

Faster index calculus for the medium prime case Application to 1175-bit and 1425-bit finite fields

Antoine Joux

CryptoExperts and

Université de Versailles Saint-Quentin-en-Yvelines, Laboratoire PRISM,
45 avenue des États-Unis, F-78035 Versailles Cedex, France

`antoine.joux@m4x.org`

Abstract. Many index calculus algorithms generate multiplicative relations between smoothness basis elements by using a process called *Sieving*. This process allows us to quickly filter potential candidate relations, without spending too much time to consider bad candidates. However, from an asymptotic point of view, there is not much difference between sieving and straightforward testing of candidates. The reason is that even when sieving, some small amount of time is spent for each bad candidate. Thus, asymptotically, the total number of candidates contributes to the complexity.

In this paper, we introduce a new technique: *Pinpointing*, which allows us to construct multiplicative relations much faster, thus reducing the asymptotic complexity of relations' construction. Unfortunately, we only know how to implement this technique for finite fields which contain a medium-sized subfield. When applicable, this method improves the asymptotic complexity of the index calculus algorithm in the cases where the sieving phase dominates. In practice, it gives a very interesting boost to the performance of state-of-the-art algorithms. We illustrate the feasibility of the method with discrete logarithm records in two medium prime finite fields, the first of size 1175 bits and the second of size 1425 bits.

1 Introduction

Index calculus algorithms form a large class of algorithms for solving hard number theoretic problems which are often used as a basis for public key cryptosystems. They can be used for factoring large integers [19] and for computing discrete logarithms in finite fields [2, 11, 1] and in some elliptic or hyperelliptic curve groups [7, 9, 6, 10, 8].

All index calculus algorithms have in common two main algorithmic phases. The first of these phases is the generation of multiplicative¹ relations, which are converted into linear or affine equalities involving the logarithms of the elements which appear in the multiplicative relations. The second phase is the linear algebra phase, which solves the resulting system of equations. For factoring,

¹ In the case of curves, the relations are denoted additively, but the principle remains.

the linear algebra is performed modulo 2. For discrete logarithms, it is done modulo the order of the relevant group. In addition to these two common phases, several other phases also appear: these extra phases heavily depend on the exact algorithm being considered. They can be further classified as preparatory or final phases. The preparatory phases search for a good representation of the structure being considered in order to speed-up the main phases. For example, polynomial selection is a typical preparatory phase which appears when factoring with the number field sieve [20]. The final phases transform the raw output of the linear algebra phase into a solution of the considered problem. Typically, this includes the so-called square root phase of factoring algorithms and the individual logarithm phase encountered in many discrete logarithm algorithms. It should be noted that the computational cost of these preparatory and final phases is usually much smaller than the cost of the main phases.

In most cases, the designers of index calculus algorithms aim at balancing the theoretical complexity of the two main phases, since this usually yields the best global effectiveness. However, this is not always possible as illustrated by the function field sieve for the medium prime case introduced in [18]. In this specific case, the exact asymptotic complexity varies depending on the relative contribution of the base field and of the extension degree to the total size of the finite field being considered (see Section 2). In practice, the two main phases are usually much less balanced. This is due to the fact that the generation of relations phase can, in general, be distributed among machines in a straightforward way. On the contrary, the linear algebra requires a tightly coordinated computation and is generally performed on a centralized super-computer (or sometimes on a few super-computers). Since centralized computations that require tight communications are more expensive than distributed computations, implementers usually generate an extremely large number of linear equations compared to the number of unknowns. We can use various techniques such as filtering, rebalancing or structured Gaussian elimination, in order to reduce the size of the linear system which is eventually solved and thus the cost of the linear algebra phase. This may increase the total computing power used for the computation, but trading expensive centralized computations for cheaper distributed computations is usually worthwhile.

As a consequence of these considerations, we see that the generation of relations is a very important phase of index calculus algorithms. Up to now, two main techniques are usually used. The simplest approach is direct trial where one simply checks whether a potential candidate turns into an effective relation by testing whether an integer or a polynomial splits into a product of “small” elements. In theory, the parameters of index calculus are selected to make sure that the cost of testing a candidate has a negligible contribution to the overall complexity. However, in practice, factoring these objects has a non-negligible cost. Thus, the other approach called *sieving* is usually preferred. The basic idea of sieving is to proceed backward and mark all multiples of small elements. Clearly, an object which receives many marks is much more likely to generate a useful multiplicative relation than an object which receives few marks. Note that, from

a theoretic point of view, sieving does not change the complexity of the sieving phase. Indeed, all the potential candidates still need to be considered and even reducing the cost of considering a candidate to a unit cost would not be enough to lower the overall asymptotic complexity.

In this paper, we introduce a new technique to generate relations which is much faster than sieving. In some cases, the cost of relation generation becomes essentially optimal: we only require a small number of arithmetic operations per *generated relation*. To indicate that this technique sometimes allows to directly access the relations, we name it *Pinpointing*. Unfortunately, we only know how to achieve this for a limited number of index calculus algorithms. More precisely, we show how to use pinpointing for the medium prime case as described in [18].

2 A refresher on the medium prime case

The medium prime discrete logarithms proposed in [18] works as follows. In order to compute discrete logarithms in \mathbb{F}_{q^n} , a degree n extension of the base field \mathbb{F}_q , it starts by defining the extension field implicitly from two bivariate polynomials in X and Y :

$$f_1(X, Y) = X - g_1(Y), \quad f_2(X, Y) = -g_2(X) + Y,$$

where g_1 and g_2 are univariate polynomials of degree d_1 and d_2 . In order to define the expected extension, this requires that the polynomial $-g_2(g_1(Y)) + Y$ has an irreducible factor $F(Y)$ of degree n over \mathbb{F}_q . As explained in [18], it is easy to find polynomials g_1 and g_2 that satisfy this requirement.

The relative degrees of d_1 and d_2 in this case are controlled by an extra parameter D , whose choice is determined by the size of q compared to q^n . More precisely, we have $d_1 \approx \sqrt{Dn}$ and $d_2 \approx \sqrt{n/D}$.

Starting from this definition of the finite field, the medium prime field algorithms consider objects of the form $\mathcal{A}(Y)X + \mathcal{B}(Y)$, where \mathcal{A} and \mathcal{B} are univariate polynomials of degree D and \mathcal{A} is unitary. Substituting $g_1(Y)$ for X on one side and $g_2(X)$ for Y on the other, we obtain an equation:

$$\mathcal{A}(Y)g_1(Y) + \mathcal{B}(Y) = \mathcal{A}(g_2(X))X + \mathcal{B}(g_2(X)).$$

This relates a polynomial of degree $d_1 + D$ in Y and a polynomial of degree $Dd_2 + 1$ in X .

To use the equations as index calculus relations, the algorithm of [18] selects the set of all unitary polynomials of degree at most D in X or Y , with coefficients in \mathbb{F}_q as its smoothness basis and keeps pairs of polynomials (a, b) such that the two polynomials $a(Y)g_1(Y) + b(Y)$ and $a(g_2(X))X + b(g_2(X))$ both factor into terms of degree at most D . These good pairs are found using a classical sieving approach.

Writing $Q = q^n$, to analyze the complexity of the medium prime discrete logarithms, [18] chooses to write $q = L_Q(\frac{1}{3}, \alpha D)$, where as usual:

$$L_Q(\beta, c) = \exp((c + o(1))(\log Q)^\beta (\log \log Q)^{1-\beta}).$$

In this setting, the (heuristic) asymptotic complexity of the sieving phase is $L_Q(\frac{1}{3}, c_1)$ and the complexity of the linear algebra is $L_Q(\frac{1}{3}, c_2)$, with:

$$c_1 = \frac{2}{3\sqrt{\alpha D}} + \alpha D \quad \text{and} \quad c_2 = 2\alpha D.$$

Note that the algorithm with parameter D only works under the condition:

$$(D+1)\alpha \geq \frac{2}{3\sqrt{\alpha D}}. \quad (1)$$

Otherwise, the number of expected relations is too small to relate all elements of the smoothness basis. For a finite field \mathbb{F}_{q^n} , [18] indicates that the best complexity is obtained choosing the smallest acceptable value for the parameter D .

2.1 Individual discrete logarithms phase

Another very important phase that appears in many index calculus based algorithms is the individual discrete logarithms phase which allows to compute the logarithm of an arbitrary field element by finding a multiplicative relation which relates this element to the elements of the smoothness basis whose logarithms have already been computed.

In [18], this is done by first expressing the desired element as a product of elements which can be represented as low degree polynomials in X or Y . These polynomials can in turn be related to polynomials of a lower degree and so on, until hitting degree one, i.e. elements of the smoothness basis. For this reason, the individual logarithm phase is also called the descent phase.

As analyzed in [18], the asymptotic complexity of the descent phase is

$$L_Q\left(\frac{1}{3}, \frac{1}{3\mu\sqrt{\alpha D}}\right),$$

where $\mu < 1$ is an arbitrary parameter. Moreover, any choice of μ in the interval $] \frac{1}{2}; 1 [$ ensures that the complexity of the descent phase is asymptotically negligible compared to (at least one of) the main phases.

3 Pinpointing

3.1 Basic framework

In order to improve the generation of relations, we first consider the simple case with parameter $D = 1$ and we construct our finite field extension using two polynomials that have the following restricted form:

$$\begin{aligned} X &= Y^{d_1} \quad \text{and} \\ Y &= g_2(X), \end{aligned}$$

where g_2 is a polynomial of degree d_2 . To generate relations, since $D = 1$, we consider the space spanned by XY , X , Y and 1 , i.e., after renormalization we are thus considering the following candidates:

$$Y^{d_1+1} + aY^{d_1} + bY + c = X g_2(X) + aX + b g_2(X) + c,$$

where a , b and c are arbitrary coefficients in \mathbb{F}_q . A candidate yields a valid multiplicative relation when both sides factor into linear polynomials.

We now use a simple trick and remark that the left-hand side $Y^{d_1+1} + aY^{d_1} + bY + c$ splits into linear terms, if and only if, $U^{d_1+1} + U^{d_1} + b a^{-d_1} U + c a^{-d_1-1}$ factors into linear terms. Indeed, the polynomial in U can be obtained from the polynomial in Y by performing the change of variable $Y = aU$ and dividing by a^{d_1+1} . As stated in the following theorem, this change does not affect the way the polynomial factors.

Theorem 1. *Let $f(Y)$ be a monic polynomial of degree D over \mathbb{F}_q and let $g(U) = a^{-D}f(aU)$ with $a \in \mathbb{F}_q$. Write the factorization of f into monic irreducible polynomials as $f(Y) = \prod_{i=1}^k F_i(Y)^{e_i}$, then the factorization of g into monic irreducible factors is given by:*

$$g(U) = \prod_{i=1}^k (a^{-\deg F_i} F_i(aU))^{e_i}.$$

Proof. It suffices to show that the image of an irreducible polynomial $I(Y)$ by the change of variable is also irreducible. Write $J(U) = a^{-\deg I} I(aU)$, if J is not irreducible, we have a non-trivial factorization $J(U) = J_1(U)J_2(U)$. Reversing the change of variable, we find that:

$$I(Y) = a^{\deg I} J(Y/a) = a^{\deg I} J_1(Y/a)J_2(Y/a).$$

Since I is irreducible, this would be a contradiction. Thus J is irreducible and the theorem follows. \square

3.2 One-sided pinpointing

Using the change of variable trick, we obtain a first form of pinpointing which only focuses on the Y side. This form searches for smooth polynomials in U of the form $U^{d_1+1} + U^{d_1} + BU + C$, with B and C in \mathbb{F}_q . This can be done either by directly testing candidates or by sieving. We need to consider approximately $(d_1 + 1)!$ candidates to find a good polynomial.

Once we have obtained one such smooth polynomial, we can amplify it (using a change of variable $U = Y/a$) into many polynomials $Y^{d_1+1} + aY^{d_1} + bY + c$, where a is an arbitrary non-zero element in \mathbb{F}_q , $b = Ba^{d_1}$ and $c = Ca^{d_1+1}$. This amortizes the cost of finding the initial polynomial, distributing this cost among many candidates. Indeed, we expect to obtain approximately $(q - 1)/(d_2 + 1)!$ relations by testing the right-hand sides corresponding to $q - 1$ different values

of a . Adding to this the cost of finding the initial smooth polynomial, we find an amortized cost per relation close to:

$$\frac{(d_1 + 1)! + (q - 1)}{(q - 1)/(d_2 + 1)!} = \frac{(d_1 + 1)!(d_2 + 1)!}{q - 1} + (d_2 + 1)!$$

This is clearly better than the cost of classical sieving which, in this case, amounts to $(d_2 + 1)!(d_1 + 1)!$ operations per relation. More precisely, this improves the cost of the relation by a factor of, at least, $\min(q - 1, (d_1 + 1)!)/2$.

3.3 Kummer extensions, Frobenius and advanced pinpointing

With some specific extension fields, it is possible to achieve an even better improvement over sieving, using a two-side approach to pinpointing. Moreover, this can be done while taking into account the action of Frobenius which allows us to reduce the size of the linear system.

We illustrate this using Kummer extensions of degree $n = d_1 d_2 - 1$. We recall that a Kummer extension of degree n is defined over a finite field \mathbb{F}_q which contains n -th roots of unity by a polynomial $P(X) = X^n - \kappa$, where κ has no root of prime order $m|n$ in \mathbb{F}_q . Let μ denote a primitive n -th root of unity in \mathbb{F}_q and x denote an n -th root of κ in \mathbb{F}_{q^n} , then we have:

$$P(X) = \prod_{i=0}^{n-1} (X - \mu^i x).$$

As a consequence, there exists an i_0 , prime to n such that $x^q = \mu^{i_0} x$. By changing our choice of primitive root μ , we can ensure that $i_0 = 1$. Thus, throughout the sequel, we have $x^q = \mu x$.

Such a Kummer extension can be obtained in our framework by defining:

$$\begin{aligned} X &= Y^{d_1} / \kappa \quad \text{and} \\ Y &= X^{d_2} \end{aligned} \tag{2}$$

Substituting one equation in the other, we find $X^{d_1 d_2} - \kappa X = 0$. Thus dividing by X we obtain the desired Kummer extension. If x denotes as above the image of X in \mathbb{F}_{q^n} , the image of Y is $y = x^{d_2}$. Once again, since we are considering $D = 1$, our smoothness basis contains all the linear polynomials $x + a$ and $y + a$ with a in \mathbb{F}_q .

The Frobenius acts on the smoothness basis as follows:

$$\begin{aligned} (x + a)^q &= x^q + a = \mu x + a = \mu(x + a/\mu) \quad \text{and} \\ (y + a)^q &= y^q + a = \mu^{d_1} y + a = \mu^{d_1}(y + a/\mu^{d_1}). \end{aligned}$$

As a consequence, in the quotient group $\mathbb{F}_{q^n}^*/\mathbb{F}_q^*$, we have:

$$\begin{aligned} \log(x + a/\mu) &= q \log(x + a) \quad \text{and} \\ \log(y + a/\mu^{d_1}) &= q \log(y + a). \end{aligned}$$

These relations allow us to divide the number of unknowns in the linear system that we need to solve by a factor essentially equal to n . Indeed, all elements in the factor base except x and y have precisely n conjugates (including themselves). Moreover, since $x^{n(q-1)} = 1$ and $y^{n(q-1)} = 1$, the logarithms of x and y are equal to 0 modulo any large prime dividing the order of the quotient group.

Advanced pinpointing: Generating equations in Kummer extensions.

As in the one-sided case, we consider the space of candidates generated by XY , X , Y and 1. Due to our specific choices, the renormalized candidates can be rewritten in a slightly simpler form:

$$\begin{aligned} XY + aY + bX + c &= \\ X^{d_2+1} + aX^{d_2} + bX + c &= Y^{d_1+1}/\kappa + bY^{d_1}/\kappa + aY + c. \end{aligned}$$

We now remark that the polynomial on the X side splits, if and only if, $U^{d_2+1} + U^{d_2} + ba^{-d_2}U + ca^{-d_2-1}$ splits. Moreover, the polynomial on the Y side splits, if and only if, $V^{d_1+1}/\kappa + V^{d_1}/\kappa + ab^{-d_1}V + cb^{-d_1-1}$ splits.

Let $\lambda = c/(ab)$, then the polynomials in U and V can respectively be rewritten as:

$$U^{d_2+1} + U^{d_2} + ba^{-d_2}(U + \lambda) \quad \text{and} \quad (V^{d_1+1} + V^{d_1})/\kappa + ab^{-d_1}(V + \lambda).$$

Conversely, choose a triple (A, B, λ) , with $A \neq 0$ and $B \neq 0$ and AB^{d_2} an n -th power in \mathbb{F}_q such that:

$$U^{d_2+1} + U^{d_2} + A(U + \lambda) \quad \text{and} \quad (V^{d_1+1} + V^{d_1})/\kappa + B(V + \lambda)$$

both split. Then, we can recover a unique (up to Frobenius action) triple (a, b, c) corresponding to a candidate that yields an equation in the finite field. We first recover a and b . Putting together the two equations $A = ba^{-d_2}$ and $B = ab^{-d_1}$, we find $b^n = b^{d_1 d_2 - 1} = 1/(AB^{d_2})$. Since, by hypothesis, AB^{d_2} is an n -th power this equation has n distinct solutions. Choose one arbitrary solution for b , then we necessarily have $a = Bb^{d_1}$ and $c = \lambda ab$. We thus obtain a valid candidate (a, b, c) . To show the unicity up to Frobenius action, we start from another solution $\mu^i b$ and obtain the triple $(\mu^{d_1 i}, \mu^i b, \mu^{(d_1+1)i} c)$. Now, let the Frobenius act j times on:

$$X^{d_2+1} + aX^{d_2} + bX + c$$

and renormalize to obtain:

$$X^{d_2+1} + a\mu^{-jd_2}X^{d_2} + b\mu^{-jd_1 d_2}X + c\mu^{-jd_1(d_2+1)}.$$

Since $d_1 d_2 \equiv 1 \pmod{n}$, we see that for $j \equiv -i \pmod{n}$, the action of Frobenius yields that same equation as the new choice for b .

Note. Once λ is fixed, finding the triples (A, B, λ) which satisfy the property that AB^{d_2} is an n -th power is a simple matter. Indeed, it suffices to partition the list of possible values for A and B in n sublists depending on the discrete logarithms of A (resp. B) modulo n . Since n is small, these values are easily computed by comparing $A^{(q^n-1)/n}$ (resp. $B^{(q^n-1)/n}$) with the possible n -th root of unity in \mathbb{F}_Q .

The $d_1 d_2 + 1$ variant. For a Kummer extension of degree n with $n = d_1 d_2 + 1$, we can proceed in a very similar way defining the finite field by the relations:

$$\begin{aligned} X &= \kappa/Y^{d_1} \quad \text{and} \\ Y &= X^{d_2}, \end{aligned}$$

where κ again denotes a non n -th power. It is easy to adapt the action of Frobenius and the generation of equations to deal with this variant. See Section 5.2 for an example.

Further generalization. We can also remark that the advanced form of pinpointing can also be used for some extension fields which are not Kummer extension. Indeed, when $d_1 d_2 \pm 1$ does not divide the order of \mathbb{F}_q , choosing $X = Y^{d_1}/\kappa$ (resp. $X = \kappa/Y^{d_1}$) and $Y = X^{d_2}$ cannot define an extension of degree $d_1 d_2 \pm 1$ because the polynomial $X^{d_1 d_2} - \kappa X$ has two roots in \mathbb{F}_q . However, it can yield a extension of lower degree, depending on the factorization of the polynomial $X^{d_1 d_2 \pm 1} - \kappa$ in \mathbb{F}_q . The main drawback compared to the case of Kummer extensions is that we can no longer use the action of Frobenius to reduce the size of the smoothness basis.

Cost considerations For each value of λ , creating the list of A -values costs $O(q)$ operations and the list contains about $(q-1)/(d_2+1)!$ elements. Similarly, the list of B -values costs $O(q)$ operations and contains approximately $(q-1)/(d_1+1)!$ elements. For a fixed λ , the total number of (A, B) pairs that yields a good triple (A, B, λ) is approximately:

$$\frac{(q-1)^2}{n(d_1+1)!(d_2+1)!}.$$

As a consequence, the average cost of constructing one relation is:

$$1 + O\left(\frac{n(d_1+1)!(d_2+1)!}{(q-1)}\right). \quad (3)$$

If we remember that the factor n in the second term is compensated by the fact that we only need q/n relations instead of q , we see that the other term is reduced from $(d_1+1)!$ to 1. As a consequence, the gain compared to sieving is at least $(q-1)/2$.

An interesting side-effect of this advanced pinpointing is that once the list of A and B values have been stored, the equations can be regenerated for a constant cost. This is interesting, because these lists are smaller than the list of equations. As a consequence, rather than storing the equations, it becomes preferable to recompute them on the fly whenever they are needed, thus saving disk space (and disk access time).

3.4 Complexity of relation construction using pinpointing

We first recall that the cost of sieving from [18]:

$$L_Q \left(\frac{1}{3}, \alpha + \frac{2}{3\sqrt{\alpha}} \right).$$

Moreover it is only applicable for $\alpha \geq 3^{-\frac{2}{3}}$.

Using one-sided pinpointing As in [18], we now consider the complexity of computing discrete logarithms in a field \mathbb{F}_Q , with $Q = q^n$, assuming that the parameter α defined as:

$$\alpha = \frac{1}{n} \left(\frac{\log Q}{\log \log Q} \right)^{\frac{2}{3}}$$

is fixed. In this setting, we have $q = L_Q(\frac{1}{3}, \alpha)$. Since the smoothness basis has size $2q$, the cost of the linear algebra is the same as in [18], i.e., it is $L_Q(\frac{1}{3}, c_2)$ with $c_2 = 2\alpha$.

However, the complexity of collecting the relations is reduced compared to sieving. Indeed, the cost of collecting approximately $2q$ relations becomes:

$$2(d_1 + 1)!(q + (d_2 + 1)!).$$

Using the usual choice for d_1 and d_2 , this can be written as:

$$L_Q \left(\frac{1}{3}, \frac{1}{3\sqrt{\alpha}} + \max \left(\alpha, \frac{1}{3\sqrt{\alpha}} \right) \right)$$

Note that this can be further improved by choosing the degrees d_1 and d_2 as follows:

$$d_1 \approx \frac{1}{3\alpha^2} \left(\frac{\log(Q)}{\log \log(Q)} \right)^{\frac{1}{3}} \quad \text{and} \quad d_2 \approx 3\alpha \left(\frac{\log(Q)}{\log \log(Q)} \right)^{\frac{1}{3}}.$$

For $\alpha \geq 3^{-\frac{2}{3}}$, this reduces the complexity to

$$L_Q \left(\frac{1}{3}, \alpha + \frac{1}{9\alpha^2} \right)$$

Using advanced pinpointing To determine the asymptotic complexity of the advanced pinpointing method, we can ignore the action of Frobenius. Indeed, despite offering a very useful practical improvement, it does not provide an asymptotic gain. The cost of collecting enough relations in this case is:

$$2(q + (d_1 + 1)!(d_2 + 1)!).$$

We choose:

$$d_1 \approx d_2 \approx \alpha^{-\frac{1}{2}} \left(\frac{\log(Q)}{\log \log(Q)} \right)^{\frac{1}{3}}$$

As a consequence, the cost of building the relations becomes:

$$L_Q \left(\frac{1}{3}, \max \left(\alpha, \frac{2}{3\sqrt{\alpha}} \right) \right).$$

Direct access to relations. When $\alpha \geq \frac{2}{3\sqrt{\alpha}}$, i.e. $\alpha \geq (2/3)^{\frac{2}{3}}$, the cost of building relations becomes equal to the number of relations. In other words, the right summand in equation (3) becomes negligible and each relation can be built in constant time. In this context, the pinpointing technique gives direct access to multiplicative relations. It is weird to note that, in this best case for pinpointing, there is no improvement on the full complexity, as shown in the next paragraph.

Impact on the full discrete logarithm complexity In order to define the asymptotic complexity of the discrete logarithm computation for the algorithm with parameter $D = 1$, we also need to take into account the complexity of the linear algebra $L_Q(\frac{1}{3}, 2\alpha)$. For $\alpha \geq 3^{-\frac{2}{3}}$, this cost is higher than the cost of pinpointing in either version. As a consequence, in this range, the full complexity of discrete logarithm computation becomes $L_Q(\frac{1}{3}, 2\alpha)$. When α is in the interval $[3^{-\frac{2}{3}}; (2/3)^{\frac{2}{3}}[$, this is better than the algorithm of [18] whose cost is dominated by sieving. In particular, for $\alpha = 3^{-\frac{2}{3}}$, the cost is reduced from $L_Q(\frac{1}{3}, 3^{\frac{1}{3}}) \approx L_Q(\frac{1}{3}, 1.44)$ to $L_Q(\frac{1}{3}, (2/3)^{\frac{2}{3}}) \approx L_Q(\frac{1}{3}, 0.96)$.

4 Generalization to $D > 1$

The one-sided pinpointing technique presented above can be generalized to the case where $D > 1$ in a straightforward way. More precisely, it suffices to remark that a polynomial:

$$X^d + \sum_{i=0}^{d-1} a_i X^i,$$

can be decomposed into a product of polynomials of degree at most D , if and only if, the polynomial:

$$U^d + U^{d_1} + \sum_{i=0}^{d-2} a_i a_{d-1}^{d-i} U^i$$

can be decomposed into a product of polynomials of degree at most D .

As a consequence, we can essentially save a factor $q-1$ compared to a sieving approach if we use a pinpointing approach in this general case.

Resulting complexity. As in [18], we consider the case where Equation (1) is satisfied. The amortized cost of constructing one relation is:

$$\frac{S_D(d_1 + D) + (q-1)}{(q-1)/S_D(Dd_2 + 1)} = \frac{S_D(d_1 + D)S_D(Dd_2 + 1)}{q-1} + S_D(Dd_2 + 1),$$

where $S_D(T)$ denotes the inverse of the probability for a degree T polynomial to decompose as a product of polynomials of degree at most D . We recall that $S_D(T) \approx \exp((T/D) \log T/D)$ (see [18, 21]). As a consequence, the runtime of the relation collection is approximated by:

$$S_D(d_1 + D)S_D(Dd_2 + 1)q^{D-1} + S_D(Dd_2 + 1)q^D.$$

For the usual choice, $d_1 \approx \sqrt{Dn}$ and $d_2 \approx \sqrt{n/D}$ and writing $q = L_Q(\frac{1}{3}, \alpha D)$ this becomes:

$$L_Q\left(\frac{1}{3}, D(D-1)\alpha + \frac{1}{3D\sqrt{\alpha}} + \max\left(\frac{1}{3D\sqrt{\alpha}}, D\alpha\right)\right).$$

Depending on the exact value of α , it can be re-optimized by changing the value of d_1 and d_2 . When possible, the complexity becomes:

$$L_Q\left(\frac{1}{3}, D^2\alpha + \frac{1}{9D^2\alpha^2}\right).$$

To test whether re-optimization is possible, it suffices to compare the two complexities and keep the smaller.

4.1 Kummer extensions with $D > 1$.

In the case where $D > 1$, it is clear that using Kummer extensions allows us to account for the action of Frobenius, as in the $D = 1$ case. However, it is less clear that a dual-sided approach is also possible in this case. It turns out that the method used for $D = 1$ remains applicable. More precisely, define the relation between X and Y as in equation 2 and consider the space of candidates $\mathcal{A}(Y)X + \mathcal{B}(Y)$, where \mathcal{A} and \mathcal{B} are polynomials of degree D and \mathcal{A} is unitary. We write $\mathcal{A}(Y) = Y^D + aY^{D-1} + \dots$ and $\mathcal{B}(Y) = bY^D + cY^{D-1} + \dots$.

The X -side is:

$$X^{Dd_2+1} + bX^{Dd_2} + aX^{(D-1)d_2+1} + cX^{(D-1)d_2} + \dots$$

It splits, if and only if:

$$U^{Dd_2+1} + U^{Dd_2} + \frac{a}{b^{d_2}} \left(U^{(D-1)d_2+1} + \frac{c}{ab} U^{(D-1)d_2} \right) + \dots$$

also splits. Similarly, the Y -side is:

$$Y^{d_1+D}/\kappa + aY^{d_1+D-1}/\kappa + \dots + bY^D + cY^{(D-1)} + \dots$$

It splits, if and only if:

$$V^{d_1+D}/\kappa + V^{d_1+D-1}/\kappa + \dots + \frac{b}{a^{d_1}} \left(V^D + \frac{c}{ab} V^{(D-1)} \right) + \dots$$

also splits. As a consequence, given $\lambda = c/(ab)$, $A = b/a^{d_1}$ and $B = a/b^{d_2}$ such that AB^{d_1} is an n -th power, we can transform all smooth polynomials in U and V into smooth polynomials in X and Y form with matching values for a , b and c . If the other coefficients also match, we obtain a relation.

However, due to the cost of matching extra coefficients, this is not as favorable as in the case $D = 1$.

5 Application: two discrete logarithm records

In order to demonstrate the practicality of our algorithm, we give a x-couple of new records for discrete logarithms in finite fields, in the particularly favorable case of Kummer extensions. More precisely, we decided to improve on the discrete logarithm record in $\mathbb{F}_{370\,801^{30}}$ presented in [17], using larger base fields and larger extension degrees.

To the best of our knowledge, the previous discrete logarithm record in a finite field concerned \mathbb{F}_{3582} , a 923-bit field (see [13]). Our two results thus increases the size of the previous record by more than 500 bits. In order to illustrate the running time improvements gained from our new technique, we compare in the sequel our running times and the running times from [13]. However, we wish to warn the reader that this comparison should be analyzed with care. Indeed, the finite fields we have chosen are especially well-suited to our new techniques.

5.1 A finite field of size 1175 bits

For this example, we decided to consider an extension field $\mathbb{F}_{p^{47}}$ given by a Kummer extension of degree $47 = 8 \times 6 - 1$. We then chose $p = 33\,553\,771$, with $p - 1$ divisible by 47.

As a consequence, we can define the extension field using the relations $Y = X^6$ and $Y^8 = 2X$. This allows us to use advanced pinpointing and take advantage of the action of Frobenius. We obtain a smoothness basis of 1.43M elements. The cardinality of the finite field is:

$$p^{47} - 1 = 47 \cdot 2069 \cdot 12409 \cdot (p - 1) \cdot 132103049403319 \cdot C,$$

where C is a 1073-bit composite cofactor of unknown factorization²

By construction, X has order $47(p - 1)$ and thus cannot serve as a base for discrete logarithm. However, $X - 3$ is very likely to have order $p^{47} - 1$. Indeed, none of the values $(X - 3)^{(p^{47} - 1)/f}$ is equal to 1, when f is chosen as one of the known factors of $p^{47} - 1$. This choice is validated by our computation since we can find logarithms of random elements in basis $X - 3$.

As expected, the construction of the multiplicative relations is extremely efficient. For this reason, it was performed on a single laptop, using one CPU. We used advanced pinpointing. The preparatory construction of smooth-polynomials, for 1000 different values of λ , took a little more than 3 hours on the laptop. Once this was done, we performed the computation of the relations together with the structured Gaussian elimination, in 2 minutes. The resulting linear system contains 829 405 unknowns.

As expected, the computation is dominated by the linear algebra step. We performed this step using a block Wiedemann approach (as in [22]), based on 32 independent series of matrix-vector evaluation. Each run in the series was

² At the time of the computation, the factorization of C was unknown. Since then, William Hart [12] has found a 178-bit factor of C ; the remaining cofactor is still composite.

performed on a 16-core³ node of Genci's Curie computer, using OMP threads, thus using a total of 512 processors. The initial matrix-vector products required almost 37 hours. Due to memory requirement, the computation of a relation using block Wiedemann was done on 64 cores of a larger node⁴ of Curie: it took 9h30min. Finally the recovery of the solution took 32 additional matrix-vectors products of half length compared to the initial runs. Due to the extra cost of combining the intermediate values using the coefficients in the relation, this required almost 25 hours. The grand total amounts to about 32 000 CPU-hours. We give a comparison of the timings with the previous record in Table 1.

	Bitsize	Total time (CPU.h)	Relation construction (CPU.h)	Linear algebra (CPU.h)	Indiv. Log. (CPU.h)
[13]	923 bits	813 000	270 000	483 000	60 000
This paper	1175 bits	32 000	3	32 000	4
This paper	1425 bits	32 000	6	32 000	< 12

Table 1. Comparison between our computations and the previous record

The reader can find some typical discrete logarithms of base elements in base $x - 3$ modulo C in the eprint version of this paper [15] and in the announcement on the number theory mailing list [14]. They have been removed from this version to improve its compactness and lisibility.

Individual discrete logarithm The computation of individual discrete logarithms is unchanged from [18] and requires a moderate amount of computing power. We illustrate this by computing the logarithm of:

$$Z = \sum_{i=0}^{46} (\lfloor \pi p^{i+1} \rfloor \bmod p) X^i.$$

The first step is to find a value related to Z which can be expressed using polynomials in X of relatively low degree. Here, we find that:

$$Z \cdot (X + 1)^{359} = \frac{N}{D},$$

where N and D can be factored into irreducible polynomials of degree at most 8.

Once, this is done, we use the descent procedure to express each factor using polynomials of lower degree in X and Y . The slowest step in the descent is the

³ More precisely, it was on Curie's thin nodes: each node contains two octocore Intel Sandy Bridge EP (E5-2680) processors at 2.7 GHz.

⁴ Here, we used half of a Curie's xlarge node, i.e. eight octocore Intel Nehalem-EX X7560 processors at 2.26 GHz .

final step that expresses polynomials of degree 2 using linear polynomials. After the earlier steps of the descent, we have a total of 278 degree polynomials whose logarithms are required (156 in X and 122 in Y). In the final step, we consider all polynomials of the form $XY + aY + bX + c$ that are multiples of the target polynomial and use sieving to find a relation between this target and linear polynomials. When not possible, we use a relation that also includes another degree 2 polynomial and restart from that polynomial. The total time to obtain all these logarithms on the laptop used for computing the relations is under 4 hours.

Finally, back-substituting all the logarithms of the linear polynomials, we derive the logarithm of Z modulo C . To ease verification, we have also computed this logarithm modulo the small factors and thus give its complete value. We have:

$$\begin{aligned} \log(Z) = & \\ & 35663312714649406626328113474094944057178080787823953083099211252314049 \\ & 42775893475045554815091157495604731476318649637458779492102525688657986 \\ & 42649039047033462050627522813317937084662147227994756376452164608898303 \\ & 68728733379152433093789922795231130025288283817373896596104544618014057 \\ & 3240231646914447899262099152488534480737568049333712088197470913054182 \end{aligned}$$

5.2 A finite field of size 1425 bits

For this example, we decided to consider an extension field $\mathbb{F}_{p^{57}}$ given by a Kummer extension of degree $57 = 8 \times 7 + 1$. We then chose p to make sure that $p - 1$ is divisible by 57 and that $p^{57} - 1$ is easy to factor. Thus, we considered $\mathbb{F}_{p^{57}}$, with $p = 33\,341\,353$.

This allows us to define the extension field using the relations: $Y = X^7$ and $X = 2/Y^8$. This illustrates the $d_1 d_2 + 1$ variant of our technique on Kummer extension. The initial smoothness basis contains 1.17M elements. The cardinality of the finite field is:

$$\begin{aligned} p^{57} - 1 &= (p - 1) \cdot (p^2 + p + 1) \cdot 19 \cdot p_1 \cdot p_2 \quad \text{where} \\ p_1 &= \left(\sum_{i=0}^{18} p^i \right) / 19 \quad \text{and} \\ p_2 &= \sum_{i=0}^{12} p^{3i} - (p + p^{20}) \sum_{i=0}^5 p^{3i}. \end{aligned}$$

The two primes p_1 and p_2 respectively have 446 and 900 bits.

Since, X has order $57(p - 1)$, we use $X - 11$ as our basis for discrete logarithms. The construction of the multiplicative relations was performed on the same laptop as previously indicated. For the preparatory construction of smooth-polynomials, we used 2000 different values of λ , which took 6 hours on the laptop.

Once this is done, we performed the computation of the relations together with the structured Gaussian elimination, in 2 minutes. The resulting linear system contains 714 931 unknowns.

Once again, the computation is dominated by the linear algebra step. This time, we split the computation into two independent parts, addressing p_1 and p_2 separately. For each of the two primes, the initial matrix-vector products required 18 hours and 30 minutes, using a 16-core node for each prime. The block Wiedemann step required 2h30m for p_1 and 6h10m for p_2 , using 64 cores for each computation. The final run of matrix-vectors products took 12 hours for each prime. Once again, the grand total amounts to about 32 000 CPU-hours.

5.3 Individual discrete logarithm

The computation of individual discrete logarithms works as previously. However, for performance reasons, we reimplemented the descent procedure in C, instead of using a mix of PARI/GP scripts and C code as before. The computing power required for an individual logarithm remains moderate and could be parallelized if required. We illustrate this by computing the logarithm of:

$$Z = \sum_{i=0}^{56} (\lfloor \pi p^{i+1} \rfloor \bmod p) X^i.$$

We have:

$$Z \cdot (X - 11)^{2859} = \frac{N}{D},$$

where N and D can be factored into irreducible polynomials of degree at most 10.

Once, this is done, we use the descent procedure to express each factor using polynomials of lower degree in X and Y . The slowest step in the descent is again the final step that expresses polynomials of degree 2 using linear polynomials. The total time to obtain all the logarithms on the laptop used for computing the relations is 11h20m hours.

Finally, back-substituting all the logarithms of the linear polynomials (see [16] for some example values), we derive the logarithm of Z modulo $p_1 p_2$. To ease verification, we have also computed this logarithm modulo the small factors and thus give its complete value. We have:

$\log(Z) =$
38696727954848672340251996343560616689921565412031083259217543064490314
47408883954126868476623514303774994735374412083792131893939754716315174
24844029927129365760724185099125036453504412299497357601200524653484297
57817687904797819402906339667295765269483052878960833041193969662027000
58228267455228614682567866764560024936105482975290632000822052456595422
72461445286333607026598459910186711625408343307828043847399249565522120202

6 Conclusion and Open problems

In this paper, we have shown a new technique to replace sieving in some index calculus algorithms. This technique can be applied whenever the target discrete logarithm group is a finite field that contains a subfield of the right size. We have illustrated it with some new discrete logarithms records. Since we only know how to use this technique in the medium prime case of the function field sieve, it leaves open the problem of generalizing the approach to other index calculus algorithms. The natural targets are the function field sieve without a medium-size subfield and the number field sieve, either for factoring or computing discrete logarithms. It should be noted that the result presented in this paper was in fact inspired by the cubic sieve introduced in [3] (see [5] for more details) which can be seen as its remote precursor and also offers a partial answer to the question of pinpointing in the case of number field sieve. However, generalizing to the general formulation of the number field sieve seems to be a difficult problem.

Another open problem is to adapt our construction to take advantage of the action of Frobenius regardless of the extension degree. In particular, it would be convenient to make it compatible with the Galois invariant smoothness approach proposed in [4].

Acknowledgements

The author would like to thank the organizers of WMC and SCC 2012 for setting up such a nice and inspiring workshop.

We acknowledge that the results in this paper have been achieved using the PRACE Research Infrastructure resource Curie based in France at TGCC, Bruyères-le-Chatel (project number 2011050868). Some preliminary computations related to this work were performed on the PRACE Research Infrastructure resource Jugene/Juqueen based in Germany at the Jülich Supercomputing Centre (project number 2011050868).

References

1. Leonard M. Adleman and Ming-Deh A. Huang. Function field sieve method for discrete logarithms over finite fields. In *Information and Computation*, volume 151, pages 5–16. Academic Press, 1999.
2. Don Coppersmith. Fast evaluation of logarithms in fields of characteristic two. *IEEE transactions on information theory*, IT-30(4):587–594, July 1984.
3. Don Coppersmith, Andrew M. Odlyzko, and Richard Schroepfel. Discrete logarithms in $\text{GF}(p)$. *Algorithmica*, 1(1):1–15, 1986.
4. Jean-Marc Couveignes and Reynald Lercier. Galois invariant smoothness basis. In James Hirschfeld, Jean Chaumine, and Robert Rolland, editors, *Algebraic geometry and its applications*, volume 5 of *Number Theory and Its Applications*, pages 142–167. World Scientific, 2008. Proceedings of the first SAGA conference, 7-11 May 2007, Papeete.

5. Abhijit Das and C. E. Veni Madhavan. On the cubic sieve method for computing discrete logarithms over prime fields. *Int. J. Comput. Math.*, 82(12):1481–1495, 2005.
6. Claus Diem. The GHS attack in odd characteristic. *J. Ramanujan Math. Soc.*, 18(1):1–32, 2003.
7. Pierrick Gaudry. An algorithm for solving the discrete log problem on hyperelliptic curves. In *Advances in cryptology—EUROCRYPT 2000*, volume 1807 of *Lecture Notes in Comput. Sci.*, pages 19–34. Springer, 2000.
8. Pierrick Gaudry. Index calculus for abelian varieties of small dimension and the elliptic curve discrete logarithm problem. *J. Symbolic Computation*, 2008.
9. Pierrick Gaudry, Florian Hess, and Nigel P. Smart. Constructive and destructive facets of Weil descent on elliptic curves. *J. Cryptology*, 15(1):19–46, 2002.
10. Pierrick Gaudry, Emmanuel Thomé, Nicolas Thériault, and Claus Diem. A double large prime variation for small genus hyperelliptic index calculus. *Mathematics of Computation*, 76:475–492, 2007.
11. Daniel M. Gordon. Discrete logarithms in $\text{GF}(p)$ using the number field sieve. *SIAM J. Discrete Math.*, 6(1):124–138, 1993.
12. William Hart. Re: Discrete logarithms in a 1175-bit finite field. NMBRTHRY list, January 2013.
13. Takuya Hayashi, Takeshi Shimoyama, Naoyuki Shinohara, and Tsuyoshi Takagi. Breaking pairing-based cryptosystems using η_T pairing over \mathbb{F}_{397} . In *ASIACRYPT'2012*, pages 43–60, 2012.
14. Antoine Joux. Discrete logarithms in a 1175-bit finite field. NMBRTHRY list, December 2012.
15. Antoine Joux. Faster index calculus for the medium prime case. Application to 1175-bit and 1425-bit finite fields. Cryptology ePrint Archive, 2012. Report 2012/720.
16. Antoine Joux. Discrete logarithms in a 1425-bit finite field. NMBRTHRY list, January 2013.
17. Antoine Joux and Reynald Lercier. Discrete logarithms in $\text{GF}(370\,801^{30})$. NMBRTHRY list, November 2005.
18. Antoine Joux and Reynald Lercier. The function field sieve in the medium prime case. In Serge Vaudenay, editor, *EUROCRYPT'2006*, volume 4004 of *Lecture Notes in Computer Science*, pages 254–270. Springer, 2006.
19. Arjen K. Lenstra and Hendrik W. Lenstra, Jr., editors. *The development of the number field sieve*, volume 1554 of *Lecture Notes in Mathematics*. Springer–Verlag, 1993.
20. Brian A. Murphy. *Polynomial selection for the number field sieve integer factorisation algorithm*. PhD thesis, Australian national university, 1999.
21. Daniel Panario, Xavier Gourdon, and Philippe Flajolet. An analytic approach to smooth polynomials over finite fields. In J. Buhler, editor, *Algorithmic Number Theory, Proceedings of the ANTS-III conference*, volume 1423, pages 226–236. Springer, 1998.
22. Emmanuel Thomé. Subquadratic computation of vector generating polynomials and improvement of the block wiedemann algorithm. *J. Symb. Comput.*, 33(5):757–775, 2002.