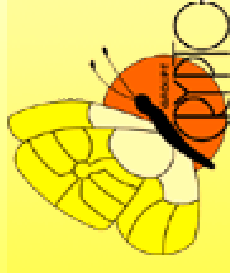


# Preventing Differential Analysis in GLV Elliptic Curve Scalar Multiplication

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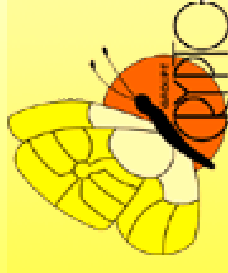
UCL Crypto Group

<http://www.dice.ucl.ac.be/crypto/>



# Outline of Talk

- Introduction to elliptic curves
- Introduction to DPA
- The GLV method
- Randomising the GLV method
- Entropy analysis
- Performance analysis
- Affine generalisations
- Concluding remarks



# What is an elliptic curve?

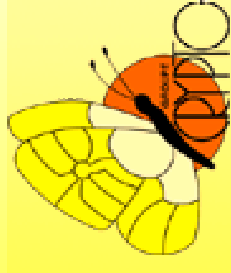
$E/\mathbb{F}_q$  is given by an equation of a plane curve:

$$y^2 + a_1xy + a_3y = x^3 + a_2x^2 + a_4x + a_6, \quad \text{with } a_i \in \mathbb{F}_q$$

The set of solutions  $(x, y) \in \mathbb{F}_q \times \mathbb{F}_q$  together with the point “at infinity”  $\mathcal{O}$  is denoted by  $E(\mathbb{F}_q)$

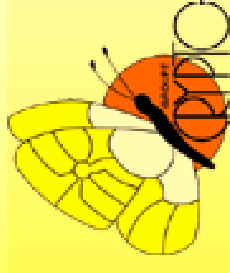
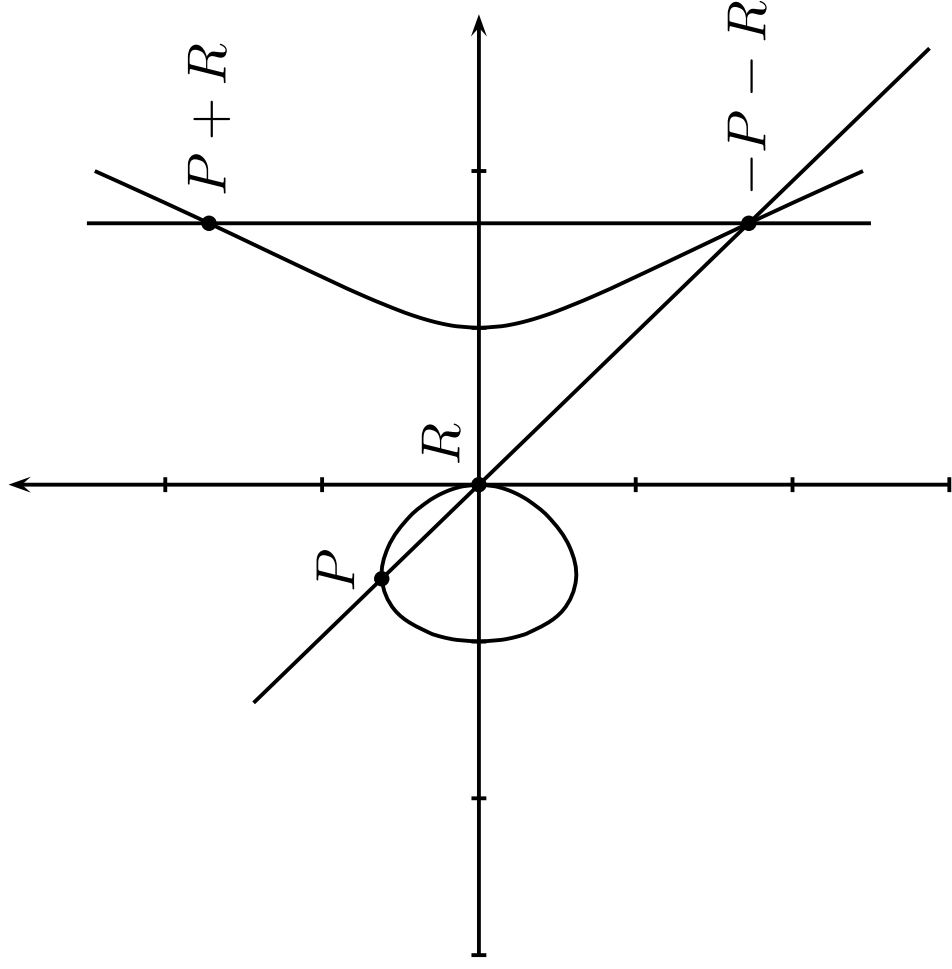
$$q = 2^l \quad \text{binary curve} \quad y^2 + xy = x^3 + a_2x^2 + a_6$$

$$q = p \geq 5 \quad \text{prime curve} \quad y^2 = x^3 + a_4x + a_6$$



# Group Law in $E(\mathbb{F}_q)$

$$y^2 = x^3 - x$$



# Differential Power Analysis and Countermeasures

DPA consists of a statistical analysis of power consumption.

**General idea:** To be immunised against DPA, add a part of randomness.

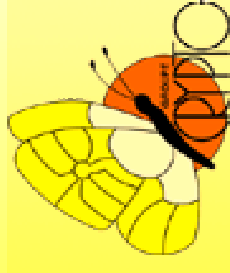
There are lot of countermeasures, we consider two types

- Random base point representation

$$P \rightarrow \tilde{P} \text{ such that } kP = \tilde{k}\tilde{P}$$

- Random decomposition of the secret key.

$$k \rightarrow \tilde{k} \text{ such that } kP = \tilde{k}P$$



# Gallant-Lambert-Vanstone Method

Let  $E(\mathbb{F}_q)$  be an elliptic curve defined over  $\mathbb{F}_q$ , and  $P$  be a point of  $E$  of order  $n$ .

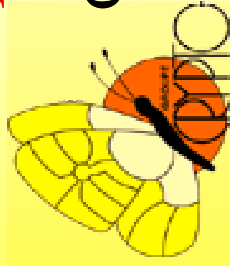
**General idea:** use a fast endomorphism  $\Phi$

- Let  $\lambda: \Phi(P) = \lambda P$
- Decompose  $k$  as

$$k = k_1 + \lambda k_2 \pmod{n} \text{ with } k_i = O(\sqrt{n})$$

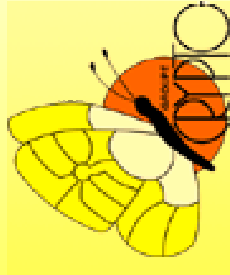
- Compute  $kP = k_1 P + k_2 \Phi(P)$  using elliptic Shamir algorithm

**Key point:** compute with half length of  $\log_2 n$  instead of full length.



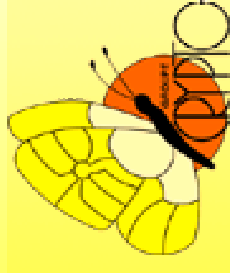
# GLV Method Description

- $E/\mathbb{F}_p$ , such that  $\#E(\mathbb{F}_p) = hn$ , with  $h \leq 4$  and  $P$  a point of the curve of prime order  $n$
- $\Phi$  a nontrivial endomorphism defined over  $\mathbb{F}_p$ ,  
 $X^2 + rX + s$  its characteristic polynomial,  
 $\Delta = r^2 - 4s < 0$
- $\Phi(P) = \lambda P$  for some  $\lambda \in [0, n - 1]$  by Hasse's bound ( $\lambda$  is a root of  $X^2 + rX + s$  modulo  $n$ )
- Let  $f: \mathbb{Z} \times \mathbb{Z} \rightarrow \mathbb{Z}/n$   
 $(i, j) \mapsto i + \lambda j \pmod{n}$



# GLV Method Description (cont.)

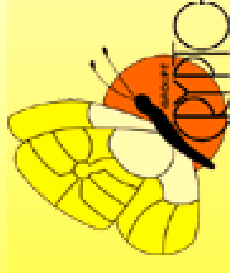
- Let  $v_1, v_2 \in \ker f$  two linearly independent vectors with  $\max(|v_1|, |v_2|) = O(\sqrt{n})$
- Write  $(k, 0) = \beta_1 v_1 + \beta_2 v_2$  with  $\beta_i \in \mathbb{Q}$
- Define  $b_i$  as the nearest integer to  $\beta_i$  and let  $v = b_1 v_1 + b_2 v_2$
- $v \in \ker f$  and  $(k_1, k_2) = u \stackrel{\text{def}}{=} (k, 0) - v$  satisfies  $|u| = \max(|k_1|, |k_2|) = O(\sqrt{n})$  and
- we get  $k = k_1 + k_2 \lambda \pmod{n}$  or equivalently  $kP = k_1 P + k_2 \Phi(P)$





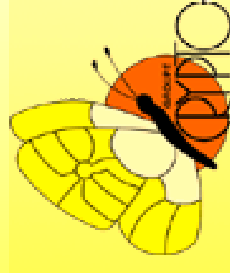
# Curve Examples

Specifications	Example 1	Example 2
$\mathbb{F}_p$ with $p > 3$ and	$p \equiv 1 \pmod{4}$	$p \equiv 1 \pmod{3}$
Curve equation	$y^2 = x^3 + ax$	$y^2 = x^3 + b$
$\Phi(x, y) =$	$(-x, \sqrt[4]{1}y)$	$(\sqrt[3]{1}x, y)$
Characteristic polynomial of $\Phi$	$X^2 + 1$	$X^2 + X + 1$
$\mathbb{Z}[\Phi]$ maximal?	✓	✓
$\mathbb{Z}[\Phi]$ principal?	✓	✓



# Curve Examples

Specifications	Example 3	Example 4
$\mathbb{F}_p$ with $p > 3$ and	$\left(\frac{-7}{p}\right) = 1$	$\left(\frac{-2}{p}\right) = 1$
Curve equation	$y^2 = x^3 - \frac{3}{4}x^2 - 2x - 1$	$y^2 = 4x^3 - 30x - 28$
$\Phi(x, y) =$	$\left(\frac{x^2 - \xi}{\xi^2(x-a)}, \frac{y(x^2 - 2ax + \xi)}{\xi^3(x-a)^2}\right)$	*
Characteristic polynomial of $\Phi$	$X^2 - X + 2$	$X^2 + 2$
$\mathbb{Z}[\Phi]$ maximal?	✓	✓
$\mathbb{Z}[\Phi]$ principal?	✓	✓



# Randomising the GLV Decomposition

Let

$$A = \begin{pmatrix} \alpha & \beta \\ \gamma & \delta \end{pmatrix} \quad 0 \leq \alpha, \beta, \gamma, \delta \leq R$$

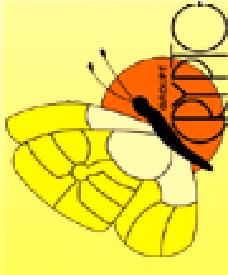
and  $\alpha\delta - \beta\gamma \neq 0$ . Define

$$\Phi_0 = \alpha + \beta\Phi \quad \Phi_0(P) = \lambda_0 P$$

$$\Phi_1 = \gamma + \delta\Phi \quad \Phi_1(P) = \lambda_1 P$$

Idea: Replace GLV map  $f$  by

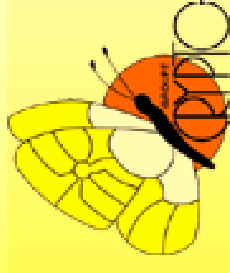
$$f' : \mathbb{Z} \times \mathbb{Z} \rightarrow \mathbb{Z}/n \\ (i, j) \mapsto i\lambda_0 + j\lambda_1 \pmod{n} .$$



# Description of Randomised GLV Method

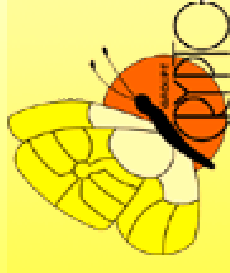
We want to write  $kP = k'_1\Phi_0(P) + k'_2\Phi_1(P)$  for some  $k'_1, k'_2 = O(\sqrt{n})$ . Use same strategy as in the original GLV method, replacing  $f$  by  $f'$ .

1. Compute  $\lambda_0^{-1} \in [0, n-1]$  such that  $\lambda_0\lambda_0^{-1} \equiv 1 \pmod{n}$  with an application of the extended Euclidean algorithm.
2. Compute  $\lambda' = \lambda_1\lambda_0^{-1} \pmod{n}$ .
3. Find  $v'_1$  and  $v'_2$  in  $\ker f'$  by applying the original GLV algorithm, replacing  $\lambda$  by  $\lambda'$ .



# Description of Randomised GLV Method (cont.)

4. Express  $(k\lambda_0^{-1}, 0) = \beta_1v'_1 + \beta_2v'_2$ , where  $\beta_i \in \mathbb{Q}$ .
5. Let  $b_i = \lceil \beta_i \rceil$  and  $v' = b_1v'_1 + b_2v'_2$ .
6. Compute  $(k'_1, k'_2) = (k\lambda_0^{-1}, 0) - v'$ .
7. Compute  $kP$  as  $k'_1\Phi_0(P) + k'_2\Phi_1(P)$  with the elliptic Straus-Shamir (Solinas) algorithm.



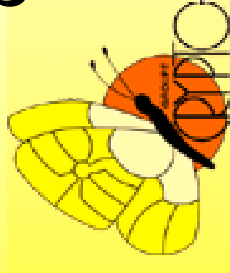
# How much do we shuffle?

We show the following result

*If  $R < \sqrt{n}/\sqrt{1+|r|} + s$  then each matrix  $A$  gives a different consumption pattern. Hence for a choice of  $R$  there are about  $R^4$  different (in terms of measured power) ways to compute  $kP$  with the randomised GLV method.*

Proof: Let  $A = \begin{pmatrix} \alpha & \beta \\ \gamma & \delta \end{pmatrix}$   $B = \begin{pmatrix} \epsilon & \zeta \\ \eta & \theta \end{pmatrix}$

two different non-degenerate matrices with integral coefficients in  $[0, R]$ , producing  $\Phi_0, \Phi_1$  (resp.  $\Psi_0, \Psi_1$ ).



# Proof of No Collision

Same measured consumption means

$$kP = k'_1 \Phi_0(P) + k'_2 \Phi_1(P) = \tilde{k}'_1 \Psi_0(P) + \tilde{k}'_2 \Psi_1(P)$$

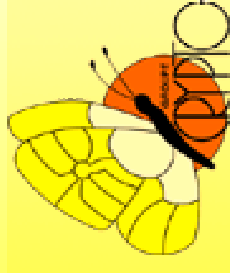
$$k'_i = \tilde{k}'_i \quad \text{and}$$

$$\Phi_i(P) = \Psi_i(P) \quad i = 1, 2$$

The last condition is equivalent to

$$\alpha + \beta\lambda + c_1n = \epsilon + \zeta\lambda \quad \text{and} \quad \gamma + \delta\lambda + c_2n = \eta + \theta\lambda$$

with  $c_1, c_2 \in \mathbb{Z}$ .



# Proof of No Collision (cont.)

This implies

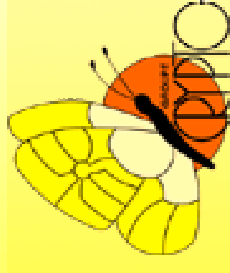
$$(\alpha - \epsilon) + (\beta - \zeta)\lambda \equiv 0 \pmod{n}$$

so that  $(\alpha - \epsilon, \beta - \zeta) \in \ker f$ . By a result of Sica, Ciet and Quisquater [SAC 2002] if  $(x, y) \in \ker f - \{(0, 0)\}$  we have

$$\max(|x|, |y|) > \sqrt{n}/\sqrt{1 + |r|} + s > R$$

contradiction, hence  $\alpha = \epsilon, \beta = \zeta$  and similarly  $\gamma = \eta$ ,

$\delta = \theta$ . ■



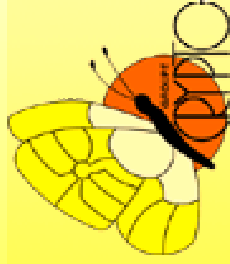


# Performance Estimates

Three parts of extra computation can be distinguished:

1. computation of  $\Phi_0(P) = \lambda_0 P$ ,  $\Phi_1(P) = \lambda_1 P$
2. computation of  $v'_1$  and  $v'_2$
3. computation of  $kP = k'_1 \lambda_0 P + k'_2 \lambda_1 P$  with respect to the original  $kP = k_1 P + k_2 \lambda P$

By the Randomised GLV Algorithm, Step 2 as well as decomposing  $kP = k'_1 \lambda_0 P + k'_2 \lambda_1 P$  once knowing  $\lambda_0, \lambda_1$  takes almost the same time as through the traditional GLV algorithm



# Performance Estimates (cont.)

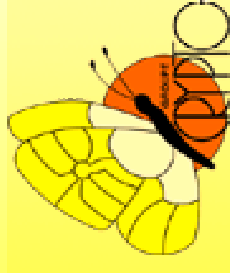
The vectors  $v'_1, v'_2 \in \ker f'$  satisfy

$$\max(|v'_1|, |v'_2|) \leq 2R \max(|v_1|, |v_2|)$$

*In particular*

$$\max_k(|k'_1|, |k'_2|) \leq 2R \max_k(|k_1|, |k_2|)$$

We use this result in evaluating extra computation cost in step 3

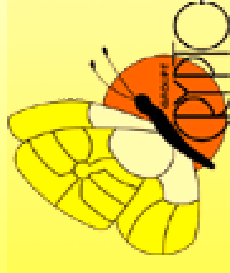


# Performance Estimates (cont.)

To compute  $\Phi_0(P)$ ,  $\Phi_1(P)$  and  $k'_1\Phi_0(P) + k'_2\Phi_1(P)$  we use the elliptic Straus-Shamir method of Solinas.

It is known that to compute  $aP + bQ$  its average cost for  $l = \max(\log_2 |a|, \log_2 |b|)$  is  $l$  doublings and  $l/2$  curve additions.

We can now estimate the performance loss

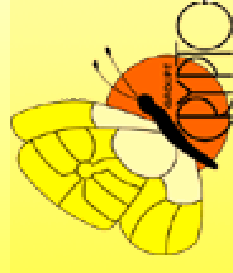


# Performance Results

*The cost of the Randomised GLV Algorithm with respect to a traditional unprotected GLV Algorithm is augmented by*

$$\frac{600 \log_2 R \%}{\log_2 n}$$

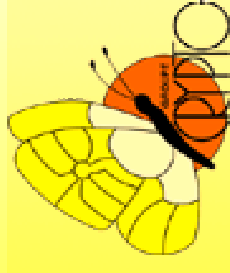
Example: Choosing  $R = 2^{10}$  get a 37.5% slowdown on a 160-bit curve, gaining  $2^{40}$  different consumption patterns



# Affine Generalisation

**Idea:** Use affine map  $x \mapsto Ax + \rho$  instead of linear map. We illustrate the case  $A = \text{Id}$ .

1. Randomly choose  $\rho_1, \rho_2 \in [1, R]$
2. Compute  $v_1$  and  $v_2$  by the GLV algorithm
3. Decompose  $k$  as  $(k, 0) = \beta_1 v_1 + \beta_2 v_2$
4. Let  $b'_i = \lceil \beta_i \rceil - \rho_i$  for  $i \in \{1, 2\}$
5. Let  $(k'_1, k'_2) = u' = (k, 0) - v'$  where  $v' = b'_1 v_1 + b'_2 v_2$
6. Compute  $kP = k'_1 P + k'_2 \Phi(P)$ , with the elliptic Straus-Shamir (Solinas) algorithm

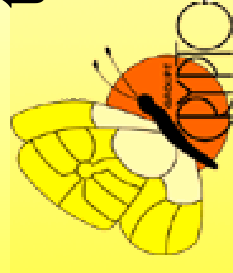


# Results on Affine Version

The Affine Randomised GLV algorithm performs 33.3% better than its pure linear counterpart for the same collision probability. However, the points  $P$  and  $\Phi(P)$  appear in the computation of  $kP$ .

*The cost of the Affine Randomised GLV Algorithm with respect to a traditional unprotected GLV Algorithm is augmented by  $200 \log_2 R / \log_2 n\%$*

Example: Choosing  $R = 2^{20}$  get a 25% slowdown on a 160-bit curve, gaining  $2^{40}$  different consumption patterns



# Conclusion

- Introduced a new method to protect GLV algorithm against DPA by introducing different ways to compute  $kP$ :

**Two countermeasures in one:**

$$(P, \Phi(P)) \rightarrow (\Phi_0(P), \Phi_1(P)) \text{ and } k = k_1 + \lambda k_2 \rightarrow \lambda_0 k'_1 + \lambda_1 k'_2$$

- Complete analysis of collision events
- Very effective: in practice, only 37% (resp. 25%) speed loss on 160-bit (resp. 240-bit) curve
- If not important to leak  $P$ , can use affine version, even faster (slowdown only 25%, resp. 16.7%)

