

# A Full Characterization of Functions that Imply Fair Coin Tossing and Ramifications to Fairness

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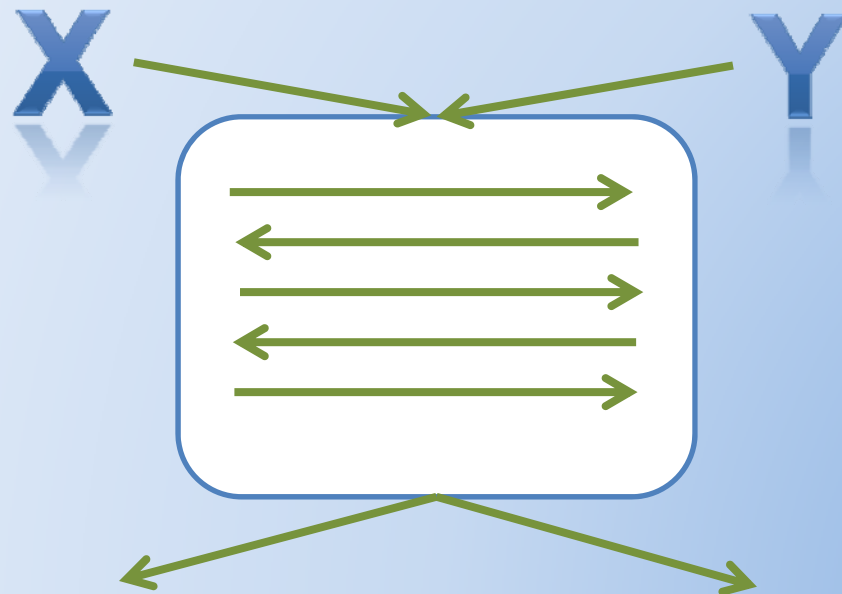
**TCC 2013**

# Secure Multiparty Computation

- A set of parties with **private** inputs wish to compute some **joint function** of their inputs
- Parties wish to preserve some security properties. E.g., **privacy** and **correctness**
- Security must be preserved in the face of **adversarial behavior** by some of the participants, or by an external party

# Fairness

- *The adversary* receives an output **if and only if** *the honest party* receives an output
  - In some sense, parties receive outputs **simultaneously**



# Coin-Tossing

- The coin-tossing functionality:

$$f(\lambda, \lambda) = (U, U)$$

( $U$  is the uniform distribution over  $\{0,1\}$ )

- both parties **agree** on the same uniform bit
  - **no** party can **bias** the result
- In 1986, Cleve showed that it is **impossible** to construct a fair **coin-tossing** protocol
- Intuitively, no simultaneous exchange, so one party always has more information about the result, and can abort and bias the result



# Fairness for Other Functionalities

- Gordon, Hazay, Katz and Lindell [STOC08] showed that there exist **some non-trivial** functions that can be computed with **complete fairness!**
  - Any protocol with no embedded XOR (essentially the less-than functionality)
  - Some specific functionalities with embedded XOR

# Characterizing Fairness

- **A fundamental question:**

**What functions can and cannot be securely computed with complete fairness?**

- **The only known impossibility result for fairness today is still that of Cleve**

# What Do We Know About the World?



coin-tossing

trivial ✓

less-than ✓

anything  
else?

functions that  
imply coin-  
tossing



Functions with Finite Domain

some  
functionalities  
with embedded  
XOR [GHKL] ✓

# Characterizing Fairness

- Which Boolean functions with finite domain can be computed with complete fairness?
- Can we characterize the functions via a *property* such that:
  - If the function **satisfies** the property:  
it **can be** computed fairly
  - If the function **does not satisfy** the property:  
it **cannot be** computed fairly



# Our Main Result

- We give a simple *property* (a criterion) such that
- If the function satisfies the property –  
it **implies** coin-tossing
  - Thus, it **cannot** be computed with complete fairness
- If the function does not satisfy the property –  
it **does not imply** coin-tossing\*
  - We know exactly what Cleve's impossibility rules out
  - Proving impossibility for other functions requires a **new** proof (cannot be reduced to Cleve)

# What Do We Know About the World?



coin-tossing

~~Before our Work~~

trivial ✓

less-than ✓

anything  
else?

Deterministic Boolean Functions with Finite Domain

Functions that  
imply coin-  
tossing ✗

some  
functionalities  
with embedded  
XOR [GHKL] ✓

# What About This Function?

	$Y_1$	$Y_2$
$X_1$	<b>0</b>	<b>1</b>
$X_2$	<b>1</b>	<b>0</b>
$X_3$	<b>1</b>	<b>1</b>

# What About This Function?

	$Y_1$	$Y_2$	$Y_3$
$X_1$	<b>0</b>	<b>1</b>	<b>1</b>
$X_2$	<b>1</b>	<b>0</b>	<b>0</b>
$X_3$	<b>1</b>	<b>1</b>	<b>0</b>

# What About This Function?

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$X_3$	<b>1</b>	<b>1</b>	<b>0</b>

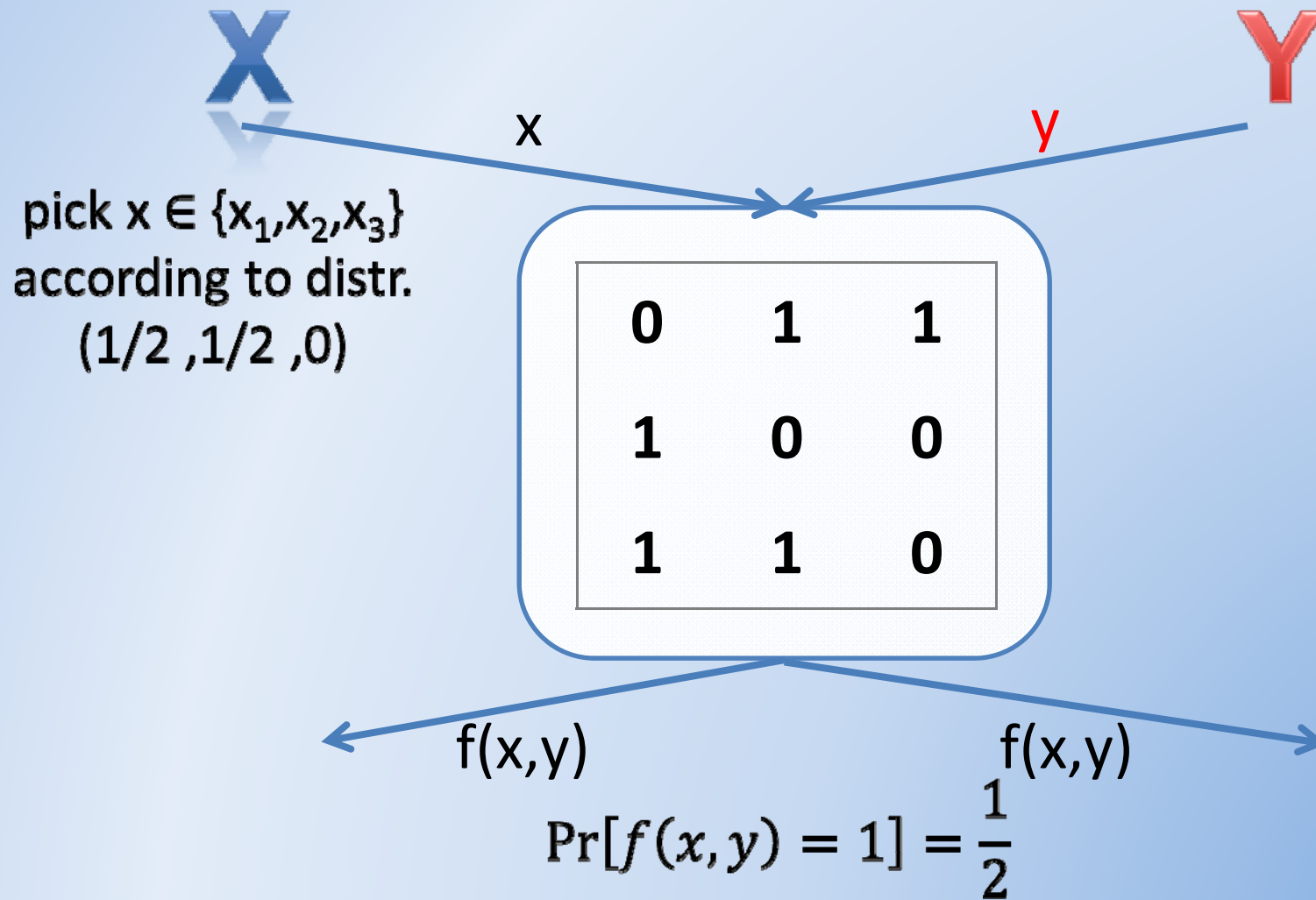
# What About This Function?

		$y_1$	$y_2$	$y_3$
$1/2$	$x_1$	<b>0</b>	<b>1</b>	<b>1</b>
$1/2$	$x_2$	<b>1</b>	<b>0</b>	<b>0</b>
<b>0</b>	$x_3$	<b>1</b>	<b>1</b>	<b>0</b>

# What About This Function?

		$Y_1$	$Y_2$	$Y_3$
$1/2$	$x_1$	<b>0</b>	<b>1</b>	<b>1</b>
$1/2$	$x_2$	<b>1</b>	<b>0</b>	<b>0</b>
$0$	$x_3$	1	1	0
		<b><math>1/2</math></b>	<b><math>1/2</math></b>	<b><math>1/2</math></b>

# The Protocol – Malicious Y





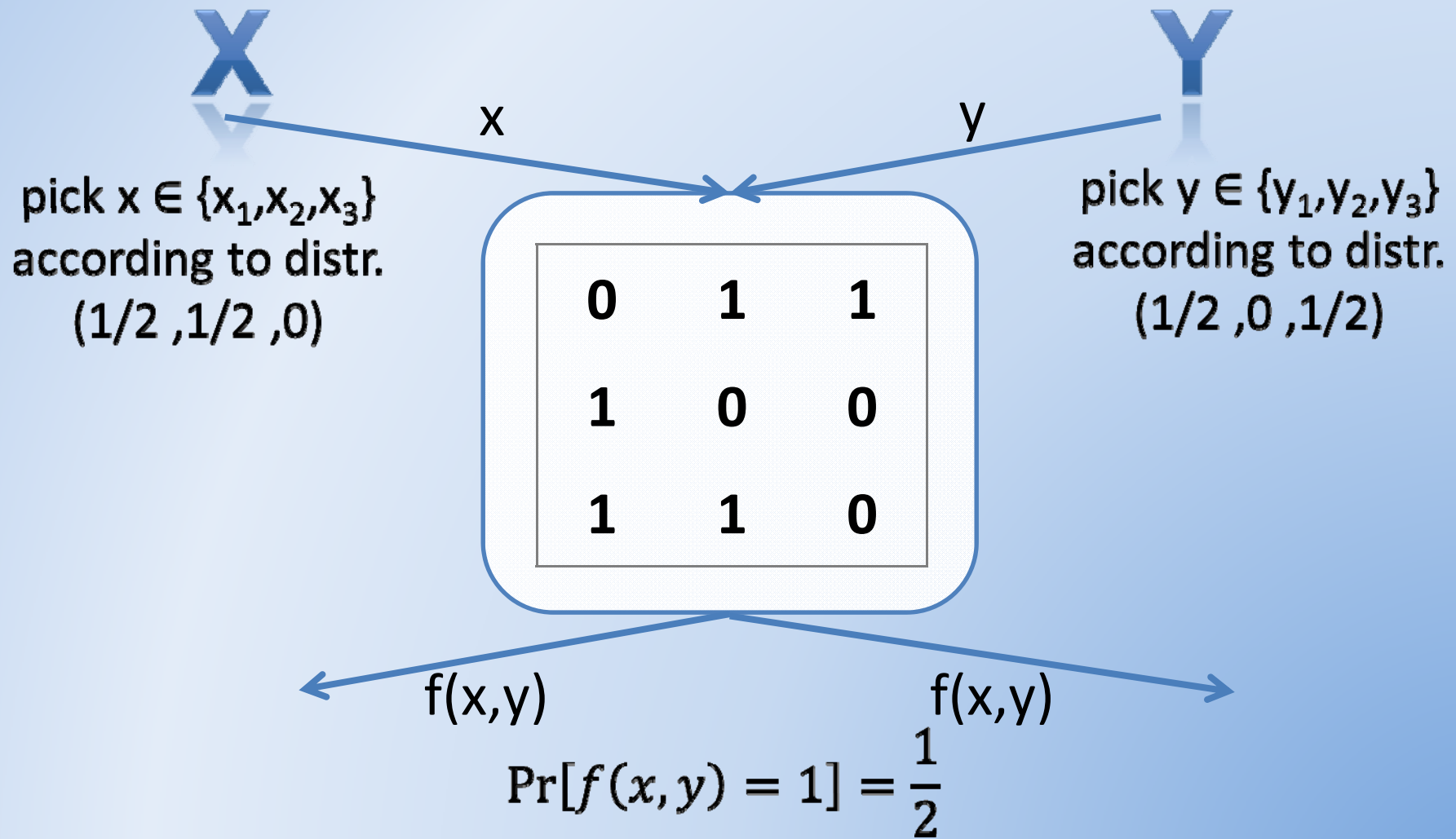
# What About Party Y?

	$Y_1$	$Y_2$	$Y_3$
$X_1$	<b>0</b>	<b>1</b>	<b>1</b>
$X_2$	<b>1</b>	<b>0</b>	<b>0</b>
$X_3$	<b>1</b>	<b>1</b>	<b>0</b>

# What About Party Y?

		$1/2$	$0$	$1/2$
		$Y_1$	$Y_2$	$Y_3$
$1/2$	$X_1$	<b>0</b>	1	<b>1</b>
$1/2$	$X_2$	<b>1</b>	0	<b>0</b>
$1/2$	$X_3$	<b>1</b>	1	<b>0</b>

# The Overall Protocol



# Another Point of View

	$Y_1$	$Y_2$	$Y_3$
$X_1$	<b>0</b>	<b>1</b>	<b>1</b>
$X_2$	<b>1</b>	<b>0</b>	<b>0</b>
$X_3$	<b>1</b>	<b>1</b>	<b>0</b>

# Another Point of View

$$\underbrace{(p_1 \quad p_2 \quad p_3)}_{\substack{\text{distribution over} \\ \text{the inputs of } X}} \begin{pmatrix} 0 & 1 & 1 \\ 1 & 0 & 0 \\ 1 & 1 & 0 \end{pmatrix} \underbrace{\begin{pmatrix} q_1 \\ q_2 \\ q_3 \end{pmatrix}}_{\substack{\text{distribution over} \\ \text{the inputs of } Y}}$$

$$= \Pr[\textit{output} = 1]$$

# Another Point of View

$$\begin{pmatrix} 1 & 1 & 0 \\ \frac{1}{2} & \frac{1}{2} & 0 \end{pmatrix} \begin{pmatrix} 0 & 1 & 1 \\ 1 & 0 & 0 \\ 1 & 1 & 0 \end{pmatrix} \begin{pmatrix} q_1 \\ q_2 \\ q_3 \end{pmatrix} = \begin{pmatrix} 1 & 1 & 1 \\ \frac{1}{2} & \frac{1}{2} & \frac{1}{2} \end{pmatrix} \begin{pmatrix} q_1 \\ q_2 \\ q_3 \end{pmatrix} = \frac{1}{2}$$

$$(p_1 \quad p_2 \quad p_3) \begin{pmatrix} 0 & 1 & 1 \\ 1 & 0 & 0 \\ 1 & 1 & 0 \end{pmatrix} \begin{pmatrix} 1/2 \\ 0 \\ 1/2 \end{pmatrix} = (p_1 \quad p_2 \quad p_3) \begin{pmatrix} 1/2 \\ 1/2 \\ 1/2 \end{pmatrix} = \frac{1}{2}$$

# Generalizing the Above: Definitions

**$f$  is  $\delta_1$ -left balanced**

if there exists a probability vector  $\mathbf{p} = (p_1, \dots, p_m)$ ,  $0 \leq \delta_1 \leq 1$   
such that:  $\mathbf{p} \cdot M_f = \delta_1 \cdot \mathbf{1}_\ell$

**$f$  is  $\delta_2$ -right balanced**

if there exists a probability vector  $\mathbf{q} = (q_1, \dots, q_\ell)$ ,  $0 \leq \delta_2 \leq 1$   
such that:  $M_f \cdot \mathbf{q}^T = \delta_2 \cdot \mathbf{1}_m^T$

**$f$  is  $\delta$ -balanced**

if  $f$  is  $\delta$ -left balanced and  $\delta$ -right balanced

# Our Main Theorem

- If  $f$  is  $\delta$ -balanced for some  $0 < \delta < 1$ , then it **implies** coin-tossing
- If  $f$  is not  $\delta$ -balanced *for any*  $0 < \delta < 1$ , then it **does not imply** coin-tossing\*



# Implying Coin-Tossing

## Theorem

If  $f$  is  $\delta$ -balanced for some  $0 < \delta < 1$ , then it **implies** coin-tossing

## Proof:

**$f$  is  $\delta$ -balanced**  $\Rightarrow$  coin tossing for  $\delta$ -coin

Apply **von-Neumann's** method to toss a fair-coin

# The Impossibility Result

## Theorem

If  $f$  is not  $\delta$ -balanced for any  $0 < \delta < 1$ , then it **does not imply** coin tossing\*

- We show that there does not exist a fair coin-tossing protocol in the  $f$ -hybrid model
  - For any coin-tossing protocol in the  $f$ -hybrid model, there exists an (inefficient) adversary that can bias the result
- Unlike Cleve – the parties have some **simultaneous exchange**. Thus, a completely different argument is needed

# Impossibility in the OT-hybrid model

- The adversary is *inefficient*
  - It computes the distributions over all possible random coins of an honest  $\mathbf{X}$
  - This computation can be approximated given an  $\mathcal{NP}$ -oracle
- We do not know how to construct an *efficient* adversary
- Impossibility still holds if the parties have an ideal OT
  - Embedded OR implies OT [Kilian 91]
  - A function that doesn't contain an embedded OR is 1/2-balanced

# Impossibility of a Single Invocation Non-Left-Balanced Function

if  $f$  is  $\delta$ -left balanced and  $\delta$ -right balanced

if there exists a probability vector  $\mathbf{p} = (p_1, \dots, p_m)$ ,  $0 \leq \delta_1 \leq 1$  such that:  $\mathbf{p} \cdot M_f = \delta_1 \cdot \mathbf{1}_n$

$f$  is  $\delta_1$ -left balanced

if there exists a probability vector  $\mathbf{q} = (q_1, \dots, q_n)$ ,  $0 \leq \delta_2 \leq 1$  such that:  $M_f \cdot \mathbf{q}^T = \delta_2 \cdot \mathbf{1}_m^T$

$f$  is  $\delta_2$ -right balanced

s.t.

$f$  is  $\delta$ -balanced

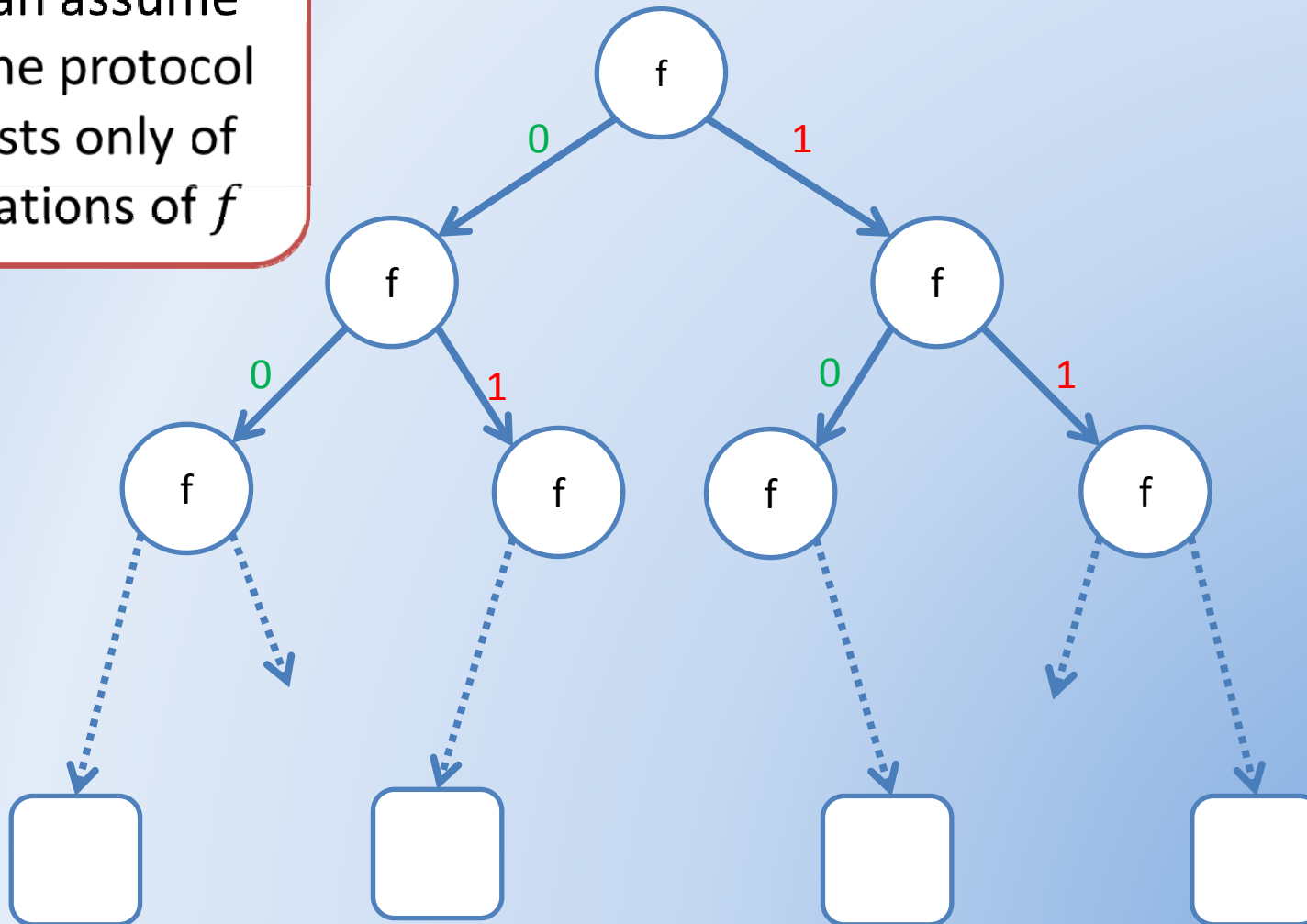
$$\mathbf{p} \cdot M_f \cdot \mathbf{e}_i^T = \delta_i$$

$$\mathbf{p} \cdot M_f \cdot \mathbf{e}_j^T = \delta_j$$

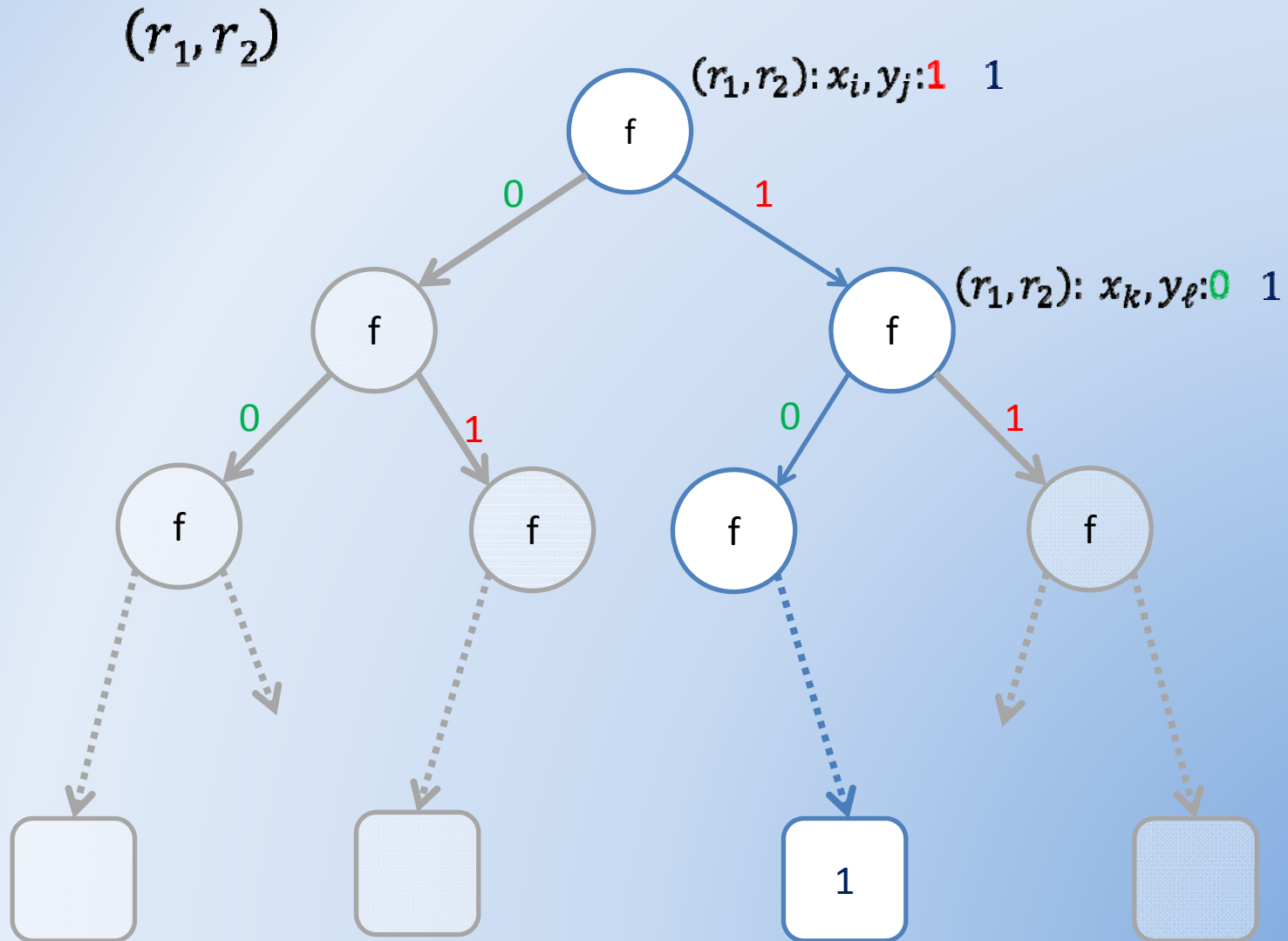
A malicious  $\mathbf{Y}$  can always bias the probability to get 1 in a single invocation!

# The Protocol Transcript Tree

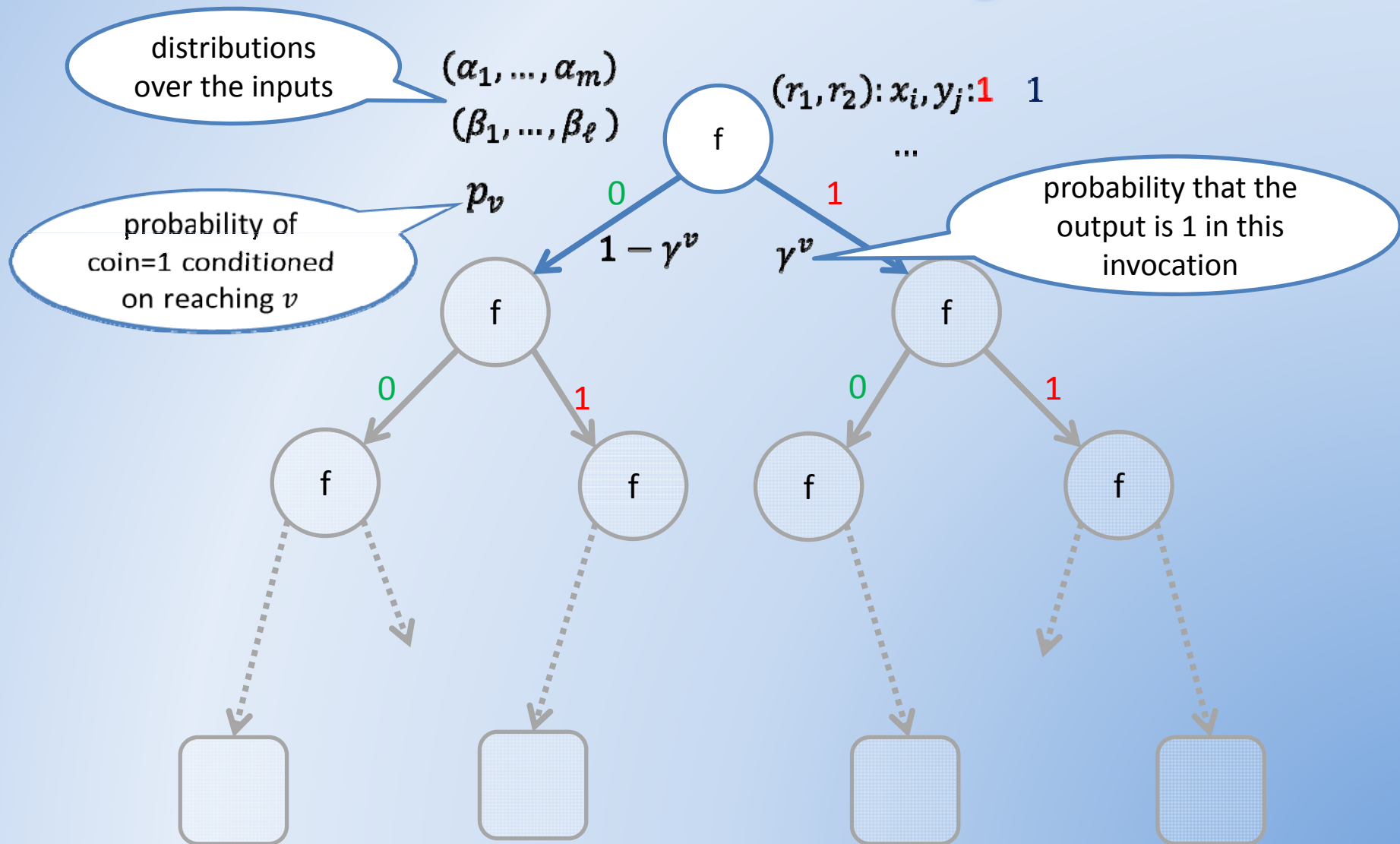
We can assume that the protocol consists only of invocations of  $f$



# The Protocol Transcript Tree

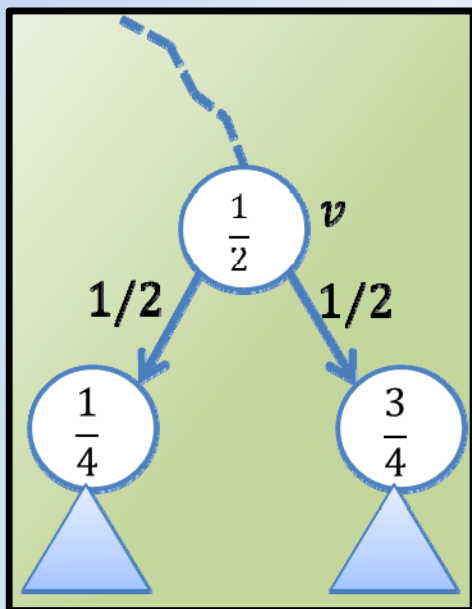


# The Protocol Transcript Tree

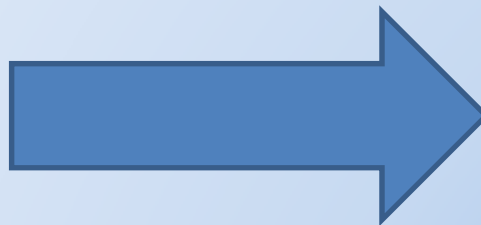


# Attacking the Protocol

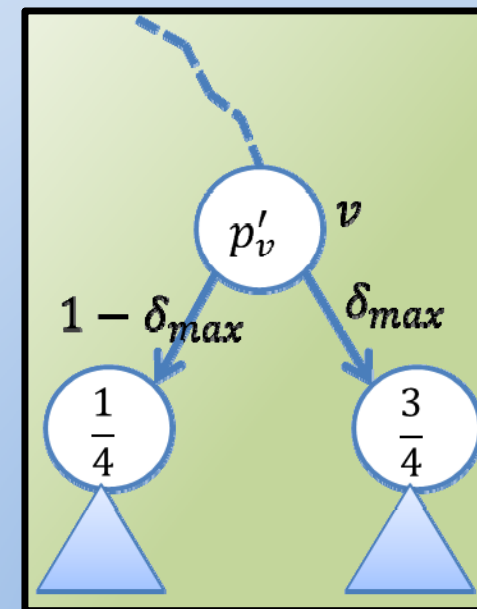
The adversary acts honestly but searches for a “jump” between probabilities in parent and children



instead using  $\beta^v$ , use  $e_i$  or  $e_j$



We show that in any execution, such a “jump” exists





# In The Paper

- We also study the case of a ***fail-stop*** adversary
  - Follows the protocol specifications but may abort prematurely
- Unclear how to model fail-stop in the ideal world
  - Is the simulator allowed to change the corrupted party's input?
- We consider two possible definitions and study fairness in *both* cases

# Conclusion

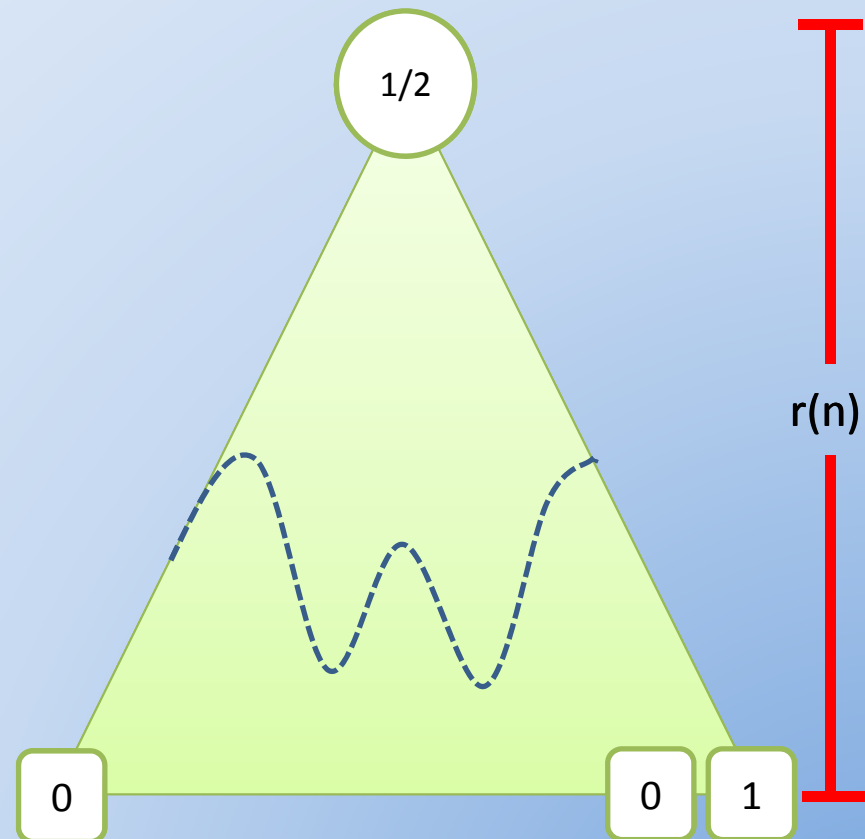
- We give a simple property (a criterion) s.t.:
  - If the function **satisfies** the property, it **implies** coin-tossing
  - If the function **does not satisfy** the property, it **does not imply** coin-tossing
- We consider the same question for **fail-stop** adversary
- This is an important step forward towards understanding fair secure computation

**Thank You!!**

# An Execution

Every path (execution) from root to leaf has such a “jump”:

- The probability in the root is  $1/2$
- The probability in each leaf is either 0 or 1



**End of Proof Sketch**