

# Re-encryption, functional re-encryption, and multi-hop re-encryption:

A framework for achieving obfuscation-based security and instantiations from Lattices

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PKC 2014 @ Buenos Aires

# Our Result

## A New Framework for Obfuscating Re-Encryption

- ✓ New relaxed definitions
- ✓ New tools for modular analysis
- ✓ Secure obfuscator from LWE for
  1. (standard) re-encryption
  2. functional re-encryption
  3. multi-hop re-encryption

# Outline

## Introduction

- Program Obfuscation

- Re-Encryption

- Motivations

- Related Works and Our Contributions

## Relaxed Correctness: Overcoming errors in lattice-based crypto

- Errors in LWE-based PKE

- Obstacle and Relaxed Correctness

## Tools for Our Framework & Obfuscator

- Key-Switching

- Blurring

- Obfuscator

## Summary

# Program Obfuscation [BGI+12]

## The Goal of Obfuscation

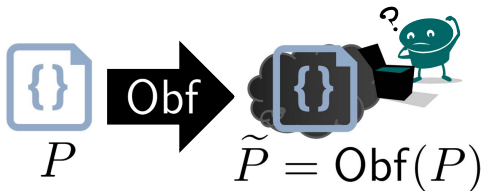
Prevent hacking and reverse engineering

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## The Goal of Obfuscation

Prevent hacking and reverse engineering

Obfuscator Obf: Compiler



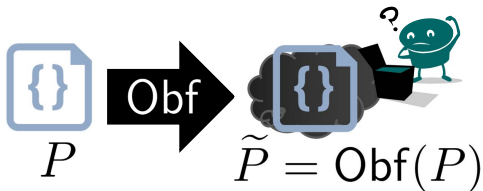
- ▶  $\tilde{P}$ : Completely garbled and unintelligible program

# Program Obfuscation [BGI+12]

## The Goal of Obfuscation

Prevent hacking and reverse engineering

Obfuscator Obf: Compiler



- ▶  $\tilde{P}$ : Completely garbled and unintelligible program
- ▶ Functionally equivalent:  $\tilde{P}(\text{input}) \equiv P(\text{input})$

# Application of Obfuscation



- ▶ Protecting software

# Application of Obfuscation



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- ▶ Almost all crypto

Before GGHRWS13: [Can97, CMR98, Hada00, BGI+01, LPS04, Wee05, HLS10, HRsV11, CD08, CRV09, CB10, CCV12, NX13]

After GGHRWS13: [ABGSZ13, BBCKPS14, BCP14, BCPR13a, BCPR13b, BR14a, BR14b, BGKPS14, BZ13, CGK13, CV13, GGHRWS13, GGHW13, GGG+14, GGS14, GJKS13, GK13, HSW14, MO13, MR13, PPS13, PTS13, SW14]



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# Re-Encryption (standard)

receiver1

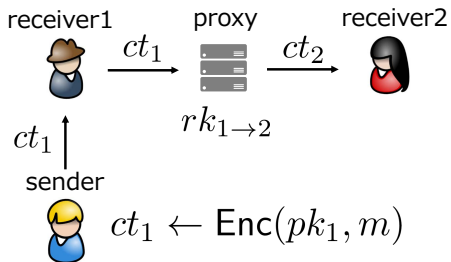


$ct_1$  ↑  
sender

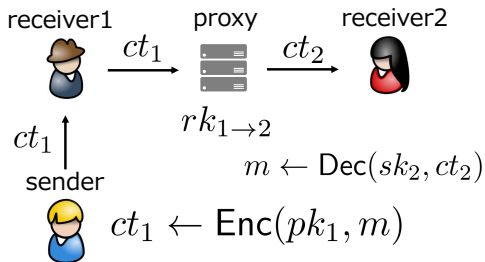


$$ct_1 \leftarrow \text{Enc}(pk_1, m)$$

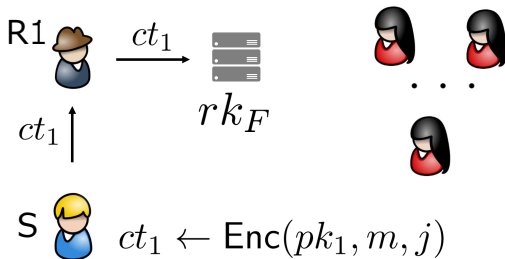
## Re-Encryption (standard)



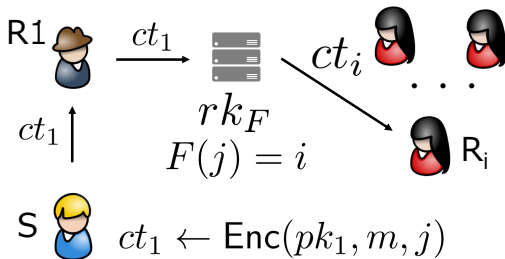
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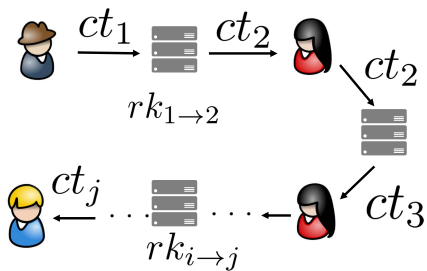
# Re-Encryption (functional)



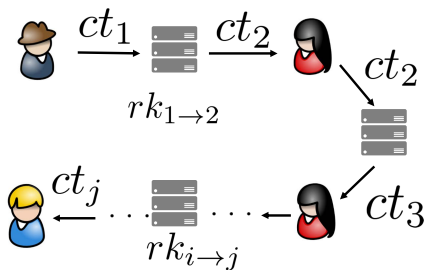
## Re-Encryption (functional)



## Re-Encryption (multi-hop)



# Re-Encryption (multi-hop)



## Applications of Re-Encryption

Secure distributed file servers, Outsource filtering of encrypted spam, iTunes DRM system, Constructing FHE, ABE...



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# Why Obfuscating Re-Encryption?

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## **NOTE on this talk**

Virtual black-box obfuscation

Not iO

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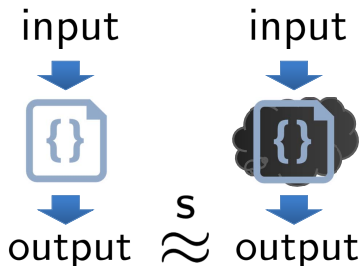
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# Results and Comparisons 1

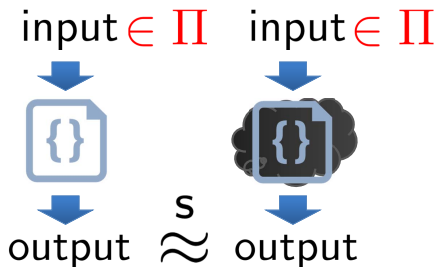
- New Definition for Correctness of Obfuscation



Reference	input	output distribution
[HRsV12]	all	statistically indistinguishable

# Results and Comparisons 1

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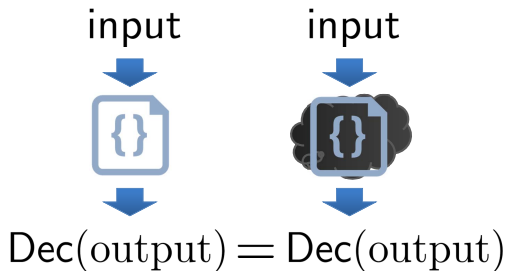


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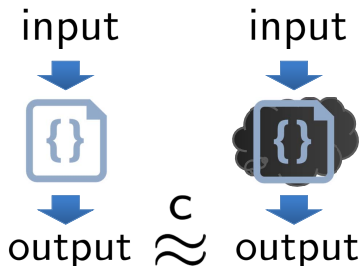
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# Results and Comparisons 1

- New Definition for Correctness of Obfuscation



Reference	input	output distribution
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This work	restricted	statistically indistinguishable
This work	all	same value under Decryption
This work	all	computationally indistinguishable

# Results and Comparisons 2

► New Concrete Instantiations

Reference	Type	#Hop	Assumption
[HRsV12]	standard	single	DLIN & SDHI
[CCV12]	functional	single	SXDH or DLIN
[Gen09,BV11]	standard	multi	LWE w/ FHE

# Results and Comparisons 2

## ► New Concrete Instantiations

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This work	standard	single	LWE
This work	functional	single	LWE
This work	standard	multi	LWE w/o FHE

3 instantiations from our new tools and unified framework.

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# LWE and Regev PKE

## LWE assumption

$$\mathbf{A} \leftarrow \mathbb{Z}_q^{N \times k}, \mathbf{s} \leftarrow \mathbb{Z}_q^k, \mathbf{e} \leftarrow \chi^N$$

$$(\mathbf{A}, \mathbf{A}\mathbf{s} + \mathbf{e}) \stackrel{\mathcal{C}}{\approx} (\mathbf{A}, \mathbf{u})$$

where  $\mathbf{u}$  is uniformly random over  $\mathbb{Z}_q^N$

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## Regev PKE

$$\text{pk: } \mathbf{b} = As + \mathbf{e}$$

$$ct_1 = \mathbf{r}^\top A$$

$$ct_2 = \mathbf{r}^\top \mathbf{b} + m \cdot \lfloor q/2 \rfloor$$

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$$ct_2 = \mathbf{r}^\top \mathbf{b} + m \cdot \lfloor q/2 \rfloor = \mathbf{r}^\top As + \mathbf{r}^\top \mathbf{e} + m \cdot \lfloor q/2 \rfloor$$

Key point: small error (noise):  $\mathbf{r}^\top \mathbf{e}$



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# Correctness (Preserving Functionality)

## Original Correctness (specialized for Re-Enc)

$$\text{ReEnc}_{rk}(ct) \stackrel{s}{\approx} \text{Obf}(\text{ReEnc}_{rk})(ct)$$

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## On invalid ciphertexts

- ▶ Require "independent" and "small" noise in lattice-based crypto

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## On invalid ciphertexts

- ▶ Require "independent" and "small" noise in lattice-based crypto
- ▶ **Arbitrary inputs** include invalid ciphertext

# New Relaxed Correctness

## Restricted inputs

$$ct \in \Pi, \text{ReEnc}_{rk}(ct) \stackrel{s}{\approx} \text{Obf}(\text{ReEnc}_{rk})(ct)$$

Concretely,  $\Pi$  is a set of honestly generated ciphertext

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## Under decryption

$$\text{Dec}(\text{ReEnc}_{rk}(ct)) = \text{Dec}(\text{Obf}(\text{ReEnc}_{rk})(ct))$$

## Computational indistinguishability

$$\text{ReEnc}_{rk}(ct) \stackrel{c}{\approx} \text{Obf}(\text{ReEnc}_{rk})(ct)$$

Note: We can apply to arbitrary programs

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# Key-Switching

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$\text{Enc}(pk, m)$

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$$\text{Enc}(pk, m) \Rightarrow \text{Switch}(K_{pk \rightarrow \widehat{pk}}, \cdot) \Rightarrow \text{Enc}(\widehat{pk}, m)$$

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- ▶  $\widetilde{K}_{pk \rightarrow \widehat{pk}} \leftarrow \text{SimSwitchGen}(\widehat{pk})$

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## Security

$$K_{pk \rightarrow \widehat{pk}} \stackrel{c}{\approx} \widetilde{K}_{pk \rightarrow \widehat{pk}}$$

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- ▶  $\widetilde{K}_{pk \rightarrow \widehat{pk}} \leftarrow \text{SimSwitchGen}(\widehat{pk})$

## Security

$$\text{LWE.Enc}(\widehat{pk}, sk) = K_{pk \rightarrow \widehat{pk}} \stackrel{c}{\approx} \widetilde{K}_{pk \rightarrow \widehat{pk}} = \text{LWE.Enc}(\widehat{pk}, 0)$$

Intuitively,  $K_{pk \rightarrow \widehat{pk}} = \text{LWE.Enc}(\widehat{pk}, sk)$  (enc of  $sk$ ) [BV11, B12]

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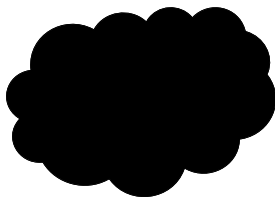
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# Blurring (Re-Randomization LWE-based ciphertext)



Arbitrary value:  $ct$

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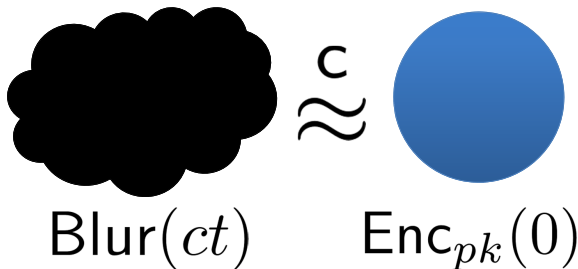
$\text{Blur}(ct)$

Arbitrary value:  $ct$

**Blurring the distribution of  $ct$**



# Blurring (Re-Randomization LWE-based ciphertext)



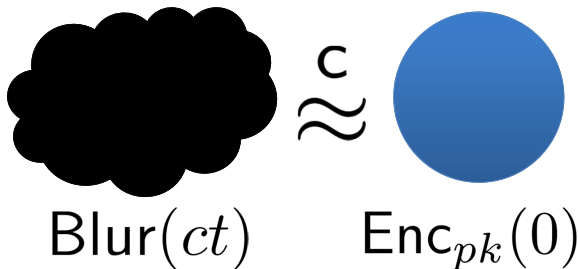
Arbitrary value:  $ct$

## Blurring the distribution of $ct$

$$\text{Blur}(pk, ct) := ct + \text{Enc}_{pk}(0)$$

$$(\text{Dec}(ct) = \text{Dec}(\text{Blur}(ct)))$$

## Blurring (Re-Randomization LWE-based ciphertext)



Arbitrary value:  $ct$

### Blurring the distribution of $ct$

$$\text{Blur}(pk, ct) := ct + \text{Enc}_{pk}(0) \quad (\text{Dec}(ct) = \text{Dec}(\text{Blur}(ct)))$$

Strong Blurring:  $\text{Blur}(ct) \stackrel{s}{\approx} \text{Blur}(\text{Enc}_{pk}(m))$

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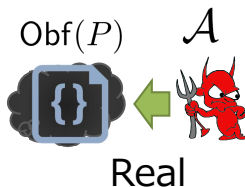
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# Obfuscator for Re-Encryption (Basic Idea)

## Obfuscator

Input:  $(pk, sk), \widehat{pk}$

Output:  $K_{pk \rightarrow \widehat{pk}} \leftarrow \text{SwitchGen}(pk, sk, \widehat{pk})$



# Obfuscator for Re-Encryption (Basic Idea)

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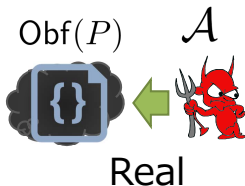
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## Execution of Obfuscated Program

Input:  $ct$

Output:  $\widetilde{ct} \leftarrow \text{Blur}(\widehat{pk}, \text{Switch}(K_{pk \rightarrow \widehat{pk}}, ct))$



# Obfuscator for Re-Encryption (Basic Idea)

## Simulated Obfuscator

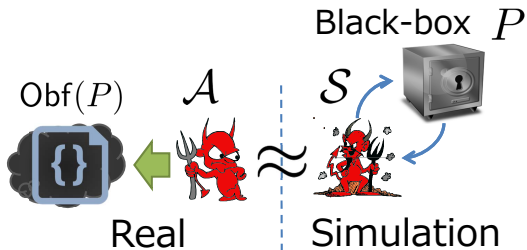
Input:  $\widehat{pk}$

Output:  $\widetilde{K}_{pk \rightarrow \widehat{pk}} \leftarrow \text{SimSwitchGen}(\widehat{pk})$

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- ▶ New definition of correctness
  1. statistical indistinguishability for restricted inputs
  2. same value under decryption for all inputs
  3. computational indistinguishability for all inputs
- ▶ Standard , functional, and multi-hop re-encryption
- ▶ Key-switching and blurring mechanism
- ▶ Instantiations from LWE-based PKE



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Thank you.  
Q?