

# Improving Key Recovery to 784 and 799 rounds of Trivium using Optimized Cube Attacks

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# Outline

## Introduction

Trivium

Cube Attacks

Exploiting polynomials of degree 2

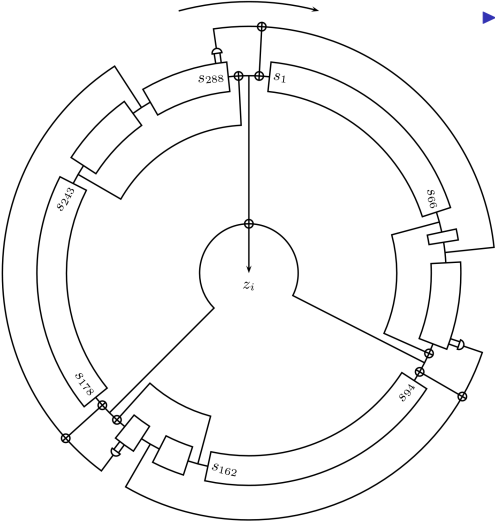
The Moebius Transform

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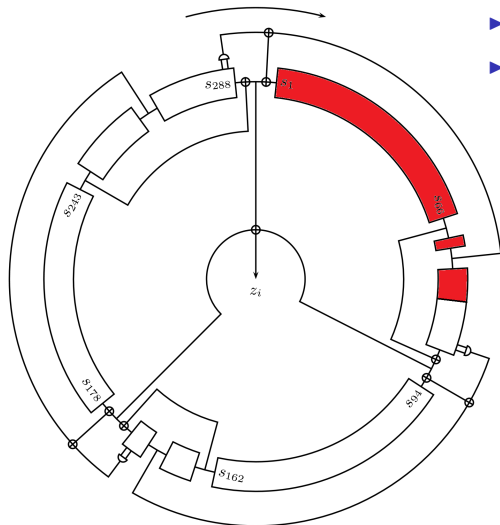
# Trivium

▶ Stream cipher on 3 NLSFR

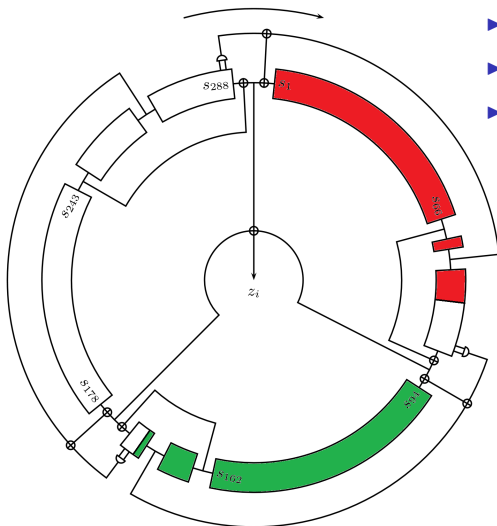


# Trivium

- ▶ Stream cipher on 3 NLSFR
- ▶ 80-bit key  $x_1, \dots, x_{80}$

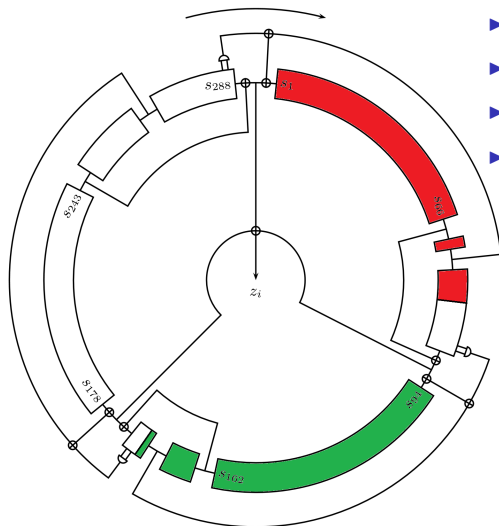


# Trivium



- ▶ Stream cipher on 3 NLSFR
- ▶ 80-bit key  $x_1, \dots, x_{80}$
- ▶ 80-bit IV  $v_1, \dots, v_{80}$

# Trivium



- ▶ Stream cipher on 3 NLSFR
- ▶ 80-bit key  $x_1, \dots, x_{80}$
- ▶ 80-bit IV  $v_1, \dots, v_{80}$
- ▶ 1152 initialization rounds

# Trivium (feedback function)

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**Algorithm 1** Updates Trivium's internal state  $s_1, \dots, s_{288}$

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$$t_1 \leftarrow s_{66} + s_{93}$$

$$t_2 \leftarrow s_{162} + s_{177}$$

$$t_3 \leftarrow s_{243} + s_{288}$$

$$z_i \leftarrow t_1 + t_2 + t_3$$

$$t_1 \leftarrow t_1 + s_{91} \cdot s_{92} + s_{171}$$

$$t_2 \leftarrow t_2 + s_{175} \cdot s_{176} + s_{264}$$

$$t_3 \leftarrow t_3 + s_{286} \cdot s_{287} + s_{69}$$

$$(s_1, s_2, \dots, s_{93}) \leftarrow (t_3, s_1, \dots, s_{92})$$

$$(s_{94}, s_{95}, \dots, s_{177}) \leftarrow (t_1, s_{94}, \dots, s_{176})$$

$$(s_{178}, s_{279}, \dots, s_{288}) \leftarrow (t_2, s_{178}, \dots, s_{287})$$

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# Known Attacks

- ▶ Full key recovery on 735 rounds in  $2^{30}$  queries [DinSha09]
- ▶ 35 key bits recovered after 767 rounds in about  $2^{36}$  queries [DinSha09]
- ▶ Distinguisher up to 806 rounds [KneMeiNay10]

# Contributions

- ▶ Full key recovery on 784 rounds in  $2^{39}$  queries
- ▶ 12 key bits and 6 quadratic expressions recovered after 799 rounds in about  $2^{39}$  queries, leading to key recovery in  $2^{62}$  queries

# Cube Attacks

- ▶ Introduced by Dinur and Shamir at EUROCRYPT 2009
- ▶ We consider the polynomial representation of a cipher
- ▶ Offline phase : Extract low-degree expressions in key bits
- ▶ Online phase : Evaluate the expressions and solve a system to recover the key

# Cube Attacks

- ▶ Cube  $C = \{v_{c_1}, \dots, v_{c_k}\}$  of size  $k$
- ▶  $P(x_1, \dots, x_n, v_1, \dots, v_p) \in \mathbb{F}_2[x_1, \dots, x_n, v_1, \dots, v_p]$
- ▶  $P = v_{c_1} \dots v_{c_k} P_C + P_R$
- ▶  $\sum_C P = P_C.$
- ▶  $P_C$  is a black box polynomial that can be queried
- ▶ Complexity of a query :  $2^k$
- ▶ We need to test whether  $P_C$  has a low degree and interpolate it if it is the case
- ▶ The cube is chosen by a random walk depending on the degree of  $P_C$

# BLR Test

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**Algorithm 2** Tests linearity of a polynomial

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$P$  a black box polynomial

**repeat**

$X_1, X_2$  two random inputs in  $\mathbb{F}_2^k$

**if**  $P(X_1 + X_2) + P(X_1) + P(X_2) \neq P(0)$  **then**

**return** false

**end if**

**until**  $r$  tests have been carried out

**return** True

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# BLR Test

- ▶ The algorithm requires **3 queries for every linearity test**
- ▶ Similarly, it would require **7 queries for a test of degree 2** :  
Replace the test in BLR with  $P(X_1 + X_2 + X_3) + P(X_1 + X_2) + P(X_1 + X_3) + P(X_2 + X_3) + P(X_1) + P(X_2) + P(X_3) \neq P(0)$

# Interpolating

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## Algorithm 3 Interpolates a linear polynomial

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$P$  a black box linear polynomial

$p_0 \leftarrow P(0)$

**for**  $i = 1$  to 80 **do**

$p_i \leftarrow P(x_1 \leftarrow 0, \dots, x_i \leftarrow 1, \dots, x_{80} \leftarrow 0) + p_0$

**end for**

**return**  $x_0 + \sum_{i=1}^{80} p_i x_i$

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# Interpolating

- ▶ Complexity : 81 queries for a black box polynomial of degree 1
- ▶ For degree  $k$ ,  $\sum_{i=0}^k \binom{80}{i}$  queries are necessary since each query returns a binary information



## Shortcomings and solutions

- ▶ The original attack limits itself to linear polynomials while degree 2 polynomials can be just as useful and easier to find
- ▶ The suggested random walk is not efficient, we suggest a different approach testing many parameters at once
- ▶ The cube attack does not exploit the structure of the cipher, we study it to find low-density subpolynomials

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Exploiting polynomials of degree 2

Testing the degree

Heuristically interpolating

Solving the system ?

The Moebius Transform

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## Weakened BLR Test

- ▶ The original BLR algorithm assumes the inputs are independently chosen at random
- ▶ In practice, reusing previous inputs proves to be efficient
- ▶ Pick 10 random inputs  $X_1, \dots, X_{10}$
- ▶ Test linearity for every couple  $(X_i, X_j)$  (45 total)
- ▶ **45 linearity tests are performed in 55 queries**, against 135 with the true BLR test

## Weakened BLR Test for degree 2

- ▶ Pick 10 random inputs  $X_1, \dots, X_{10}$
- ▶ Test linearity for every couple  $(X_i, X_j)$  (45 total)
- ▶ For every  $i_1, i_2, i_3$ , test if  $P(X_{i_1} + X_{i_2} + X_{i_3}) + P(X_{i_1} + X_{i_2}) + P(X_{i_1} + X_{i_3}) + P(X_{i_2} + X_{i_3}) + P(X_{i_1}) + P(X_{i_2}) + P(X_{i_3}) \neq P(0)$
- ▶ After the linearity test, only  $P(X_{i_1} + X_{i_2} + X_{i_3})$  is unknown
- ▶ To sum up, we perform **45 linearity tests and 45 degree 2 tests in 100 queries** (450 queries required if independent inputs are used)

# Interpolating (heuristic)

- ▶ We need to restrict the space potentially covered by the degree 2 polynomials
- ▶ First rounds of Trivium :  $x_i + x_{i+25} \cdot x_{i+26} + x_{i+27}$
- ▶ We performed a formal interpolation on cubes of size 30 after 784 rounds
- ▶ Assume this form and check that it is correct
- ▶ The interpolation was successful over 95% of the time with only **81 queries**

## Solving the system ?

- ▶ Solving a linear system requires few equations, but a system of degree 2 may require a lot more
- ▶ All obtained polynomials have the form
$$x_i + x_{i+25} \cdot x_{i+26} + x_{i+27}$$
- ▶ With cubes of size 35, bruteforcing 40 key bits does not increase the complexity
- ▶ In this configuration, for every 2 bruteforced bits, a linear relation is obtained
- ▶ In most cases, **polynomials of degree 2 cost no more than linear polynomials to obtain and bring as much information**

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**The Moebius Transform**

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# Moebius Transform

- ▶  $P = \sum_{\sigma \in \{0,1\}^n} \alpha_{\sigma} X^{\sigma}$  with  $\sigma, \alpha_{\sigma} \in \mathbb{F}_2$
- ▶  $P^m : \begin{array}{l} \{0,1\}^n \rightarrow \mathbb{F}_2 \\ \sigma \rightarrow \alpha_{\sigma} \end{array}$
- ▶ Basically, it is a an efficient tool for interpolating high degree polynomials
- ▶ Time complexity :  $n \cdot 2^n$
- ▶ Memory complexity :  $2^n$



# Moebius Transform (application)

- ▶ Cube  $C = \{v_{c_1}, \dots, v_{c_k}\}$  of size  $k$
- ▶  $Q(v_{c_1}, \dots, v_{c_k})$  is a restriction of  $P(x_1, \dots, x_n, v_1, \dots, v_p)$
- ▶  $D \subset C$  and for  $i \in \{1, \dots, k\}$   $d_i = 1 \iff v_{c_i} \in D$
- ▶  $Q^m(d_1, \dots, d_k)$  is the associated value of  $P_D$
- ▶ In a cube of size 40, over 3.8 millions of cubes of size 34
- ▶ The only freedom resides in the choosing of the cube

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# The density problem

- ▶ Measurements done with the Moebius Transform

Observed polynomial density after 799 rounds

Monomial size	Density (random cube)	Density (chosen cube)
33	49.89%	38.44%
34	49.55%	28.36%
35	48.25%	16.82%
36	44.19%	7.31%
37	34.07%	1.84%
38	16.47%	0.15%
39	3.66%	0%

# Exploiting the cipher structure

- ▶ Output of Trivium is a sum of 6 registers  
 $s_{66} + s_{93} + s_{162} + s_{177} + s_{243} + s_{288}$
- ▶ Each of those is a product of 2 registers around 96 rounds before added to some terms of degree one
- ▶ We assume those terms have a degree lower than the cube size and neglect them

- ▶ 
$$P = \sum_{i=1}^6 P_{i,1} P_{i,2} = v_{c_1} \dots v_{c_k} P_C + P_R$$

## Exploiting the cipher structure

- ▶ 
$$P = \sum_{i=1}^6 P_{i,1} P_{i,2} = v_{c_1} \dots v_{c_k} P_C + P_R$$
- ▶ We assume that for every partition  $\{C_1, C_2\}$  of the cube,  $C_k$  yields a low-degree polynomial on  $P_{i,j}$
- ▶ Find two disjoint cubes producing the 0 polynomial on those 12 registers
- ▶ Hopefully, the union of those cubes will produce a low-degree expression

## Exploiting the cipher structure (improvement)

- ▶  $C_1$  and  $C_2$  of size  $k$
- ▶ Every subcube of size at least  $k - 3$  has an associated  $P_C = 0$  on the 12 registers
- ▶ Realize a Moebius Transform on  $C_1 \cup C_2$
- ▶ Result : After 799 rounds, the density is greatly reduced and we find maxterms for the first time

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# Conclusion

- ▶ We addressed 3 major issues from the standard attack
- ▶ Key bits recovered in practical time up to 799 rounds
- ▶ While it may go a bit further, density issues suggest the full cipher is still secure