

Using Bleichenbacher's Solution to the Hidden Number Problem to Attack Nonce Leaks in 384-Bit ECDSA.

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Overview of the talk

- The device and implementation being evaluated
- Previous work attacking nonce leaks
- Details of Bleichenbacher's attack
- Results
- Further research suggestions



The device and implementation being evaluated

- The device
 - BasicCard Family of Smart Cards: ZeitControl (German)
 - Card has built in curves from ECC-Brainpool
- The Implementation
 - ECDSA over a 384-bit prime field curve, BrainpoolP384r1
 - Values in Montgomery representation for efficient arithmetic
 - Curve points represented in Jacobian projective coordinates
 - Scalar multiplications computed on the curve twist BrainpoolP384t1
 - Scalar multiplication uses the signed comb method with 7 teeth
 - 64 pre-computed points in memory for point additions; points for subtractions computed on the fly

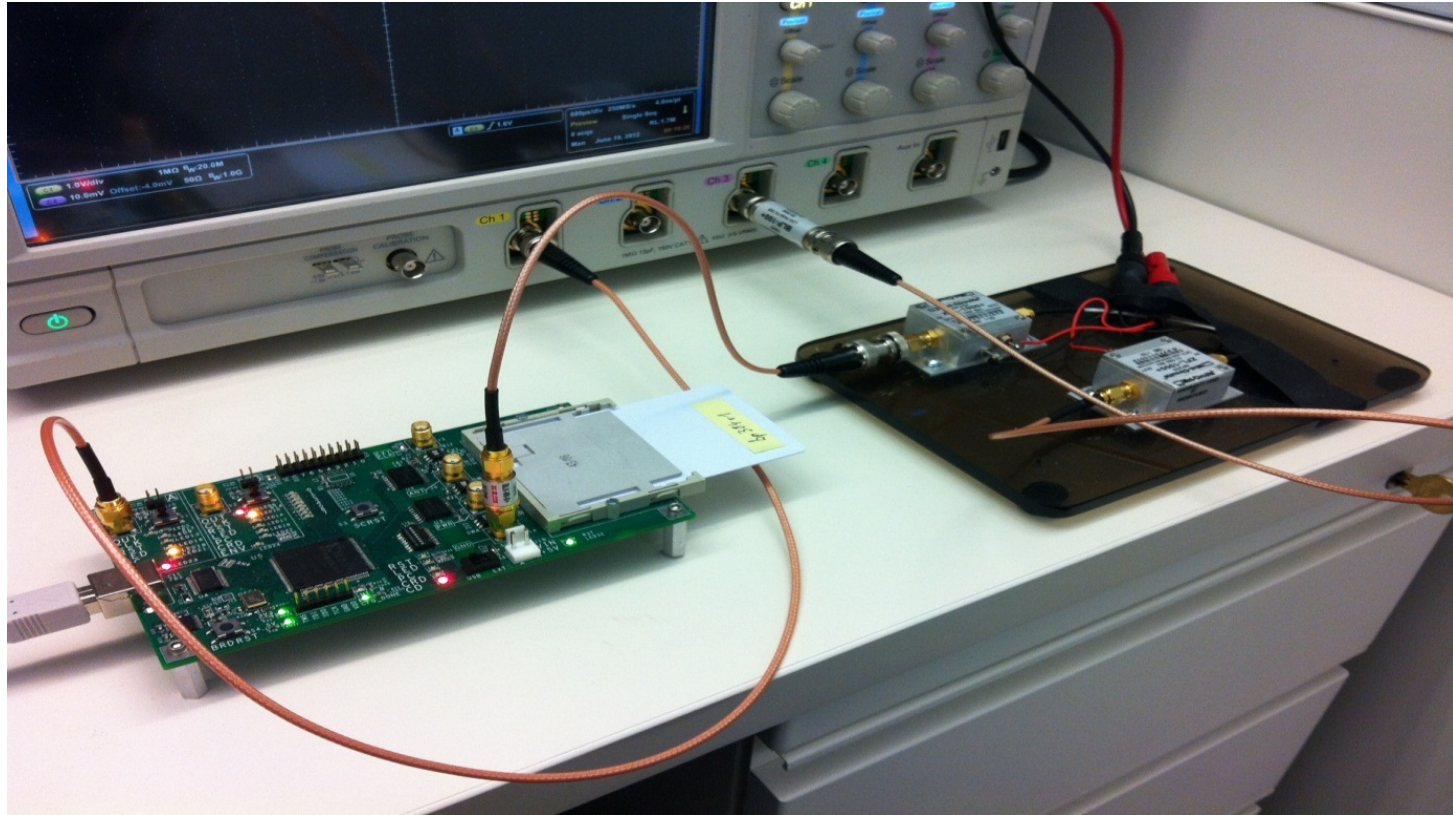


The device and implementation being evaluated

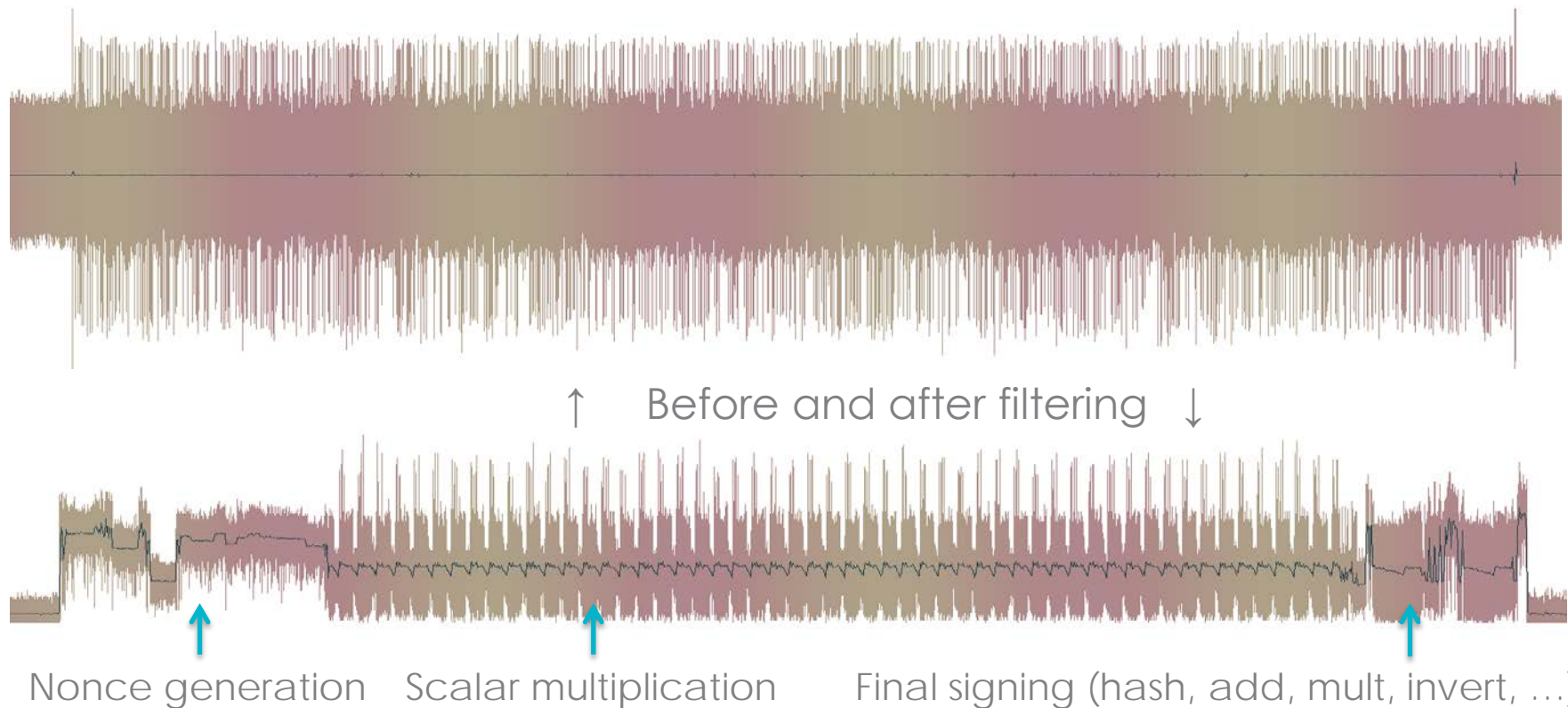
- Let E be an elliptic curve defined over \mathbf{F}_p and G an element of order q ($q * G = \mathbf{O}$) in E . Let H denote the hash of the message m to be signed.
- **ECDSA Signature Generation**
 - Generate a random secret nonce K , $0 < K < q$, and computes $K * G = (u, v)$
 - Compute $r = u \bmod q$
 - Compute $s = K^{-1} * (H + r * x) \bmod q$
 - Signature of m is (r, s)



The device and implementation being evaluated



The device and implementation being evaluated

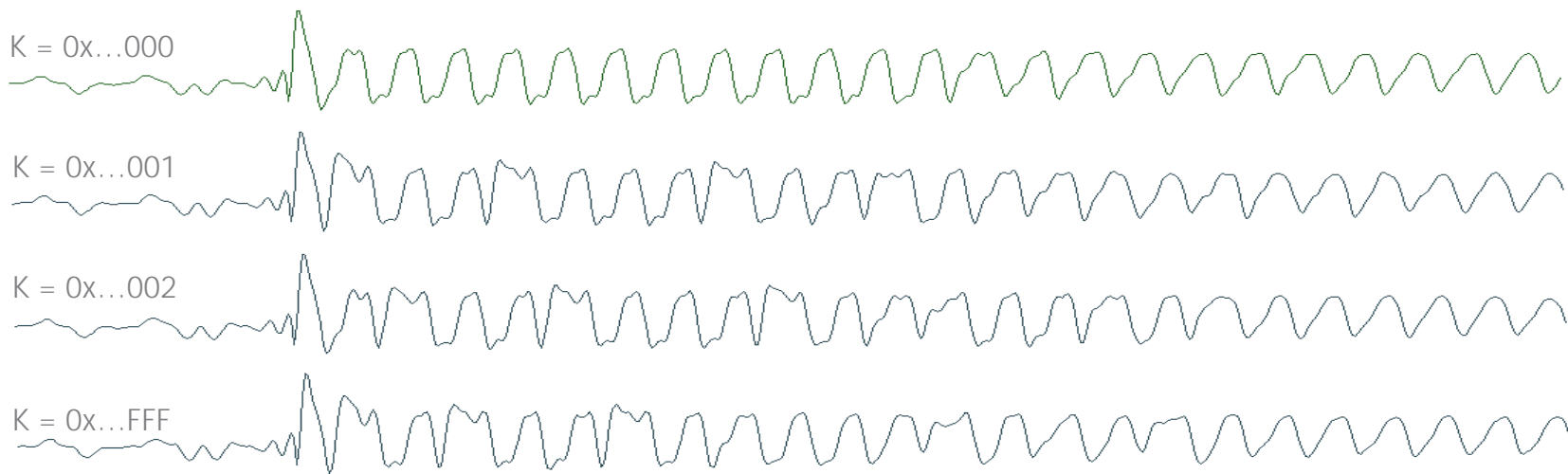


Analyzing the modular inversion of the nonce

- We used DPA to identify the inversion algorithm
- Binary inversion algorithm
 - Due to R. Lórencz (CHES 2002)
 - Modified M. Penk algorithm

```
Input:  $a \in [1, p - 1]$  and  $p$ 
Output:  $r \in [1, p - 1]$  and  $k$ , where  $r = a^{-1} \bmod p$ 
        and  $n \leq k \leq 2n$ 
1.  $u := p, v := a, r := 0, s := 1$ 
2.  $k := 0$ 
3. while ( $v > 0$ )
4.   if ( $u$  is even) then
5.     if ( $r$  is even) then
6.        $u := u/2, r := r/2, k := k + 1$ 
7.     else
8.        $u := u/2, r := (r + p)/2, k := k + 1$ 
9.   else if ( $v$  is even) then
10.    if ( $s$  is even) then
11.       $v := v/2, s := s/2, k := k + 1$ 
12.    else
13.       $v := v/2, s := (s + p)/2, k := k + 1$ 
14.   else  $x := (u - v)$ 
15.     if ( $x > 0$ ) then
16.        $u := x, r := r - s$ 
17.       if ( $r < 0$ ) then
18.          $r := r + p$ 
19.     else
20.        $v := -x, s := s - r$ 
21.       if ( $s < 0$ ) then
22.          $s := s + p$ 
23. if ( $r > p$ ) then
24.    $r := r - p$ 
25. if ( $r < 0$ ) then
26.    $r := r + p$ 
27. return  $r$  and  $k$ .
```

Analyzing the modular inversion of the nonce



- Developed templates based on the low-order bits of the nonces
- The template attack recovered the low-order 7 bits of each nonce reliably



Previous work attacking nonce leaks

- Most previous nonce leak attacks are based on lattice methods
 - Boneh and Venkatesan, CRYPTO '96
 - Howgrave-Graham and Smart, 2001
 - Nguyen and Shparlinski, 2002 & 2003
 - Naccache et al., 2005
 - Liu and Nguyen, 2013
- Wanted to try a different approach: Bleichenbacher's method
 - Introduced in 2000 at an IEEE P1363 Working Group meeting
 - Used to attack the PRNG in DSA
- Largely undocumented
 - We had to fill in many of the details of the attack
 - Many in the crypto community are unaware of the method



Mapping nonce leaks to a hidden number problem

- $s_j = K_j^{-1}(H_j + r_j x) \bmod q$ (second half of ECDSA signature)
- Given the low-order b bits of each K_j

$$K_j = 2^b K_{j,hi} + K_{j,lo}$$

- We can rearrange the signature equation above

$$k_j = h_j + c_j x + \alpha_j q \quad \leftarrow$$

Hidden Number Problem

where

$$k_j = K_{j,hi} - [q_{b+1}] \quad \leftarrow$$

Unknown but biased

$$h_j = 2^b (s_j^{-1} H_j - K_{j,lo}) - [q_{b+1}] \bmod q \quad \leftarrow$$

Known

$$c_j = 2^{-b} s_j^{-1} r_j \bmod q \quad \leftarrow$$

Known

- Goal of the Hidden Number Problem is to find the secret x



Bleichenbacher's attack: The bias formula

- For random variable X over $\mathbb{Z}/q\mathbb{Z}$, the bias is defined as

$$B_q(X) = E\left(e^{\left(\frac{2\pi i X}{q}\right)}\right)$$

- For a set of points $V = [v_0, v_1, \dots, v_{L-1}]$ in $[0, \dots, q - 1]$ the sampled bias is defined as

$$B_q(V) = \frac{1}{L} \sum_{j=0}^{L-1} e^{\left(\frac{2\pi i v_j}{q}\right)}$$



Bleichenbacher's attack: The bias formula

- Let $0 < T \leq q$, and suppose X is uniformly distributed over $\left[-\frac{T-1}{2}, \dots, \frac{T-1}{2}\right]$. Then:
 - $B_q(X + X') = B_q(X)B_q(X')$ for independent X and X'
 - $B_q(X) = \frac{\frac{1}{T} \sin\left(\frac{\pi T}{q}\right)}{\sin\left(\frac{\pi}{q}\right)}$. Hence $0 \leq B_q(X) \leq 1$
 - If X is uniformly distributed over $[0 \dots q - 1]$, then $B_q(X) = 0$
- Example biases for $R = \frac{T}{q} = 2^{-b}$, for large q , are shown below

b	1	2	3	4	5	6	7	8
$B_q(X)$	0.637	0.900	0.974	0.994	0.998	0.9995985	0.9998996	0.9999749

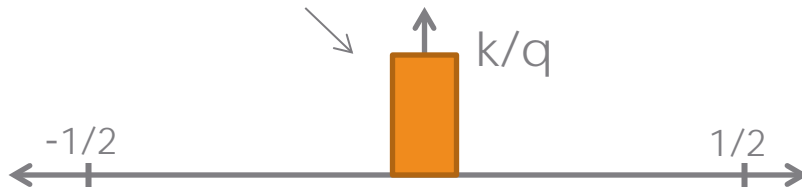


Bleichenbacher's attack: The bias formula

- For each $w \in [0, \dots, q - 1]$, define the set of points $V_w = \{h_j + c_j w \bmod q\}$ for $j = [0, \dots, L - 1]$
- Then the sampled bias of V_w is:

$$B_q(w) = \frac{1}{L} \sum_{j=0}^{L-1} e^{2\pi i(h_j + c_j w)/q}$$

$$= \sum_{t=0}^{q-1} \left(\frac{1}{L} \sum_{\{j|c_j=t\}} e^{2\pi i k_j/q} \right) e^{2\pi i t(w-x)/q}$$



Bleichenbacher's attack: Why does it work?

$$w = x$$

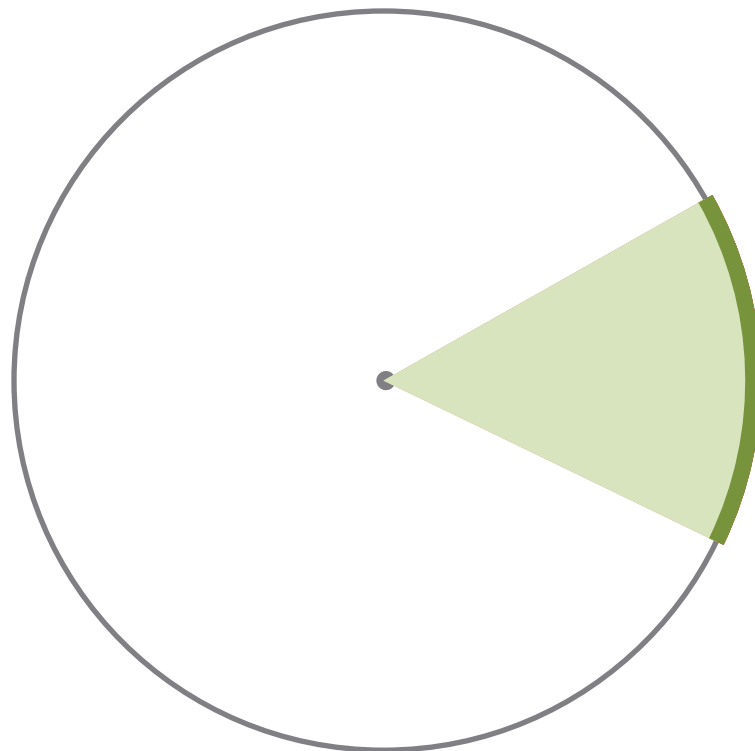
$$t = 0$$

$$t = 1$$

$$t = 2$$

...

$$t = q - 1$$



$$\sum_{t=0}^{q-1} \left(\frac{1}{L} \sum_{\{j|c_j=t\}} e^{2\pi i k j / q} \right) e^{2\pi i t (w-x) / q}$$



Bleichenbacher's attack: Why does it work?

$w \neq x$

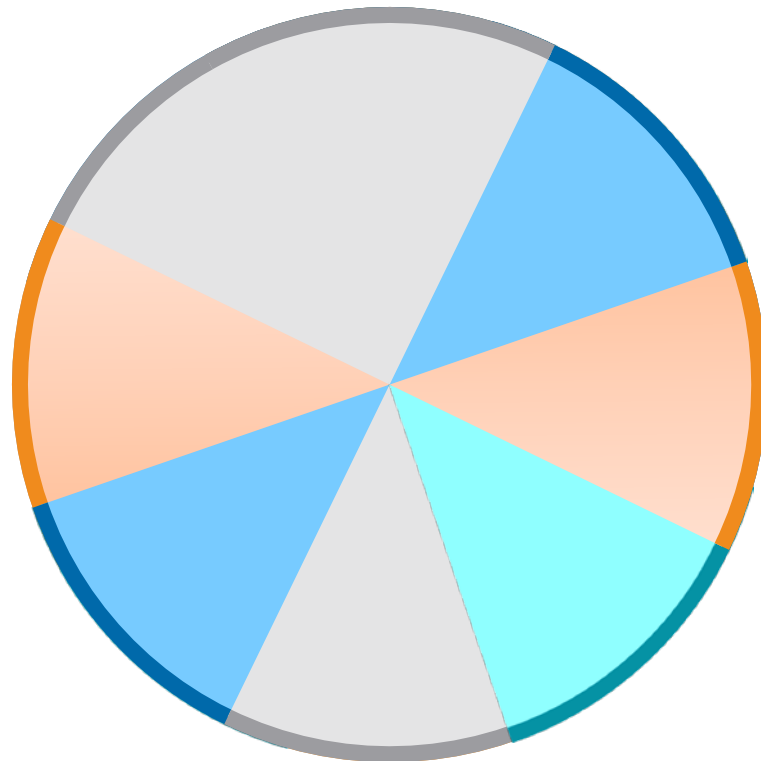
$t = 0$

$t = 1$

$t = 2$

\dots

$t = q - 1$



$$\sum_{t=0}^{q-1}$$

$$\left(\frac{1}{L} \sum_{\{j|c_j=t\}} e^{2\pi i k j / q} \right) e^{2\pi i t (w-x) / q}$$



Bleichenbacher's attack: Bounding the c 's

- The bias gives us a way to score putative solutions w to our hidden number problem
 - The correct x will have bias close to one
 - All other w 's will have bias close to zero
- Problem: q has 384 bits
 - Far too large to exhaust over all the w 's
- Recall we are computing the sampled biases of $V_w = \{h_j + c_j w \bmod q\}$
- Bleichenbacher's insight was that if all the c 's are bounded and much smaller than q , then the w 's near x will also have large biases
 - This allows us to find to find approximations to x by searching over a much sparser set of w 's



Bleichenbacher's attack: Bounding the c 's

w close to x

$$t = 0$$

$$t = 1$$

$$t = 2$$

...

$$t = C$$

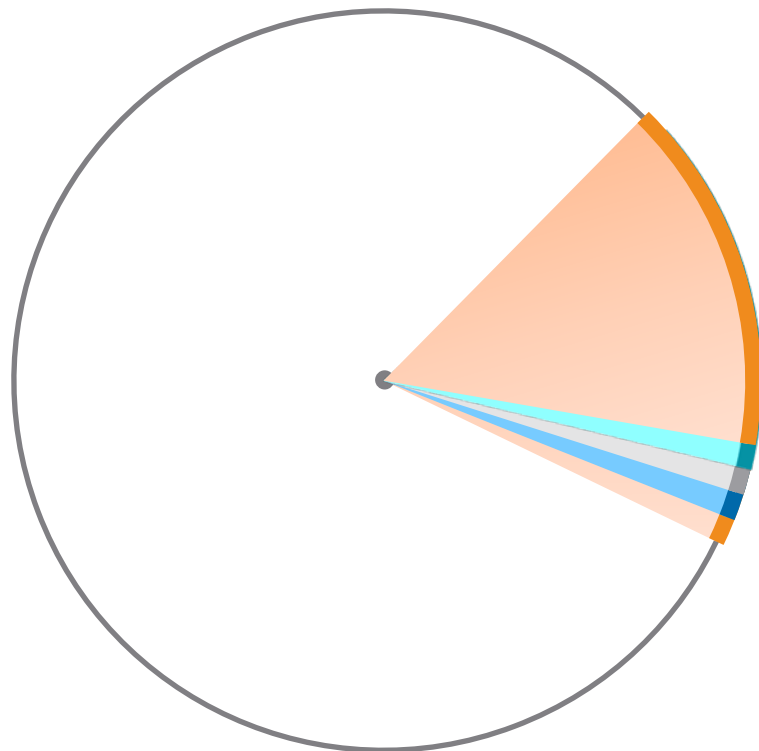
$$t = C + 1$$

$$t = C + 2$$

...

$$t = q - 1$$

$$\sum_{t=0}^{q-1} \left(\frac{1}{L} \sum_{\{j|c_j=t\}} e^{2\pi i k j / q} \right) e^{2\pi i t (w-x) / q}$$

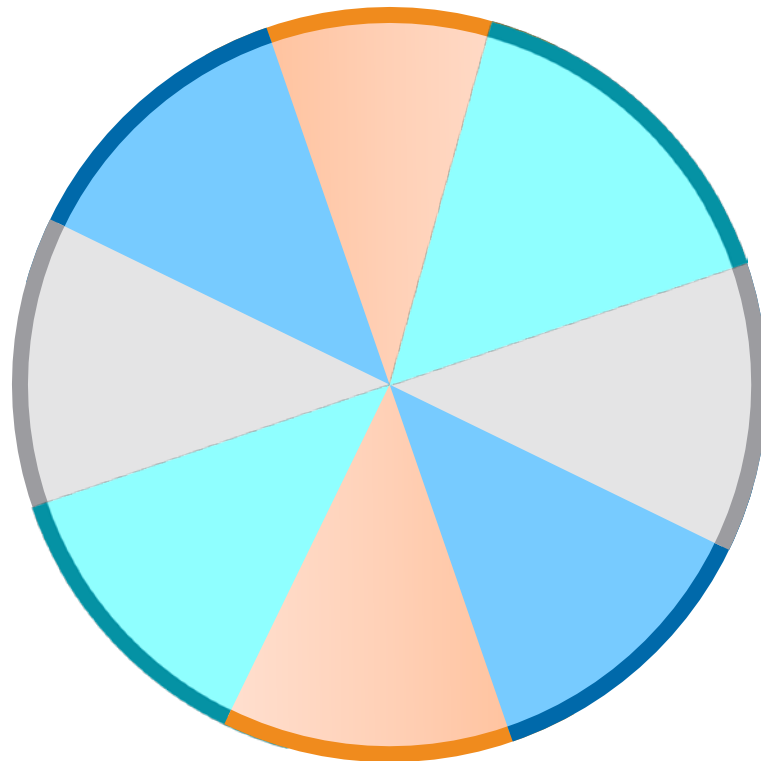


Bleichenbacher's attack: Bounding the c 's

w not close to x

$t = 0$
 $t = 1$
 $t = 2$
...
 $t = C$
 $t = C + 1$
 $t = C + 2$
...
 $t = q - 1$

$$\sum_{t=0}^{q-1} \left(\frac{1}{L} \sum_{\{j|c_j=t\}} e^{2\pi i k j / q} \right) e^{2\pi i t (w-x) / q}$$



Attack algorithm for bounded c 's

- Let's find an approximation to x by searching over $n = 2^N$ equally spaced w 's in $[0, \dots, q - 1]$.
- Bound the c 's by $C = n/2$
 - $C = nq/2^{u+1}$ if u bits of x remain unknown
- Let $w_m = mq/n$ for $m \in [0, \dots, n - 1]$
 - $w_m = 2^u m/n$ if u bits of x remain unknown
- Placing w_m in the bias equation gives

$$B_q(w_m) = \sum_{t=0}^{n-1} Z_t e^{2\pi i t m/n} \quad \text{where} \quad Z_t = \sum_{\{j|c_j=t\}} e^{2\pi i h_j/q}$$

- This is the inverse FFT of $Z = (Z_0, \dots, Z_{n-1})$



Attack algorithm for bounded c 's

Attack is an iterative process with $n = 2^N$ -point FFT.

1. Zero the vector Z and then loop over all L pairs (c_j, h_j)
 - i. Add each $e^{\left(\frac{2\pi i h_j}{q}\right)}$ to the appropriate Z_t , namely $t = c_j$.
2. Compute the inverse FFT of Z and find the m for which $B_q(w_m)$ is maximal
3. The most significant N bits of x are $msb_N(x) = msb_N\left(\frac{mq}{n}\right)$
 - i. If u bits of x remain unknown, the next block of bits of x recovered is $msb_N\left(\frac{2^u m}{n}\right)$
4. Absorb the recovered bits of x into the h_j 's. Adjust the bound on the c_j 's. Repeat steps 1-3 to recover the next block of bits of x .

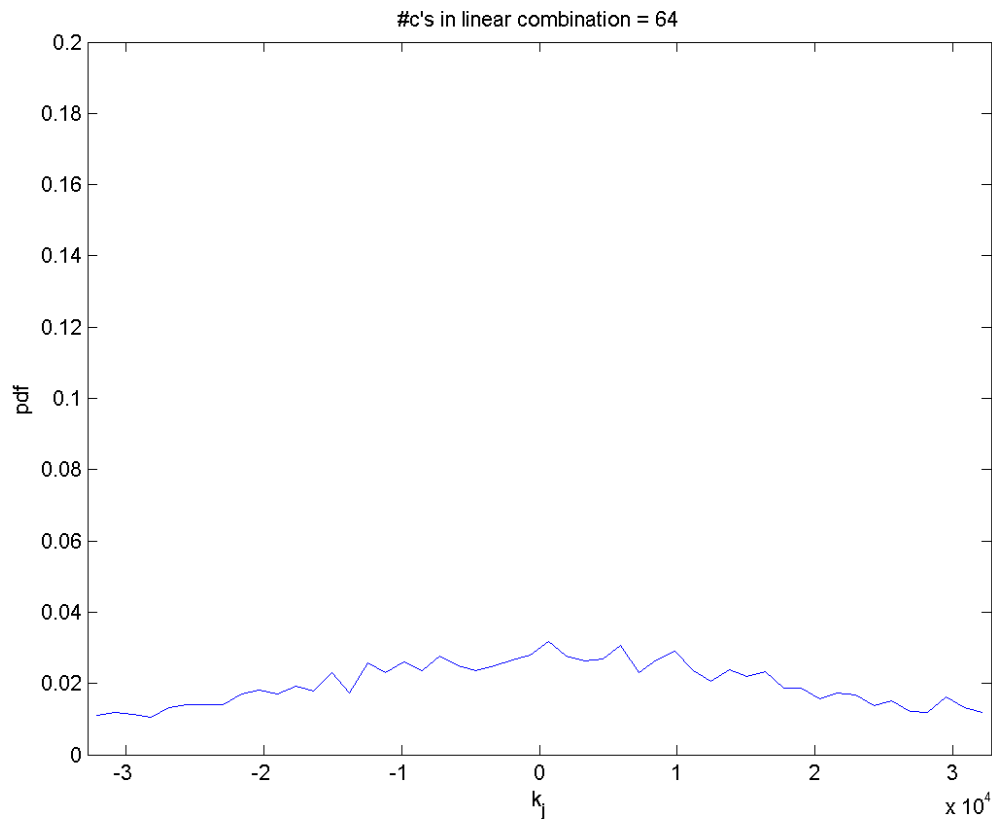


Practical Issues: How to reduce the c 's

- The c 's will not be nicely bounded as required for the attack
- Need to find linear combinations of the c 's which are appropriately bounded
- Take corresponding linear combinations of the h 's as well
- This will broaden the peak of the bias at the cost of attenuating it
 - The goal is to broaden the peak so that the required number of w_m is small enough to exhaust over, without flattening the peak so much that the bias disappears



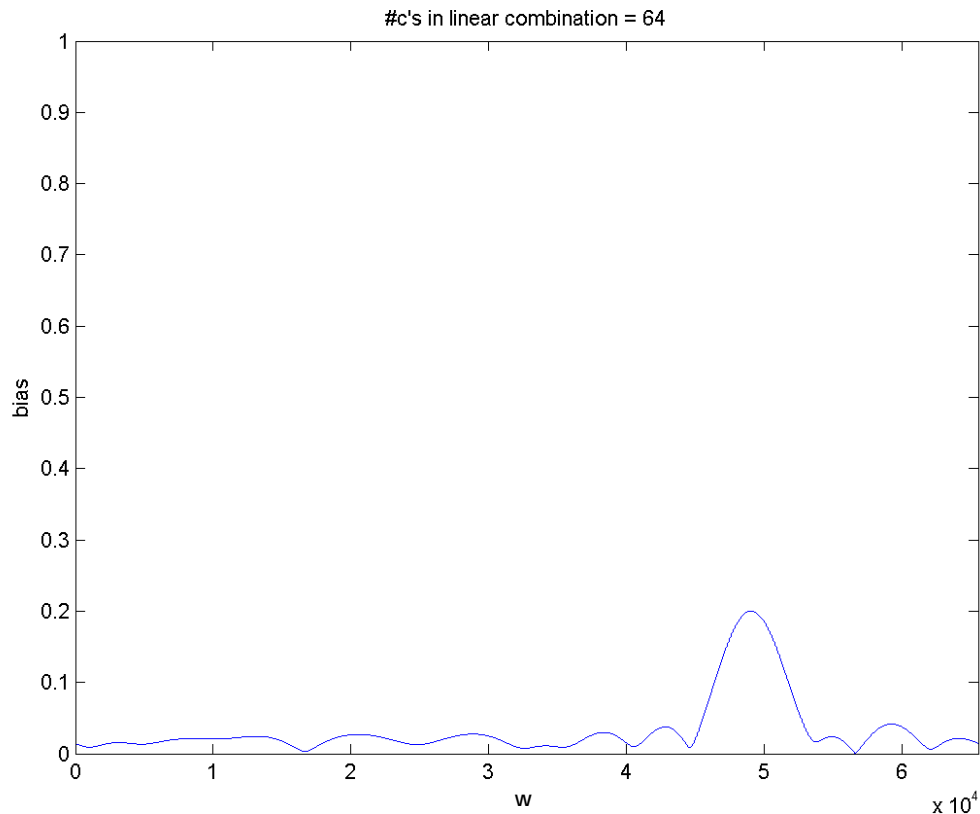
Practical Issues: How to reduce the c 's



- Effect on the pdf of the k_j as the c_j (and corresponding h_j) are linearly combined
- Number of c 's in each linear combination: 64
- Number of bits in the reduced c 's: 4



Practical Issues: How to reduce the c 's



- Effect on the biases of the $V_w = \{h_j + c_j w \bmod q\}$ as the c_j (and corresponding h_j) are linearly combined
- Number of c 's in each linear combination: 64
- Number of bits in the reduced c 's: 4



Practical Issues: How to reduce the c 's

- Bleichenbacher originally used millions of signatures and a clever sort and subtract algorithm to reduce the c 's
 - We only had around 4000 signatures available
- We used BKZ to reduce the range of the c 's
- The L_1 and L_∞ norms of the coefficients must be small enough to avoid attenuating the bias too much
- We had to find a lot of parameters heuristically
 - $\max(L_1), \max(L_\infty)$ norms
 - Good BKZ parameters for the lattices



Practical Issues: Implementation

- The attack is an iterative process
 - Use BKZ to reduce the c 's
 - Compute the inverse FFT of the reduced points to get an improved approximation to x
- Discarded a few of the lower order bits of x recovered in each iteration
 - Results of the inverse FFT can be off by a few bits
 - Rounded current approximation of x for next round
- Kept a short list of top scoring candidates from each iteration



Results

- BKZ phase
 - Used BKZ to compute 3000 reduced c 's from 4000 original signatures
 - BKZ dimension = 129, block size of 20, and weight of 2^{25}
 - Bound of 2^{28} for the c 's during the first iteration
 - Coefficient bounds: $L_1 = 325$, $L_\infty = 8$
 - Each reduction took 2 minutes and returned on average 2 usable reduced c 's
- 2^{28} -point inverse FFT phase
 - One inverse FFT took 30 seconds
- We successfully attacked a 5-bit leak, a 4-bit leak would be possible using 500,000 reduced c 's with smaller L_1 and L_∞ norms
- Using SVP and CVP lattice methods we successfully attacked a 4-bit leak twice in 583 trials over a range of 100-200 points per lattice.



Further research suggestions

- Although we performed worse than standard attacks, we believe there is a lot of room for improvement
- Balance the work between BKZ and FFT phases
 - Guess some high-order bits of x and keep a list of possible candidates for a few iterations
 - This makes the first iteration (the hardest one) easier
 - With enough points the list will prune quickly
- Better range reduction of the c 's is the key
 - Improved BKZ implementations such as BKZ 2.0, perhaps using the L_∞ norm as the metric instead of the usual L_2 norm
 - Other strategies?



Questions

