

# **Sometimes-Recurse Shuffle**

**Almost-Random Permutations  
in Logarithmic Expected Time**

**Ben Morris**

Dept. of Mathematics  
UC Davis, USA

**Phillip Rogaway**

Dept. of Computer Science  
UC Davis, USA

13 May 2014

**EUROCRYPT 2014**  
Copenhagen, Denmark

# Enciphering a Credit-Card Number

(also called a “PAN”)



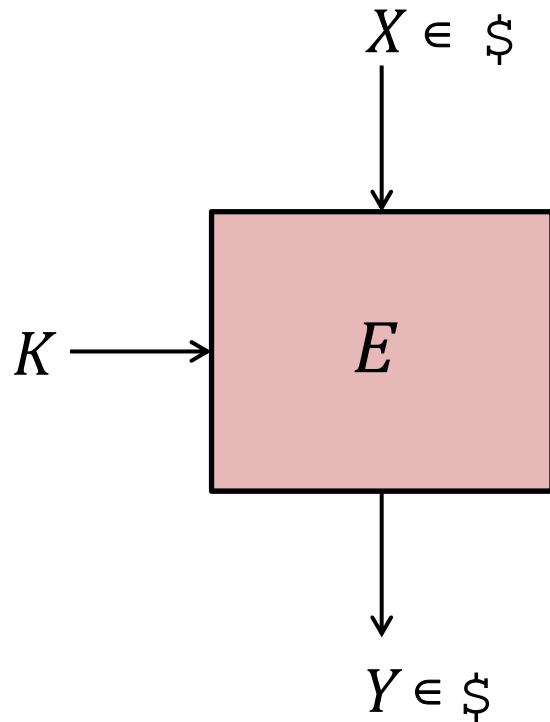
$$E: \mathbb{V} \times \{0,1,\dots,9\}^{16} \rightarrow \{0,1,\dots,9\}^{16}$$

**Format-Preserving Encryption (FPE):**  $\leftarrow$  named & popularized by T. Spies  
[NBS FIPS 74: 1981]

$$E: \mathbb{V} \times \$y \rightarrow \$$$

# FPE = ? Blockcipher

Sort of



$$E: \mathcal{X} \times \$ \rightarrow \$$$

$E(K, \cdot)$  is a permutation on  $\$$

**Assumption:**  $\$ = [N] = \{0, \dots, N - 1\}$

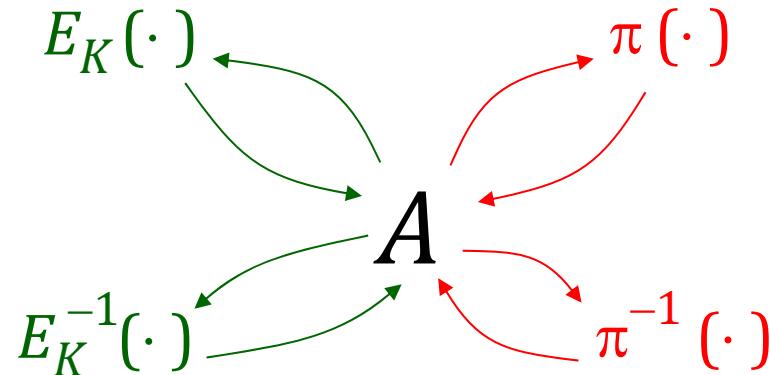
Not *that* limiting – many natural messages spaces can be efficiently put into 1-to-1 correspondence with  $[N]$

[Black, Rogaway 2002]

[Bellare, Ristenpart, Rogaway, Stegers 2009]

# Measuring quality

$$E: \mathcal{X} \times \$ \rightarrow \$$$



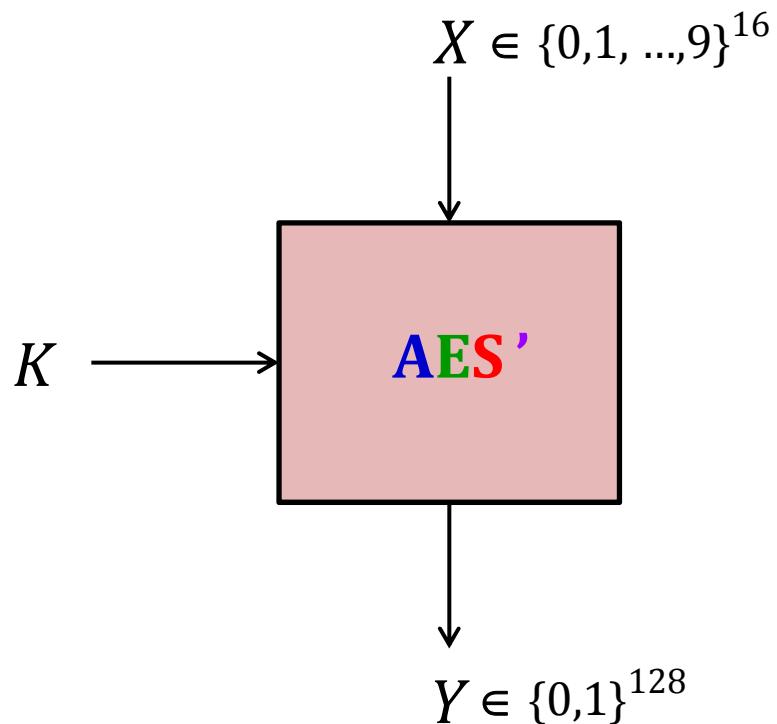
$$\mathbf{Adv}_E^{\text{sprp}}(q) = \max_{\substack{A \text{ asks } q \text{ queries} \\ \text{nonadaptive}}} \Pr[A^{E_K, E_K^{-1}} \rightarrow 1] - \Pr[A^{\pi, \pi^{-1}} \rightarrow 1]$$

$$\Delta_E(q) = \max_{\substack{A \text{ asks } q \\ \text{nonadaptive queries}}} \Pr[A^{E_K} \rightarrow 1] - \Pr[A^{\pi} \rightarrow 1]$$

When  $q=N$   
these coincide

# One approach to FPE

*De novo* construction

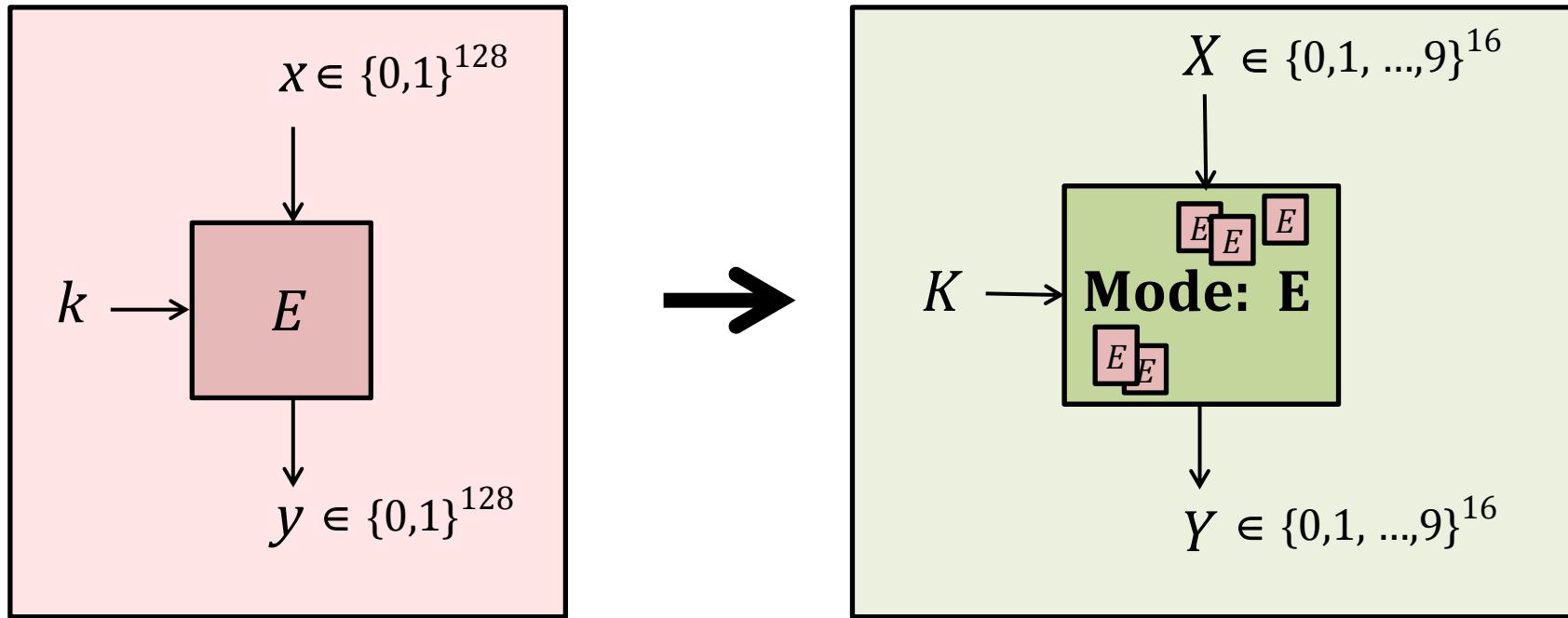


## Lots of problems

- Unclear **how** to extend conventional blockciphers to small/unusual domains.
- **Security assurances** earned by existing blockcipher **forfeit**
- **Existing HW and SW** not exploitable  
There exist designs that allow short binary strings, like **HPC**, but don't go as far as  $[N]$

# Another approach to FPE

PRF to PRP conversion



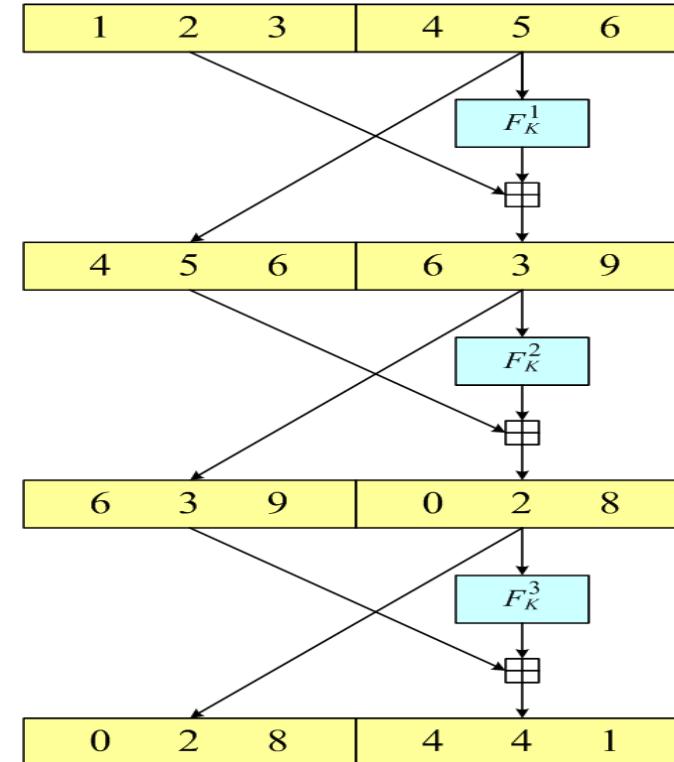
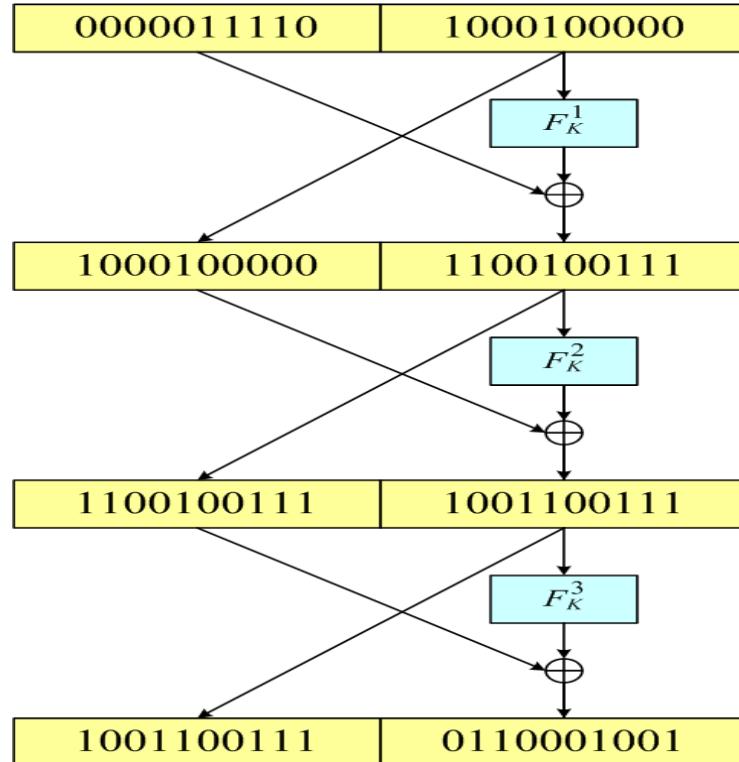
**PRP with a domain  $\{0,1\}^b \rightarrow$  PRP with a domain  $[N]$**

**PRF with a domain  $\{0,1\}^b \rightarrow$  PRP with a domain  $[N]$**

**Random function  
with domain  $\{0,1\}^b \rightarrow$  Random permutation  
with domain  $[N]$**

# That's what Feistel does

Random function with domain  $\{0,1\}^b \rightarrow$  Random permutation with domain  $[N]$



## Poor concrete security

Luby-Rackoff: proven security to  $q \sim N^{1/4}$

Patarin: provable security to  $q \sim N^{1/2}$

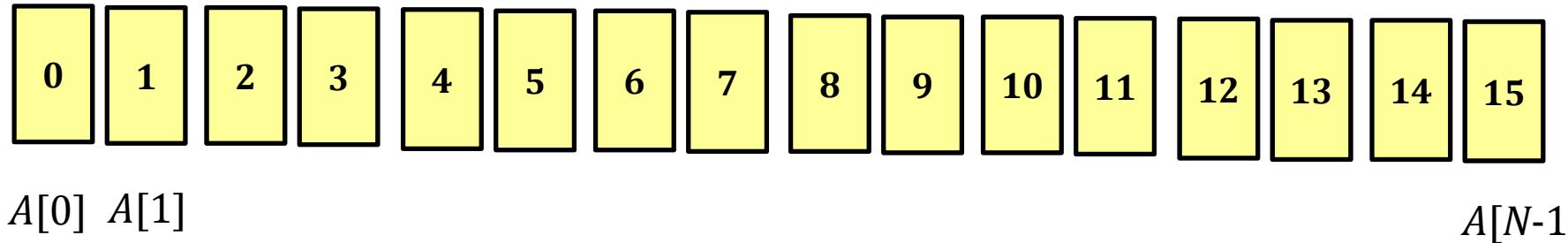
Folklore: inf th attacks to  $q \sim N^{1/2}$

## Goal: security to $q = N$

**full security** [Ristenpart, Yilek 2013]

# Full security is feasible

At least if you spend  $\Omega(N)$  time

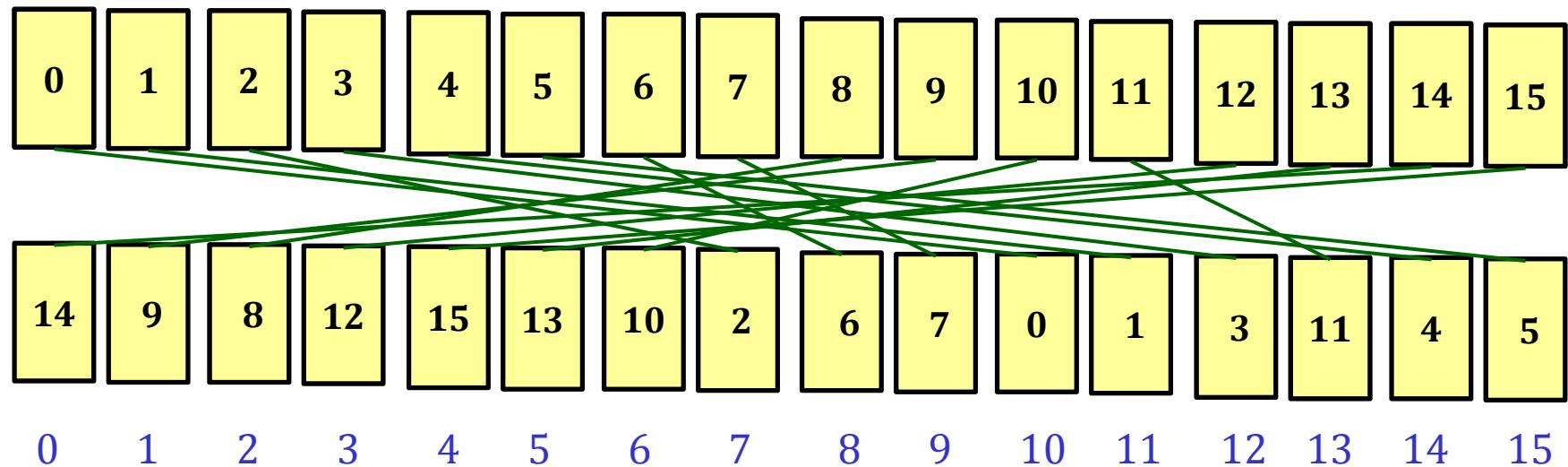


```
for  $j$  from 0 to  $N-1$  do  $A[i] \leftarrow i$ 
for  $j$  from  $N-1$  downto 1 do
     $i \leftarrow [j]$ 
     $A[i] \leftrightarrow A[j]$ 
```

Let key  $K$  name these choices:  
sequence of numbers in  
[ $N$ ], [ $N-1$ ], ..., [3], [2], [1]

“Knuth Shuffle”  
(Fisher-Yates)

# The Route Towards Better Methods/Bounds Enciphering Scheme $\leftrightarrow$ Card Shuffle

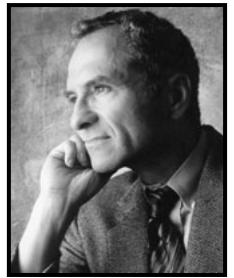


A point in  $x \in \$$   $\leftrightarrow$  A particular card

A key  $K \in \mathcal{X}$   $\rightarrow$  Randomness used to shuffle the cards

Image  $E_K(x)$   $\leftrightarrow$  Where that card ends up with the given randomness

An **oblivious** shuffle: can follow the path of a card without attending to the other cards. [Naor, 1989]

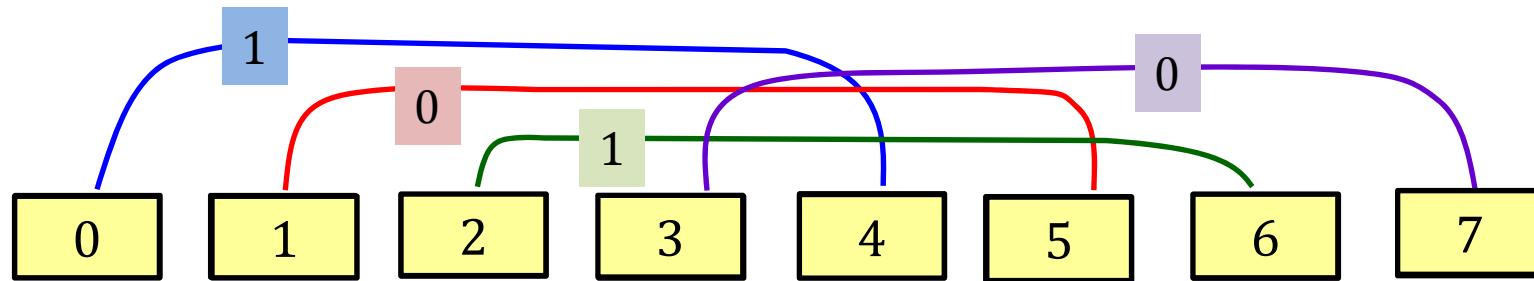


# Thorp Shuffle

TH[ $N, r$ ]

[Thorp 1973]

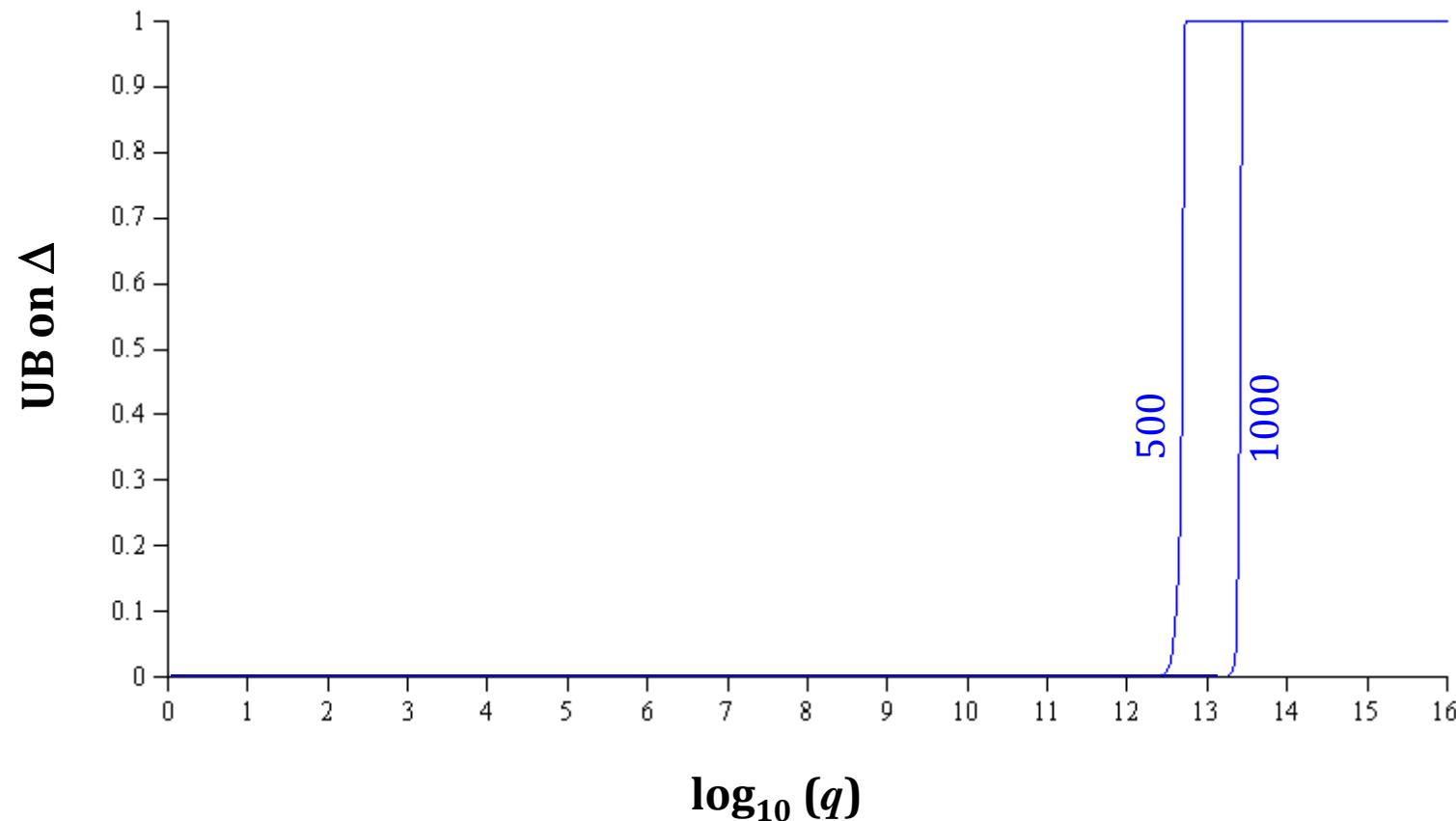
- repeat  $r$  times
1. Pair cards at posns  $x$  and  $x + N/2$
  2. Flip a coin for each pair
  3. The coins indicate if pairs go
- ↓      ↓      or      ↗  
0      1



[Morris, Rogaway, Stegers 2009]  
[Hoang, Rogaway 2010]

## Security of Thorp

TH[ $10^{16}$ ,  $r$ ]

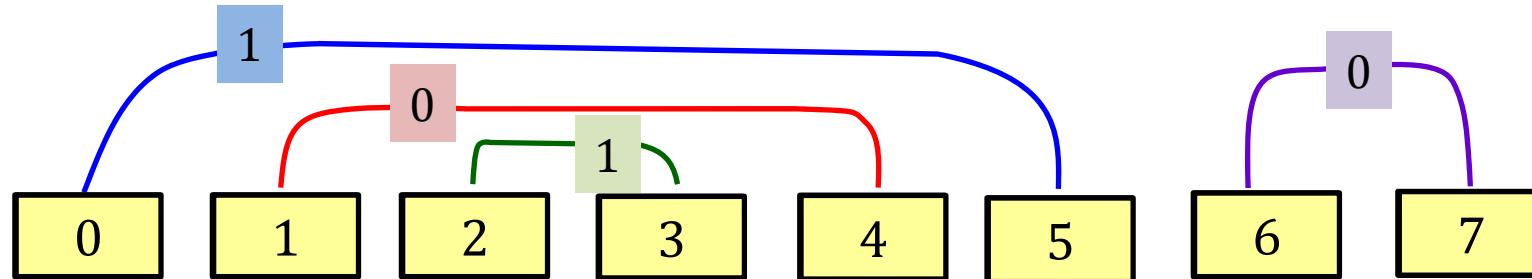
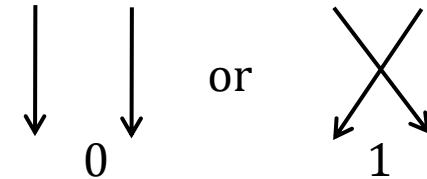


# Swap-or-Not SN[ $N, r$ ]

[Hoang, Morris, Rogaway 2012]

repeat  $r$  times

1.  $K \leftarrow [N]$  Eg,  $K = 5$  below
2. Pair  $x$  and  $K-x \pmod N$
3. Flip a coin for each pair
4. The coins indicate if pairs go



# Swap-or-Not SN[ $N, r$ ]

[Hoang, Morris, Rogaway 2012]

As a **blockcipher**

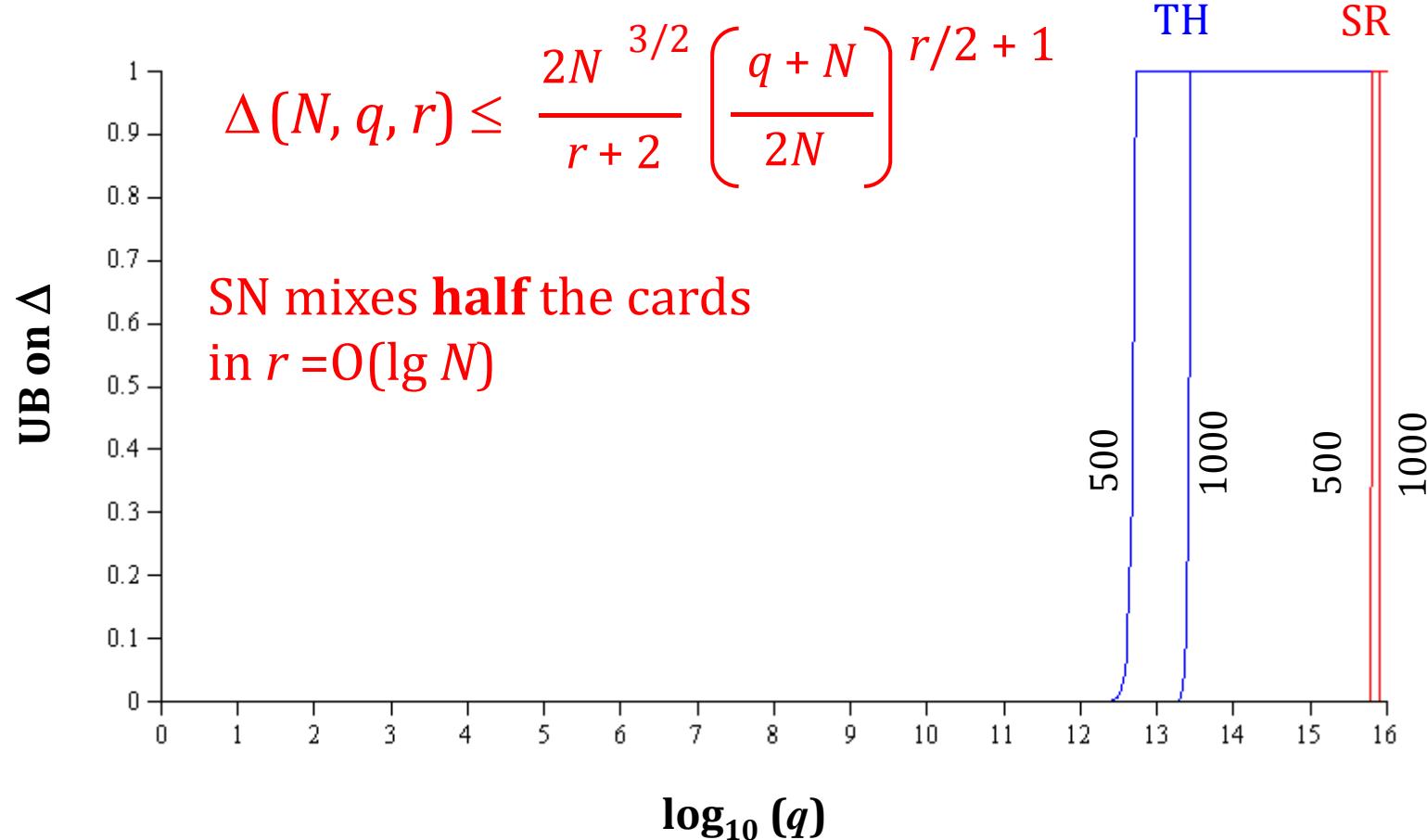
```
algorithm  $E_{K_1 \dots K_R} F(x)$  //  $x \in \{0, \dots, N-1\}$ 
for  $i \leftarrow 1$  to  $r$  do
     $x' \leftarrow K_i - x$ 
     $x^* \leftarrow \max(x, x')$ 
    if  $F(i, x^*) = 1$  then  $x \leftarrow x'$ 
return  $x$ 
```

Decryption: Same, with  $i$  going from  $r$  down to 1

Bounds for SN apply to  $\text{SN}^{-1}$

# Security of Swap-or-Not

$\text{SN}[10^{16}, r]$



# Bootstrapping an inner shuffle

## Icicle & Mix-and-Cut

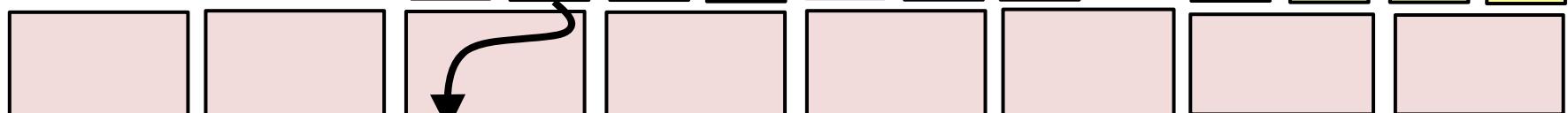
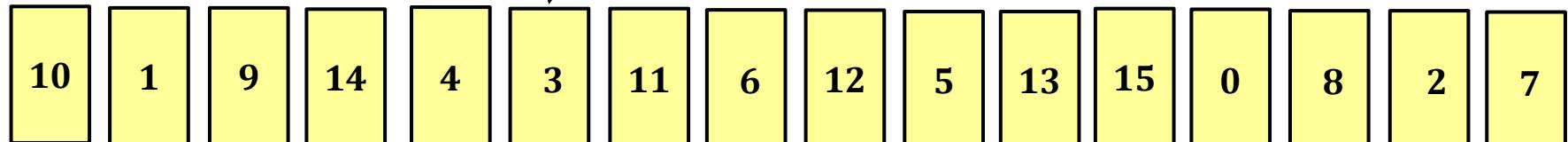
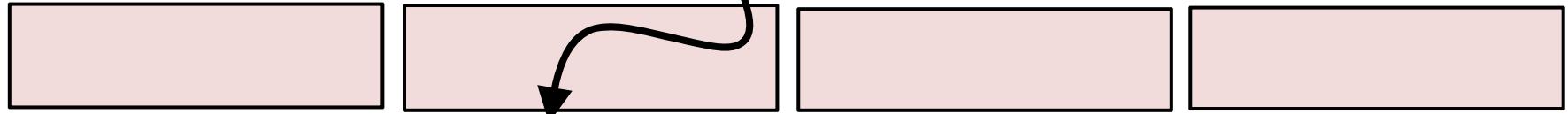
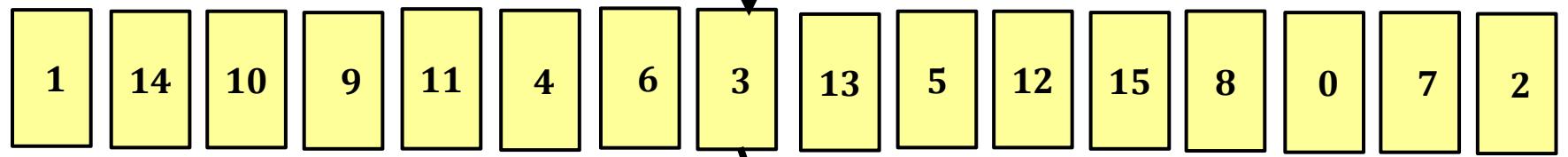
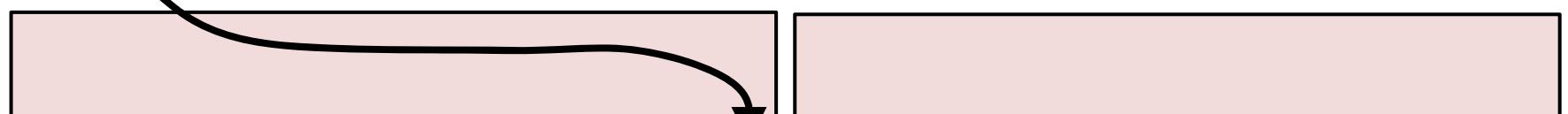
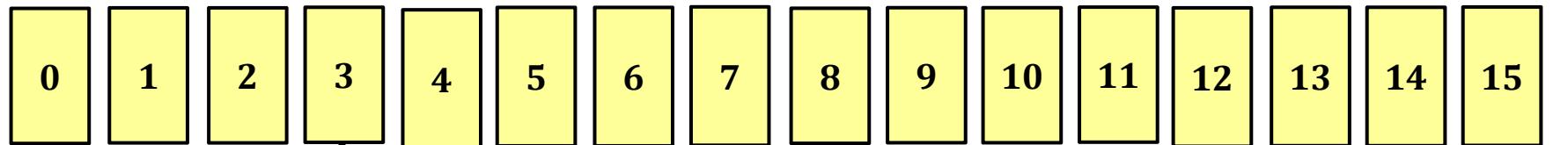
[Ristenpart, Yilek 2013]  
following  
[Granboulan-Pornin 2007] and  
[Czumaj, Kanarek, Kutyłowski and 1998]

- Apply some **inner shuffle**.  
It needs to be a **pseudorandom separator** (PRS):  
the **set** of elements in the left & right output pile should be near uniform
- Recurse down left & right output piles

## Icicle

- Use  $SN[N, O(\lg N)]$  is a PRS
- Total time:  $O(\lg^2 N)$

## Mix-and-Cut



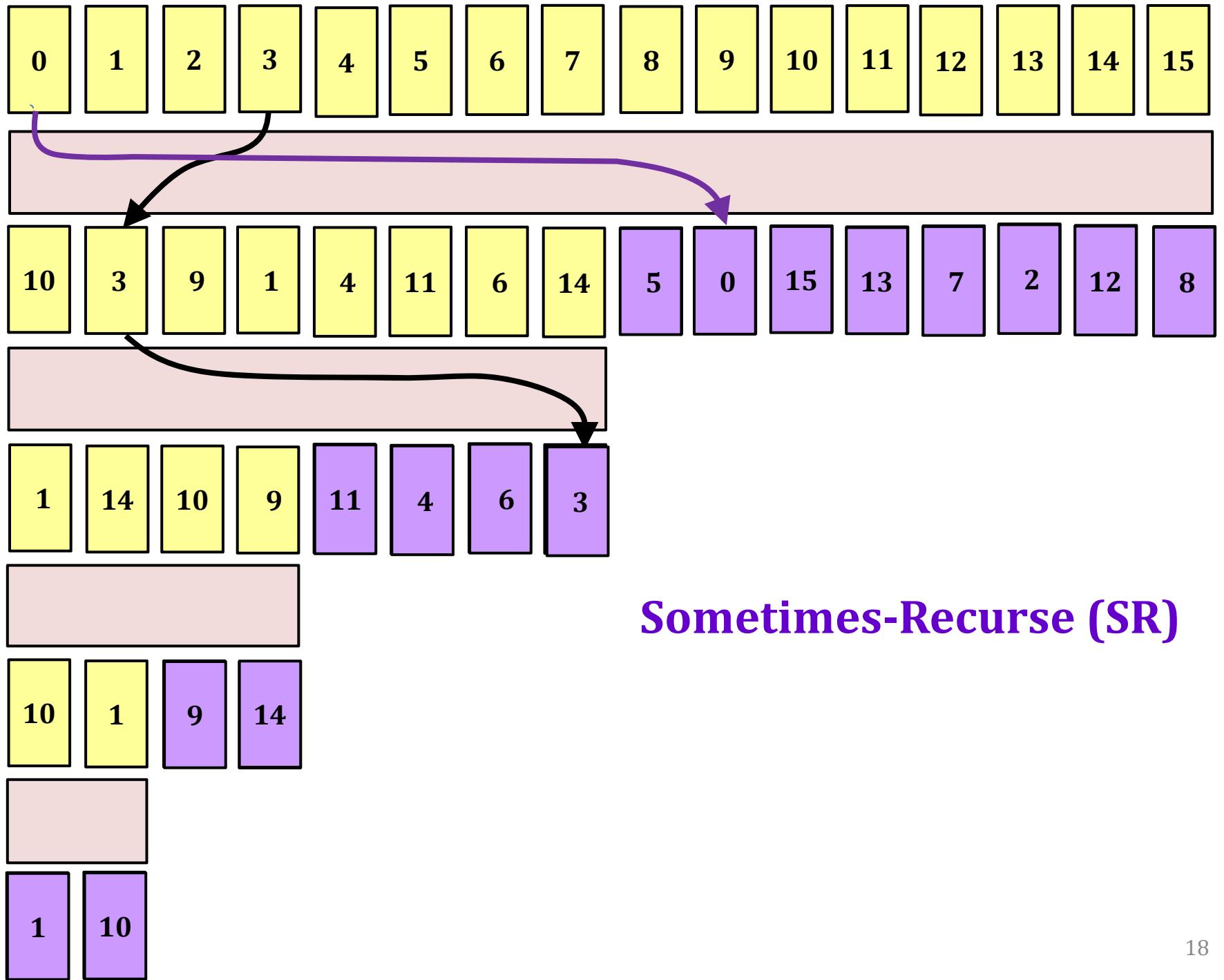


## Sometimes-Recurse (SR) Shuffle

- Apply some **inner shuffle**.  
It needs to mix **half** the cards (in the **inverse** shuffle):
- Recurse down **one** of the two output piles – the **left**, say

Anticipated instantiation:

- Use **SN[N, O(lg N)]** as the inner shuffle



## Sometimes-Recuse (SR)

## SR as a Blockcipher

```
algorithm  $E_{K,F}^N(x)$  //  $x \in \{0, \dots, N-1\}$ 
  if  $N=1$  then return  $x$ 

  for  $i \leftarrow 1$  to  $r_N$  do
     $x' \leftarrow K_i - x$ 
     $x^* \leftarrow \max(x, x')$ 
    if  $F(i, x^*)=1$  then  $x \leftarrow x'$  ] SN( $N, r_N$ )
```

if  $x \leq N/2$  then return  $E_{K,F}^{\lfloor N/2 \rfloor}(x)$   
else return  $x$

With appropriate  $r_N$   
**full security in  $O(\lg N)$  expected rounds**

## Number of rounds

error to  $\varepsilon = 10^{-10}$

Plaintext	Best	Expected	Worst	$r_N$
<b>6-digits</b>	289	<b>563</b>	4411	fixed
	272	<b>544</b>	5168	splits $\varepsilon$
<b>16-digits</b>	531	<b>1048</b>	18239	fixed
About 80k cycles, 25 $\mu$ sec	507	<b>1014</b>	26365	splits $\varepsilon$
<b>30-digits</b>	869	<b>1723</b>	51453	fixed
	840	<b>1680</b>	83160	splits $\varepsilon$

## Supporting Tweaks

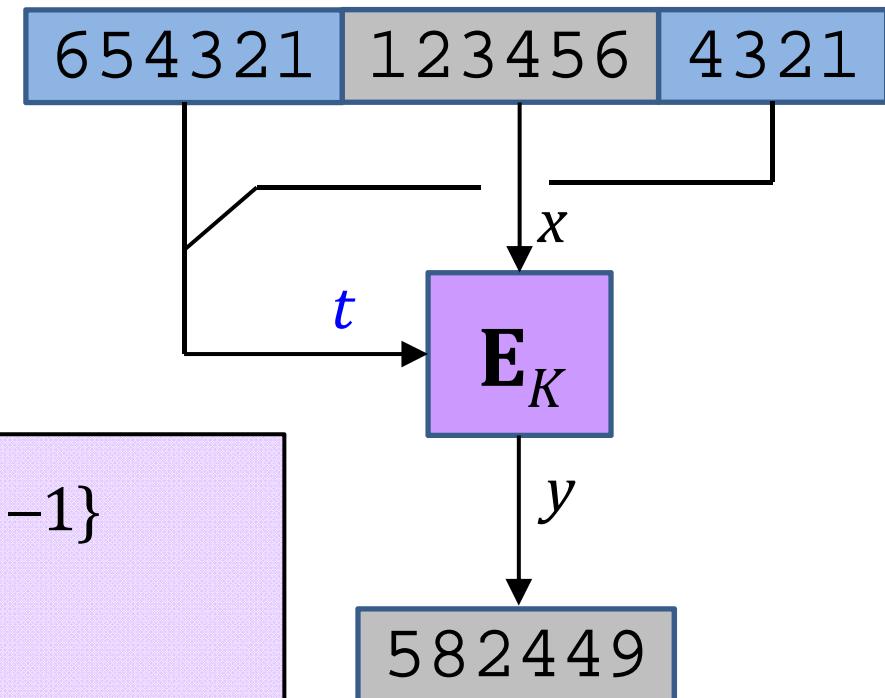
[Liskov, Rivest, Wagner 2002]

```
algorithm  $E_{K,F}^N(x)$  //  $x \in \{0, \dots, N-1\}$ 
```

```
if  $N=1$  then return  $x$ 
```

```
for  $i \leftarrow 1$  to  $r_N$  do
     $x' \leftarrow K_i - x$ 
     $x^* \leftarrow \max(x, x')$ 
    if  $F(i, x^*, t)=1$  then  $x \leftarrow x'$ 
```

```
if  $x \leq N/2$  then return  $E_{K,F}^{\lfloor N/2 \rfloor}(x)$ 
else return  $x$ 
```



## Choosing the split

Not necessary to choose  $|Left| = \lfloor N/2 \rfloor$

Plaintext	Expected	$ Left $	$r_N$
16-digits	<del>1014</del> 1010	$\lfloor 0.52 N/2 \rfloor$	splits $\varepsilon$

Makes little difference

# A Potential Concern

## Leaking the runtime

```
algorithm  $E_{K,F}^N(x)$  //  $x \in \{0, \dots, N-1\}$ 
```

```
if  $N=1$  then return  $x$ 
```

```
for  $i \leftarrow 1$  to  $r_N$  do
```

```
     $x' \leftarrow K_i - x$ 
```

```
     $x^* \leftarrow \max(x, x')$ 
```

```
    if  $F(i, x^*)=1$  then  $x \leftarrow x'$ 
```

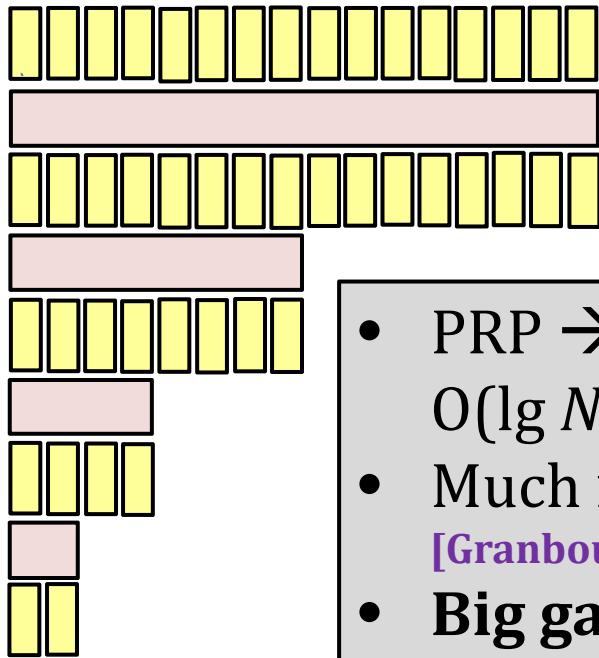
]

$\text{SN}(N, r_N)$

```
if  $x \leq N/2$  then return  $E_{K,F}^{\lfloor N/2 \rfloor}(x)$ 
```

```
else return  $x$ 
```

**Not an issue** – the number of repetitions used to encipher  $x$  is already revealed by the ciphertext  $y$



## Summary

- PRP  $\rightarrow$  PRP, for any  $[N]$ , with **full security**, in  $O(\lg N)$  **expected** time
- Much **more efficient** than prior work  
[\[Granboulan-Pornin 2007\]](#), [\[Stefanov-Shi 2012\]](#), [\[Ristenpart, Yilek 2012\]](#)
- **Big gap** to practice remains:  $r = 10$  vs.  $r = 1000$

## Open

- $O(\lg N)$  **worst-case** time?