



Degenerate Curve Attacks Extending Invalid Curve Attacks to Edwards Curves and Other Models

Samuel Neves Mehdi Tibouchi

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- On the flip side: the attack can be repurposed as a cheap fault attack countermeasure in some settings



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- What happens then?



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- Without point validation: the device runs the same sequence of operations as for a point on *E*, and returns the result
- What you get depends on the precise way the arithmetic on E is implemented



Example: short Weierstrass/affine

- Say the device does its scalar multiplications
 - using double-and-add
 - on the short Weierstrass curve $E: y^2 = x^3 + ax + b$
 - using the affine coordinate addition law $(x_1, y_1) + (x_2, y_2) = (x_3, y_3)$:

$$x_3 = \lambda^2 - x_1 - x_2$$
 $y_3 = \lambda(x_1 - x_3) - y_1$

where

$$\lambda = \begin{cases} (3x_1^2 + a)/(2y_1) & \text{if } (x_1, y_1) = (x_2, y_2) \text{ (doubling)} \\ (y_1 - y_2)/(x_1 - x_2) & \text{otherwise} \end{cases}$$



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► Key observation (Biehl et al.): the addition and doubling formulas depend only on curve parameter *a*. Identical for all curves of the form *E* : y² = x³ + ax + *b*.



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- If the curve *E* is weak (almost all curves are!), you can recover plenty of information on s: e.g. you get s mod ℓ for any small divisor ℓ of the order





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- Also works with other coordinate systems (projective coordinates, etc.), and doesn't really depend on the scalar multiplication algorithm
- Not just Weierstrass: applies as long as the arithmetic is independent of at least one curve parameter (Hessian curves, Huff curves)
- However, the (preferred) addition and doubling formulas for Edwards curves and a few others depend on all curve parameters. What about them?



Edwards curves and invalid points

The (complete) addition law on the twisted Edwards curve E: ax² + y² = 1 + dx²y² is given by:

$$(x_1, y_1) + (x_2, y_2) = \left(\frac{x_1y_2 + y_1x_2}{1 + dx_1x_2y_1y_2}, \frac{y_1y_2 - ax_1x_2}{1 - dx_1x_2y_1y_2}\right)$$



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- In fact, Antipa et al. suggest using arithmetic depending on all curve parameters as a possible countermeasure against invalid curve attacks





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 Applying the formula naively we get:

$$(0, y_1) + (0, y_2) = \left(\frac{0 \cdot y_2 + y_1 \cdot 0}{1 + d \cdot 0 \cdot y_1 y_2}, \frac{y_1 y_2 - a \cdot 0}{1 - d \cdot 0 \cdot y_1 y_2}\right) = (0, y_1 y_2)$$





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- It easily follows that if you send (0, y) to the device, it will output (0, y^s)
- And so you can recover s by solving a discrete log problem in the multiplicative group of the base field: comparatively very easy!



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- In all cases, similar special invalid points for which the original addition law becomes multiplication in a group isomorphic to 𝔽^{*}_p or to the twisted multiplicative group
- So the attack seems to apply basically to all curve models
- Like the Antipa et al. attack, mostly unaffected by different coordinate systems or scalar multiplication algorithms





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- More generally, the set of special invalid points that let you attack are where your curve families degenerate, hence the name





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Is this a realistic threat?

- Innovative REC by NTT
- ► Regarding concrete impact, mainly two aspects to consider
- Are implementers of Edwards curves as likely to mess up point validation?
 - Not by a long shot
 - The main implementations are by notoriously competent people
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- Is the model of a device computing scalar multiplications realistic?
 - Not very but close to static DH key exchange
 - · More realistic model: don't get the output point, only a hash
 - Addressed in the paper. Recovering all of *s* possible but more costly than Antipa et al., because only one group to play with





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A constructive application



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- Common trick to protect against fault injection in a device doing computations over F_p:
 - 1. choose a small auxiliary prime r, and compute mod $p \cdot r$
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- Our suggestion: use a degenerate curve instead!
 - Step 2 above becomes a simple base field exponentiation: much faster



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- Can be used constructively for fault detection
- Question: can we prove that this will work for any elliptic curve model?





Thank you!



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