

A Full Characterization of Completeness for Two-party Randomized Function Evaluation

Daniel Kraschewski, Hemanta K. Maji, Manoj Prabhakaran, Amit Sahai

EUROCRYPT 2014

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- no fairness (i.e., adversarial party can abort after learning own output)
- results hold with respect to UC as well as standalone security notions

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- Who has more -bricks?  or ?

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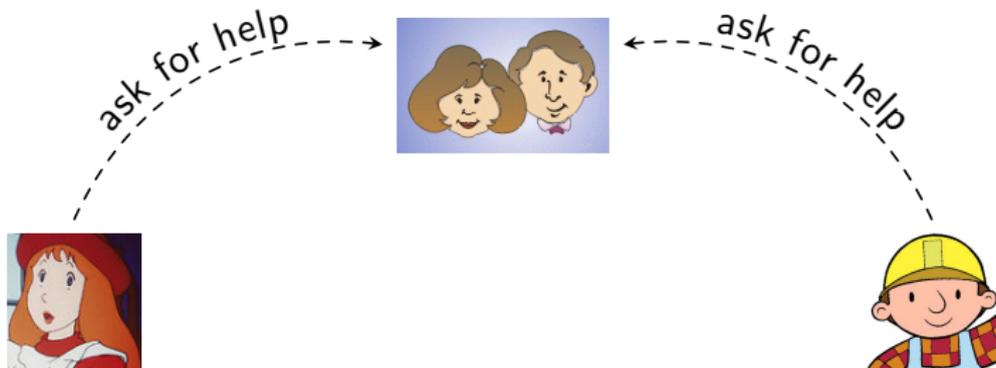
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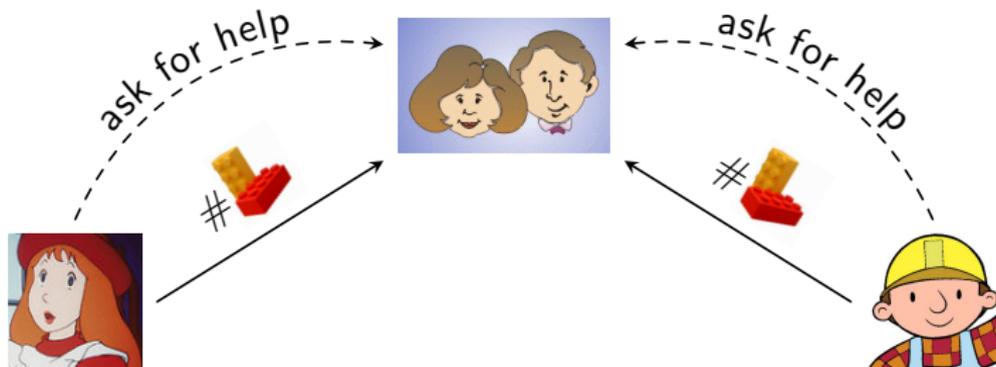
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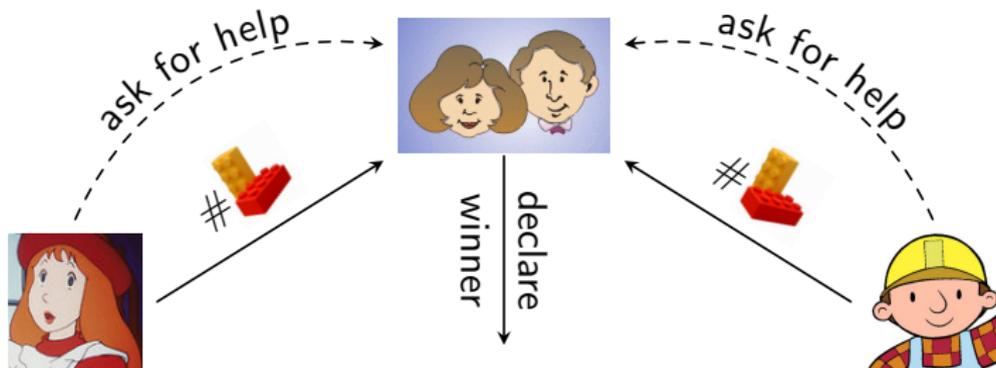
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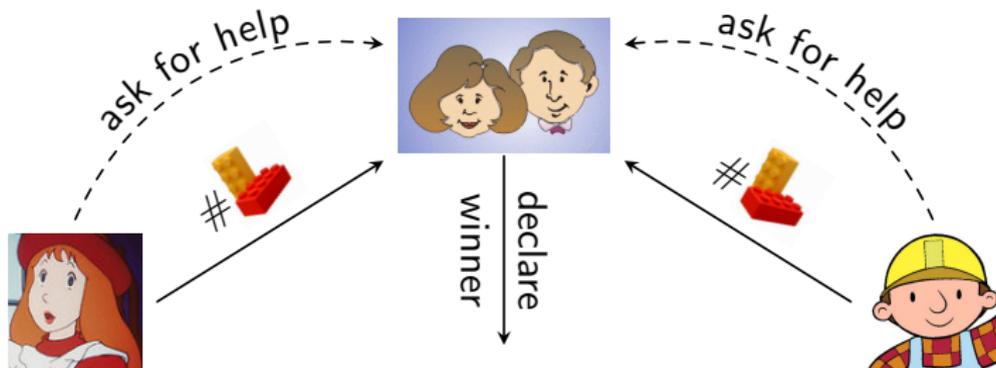
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What about less general trusted 3rd parties?

Simple primitives can be very powerful

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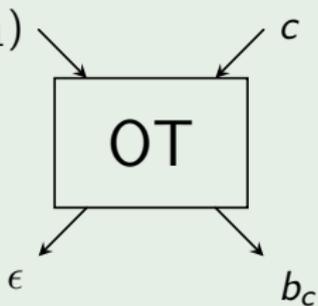
Oblivious Transfer



(b_0, b_1)



c



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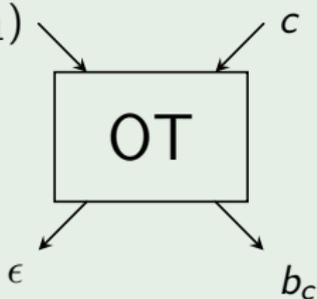
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complete (= all-powerful)

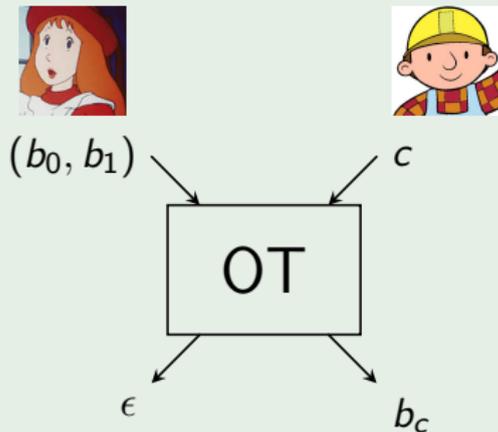
[Kilian-88]

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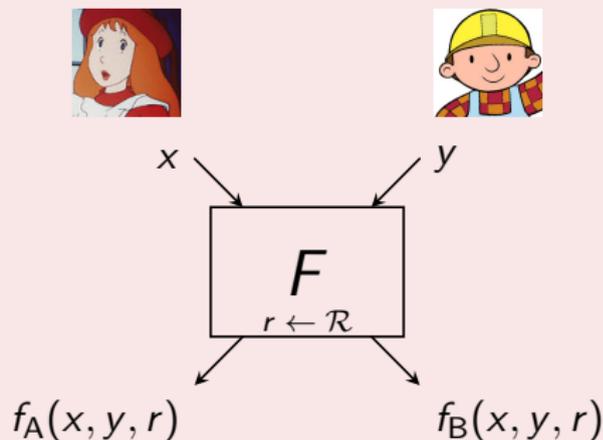


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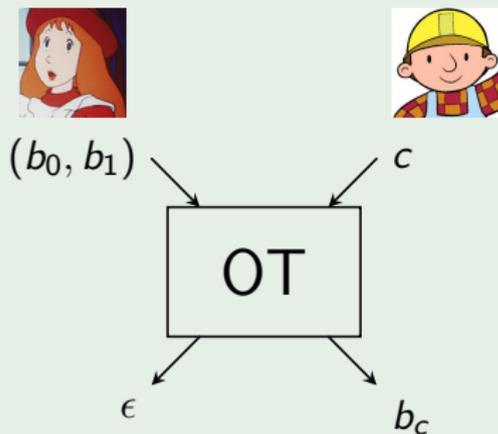
[Ishai-Prabhakaran-Sahai-08]

General crypto-gate $F = (f_A, f_B)$



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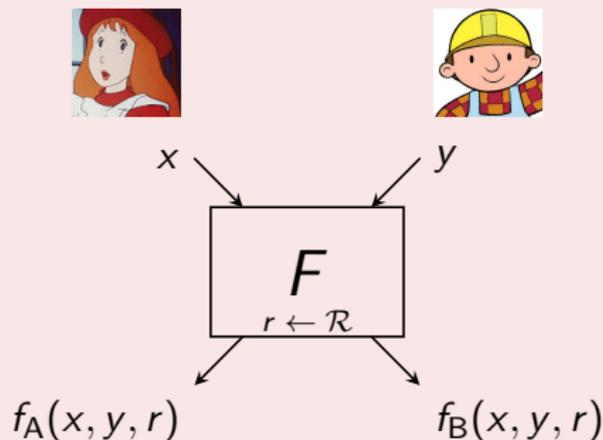


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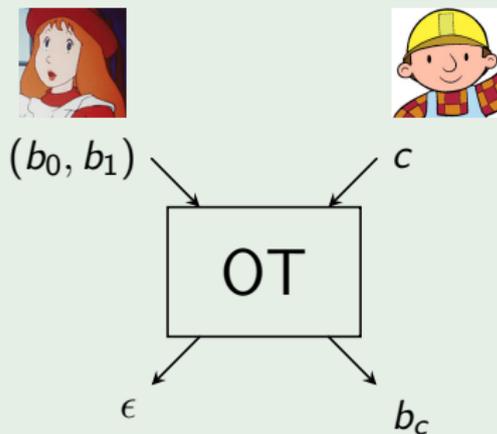
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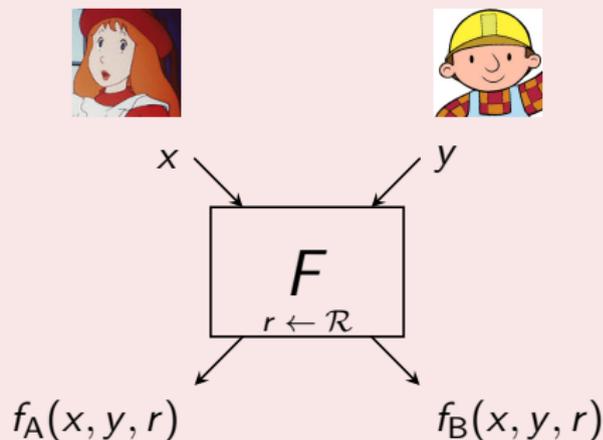


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Which ones are complete?

Special cases

symmetric: $f_A = f_B$

asymmetric: $f_A = \epsilon$

Known completeness criteria

		semi-honest	malicious
deterministic			
randomized			

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Our contribution

Main results

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1

 efficient
algorithm

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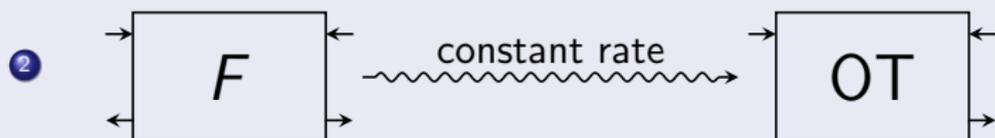
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Main results



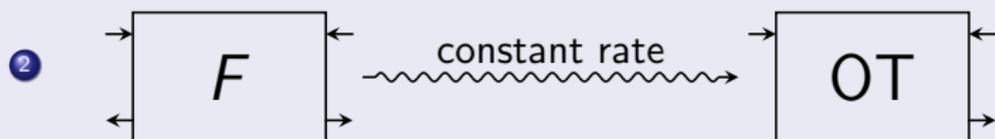
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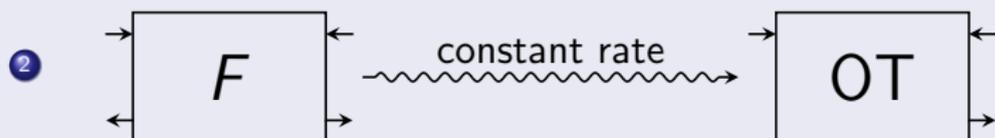
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Implications

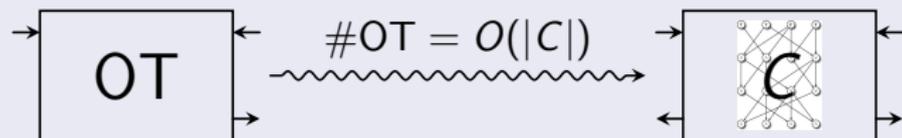
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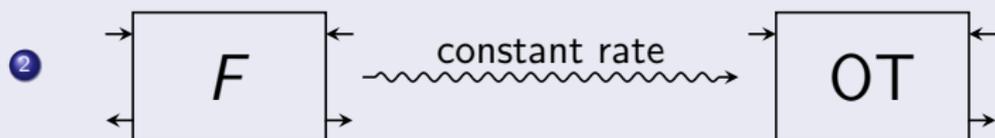
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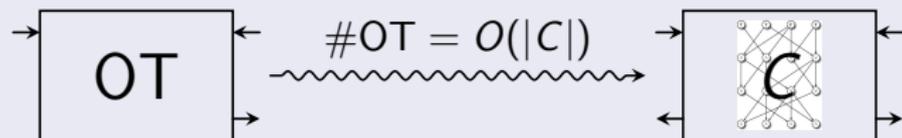
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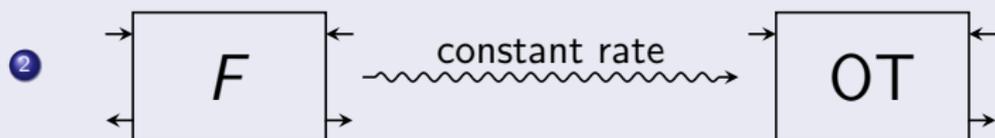
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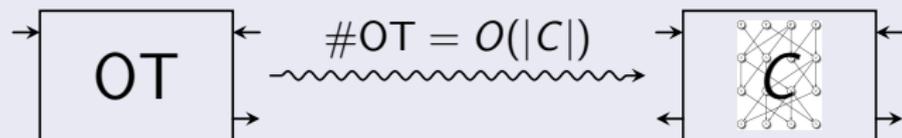
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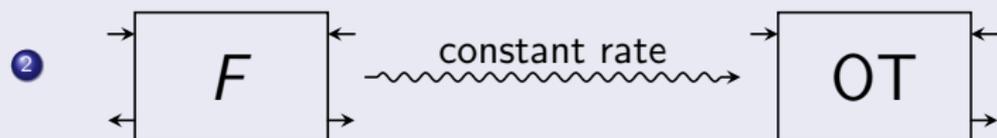
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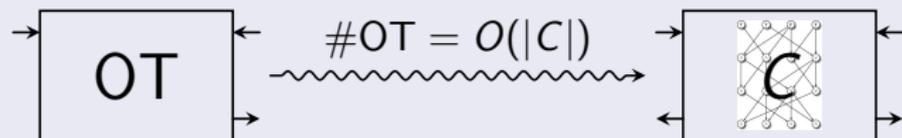
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- [Ishai-Prabhakaran-Sahai-08]:



- constant-rate reduction between complete crypto-gates
- robust notion of “crypto-complexity” (independent of underlying gate)
- **new approach for lower bounds?**

Starting point: semi-honest completeness

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Representation of crypto-gates

weighted bipartite graph

left part: views (x, a) of



right part: views (y, b) of



edges: $\Pr[a, b | x, y]$

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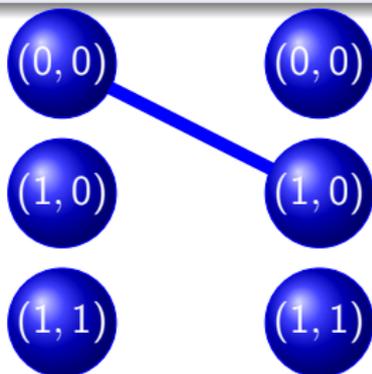


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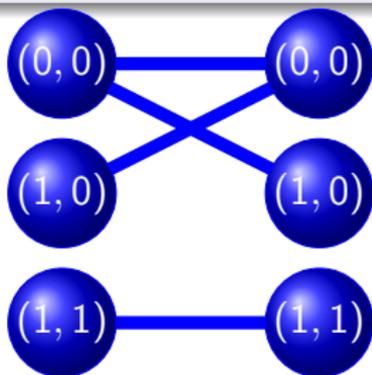


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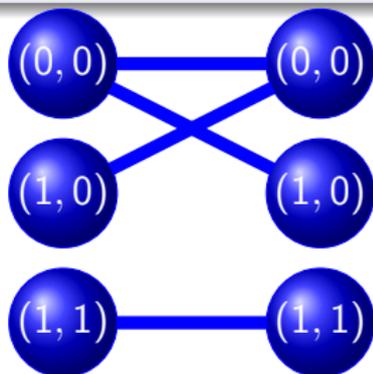


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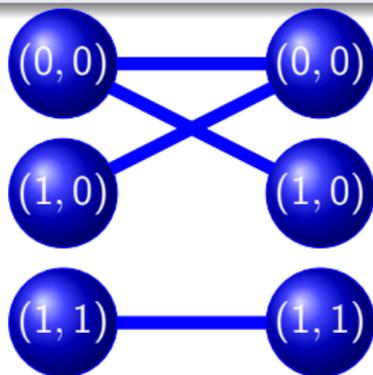


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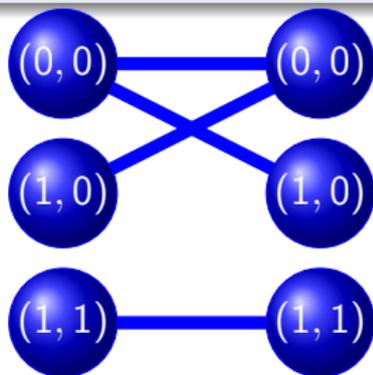


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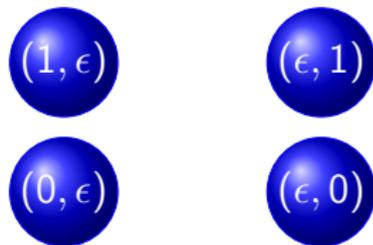


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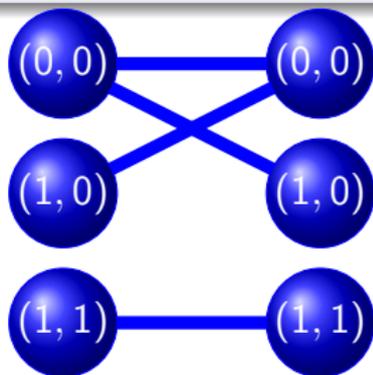


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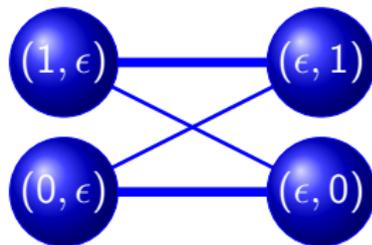


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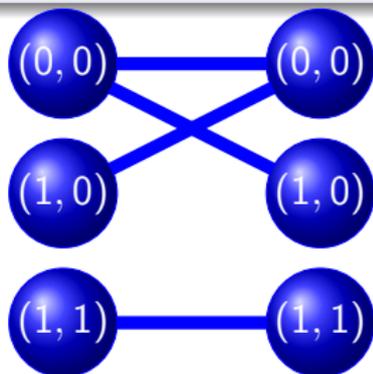
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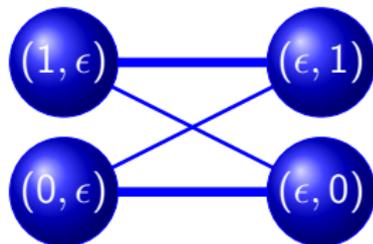
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Semi-honest completeness [Maji-Prabhakaran-Rosulek-12]

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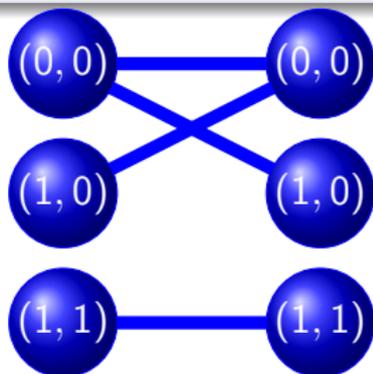


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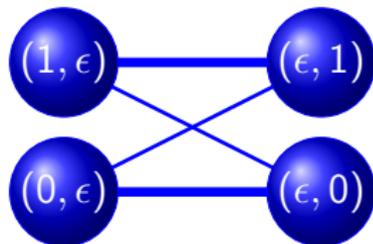


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Semi-honest completeness [Maji-Prabhakaran-Rosulek-12]

complete \Leftrightarrow graph has connected component which is no product graph

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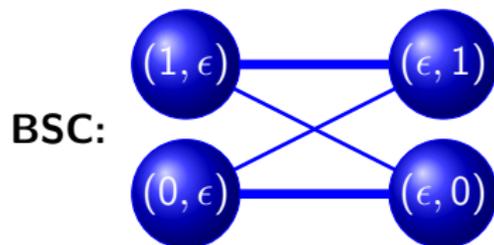
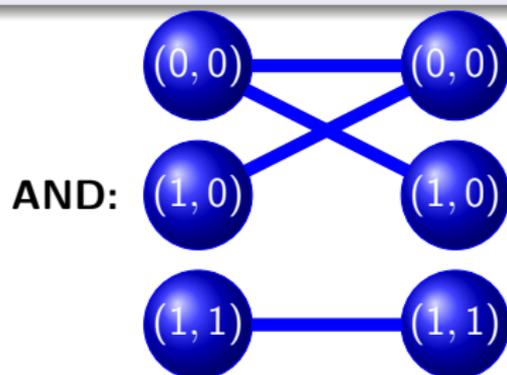
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Semi-honest completeness [Maji-Prabhakaran-Rosulek-12]

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 \Leftrightarrow adjacency matrix has full-rank non-diagonal 2×2 -submatrix

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Redundancy

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maliciously use only part of the crypto-gate, yet emulate honest behavior

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(0,0)	1/4	1/4		1
(0,1)	1/4	1/4		
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$$(a, b) = \begin{cases} \text{ind. rnd.} & \text{if } x = y \\ (x, y) & \text{if } x \neq y \end{cases}$$

Malicious completeness

Redundancy

maliciously use only part of the crypto-gate, yet emulate honest behavior

	(0,0)	(0,1)	(1,0)	(1,1)	(2,0)	(2,1)	(2,2)
(0,0)	1/4	1/4		1	1/8	1/8	1/2
(0,1)	1/4	1/4			1/8	1/8	
(1,0)			1/4	1/4		1/8	1/8
(1,1)	1		1/4	1/4	1/2	1/8	1/8

Malicious completeness

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	(0,0)	(0,1)	(1,0)	(1,1)	(2,0)	(2,1)	(2,2)
(0,0)	1/4	1/4		1	1/8	1/8	1/2
(0,1)	1/4	1/4			1/8	1/8	
(1,0)			1/4	1/4		1/8	1/8
(1,1)	1		1/4	1/4	1/2	1/8	1/8

Malicious completeness

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	(0,0)	(0,1)	(1,0)	(1,1)	(2,0)	(2,1)	(2,2)
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(0,1)	1/4	1/4			1/8	1/8	
(1,0)			1/4	1/4		1/8	1/8
(1,1)	1		1/4	1/4	1/2	1/8	1/8

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	(0,0)	(0,1)	(1,0)	(1,1)	(2,0)	(2,1)	(2,2)
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(0,1)	1/4	1/4			1/8	1/8	
(1,0)			1/4	1/4		1/8	1/8
(1,1)	1		1/4	1/4	1/2	1/8	1/8

Efficient characterization of malicious completeness

Malicious completeness

Redundancy

maliciously use only part of the crypto-gate, yet emulate honest behavior

	(0,0)	(0,1)	(1,0)	(1,1)	(2,0)	(2,1)	(2,2)
(0,0)	1/4	1/4		1	1/8	1/8	1/2
(0,1)	1/4	1/4			1/8	1/8	
(1,0)			1/4	1/4		1/8	1/8
(1,1)	1		1/4	1/4	1/2	1/8	1/8

Efficient characterization of malicious completeness

- 1 detect redundancies (use linear programming)

Malicious completeness

Redundancy

maliciously use only part of the crypto-gate, yet emulate honest behavior

	(0,0)	(0,1)	(1,0)	(1,1)	
(0,0)	1/4	1/4		1	
(0,1)	1/4	1/4			
(1,0)			1/4	1/4	
(1,1)	1		1/4	1/4	

Efficient characterization of malicious completeness

- 1 detect redundancies (use linear programming)
- 2 keep removing redundancies, eventually obtain redundancy-free “core”

Malicious completeness

Redundancy

maliciously use only part of the crypto-gate, yet emulate honest behavior

	(0,0)	(0,1)	(1,0)	(1,1)	
(0,0)	1/4	1/4		1	
(0,1)	1/4	1/4			
(1,0)			1/4	1/4	
(1,1)	1		1/4	1/4	

Efficient characterization of malicious completeness

- 1 detect redundancies (use linear programming)
- 2 keep removing redundancies, eventually obtain redundancy-free “core”
- 3 malicious complete \Leftrightarrow core is semi-honest complete

Malicious completeness

Redundancy

maliciously use only part of the crypto-gate, yet emulate honest behavior

	(0,0)	(0,1)	(1,0)	(1,1)	
(0,0)	1/4	1/4		1	[Redacted]
(0,1)	1/4	1/4			
(1,0)			1/4	1/4	
(1,1)	1		1/4	1/4	

Efficient characterization of malicious completeness

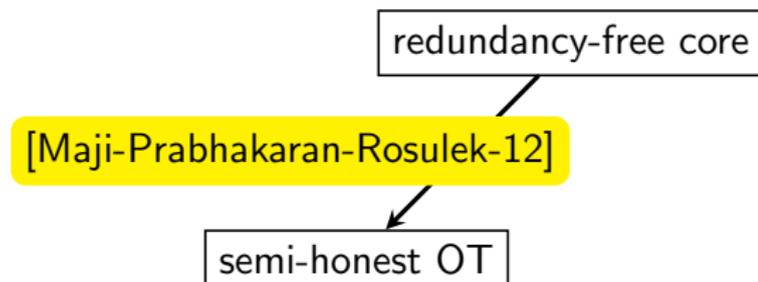
- 1 detect redundancies (use linear programming)
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Complete construction

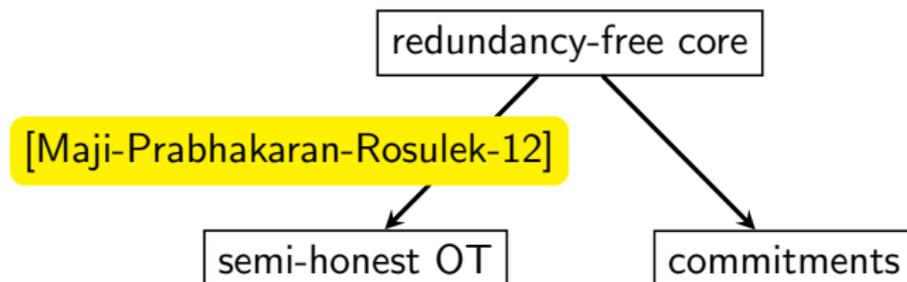
given crypto-gate

redundancy-free core

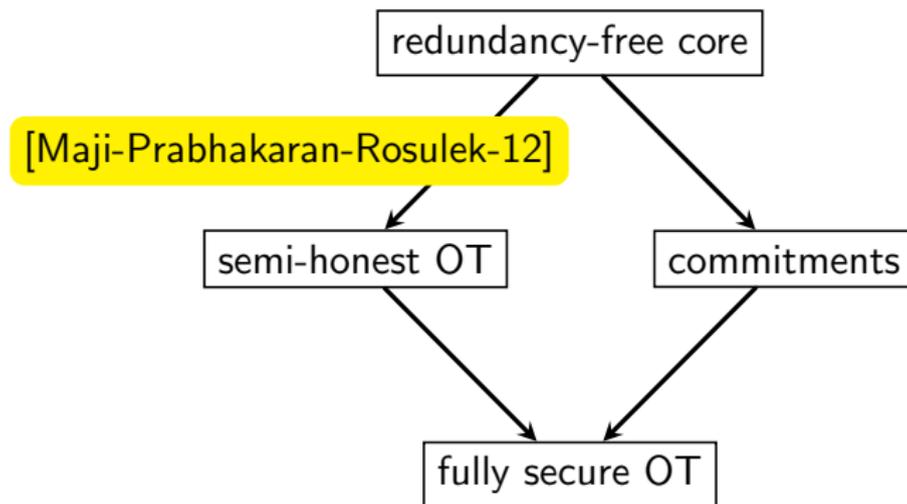
Complete construction



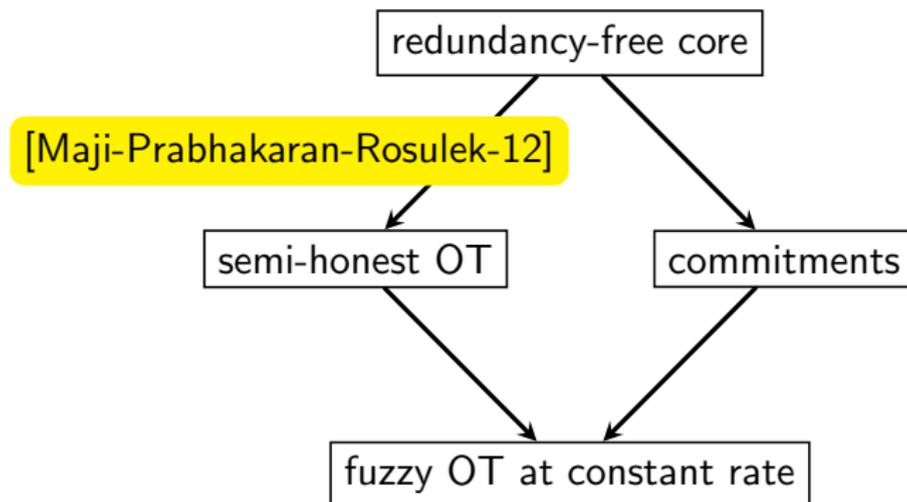
Complete construction



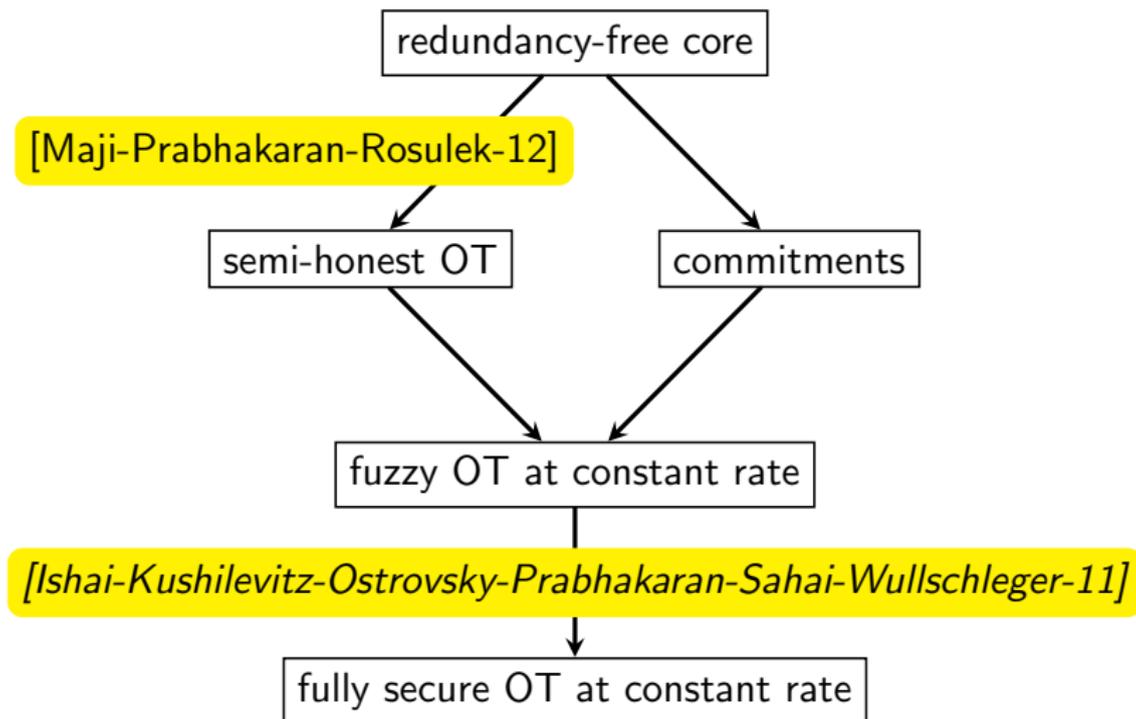
Complete construction



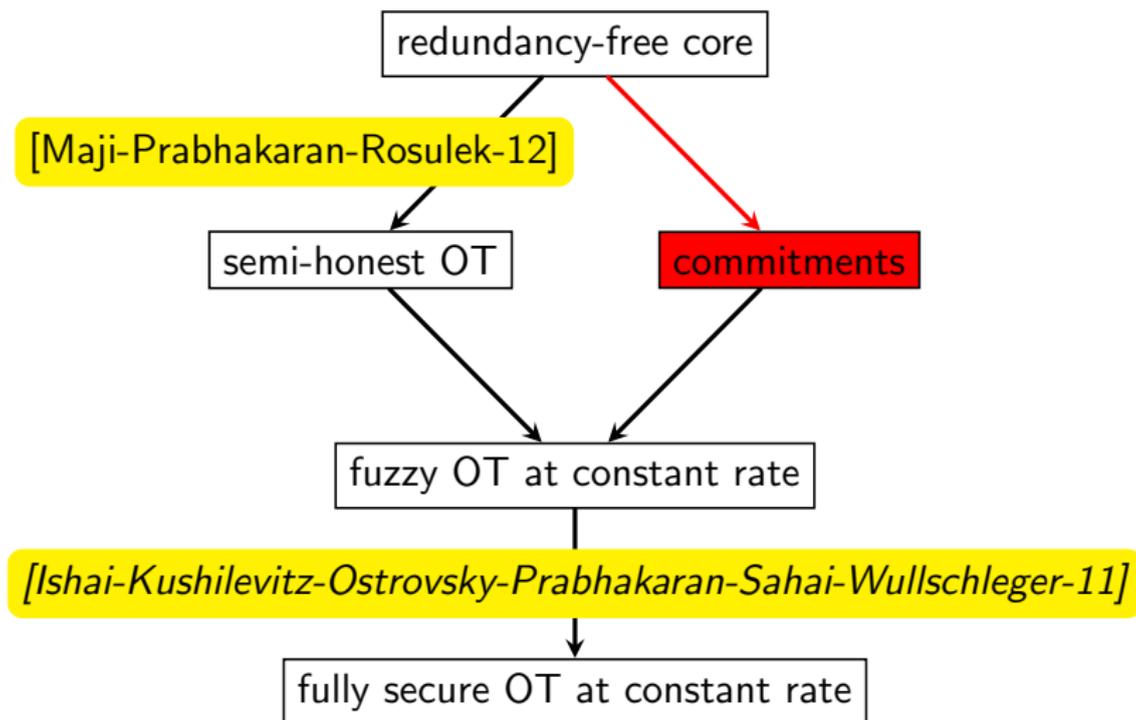
Complete construction



Complete construction



Complete construction



Commitment construction

use crypto-gate as “channel”



“sends” (x, a)



“receives” (y, b)

use crypto-gate as “channel”



“sends” (x, a)



“receives” (y, b)

hiding: push information through channel at larger rate than capacity

use crypto-gate as “channel”



“sends” (x, a)



“receives” (y, b)

hiding: push information through channel at larger rate than capacity

binding: use good enough relative distance code

use crypto-gate as “channel”



“sends” (x, a)



“receives” (y, b)

hiding: push information through channel at larger rate than capacity

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Caveats

use crypto-gate as “channel”



“sends” (x, a)



“receives” (y, b)

hiding: push information through channel at larger rate than capacity

binding: use good enough relative distance code

Caveats

- receiver influences channel

Commitment construction

use crypto-gate as “channel”



“sends” (x, a)



“receives” (y, b)

hiding: push information through channel at larger rate than capacity

binding: use good enough relative distance code

Caveats

- receiver influences channel
- redundancy-free \nrightarrow unfakeable input *distributions*

Technical contributions





- linear algebraic definition of redundancy



- linear algebraic definition of redundancy
 \rightsquigarrow efficient completeness test by linear programming



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 \rightsquigarrow efficient completeness test by linear programming
- statistical tests: information-theoretic “proofs” for F -hybrid



- linear algebraic definition of redundancy
~> efficient completeness test by linear programming
- statistical tests: information-theoretic “proofs” for F -hybrid
~> passive-to-active compiler



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 \rightsquigarrow passive-to-active compiler
- adaptive version of converse of Channel Coding Theorem



- linear algebraic definition of redundancy
~> efficient completeness test by linear programming
- statistical tests: information-theoretic “proofs” for F -hybrid
~> passive-to-active compiler
- adaptive version of converse of Channel Coding Theorem
~> commitments

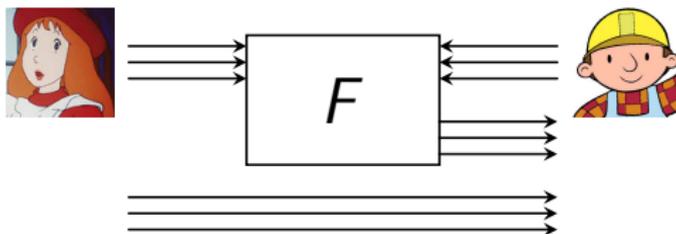
Open problems

Open problems

- non-interactive completeness

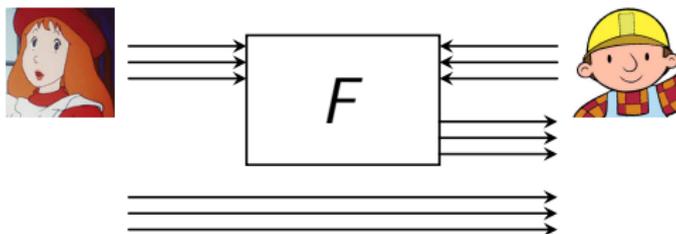
Open problems

- non-interactive completeness



Open problems

- non-interactive completeness \sim Decomposable Randomized Encodings

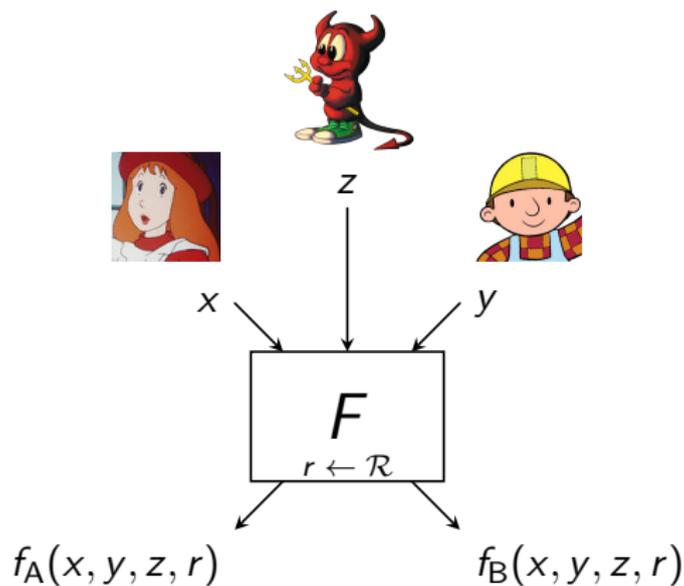


Open problems

- non-interactive completeness \sim Decomposable Randomized Encodings
- leaky & unfair primitives

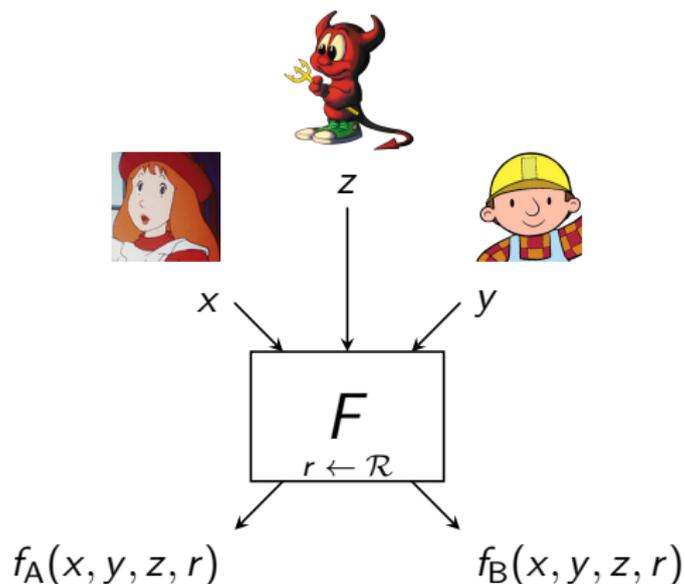
Open problems

- non-interactive completeness \sim Decomposable Randomized Encodings
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Open problems

- non-interactive completeness \sim Decomposable Randomized Encodings
- leaky & unfair primitives \sim Combiners and Extractors

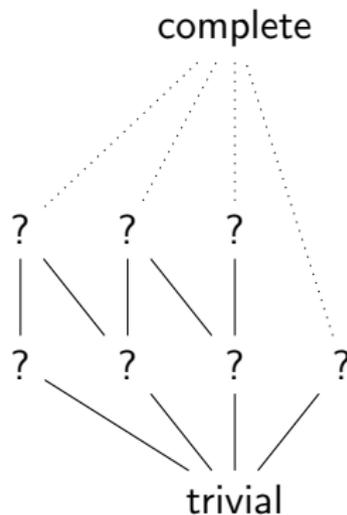


Open problems

- non-interactive completeness \sim Decomposable Randomized Encodings
- leaky & unfair primitives \sim Combiners and Extractors
- non-complete crypto-gates

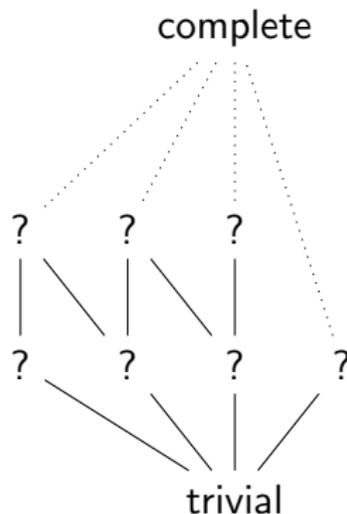
Open problems

- non-interactive completeness \sim Decomposable Randomized Encodings
- leaky & unfair primitives \sim Combiners and Extractors
- non-complete crypto-gates



Open problems

- non-interactive completeness \sim Decomposable Randomized Encodings
- leaky & unfair primitives \sim Combiners and Extractors
- non-complete crypto-gates \sim Black-Box Separations

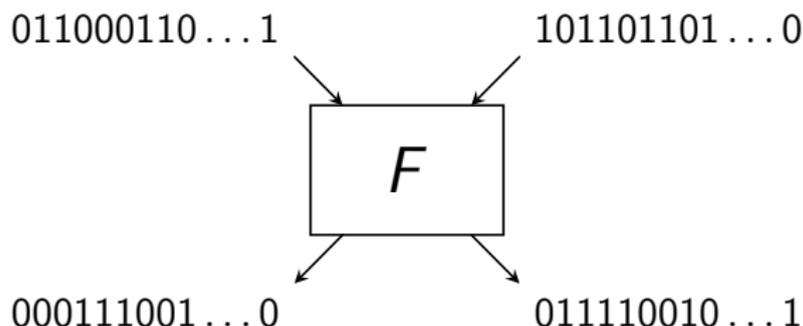


Open problems

- non-interactive completeness \sim Decomposable Randomized Encodings
- leaky & unfair primitives \sim Combiners and Extractors
- non-complete crypto-gates \sim Black-Box Separations
- infinite number of possible inputs (and outputs)

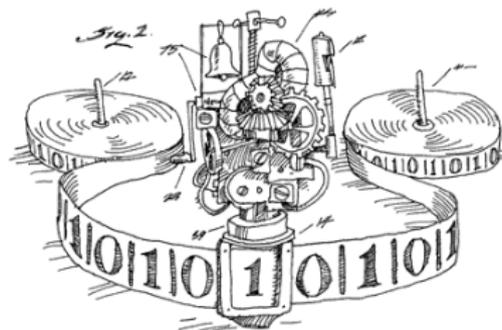
Open problems

- non-interactive completeness \sim Decomposable Randomized Encodings
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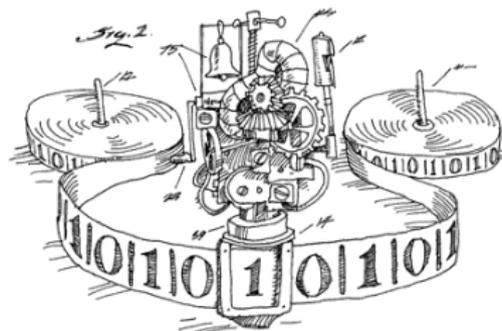
Open problems

- non-interactive completeness \sim Decomposable Randomized Encodings
- leaky & unfair primitives \sim Combiners and Extractors
- non-complete crypto-gates \sim Black-Box Separations
- infinite number of possible inputs (and outputs)
- computationally bounded adversaries



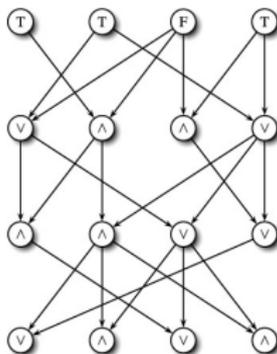
Open problems

- non-interactive completeness \sim Decomposable Randomized Encodings
- leaky & unfair primitives \sim Combiners and Extractors
- non-complete crypto-gates \sim Black-Box Separations
- infinite number of possible inputs (and outputs)
- computationally bounded adversaries (non-black-box reductions)



Open problems

- non-interactive completeness \sim Decomposable Randomized Encodings
- leaky & unfair primitives \sim Combiners and Extractors
- non-complete crypto-gates \sim Black-Box Separations
- infinite number of possible inputs (and outputs)
- computationally bounded adversaries (non-black-box reductions)
- lower (crypto-)complexity bounds



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What's complicated about it?

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cannot use uniform distribution

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$\frac{1}{3}$	$\frac{2}{3}$	$\frac{1}{2}$
$\frac{2}{3}$	$\frac{1}{3}$	$\frac{1}{2}$
1	1	$\frac{1}{2}$
		$\frac{1}{2}$

What's complicated about it?

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$\frac{1}{3}$	$\frac{2}{3}$	$\frac{1}{2}$
$\frac{2}{3}$	$\frac{1}{3}$	$\frac{1}{2}$
1	1	$\frac{1}{2}$
		$\frac{1}{2}$

$\frac{1}{6}$	$\frac{1}{3}$	$\frac{1}{2}$
$\frac{1}{3}$	$\frac{1}{6}$	$\frac{1}{2}$
$\frac{1}{2}$	$\frac{1}{2}$	$\frac{1}{2}$
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$\frac{1}{3}$



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		$\frac{1}{2}$

$\frac{1}{6}$	$\frac{1}{3}$	$\frac{1}{2}$
$\frac{1}{3}$	$\frac{1}{6}$	$\frac{1}{2}$
$\frac{1}{2}$		$\frac{1}{2}$
	$\frac{1}{2}$	$\frac{1}{2}$

cannot neglect inputs

What's complicated about it?

cannot use uniform distribution

$\frac{1}{3}$	$\frac{2}{3}$	$\frac{1}{2}$
$\frac{2}{3}$	$\frac{1}{3}$	$\frac{1}{2}$
1		$\frac{1}{2}$
	1	$\frac{1}{2}$

$\frac{1}{6}$	$\frac{1}{3}$	$\frac{1}{2}$
$\frac{1}{3}$	$\frac{1}{6}$	$\frac{1}{2}$
$\frac{1}{2}$		$\frac{1}{2}$
	$\frac{1}{2}$	$\frac{1}{2}$

cannot neglect inputs

$\frac{1}{2}$	1	
$\frac{1}{2}$		1
$\frac{1}{3}$	1	
$\frac{2}{3}$		1

What's complicated about it?

cannot use uniform distribution

$\frac{1}{3}$	$\frac{2}{3}$	$\frac{1}{2}$
$\frac{2}{3}$	$\frac{1}{3}$	$\frac{1}{2}$
1		$\frac{1}{2}$
	1	$\frac{1}{2}$

$\frac{1}{6}$	$\frac{1}{3}$	$\frac{1}{2}$
$\frac{1}{3}$	$\frac{1}{6}$	$\frac{1}{2}$
$\frac{1}{2}$		$\frac{1}{2}$
	$\frac{1}{2}$	$\frac{1}{2}$

cannot neglect inputs

$\frac{1}{2}$	1	
$\frac{1}{2}$		1
[Redacted]		

What's complicated about it?

cannot use uniform distribution

$\frac{1}{3}$	$\frac{2}{3}$	$\frac{1}{2}$
$\frac{2}{3}$	$\frac{1}{3}$	$\frac{1}{2}$
1		$\frac{1}{2}$
	1	$\frac{1}{2}$

$\frac{1}{6}$	$\frac{1}{3}$	$\frac{1}{2}$
$\frac{1}{3}$	$\frac{1}{6}$	$\frac{1}{2}$
$\frac{1}{2}$		$\frac{1}{2}$
	$\frac{1}{2}$	$\frac{1}{2}$

cannot neglect inputs

$\frac{1}{2}$	1	
$\frac{1}{2}$		1
$\frac{1}{3}$	1	
$\frac{2}{3}$		1

What's complicated about it?

cannot use uniform distribution

$\frac{1}{3}$	$\frac{2}{3}$	$\frac{1}{2}$
$\frac{2}{3}$	$\frac{1}{3}$	$\frac{1}{2}$
1	1	$\frac{1}{2}$
		$\frac{1}{2}$

$\frac{1}{6}$	$\frac{1}{3}$	$\frac{1}{2}$
$\frac{1}{3}$	$\frac{1}{6}$	$\frac{1}{2}$
$\frac{1}{2}$	$\frac{1}{2}$	$\frac{1}{2}$
	$\frac{1}{2}$	$\frac{1}{2}$

cannot neglect inputs

[Redacted]		
$\frac{1}{3}$	1	
$\frac{2}{3}$		1

What's complicated about it?

cannot use uniform distribution

$\frac{1}{3}$	$\frac{2}{3}$	$\frac{1}{2}$
$\frac{2}{3}$	$\frac{1}{3}$	$\frac{1}{2}$
1		$\frac{1}{2}$
	1	$\frac{1}{2}$

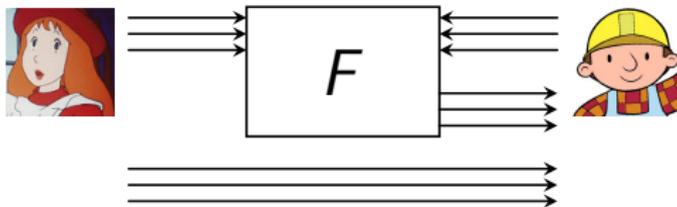
$\frac{1}{6}$	$\frac{1}{3}$	$\frac{1}{2}$
$\frac{1}{3}$	$\frac{1}{6}$	$\frac{1}{2}$
$\frac{1}{2}$		$\frac{1}{2}$
	$\frac{1}{2}$	$\frac{1}{2}$

cannot neglect inputs

$\frac{1}{2}$	1	
$\frac{1}{2}$		1
$\frac{1}{3}$	1	
$\frac{2}{3}$		1

Open Questions & Related Fields

Non-interactive completeness



related to **Decomposable Randomized Encodings**

what we know

- string-OT from bit-OT
[Brassard-Crépeau-Santha-96]
- NC^1 -NISC from OT, general NISC from OT+PRG
[Ishai-Kushilevitz-Ostrovsky-Prabhakaran-Sahai-11]

open questions

- general information-theoretic NISC from OT?

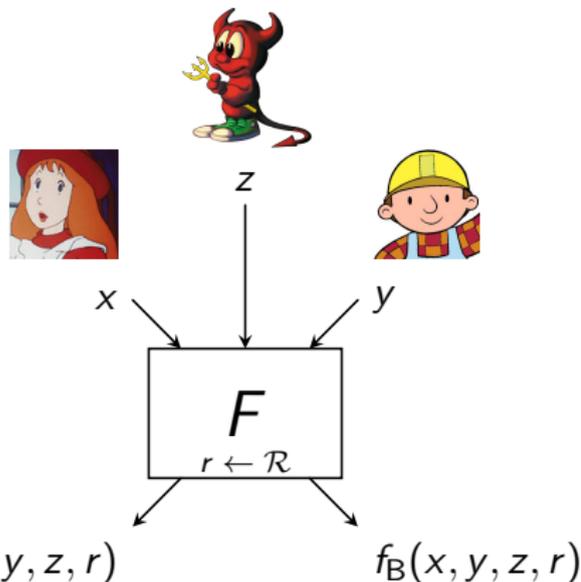
Leaky & unfair primitives

what we know

- completeness criteria for unfair noisy channels
[Crépeau-Kilian-88,
Damgård-Kilian-Salvail-99,
Damgård-Fehr-Morozov-Salvail-04,
Wullschleger-09]

open questions

- more complex crypto-gates?
- deterministic crypto-gates?



related to **Combiners and Extractors**

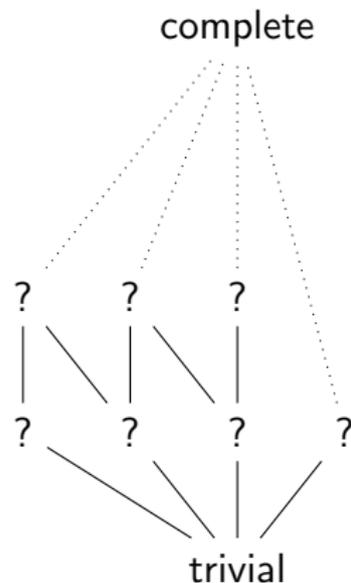
Non-complete crypto-gates

what we know

- classification of trivial crypto-gates
[Kushilevitz-92, Beimel-Malkin-Micali-99, Künzler-MüllerQuade-Raub-09, Maji-Prabhakaran-Rosulek-09]
- examples for infinite hierarchy
[Kilian-Kushilevitz-Micali-Ostrovsky-00, Maji-Prabhakaran-Rosulek-09]
- Non-complete crypto-gates are symmetric!

open questions

- concrete equivalence classes?
- constant-rate vs arbitrary (efficient) reduction?



related to **Black-Box Separations**

More than $O(1)$ -size

this work

- $O(1)$ -size \rightsquigarrow efficient protocol for negligible error
- $O(2^k)$ -size \rightsquigarrow exponential complexity for negligible error?

what we know

- highly structured examples (e.g., string-OT, OPE)
- black-box reductions for oracle functionalities, e.g., IC and RO
[Luby-Rackoff-88, Coron-Patarin-Seurin-08, Holenstein-Künzler-Tessaro-11, Baecher-Brzuska-Mittelbach-13]
- Random Oracle \equiv Commitments
[Mahmoody-Maji-Prabhakaran-12]

open questions

- completeness criteria for oracles?
- good definition for interesting crypto-gates with infinite number of possible inputs?

Computationally bounded adversaries

what we know

- An asymmetric F is complete, iff for some x_0, x_1 it is infeasible to reduce $f(x_1, \cdot)$ to $f(x_0, \cdot)$ [Harnik-Naor-Reingold-Rosen-04].
- Assuming a computational semi-honest OT protocol, (almost) every 2-party functionality is either trivial or complete [Maji-Prabhakaran-Rosulek-10, Rosulek-12].
- In the semi-honest model, any constant round protocol for a non-trivial $O(1)$ -size function can be turned into an OT protocol [Lindell-Omri-Zarosim-12].
- black-box separations between OT, key-agreement, CRHF, OWF [Impagliazzo-Rudich-89, Simon-98, Gertner-Kannan-Malkin-Reingold-Viswanathan-00, Gertner-Malkin-Reingold-01]

open questions

- non-black-box reduction of OT to one-way functions?