

# Constrained Pseudorandom Functions for Unconstrained Inputs

Apoorva Deshpande (Brown University)  
Venkata Koppula (University of Texas at Austin)  
Brent Waters (University of Texas at Austin)

# Pseudorandom Functions

(Goldreich-Goldwasser-Micali 84)

# Pseudorandom Functions

(Goldreich-Goldwasser-Micali 84)

Keyed Function  $F$

Key space  $\mathcal{K}$

Numerous applications in Cryptography

# Constrained PRFs

(Boneh-Waters, Boyle-Goldwasser-Ivan, Kiayias-Papadopoulos-Triandopoulos-Zacharias)

# Constrained PRFs

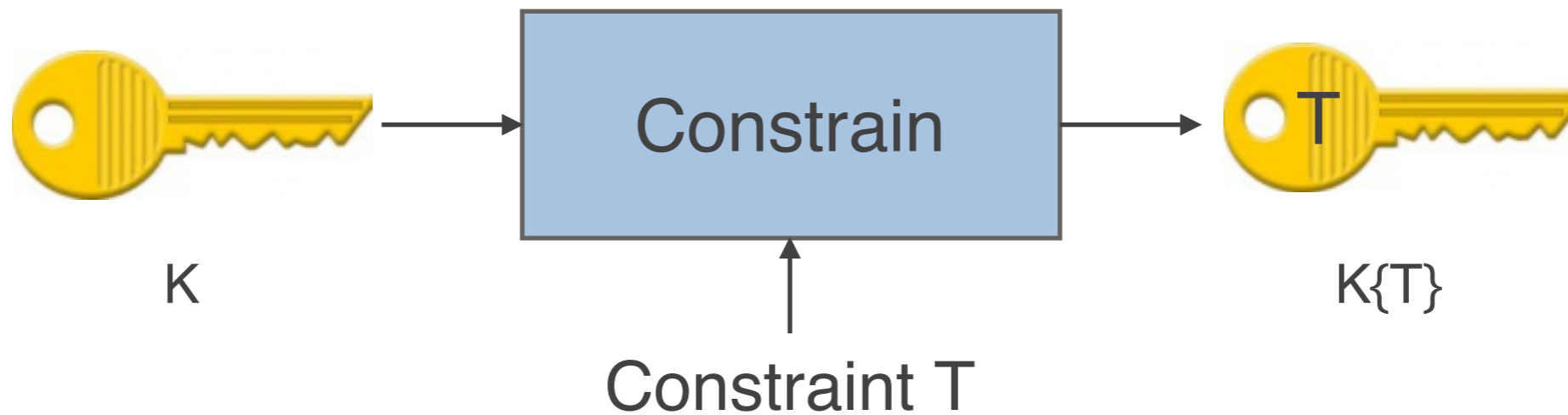
(Boneh-Waters, Boyle-Goldwasser-Ivan, Kiayias-Papadopoulos-Triandopoulos-Zacharias)

Keyed Function  $F$ , Key Space  $\mathcal{K}$

# Constrained PRFs

(Boneh-Waters, Boyle-Goldwasser-Ivan, Kiayias-Papadopoulos-Triandopoulos-Zacharias)

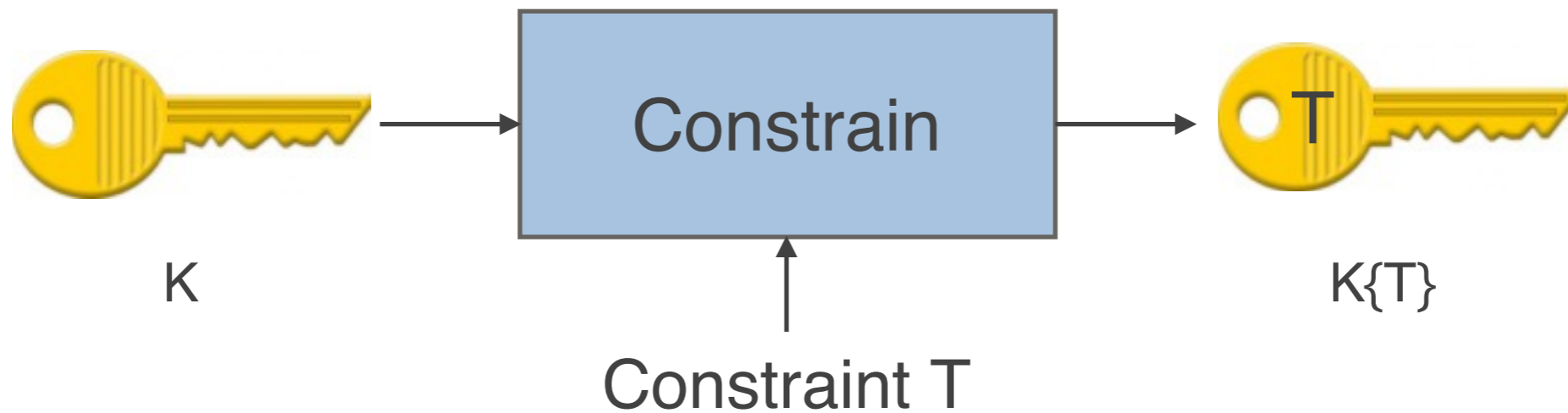
Keyed Function  $F$ , Key Space  $\mathcal{K}$



# Constrained PRFs

(Boneh-Waters, Boyle-Goldwasser-Ivan, Kiayias-Papadopoulos-Triandopoulos-Zacharias)

Keyed Function  $F$ , Key Space  $\mathcal{K}$



For all  $x$  s.t.  $x$  satisfies  $T$ ,  $F(K, x) = F(K\{T\}, x)$

# Constrained PRFs

(Boneh-Waters, Boyle-Goldwasser-Ivan, Kiayias-Papadopoulos-Triandopoulos-Zacharias)

**Families of Constraints:**



# Constrained PRFs

(Boneh-Waters, Boyle-Goldwasser-Ivan, Kiayias-Papadopoulos-Triandopoulos-Zacharias)

## Families of Constraints:

- Puncturable PRFs
  - Key can evaluate PRF at all points except 'punctured point'
  - Goldreich-Goldwasser-Micali 84 PRFs are puncturable PRFs
  - Punctured programming approach (Sahai-Waters 14)

# Constrained PRFs

(Boneh-Waters, Boyle-Goldwasser-Ivan, Kiayias-Papadopoulos-Triandopoulos-Zacharias)

## Families of Constraints:

- Puncturable PRFs
  - Key can evaluate PRF at all points except 'punctured point'
  - Goldreich-Goldwasser-Micali 84 PRFs are puncturable PRFs
  - Punctured programming approach (Sahai-Waters 14)
- Bit Fixing PRFs
  - Key for a string  $s$  in  $\{0, 1, \perp\}^n$ : can evaluate PRF at all points fixed by  $s$
  - Multilinear maps based construction (Boneh-Waters 13)
  - Optimal broadcast encryption

# Constrained PRFs

(Boneh-Waters, Boyle-Goldwasser-Ivan, Kiayias-Papadopoulos-Triandopoulos-Zacharias)

## Families of Constraints:

- Circuit Constrained PRFs
  - Key corresponding to circuit  $C$  : can evaluate PRF at input  $x$  if  $C(x) = 1$
  - Multilinear maps based construction (Boneh-Waters 13), iO based construction (Boneh-Zhandry 14)
  - Identity based Noninteractive Key Exchange (Boneh-Waters 13)

# Constrained PRFs

(Boneh-Waters, Boyle-Goldwasser-Ivan, Kiayias-Papadopoulos-Triandopoulos-Zacharias)

## Families of Constraints:

- Circuit Constrained PRFs
  - Key corresponding to circuit  $C$  : can evaluate PRF at input  $x$  if  $C(x) = 1$
  - Multilinear maps based construction (Boneh-Waters 13), iO based construction (Boneh-Zhandry 14)
  - Identity based Noninteractive Key Exchange (Boneh-Waters 13)

Circuits can handle only bounded length inputs!

# Constrained PRFs

(Boneh-Waters, Boyle-Goldwasser-Ivan, Kiayias-Papadopoulos-Triandopoulos-Zacharias)

## Families of Constraints:

- Circuit Constrained PRFs
  - Key corresponding to circuit  $C$  : can evaluate PRF at input  $x$  if  $C(x) = 1$
  - Multilinear maps based construction (Boneh-Waters 13), iO based construction (Boneh-Zhandry 14)
  - Identity based Noninteractive Key Exchange (Boneh-Waters 13)  
*for bounded number of users*

Circuits can handle only bounded length inputs!

# Constrained PRFs for Unconstrained Inputs

# Constrained PRFs for Unconstrained Inputs

Turing Machine  
Constrained PRFs

Abusalah, Fuchsbauer, Pietrzak 14

# Constrained PRFs for Unconstrained Inputs

## Turing Machine Constrained PRFs

Abusalah, Fuchsbauer, Pietrzak 14

- Identity based Noninteractive Key Exchange : **unbounded** users
- Broadcast encryption : **unbounded** users



# Constrained PRFs for Unconstrained Inputs

## Turing Machine Constrained PRFs

Abusalah, Fuchsbauer, Pietrzak 14

- Identity based Noninteractive Key Exchange : **unbounded** users
- Broadcast encryption : **unbounded** users

Construction based on **knowledge-type** assumption

# Code Obfuscation

# Code Obfuscation

Goal: Make programs maximally unintelligible.

# Code Obfuscation

Goal: Make programs maximally unintelligible.

```
class Program
{
    static void Main(string[] args)
    {
        var seq = "Hello!";
        var a = new A();

        if (seq.Count() > 0 && seq.Count() < 80) Console.WriteLine();
        if (seq.Count() < Console.WriteLine());

        if ("Hello".Count() > 10 {
            Console.WriteLine();
        }

        if (1 < "Hello".Count() {
            Console.WriteLine();
        }

        // these should not trigger our code issue
        if (a.Count() > 8) Console.WriteLine();
        if (a.Count() < Console.WriteLine());

        if (1 < seq.Count() {
            Console.WriteLine();
        }

        if (a > seq.Count() {
            Console.WriteLine();
        }

        if (seq.Count() > 7) Console.WriteLine();
        if (a < seq.Count() < Console.WriteLine());
    }
}
```

P

Obfuscator

```
01010010100110100101010010100101
01001010100101001010100101001010
00101001101001010100101001010100
10101001010010101001010010100010
01001101001010100101001010100101
01001010010100101001001010101001
01001010100101001010001010100101
10010100010101001001010101001010
0010101001010010100010101010100
01010001010100100101010100101010
```

P'

$$P(x) = P'(x) \text{ for all inputs } x$$

# Code Obfuscation

Security for obfuscation

# Code Obfuscation

Security for obfuscation

**Virtual Black Box  
obfuscation (VBB)**

# Code Obfuscation

Security for obfuscation

**Virtual Black Box  
obfuscation (VBB)**

Obfuscated code

≈

Oracle access to  
code

# Code Obfuscation

## Security for obfuscation

### **Virtual Black Box obfuscation (VBB)**

Obfuscated code  
 $\approx$   
Oracle access to  
code

Impossibility results  
(Barak et al. 2001)



# Code Obfuscation

## Security for obfuscation

**Differing inputs  
obfuscation (diO)**

**Virtual Black Box  
obfuscation (VBB)**

Obfuscated code  
 $\approx$   
Oracle access to  
code

Impossibility results  
(Barak et al. 2001)

# Code Obfuscation

## Security for obfuscation

### Differing inputs obfuscation (diO)

If  $\text{diO}(P_1)$  and  $\text{diO}(P_2)$  are distinguishable, then one can extract differing input.

### Virtual Black Box obfuscation (VBB)

Obfuscated code  
 $\approx$   
Oracle access to code

Impossibility results  
(Barak et al. 2001)

# Code Obfuscation

## Security for obfuscation

### Differing inputs obfuscation (diO)

If  $\text{diO}(P_1)$  and  $\text{diO}(P_2)$  are distinguishable, then one can extract differing input.

Implausibility results  
(Boyle et al, Garg et al,  
Bellare et al.)

### Virtual Black Box obfuscation (VBB)

Obfuscated code  
 $\approx$   
Oracle access to  
code

Impossibility results  
(Barak et al. 2001)

# Code Obfuscation

## Security for obfuscation

**Public coins  
differing inputs  
obfuscation (pcdiO)**

**Differing inputs  
obfuscation (diO)**

**Virtual Black Box  
obfuscation (VBB)**

If  $\text{diO}(P_1)$  and  $\text{diO}(P_2)$  are distinguishable, then one can extract differing input.

Obfuscated code  
 $\approx$   
Oracle access to code

Implausibility results  
(Boyle et al, Garg et al,  
Bellare et al.)

Impossibility results  
(Barak et al. 2001)

# Code Obfuscation

## Security for obfuscation

### Public coins differing inputs obfuscation (pcdiO)

No implausibility  
results, but has  
'extractability' nature

### Differing inputs obfuscation (diO)

If  $\text{diO}(P_1)$  and  $\text{diO}(P_2)$   
are distinguishable,  
then one can extract  
differing input.

Implausibility results  
(Boyle et al, Garg et al,  
Bellare et al.)

### Virtual Black Box obfuscation (VBB)

Obfuscated code  
 $\approx$   
Oracle access to  
code

Impossibility results  
(Barak et al. 2001)

# Code Obfuscation

## Security for obfuscation

**Indistinguishability  
obfuscation (iO)**

**Public coins  
differing inputs  
obfuscation (pcdiO)**

**Differing inputs  
obfuscation (diO)**

**Virtual Black Box  
obfuscation (VBB)**

No implausibility  
results, but has  
'extractability' nature

If  $\text{diO}(P_1)$  and  $\text{diO}(P_2)$   
are distinguishable,  
then one can extract  
differing input.

Implausibility results  
(Boyle et al, Garg et al,  
Bellare et al.)

Obfuscated code  
 $\approx$   
Oracle access to  
code

Impossibility results  
(Barak et al. 2001)

# Code Obfuscation

## Security for obfuscation

### Indistinguishability obfuscation (iO)

If  $P_1$  and  $P_2$  functionally identical, then  $iO(P_1) \approx iO(P_2)$

### Public coins differing inputs obfuscation (pcdiO)

No implausibility results, but has 'extractability' nature

### Differing inputs obfuscation (diO)

If  $diO(P_1)$  and  $diO(P_2)$  are distinguishable, then one can extract differing input.

Implausibility results (Boyle et al, Garg et al, Bellare et al.)

### Virtual Black Box obfuscation (VBB)

Obfuscated code  $\approx$  Oracle access to code

Impossibility results (Barak et al. 2001)

# Code Obfuscation

## Security for obfuscation

**Indistinguishability obfuscation (iO)**

If  $P_1$  and  $P_2$  functionally identical, then  $iO(P_1) \approx iO(P_2)$

**Public coins differing inputs obfuscation (pcdiO)**

No implausibility results, but has 'extractability' nature

**Differing inputs obfuscation (diO)**

If  $diO(P_1)$  and  $diO(P_2)$  are distinguishable, then one can extract differing input.

Implausibility results (Boyle et al, Garg et al, Bellare et al.)

**Virtual Black Box obfuscation (VBB)**

Obfuscated code  $\approx$  Oracle access to code

Impossibility results (Barak et al. 2001)



# Constrained PRFs for Unconstrained Inputs

## Turing Machine Constrained PRFs

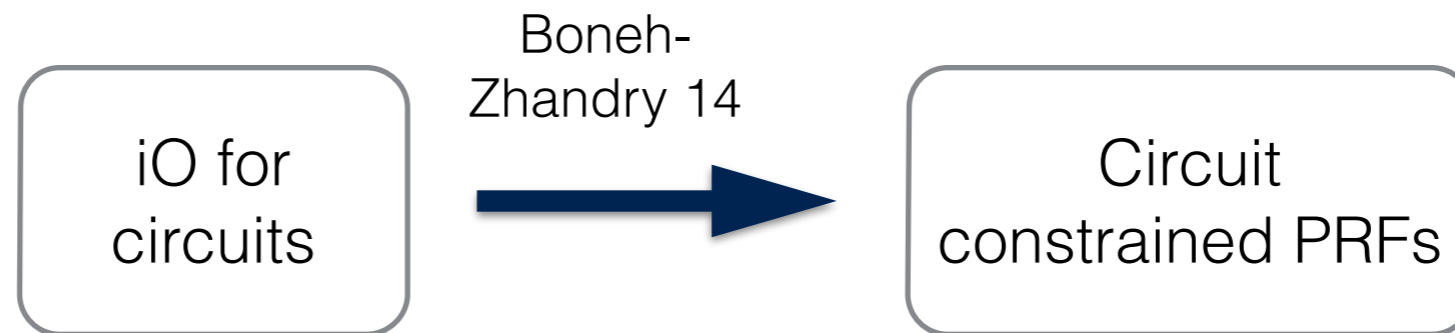
Abusalah, Fuchsbauer, Pietrzak 14

- Identity based Noninteractive Key Exchange : **unbounded** users
- Broadcast encryption : **unbounded** users

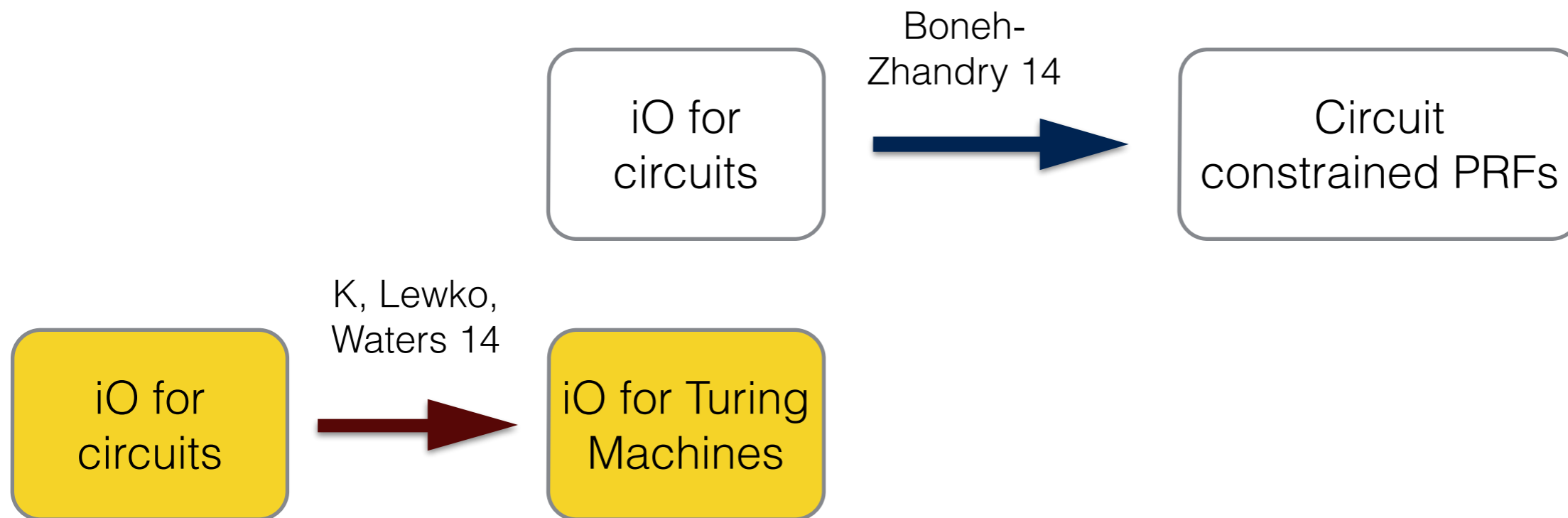
Construction based on  
**public coins differing inputs obfuscator**

*Can we build a constrained PRF scheme for Turing machines  
based on **indistinguishability obfuscation (iO)**?*

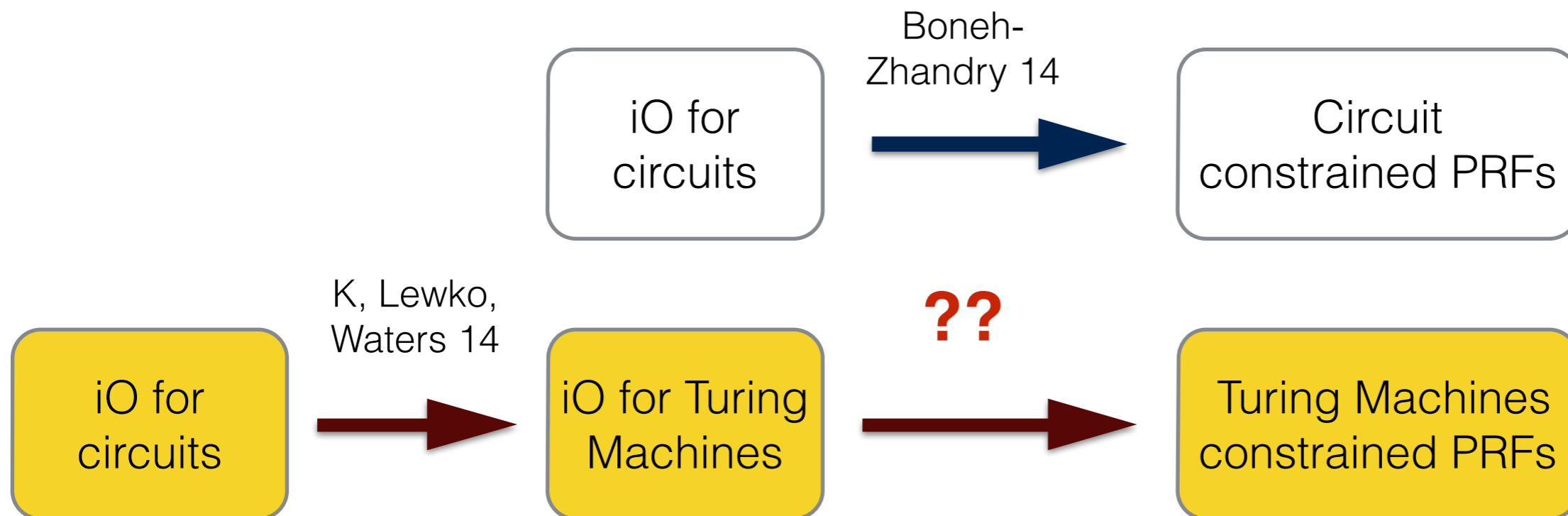
*Can we build a constrained PRF scheme for Turing machines based on **indistinguishability obfuscation (iO)**?*



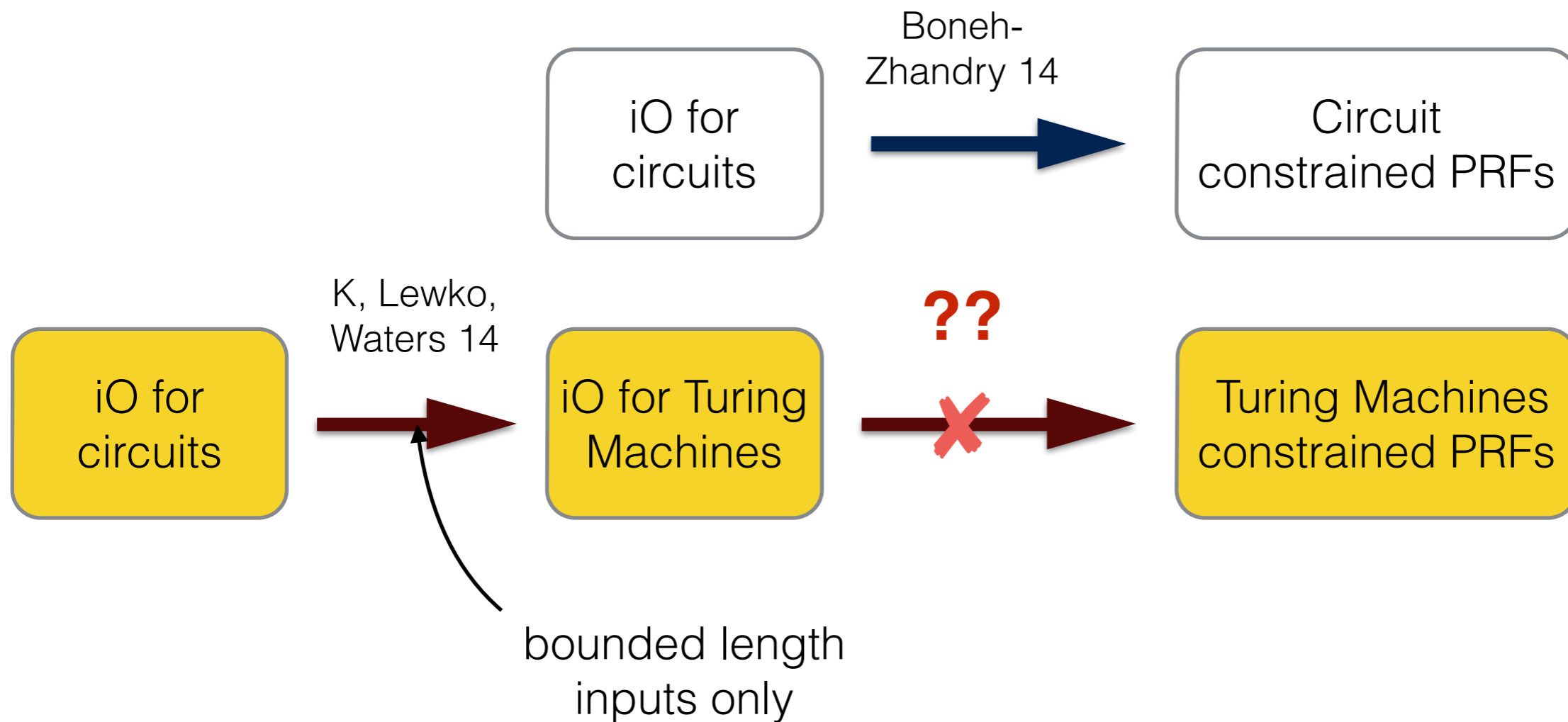
*Can we build a constrained PRF scheme for Turing machines based on **indistinguishability obfuscation (iO)**?*



*Can we build a constrained PRF scheme for Turing machines based on **indistinguishability obfuscation (iO)**?*



*Can we build a constrained PRF scheme for Turing machines based on **indistinguishability obfuscation (iO)**?*



# Our Results

Assuming iO (and one way functions),  
we show a constrained PRF scheme  
for Turing machines.

# Our Results

Assuming iO (and one way functions), we show a constrained PRF scheme for Turing machines.

Assuming iO (and one way functions), we show an Attribute Based Encryption scheme for Turing machines.

FREE !!



# Security of Constrained PRFs

# Security of Constrained PRFs

Selective Security



# Security of Constrained PRFs

Selective Security



Chooses PRF key  $K$ .



# Security of Constrained PRFs

Selective Security



Chooses PRF key  $K$ .

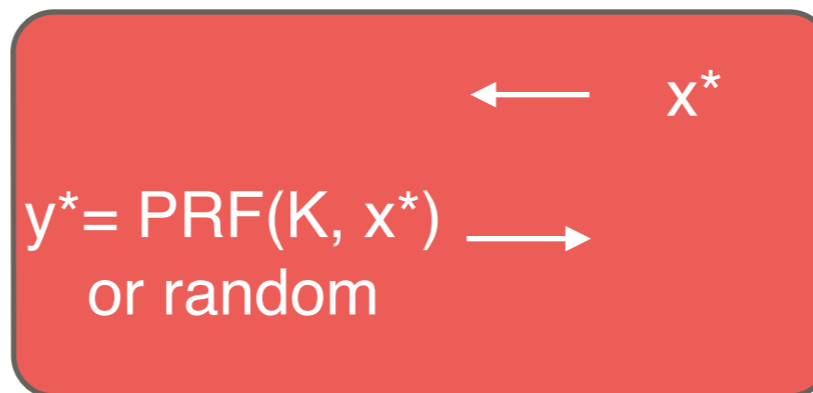
$x^* \leftarrow$   
 $y^* = \text{PRF}(K, x^*) \rightarrow$   
or random

# Security of Constrained PRFs

Selective Security



Chooses PRF key  $K$ .



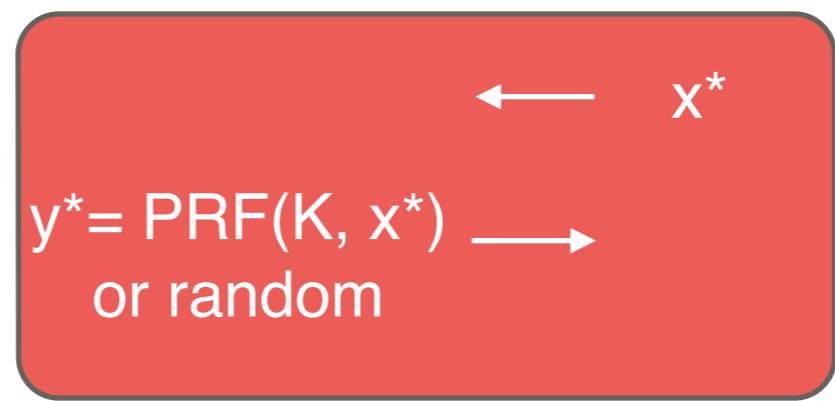
$$M_i(x^*) = 0$$

# Security of Constrained PRFs

Selective Security



Chooses PRF key  $K$ .



$$M_i(x^*) = 0$$

Guess PRF/random

# Indistinguishability Obfuscation for Circuits

Indistinguishability Obfuscator

$C_0, C_1$  functionally identical circuits.

$$iO(C_0) \approx iO(C_1)$$

# Indistinguishability Obfuscation for Circuits

## Indistinguishability Obfuscator

$C_0, C_1$  functionally identical circuits.

$$iO(C_0) \approx iO(C_1)$$

## Candidate iO schemes for circuits:

Garg-Gentry-Halevi-Raykova-Sahai-Waters 13

Barak-Garg-Kalai-Paneth-Sahai 14

Zimmerman 14

...



# PRFs with Unbounded Inputs

# PRFs with Unbounded Inputs

PRF  $F$  with bounded length inputs

# PRFs with Unbounded Inputs

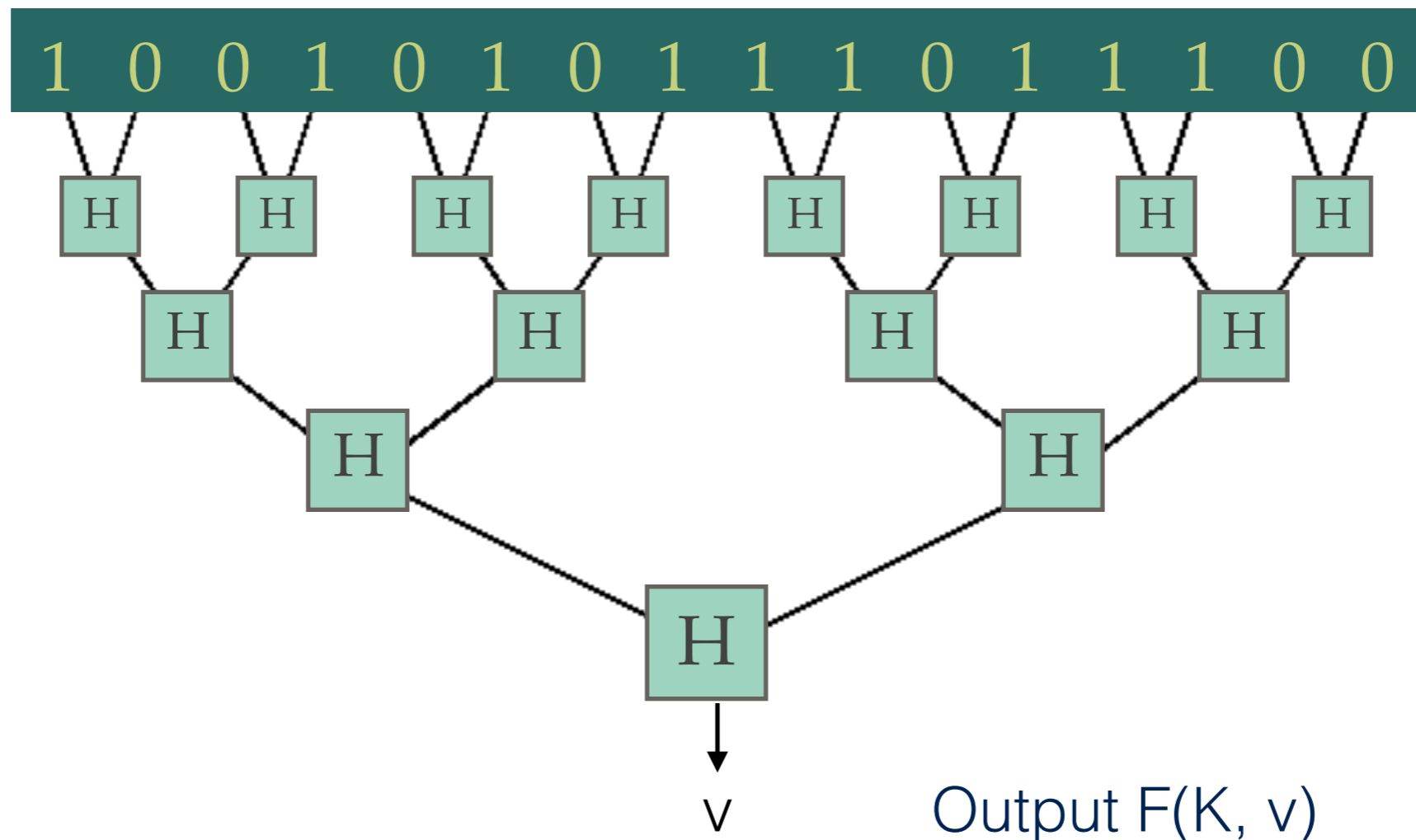
PRF  $F$  with bounded length inputs

For unbounded inputs : Choose PRF key  $K$ , hash function  $H$

# PRFs with Unbounded Inputs

PRF  $F$  with bounded length inputs

For unbounded inputs : Choose PRF key  $K$ , hash function  $H$



Merkle Tree

# Our Constrained PRF Construction

# Our Constrained PRF Construction

Puncturable PRF  $F$  with bounded length inputs

# Our Constrained PRF Construction

Puncturable PRF  $F$  with bounded length inputs

Choose puncturable PRF key  $K$ , special hash function  $H$

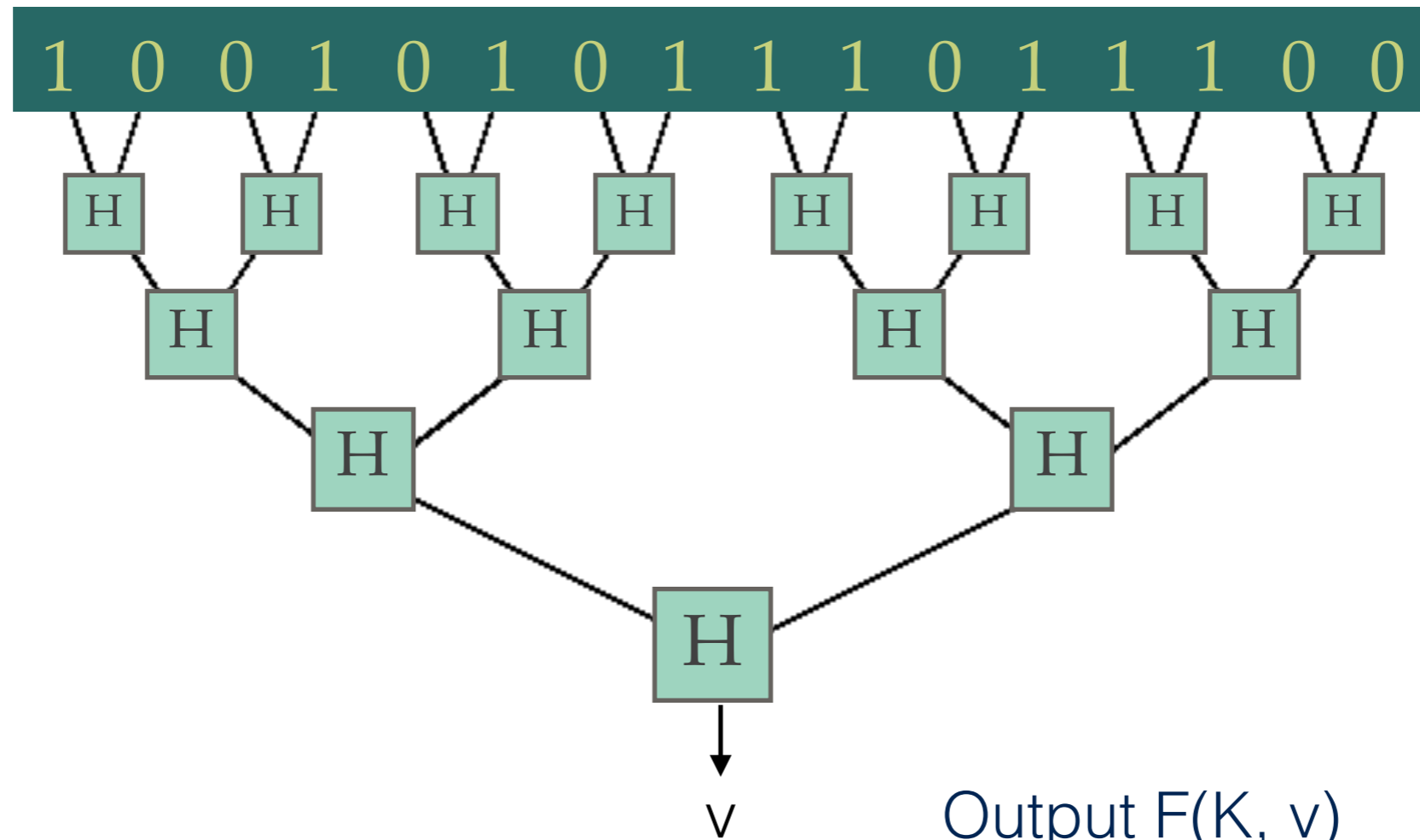
Our scheme's PRF key :  $(K, H)$

# Our Constrained PRF Construction

Puncturable PRF  $F$  with bounded length inputs

Choose puncturable PRF key  $K$ , special hash function  $H$

Our scheme's PRF key :  $(K, H)$





# Our Constrained PRF Construction

Constrained key for Turing machine M



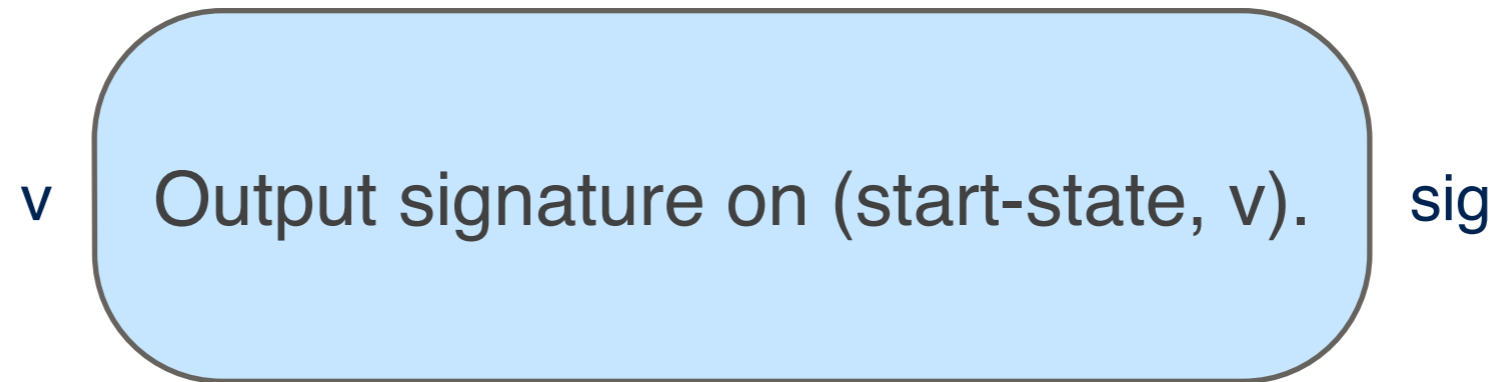
# Our Constrained PRF Construction

Constrained key for Turing machine M



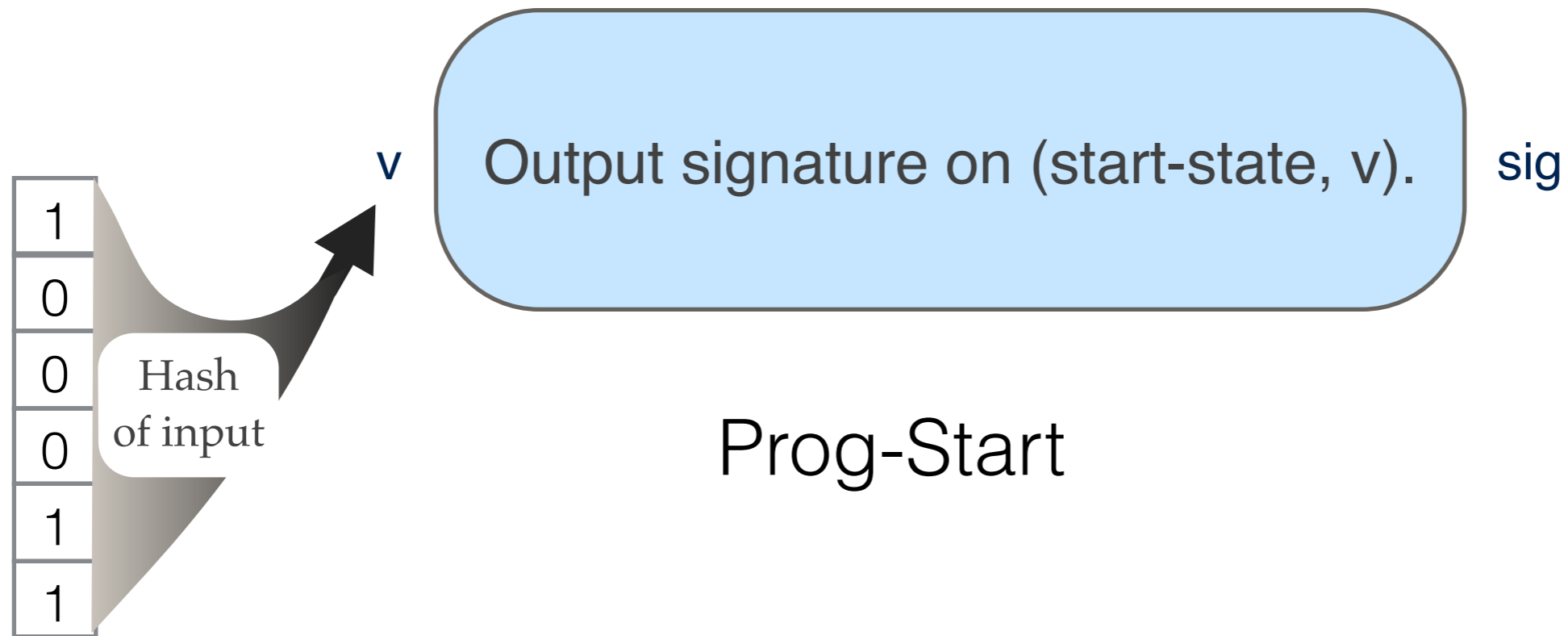
$K\{M\} = H, iO(\text{Prog-Iterate}), iO(\text{Prog-Start})$

$K\{M\} = H, iO(\text{Prog-Iterate}), iO(\text{Prog-Start})$



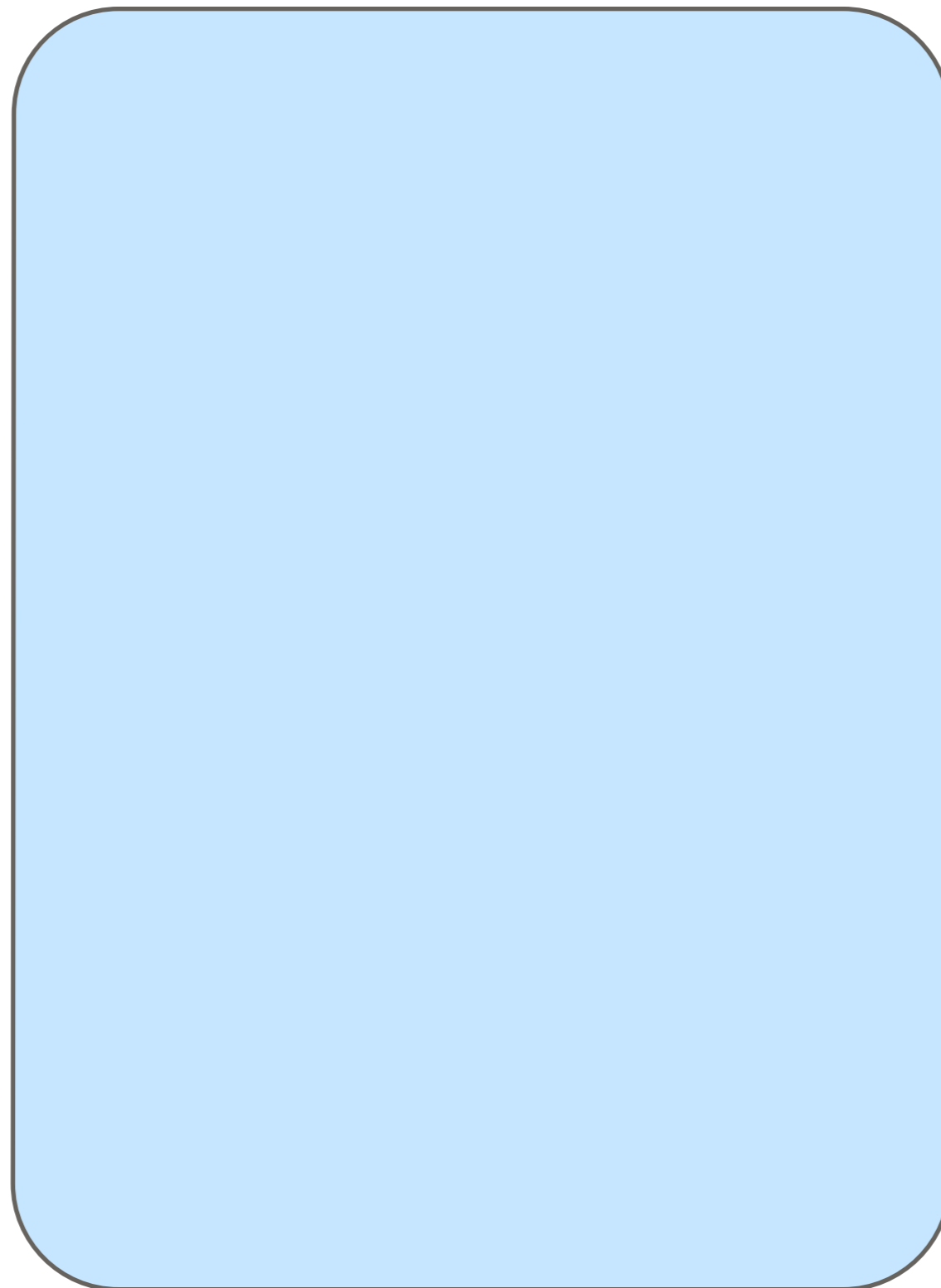
Prog-Start

$$K\{M\} = H, iO(\text{Prog-Iterate}), iO(\text{Prog-Start})$$



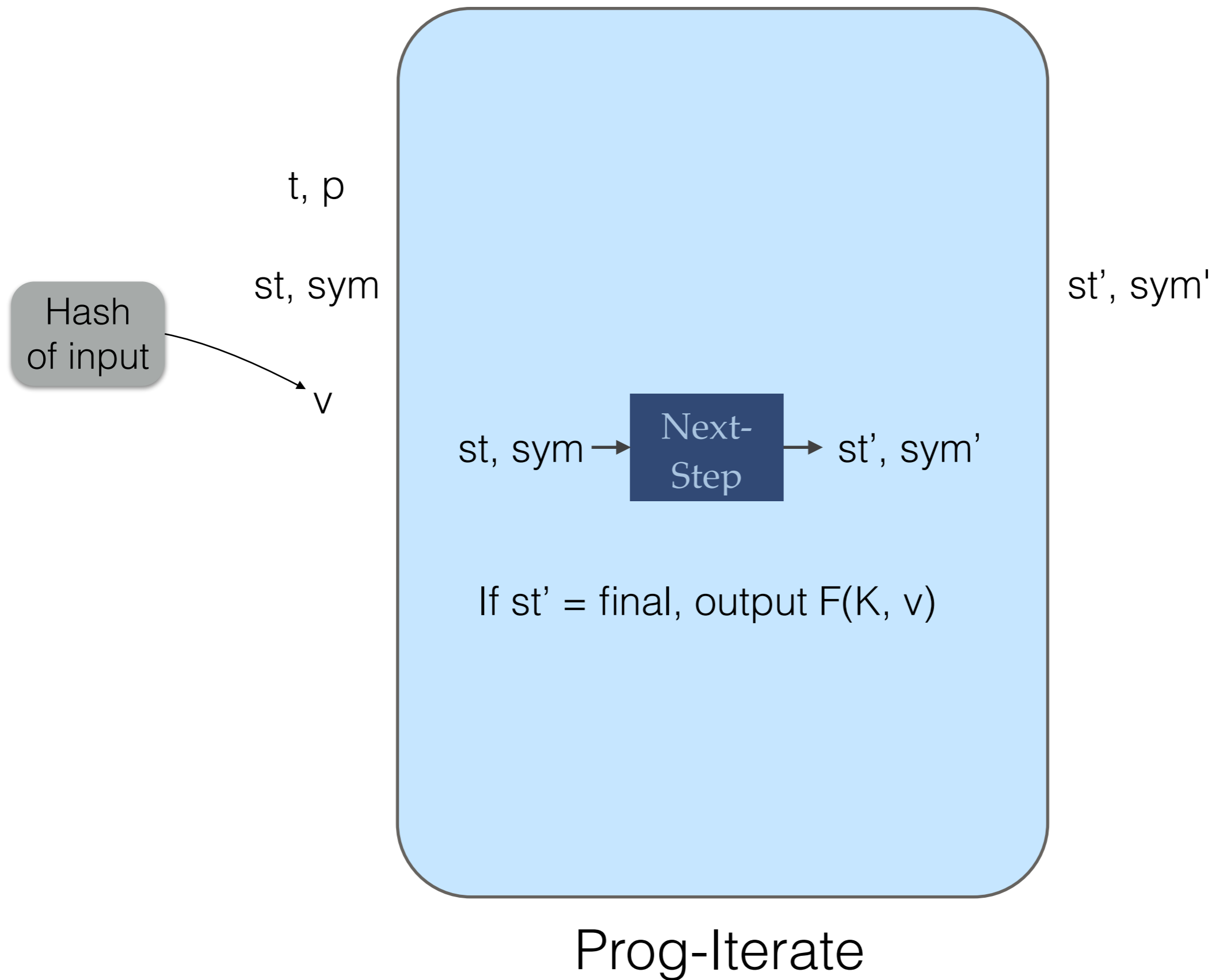
$K\{M\} = H, iO(\text{Prog-Iterate}), iO(\text{Prog-Start})$

$K\{M\} = H, iO(\text{Prog-Iterate}), iO(\text{Prog-Start})$



Prog-Iterate

$$K\{M\} = H, iO(\text{Prog-Iterate}), iO(\text{Prog-Start})$$



$$K\{M\} = H, iO(\text{Prog-Iterate}), iO(\text{Prog-Start})$$

Adversary not bound to correct execution.

$t, p$

$st, sym$

Hash of input

$v$

$st', sym'$

$st, sym \rightarrow$  **Next-Step**  $\rightarrow st', sym'$

If  $st' = \text{final}$ , output  $F(K, v)$

Prog-Iterate



$$K\{M\} = H, iO(\text{Prog-Iterate}), iO(\text{Prog-Start})$$

Adversary not bound to correct execution.

$t, p$

Using  $h$ , verify  $\text{sym}$  at position  $p$

$st, \text{sym}$

Hash of input

$v$

Hash of work tape

$h$

$st', \text{sym}'$

$h'$

$st, \text{sym} \rightarrow \text{Next-Step} \rightarrow st', \text{sym}'$

If  $st' = \text{final}$ , output  $F(K, v)$

Using  $\text{sym}'$ , update  $h$  to  $h'$

Prog-Iterate

$$K\{M\} = H, iO(\text{Prog-Iterate}), iO(\text{Prog-Start})$$

Adversary not bound to correct execution.

$t, p$

Using  $h$ , verify  $\text{sym}$  at position  $p$

$st, \text{sym}$

Verify sig on  $(st, h)$

$st', \text{sym}'$

Hash of input

$v$

$h'$

Hash of work tape

$h$

$st, \text{sym}$

Next-Step

$st', \text{sym}'$

$\text{sig}'$

$\text{sig}$

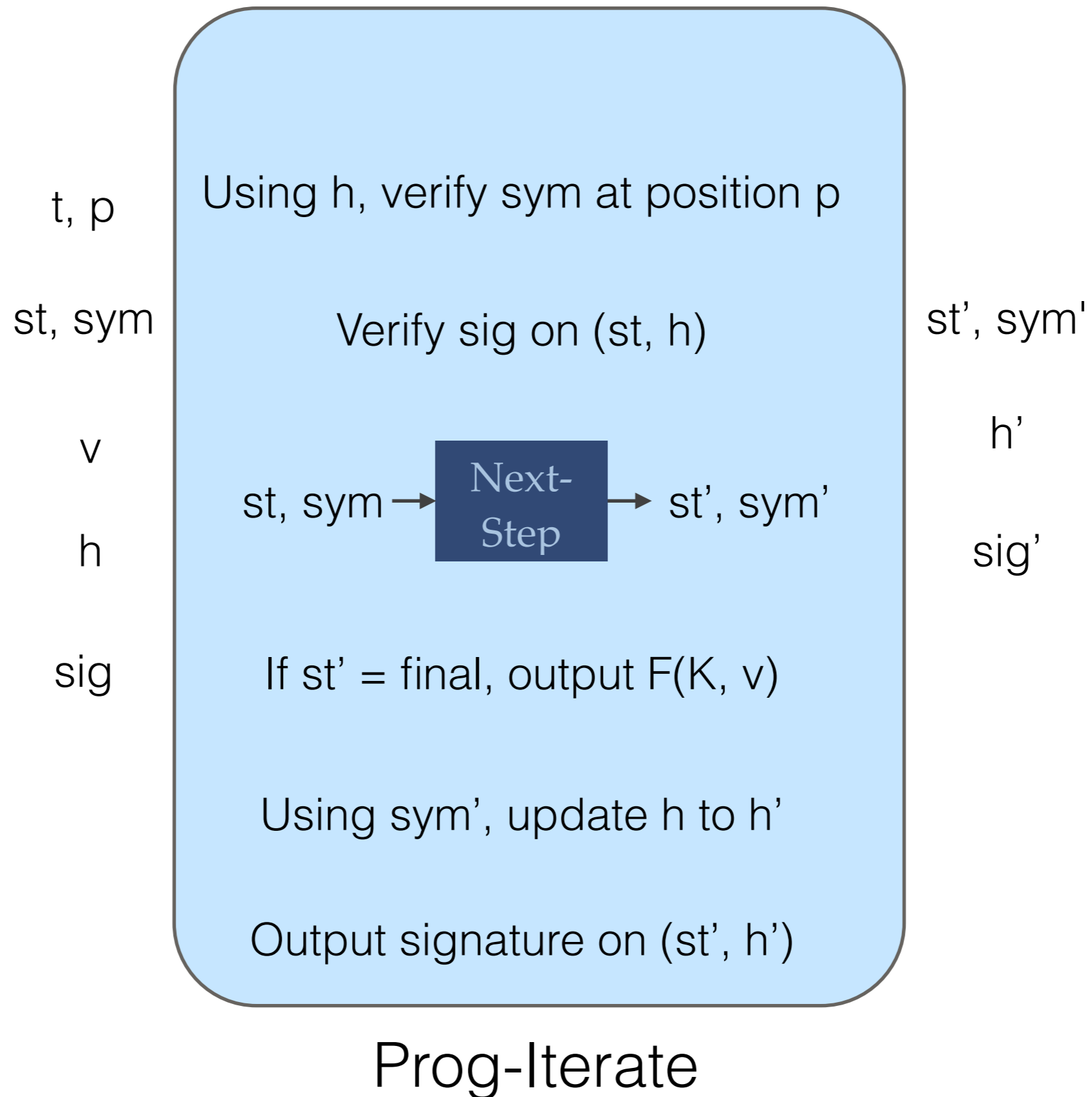
If  $st' = \text{final}$ , output  $F(K, v)$

Using  $\text{sym}'$ , update  $h$  to  $h'$

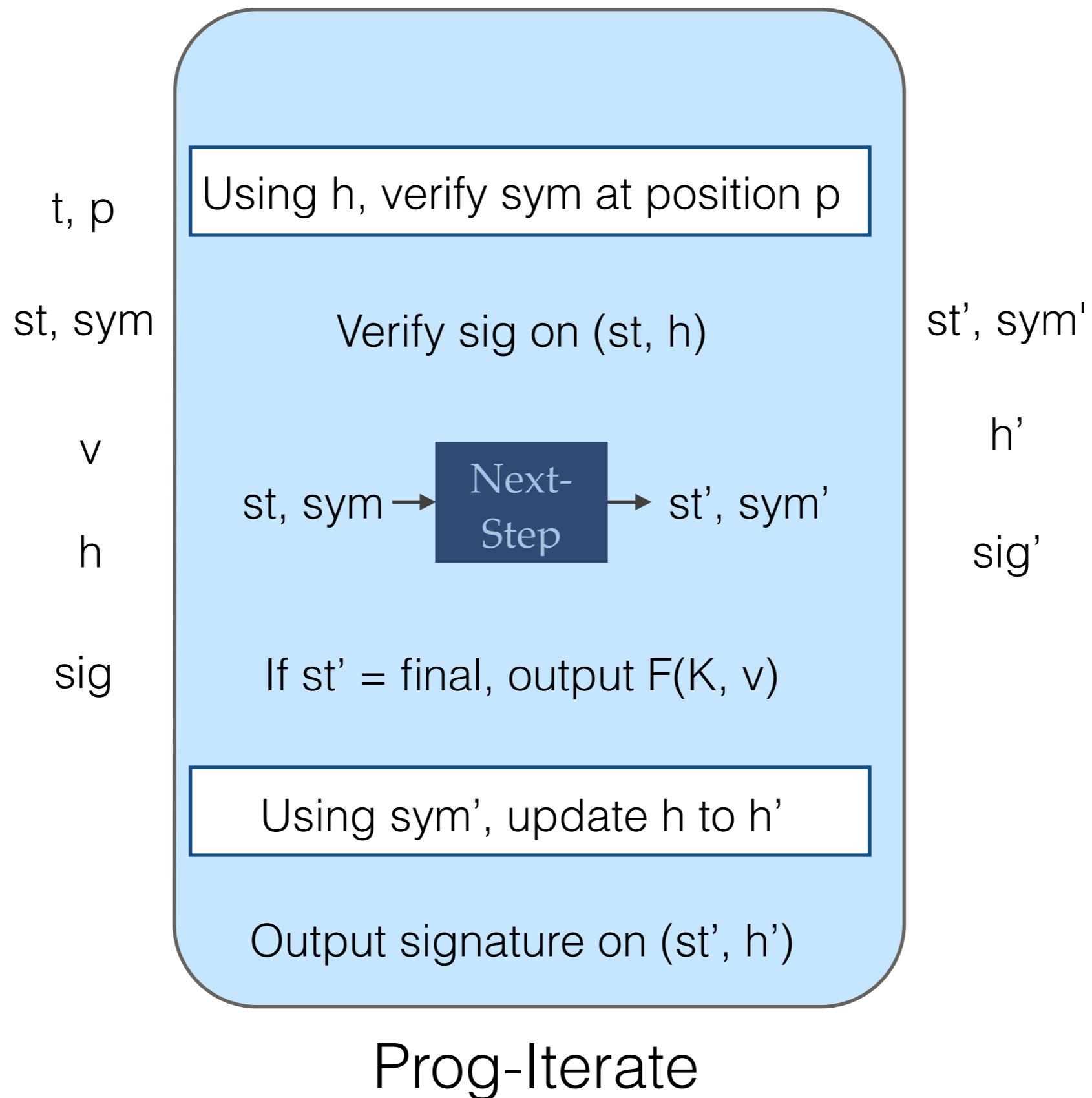
Output signature on  $(st', h')$

Prog-Iterate

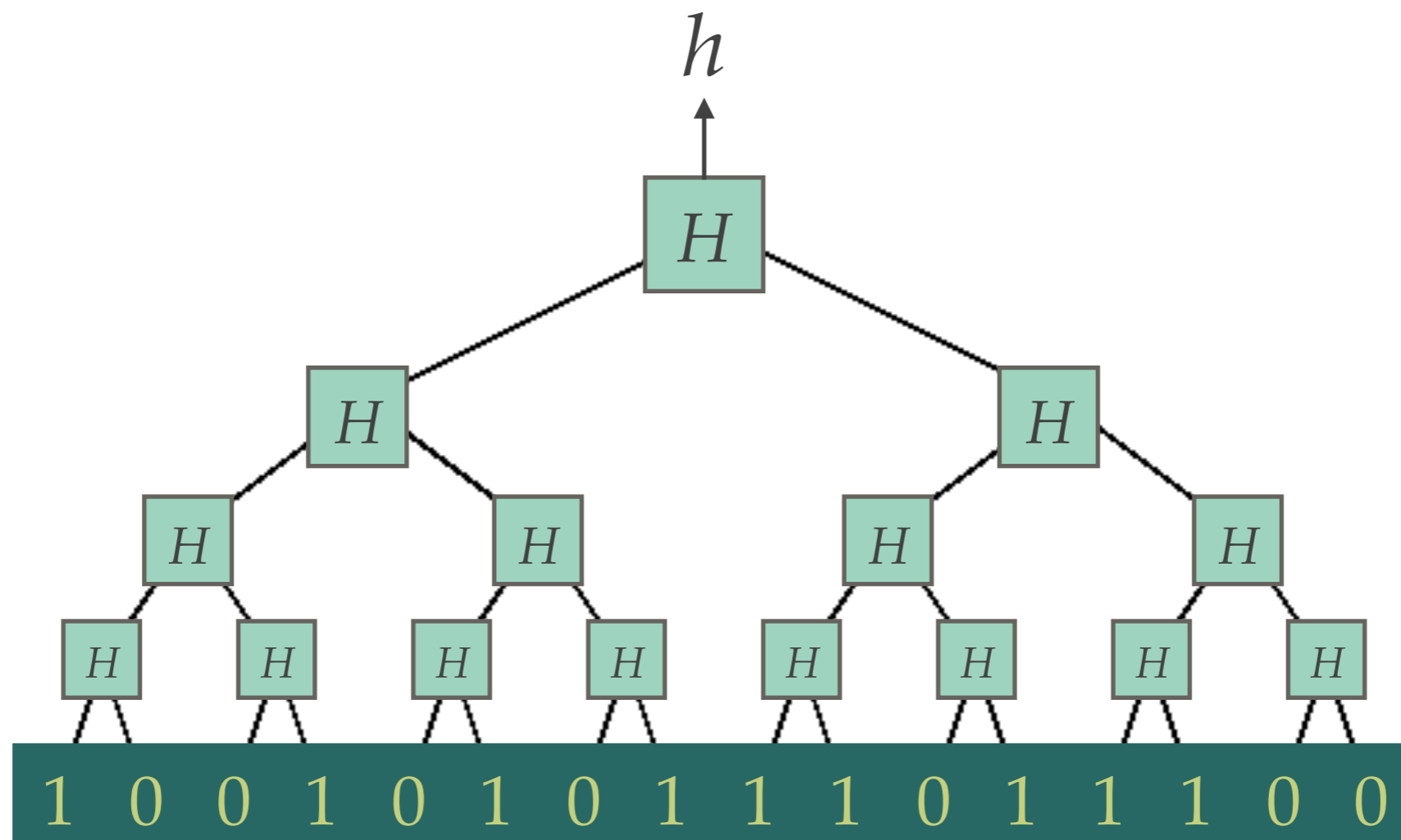
$$K\{M\} = H, iO(\text{Prog-Iterate}), iO(\text{Prog-Start})$$



$$K\{M\} = H, iO(\text{Prog-Iterate}), iO(\text{Prog-Start})$$

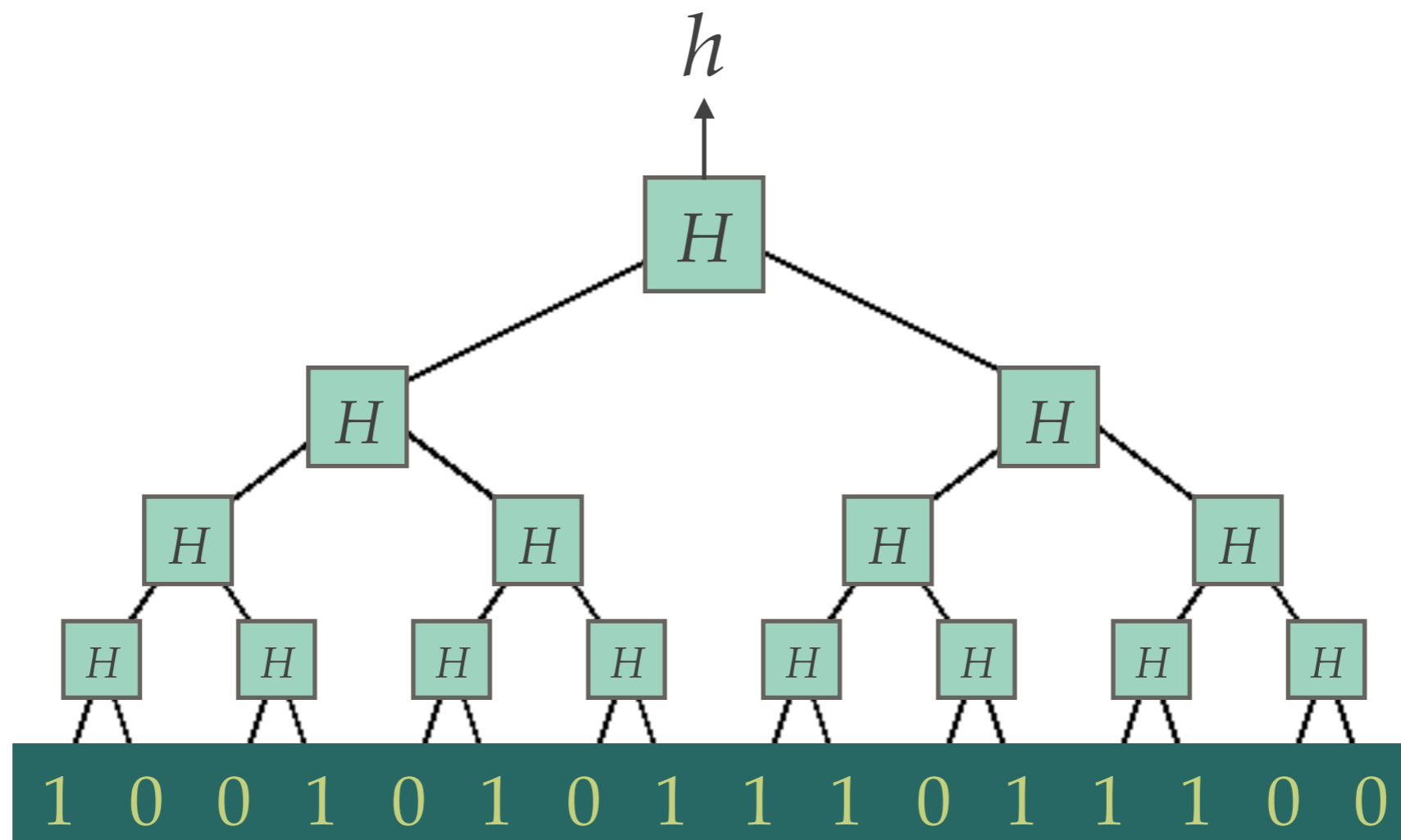


# Merkle Trees: Succinct Proof



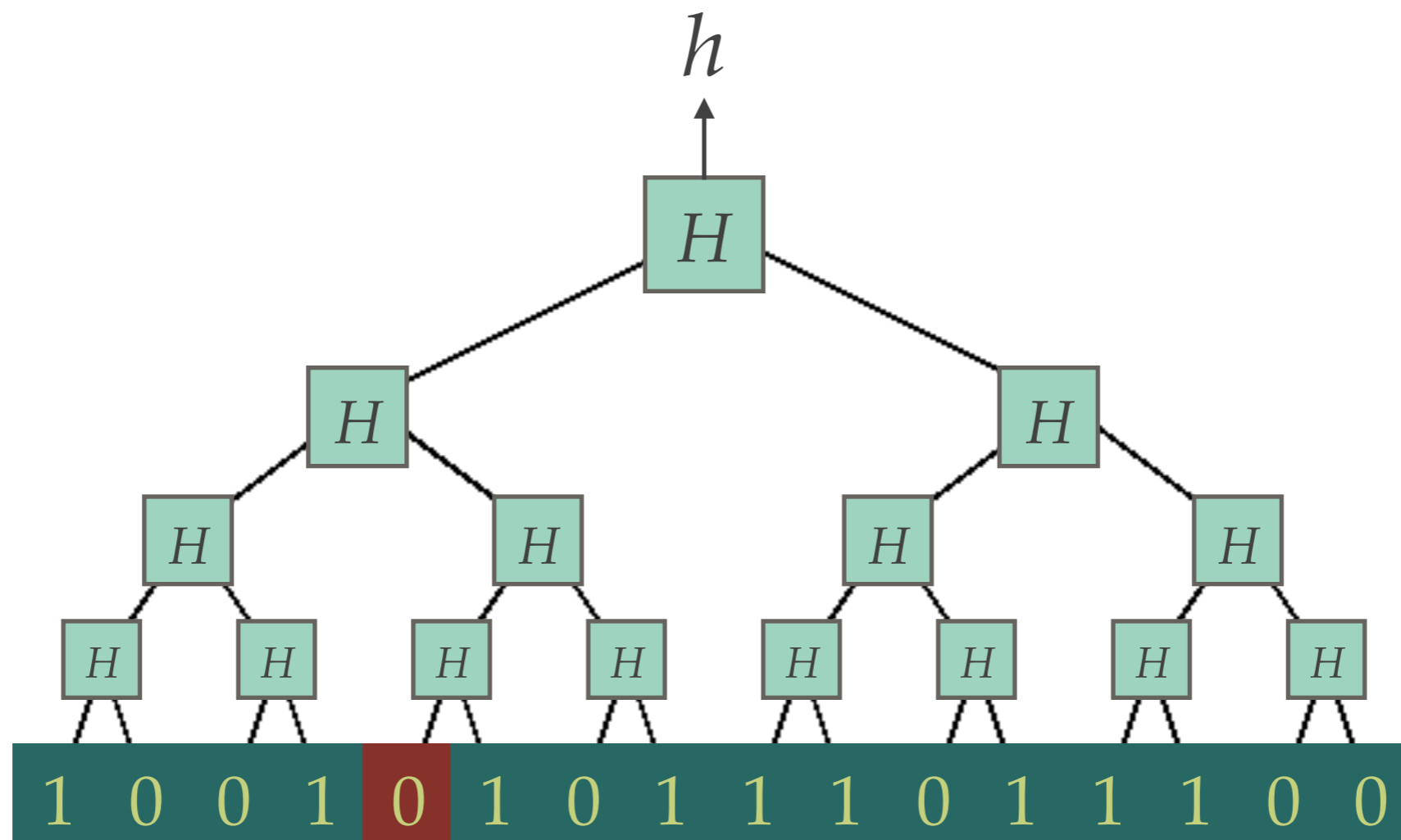
# Merkle Trees: Succinct Proof

Prove  $m$  is at position  $p$



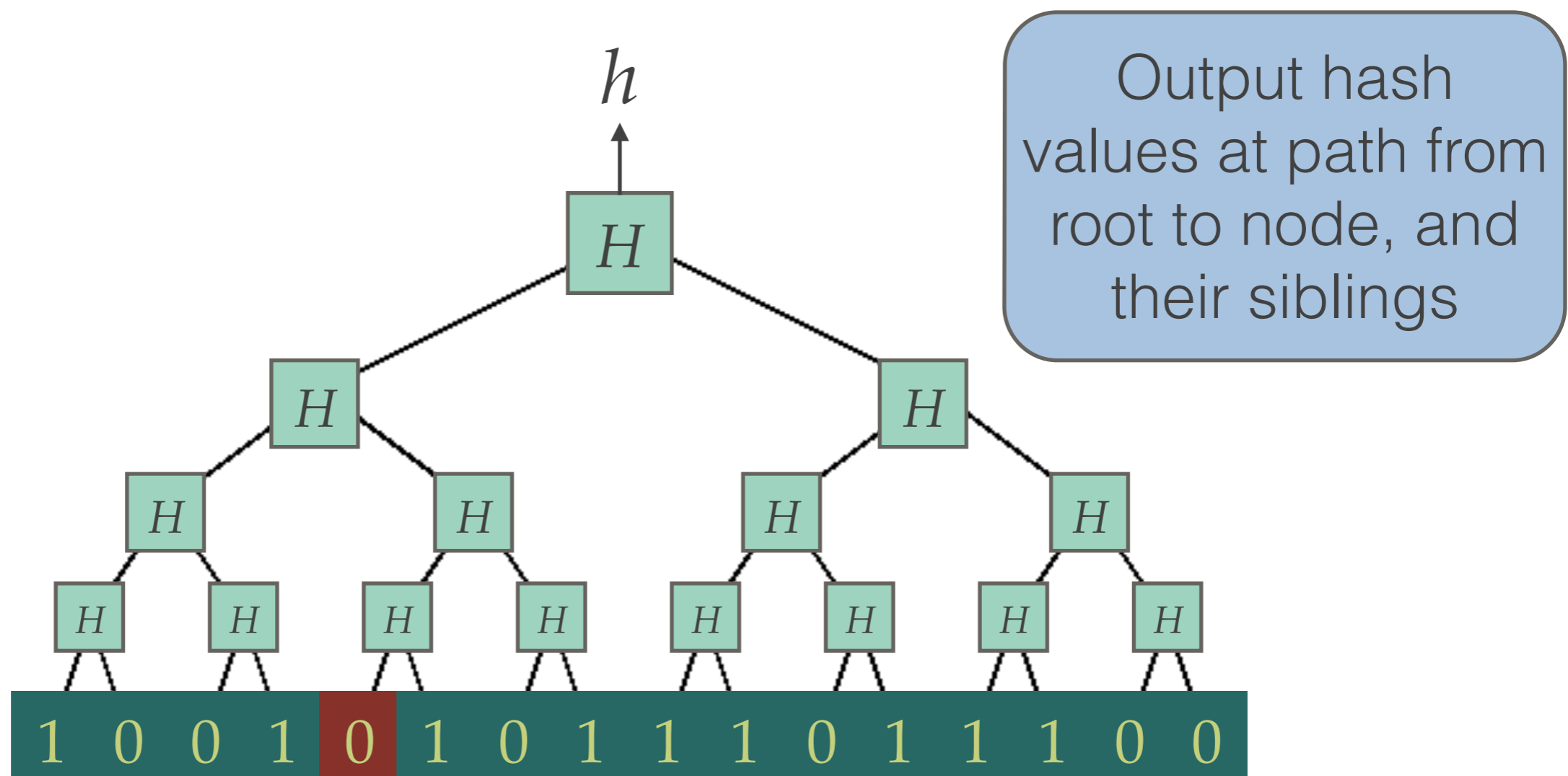
# Merkle Trees: Succinct Proof

Prove  $m$  is at position  $p$



# Merkle Trees: Succinct Proof

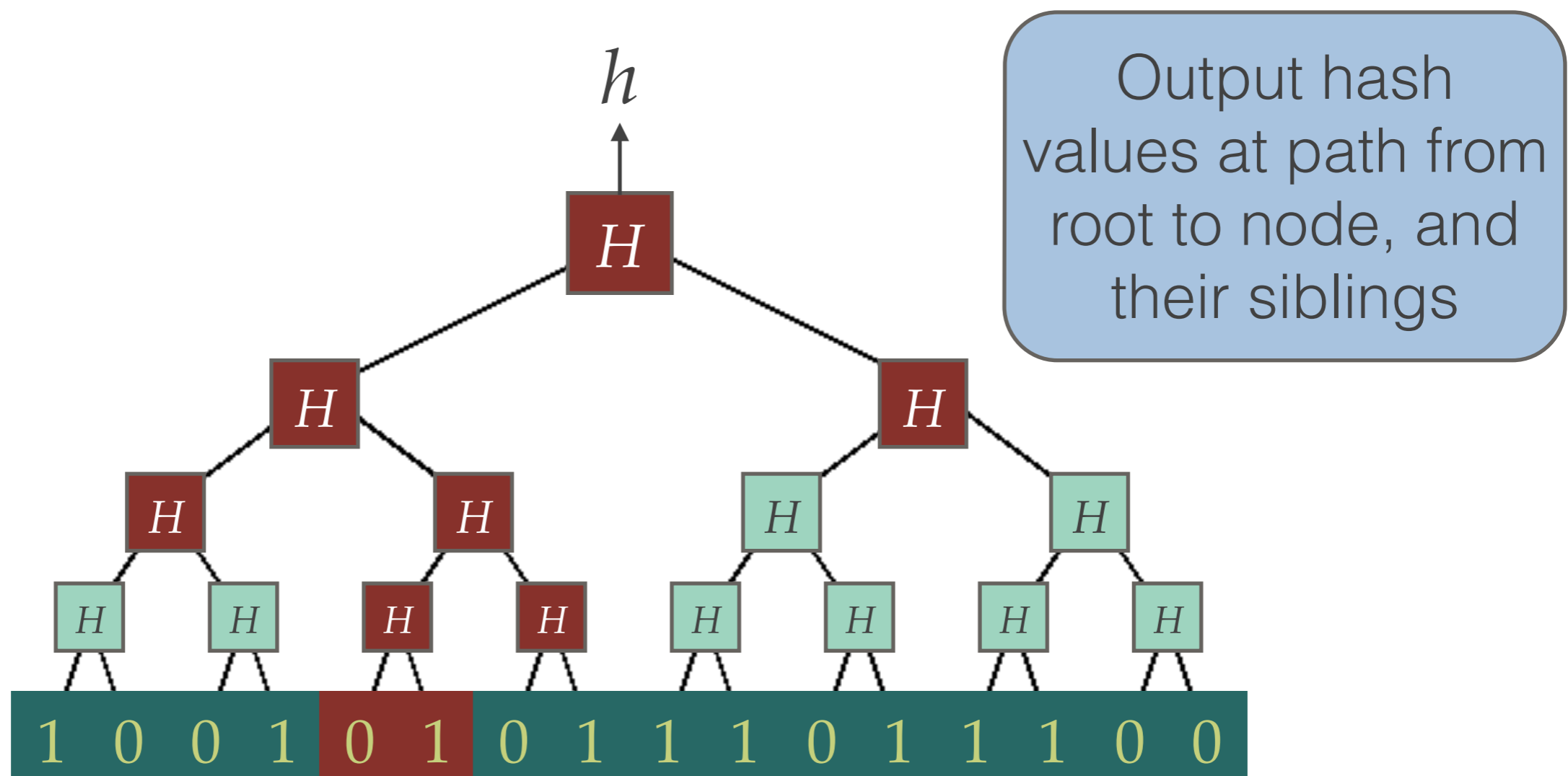
Prove  $m$  is at position  $p$



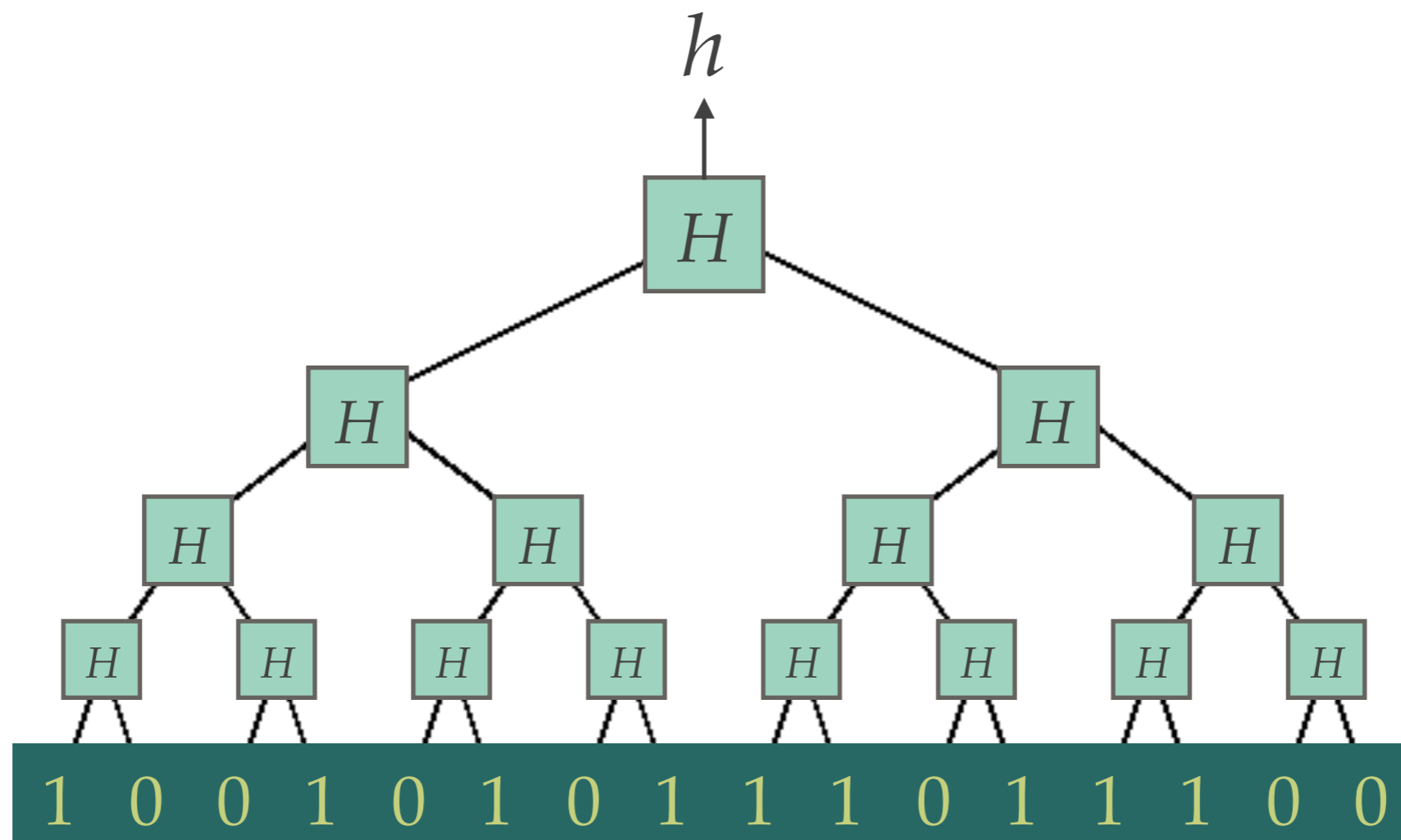


# Merkle Trees: Succinct Proof

Prove  $m$  is at position  $p$

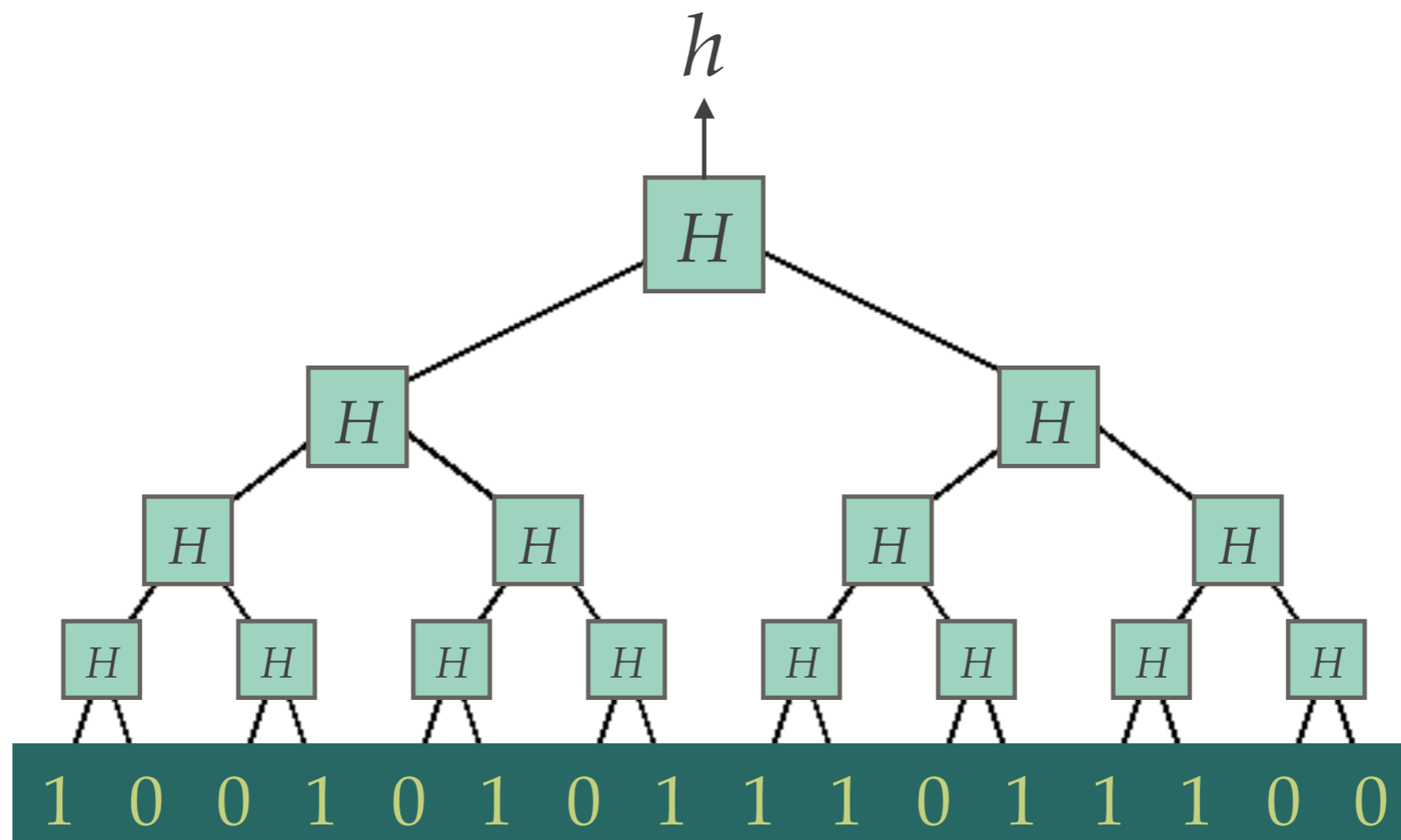


# Merkle Trees: Update Hash



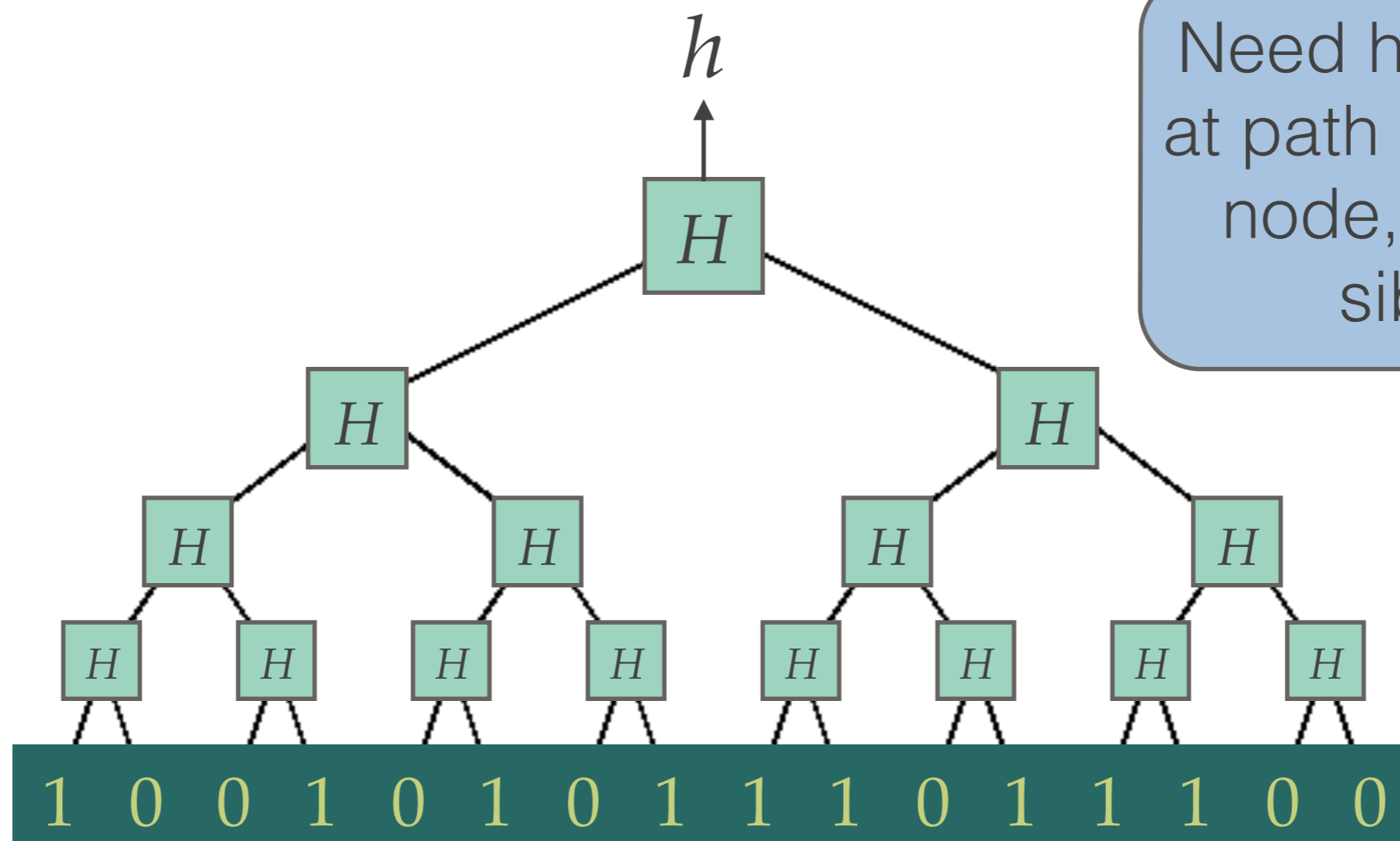
# Merkle Trees: Update Hash

Update  $h$  to write  $m$  at position  $p$



# Merkle Trees: Update Hash

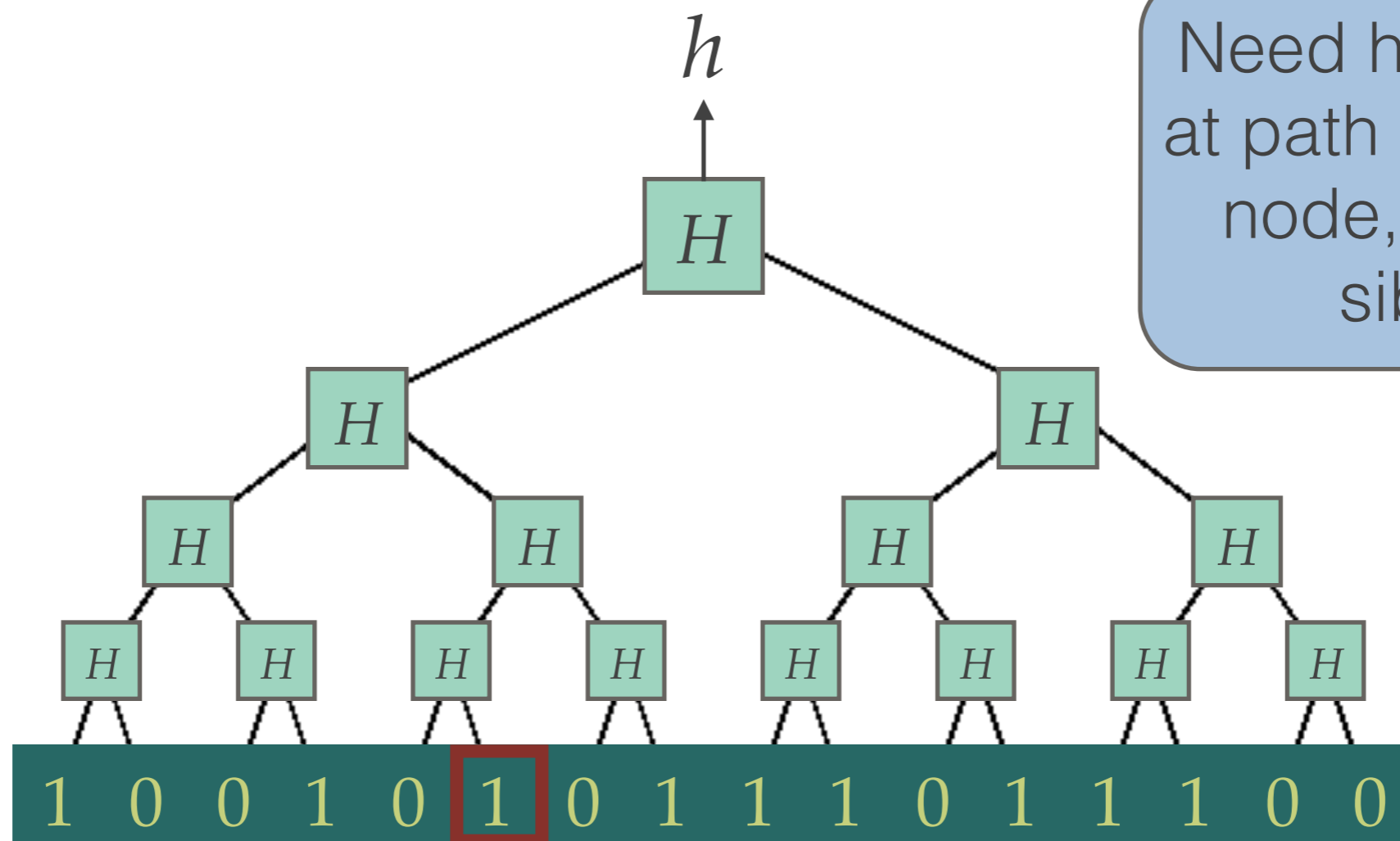
Update  $h$  to write  $m$  at position  $p$



Need hash values at path from root to node, and their siblings

# Merkle Trees: Update Hash

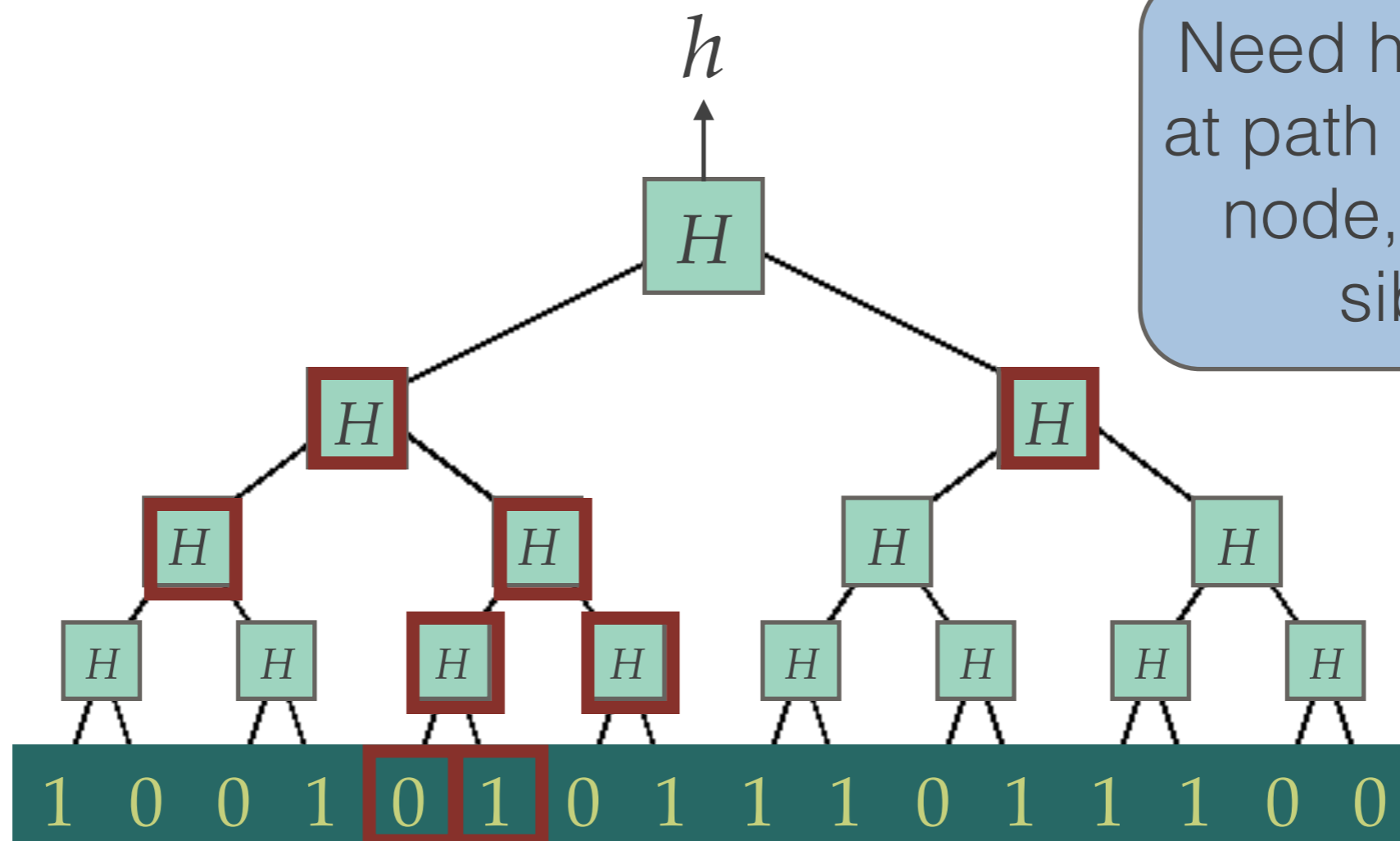
Update  $h$  to write  $m$  at position  $p$



Need hash values at path from root to node, and their siblings

# Merkle Trees: Update Hash

Update  $h$  to write  $m$  at position  $p$



Need hash values at path from root to node, and their siblings

# Proving Selective Security



# Proving Selective Security



Chooses PRF key  $K$ .





# Proving Selective Security



Chooses PRF key  $K$ .



$y^* = F(K, \text{hash of } x^*)$   
or random

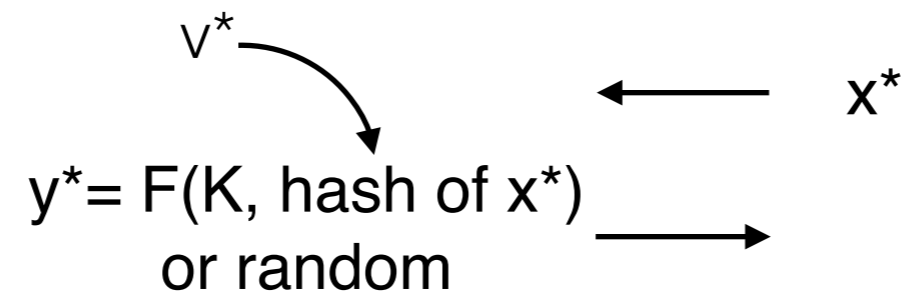
$\longleftarrow x^*$

$\longrightarrow$

# Proving Selective Security



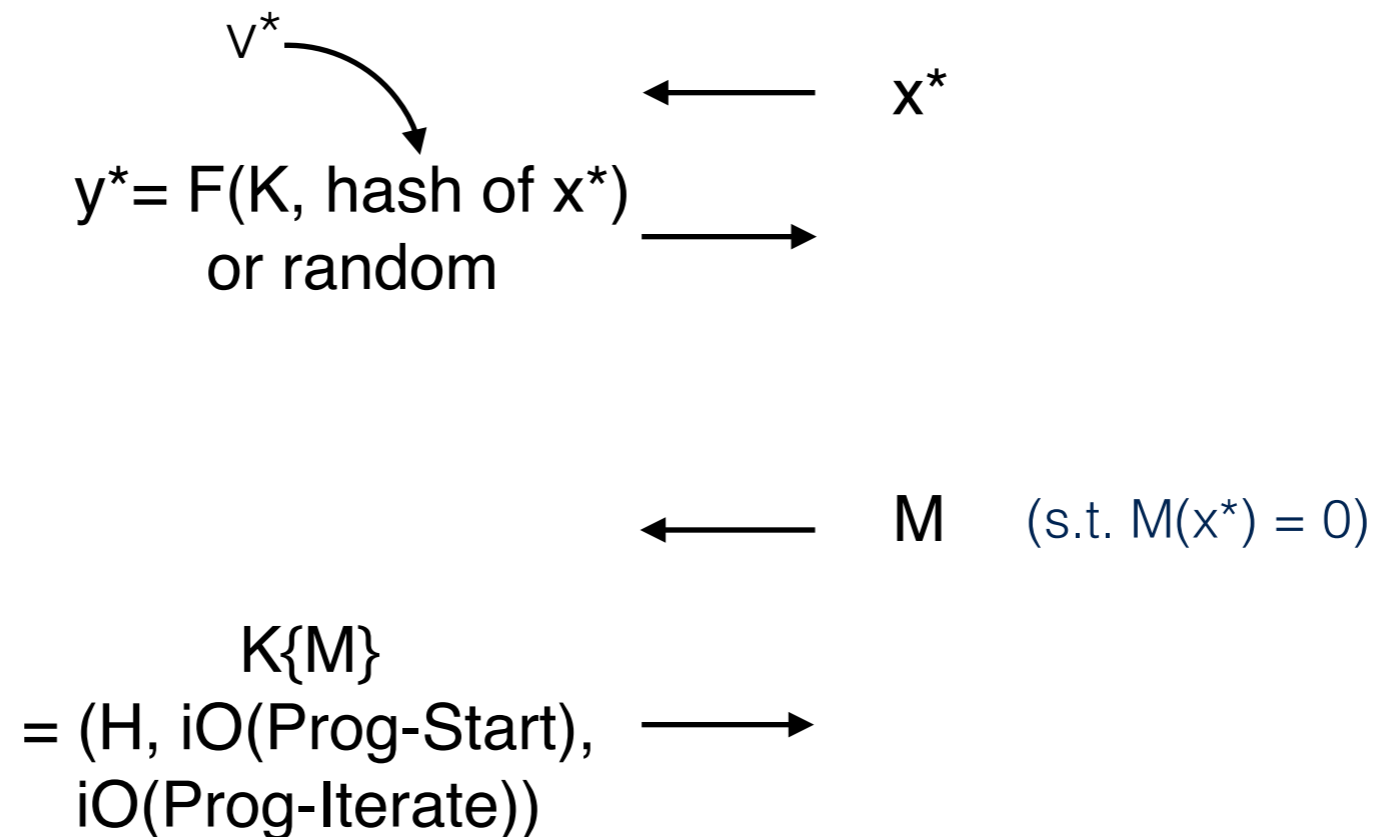
Chooses PRF key  $K$ .



# Proving Selective Security



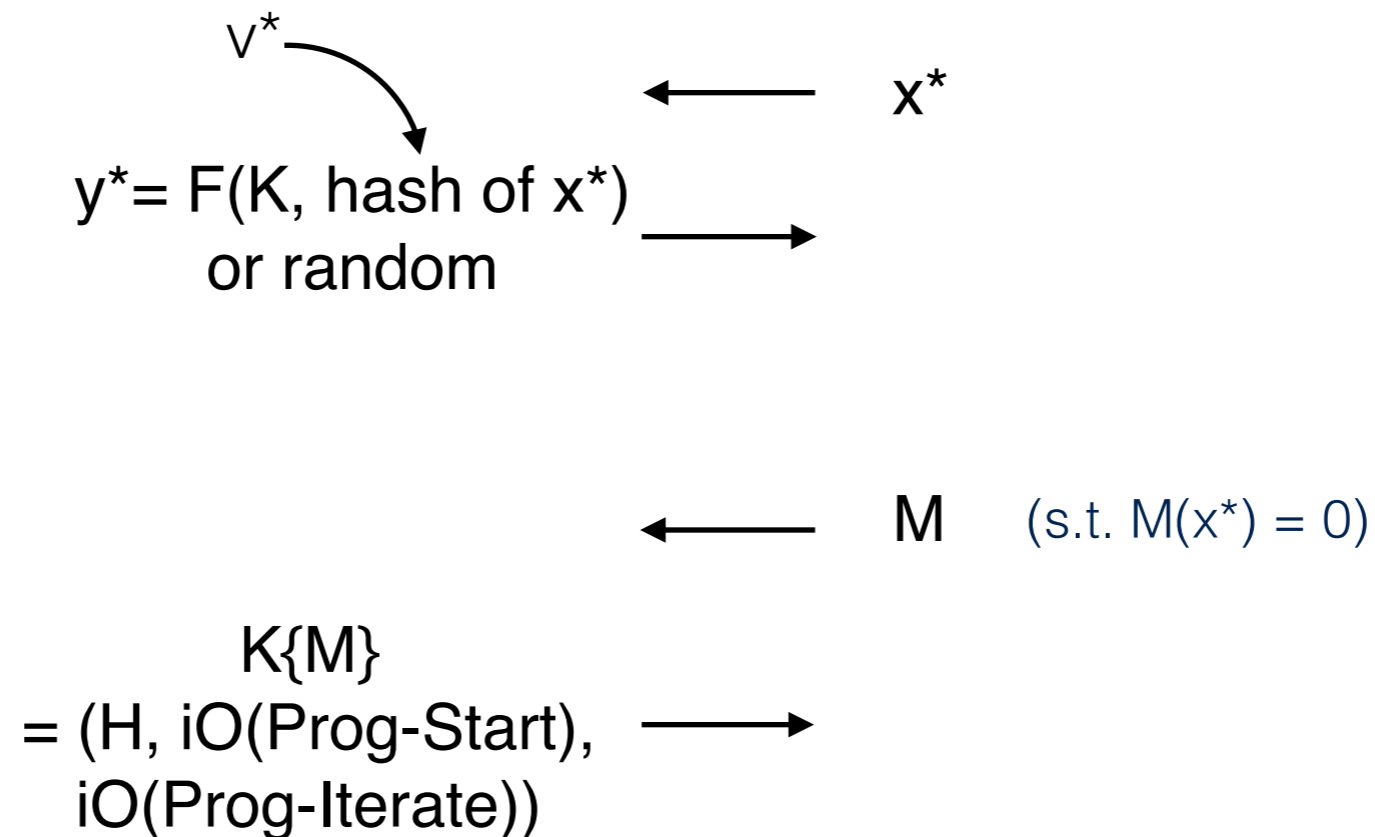
Chooses PRF key  $K$ .



# Proving Selective Security



Chooses PRF key  $K$ .



Guess PRF/random

# Proving Selective Security



Chooses PRF key  $K$ .

$v^*$  ↘  
 $y^* = F(K, \text{hash of } x^*)$   
or random

←  $x^*$   
→

←  $M$  (s.t.  $M(x^*) = 0$ )

$K\{M\}$   
=  $(H, \text{iO}(\text{Prog-Start}), \text{iO}(\text{Prog-Iterate}))$  →

Contains PRF key  $K$  ↗

Guess PRF/random

# Proving Selective Security

Using  $h$ , verify  $\text{sym}$  at position  $p$

Verify sig on  $st$  and  $h$



If  $st' = \text{final}$ , output  $F(K, v)$

Using  $\text{sym}'$ , update  $h$  to  $h'$

Output signature on  $st'$  and  $h'$

Prog-Iterate

# Proving Selective Security

Using  $h$ , verify  $\text{sym}$  at position  $p$

Verify sig on  $st$  and  $h$



If  $st' = \text{final}$ , output  $F(K, v)$

Using  $\text{sym}'$ , update  $h$  to  $h'$

Output signature on  $st'$  and  $h'$

Prog-Iterate

Using  $h$ , verify  $\text{sym}$  at position  $p$

Verify sig on  $st$  and  $h$



**If  $st' = \text{final}$  and  $v=v^*$ , output  $\perp$**   
Else if  $st' = \text{final}$ , output  $F(\mathbf{K}\{v^*\}, v)$

Using  $\text{sym}'$ , update  $h$  to  $h'$

Output signature on  $st'$  and  $h'$

Prog-Iterate'

# Proving Selective Security

Using  $h$ , verify  $\text{sym}$  at position  $p$

Verify sig on  $st$  and  $h$



If  $st' = \text{final}$ , output  $F(K, v)$

Using  $\text{sym}'$ , update  $h$  to  $h'$

Output signature on  $st'$  and  $h'$

Prog-Iterate

???

≈

Using  $h$ , verify  $\text{sym}$  at position  $p$

Verify sig on  $st$  and  $h$



If  $st' = \text{final}$  and  $v=v^*$ , output  $\perp$   
Else if  $st' = \text{final}$ , output  $F(K\{v^*\}, v)$

Using  $\text{sym}'$ , update  $h$  to  $h'$

Output signature on  $st'$  and  $h'$

Prog-Iterate'



# Need iO-Compatible Primitives

Primitives Required for our Construction:

(Collision resistant) Hash functions

Signature Schemes

Indistinguishability Obfuscation

# Need iO-Compatible Primitives

Primitives Required for our Construction:

~~(Collision resistant) Hash functions~~

Positional Accumulators

~~Signature Schemes~~

Splittable Signature Schemes

Indistinguishability Obfuscation

# Need iO-Compatible Primitives

Primitives Required for our Construction:

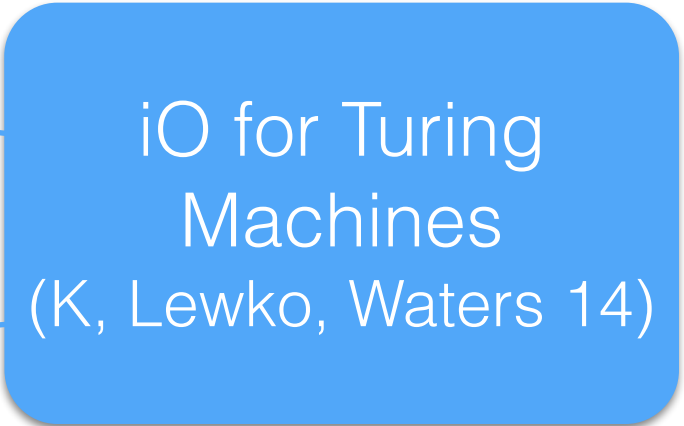
~~(Collision resistant) Hash functions~~

Positional Accumulators

~~Signature Schemes~~

Splittable Signature Schemes

Indistinguishability Obfuscation



iO for Turing  
Machines  
(K, Lewko, Waters 14)

# Proving Selective Security

Using  $h$ , verify  $\text{sym}$  at position  $p$

Verify sig on  $st$  and  $h$



If  $st' = \text{final}$ , output  $F(K, v)$

Using  $\text{sym}'$ , update  $h$  to  $h'$

Output signature on  $st'$  and  $h'$

Prog-Iterate

KLW  
techniques  
 $\approx$

Using  $h$ , verify  $\text{sym}$  at position  $p$

Verify sig on  $st$  and  $h$



If  $st' = \text{final}$  and  $v=v^*$ , output  $\perp$   
Else if  $st' = \text{final}$ , output  $F(K\{v^*\}, v)$

Using  $\text{sym}'$ , update  $h$  to  $h'$

Output signature on  $st'$  and  $h'$

Prog-Iterate'

# Conclusions

# Conclusions

- Constrained PRFs for Turing machines based on iO and one way functions

# Conclusions

- Constrained PRFs for Turing machines based on iO and one way functions
- Unbounded broadcast encryption, unbounded ID-NIKE from iO and OWFs
  - unbounded broadcast encryption - Zhandry 14
  - unbounded ID-NIKE - Khurana, Rao, Sahai 15

# Conclusions

- Constrained PRFs for Turing machines based on iO and one way functions
- Unbounded broadcast encryption, unbounded ID-NIKE from iO and OWFs
  - unbounded broadcast encryption - Zhandry 14
  - unbounded ID-NIKE - Khurana, Rao, Sahai 15
- Attribute Based Encryption for Turing machines
  - Functional Encryption for Turing machines - Ananth, Sahai 15



Danke!