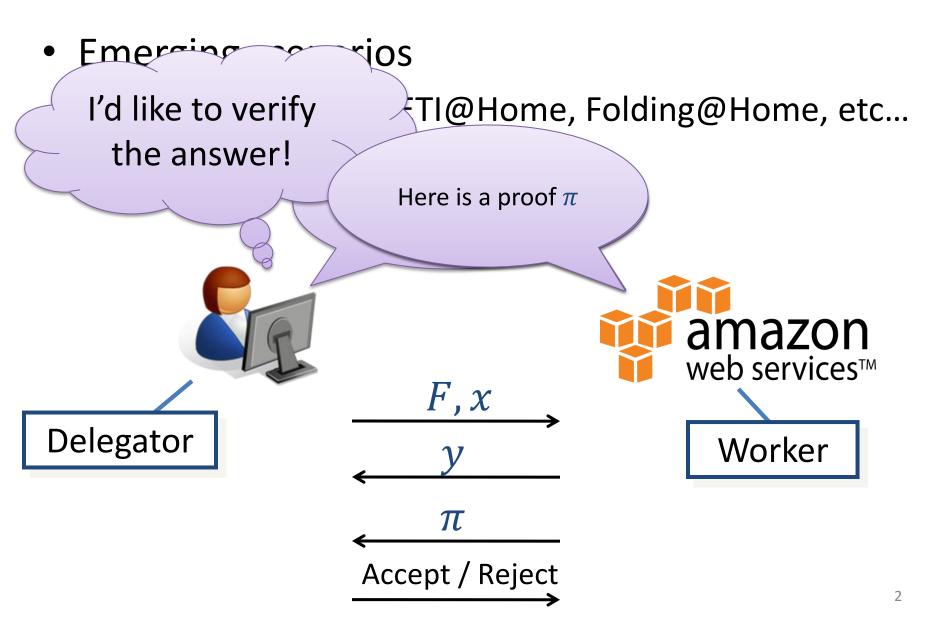
Memory Delegation

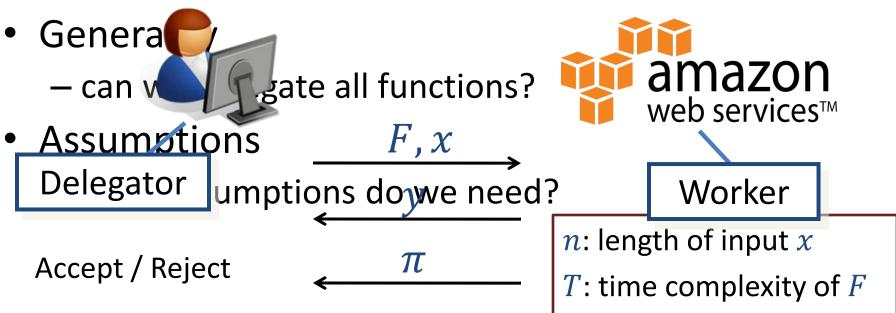
Kai-Min Chung Cornell University Yael Kalai Microsoft Research Feng-Hao Liu Brown University Ran Raz Weizmann Inst. of Science

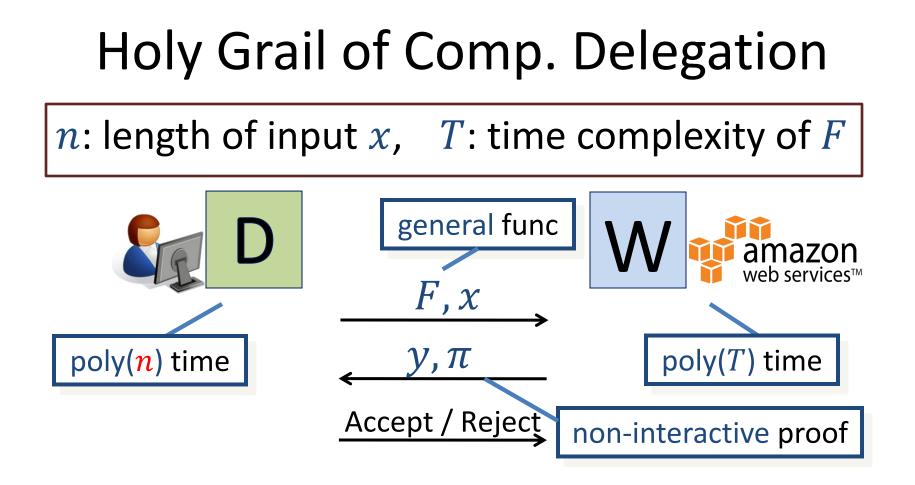
Delegation of Computation



Important Properties

- Computational Efficiency
 - verification *must be faster* than computation
 - want small overhead for the worker
- Interaction
 - can the proofs be non-interactive ?





- Completeness: D accepts correct y, π w.p. 1
- Soundness: ∀ poly(T)-time W^{*},
 Pr[D accepts wrong answer] ≤ ngl

Previous Results on Comp. Del.

Results	Trade-offs
GKR scheme	Non-interactive proofs ☺
[GKR '08, KR '09]	For low-depth functions ⊗
Universal Arguments	4-message interactive proofs ⊗
[K '92,M '94,BG '02]	For <mark>general</mark> functions ☺
Offline/Online	With (inefficient) offline preprocessing ^(C)
[GGP '10, CKV '10, AIK'10]	Non-interactive & for general functions* ^(C)

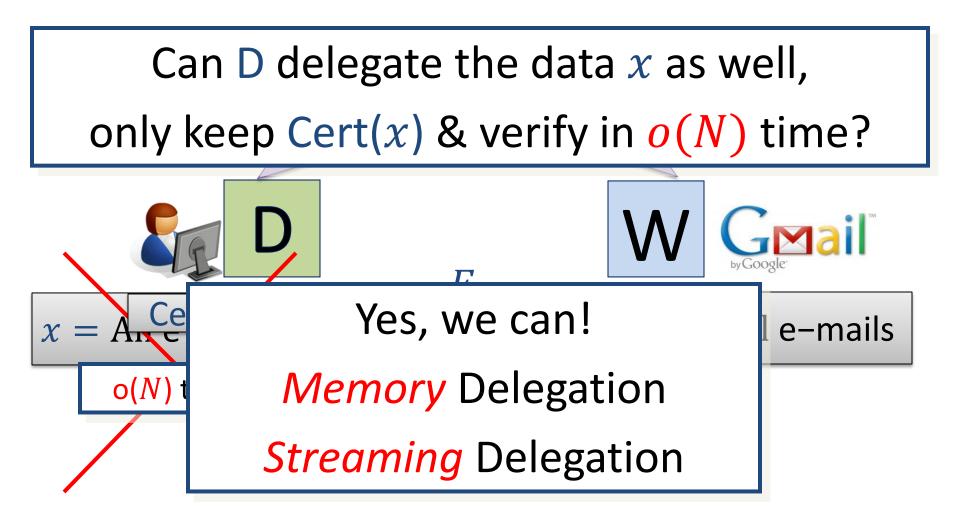
All above results are *efficient*, but require *assumptions* (*) W* is not allowed to learn the decision bits of D

The Goal of Delegation

- Holy grail of computation delegation:
 - Can we achieve *efficient* and *non-interactive* computation delegation for *general* functions under reasonable assumptions ? Delegator runs
- We don't know the answer to this question yet.
 But we want more!

Delegator should run in o(n) time !

When data *x* is large and in the cloud...



N: length of input x, *T*: time complexity of *F*

Our Main Results

GKR Scheme & Universal Argument as Computation Delegation Schemes

GKR Scheme & Universal Argument as Memory/Streaming Delegation Schemes

Outline

- Computation Delegation
- Memory Delegation
- Streaming Delegation
- Conclusion

Memory Delegation

- Initial memory x holds by delegator D
- D computes a certificate Cert(x)
- D sends x to worker W

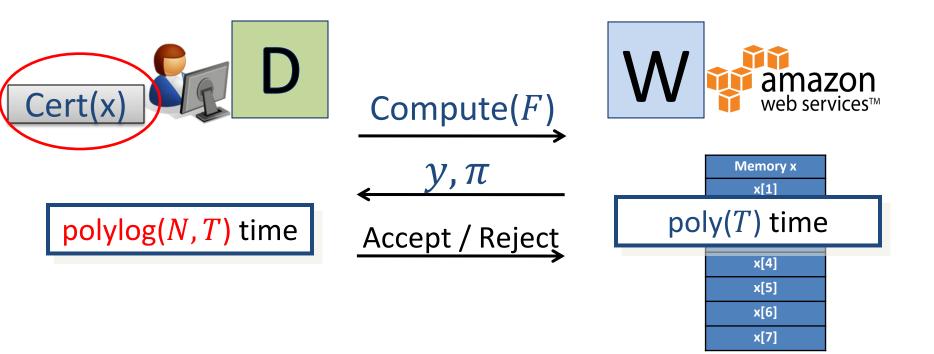


W	amazon web services™
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Memory x
x[1]
x[2]
x[3]
x[4]
x[5]
x[6]
x[7]

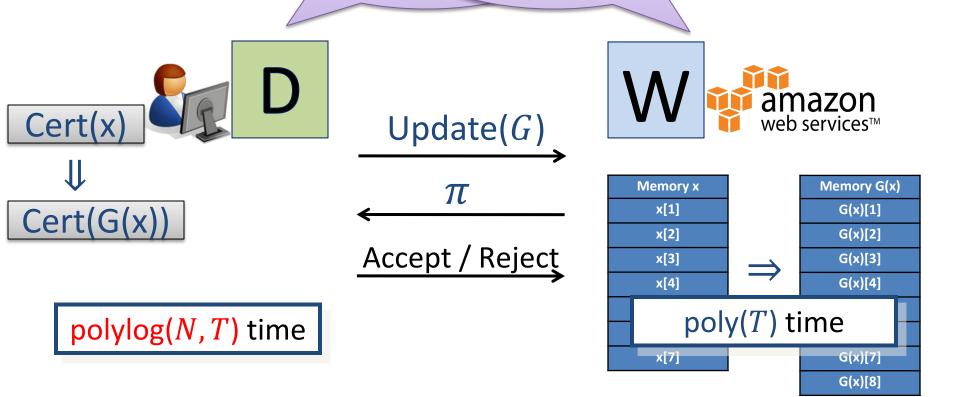
Compute Operation

- D can verify π using certificate Cert(x)
- Efficiency: D should run in time polylog(N,T)
- W should run in time poly(T)



Update Operation

- Allow D sends a general update function G to W
- Allow W help D update certificate
- Efficiency: D should non instime polylog(N,T)
- W should run in time poly(\mathfrak{P}) update info π



Desired Properties

- Efficiency
 - D runs in time polylog(N,T)
 - W runs in time poly(T)
- Completeness: D always accepts when W honest
- Reusable Soundness: soundness game for D and W*
 - W* can chooses inputs of D during interaction
 - W* learns the decision of D
 - W* wins if D ever accepts mistakenly
 - $-\forall$ poly(T)-time W^{*} can win with negligible probability

N: length of memory x, T: time complexity of F, G

Issue of Reusability

- D uses cert(x) to compute his decision
 ⇒ one bit *leakage* info about cert(x) per input
- Our memory scheme has *public* cert(x)
 Simple!
- Our streaming scheme has secret cert(x)
 - Challenging! Take ideas from continual-leakage model.
 - New geometric lemma "dual" to [BKKV '10]
 - New *entropy lemma* for lower bounding conditional computational entropy

Our Memory Delegation Schemes

Under cryptographic assumptions*, we obtain *efficient* memory delegation schemes with

Our Schemes	Property
Based on	Non-interactive proofs ☺
GKR scheme	For low-depth functions ⊗
Based on	4-message interactive proofs ⊗
Universal Arguments	For <mark>general</mark> functions ☺

(*) Based on the same assumptions as the corresponding schemes

Outline

- Computation Delegation
- Memory Delegation
- Streaming Delegation
- Conclusion

Example: Streaming of Stock Ticks





-0.4



...

Comparison to Memory Delegation

Data stream arrives constantly at a high rate
 ⇒ Ideally, D should update certificate by *himself*

- Luckily we can!
 - -every update simply appends a data item x_t
- Different from memory delegation
 - Recall update for memory delegation is general
 - D gets help from W

Our Streaming Delegation Schemes

Assume the existence of

fully homomorphic encryption schemes [G '09]

Our Schemes	Property
Based on	Non-interactive proofs ☺
GKR scheme	For low-depth functions ⊗
Based on	4-message interactive proofs ⊗
Universal Arguments	For <mark>general</mark> functions ☺

Outline

- Computation Delegation
- Memory Delegation
- Streaming Delegation
- Conclusion

Conclusion

- We construct efficient memory/streaming delegation schemes
 - non-interactive for low depth functions
 - 4-message for general functions

- Can we achieve the holy grail of computation/memory/ streaming delegation?
 - *efficient* and *non-interactive* schemes for *general* functions

Thanks you!