

On the Design of Hardware Building Blocks for Modern Lattice-Based Encryption Schemes



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Motivation



- ✦ Alternative security background required
- ✦ Current systems may be broken by quantum computers
- ✦ No sub-exponential attacks on commodity computers
 - ➔ Learning With Errors (LWE)
[LP11] Lindner, Peikert CT-RSA 2011

Contributions



- ✦ Implementation of three variants
 - ✦ LWE-Matrix and LWE-Polynomial in software
 - ✦ Polynomial variant in Hardware
- ✦ Fundamental Building Blocks for Lattice-Based Cryptography
- ✦ Performance evaluation

LWE Basics

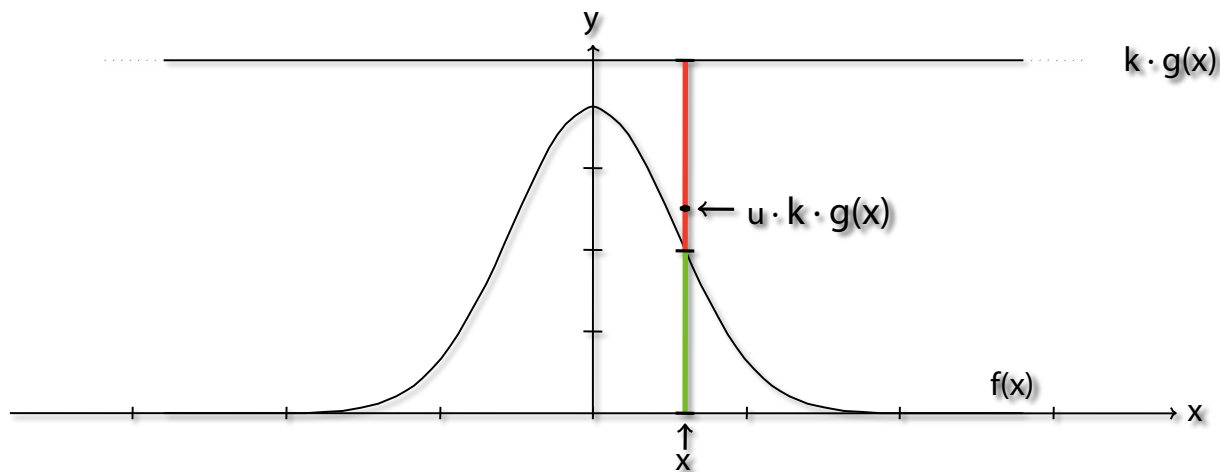


- ✦ Strong security proofs for lattice-based crypto exist
- ✦ Encryption introduces Gaussian distributed errors
- ✦ Decoding works if errors are below threshold
- ✦ Error tolerant message encoding

Gaussian Error Sampling



- ❖ Software: Rejection Sampling
- ❖ Hardware: Look-Up-Table



Rejection Sampling.

Address	Gaussian
5	-2
6	-
Address	Gaussian
7	238
8	337
9	338
10	451
11	452
12	570
13	571
14	684
15	685
	784
	2

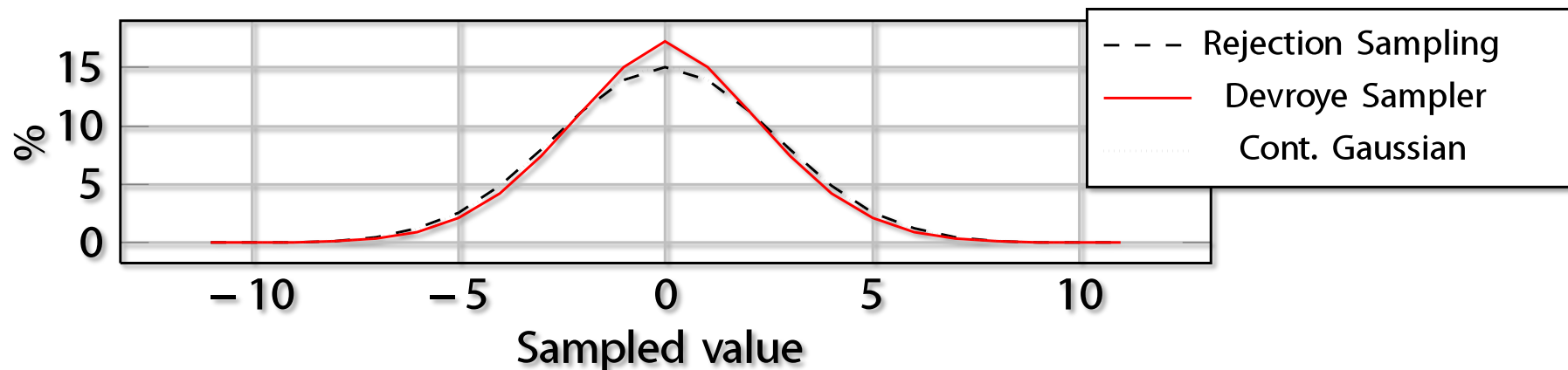
Saves
>90%
of bits

Address-based

Gaussian Error Sampling



- ✦ Rejection Sampling performance
- ✦ Devroye Sampler



Histogram of samples.

Preliminaries



Public Key (\mathbf{a}, \mathbf{p}) | Private Key \mathbf{r}_2

▪ $\mathbf{a} \in \mathbb{Z}_q[\mathbf{X}] / \langle \mathbf{f}(\mathbf{x}) \rangle$ chosen uniformly at random

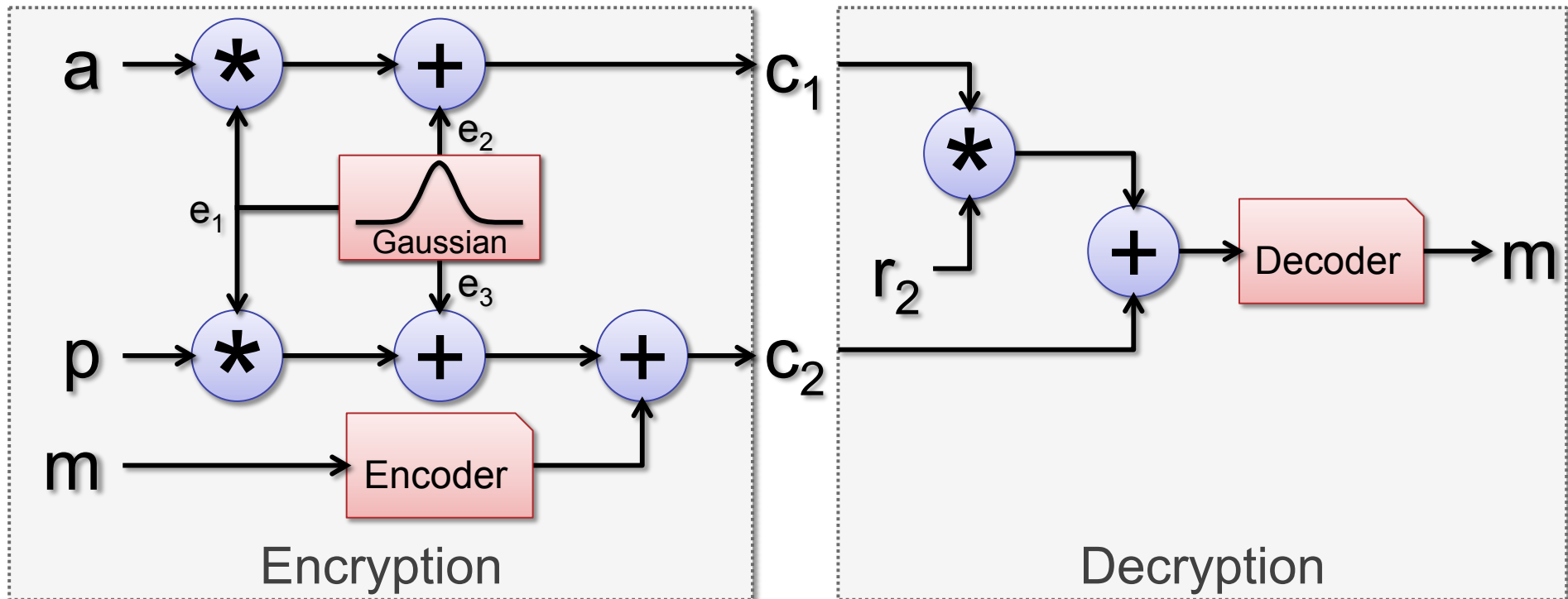
▪ Choose $r_1, r_2 \leftarrow \chi$ a Gaussian distribution

▪ $\mathbf{p} = \mathbf{r}_1 - \mathbf{a} \cdot \mathbf{r}_2$

▪ Decoding works if errors are below threshold

$$\mathbf{e}_1, \mathbf{e}_2, \mathbf{e}_3 \leftarrow \chi \quad \delta = |\mathbf{e}_1 \cdot \mathbf{r}_1 + \mathbf{e}_2 \cdot \mathbf{r}_2 + \mathbf{e}_3| \leq t$$

LWE-based Cryptosystem



(a, p) – public key
 m – message

r_2 – private key
 (c_1, c_2) – ciphertext

Fast Fourier Transform-Based Polynomial Multiplication I



Algorithm:

```
1  A = FFT (a ,  $\omega_m$ )
2  B = FFT (b ,  $\omega_m$ )
3  for i=0 to 2n-1 do
4  C[i] = A[i] * B[i]
5  end
6  c = FFT-1 (C ,  $\omega_m$ )
7  return c
```

Fast Fourier Transform-Based Polynomial Multiplication II



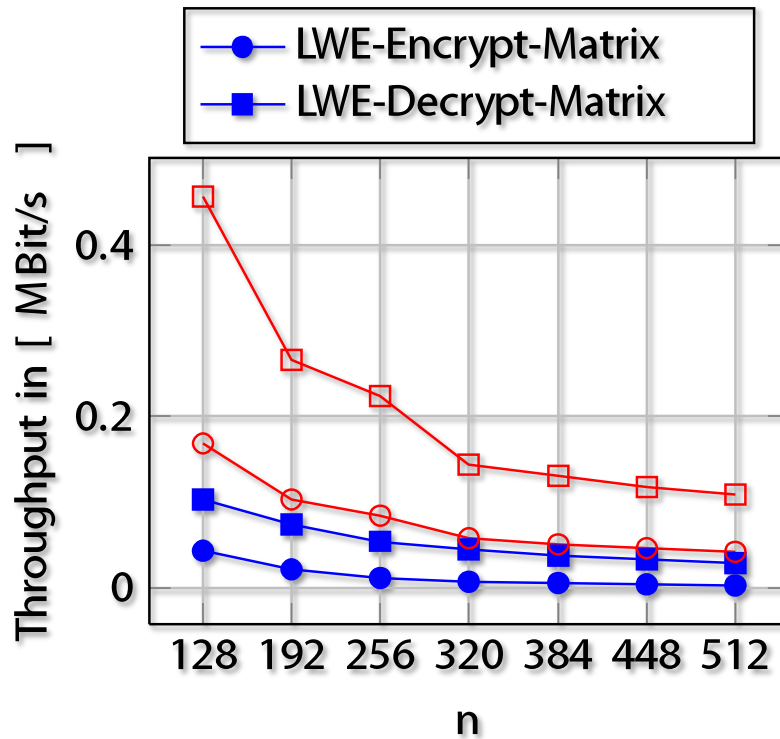
- ✦ Polynomial multiplication using coefficients $O(n^2)$
- ✦ Point-value representation
 - ✦ Serial $O(n \log(n))$
 - ✦ Parallel $O(\log(n))$
- ✦ FFT-based approach can be utilized for other lattice-based encryption schemes

Message Expansion Factors

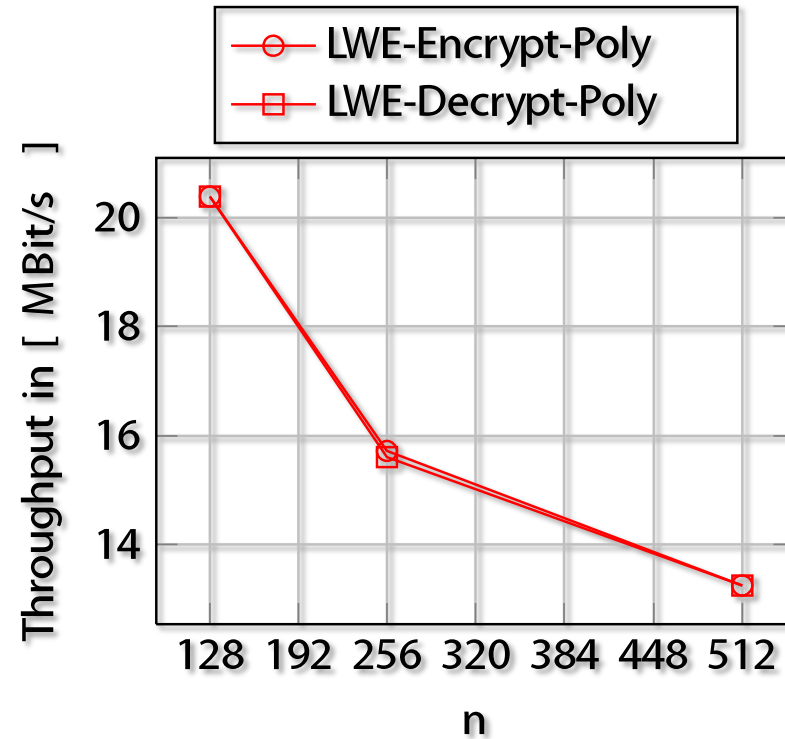


n	LWE-Matrix		LWE-Polynomial		LWE-Hardware		[LP11]
	cipher	cipher/plain	cipher	cipher/plain	cipher	cipher/plain	cipher/plain
128	512	32	512	32	384	24	22
192	640	40	768	48	---	---	30
256	768	48	1024	64	832	52	36
320	896	56	1280	80	---	---	42
384	1024	64	1536	96	---	---	---
448	1152	72	1792	112	---	---	---
512	1280	80	2048	128	1792	112	---

Evaluation Results I



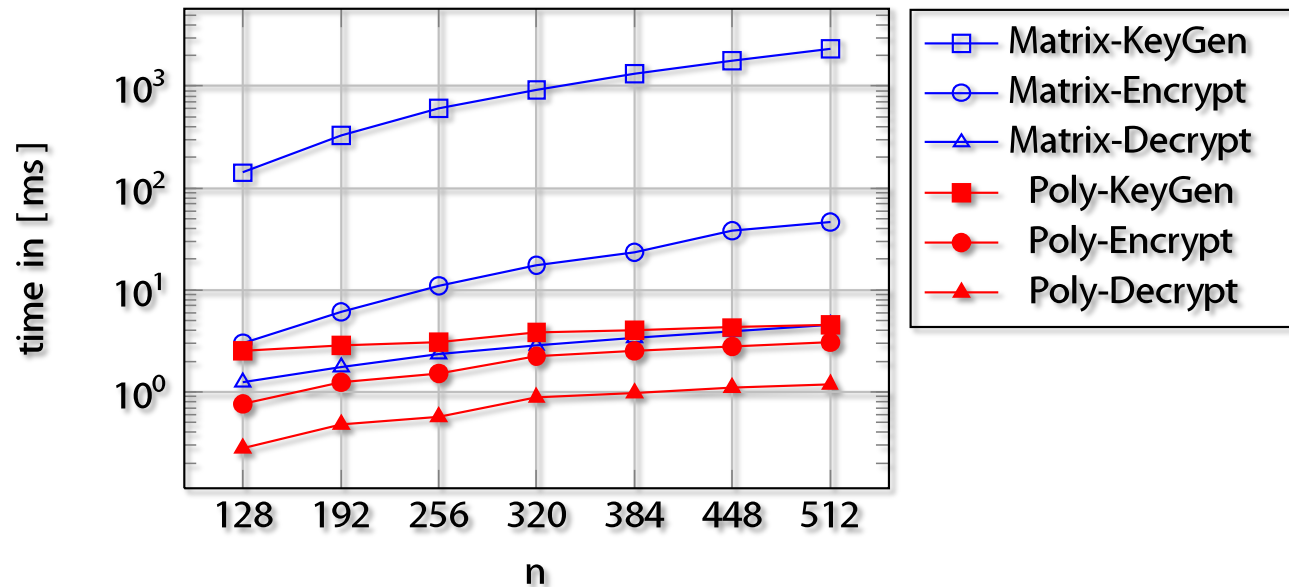
(a) Software



(b) Hardware

Throughput

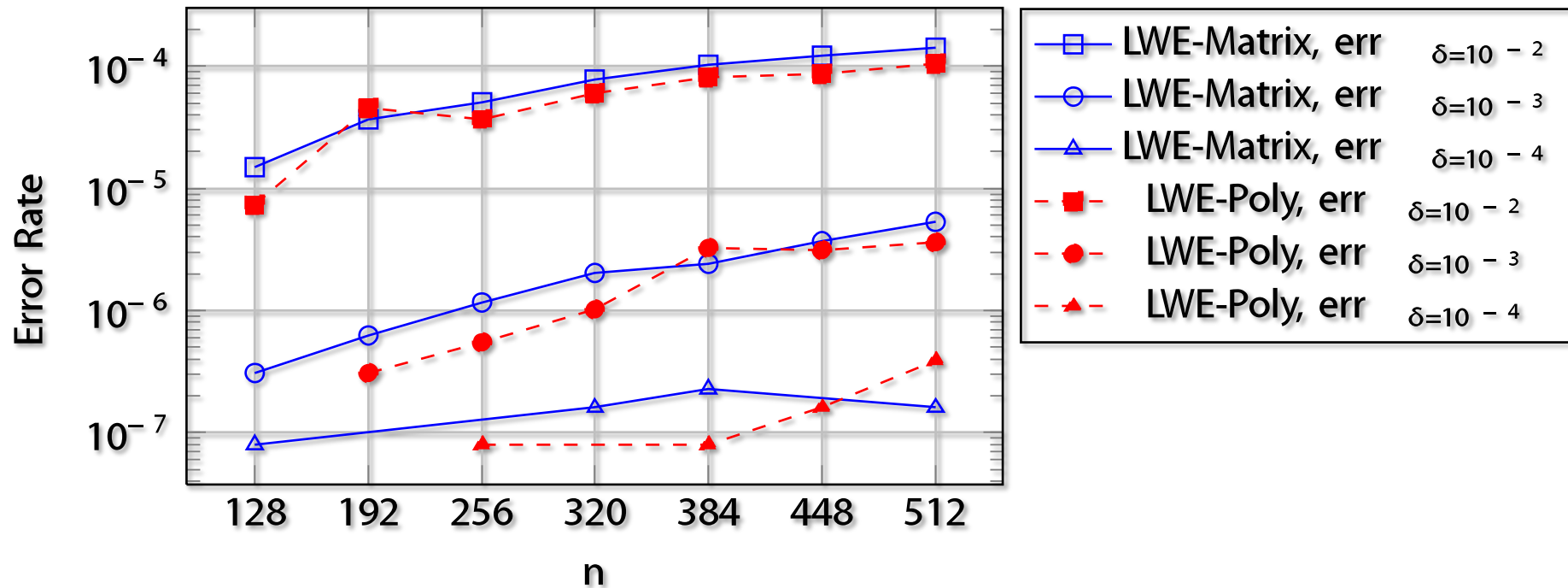
Evaluation Results II



n	KeyGen			Encrypt			Decrypt		
	t_{matrix}	t_{poly}	$t_{\text{matrix}}/t_{\text{poly}}$	t_{matrix}	t_{poly}	$t_{\text{matrix}}/t_{\text{poly}}$	t_{matrix}	t_{poly}	$t_{\text{matrix}}/t_{\text{poly}}$
256	604.9	3.10	195.3	11.01	1.52	7.23	2.37	0.57	4.15
512	2338.5	4.53	516.5	46.05	3.06	15.04	4.52	1.18	3.84

LWE-Matrix vs. LWE-Polynomial Execution times in *ms*

Evaluation Results III



Decryption Error Rate

Evaluation Results IV



	Virtex-6 LX240T		Virtex-7 2000T	
	n=128	%	n=512	%
# Register	37918	12	174757	7
# LUTs	64804	42	348204	28

KeyGen

	Virtex-6 LX240T		Virtex-7 2000T	
	n=128	%	n=512	%
# Register	64680	21	296207	12
# LUTs	131254	87	634893	51

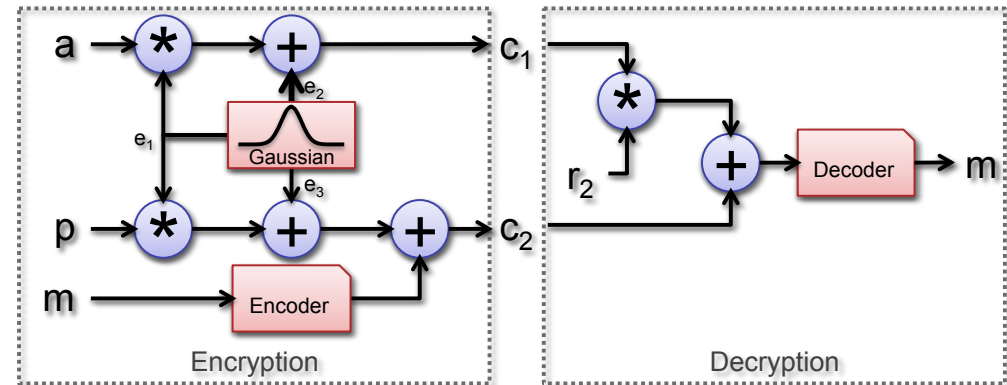
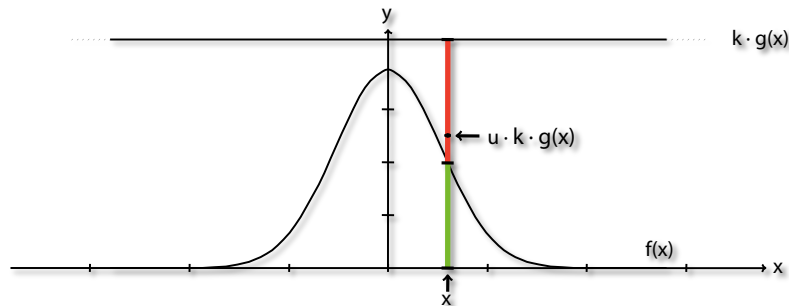
Encrypt

	Virtex-6 LX240T		Virtex-7 2000T	
	n=128	%	n=512	%
# Register	31884	10	134036	5
# LUTs	56311	37	260772	21

Decrypt

Hardware Resource Utilization

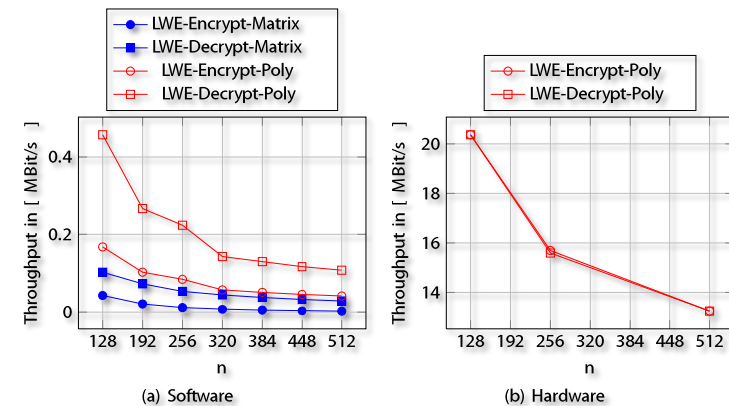
Conclusion



- Sampling of Gaussian distributed numbers
- HW/SW Implementation of LWE-Scheme
- Extensive evaluation



FFT-based polynomial multiplication as building block for Lattice-based Schemes



TOP SECRET

Message Encoding



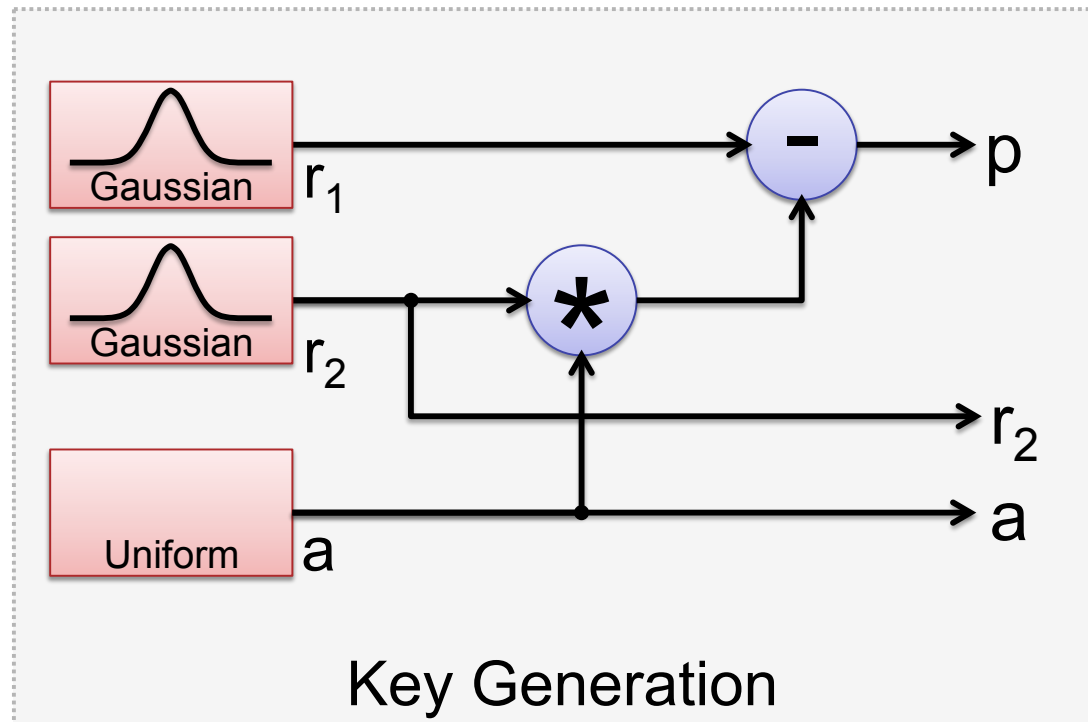
- ✦ Message $\mathbf{m} \in \Sigma$, alphabet $\Sigma = \{0,1\}$
- ✦ $\mathbf{m} \rightarrow \overline{\mathbf{m}} \in \mathbf{z}_q^1$
- ✦ Encoder function:

$$\text{encode}(\mathbf{m}_i) = \mathbf{m}_i \cdot \left\lfloor \frac{q}{2} \right\rfloor = \overline{\mathbf{m}_i}, \text{ for } 0 \leq \mathbf{i} < \mathbf{l}$$

- ✦ Decoder function:

$$\text{decode}(\overline{\mathbf{m}_i}) = \begin{cases} 0, & \text{if } \overline{\mathbf{m}_i} \in \left[-\left\lfloor \frac{q}{2} \right\rfloor, \left\lfloor \frac{q}{2} \right\rfloor \right) \\ 1, & \text{otherwise} \end{cases} = \mathbf{m}_i, \text{ for } 0 \leq \mathbf{i} < \mathbf{l}$$

LWE Key Generation



(a, p) – public key

r_2 – private key