

# MicroEliece: McEliece for Embedded Devices

## MicroEliece

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- 6 Conclusion

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  - History
  - Motivation
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## History

- Proposed 1978 by Robert McEliece
  - Makes use of linear error correcting code (originally Goppa Codes)
  - Underlying problem (decoding of generic linear codes) is NP-hard [1]
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- Memory requirements prevent implementation on  $\mu$ Cs and FPGAs (450 KB for 80 bit security)
- But today off-the-shelf hardware contains sufficient memory



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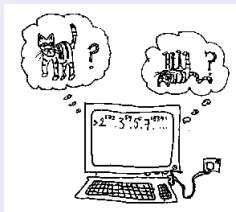
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- Except large keys, McEliece is very efficient
- Existence of quantum computers are a threat to systems based on the discrete log (DLP) and factorization (FP) problem
- Generally larger diversification for future public key systems is desirable

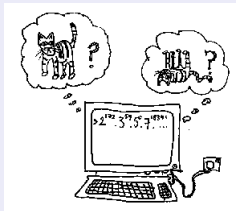


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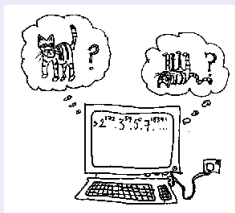


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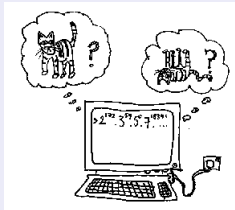


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2 McEliece

- Key Generation
- Encryption
- Decryption

3 Adaptions

4 Implementation

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## Key Generation

- Randomly select a binary  $(n \times k)$  generator matrix  $G$  of a code  $C$  capable of correcting  $t$  errors
- Select a random  $(k \times k)$  binary non-singular scrambler matrix  $S$
- Select a random  $(n \times n)$  permutation matrix  $P$
- Compute the  $(k \times n)$  matrix  $G_{pub} = S \times G \times P$
- **Public key is  $(G_{pub}, t)$ ; Private key is  $(S, C, P)$ .**

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In practice  $n$  determines the ciphertext size,  $k$  the plaintext size and  $t$  corresponds to the number of errors added.

## Toy Example 1

For simplification (and size), a single error correcting (7, 4) Hamming code  $\mathcal{H}$  is used.

$$G = \begin{Bmatrix} 1 & 0 & 0 & 0 & 1 & 1 & 0 \\ 0 & 1 & 0 & 0 & 1 & 0 & 1 \\ 0 & 0 & 1 & 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 1 & 1 & 1 & 0 \end{Bmatrix} S = \begin{Bmatrix} 1 & 1 & 0 & 1 \\ 1 & 0 & 0 & 1 \\ 0 & 1 & 1 & 1 \\ 1 & 1 & 0 & 0 \end{Bmatrix} P = \begin{Bmatrix} 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 1 \\ 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 & 0 \end{Bmatrix}$$

$$G_{pub} = S * G * P = \begin{Bmatrix} 1 & 1 & 1 & 1 & 0 & 0 & 0 \\ 1 & 1 & 0 & 0 & 1 & 0 & 0 \\ 1 & 0 & 0 & 1 & 1 & 0 & 1 \\ 0 & 1 & 0 & 1 & 1 & 1 & 0 \end{Bmatrix}$$

Table: Security of McEliece Depending on Parameters

Security Level	Parameters ( $n, k, t$ )	Size $K_{pub}$ in KBits	Size $K_{sec}$ ( $G(z), P, S$ ) in KBits
(60 bit)	(1024, 644, 38)	644	(0.38, 10, 405)
(80 bit)	(2048, 1751, 27)	3, 502	(0.30, 22, 2994)
(256 bit)	(6624, 5129, 115)	33, 178	(1.47, 104, 25690)

Suggestion for fixed key sizes and the achieved security levels are made in [2].

## Encryption

- Encode the message as a binary string  $m$  of length  $k$
- Compute the vector  $c' = m \times G_{pub}$  of length  $n$
- Generate a random  $n$ -bit vector  $e$  containing at most  $t$  ones
- Compute the ciphertext as  $c = c' + e$

## Toy Example 2

$$\begin{aligned} m &= (1101) \\ c' &= m \times G_{pub} \\ &= (1101) \times \begin{pmatrix} 1 & 1 & 1 & 1 & 0 & 0 & 0 \\ 1 & 1 & 0 & 0 & 1 & 0 & 0 \\ 1 & 0 & 0 & 1 & 1 & 0 & 1 \\ 0 & 1 & 0 & 1 & 1 & 1 & 0 \end{pmatrix} \\ &= (1110010) \\ c &= c' + e = (1110010) + (0000100) \\ &= (1110110) \end{aligned}$$



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$$c = (0110\mathbf{110})$$

$$\hat{c} = c \times P^{-1} = (1000\mathbf{111})$$

Now use the secret information to efficiently decode  $\hat{c}$  and correct the error. Here the error is at position seven.

$$\hat{c}_{corrected} = (1000\mathbf{110})$$

Because  $G$  is in systematic form, the first 4 bits are the message bits. By unscrambling with  $S^{-1}$  we can recover the original message.

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## Decoding Goppa Codes

- Syndrome computation
- Solve key equation
- Searching roots of a polynomial

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### Algorithm 1 Decoding Goppa Codes

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**Input:** Received codeword  $r$  with up to  $t$  errors

**Output:** Recovered message  $\hat{m}$

- 1: Compute syndrome  $Syn(z)$  for codeword  $r$
- 2:  $T(z) \leftarrow Syn(z)^{-1}$
- 3: **if**  $T(z) = z$  **then**
- 4:    $\sigma(z) \leftarrow z$
- 5: **else**
- 6:    $R(z) \leftarrow \sqrt{T(z) + z}$
- 7:   Compute  $a(z)$  and  $b(z)$  with  $a(z) \equiv b(z) \cdot R(z) \pmod{G(z)}$
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3 Adaptions

- Generation of the Parity Check Matrix
- Generation of the Scrambling Matrix

4 Implementation

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## Our model

Typically one tries to reduce the public key size. We try to reduce secret key size. Why?





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The large secret key must not be stored in an off-chip memory. It has to be kept in the internal flash of the  $\mu\text{C}$  and FPGA, respectively. Additional memory needed to speed up decryption.



Actually not the secret generator matrix is needed for decryption, but a corresponding parity check matrix  $H$ .  $H$  is a  $(2048 \times 297)$  matrix = 75 KByte. **How can we save space?**

### Generation of the Parity Check Matrix $H$

- Very regular structure
- Only goppa polynomial and support required to compute  $H$ .
- Reverting the permutation  $P$  can be merged in.
- Instead 75 KByte only 3 KByte

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Actually not the secret generator matrix is needed for decryption, but a corresponding parity check matrix  $H$ .  $H$  is a  $(2048 \times 297)$  matrix = 75 KByte. **How can we save space?**

### Generation of the Parity Check Matrix $H$

- Very regular structure
- Only goppa polynomial and support required to compute  $H$ .
- Reverting the permutation  $P$  can be merged in.
- Instead 75 KByte only 3 KByte

Scrambling matrix  $S$  is a  $(1751 \times 1751)$  matrix = 347 KByte. **How can we save space?**

### Generation of the Scrambling Matrix

- Sole requirement for  $S$  is invertibility.
- About 33% of random matrices are invertible.
- Generate  $S^{-1}$  with a PRNG on-the-fly from a small seed.
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1 Intro

2 McEliece

3 Adaptions

4 **Implementation**

- Memory Requirements
- AVR
- FPGA

5 Results

6 Conclusion

For 80-bit security ( $m = 11, n = 2048, k = 1751, t = 27$ )

Table	Size
$G_{pub}$ Matrix	428 KByte
Goppa Polynomial	308 bit
Support	22,528 bit
$\omega$ Polynomial	297 bit
logtable	22,528 bit
anti-log table	22,528 bit
$S^{-1}$ Matrix	347 KByte, reduced to 80 bit
$P^{-1}$ Matrix	only 2,75 Kbyte as array
$iG$ Matrix	428 KByte, not needed when $G$ in standard form

Table: Sizes of Stored Values

## AVR Encryption

- Read in  $G_{pub}$  via UART or from external memory and store it to SRAM. Only once at system start-up!
- Multiply message  $m$  with  $G_{pub}$ .
- Distribute 27 errors.



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## AVR Decryption

- Compute Syndrome of ciphertext.

- Run time computation. Slower (size of a second), but only (8 Kbyte) memory required

- Use precomputed and pre-permuted values. Is fast, but large storage needed (108 Kbyte). **Our choice**

- Syndrome decoding. TLU based field arithmetic( $2 \times 4$  KBytes).

- Searching roots. Very expensive (55.296 multiplications and adds).

- Revert substitution.

- Use precomputed matrix. Reasonable fast, but too much memory needed (254 KByte)

- Run time computation. Slower, but only 80 Kbyte memory required

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Use precomputed values. Faster, but large storage needed

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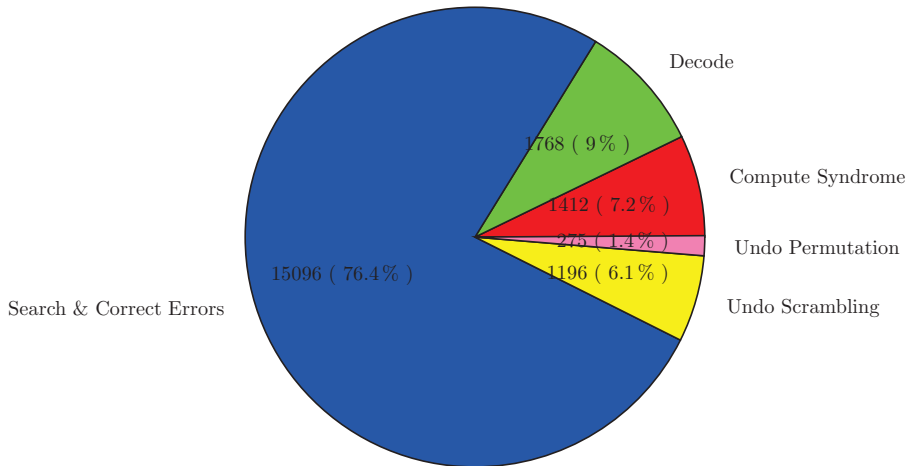
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# AVR-Decryption: Break Down of the Execution Time



Numbers shown are clock cycles x1000.

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3 Adaptions

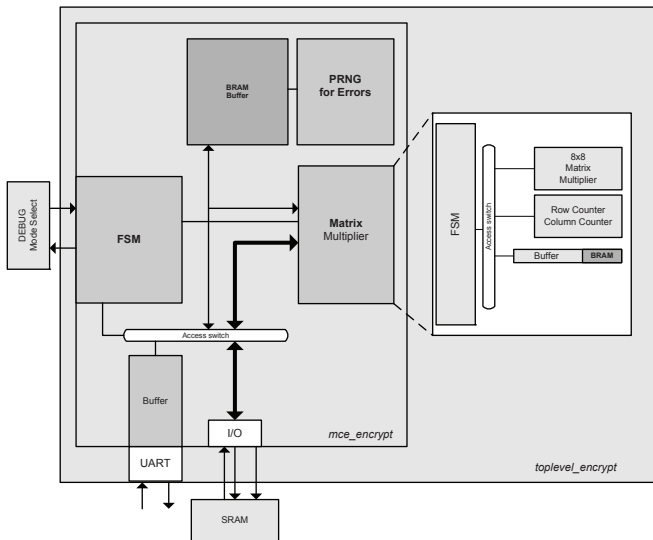
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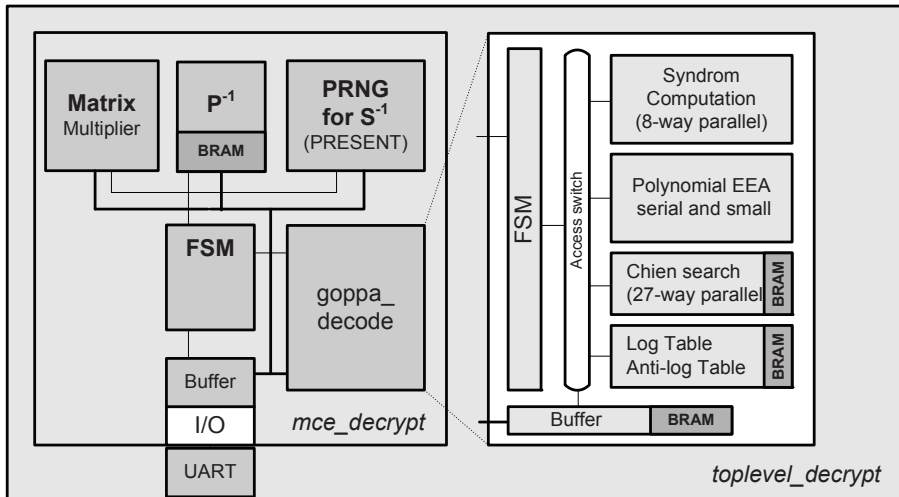
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# FPGA: Overview of the encryption circuit

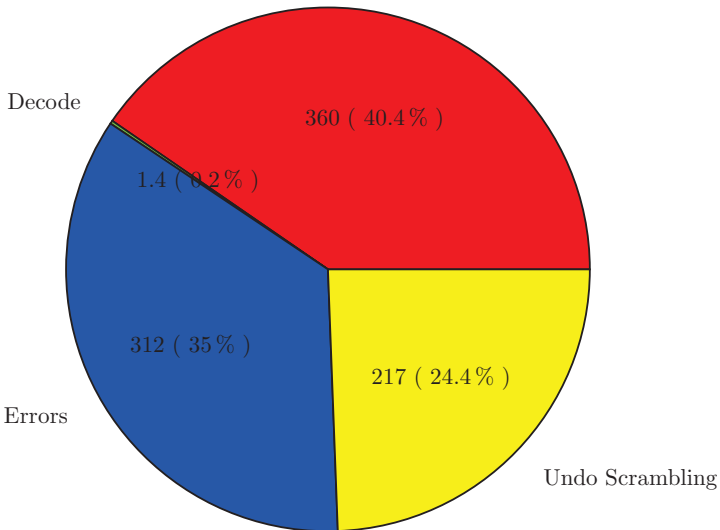


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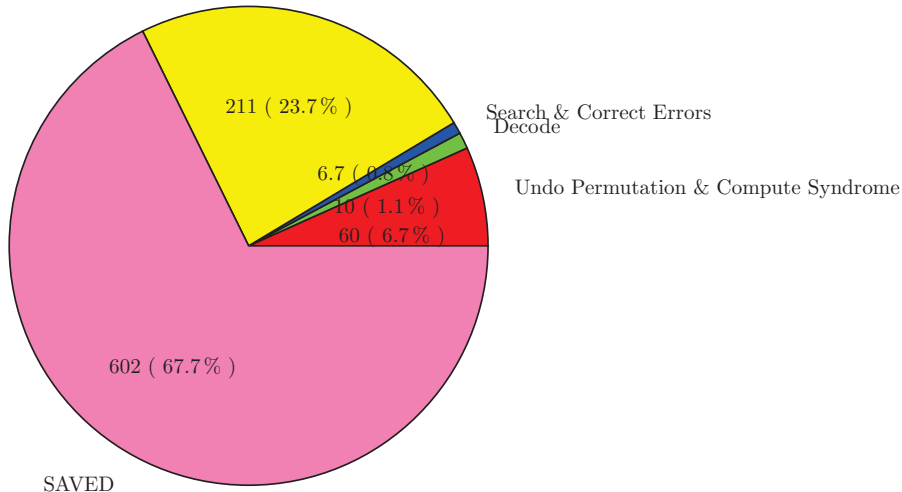
# FPGA-Decryption Old: Break Down of the Execution Time

Undo Permutation & Compute Syndrome



# FPGA-Decryption New: Break Down of the Execution Time

Undo Scrambling



- 1 Intro
- 2 McEliece
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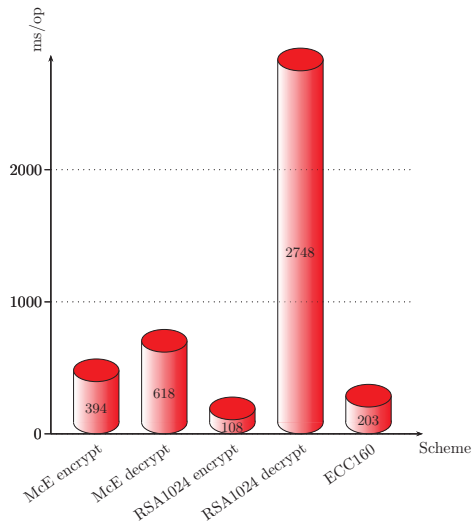
**Table:** Implementation results of the McEliece scheme with  $n = 2048$ ,  $k = 1751$ ,  $t = 27$  on the AVR ATxMega192  $\mu\text{C}$  and Spartan-3AN XC3S1400AN-5 FPGA after PAR.

	Resource	Encryption	Decryption	Available
$\mu\text{C}$	SRAM	512 Byte	12 kByte	16 kByte
	Flash Memory	684 Byte	130.4 kByte	192 kByte
	External Memory	438 kByte	—	—
FPGA	Slices	668 (6%)	9,400 (83%)	11,264
	LUTs	1044 (5%)	9,054 (40%)	22,528
	FFs	804 (4%)	12,870(57%)	22,528
	BRAMs	3 (9%)	32 (100%)	32

**Table:** Performance of McEliece implementations with  $n = 2048$ ,  $k = 1751$ ,  $t = 27$  on the AVR ATxMega192  $\mu\text{C}$  and Spartan-3AN XC3S1400AN-5 FPGA.

	Aspect	ATxMega192 $\mu\text{C}$	Spartan-3AN 1400
Encrypt.	Maximum frequency	32 MHz	150 MHz
	Encrypt $c' = m \cdot G_{pub}$	12,635,477 cycles	(7,889,200)161,480 cycles
	Inject errors $c = c' + z$	1,136 cycles	398 cycles
Decryption	Maximum frequency	32 MHz	110 MHz
	Undo permutation $c \cdot P^{-1}$	275,835 cycles	combined with $Syn(z)$
	Determine $Syn(z)$	1,412,514 cycles	69,116 cycles
	Compute $T = Syn(z)^{-1}$	1,164,402 cycles	4,346 cycles
	Compute $\sqrt{T + z}$	286,573 cycles	3,896 cycles
	Solve Key Equation	318,082 cycles	1,958 cycles
	Find & Correct errors	15,096,704 cycles	6,148 cycles
Undo scrambling $\hat{m} \cdot S^{-1}$	1,196,984 cycles	217,800 cycles	

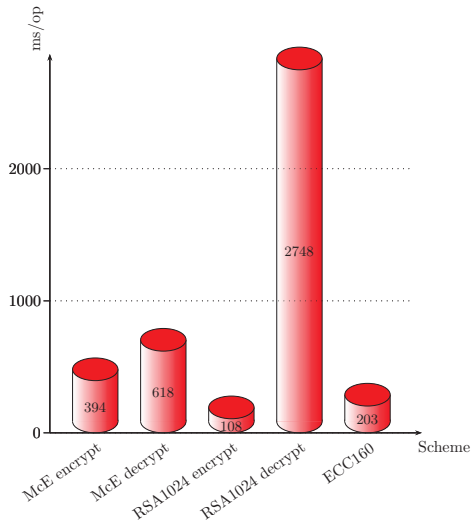
## AVR-Implementation for 80 bit security: Timings



- AVR

- ▶ Encryption 3.5 times slower than RSA and two times slower than ECC.
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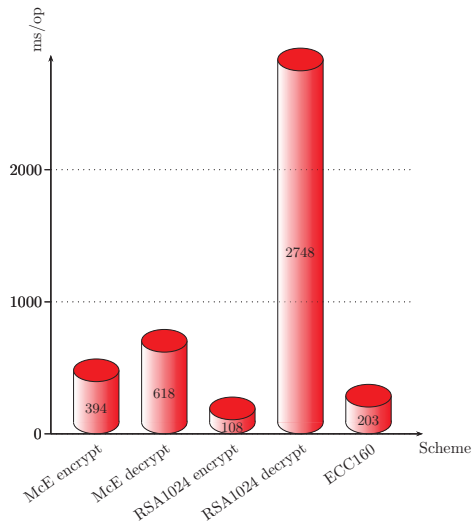


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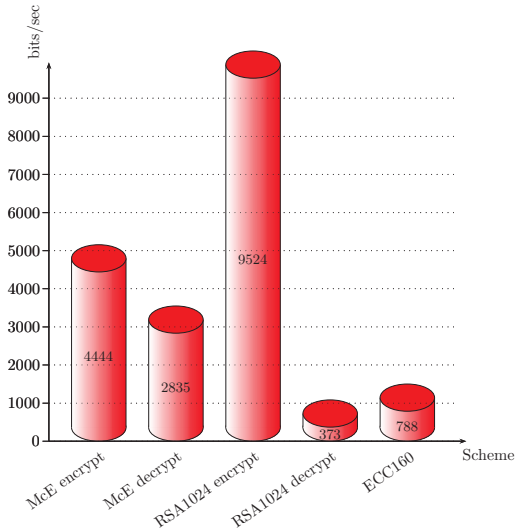
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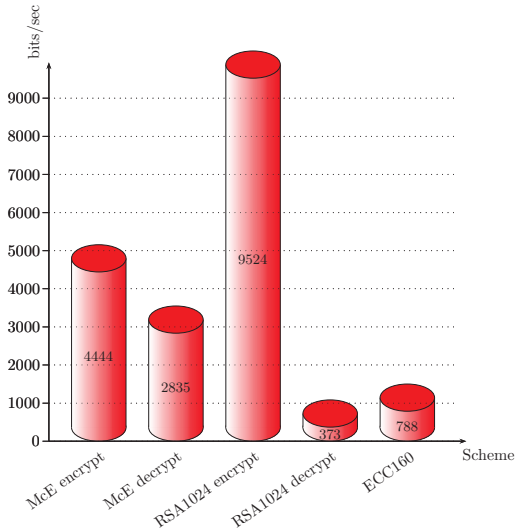


When taking the throughput into account:

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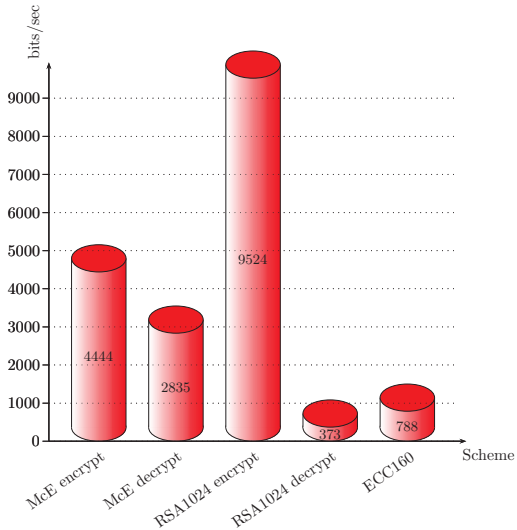


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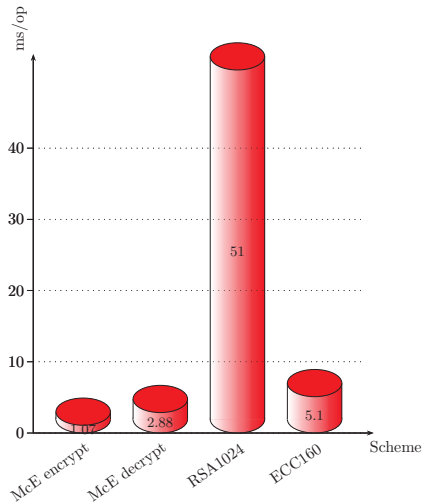


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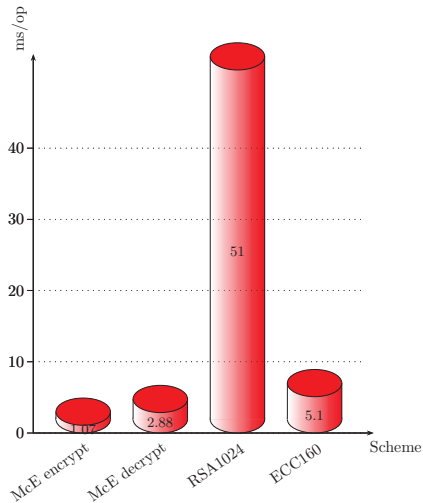
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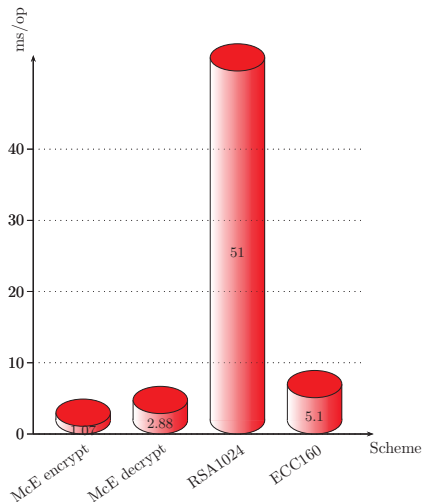
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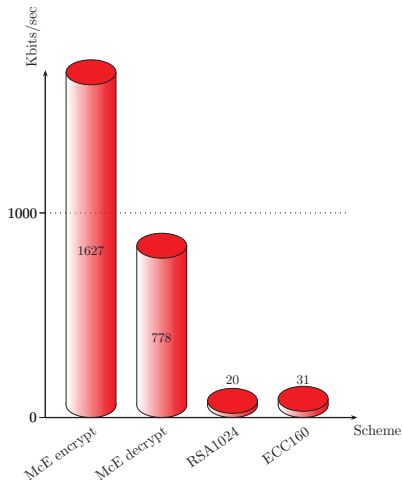
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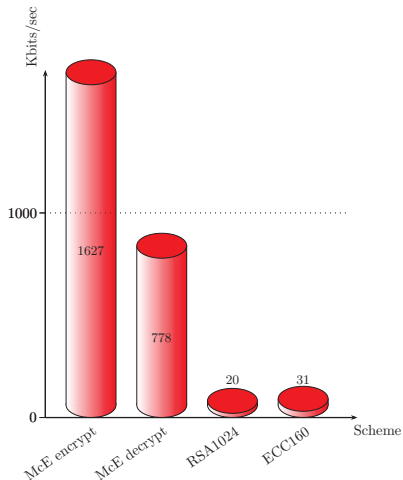


When taking throughput into account:

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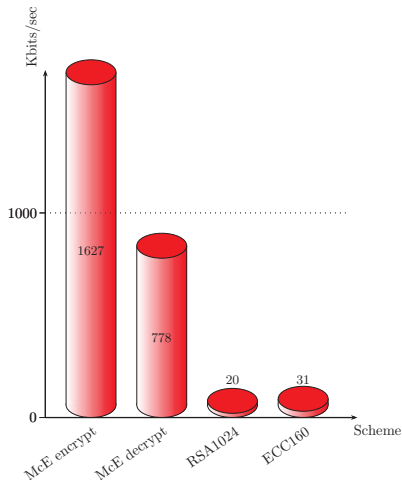


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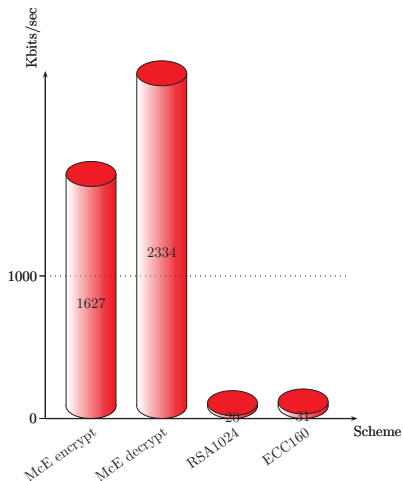
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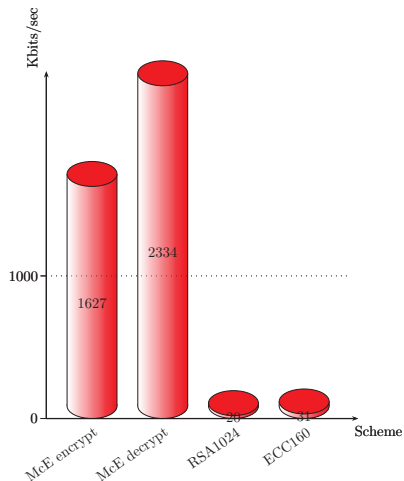
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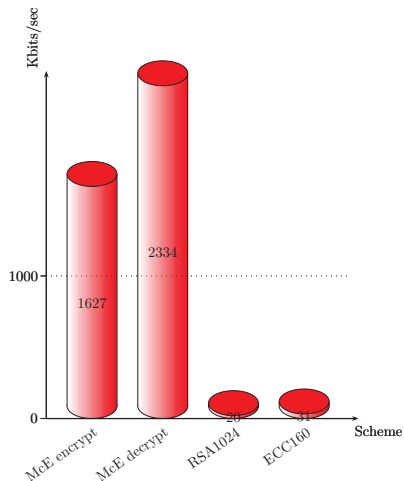
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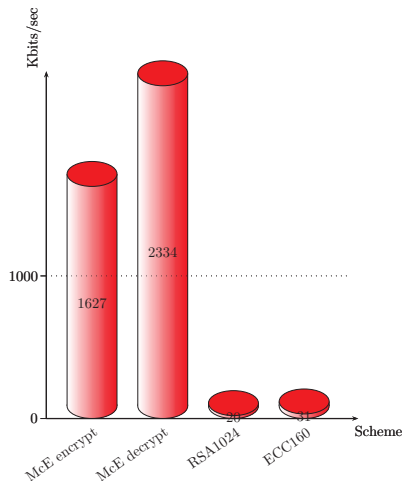


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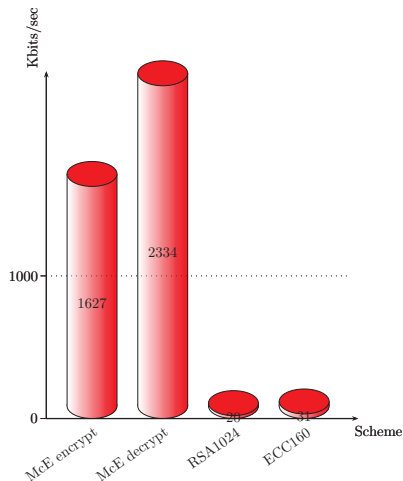
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End

Questions?

## Further reading

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