

On Linear Approximation of Modulo Sum

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Abstract. The general case for a linear approximation of the form “ $X_1 + \dots + X_k \pmod{2^n}$ ” \rightarrow “ $X_1 \oplus \dots \oplus X_k \oplus N$ ” is investigated, where the variables and operations are n -bit based, and the noise variable N is introduced due to the approximation. An efficient and practical algorithm of complexity $O(n \cdot 2^{3(k-1)})$ to calculate the probability $\Pr\{N\}$ is given, and in some cases it can be reduced to $O(2^{k-2})$.

1 Introduction

Linear approximations of nonlinear blocks in a cipher is a common tool for cryptanalysis. One of the most typical approximations is the substitution of the arithmetical sum modulo 2^n (\boxplus) with the XOR-operation (\oplus) of the input variables. We introduce a noise variable N and write: $X_1 \boxplus \dots \boxplus X_k = X_1 \oplus \dots \oplus X_k \oplus N$. For a distinguishing attack the bias of a linear combination of noise variables can be calculated if their distributions are known. For the considered approximation the distribution of N can be calculated in two ways:

I. for $X_1 = 0 \dots 2^n - 1$ $\leftarrow O(2^{k \cdot n})$

\dots

for $X_k = 0 \dots 2^n - 1$
 $\text{Dist}_N[(X_1 \boxplus \dots \boxplus X_k) \oplus$
 $(X_1 \oplus \dots \oplus X_k)] ++;$

or

II. for $C = 0 \dots 2^n - 1$ $\leftarrow O(c \cdot 2^n)$

$\text{Dist}_N[C] = \text{ProbOfN}(C);$

where the function $\text{ProbOfN}(C)$ calculates the corresponding probability (see Section 2). Note that we deal with integer-valued distribution tables, i.e., $\Pr\{N = C\} = \text{Dist}_N[C]/2^{k \cdot n}$.

2 The Function $\text{ProbOfN}(C)$

Let $C = \overline{c_n \dots c_2 0}$ (note that $\Pr\{N = \overline{c_n \dots c_2 1}\} = 0$). Then:

$$\text{ProbOfN}(C) = (1 \ 1 \ \dots \ 1) \times \prod_{i=n}^2 \mathbf{T}_{c_i} \times \mathbf{S}_0,$$

where \mathbf{T}_0 , \mathbf{T}_1 , and \mathbf{S}_0 are fixed matrices. The algorithm to construct the matrices \mathbf{T}_0 , \mathbf{T}_1 , and \mathbf{S}_0 is given below.

Initialization:

$\mathbf{S}_0 = (\mathbf{0})$ - is of size $(2^{k-1} \times 1)$

$\mathbf{T}_0 = \mathbf{T}_1 = (\mathbf{0})$ - is of size $(2^{k-1} \times 2^{k-1})$

Algorithm 1: \mathbf{S}_0 - construction

1. for $X = 0$ to $2^k - 1$
2. $\mathbf{S}_0[\lfloor \frac{\#X}{2} \rfloor]_+ = 1$

Algorithm 2: $\mathbf{T}_0, \mathbf{T}_1$ - construction

1. for $C = 0$ to $2^{k-2} - 1$
2. for $X = 0$ to $2^k - 1$
3. $\mathbf{T}_0[C + \lfloor \frac{\#X}{2} \rfloor][2C] ++;$
4. $\mathbf{T}_1[C + \lfloor \frac{\#X+1}{2} \rfloor][2C+1] ++;$

where $\#X$ is the *Hamming weight* of X .

3 Example

Assume that $n = 5$ and $k = 3$, i.e., $N = (X_1 \boxplus X_2 \boxplus X_3) \oplus (X_1 \oplus X_2 \oplus X_3)$. Then:

$$\mathbf{T}_0 = \begin{pmatrix} 4 & 0 & 0 & 0 \\ 4 & 0 & 4 & 0 \\ 0 & 0 & 4 & 0 \\ 0 & 0 & 0 & 0 \end{pmatrix} \quad \mathbf{T}_1 = \begin{pmatrix} 0 & 1 & 0 & 0 \\ 0 & 6 & 0 & 1 \\ 0 & 1 & 0 & 6 \\ 0 & 0 & 0 & 1 \end{pmatrix} \quad \mathbf{S}_0 = \begin{pmatrix} 4 \\ 4 \\ 0 \\ 0 \end{pmatrix}.$$

Let $C = \overline{10110}$, then $\text{ProbOfN}(C) = (1 \ 1 \ 1 \ 1) \times \mathbf{T}_1 \times \mathbf{T}_0 \times \mathbf{T}_1 \times \mathbf{T}_1 \times \mathbf{S}_0$, and $\Rightarrow \Pr\{N = \overline{10110}\} = 1536/2^{3 \cdot 5} = 0.046875$.

4 Optimization Ideas

If n is not very large, say $n = 32$ bits, then optimization can be done in the following way. Represent $C = \overline{AB0}$, where $A = \overline{c_{32} \dots c_{16}}$ and $B = \overline{c_{15} \dots c_2}$. Then create two tables of vectors: $R_{Left}[A] = (1 \ 1 \ \dots \ 1) \times \prod_{i=32}^{16} \mathbf{T}_{c_i}$ and $R_{Right}[B] = \prod_{i=15}^2 \mathbf{T}_{c_i} \times \mathbf{S}_0$, for all A and B . Then the probability $\Pr\{N = C\}$ is just a scalar product $R_{Left}[\overline{c_{32} \dots c_{16}}] \times R_{Right}[\overline{c_{15} \dots c_2}]$, and the time complexity is $O(2^{k-2})$. This idea of partitioning can be extended to larger n as well.