



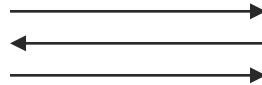
# Isolated PoK and Isolated ZK

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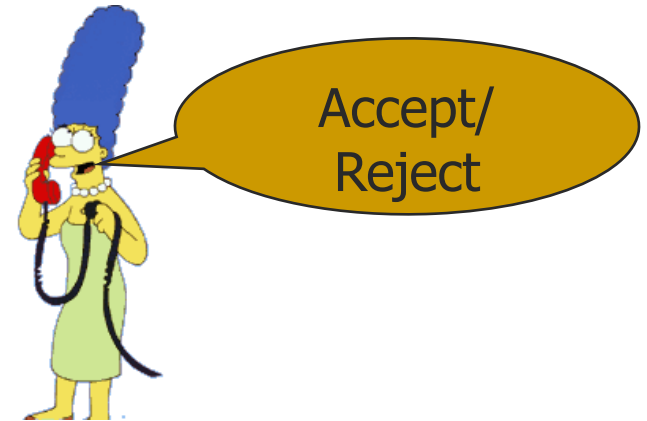
# Proofs of Knowledge (Review)

Language  $L$  in NP. Instance  $x$ . Witness  $w$ .

Prover  
( $x, w$ )



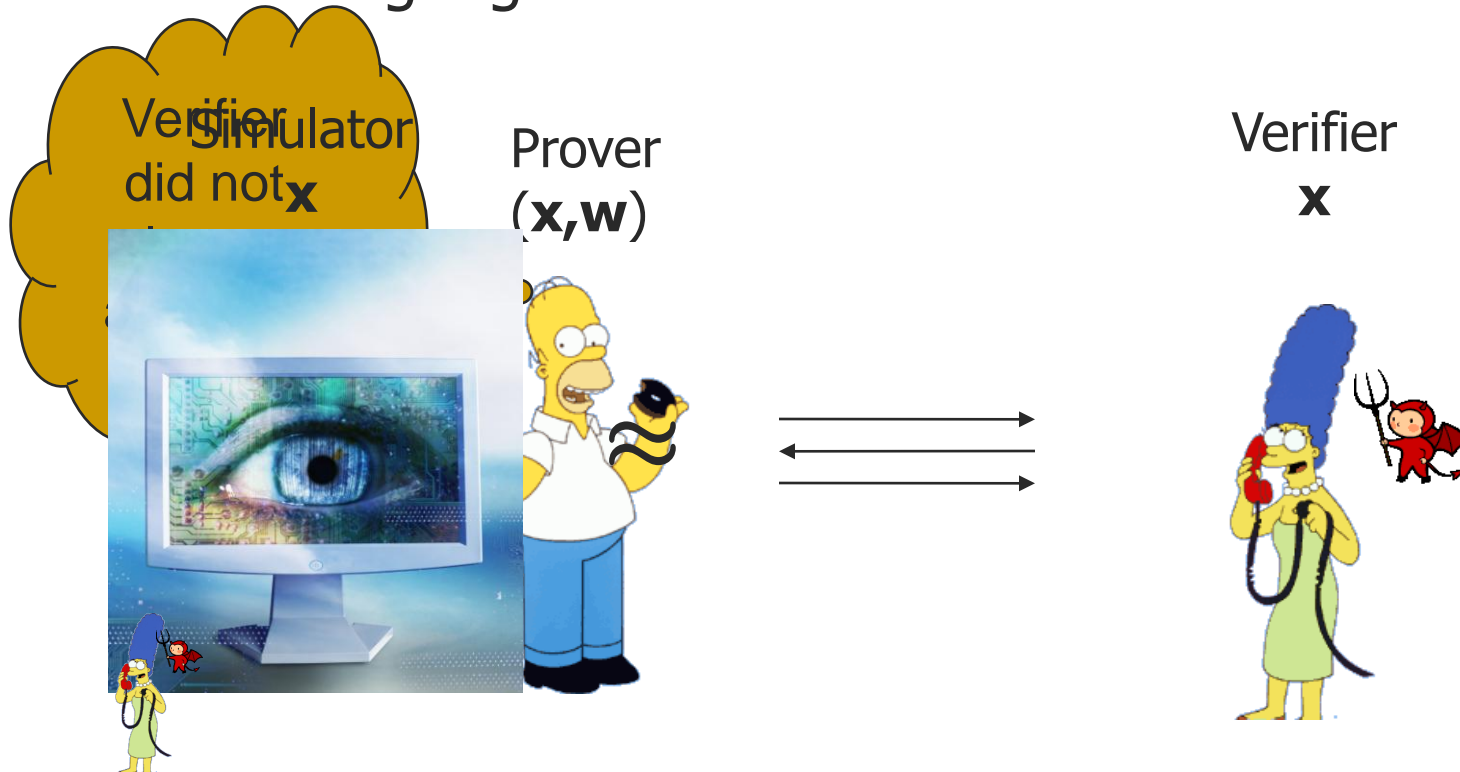
Verifier  
 $x$



- **Completeness:** If the Prover, Verifier are both honest then the Verifier outputs “Accept” W.O.P

# Zero Knowledge (Review)

Language  $L$  in NP. Instance  $x$ . Witness  $w$ .

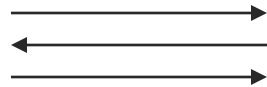


Simulator ensures that verifier could have produced entire conversation on its own.

# [ Knowledge Soundness (Review) ]

Language  $L$  in NP. Instance  $x$ . Witness  $w$ .

Extractor recovers  $w$  from the prover.



Verifier  
 $x$

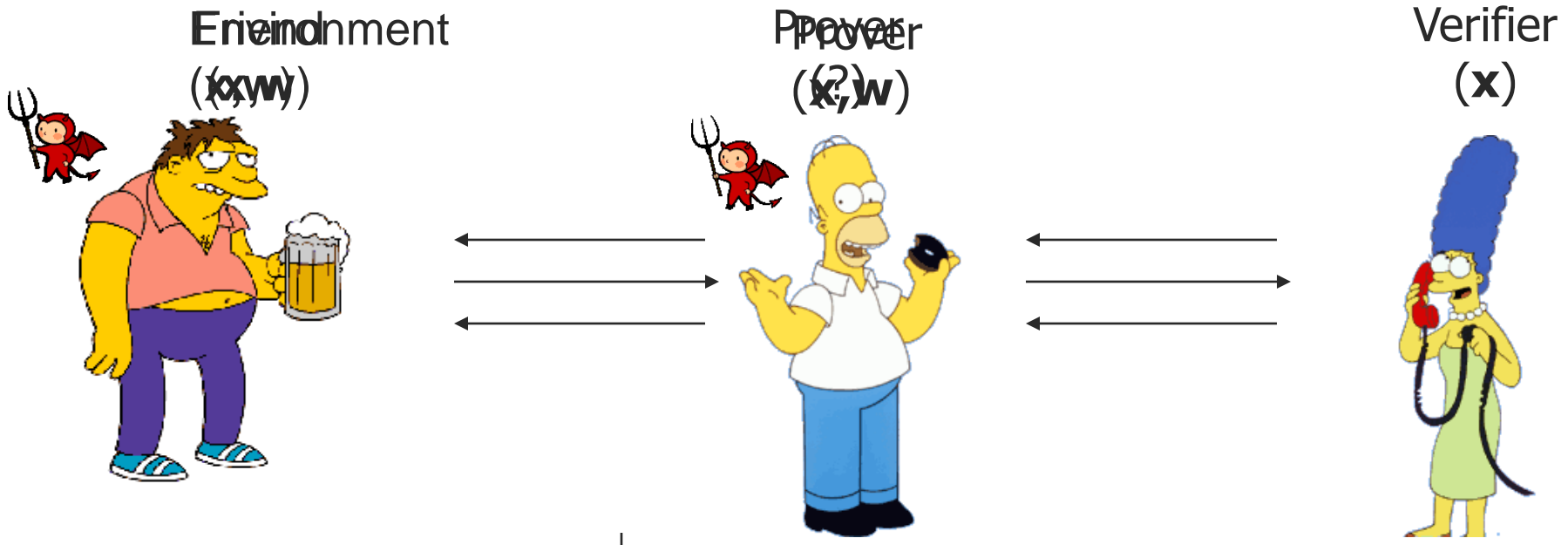


Extractor



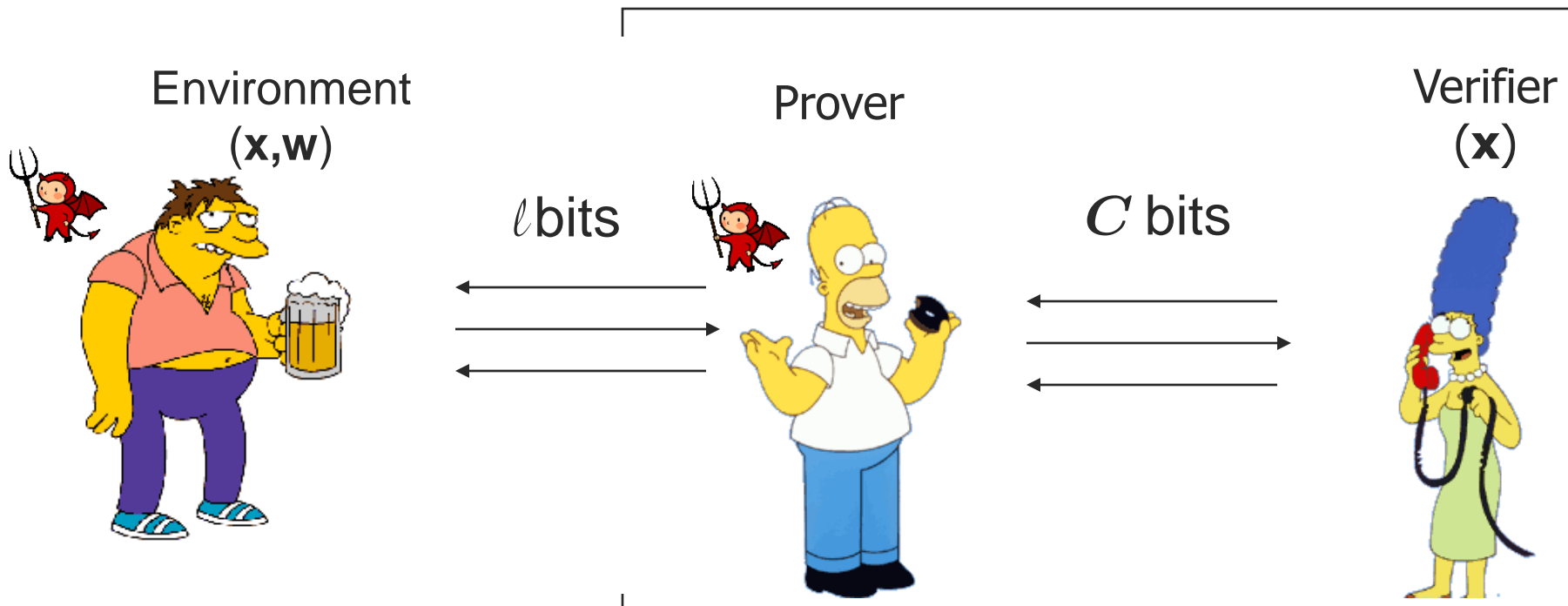
# [ Isolation? ]

- Standard definitions/constructions assume isolation.
- Prover can run a *man-in-the-middle attack* between the “friend” and the verifier.
- No non-trivial protocol can guarantee that the prover knows  $w$ .
- Similar setting considered by Universal Composability.



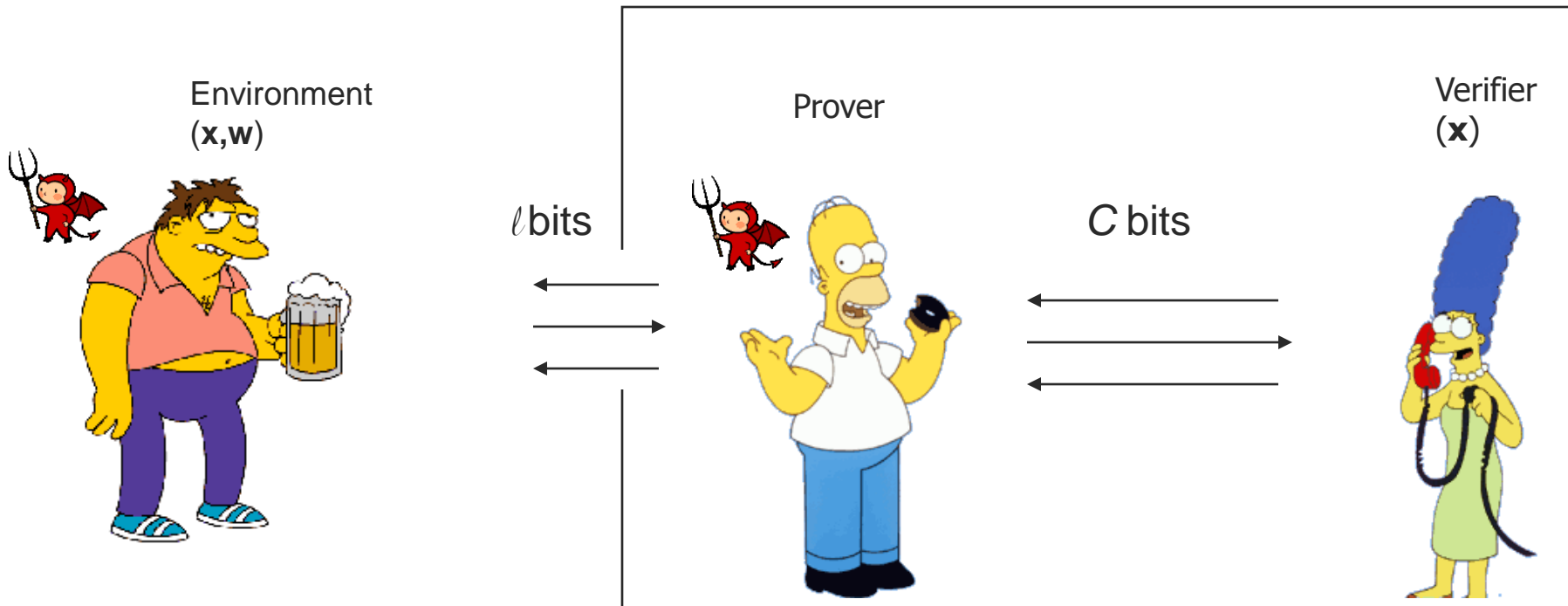
# What can be done without full isolation?

- Setup assumptions (CRS, KRK,...) can be used to get UC security.
- This Talk: Assume prover is  $\ell$ -isolated during the proof.
- Necessary condition:  $C > \ell$ .



# Definitions and goals:

- An  $\ell$ -Isolated PoK ( $\ell$ -IPoK) is a protocol where no  $\ell$ -isolated cheating prover can produce successful proof without knowing the witness.
- Goal: Construct an IPoK compiler. For any  $\ell$ , compile an  $\ell$ -IPoK.
- For now, assume that the verifier is fully isolated.



# [ Why Study Partial Isolation? ]

- In certain settings it is reasonable to assume that Prover has more bandwidth with Verifier than with other parties.
  - Prover and Verifier are in same room with a high bandwidth channel between them but the prover has only low-bandwidth channels to the outside world.
  - Prover is implemented on a tamper-proof hardware token. Proposed by [Katz07] to solve general UC-MPC, but token needed to be completely isolated.



# [ Presentation Road-Map ]

- Background, Motivation, Definition

- ➔ A simple construction of an  $\ell$ -IPoK protocol with a large **communication/round** complexity.

- Lower bound on # of **rounds** in Black Box extractable  $\ell$ -IPoK.

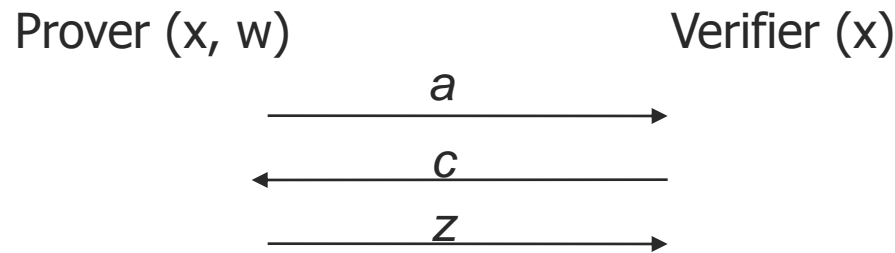
- A construction of an  $\ell$ -IPoK protocol with optimal **communication** complexity.

- A non-black-box construction in the RO model with optimal **communication/round** complexity.

- Zero Knowledge when the Verifier is only partially Isolated

# [ Review: $\Sigma$ -Protocols ]

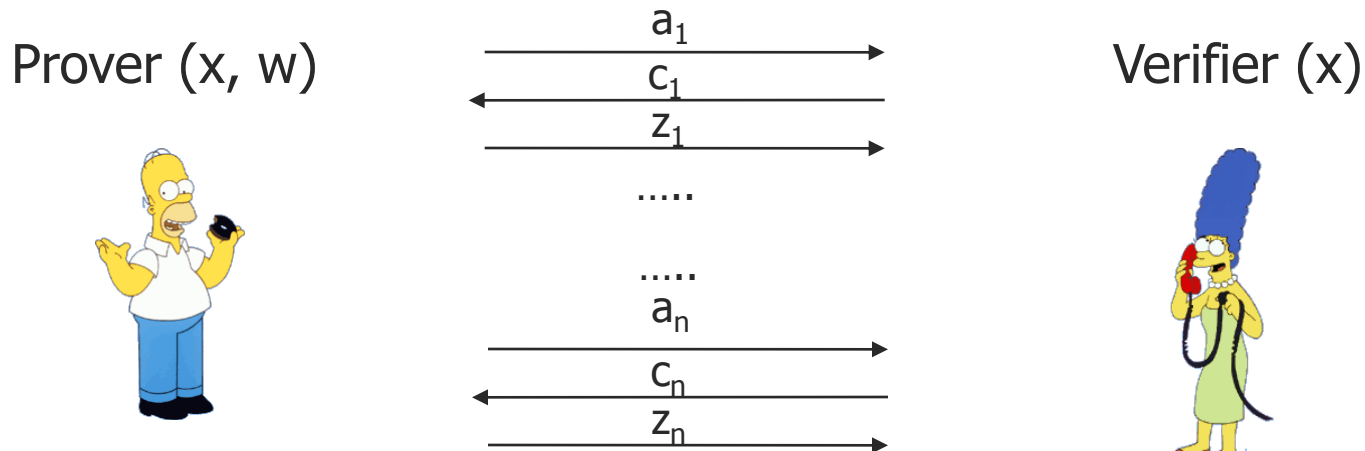
- Assume  $L \in \text{NP}$  and  $\Sigma$  is a  $\Sigma$ -protocol for  $L$ .



- Special Knowledge Soundness
  - Can recover  $w$  from any two accepting conversations  $(a, c, z)$  and  $(a, c', z')$  with  $c \neq c'$ .
- Honest Verifier Zero Knowledge
  - Implies Zero Knowledge when challenges are only 1 bit.

# Compiling an $\ell$ -IPoK from a $\Sigma$ -Protocol

- **Theorem:** Repeating  $\Sigma$  with 1 bit challenges  $(\ell + \kappa)$  times sequentially results in an  $\ell$ -IPoK with security parameter  $\kappa$ .
- Intuition: The prover cannot communicate even 1 bit on at least  $\kappa$  rounds and hence must know the witness!



# [ Parameters ]

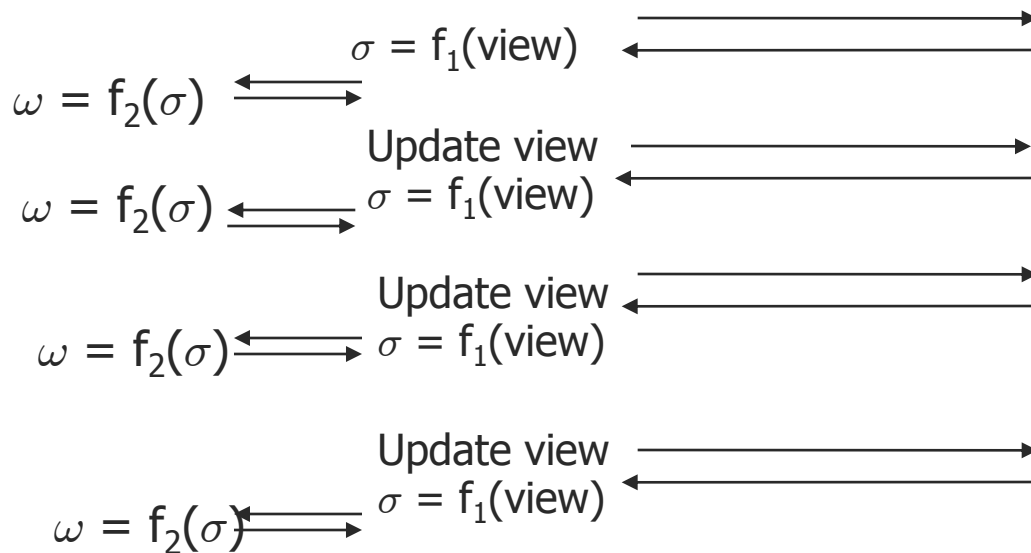
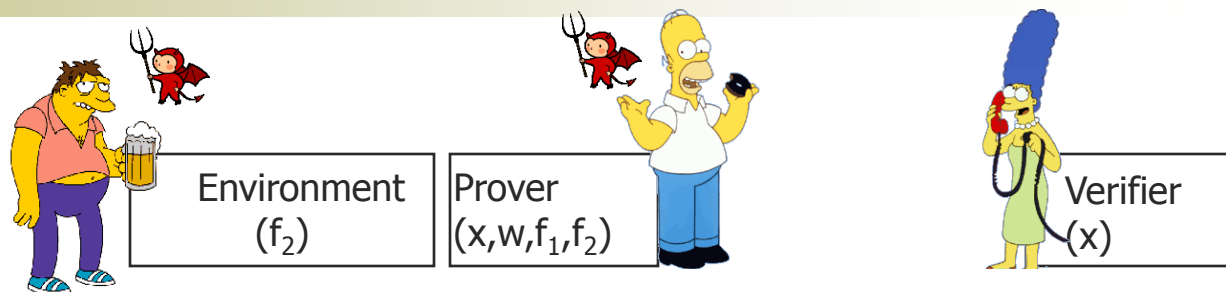
$O(\ell + \kappa)$	Round Complexity
$O((\ell + \kappa) \Sigma )$	Communication Complexity $C$
$O( \Sigma )$	Overhead = $C/\ell$ . Assume $\ell$ is large.

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# Round Complexity of BB extractable $\ell$ -IPoK

- Let  $f_1, f_2$  be PRFs.
- The prover follows the protocol honestly.
- “Checks in” with the Environment before producing any output.
- Rewinding requires finding a collision on  $f_1$  or guessing  $f_2$  at a new input!



If there are  $\rho$  rounds of communication then  
 $\ell_\rho = O(\log(\kappa))$   
 $\Rightarrow$  The number of rounds grows linearly with  $\ell$ .

# [ Presentation Road-Map ]

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- Number of rounds in BB extractable  $\ell$ -IPoK is linear in  $\ell$ .
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# [ Reducing the Communication ]

- Task: Design an  $\ell$ -IPoK where the communication complexity and round complexity are both  $O(\ell)$ .
- We need lots of short rounds.
- Idea: Use a *ramp secret sharing scheme* to split  $\mathbf{w}$  into small parts. Have lots of rounds where verifier get a small share of  $\mathbf{w}$ .
  - Make sure honest verifier does not break privacy of  $\mathbf{w}$ .
  - Extractor can recover enough shares to recover  $\mathbf{w}$ .



This is a single *epoch* with  $N = O(\ell/\kappa)$  rounds.

Protocol consists of  $M = O(\kappa)$  epochs.

Prover  $(x, w)$

$a \leftarrow$  message of  $\Sigma$

$z_0$   $c=0,1$

$r^0$

$r^1$

If Verifier is about to break the privacy of the **yellow/blue** sharing – prover quits. Happens w/ negligible probability when verifier is honest.

Choose  $\perp$  so that the probability of getting too many **yellow/blue** shares to break privacy is negligible.

$a, C_0, C_1$

$e \in \{0, \perp\}$

$\perp$

Repeat  $i=1, \dots, N$

$b \in \{0, \perp\}$



Verify:  $(a, b, z^b)$  is accepting for  $\Sigma$   
Collected shares  $S^b[i]$  match the decommitment.

This is a single *epoch* with  $\mathbf{N} = O(\ell/\kappa)$  rounds.

Protocol consists of  $\mathbf{M} = O(\kappa)$  epochs.

Prover ( $x, w$ )

$a \leftarrow$  (random first message of  $\Sigma$ )

$z^0, z^1 \leftarrow$  responses to  $c=0,1$

  $\leftarrow SS(z^0; r^0)$

  $\leftarrow SS(z^1; r^1)$

$C_0 \leftarrow \text{commit}(z^0 || r^0)$

$C_1 \leftarrow \text{commit}(z^1 || r^1)$

Verifier ( $x$ )

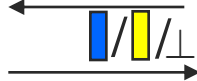
- If Prover communicates, that share is *lost*.

- Share might also be incorrect.

- Thrm: On at least one epoch, extractor can recover other *correct* response and hence  $w$ .

$a, C_0, C_1$

$e \in \{\text{blue}, \text{yellow}, \perp\}$



$b \in \{\text{blue}, \text{yellow}\}$

is accepting for  $\Sigma$   
Collected shares  $S^b[i]$   
match the  
decommitment.



Extractor rewinds to each round in each epoch and tries the "other" challenge.



# [ Parameters ]

Assume  $\ell = \Omega(\kappa |\Sigma|)$

$O(\ell)$	Round Complexity
$O(\ell)$	Communication Complexity $C$
$O(1)$	Overhead = $C/\ell$ .

# [ Presentation Road-Map ]

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# [ Random Oracle Protocol ]

## Use RO as commitment scheme

- Valid commitments can only be computed by the prover alone.
- Extractable by looking at RO queries (non-BB).

- Prover only wins if he queries the RO only for the challenge asked by verifier.

$$\Rightarrow 1/2^\kappa$$

Random Oracle  
 $H: \{0,1\}^* \rightarrow \{0,1\}^\kappa$



Prover ( $\mathbf{x}, \mathbf{w}$ )



Verifier ( $\mathbf{x}$ )

$r \leftarrow$  random string of length  $\ell + \kappa$

For  $i=1, \dots, \kappa$ :

$a_i \leftarrow$  (first message of  $\Sigma$ )

$z_i^0, z_i^1$  responses

$\sigma_{i^0} = H(z_i^0, r, r_i^0)$

$\sigma_{i^1} = H(z_i^1, r, r_i^1)$

$\{a_i, \sigma_{i^0}, \sigma_{i^1}\}_{i=1, \dots, \kappa}$

$c_1, c_2, \dots, c_\kappa$

$c_i \leftarrow \{0,1\}$

$\{r_{i(c_i)}, z_{i(c_i)}\}_{i=1, \dots, \kappa}$

# [ Presentation Road-Map ]

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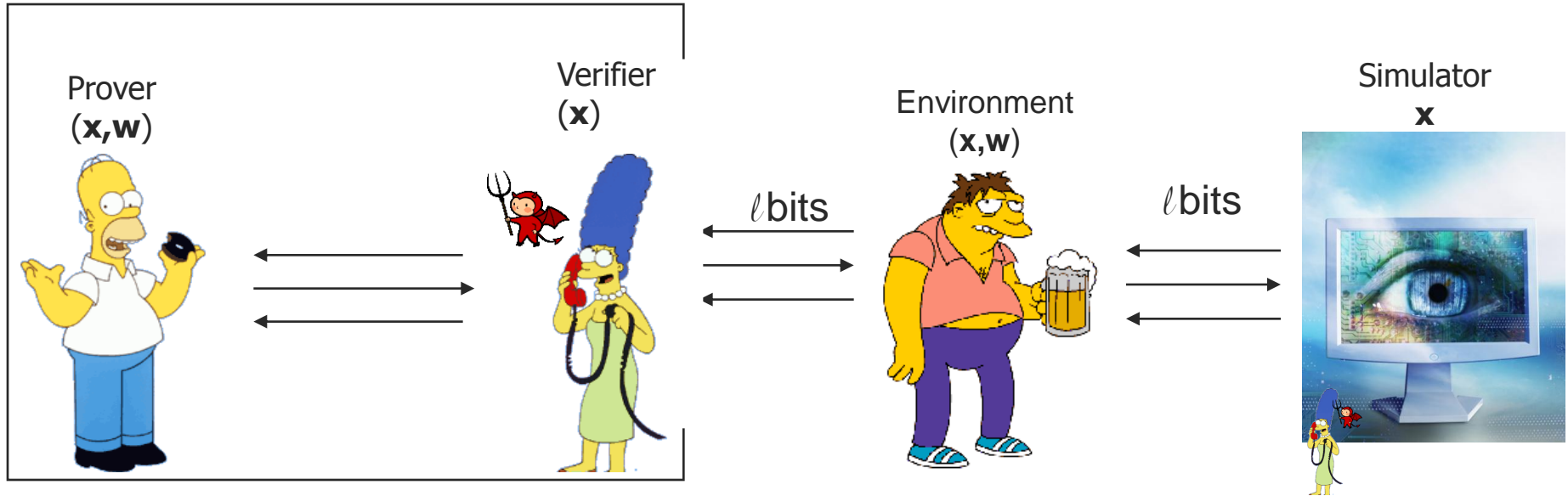


Zero Knowledge when the Verifier is only partially Isolated

# $\ell$ -Isolated Zero Knowledge ( $\ell$ -IZK)

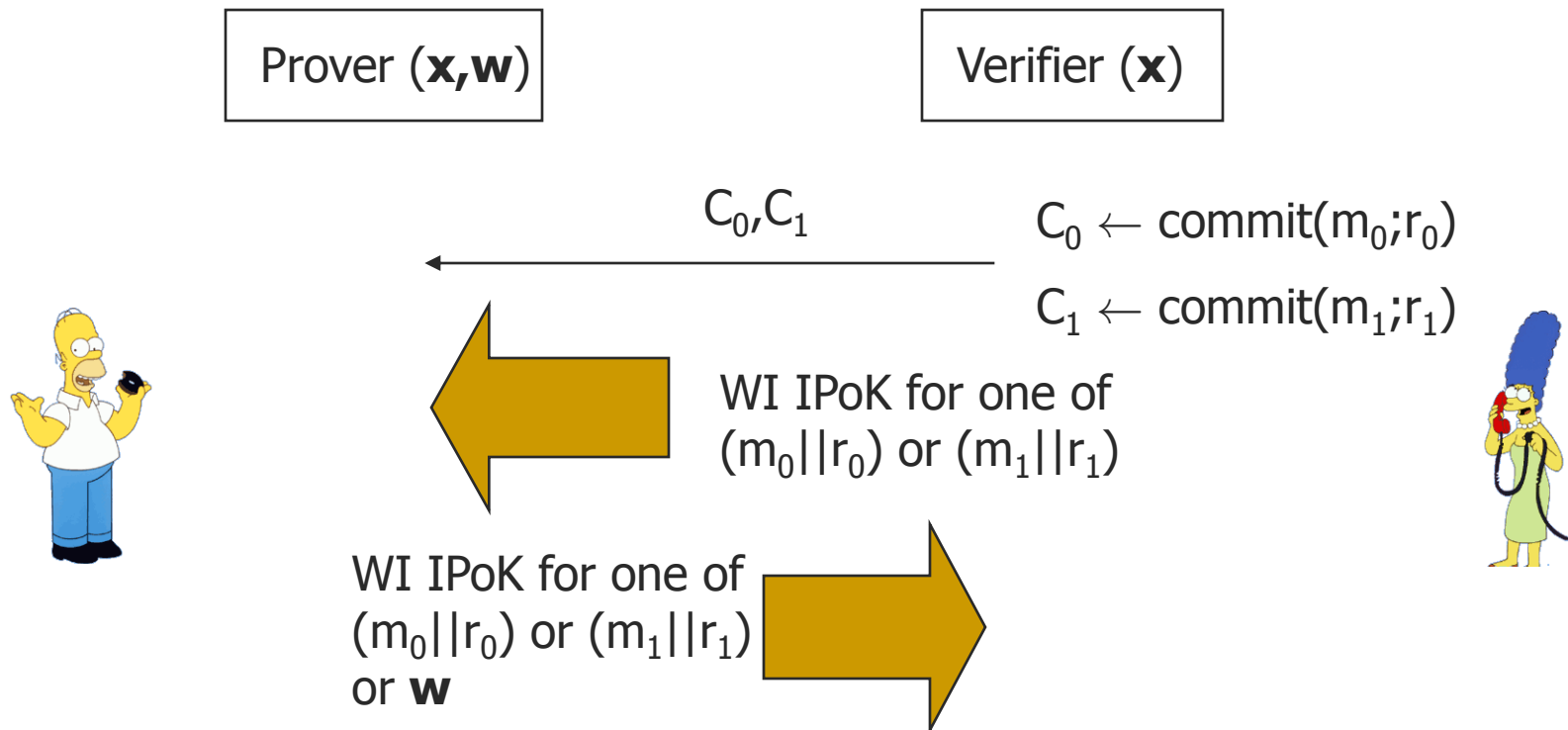
**Environment cannot distinguish left from right.**

Just like Knowledge Soundness,  $\ell$ -IZK is impossible if  $C < \ell$ .



# [ IZK + IPoK from WI IPoK ]

- Use FLS paradigm to go from WI to IZK
- Use your favorite WI IPoK, Perfectly Binding Commitments





# [ Applications of IPoK and IZK ]

- Can prevent man-in-the-middle attacks on identification schemes when the prover is partially isolated (use a WI IPoK).
- UC secure MPC under a “cave” assumption. We can implement ideal ZK PoK in such a cave and so can do arbitrary UC-MPC using [CLOS02].
- Would like to do UC-MPC when only one party is partially isolated at a given time. This is needed for tamper-proof hardware. Can be accomplished using a WI-IPoK (see ePrint 2007/332).

[ Thank You! ]

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QUESTIONS?