

Practical Near-Collisions and Collisions on Reduced-Round ECHO-256 Compression Function

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Outline of the talk

Outline

- Previous cryptanalysis
- Description of ECHO-256
- Collision attack on 4-round ECHO-256
- Rebound attacks and improvements

Previous cryptanalysis of ECHO-256

Hash function

Rounds	Time	Memory	Type	Reference
5/8	2^{112}	$2^{85.3}$	collision	[Schläffer-eprint10]

Compression function

Rounds	Time	Memory	Type	Reference
3/8	2^{64}	2^{32}	free-start collision	[Peyrin-C10]
3/8	2^{96}	2^{32}	semi-free-start collision	[Peyrin-C10]
4.5/8	2^{96}	2^{32}	distinguisher	[Peyrin-C10]
4/8	2^{36}	2^{16}	distinguisher	new
4/8	2^{52}	2^{16}	semi-free-start collision	new
6/8	2^{160}	2^{128}	collision, chosen salt	[Schläffer-eprint10]
7/8	2^{160}	2^{128}	distinguisher, chosen salt	[Schläffer-eprint10]

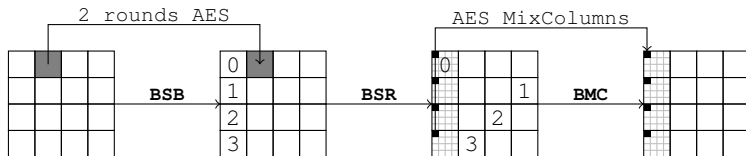
Permutation

Rounds	Time	Memory	Type	Reference
8/8	2^{182}	2^{37}	distinguisher	[SLWSO-A10]
8/8	2^{151}	2^{67}	distinguisher	[NayaPlasencia-eprint10]

Description of the hash function

ECHO-256

- Merkle-Damgård construction
- HAIFA design (counter & salt)
- 2048-bit internal state as a 4×4 matrix of AES states
- 8-round AES-based permutation : BSB, BSR, BMC
- Output transformation : compress and truncate



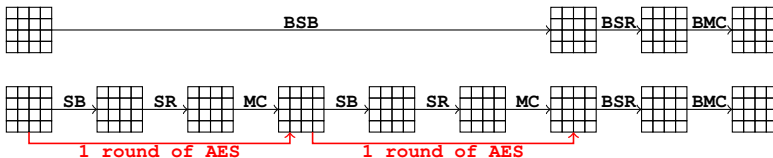
Alternative view

- Breaking down to the AES-state level of operations
 - **SuperSBox** = SB – MC – SB [LMRRS-A09, GP-FSE10]
 - **SuperMixColumns** = MC – BMC [Schläffer-SAC10]



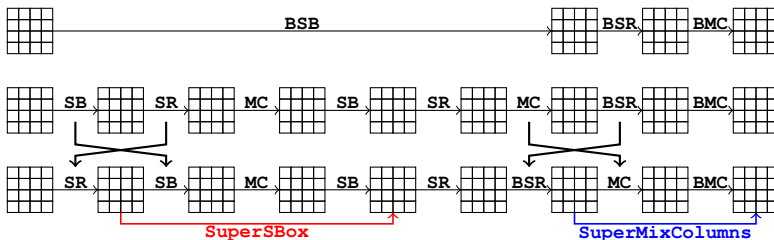
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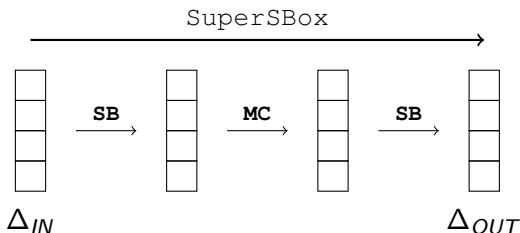
- Breaking down to the AES-state level of operations
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SuperSBox

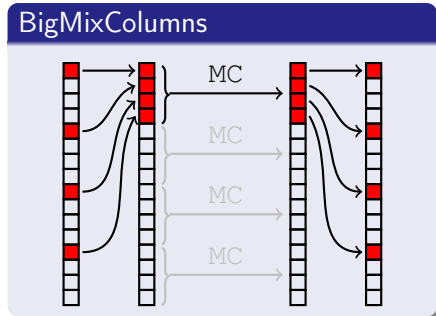
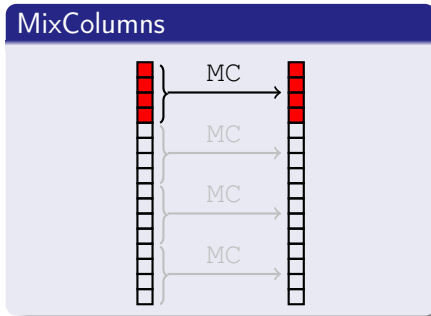
Description

- Super transformation used in [LMRRS-A09, GP-FSE10]
- **SuperSBox = SB – MC – SB**
- Works on 32-bit AES-columns
- $\mathbb{P}(\Delta_{IN} \rightarrow \Delta_{OUT} \text{ exists}) \approx 1/2$



MixColumns and BigMixColumns

4 parallel applications of MixColumns/BigMixColumns

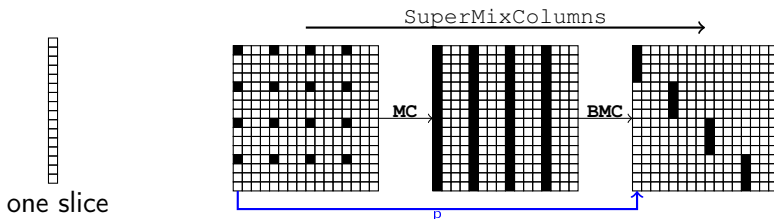


MC : AES MixColumns

SuperMixColumns

16 × 16 matrix of SMC

- Super transformation introduced in [Schläffer-SAC10]
- Works on 16 × 1 byte-slices
- $M_{SMC} = M \otimes M$ (M from MixColumns)
- **Branch number = 8** (optimal : 17)
- Sparse paths : $4 \rightarrow 16 \rightarrow 4$, $p = 2^{-24}$



SuperMixColumns

Restriction

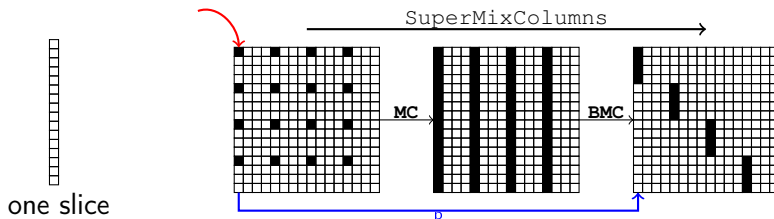
Sparse paths \implies one-dimensional subsets of kernels

$$\text{Span}(v) \subset \ker(M_{SMC}|_{4,\dots,15})$$

$$v = [14\ 0\ 0\ 0\ 9\ 0\ 0\ 0\ 13\ 0\ 0\ 0\ 11\ 0\ 0\ 0]^T$$

$$M_{SMC} \begin{Bmatrix} \text{orange box} \\ M_{SMC}|_{4,\dots,15} \end{Bmatrix} \begin{matrix} \text{red/black bar} \\ \text{black bar} \end{matrix} = \begin{matrix} \text{red/black bar} \\ \text{black bar} \end{matrix} \Bigg\} 0$$

λv

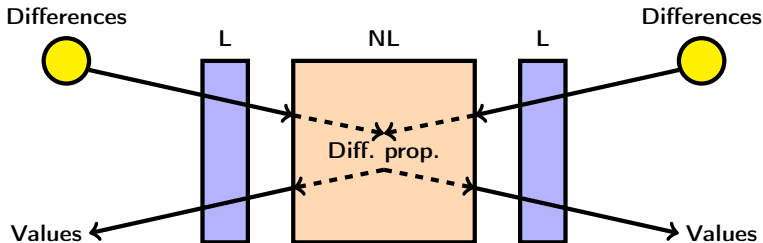


Rebound technique

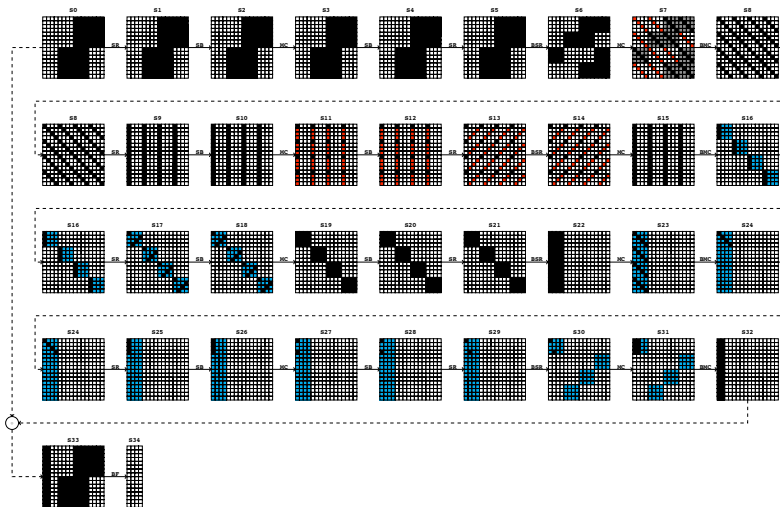
For a given truncated differential path

Set differences and values around a non-linear layer using its differential properties with amortized complexity one

NL = AES SBox or SuperSBox



Path for the 4-round collision attack



Finding a valid pair

Path

- Path from [Schläffer-SAC10]
- Modified in the first round

Overview

- Differential attack
- Two subparts solved *sequentially*
- One merging step

Finding a valid pair

Path

- Path from [Schläffer-SAC10]
- Modified in the first round

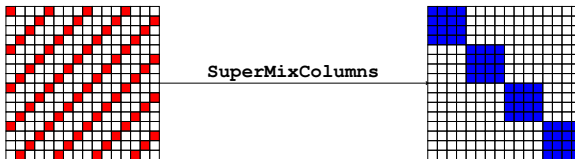
Overview

- Differential attack
- Two subparts solved *sequentially*
- One merging step

Merging the two subparts

Goal : find values for white bytes.

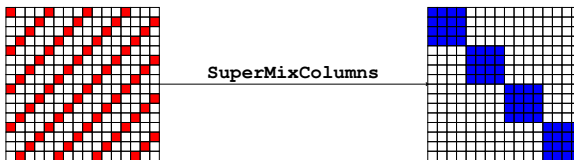
Known : **red** bytes (1st subpart), **blue** bytes (2nd subpart)



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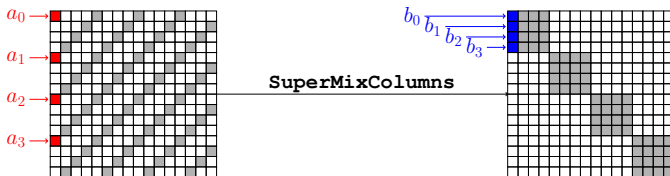
Problem

- Fails w.h.p in [Schläffer-SAC10]
- Cause : system without solution

Merging the two subparts

Goal : find values for white bytes.

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Problem

- Fails w.h.p in [Schläffer-SAC10]
- Cause : system without solution

Correction

- Merge still possible...
- ...but 128-bit constraint

$$\text{slice\#0} : 2a_0 + 3a_1 + a_2 + a_3 = 14b_0 + 11b_1 + 13b_2 + 9b_3$$

meet-in-the-middle condition

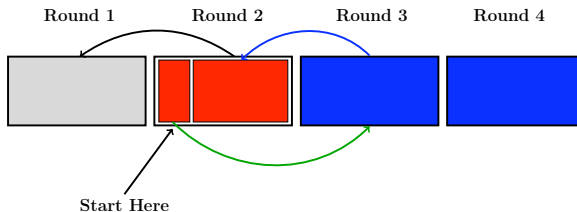
How to solve the merge problem

Steps of the attack

- ① Solve first column of Round 2 ■
- ② Fix differences for a valid path through SMC ■
- ③ Input Differences \implies Values for Rounds 3 & 4 ■
- ④ Deduce three last columns ■
- ⑤ Values for Round 1 \implies Collision ■

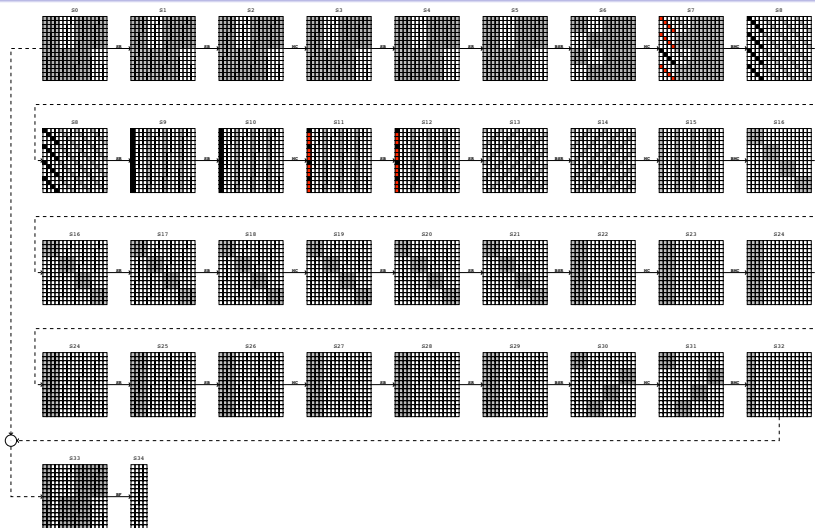
■ First subpart

■ Second subpart



Collision attack

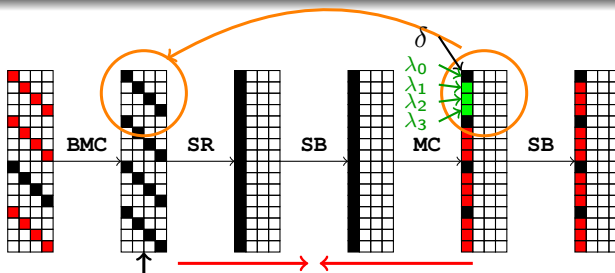
Step 1



Step 1

Method

- 1 Randomize δ , λ_0 , λ_1 , λ_2 , λ_3 ■
- 2 Propagate values backwards ■
- 3 Linearly deduce all differences ■
- 4 Rebound technique on the AES SBox to finish 2¹² ■



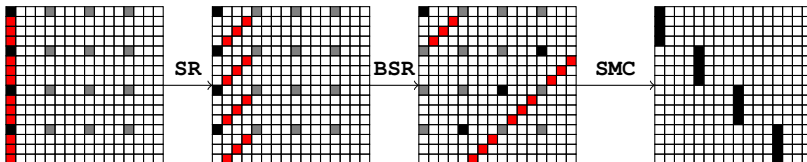
Solve linear equations

Step 1 → Step 2

Known : Red values and black differences (from 1st column)

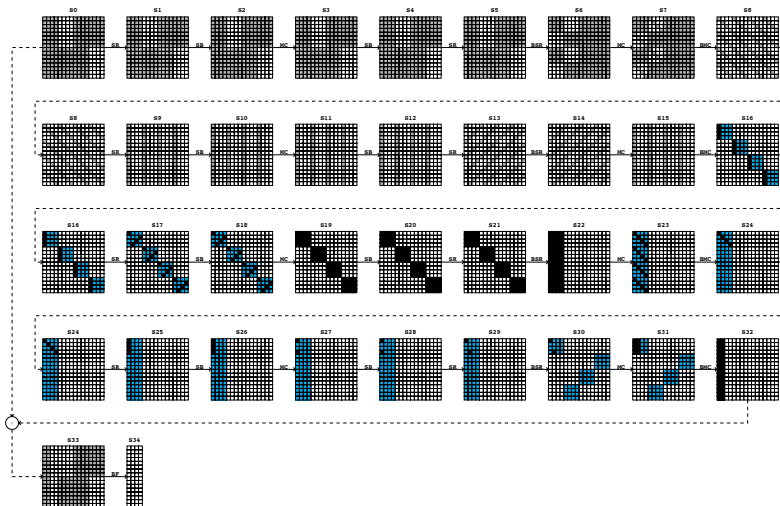
Differences

- One difference per column is known after BSR ■
- Sparse SMC path \implies fix all differences after SMC ■



Collision attack

Step 2 : pair for the second subpart



Step 2 : pair for the second subpart

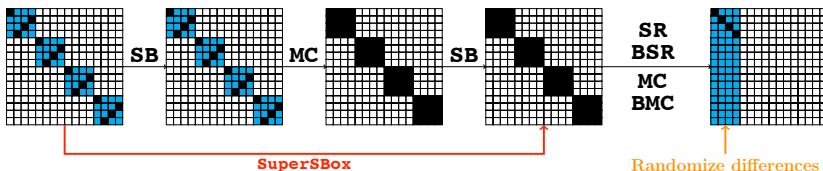
Goal : Find values for **blue bytes**

Known : Input differences (Black bytes in the first state)

Method

- Randomize 4 differences
- Linearly learn all output differences
- Find input values for 16 **SuperSBoxes**

$$p = 2^{-16}$$



Step 2 : pair for the second subpart

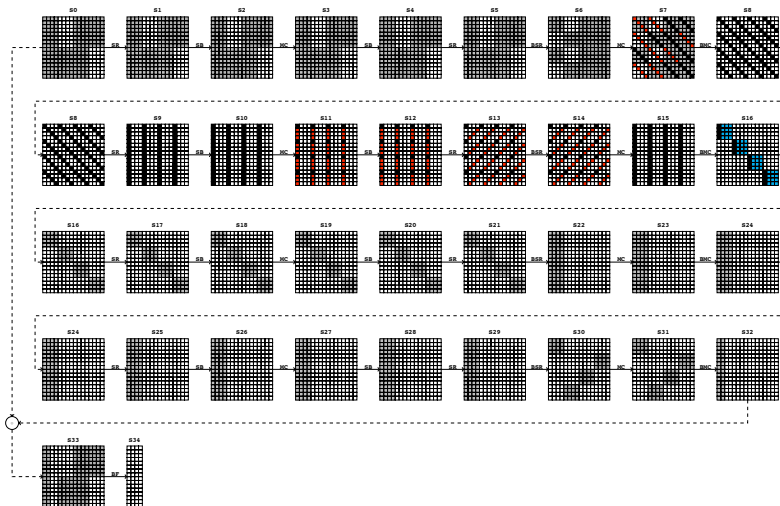
Input values for one SuperSBox (out of 16)

- Input and output differences are known
- $\mathbb{P}(\text{success}) \approx 0.5$
- Similar as [SLWSO-A10] with non-full-active input
- Avoid rebound technique on the SuperSBox
- Time : 2^{11} computations (naive : 2^{32})



Collision attack

Step 3 : Find remaining values for the merge to be possible

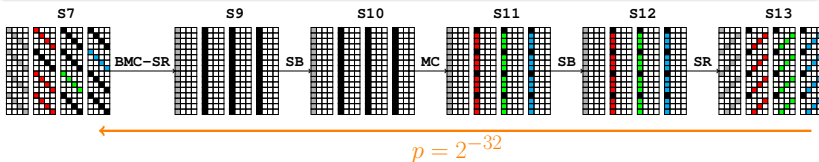


Step 3 : Find remaining values for the merge to be possible

Known : Gray bytes (already solved)

Method

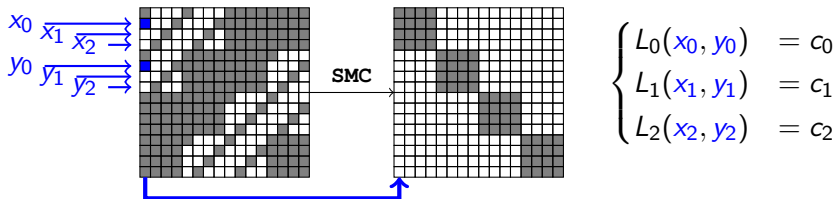
- ① Solve 2nd column like the first one 2^{12} ■
- ② Solve 3rd column (almost) like the first one 2^4 ■
- ③ 128-bit merging constraint \implies 4th column ■
- ④ $\mathbb{P}(S9 \rightarrow S7) = (2^{-8})^4 = 2^{-32}$ 2^{32} ■
- ⑤ Try a new solution for 3rd column until success



Find all the values in the merge

Goal : Find white bytes

Known : All gray bytes



Solving

- Three independent 8-bit constraints for each slice
- Merge done in 2^{32} computations

Conclusion

- Attack on 4-round ECHO-256 compression function
- Based on the nice idea of the SuperMixColumns
- **Collisions** : 2^{52} computations
 - First subpart : 2^{36}
 - Second subpart : 2^{27}
 - **Feed-forward** : 2^{52}
- **Near-collisions** : 2^{36} computations
 - First subpart : 2^{36}
 - Second subpart : 2^{27}
 - **Feed-forward** : 2^{36}
- Low memory complexity : 2^{16}
- Attack implemented and validated (20k lines of C)

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Thank you !

Near-Collision example

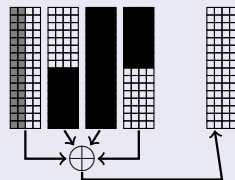
$S[i, j]$	h_i				h'_i				$h_i + h'_i$			
S0 [0, 0]	DEDF73AC	E834ABF3	1DA654E7	8B80E057	DEDF73AC	E834ABF3	1DA654E7	8B80E057
S0 [1, 0]	8C82AF64	E938032D	EA498F65	4F3FA168	8C82AF64	E938032D	EA498F65	4F3FA168
S0 [2, 0]	A3DEC6EE	BDD97F9C	69425DE7	B88FAE55	A3DEC6EE	BDD97F9C	69425DE7	B88FAE55
S0 [3, 0]	E0276510	531114BA	8EA8ADD3	9037426B	E0276510	531114BA	8EA8ADD3	9037426B
$S[i, j]$	m				m'				$m + m'$			
S0 [0, 1]	B1B7D769	8B7AD57A	7B57FF05	472BECEF	B1B7D769	8B7AD57A	7B57FF05	472BECEF
S0 [1, 1]	D9E41EF0	FB869029	29B437B2	CC398919	D9E41EF0	FB869029	29B437B2	CC398919
S0 [2, 1]	CAAAC63A	E8B4F522	DCA83BB4	52227A82	B6477E77	581C4385	A0035D3E	8C061217	7CEDB84D	B0A8B67A	7CAB668A	DE246895
S0 [3, 1]	9142CAB0	D8421346	E35702E9	477A5AAB	6104E89C	8E995FCC	2AF9D466	B2C3D16C	F046222C	56DB4C8A	C9AED68F	F5B98BC7
S0 [0, 2]	F097871F	B8733C73	3BD02C4C	F7004240	A1E83191	315E7268	0406F3D6	BF87220C	517FB68E	892D4E1B	3F06DF9A	4887604C
S0 [1, 2]	A765E039	EB6C558F	B444631F	DD4BC1AB	6993F70F	5F87B6BF	6402FB87	CA7859C6	CEF61736	B4EBE330	D0469898	1733986D
S0 [2, 2]	BCEAEFAA	8304B57E	F2C6732D	D396D8F8	2507A8FD	67F83C71	9B523FBF	3534F32E	99ED4757	E4FC890F	69944C92	EA6A22BD6
S0 [3, 2]	C406CB83	EA157529	E008A7CB	11675D1A	005DF381	40322440	16E70F34	454F1318	C45B3802	AA275169	F6EFA8FF	54284E02
S0 [0, 3]	84258159	7A87E98E	B750B21D	31D0F510	0429D2E3	5B02D7DE	A22839AA	174013DA	800C53BA	21853E50	15788BB7	2690E6CA
S0 [1, 3]	A5808F25	DBDE4281	ECAFEF87	3607ACBB	8EEC6709	3B61D819	29D65D83	09B27795	2B6CE82C	E0BF9A98	C579B204	3FB5DB2E
S0 [2, 3]	E9B4133F	F7C776FC	E9F2C741	754EBC6B	E9B4133F	F7C776FC	E9F2C741	754EBC6B
S0 [3, 3]	8C219844	7E17C475	7AED625F	3B685665	8C219844	7E17C475	7AED625F	3B685665
$S[i, j]$	h_{i+1}				h'_{i+1}				$h_{i+1} + h'_{i+1}$			
S34 [0, 0]	0EC3168C	C7F787CA	4006FA09	3E29BA5E	0E55168C	C7F714CA	4006FA0E	C129BA5E	..96....	...93..07	FF.....
S34 [1, 0]	FF729D65	2B555D10	AD0CF15C	9A9AFF87	FF179D65	2B55D810	AD0CF1D5	779AFF87	..65....	...85..89	ED.....
S34 [2, 0]	7E2C1C9D	542E3BE0	AF880377	8887502A	7ED31C9D	542EF8E0	AF88037A	7587502A	..FF....	...C3..0D	FD.....
S34 [3, 0]	A776FCAF	96C2F792	FF051583	FF6482C6	A771FCAF	96C2F592	FF0515CC	0A6482C6	..07....	...02..4F	F5.....

Feed-Forward

Compression step \implies Collision

- Some differences are known ■
- Constraints on differences of the 1st round ■
- ECHO-rows are independent
- Freedom at the input of the SuperSBox

BigFinal



Finding input values for SuperSBoxes such that :

- All differences cancel out in the feed-forward 2^{32} per row
- Time : 2^{52}

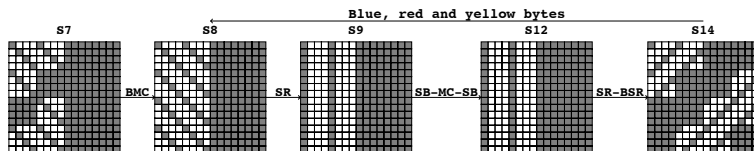
Find all the values in the merge

Goal : Find white bytes with constraints

Known : All gray bytes

Method

- 1 Randomize blue, red and yellow bytes in S14 ■ ■ ■
- 2 Propagate them backwards through SuperSBox ■ ■ ■
- 3 Deduce green bytes in S8 ■
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- 5 Check 32-bit condition. Go to 1. 2^{32}



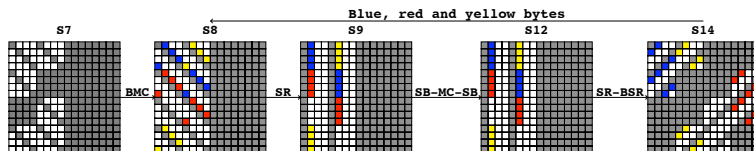
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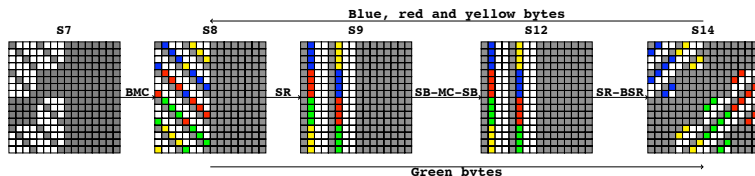
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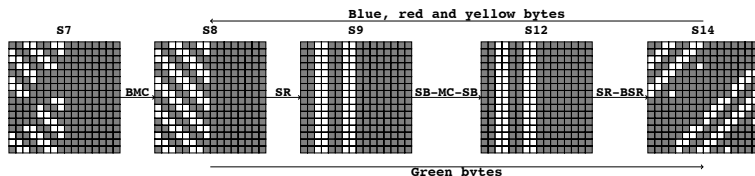
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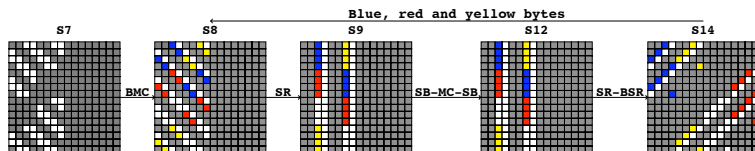
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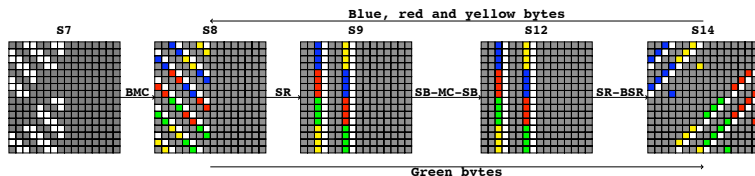
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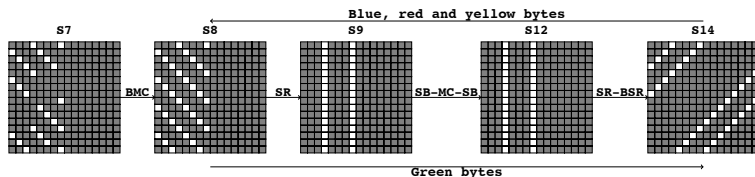
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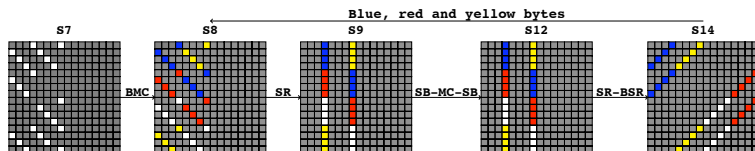
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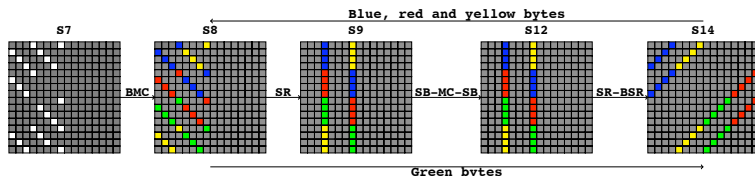
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