

Second Preimage Attacks on Dithered Hash Functions

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$$H : \{0, 1\}^* \mapsto \{0, 1\}^n$$

Should behave “like a random oracle”.

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Ideal security: $2^{n/2}$.

Second-preimage attack Given M_1 , find $M_2 \neq M_1$ s.t.
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Ideal security: 2^n .

Preimage attack Given y , find M s.t. $H(M) = y$.
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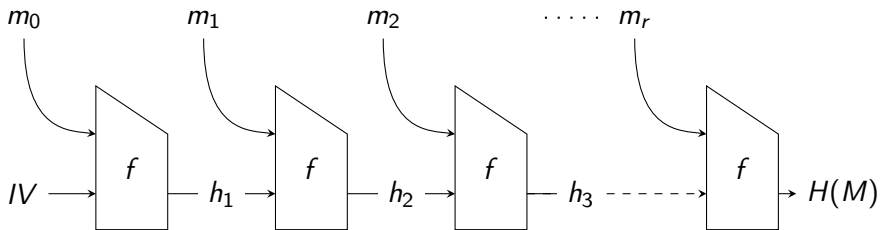
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The Merkle-Damgård Mode of Operation

Most hash functions are **iterated** hash functions :

- ▶ Split M into m -bit blocks : $M = m_0, m_1, \dots, m_r$
- ▶ **Pad** the last block (include binary encoding of $|M|$)
- ▶ Iterate a compression function $f : \{0, 1\}^{n+m} \rightarrow \{0, 1\}^n$



Generic Attacks

A full hash function is made of

- ▶ A compression function
- ▶ A **mode of operation** (i.e., a way of using it)

In this talk

Attacks against the mode of operation

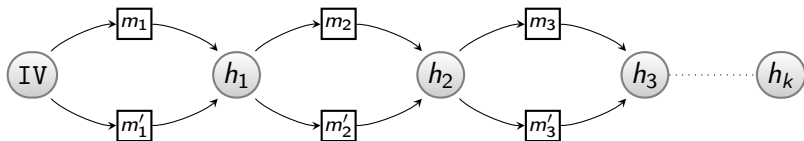
- ▶ Works for all f : **generic attacks**
- ▶ Model f as a Random Oracle
- ▶ Collisions on f cost $2^{n/2}$

Joux's Multicollision [CRYPTO'04]

Towards the First Generic Second Preimage Attack

For the cost of k collisions, we can build a 2^k -multicollision

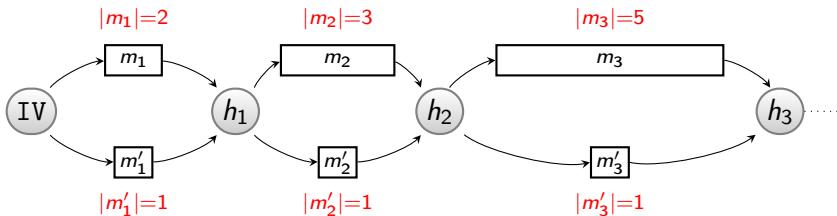
- ▶ At each step, find a colliding block pair starting from the last chaining value
- ▶ 2^k paths between IV and h_k



Works because of the **iterated** structure of H !

Kelsey & Schneier Second Preimage Attack [EUROCRYPT'05]

At step i , find a collision between a 1-block message and a $(2^i + 1)$ -block message



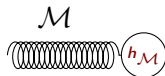
- Messages of sizes $[k + 1; 2^{k+1} - 2]$ that hash to h_k

⇒ expandable message

How to use this ?

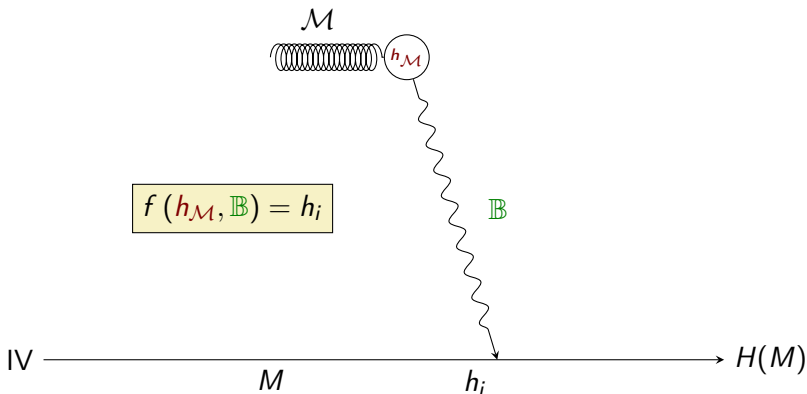
Kelsey & Schneier Second Preimage Attack (Cont'd)

- 1 Generate an **Expandable Message** \mathcal{M} that hashes to $h_{\mathcal{M}}$



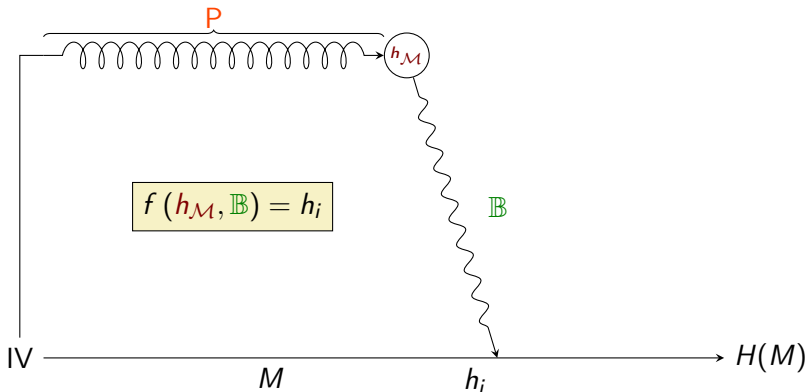
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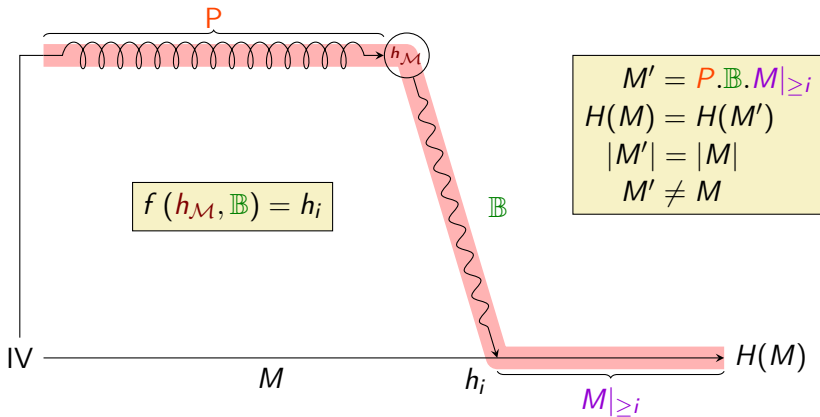
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- 2 Find a message block \mathbb{B} "connecting" $h_{\mathcal{M}}$ to M
- 3 Using \mathcal{M} , build P of length $i - 1$ that hashes to $h_{\mathcal{M}}$
- 4 Assemble all pieces to form a **second preimage** M'



Kelsey & Schneier Second Preimage Attack (end)

Cost of the attack:

- ▶ Build Expandable Message \mathcal{M}
 - ▶ k collisions
 - ▶ $2^k \geq |M|$
 - ▶ Cost: $k \cdot 2^{n/2}$
- ▶ “Connect” $h_{\mathcal{M}}$ to target message (i.e., find \mathbb{B}).
 - ▶ Cost : $2^n/|M|$.

\implies If $|M| = 2^k$, total cost : $k \cdot 2^{n/2} + 2^{n-k}$

- ▶ SHA-1 ($k = 55, n = 160$), total cost : 2^{106}

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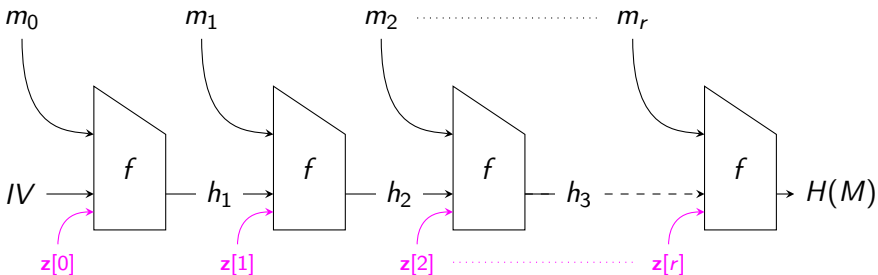
Conclusion

There is a problem with the Merkle-Damgård mode of operation

Dithering

Several new modes of operation recently suggested to replace MD.

- ▶ Some prevent the 2nd Preimage attack with **dithering**.
 - ▶ Perturb the hash process
 - ▶ new input from a fixed dithering sequence **z**.
 - ▶ HAIFA : dithering with a **64-bit** counter
 - ▶ Rivest : dithering with **2-bit** symbols
- (Proposed at the 1st NIST Hash Workshop)



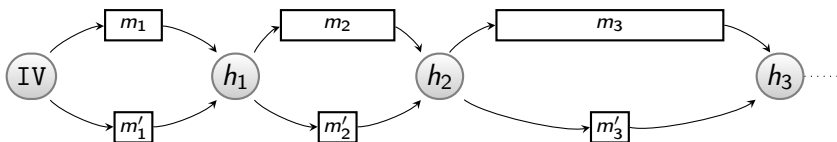
Rivest's Dithering Proposal

Description

Dithering with a **repetition-free** sequence on 4 letters :

$$z = \mathit{abcacdbc} \mathit{cdcbdbacabadbabcdbcbcb} \dots$$

- ▶ no **square** in sequence
 - ▶ square : $\mathit{bana.na}$
- ▶ Perturbs construction of the Expandable Message

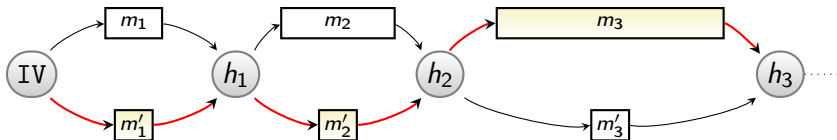


Rivest's Dithering Proposal

Effectiveness

$z = \text{abcacdbc} \text{ cadcddb} \text{ abacab} \text{ adbabc} \text{ bdbcb} \text{ a} \dots$

- ▶ Need to **choose/fix** dithering symbols when building \mathcal{M}
- ▶ How? Need to match the actual sequence...
 - ▶ e.g. $\ell = 7$. $P = m_1.m'_2.m_3$
 - ▶ e.g. $\ell = 8$. $P = m'_1.m'_2.m_3$

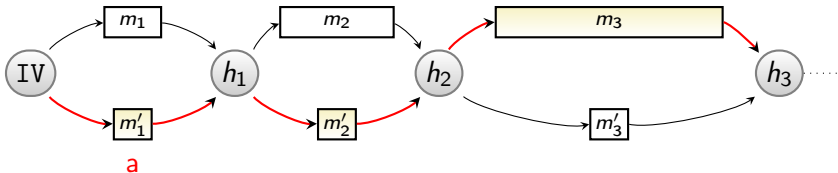


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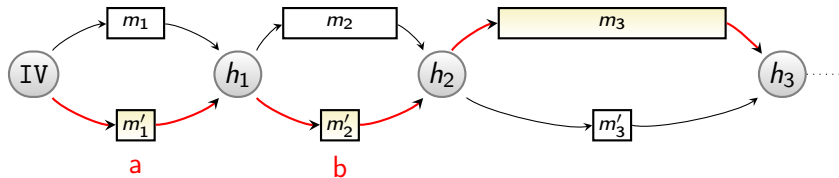


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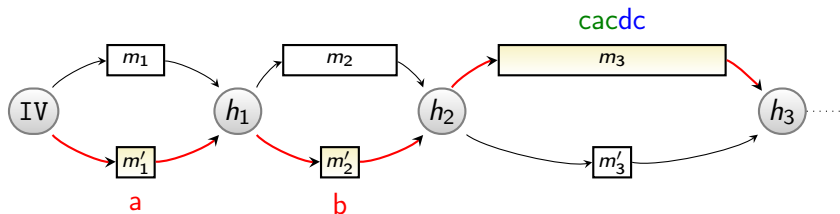


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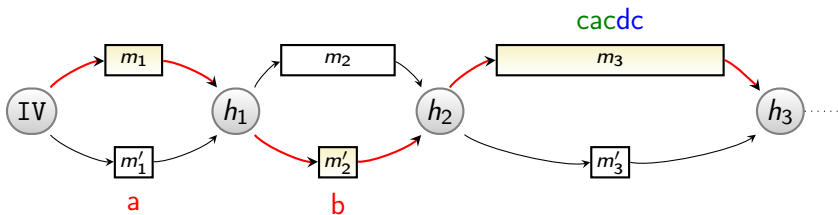


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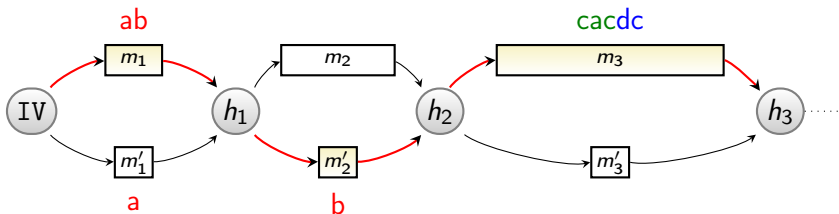


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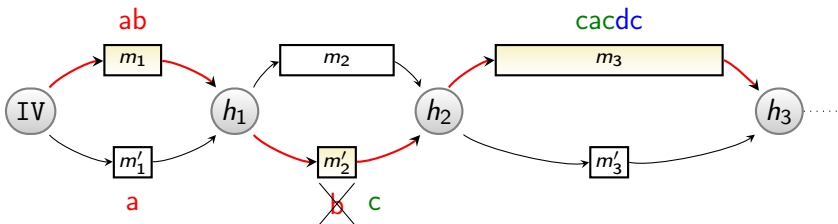


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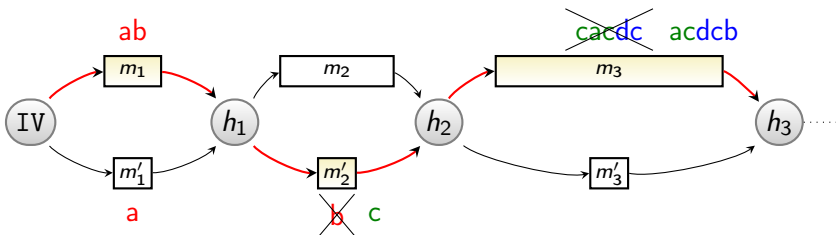


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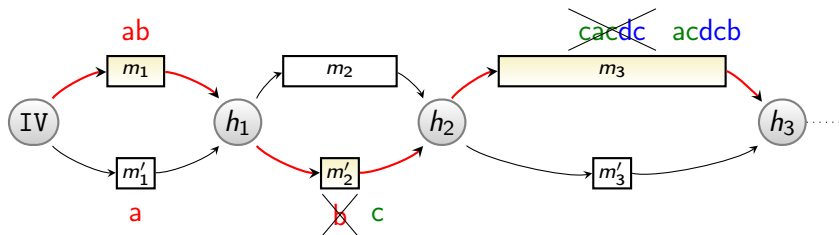


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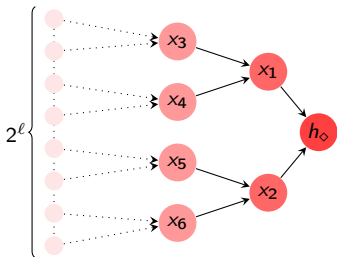


Conclusion

Kelsey and Schneier's attack does not work with dithering

The “Diamond” Structure

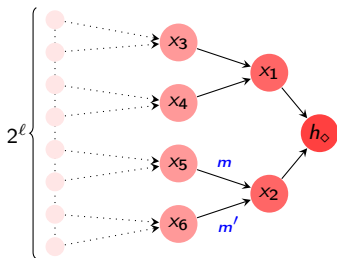
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- ▶ Complete binary tree of height ℓ
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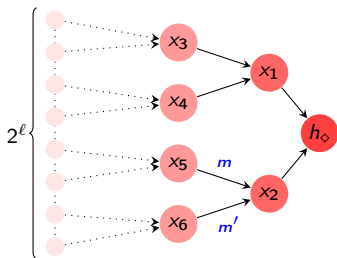


- ▶ Complete binary tree of height ℓ
- ▶ Node \simeq chaining values
- ▶ Edges \simeq message blocks
- ▶ **Collision** tree
- ▶ Maps 2^l chaining values to h_0
(paths of ℓ blocks in the tree)

$$f(x_5, m) = f(x_6, m') = x_2$$

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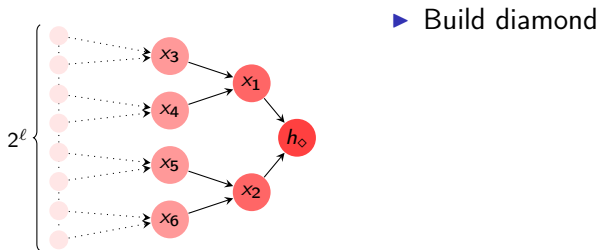


- ▶ Complete binary tree of height ℓ
- ▶ Node \simeq chaining values
- ▶ Edges \simeq message blocks
- ▶ **Collision** tree
- ▶ Maps 2^ℓ chaining values to h_\diamond (paths of ℓ blocks in the tree)
- ▶ Built in time $2^{n/2+\ell/2+2}$

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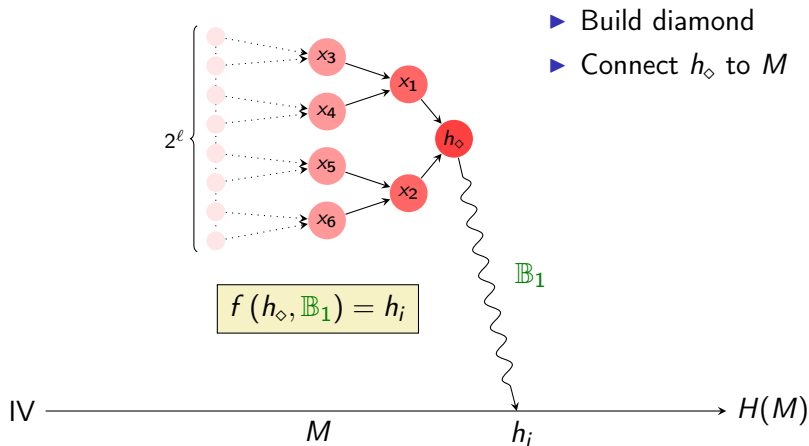
Putting the “Diamond” at Work

Replaying Kelsey and Schneier’s attack, but with a diamond



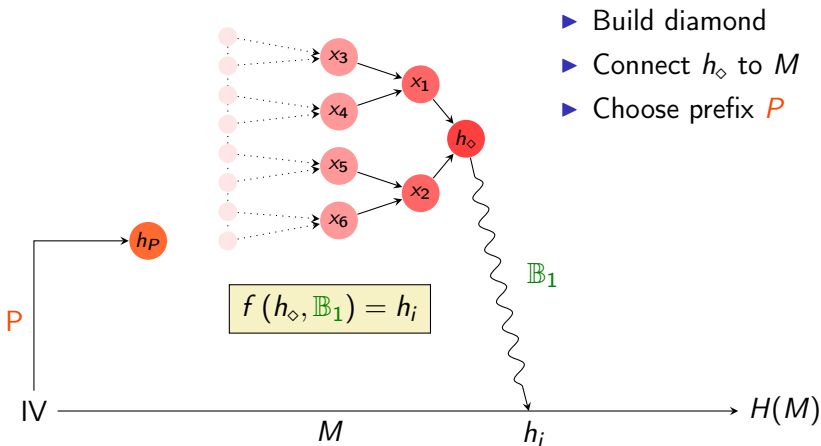
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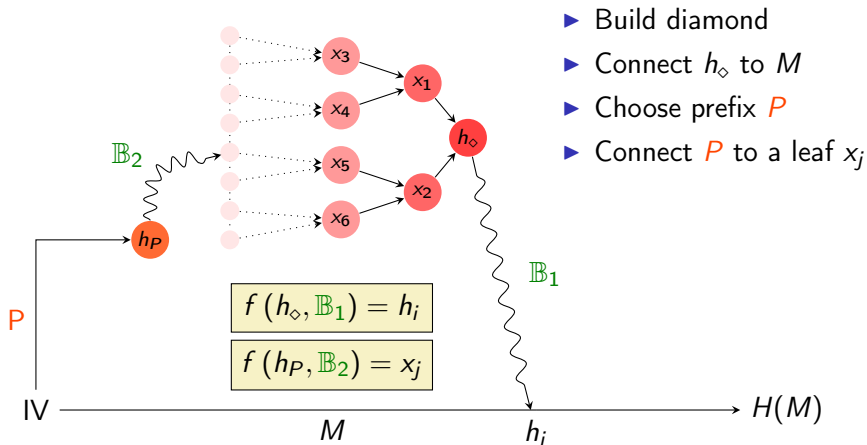
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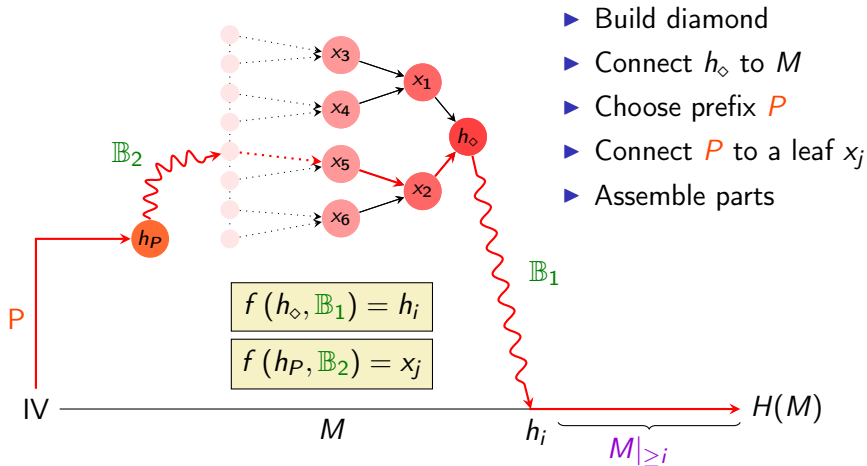
Replaying Kelsey and Schneier’s attack, but with a diamond



- ▶ Build diamond
- ▶ Connect h_{\diamond} to M
- ▶ Choose prefix P
- ▶ Connect P to a leaf x_j

Putting the “Diamond” at Work

Replaying Kelsey and Schneier’s attack, but with a diamond



Putting the “Diamond” at Work – Complexity

How much does this cost ? Assume $|M| = 2^k$.

- 1 Build diamond : $2^{n/2+\ell/2+2}$
- 2 Connect h_\diamond to M : 2^{n-k}
- 3 Generate P : free
- 4 Connect h_P to Diamond : $2^{n-\ell}$
- 5 Assemble parts : free

Total : $2^{n/2+\ell/2+2} + 2^{n-k} + 2^{n-\ell}$

Take $\ell \simeq n/3$. Complexity becomes $\simeq 5 \cdot 2^{2n/3} + 2^{n-k}$

SHA-1 ($n = 160$, $k = 55$, $\ell = 53$) : complexity = $2^{109.5}$

How To Cope With Rivest's Dithering ?

$z = \text{abcacdbc}cd\text{cad}c\text{dbd}abacab\text{adb}abc\text{bdb}c\text{ba} \dots$

Question

How does this affect the attack ?

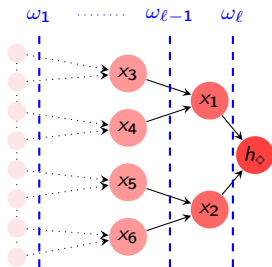
⇒ We have to fix dithering symbols :

- 1 Inside the diamond
- 2 When connecting h_\diamond to M

Key Ideas

- ▶ **Fix** a dithering symbol for each level of the diamond
→ ω_i at level i ($1 \leq i \leq \ell$)
- ▶ **guess** the right symbol ($\omega_{\ell+1}$) for the connection

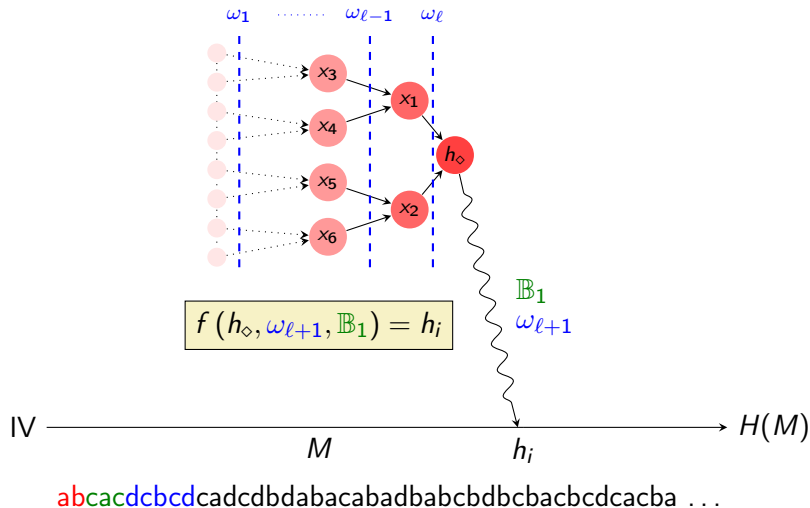
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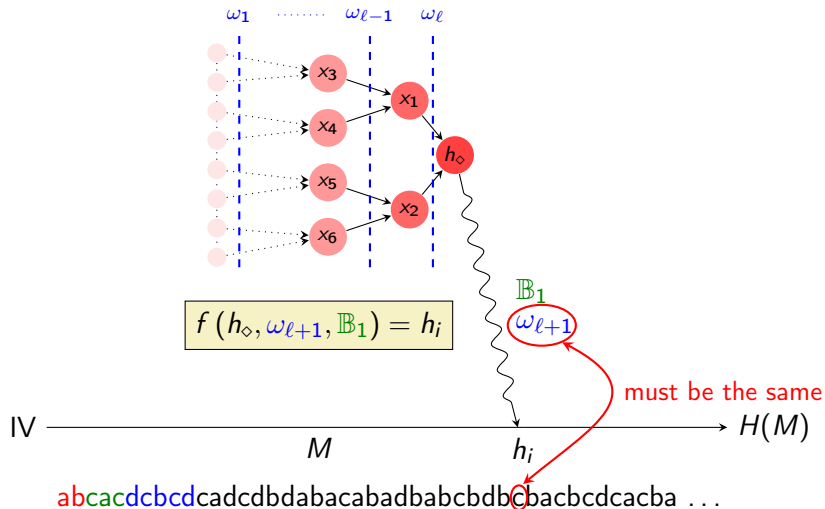
IV $\xrightarrow{\quad M \quad}$ $H(M)$

abcacdbcdcadcdbdabacabadbabcbdbcbacbcdcacba ...

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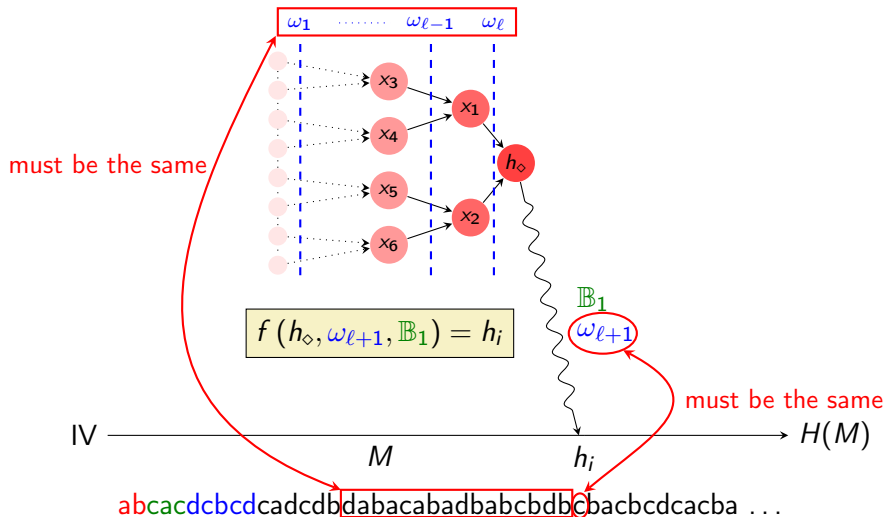


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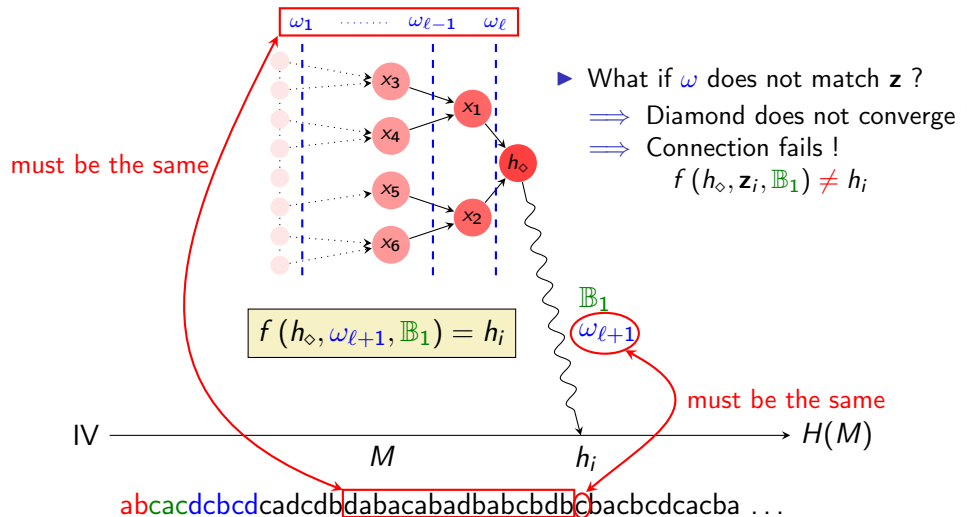
With Dithering

How To Cope With Rivest's Dithering (cont'd) ?



With Dithering

How To Cope With Rivest's Dithering (cont'd) ?



How To Cope With Rivest's Dithering ? (end)

With dithering, the diamond (and connection) only works **at certain positions**, where $\omega_{1\dots(\ell+1)}$ matches z .

Question

How to choose ω ? Probability that ω matches z where \mathbb{B}_1 connects?

(Partial) Answer

Depends on z .

- ▶ Should choose a **frequently-occurring** factor of z
- ▶ Probability depends on **how often** it appears in z

Attack ?

Could there be frequently-occurring factors in z ?

Analysis of Rivest's dithering sequence

Or : How a Cryptanalyst Becomes a Sequence-Theorist for a While

Answer : YES

Theorem (Cobham,1972, "Uniform Tag Sequences")

*The number of different factors of size s in z is **linear** in s*

- ▶ There is a **very low** number of different factors in z
 \implies so at least one of them occur frequently.
- ▶ Would have been exponential for a pseudo-random sequence...

Before, for SHA-1, we chose $\ell = 53$

- ▶ How many factors of size 54 in z ? **772** !
- ▶ Careful choice of ω :
 \implies Each connecting block \mathbb{B}_1 works with probability $\geq 2^{-9}$
 \implies Just **repeat** the attack 2^9 times !

Complexity

Same as before, except that many wrong connecting blocks \mathbb{B}_1 will be found before ω matches z .

$$2^{n/2+\ell/2+2} + \text{Fact}_z(\ell + 1) \cdot 2^{n-k} + 2^{n-\ell}$$

For comparison with SHA-1, we take $n = 160$ and $k = 55$.

Hash function	ℓ	$\text{Fact}(\ell + 1)$	SHA-1	Complexity
Plain-MD	55		$2^{109.5}$	$5 \cdot 2^{2n/3} + 2^{n-k}$
Keränen-Rivest	52	748	$2^{115.5}$	$(k + 40.5) \cdot 2^{n-k+3}$
Concrete-Rivest	52	33176	2^{121}	2^{n-k+15}
Shoup's UOWHF	53	small	2^{112}	$(2k + 3) \cdot 2^{n-k}$

- ▶ **Keränen-Rivest** is what was described before
- ▶ **Concrete-Rivest** is Rivest's "concrete proposal"
 - (similar to Keränen-Rivest, but include a 13-bit counter)
- ▶ **Shoup's UOWHF** was presented at [EUROCRYPT'2000]

From One Long Message to Many Small Ones

Known generic second preimage attacks are **long messages attacks**

Possible to find a 2nd preimage of **one out of many small messages**



▶ Connection step:

▶ many small messages \simeq one big message

⇒ Target all of them at the same time

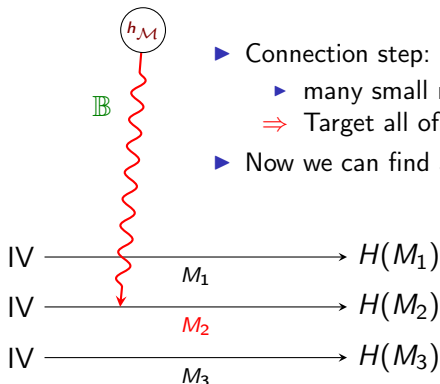
IV $\xrightarrow{M_1}$ $H(M_1)$

IV $\xrightarrow{M_2}$ $H(M_2)$

IV $\xrightarrow{M_3}$ $H(M_3)$

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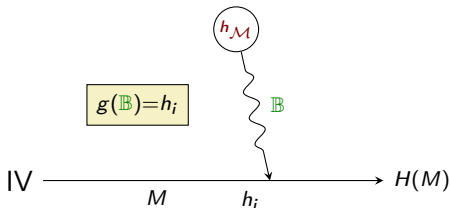
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- ▶ Connection step:
 - ▶ many small messages \simeq one big message
 - \Rightarrow Target all of them at the same time
- ▶ Now we can find a second preimage of M_2 !

Faster Second Preimages With (quite a lot) More Precomputation

Hardest step : the connection. Let $g(\mathbb{B}) = f(h_{\mathcal{M}}, \mathbb{B})$.



- ▶ We need to find g^{-1} for one of the h_i
- ▶ Variation of Hellman's Time-Memory Tradeoff (2^n precomputation)
- ▶ Also works with shorter messages !

range of k	Memory	Time
$k \leq n/4$	$2^{2/3(n-k)}$	$2^{2/3(n-k)}$
$n/4 \leq k \leq n/2$	$2^{n/2}$	$2^{n/2}$

Conclusion

- ▶ New generic second preimage attack
 - ▶ About the first half of the preimage can be chosen
- ▶ Attack works in the presence of dithering
 - ▶ Rivest's proposal(s) are broken
 - ▶ First Attack on Shoup's UOWHF, ROX, ...
- ▶ Various extensions of both new and existing attacks
 - ▶ Apply attack to collection of small messages
 - ▶ Various possibilities for a Time-Memory Tradeoff
- ▶ Attack is not applicable to HAIFA...