External Encodings Do not Prevent Transient Fault Analysis

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- Motivation
- Externally encoded DES
- Assumptions

Description of the attack

- The principle
- The basic attack
- An improved version
- Classical counter-measures

3 CONCLUSION

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- Open problems

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Any known transient fault analysis on a cryptographic algorithm requires the knowledge of either the input or the output:

- Differential Fault Analysis, DFA (Biham and Shamir, CRYPTO '97)
 - Exploits paires (c, c) of normal and faulty ciphertexts
 - Requires the knowledge of the output
- Collision Fault Analysis, CFA (Hemme, CHES '04)
 - Given a faulty cipertext \tilde{c} corresponding to some input *m*, try to find another input m^* encrypting to the same output
 - Requires the knowledge (even the control) of the input

MOTIVATION

A possible design

A way to design a secret (proprietary) block cipher could be to enclose a public and well studied ciphering function E (DES, AES, ...) between two secret external encodings



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- P_1 and P_2 are two secret and deterministic one-to-one mappings.
- The design inherits its cryptographic strength from the core function E.
- Fault analysis should be prevented by the *obfuscation* layers P₁ and P₂ which conceal inputs *m* and outputs *c* of cipher E from the attacker.

THE CASE OF OBFUSCATED DES

This paper

An externally encoded DES is not secure against transient fault analysis.



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The hereafter described attack allows to recover the DES key without any knowledge about P_1 and P_2 .

- Also applies to obfuscated Triple-DES
- Practically relevant if such constructions actually exist

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Implementation assumptions

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- software implementation of an externally encoded DES,
- on an 8-bit architecture,
- with a natural (straightforward) implementation,
- and without counter-measure (discussed later).

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FAULT INJECTION AS A PROBING TOOL

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Remark: 'simultaneously' means for the same input, not that faults are injected on the same execution.

Indeed, the attacker does not need to inject 'multi-faults'.

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For some input *M*, observation that $C = \overset{\leftrightarrow}{C_{\text{xor_left[3]}}}$ implies that $r_3 = 0$

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 $r_3 = 0$ implies that s_5 and s_6 are almost zero after the expansive permutation.

Knowing that $s_5 \approx 0$, it may be interesting to know what happens when next XOR is also faulted: $\overrightarrow{x_5} = s_5 \stackrel{\leftrightarrow}{\oplus} k_5$.



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If for the same input *M*, one also observes that $C = \tilde{C}_{\text{xor_kev[5]}}$, then:

 $x_5 \oplus s_5 = k_5 \in \mathcal{A}_5 \cup (\mathcal{A}_5 \oplus (1, 0, 0, 0, 0, 0))$ (with $\mathcal{A}_5 = S_5^{-1}[S_5(0)]$)

THE BASIC ATTACK

Each such *double ineffective fault* reveals 3 bits of information about a round subkey. (8 remaining candidates out of 64.)

The attack consists in gathering this information about as much subkeys as possible. (This is key dependant)

EXPERIMENTAL RESULTS

Based on 27 000 simulations with random DES keys, the median residual entropy of the key is reduced from 56 bits to:

- 26.49 bits after 50 000 faults
- 22.32 bits after 100 000 faults

AN IMPROVED VERSION

More information about the key may be obtained by analysing ineffectiveness vectors.

DEFINITION

For any message M and any round $r \leq 2$, the *ineffectiveness vector* is the joint boolean observation of whether each of the xor_left[i] (at round r - 1) and xor_key[j] (at round r) instructions is ineffective or not.

It is possible to compute for each key its *a posteriori* probability given the values of all ineffectiveness vectors observed so far. (See the paper for details.)

EXPERIMENTAL RESULTS

Based on 10 000 simulations, the median residual entropy is reduced to:

- 13.95 bits after 50 000 faults (instead of 26.49)
- 6.68 bits after 100 000 faults (instead of 22.32)



Problem: Final exhaustive search of the key is not possible, except if the attacker has access to an open device implementing the unknown function.

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• Data masking should thwart the attack.

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• Random delays and random order should make it very difficult.

(Random order only should be breakable, see paper.)

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What is the influence of classical counter-measures?

- Data masking should thwart the attack. (Except possibly in the 'multi-faults' model.)
- Random delays and random order should make it very difficult. (*Random order only* should be breakable, see paper.)
- Double execution and verification has no effect on the attack.

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Lesson 1

Just because access to inputs and outputs of an algorithm is not possible, don't assume it is fault analysis immune.

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Lesson 1

Just because access to inputs and outputs of an algorithm is not possible, don't assume it is fault analysis immune.

Lesson 2

Secret specifications does not always prevent key recovery.

OPEN PROBLEMS

Is it possible to devise similar fault attacks:

- based on other fault models?
- applicable to other externally encoded algorithms? (e.g. AES)

THANK YOU FOR YOUR ATTENTION !

QUESTIONS ?

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