

MiMC: Efficient Encryption and Cryptographic Hashing with Minimal Multiplicative Complexity

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Background

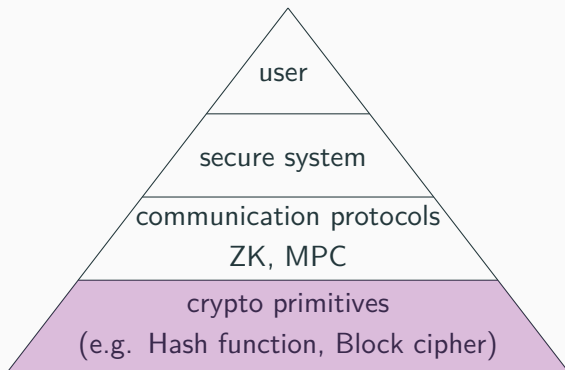
In recent years significant progress in - MPC, FHE, ZK

Communication protocol (Theory \rightarrow Practice)

Many applications are being developed

Examples include

- Private set intersection, privacy preserving search
- Statistical computation on sensitive data
- Verifiable computation
- Cloud computation



Performance of symmetric-key algorithms can improve the efficiency of protocols

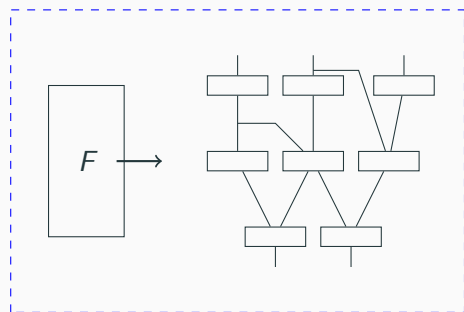
Our focus: Verifiable computation based on **SNARK**
[BSCG⁺13]

Recently developed application around SNARK - **ZeroCash**
[SCG⁺14]

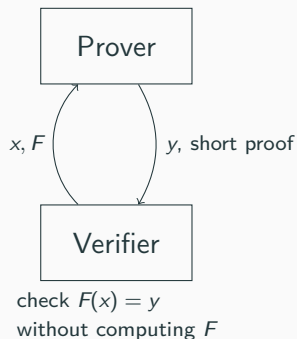
Motivation: constriction of performance due to *private-key crypto*

Our focus: constriction due to **Hash function**

SNARK



arithmetic circuit C for F , witness - w for input x



Let $L_C = \{x \in \{0, 1\}^n : \exists w \in \{0, 1\}^h, C(x, w) = 0\}$

Prover knows w , keeps it secret

Rank-1 constraints

- An \mathbb{F} -arithmetic circuit $\mathcal{C} : \mathbb{F}^n \times \mathbb{F}^h \rightarrow \mathbb{F}^\ell$
- The Arithmetic Circuit Satisfiability (ACS) of \mathcal{C} is given by relation $\mathcal{R} = \{(x, a) \in \mathbb{F}^n \times \mathbb{F}^h : \mathcal{C}(x, a) = 0\}$
- The circuit consists of bilinear gates only
- The SNARK algorithm generates the proof for satisfiability of a system of rank-1 quadratic constraints over the field \mathbb{F} .
- The systems looks like

$$\langle A_i, w \rangle \cdot \langle B_i, w \rangle = \langle C_i, w \rangle$$

where $i = 1, \dots, N_c$ and $w \in \mathbb{F}^{N'}$.

$N_c \rightarrow$ no. of constraints; $N' \rightarrow$ no. of variables.

Computational model

Cost of computation - (**MULT**, **ADD**); (**AND**, **XOR**)

Cost of single XOR (or ADD) is negligible *compared* to single MULT/AND

Caution: Very large number of XORs (or ADDs) influences the cost

Similar cost model, less extreme: Masking (for side-channel attack resilient crypto)

General idea

- Linear/Affine functions, Mult with a constant (almost free)
- Non-linear functions (expensive)

Computation cost: symmetric-key primitives

The well-known primitives use operations over \mathbb{F}_2 or (and) \mathbb{F}_{2^n}

Example

- SHA-256 over $\mathbb{F}_2, \mathbb{Z}_{2^{32}}$
- SHA-3 over \mathbb{F}_2
- AES over \mathbb{F}_{2^8}
- PRINCE over \mathbb{F}_{2^4} and \mathbb{F}_2

MULT or AND - $x \cdot y$

Typical examples

- Linear: XOR, ADD, Rotation
- Non-linear: S-box, modular addition, bitwise AND

MPC/FHE/ZK friendly

Protocols usually require computations over \mathbb{F}_p

Symmetric-key computations: Embed the circuit in \mathbb{F}_p

- Operations over \mathbb{F}_2 are expressed over \mathbb{F}_p
- Operations over \mathbb{F}_{2^n} are expressed over \mathbb{F}_2 , then embedded in \mathbb{F}_p
- Example: XOR over \mathbb{F}_2 changes over \mathbb{F}_p

FHE friendly - Low circuit depth

MPC friendly - Low circuit depth and Low number of multiplications

SNARK friendly - Low number of multiplications

Recent results - FLIP [MJSC16], LowMC [ARS⁺15], Legendre symbol based PRF [GRR⁺16]

Mixing different fields is NOT useful

Embedding PRP/PRF circuit over \mathbb{F}_2 into \mathbb{F}_p has cost issues

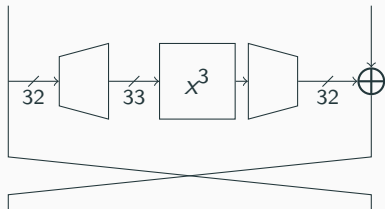
Efficient design over \mathbb{F}_p ? **MiMC** family

Block cipher: MiMC- n/n , MiMC- $2n/n$

Hash function: MiMC-Hash (uses **sponge mode**)

An old design: KN cipher

- Knudsen-Nyberg cipher: Round function uses APN function over finite field
- 64-bit block cipher using Feistel mode of operation



- Broken with **Interpolation Attack** (algebraic)
- This way of design was abandoned

MiMC block-cipher: MiMC- n/n

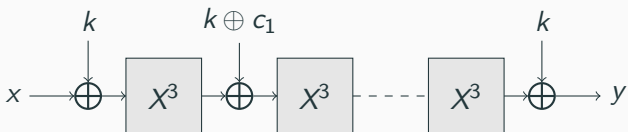


Figure 1: MiMC in Even-Mansour mode

Note: $n = \text{odd}$ so that x^3 is a permutation

Random round constants

Round key

- Single k in \mathbb{F}_{2^n}
- $(k_1, k_2) \in \mathbb{F}_{2^n}^2$ on alternate rounds

Number of rounds: $\frac{n}{\log 3}$ or $\frac{\log p}{\log 3}$

Same design strategy over \mathbb{F}_{2^n} and \mathbb{F}_p

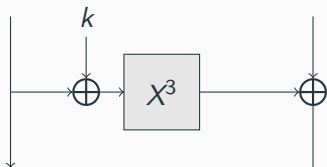


Figure 2: MiMC in Feistel mode

Uses x^3 over \mathbb{F}_{2^n} with Feistel mode (No linear layer)

Number of rounds: $\frac{2n}{\log 3}$ or $\frac{2 \log p}{\log 3}$

Round key and round constants: same as MiMC- n/n .

Hash function

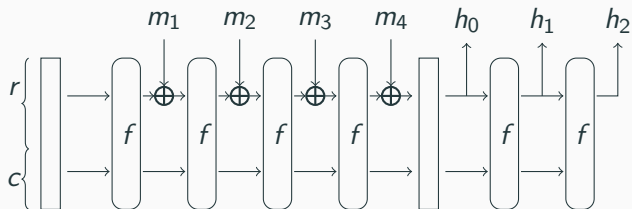


Figure 3: Sponge mode

Sponge mode instantiated by MiMC permutation with a fixed key

In the SNARK setting we use MiMC- n/n

It is possible to use MiMC- $2n/n$ for large block size

- Optimal differential property for x^3
- Simple differential attack is not possible for full rounds
- The degree of the polynomial $P(x)$ representing the cipher has full degree over \mathbb{F}_{2^n}
- **Interpolation attack** requires $\approx 2^n - 1$ plaintexts

- Consider two polynomials $E(K, x_1) - y_1$ and $E(K, x_2) - y_2$ over $\mathbb{F}_q[K]$
- The GCD of these two polynomials is $(K - k)$ where k is the unknown secret key
- **GCD attack** recovers the unknown key
- **Complexity** is $\mathcal{O}(d \log^2 d)$

Note: GCD attack assumes that adversary can compute the necessary polynomial(s)

- **Higher-order differential** attack requires 2^n plaintexts
- APN function provides security against **linear** attacks
- **Invariant subfield attack**: Poor choice of round constants allows this attack
- In this attack subsequent states following the input value belong to the same subfield
- Randomly chosen round constants thwart this attack

MiMC in SNARK setting

- Each round can be expressed with

$$X + \underbrace{k_i + C_i}_{\alpha} + U = 0, U \cdot U = Y$$
$$Y \cdot U = Z$$

- The equations are combined to obtain

$$(X + \alpha)(X + \alpha + Y) = Y + Z$$

- These equations represent the **rank-1 constraints**
- Each round has **one** multiplication

Experimental results

- We implemented a part of the SNARK algorithm to generate the circuit and witness
- Compared it with SHA-256 (libsnark implementation)
- SHA-256 takes \approx **73 ms** while MiMC takes \approx **7.8 ms**
- SHA-3 takes almost the same time as SHA-256
- Also compared with the LowMC and Keccak (SHA-3)

Comparison

	MiMC	LowMC		Keccak-[1600, 24]
		$\#r = 16$ $m = 196$	$\#r = 55$ $m = 20$	
total time	7.8ms	90.3ms	271.2ms	75.8ms
constraint generation	6.3ms	13.5ms	9.2ms	65.2ms
witness generation	1.5ms	76.8ms	262.0ms	10.6ms
# addition	646	8420888	28894643	422400
# multiplication	1293	9408	3300	38400
# rank-1 constraint	646	4704	2200	38400

MiMC and LowMC permutations have block size 1025

Our C++ implementation is available on

https://github.com/byt3bit/mimc_snark.git

New efficiency criteria → Resurrection of an abandoned design strategy

MiMC also shows competitive performance in MPC setting when used as PRF ([GRR⁺16])

Metric: Effect of large number XOR/ADD is clear from experimental results but *How to quantify ?*

Can we use polynomial to reduce the number of multiplications ?


Thank you!

Monomial with exponent $2^t + 1$

Problem: Resulting polynomial becomes sparse \implies efficient attack


Monomial with exponent $2^t - 1$

Problem: Number of multiplication increases

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