Cryptanalysis of the LAKE Hash Family

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Overview

- Introduction to LAKE
- (H, S)-type collision
- (H, t)-type collision
- (H)-type near-collision
- Conclusions

Cryptanalysis of the LAKE Hash Family

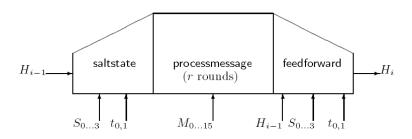
Outline

- Introduction to LAKE
- (H, S)-type collision
- \bigcirc (H, t)-type collision
- (H)-type near-collision
- Conclusions

Introduction to LAKE

- Designed by Jean-Philippe Aumasson, Willi Meier, and Raphael C.-W. Pahan (FSE2008)
- Two main instances: LAKE-256 and LAKE-512
- Follows HAIFA structure, i.e. there are four inputs for compression function: chaining value H, message block M, salt S and block index t number of bits/byte/blocks processed so far.
- Internal wide-pipe
- Two main internal functions: f, g
- Related work: Mendel and Schläffer find collisions for 4 out of 8 rounds with complexity 2¹⁰⁹ (in ACISP2008).

LAKE compression function



- **SaltState**: Expand the chaining value from n bits to 2n bits
- ProcessMessage: 8 rounds for LAKE-256 and 10 rounds for LAKE-512
- **FeedForward**: Shrink back to *n* bits.

SaltState

$$F_{0} = H_{0} F_{8} = g(H_{0}, S_{0} \oplus t_{0}, C_{8}, 0)$$

$$F_{1} = H_{1} F_{9} = g(H_{1}, S_{1} \oplus t_{1}, C_{9}, 0)$$

$$F_{2} = H_{2} F_{10} = g(H_{2}, S_{2}, C_{10}, 0)$$

$$F_{3} = H_{3} F_{11} = g(H_{3}, S_{3}, C_{11}, 0)$$

$$F_{4} = H_{4} F_{12} = g(H_{4}, S_{0}, C_{12}, 0)$$

$$F_{5} = H_{5} F_{13} = g(H_{5}, S_{1}, C_{13}, 0)$$

$$F_{6} = H_{6} F_{14} = g(H_{6}, S_{2}, C_{14}, 0)$$

$$F_{7} = H_{7} F_{15} = g(H_{7}, S_{3}, C_{15}, 0)$$

$$g(a, b, c, d) = ((a + b) \gg 1) \oplus (c + d)$$

ProcessMessage

r-th round:

$$L_{0} = f(F_{15}, F_{0}, M_{\sigma_{r}(0)}, C_{0})$$

$$L_{1} = f(L_{0}, F_{1}, M_{\sigma_{r}(1)}, C_{1})$$

$$L_{2} = f(L_{1}, F_{2}, M_{\sigma_{r}(2)}, C_{2})$$
...
$$L_{15} = f(L_{14}, F_{15}, M_{\sigma_{r}(15)}, C_{15})$$

$$F_{0} = g(L_{15}, L_{0}, F_{0}, L_{1})$$

$$F_{1} = g(F_{0}, L_{1}, F_{1}, L_{2})$$

$$F_{2} = g(F_{1}, L_{2}, F_{2}, L_{3})$$
...
$$F_{15} = g(F_{14}, L_{15}, F_{15}, L_{0})$$

$$f(a, b, c, d) = a + b \lor C_0 + (c + (a \land C_1)) \gg 7 + (b + (c \oplus d)) \gg 13$$

FeedForward

$$H_0 = f(F_0, F_8, S_0 \oplus t_0, H_0)$$

$$H_1 = f(F_1, F_9, S_1 \oplus t_1, H_1)$$

$$H_2 = f(F_2, F_{10}, S_2, H_2)$$

$$H_3 = f(F_3, F_{11}, S_3, H_3)$$

$$H_4 = f(F_4, F_{12}, S_0, H_4)$$

$$H_5 = f(F_5, F_{13}, S_1, H_5)$$

$$H_6 = f(F_6, F_{14}, S_2, H_6)$$

$$H_7 = f(F_7, F_{15}, S_3, H_7)$$

Our work

We show:

- (*H*, *S*)-type collision
- (H, t)-type collision
- H-type near-collision

Key Observations

• f is not injective with respect to a, b, $c \Rightarrow$ internal collisions.

$$f(a, b, c, d) = a + b \lor C_0 + ((c + (a \land C_1)) \gg 7) + ((b + (c \oplus d)) \gg 13)$$

(F, F') is collision for first round ProcessMessage
 ⇒ collision for all rounds.

Outline

- (H, S)-type collision
- \bigcirc (*H*, *t*)-type collision
- (H)-type near-collision

(H, S)-type collision: procedure and technique

- Find proper (F, F') collision for **ProcessMessage**: Modeling and high-level differential finding
- Solve SaltState and FeedForward.
- Combine and reduce complexity.

(H, S)-type collision: the differential

```
SALTSTATE
\Delta F_0 \leftarrow \Delta H_0
                                                                                                     PROCESSMESSAGE
\Delta F_1 \leftarrow \Delta H_1
\Delta F_2 \leftarrow \Delta H_2
F_3 \leftarrow H_3
\Delta F_A \leftarrow \Delta H_A
\Delta F_{\rm E} \leftarrow \Delta H_{\rm E}
\Delta F_6 \leftarrow \Delta H_6
F7 ← H7
F_8 \leftarrow g(\Delta H_0, \Delta S_0 \oplus t_0, C_8, 0)
F_0 \leftarrow g(\Delta H_1, \Delta S_1 \oplus t_1, C_0, 0)
F_{10} \leftarrow g(\Delta H_2, \Delta S_2, C_{10}, 0)
F_{11} \leftarrow g(H_3, S_3, C_{11}, 0)
F_{12} \leftarrow g(\Delta H_4, \Delta S_0, C_{12}, 0)
F_{13} \leftarrow g(\Delta H_5, \Delta S_1, C_{13}, 0)
F_{14} \leftarrow g(\Delta H_6, \Delta S_2, C_{14}, 0)
F_{15} \leftarrow g(H_7, S_3, C_{15}, 0)
FEEDFORWARD
H_0 \leftarrow f(R_0, R_8, \Delta S_0 \oplus t_0, \Delta H_0)
H_1 \leftarrow f(R_1, R_9, \Delta S_1 \oplus t_1, \Delta H_1)
H_2 \leftarrow f(R_2, R_{10}, \Delta S_2, \Delta H_2)
H_3 \leftarrow f(R_3, R_{11}, S_3, H_3)
```

 $H_4 \leftarrow f(R_4, R_{12}, \Delta S_0, \Delta H_4)$ $H_{\rm F} \leftarrow f(R_{\rm F}, R_{13}, \Delta S_1, \Delta H_{\rm F})$

 $H_6 \leftarrow f(R_6, R_{14}, \Delta S_2, \Delta H_6)$ $H_7 \leftarrow f(R_7, R_{15}, S_3, H_7)$

```
L_0 \leftarrow f(F_{15}, \Delta F_0, M_{\sigma(0)}, C_0)
\Delta L_1 \leftarrow f(L_0, \Delta F_1, M_{\sigma(1)}, C_1)
\Delta L_2 \leftarrow f(\Delta L_1, \Delta F_2, M_{\sigma(2)}, C_2)
L_3 \leftarrow f(\Delta L_2, F_3, M_{\sigma(3)}, C_3)
L_4 \leftarrow f(L_3, \Delta F_4, M_{\sigma(4)}, C_4)
\Delta L_5 \leftarrow f(L_4, \Delta F_5, M_{\sigma(5)}, C_5)
\Delta L_6 \leftarrow f(\Delta L_5, \Delta F_6, M_{\sigma(6)}, C_6)
L_7 \leftarrow f(\Delta L_6, F_7, M_{\sigma(7)}, C_7)
L_8 \leftarrow f(L_7, F_8, M_{\sigma(8)}, C_8)
L_{15} \leftarrow f(L_{14}, F_{15}, M_{\sigma(15)}, C_{15})
W_0 \leftarrow g(L_{15}, L_0, \Delta F_0, \Delta L_1)
W_1 \leftarrow g(W_0, \Delta L_1, \Delta F_1, \Delta L_2)
W_2 \leftarrow g(W_1, \Delta L_2, \Delta F_2, L_3)
W_3 \leftarrow g(W_2, L_3, F_3, L_4)
W_A \leftarrow g(W_3, L_A, \Delta F_A, \Delta L_5)
W_5 \leftarrow g(W_4, \Delta L_5, \Delta F_5, \Delta L_6)
W_6 \leftarrow g(W_5, \Delta L_6, \Delta F_6, L_7)
W_7 \leftarrow g(W_6, L_7, F_7, L_8)
W_{15} \leftarrow g(W_{14}, L_{15}, F_{15}, W_0)
```

(H, S)-type collision: Algorithm and Complexity

Algorithm 1 Find solutions for ProcessMessage

```
1: Randomly pick (L_2, L_2') \in S_{fa}

2: repeat

3: Randomly pick F_1, compute F_1' = -1 - \Delta L_2 - F_1

4: until f_b(F_1) - f_b(F_1') \in S_{fbodd}^A

5: repeat

6: Randomly pick L_1, F_2

7: Compute L_1' = f_b(F_1') - f_b(F_1) + L_1

8: Compute F_2' so that f_b(F_2') = \Delta L_2 + f_a(L_1) - f_a(L_1') + f_b(F_2)

9: until p11 is fulfilled

10: Pick (F_0, F_0') \in S_{fb} so that \Delta F_0 + \Delta L_1 = 0
```

- Solving the ProcessMessage: 2³⁰
- Solving SaltState and FeedForward: 2²⁴

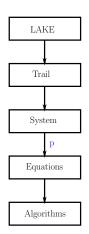
Overall complexity: 2^{54} . Choosing (L_2, L'_2) carefully reduces to 2^{42}

Outline

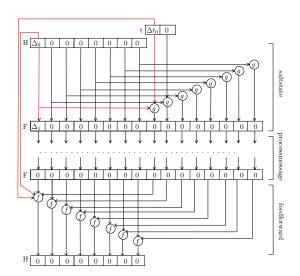
- (H, S)-type collision
- (H, t)-type collision
- (H)-type near-collision

(H, t) collision - General strategy

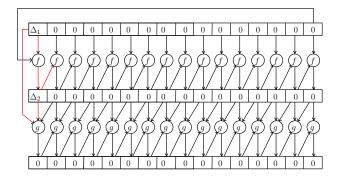
- Build a differential trail for the whole CF
- 2 Rewrite the trail as a system of equations
- Reduce the system to simple equations
- Call algorithms that solve the equations



(H, t) collision - Differential trail



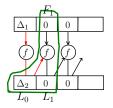
(H, t) collision - Differential trail



The trail is valid !!!

(H, t) collision - Getting a system

Write only the equations with non zero input to f and g Example:



$$\Delta L_1 = f(L'_0, F_1, M_1, C_1) - f(L_0, F_1, M_1, C_1) = 0$$

Equation:

$$L_0' - L_0 + [M_1 + (L_0' \wedge C_1)] \gg 7 - [M_1 + (L_0 \wedge C_1)] \gg 7 = 0$$

The system has 5 equations

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(H, t) collision - Reducing the system

- Expand $(x + y) \ll c = x \ll c + y \ll c$ (with some probability)
- Use some other tricks

Example:

$$L_0' - L_0 + [M_1 + (L_0' \wedge C_1)] \gg 7 - [M_1 + (L_0 \wedge C_1)] \gg 7 = 0$$

$$L_0' - L_0 + (L_0' \wedge C_1) \gg 7 - (L_0 \wedge C_1) \gg 7 = 0$$

Let
$$L_0' - L_0 = R$$

$$(X + A) \wedge C = X \wedge C + B$$
 where $X = L_0, A = R, B = (-R) \ll 7, C = C_1$.



(H, t) collision - Algorithms

The whole system is reduced to equations of type:

$$(X + A) \land C = X \land C + B$$

$$(X + A) \lor C = X \lor C + B$$

$$(X + A) \oplus C_1 = X \oplus C_2 + B$$

$$((X + A) \oplus X) \ggg 1 = (Y + B) \oplus Y$$

Lemma

Exist efficient algorithms that solve these equations.

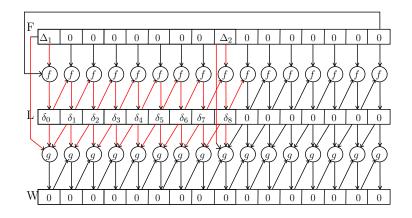
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(H) near-collision - Strategy

- Build a trail only for the first two procedures of the compression function (near collision)
- Get a system from the trail
- Find an equation for the system by a "smart" bruteforce

(H) near-collision - Differential trail



The trail for ProcessMessage is valid !!!

(H) near-collision - System and solutions

- Rewrite the trail as a system of equations. The system has around 20 equations
- Simplify some of the equations
- Step-by-step bruteforce. Once a solution for an equation is found it (almost) does not effect the other equations

Complexities

- (*H*, *t*) collision 2³³ CF calls Practical, collision example in the Appendix
- (*H*) near-collision 2⁹⁹ CF calls Built a partially solved system

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- \bigcirc (H, t)-type collision
- 4 (H)-type near-collision
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Conclusions

- Non-injective functions should be used carefully
- Caution on the two additional inputs: salt and block index
- The attacks are NOT applicable to BLAKE