

# QUARK

a lightweight hash

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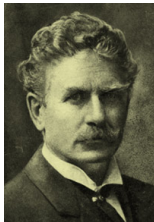
**n** | *w*

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School of Engineering



*HASH, x. There is no definition for this word—nobody knows what hash is.*

A. Bierce, *The Devil's Dictionary*



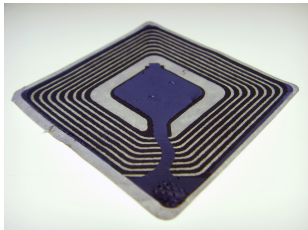
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Arbitrary long string  $\xrightarrow{\text{HASH}}$  Short random-looking string

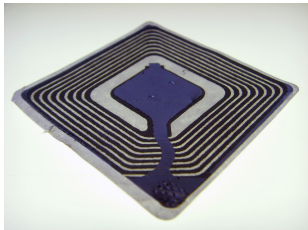
Most common hashes: MD5 (128 bits), SHA-1 (160 bits)

## Hashing in dedicated IC's (as RFID tags' chips)



- ▶ Identification protocols
- ▶ Message authentication

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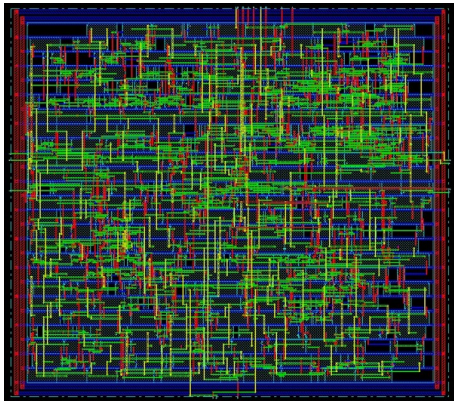
- ▶ Identification protocols
- ▶ Message authentication

MD5 and SHA-1 generally too big (6000+ GE)

Smallest known proposal: PRESENT-based hashes by Bogdanov et al. (CHES 2008)

- ▶ 64-bit hash: 1600 GE
- ▶ 128-bit hash: 2330 GE

# QUARK



- ▶ 128-bit hash: 1379 GE
- ▶ 160-bit hash: 1702 GE
- ▶ 224-bit hash: 2296 GE

*Let the design define security, not the hash length*

Folklore: security defined by the hash length  
⇒ restricts the diversity of designs

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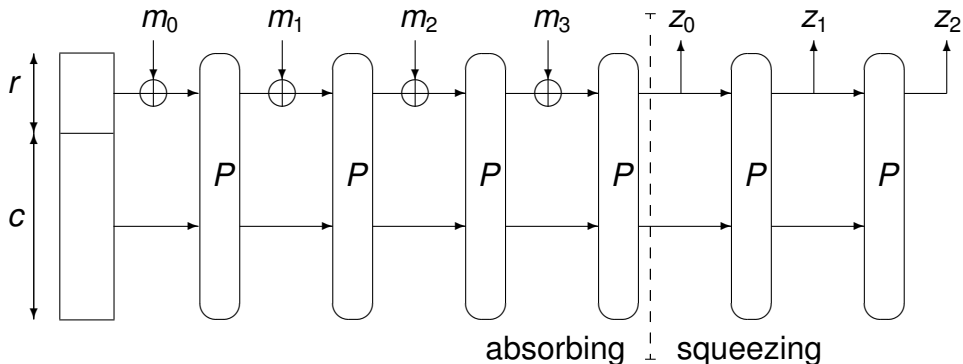
Proposal by Bertoni/Daemen/Peeters/Van Assche:  
security defined by a parameter (the capacity)





## Sponge functions

1. “Absorb” chunks of message  $m_0, m_1, \dots$
2. “Squeeze” to extract hash value  $z_0, z_1, \dots$



*Sponge reduce memory requirements, if one tolerates suboptimal 2nd preimage resistance*

Example:

- ▶ hash length  $n = 128$
- ▶ capacity  $c = 128$
- ▶ block size  $r = 8$

If  $P$  is secure, guaranteed security of

- ▶ 128 bits against preimages (cf. next talk at 9h50)
- ▶ 64 bits against 2nd preimages
- ▶ 64 bits against collisions

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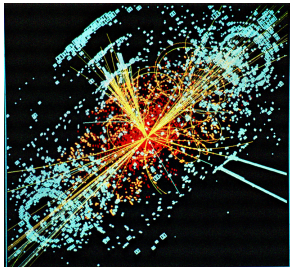
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- ▶ 128 bits against preimages (cf. next talk at 9h50)
- ▶ 64 bits against 2nd preimages
- ▶ 64 bits against collisions

⇒ storage of 136 bits, instead of 256 with traditional constructions (save  $\approx 1000$  GE)

## The 3 QUARK flavors



	capacity $n = c$	block $r$	state $c + r$
U-QUARK	128	8	136
D-QUARK	160	16	176
T-QUARK	224	32	256

*Don't reinvent the wheel: borrow from the best lightweight algorithms*

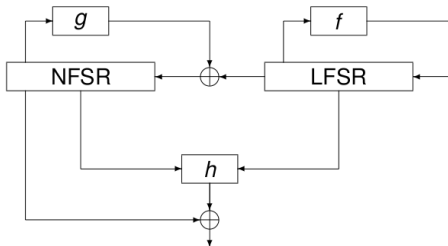
Grain (stream cipher)

Hell/Johansson/Meier, ECRYPT eSTREAM portfolio

KATAN (block cipher)

De Cannière/Dunkelman/Knežević, CHES 2009

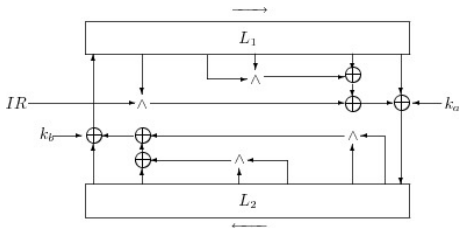
# Grain



## What we borrow

- ▶ Update mechanism with 3 boolean functions
- ▶ High-degree boolean functions for rapid growth of internal nonlinearity
- ▶ Internal parallelism to allow space/time implementation trade-offs

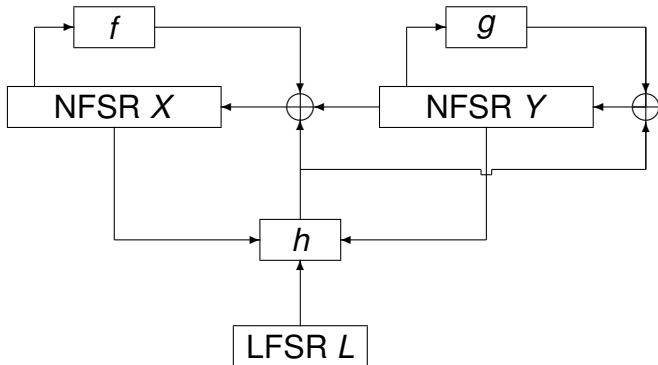
# KATAN



## What we borrow

- ▶ 2 NFSR's rather than 1 NFSR and 1 LFSR for better nonlinearity, and to avoid too much dissymmetry
- ▶ Auxiliary LFSR as a counter and breaking round self-similarity

## QUARK's $P$ permutation



- ▶ Load input in  $(X, Y)$  and a constant in  $L$
- ▶ Clock  $4 \times (|X| + |Y|)$  times
- ▶ Return final value of  $(X, Y)$



## Confidence in security based on

- ▶ Well-chosen boolean functions and taps
- ▶ High number of rounds ( $4\times$  that of Grain)
- ▶ Benchmarks with basic cube and differential attacks  
 $\Rightarrow$  22% of the rounds broken (nonrandom),  
consistent for all 3 flavors of QUARK

	Total rounds	Rounds attacked		
		in $2^8$	in $2^{16}$	in $2^{24}$
U-QUARK	544	109	111	114
D-QUARK	704	144	144	148
T-QUARK	1024	213	220	222

Sponge proof  $\Rightarrow$  any attack must exploit a flaw in  $P$

# VHDL implementation

```
signal QuarkStatexDP, QuarkStatexDN : std_logic_vector(0 to WWIDTH*8-1);
signal PermOutxD                     : std_logic_vector(0 to WWIDTH*8-1);
signal X, Y                           : std_logic_vector(0 to WWIDTH*8/2-1);
signal LxDN, LxD, LoutxD              : std_logic_vector(0 to LWIDTH-1);
signal Xn, Yn, Ln, h, Xnn, Ynn       : std_logic;
signal OUTENxE, FreezexS             : std_logic;
signal DInxD                          : std_logic_vector(0 to RATE*8-1);
signal IR, IW, ID                     : std_logic_vector(7 downto 0);
```

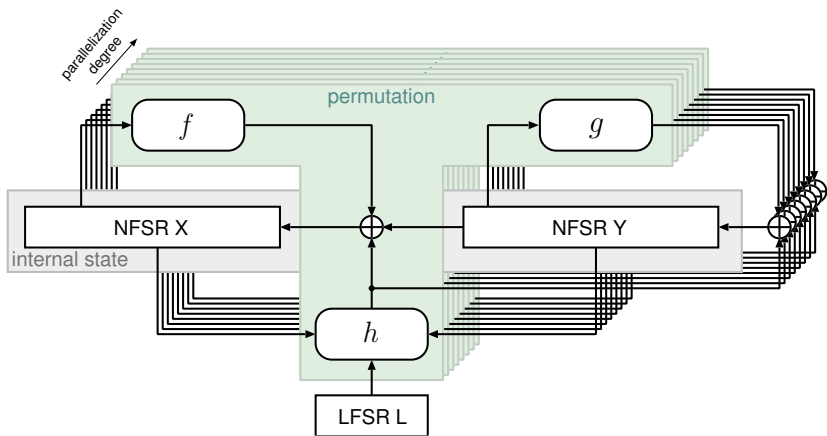
## 2 architectures of each flavor

- ▶ Serial (1 instance of each boolean function)
- ▶ Parallel (8 or 16 instances of each function)

Tech: UMC 0.18  $\mu\text{m}$  1P6M CMOS

Place-and-route, and simulations at 100 kHz

*Goal: minimize area and power consumption*

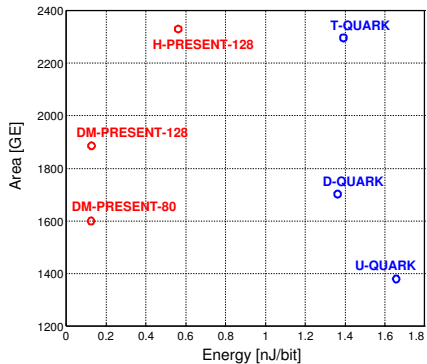
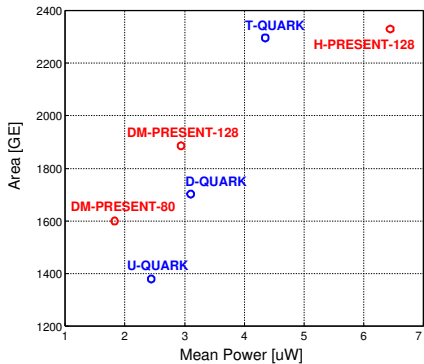


## QUARK vs. PRESENT-based hashes (serial)

	Security			Area [GE]	Thr. [kbps]	Power [ $\mu$ W]	
	Pre	2nd	Col			Mean	Peak
DM-PRESENT-80	64	64	32	1600	14.63	1.83	-
DM-PRESENT-128	64	64	32	1886	22.90	2.94	-
H-PRESENT-128	128	128	64	2330	11.45	6.44	-
U-QUARK	128	64	64	1379	1.47	2.44	2.96
D-QUARK	160	80	80	1702	2.27	3.10	3.95
T-QUARK	224	112	112	2296	3.13	4.35	5.53

## QUARK vs. PRESENT-based hashes (parallel)

	Security			Area [GE]	Thr. [kbps]	Power [ $\mu$ W]	
	Pre	2nd	Col			Mean	Peak
DM-PRESENT-80	64	64	32	2213	242.42	6.28	-
DM-PRESENT-128	64	64	32	2530	387.88	7.49	-
H-PRESENT-128	128	128	64	4256	200.00	8.09	-
U-QUARK $\times$ 8	128	64	64	2392	11.76	4.07	4.84
D-QUARK $\times$ 8	160	80	80	2819	18.18	4.76	5.80
T-QUARK $\times$ 16	224	112	112	4640	50.00	8.39	9.79



QUARK is indeed lightweight!

- ▶ 128-bit preimage resistance with only 1379 GE
- ▶ 224-bit preimage resistance with only 2296 GE
- ▶ Low power consumption ( $<5 \mu\text{W}$ )

Compared to PRESENT-based hashes

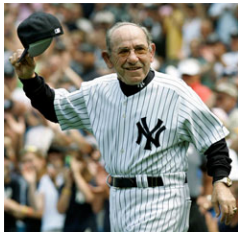
- ▶ Better security/area ratio
- ▶ Lower throughput (and thus more energy/bit)
- ▶ Better security margin  
( $\approx 80\%$  of PRESENT's rounds attacked)

A multi-purpose primitive!

Like most hash functions, QUARK can be used as

- ▶ PRF
  - ▶ MAC
  - ▶ PRNG
  - ▶ stream cipher
  - ▶ entropy extractor
  - ▶ parallel tree-hash
  - ▶ key derivation function
- etc.





*A hash is always secure, until it's broken.*  
(adapted from) Y. Berra

Please cryptanalyze QUARK!

Full version of the paper, VHDL and C code available at

<http://131002.net/quark/>

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