

# Soft Decision Error Correction for Compact Memory-Based PUFs using a Single Enrollment



intrinsic ID

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# Introduction

- PUFs
  - IC identification based on physical characteristics
  - Measurements are noisy and require error correction
- Use Case: Secure Key Storage
  - Error correct noisy PUF to produce stable key
- Error correction
  - Overhead on PUF size, efficient codes are required
  - Soft decision decoding is more efficient than hard decision
  - Soft decision algorithms with **multiple** measurements exist
  - We introduce soft decision using a **single** measurement



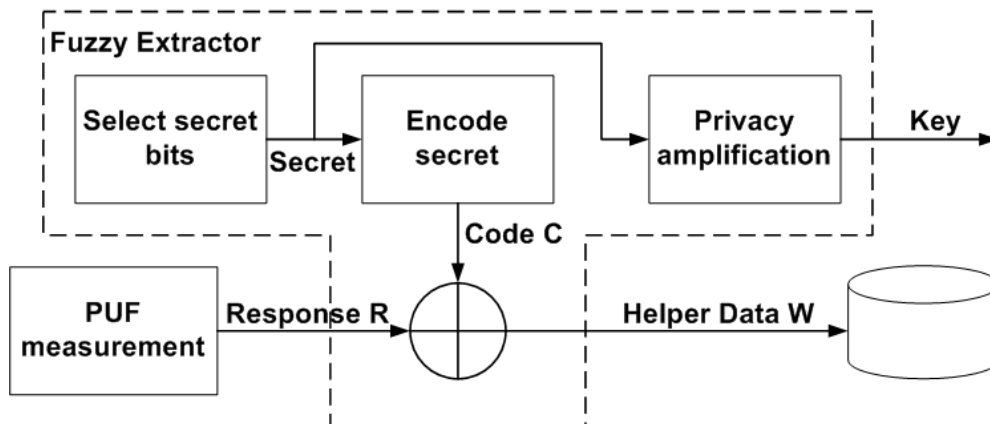
# Memory-based PUFs

- Memory-based PUFs: deriving PUF fingerprint from start-up pattern of (standard-cell) memory in IC
- Examples: SRAM, D Flip-Flop, Latch, Buskeeper...
- Startup patterns are required to be:
  - **Robust** (stable under different operating conditions)
  - **Unique** (random and unpredictable)
- Memory-based PUF used here: SRAM PUF

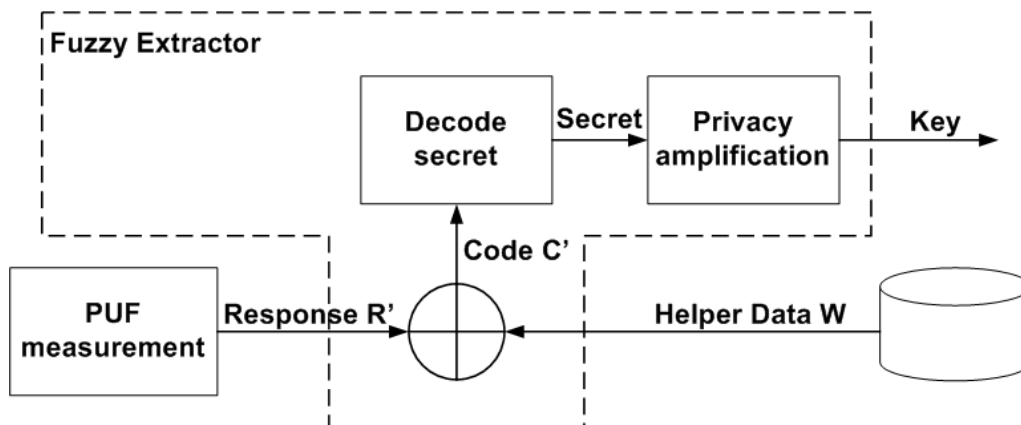


# Use Case: Secure key storage

## Enrollment



## Reconstruction



In secure environment:

- “Program” key
- Derive helper data
- Store helper data

During operation:

- Retrieve secret key using helper data and PUF response
- Secret reproducible with error correction



# Soft decision decoding: state of the art

- Soft decision decoding for memory-based PUFs\*:
  - **Enrollment:**
    - Perform **multiple** measurements
    - Derive error probability of each PUF bit
    - Store error probability with helper data (= soft information)
  - **Reconstruction:**
    - Use error probabilities as confidence level for each bit
    - Less PUF bits required to reconstruct secret

\* [Maes-Tuyls-Verbauwhede'09]



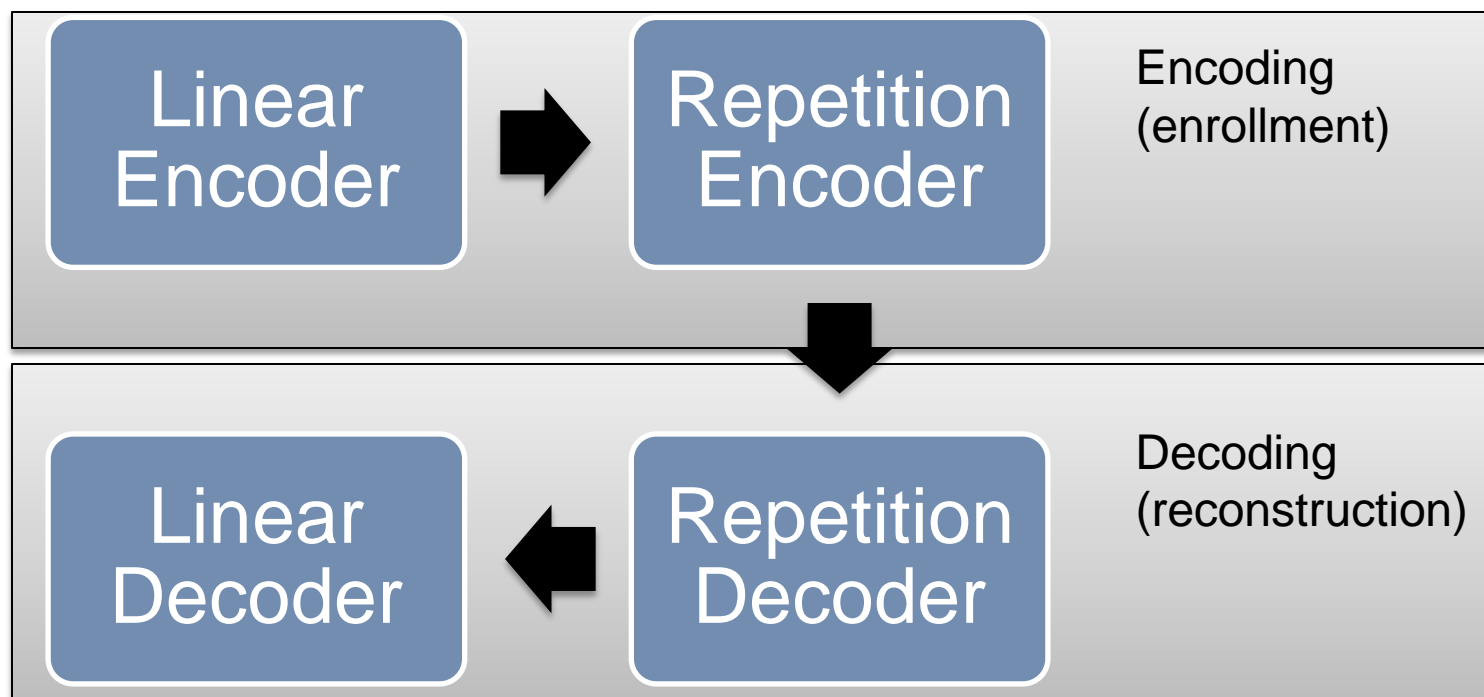
# Motivation for new construction

- Using multiple enrollment measurements leads to:
  - Requiring **non-volatile memory** during enrollment
  - Growing **footprint** with number of measurements
  - Additional **enrollment time** in production line
- Drawbacks make soft decision decoding for PUFs practically and commercially inapplicable



# Our proposal (high level)

- Hard decision decoding using concatenated codes\*

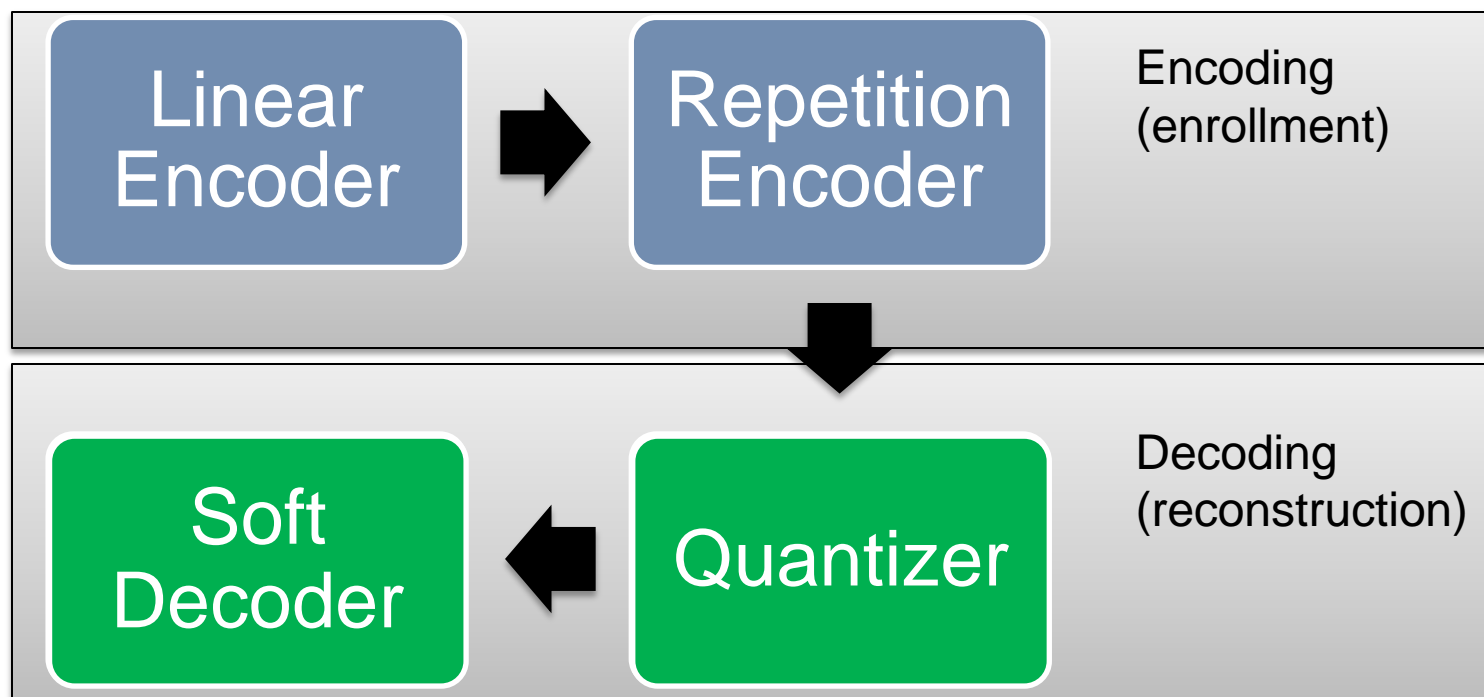


\* [Bösch-Guajardo-Sadeghi-Shokrollahi-Tuyls'08]



# Our proposal (high level)

- Soft decision decoding using concatenated codes



- Quantizer: only a **single** enrollment measurement required



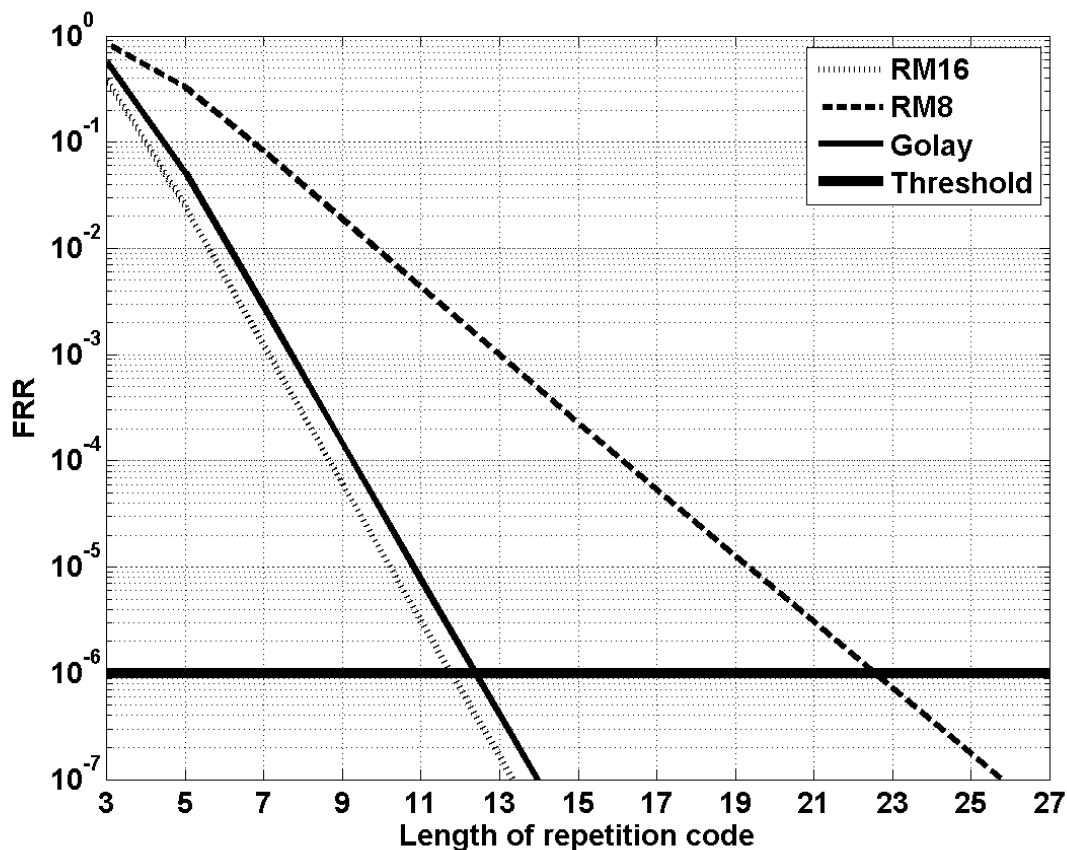


# Soft decoder examples

- Decoders with efficient hardware implementation
- Brute force decoder:
  - Codes with limited set of codewords
  - Calculate Euclidean Distance input to all codewords
  - Select most likely codeword for decoding
  - Examples: Reed-Muller [16,5,8] and [8,4,4]
- Hackett decoder:
  - Golay [24,12,8] decoder with soft input
  - Hard decision decoding with 8 different input patterns
  - Input patterns selected based on soft information
  - Most likely output selected based on Euclidean Distance



# Calculating hard decision performance



Hard decision FRR can be calculated based on length of repetition code (equations available for concatenated codes)

Based on results, codes require repetition length:

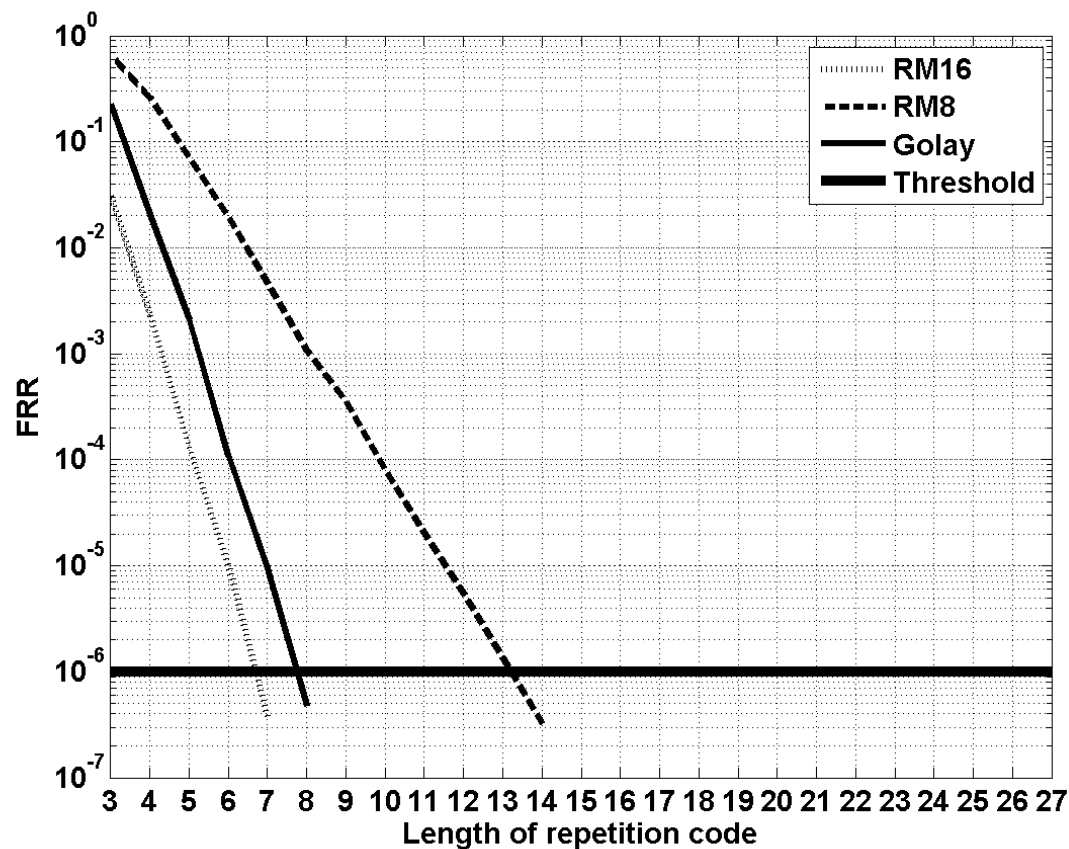
RM[16,5,8] : 13 bits

RM[8,4,4] : 23 bits

Golay[24,12,8] : 13 bits



# Simulating soft decision performance



No equations available for calculating FRR of soft decision codes → simulations performed

Based on simulations, codes require repetition/quantizer length:

RM[16,5,8] : 7 bits

RM[8,4,4] : 14 bits

Golay[24,12,8] : 8 bits



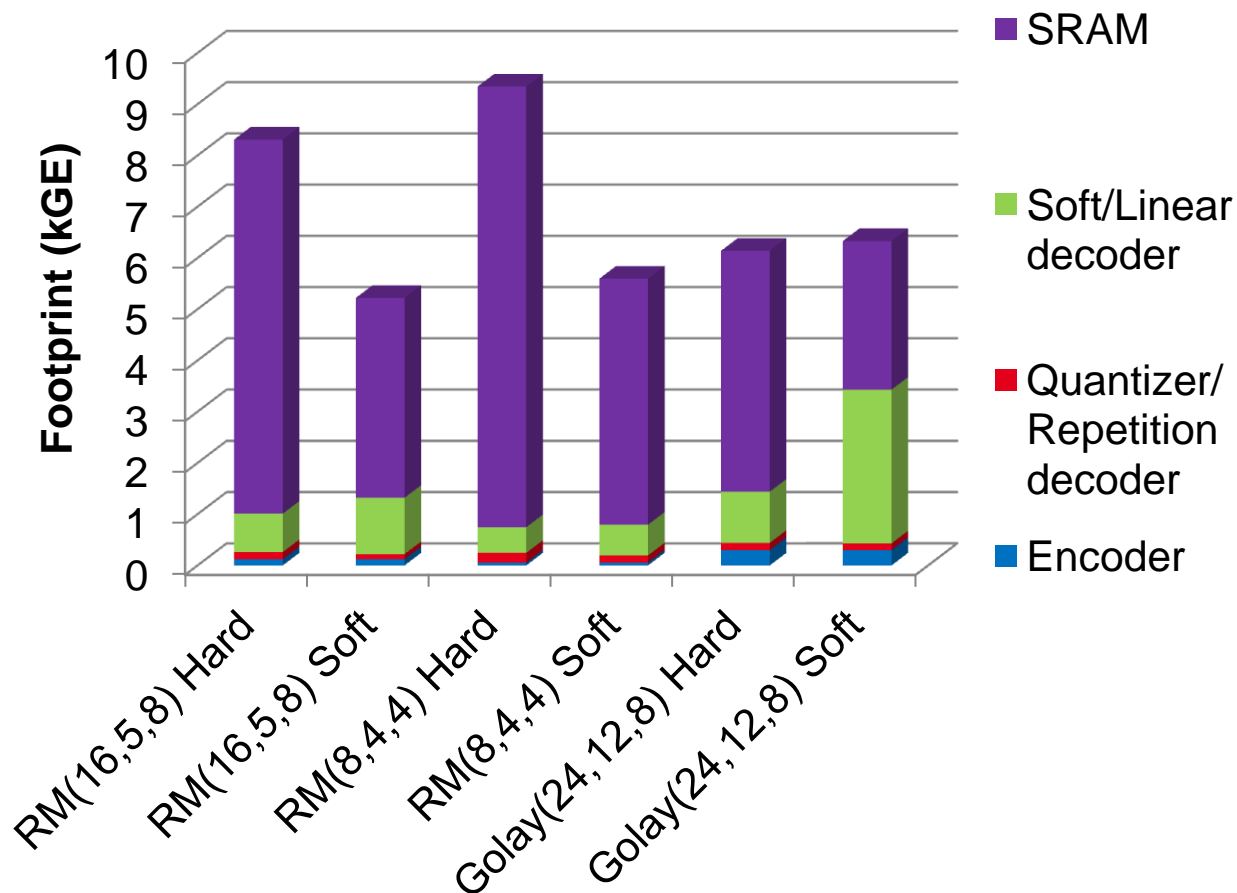
# Comparing amount of SRAM required

Code	Type	Repetition length	FRR	SRAM (bytes)
RM[16,5,8]	Hard	13	$1.6 \cdot 10^{-7}$	<b>910</b>
RM[16,5,8]	Soft	7	$3.7 \cdot 10^{-7}$	<b>490</b>
RM[8,4,4]	Hard	25	$3.4 \cdot 10^{-7}$	<b>1075</b>
RM[8,4,4]	Soft	14	$3.3 \cdot 10^{-7}$	<b>602</b>
Golay[24,12,8]	Hard	13	$4.0 \cdot 10^{-7}$	<b>585</b>
Golay[24,12,8]	Soft	8	$4.8 \cdot 10^{-7}$	<b>360</b>

**Results show:** soft decision decoding decreases amount of SRAM required 38 - 47% in these examples



# Comparing total footprint



Impact of SRAM changes with:

- FRR
- Noise rate
- Key length
- Number of keys
- ...

In this example:  
SRAM cell  $\approx$  1GE



# Conclusions

- New soft decoding method for memory-based PUFs:
  - Using only single enrollment measurement
  - Requires 38 - 47% less PUF bits than hard decoding
  - Solves issues from old method (NVM, footprint, enrollment time)
  - All example codes implemented efficiently in hardware
- New method comes at a limited cost in resources
- Size of PUF more dominant in footprint → cost decreases
- Decoder implementation to be chosen based on:
  - What to minimize: PUF size, footprint, ...
  - Values of FRR, noise rate, key length, number of keys, ...



# Questions?

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