

# Collision Attacks on AES-based MAC: Alpha-MAC

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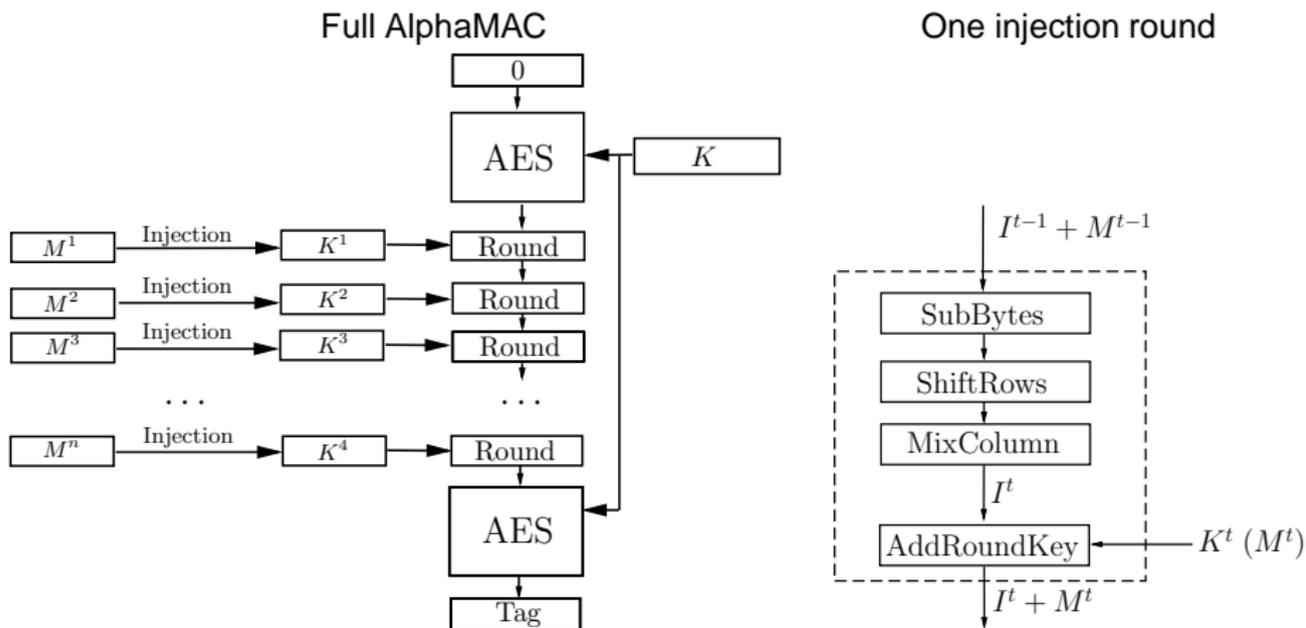
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# Outline

- 1 Description of AlphaMAC
  - Specification
  - Motivation
  
- 2 Attacks on AlphaMAC
  - Outline of Our Attack
  - Basic Collision Attack on AES
  - Our Side-Channel Collision Attacks
  - Selective Forgery Attack

# AlphaMAC Specification and Notation



# Attack Motivation

## Practical Motivation

- $\approx 2.5$  times faster than e.g. CBC-MAC ( $4 + 20/t$  instead of 10 rounds)
- $\Rightarrow$  AlphaMAC can be efficiently applied in embedded systems
- $\Rightarrow$  Interesting target for side-channel analysis

## Theoretical Motivation

- Improve traditional side-channel collision attacks
- Exploit the existence of collisions in AlphaMAC for selective forgery
- Show that the internal state has to be protected against SCA as well

# General Assumptions and Attack Outline

## Assumptions

- Keyed AES rounds are perfectly protected against side-channel attacks
- Unkeyed message injection AES rounds are not protected

## Two Basic Attack Steps

- Obtain the 16-byte state  $I^1$  by side-channel collision attacks
- Mount a selective forgery attack using collisions in AlphaMAC

# Basic Collision Attack on AES: Outline

## Attack Outline (Schramm et al)

- Generate random plaintexts of a special form
- Perform  $N$  measurements and detect simple collisions
- 16 simple collisions needed  
(construct 16 nonlinear equations)
- Solve the equations using pre-computed tables and test key candidates using a plaintext-ciphertext pair

# Basic Attack on AES: Notation

$$B = \text{MIXCOLUMN}(A), A = \text{SHIFTRROWS}(\text{SUBBYTES}(P \oplus K))$$

$$\begin{pmatrix} b_{0j} \\ b_{1j} \\ b_{2j} \\ b_{3j} \end{pmatrix} = \begin{pmatrix} 02 & 03 & 01 & 01 \\ 01 & 02 & 03 & 01 \\ 01 & 01 & 02 & 03 \\ 03 & 01 & 01 & 02 \end{pmatrix} \times \begin{pmatrix} a_{0j} \\ a_{1j} \\ a_{2j} \\ a_{3j} \end{pmatrix}$$

$b_{00}$

If  $P = (p_{ij})$  is plaintext and  $K = (k_{ij})$  is subkey, then

$$\begin{aligned} b_{00} &= 02 \cdot a_{00} \oplus 03 \cdot a_{10} \oplus 01 \cdot a_{20} \oplus 01 \cdot a_{30} = \\ &= 02 \cdot S(p_{00} \oplus k_{00}) \oplus 03 \cdot S(p_{11} \oplus k_{11}) \\ &\quad \oplus 01 \cdot S(p_{22} \oplus k_{22}) \oplus 01 \cdot S(p_{33} \oplus k_{33}). \end{aligned}$$

# Basic Attack on AES: Simple Collisions

$$b_{00} = b'_{00}$$

Second round:

$$S(b_{00} \oplus k_{00}) = S(b'_{00} \oplus k_{00}) \text{ detected} \Rightarrow$$

$$b_{00} \oplus k_{00} = b'_{00} \oplus k_{00} \Rightarrow$$

$$b_{00} = b'_{00}$$

## Collision equation

For two plaintexts  $P$  and  $P'$  with  $p_{00} = p_{11} = p_{22} = p_{33} = \delta$  and  $p'_{00} = p'_{11} = p'_{22} = p'_{33} = \epsilon$ ,  $\delta \neq \epsilon$ , one obtains the following, provided  $b_{00} = b'_{00}$ :

$$\begin{aligned} & 02 \cdot S(k_{00} \oplus \delta) \oplus 03 \cdot S(k_{11} \oplus \delta) \oplus 01 \cdot S(k_{22} \oplus \delta) \oplus 01 \cdot S(k_{33} \oplus \delta) \\ & = 02 \cdot S(k_{00} \oplus \epsilon) \oplus 03 \cdot S(k_{11} \oplus \epsilon) \oplus 01 \cdot S(k_{22} \oplus \epsilon) \oplus 01 \cdot S(k_{33} \oplus \epsilon) \end{aligned}$$

# Basic Attack on AES: Attack Complexity

## Collision probability

The probability that after  $N$  executions at least one collision  $b_{00} = b'_{00}$  occurs in a single byte is:

$$p_N = 1 - \prod_{i=0}^{N-1} (1 - 1/2^8)$$

## Complexity

- The attacker needs at least 16 collisions, 4 for each column of  $B$ , so  $p_N^{16} \geq 1/2$  and  $N \approx 40$
- About 540 MByte pre-computed tables
- Chosen-plaintext possibility needed

# Our Modifications to the Standard Collision Attacks

## What We Do

- Several byte collisions:
  - Consider them as nonlinear equations over  $GF(2^8)$
  - Solve these systems by brute-force
  - $\Rightarrow$  No precomputations and only negligible memory
- Look for collisions in 3 injection rounds:
  - Instead of working with only a single round
  - Possible due to the fact that no entropy is introduced in the injection rounds
  - A lower number of measurements needed

## Collisions in the Second Round

### 2nd Injection Round

- After MIXCOLUMNS & message addition in the 2nd injection round:

$$02 \cdot S(i_{00}^1 + m_{00}^1) + S(i_{22}^1 + m_{22}^1) + m_{00}^2 = 02 \cdot S(i_{00}^1 + z_{00}^1) + S(i_{22}^1 + z_{22}^1) + z_{00}^2,$$

$M^1, Z^1, M^2, Z^2 =$  some message blocks

- After a further collision in another byte of the 0th column:
  - Two nonlinear equations over  $GF(2^8)$  with variables  $i_{00}^1, i_{22}^1 \in GF(2^8)$ .
  - Solve them by brute-force  $\Rightarrow i_{00}^1$  and  $i_{22}^1$
- Do the same for  $i_{02}^1$  and  $i_{20}^1 \Rightarrow i_{02}^1$  and  $i_{20}^1$

# Collisions in the Third Round

## 3rd Injection Round

- A collision detected in  $i_{00}^3 + k_{00}^3$ , the following relation holds:

$$\begin{aligned} & 02 \cdot S(03 \cdot S(i_{11}^1) + S(i_{33}^1) + c_1 + m_{00}^2) \\ & + S(S(i_{13}^1) + 03 \cdot S(i_{31}^1) + c_2 + m_{22}^2) + m_{00}^3 = \\ & 02 \cdot S(03 \cdot S(i_{11}^1) + S(i_{33}^1) + c'_1 + z_{00}^2) \\ & + S(S(i_{13}^1) + 03 \cdot S(i_{31}^1) + c'_2 + z_{22}^2) + z_{00}^3 \end{aligned}$$

$Z^2, M^2, Z^3, M^3$  = some injected message blocks

$c_1, c_2, c'_1, c'_2$  = some known constants

- 2 collisions in two bytes of the 0th column  
 $\Rightarrow 03 \cdot S(i_{11}^1) + S(i_{33}^1)$  and  $S(i_{13}^1) + 03 \cdot S(i_{31}^1)$
- 2 further collisions in the 2rd column  
 $\Rightarrow 03 \cdot S(i_{13}^1) + S(i_{31}^1)$  and  $S(i_{11}^1) + 03 \cdot S(i_{33}^1)$
- These 4 relations  $\Rightarrow i_{11}^1, i_{33}^1, i_{13}^1$  and  $i_{31}^1$

# Collisions in the Fourth Round

## 4th Injection Round

- By now 8 bytes of  $I^1$  are known
- The collisions equations are more complex ...

$$\begin{aligned}
 &02 \cdot S(03 \cdot S(f_2) + S(g_4) + c_{00} + m_{00}^3) + \\
 &03 \cdot S(S(f_1) + 03 \cdot S(g_3) + c_{10}) + \\
 &S(S(g_2) + 03 \cdot S(f_4) + c_{20} + m_{22}^3) + \\
 &S(S(g_1) + 03 \cdot S(f_3) + c_{30}) + m_{00}^4 \\
 &= \\
 &02 \cdot S(03 \cdot S(f_2) + S(g_4) + c'_{00} + z_{00}^3) + \\
 &03 \cdot S(S(f_1) + 03 \cdot S(g_3) + c'_{10}) + \\
 &S(S(g_2) + 03 \cdot S(f_4) + c'_{20} + z_{22}^3) + \\
 &S(S(g_1) + 03 \cdot S(f_3) + c'_{30}) + z_{00}^4
 \end{aligned}$$

- ... nonetheless allowing to recover the remaining eight  $I^1$  bytes!

# Side-Channel Collision Attack Properties

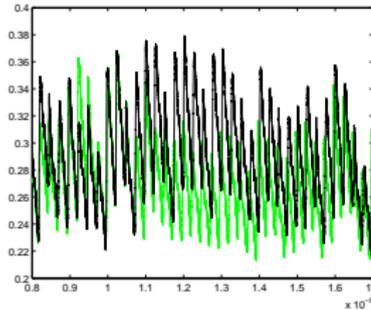
## Success Probability, Complexity, Assumptions

- Our side-channel attack works ...
  - ... with a probability of 0.56
  - ... for 29 known random messages (40 chosen plaintexts for AES)
  - ... if one-byte collisions are detectable

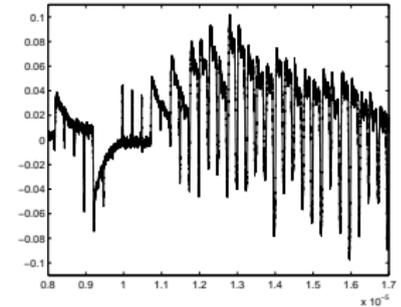
# Measurements (S-box)

Unequal arguments

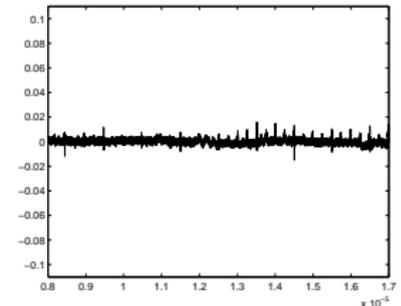
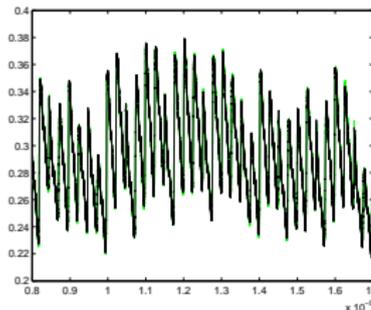
Power curves



Differences



Equal arguments



# Selective Forgery Attack

## Facts

### Lemma 1 [DR05, FSE'05]

Given  $I^1$ , the state value before iteration 1, the map

$$s : (M^1, M^2, M^3, M^4) \rightarrow I^5$$

from the sequence of 4 message blocks  $(M^1, M^2, M^3, M^4)$  to the state value before iteration 5 is a bijection.

### Lemma 2

There exists an algorithm of complexity  $2^{11}$  computing  $(M^1, M^2, M^3, M^4)$  from  $I^5$  for a given initial internal state  $I^1$  (inverting  $s$  is simple!)

# Selective Forgery Attack

## Outline

### Attack Steps

- *Preliminaries:*
  - $I^1$  is known,
  - $(M, \sigma)$  is a victim message-tag pair (4-byte  $M$ ),
  - $M'$  is a message to authenticate (4-byte  $M'$ )
- *Step 1:* Compute the intermediate states  $I$  for  $M$  and  $I'$  for  $M'$
- *Step 2:* Compute the 16-byte suffix  $\delta = s^{-1}(I)$  for  $I'$
- *Result:*  $(M' || \delta, \sigma)$  is the forged message-tag pair

# Conclusions

## Conclusions

- New type of side-channel collision attacks (recovery of the AlphaMAC internal state):
  - 29 measurements needed only (instead of 40)
  - Known-message scenario (instead of selected plaintext)
- Internal hash of AlphaMAC is not collision resistant
  - New 4-to-1 collisions
  - Selective forgery attack

## Outlook

- Apply the improved collision attacks (Andrey Bogdanov, SAC'07)