

FULLY HOMOMORPHIC ENCRYPTION WITH POLYLOG OVERHEAD



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Homomorphic Encryption

- Usual procedures (**KeyGen, Enc, Dec**)
 - Say, encrypting bits
- Usual semantic-security requirement
 - $(pk, Enc_{pk}(0)) \sim (pk, Enc_{pk}(1))$
- Additional **Eval** procedure
 - Evaluate arithmetic circuits on ciphertexts
 - Result decrypted to the evaluation of the same circuit on the underlying plaintext bits
 - Ciphertext does not grow with circuit complexity
- This work: asymptotically efficient Eval

Contemporary HE Schemes

- The [Gentry'09] approach
 - Ciphertext is noisy (to get security)
 - Noise grow with homomorphic evaluation
 - Until ciphertext is too noisy to decrypt
- Ciphertext is inherently large
 - Need to leave lots of room for noise to grow
 - It takes $\tilde{\Omega}(\lambda)$ -bit ciphertext to encrypt a single bit
 - λ is the security parameter
- Implementing each binary arithmetic gate takes at least $\tilde{\Omega}(\lambda)$ time
 - $\tilde{\Omega}(\lambda)$ time just to read the input ciphertexts

Our Result

- Homomorphic evaluation of T-gate binary arithmetic circuits of average width $\tilde{\Omega}(\lambda)$ in time **$T \cdot \text{polylog}(\lambda)$**
- More Generally, a T-gate, W -average-width circuit can be evaluated homomorphically in time **$\tilde{O}(\underbrace{[W/\lambda] \cdot \lambda}_{\text{time per level}} \cdot \underbrace{T/W}_{\text{\# of levels}})$**

Our Approach

- Use HE over polynomial rings
- Pack an array of bits in each ciphertext
- Use ring-automorphisms to move bits around in the arrays
- **Efficient data-movement schemes**
 - Using Beneš/Waksman networks and extensions

BACKGROUND

- Homomorphic Encryption over Polynomials Rings
- Polynomial-CRT representation, plaintext slots
- Homomorphic SIMD operations

Hom.Enc. Over Polynomial Rings

- Used, e.g., in [BGV'12], [LTV'12], [B'12]
- Native plaintext space is $R_2 = \mathbb{Z}_2[X]/\Phi_m(X)$
 - Binary polynomials modulo $\Phi_m(X)$ (m odd)
 - $\Phi_m(X)$ is m 'th cyclotomic polynomial, $\deg=\phi(m)$
- $\Phi_m(X)$ irreducible over \mathbb{Z} , but not mod 2
 - $\Phi_m(X) = \prod_{j=1}^{\ell} F_j(X) \pmod{2}$
 - F_j 's are irreducible, all have the same degree d
 - degree d is the order of 2 in \mathbb{Z}_m^*
 - For some m 's we can get $\ell = \frac{\phi(m)}{d} = \Omega\left(\frac{m}{\log m}\right)$

Plaintext Slots

- Plaintext element $a \in R_2$ encodes ℓ values
 - $a \cong [\alpha_1, \dots, \alpha_\ell]$, $\alpha_j = (a \bmod F_j)$
 - Polynomial Chinese Remainders
- Can use a 's for which each α_j is a bit
- Ops $+$, \times work independently on the slots
 - ℓ -ADD: $a + a' \cong [\alpha_1 + \alpha'_1, \dots, \alpha_\ell + \alpha'_\ell]$
 - ℓ -MUL: $a \times a' \cong [\alpha_1 \times \alpha'_1, \dots, \alpha_\ell \times \alpha'_\ell]$

Homomorphic SIMD [SV'11]

SIMD = **S**ingle **I**nstruction **M**ultiple **D**ata

- Computing the same function on ℓ inputs at the price of one computation
- Pack the inputs into the slots
 - Bit-slice, inputs to j 'th instance go in j 'th slots
- Compute the function once
- After decryption, decode the ℓ output bits from the output plaintext polynomial

Aside: an ℓ -SELECT Operation

x	x_1	x_2	x_3	x_4	x_5	x_6	x_7	=	x_1	0	0	x_4	0	x_6	0
	1	0	0	1	0	1	0								

+

x	x_8	x_9	x_{10}	x_{11}	x_{12}	x_{13}	x_{14}	=	0	x_9	x_{10}	0	x_{12}	0	x_{14}
	0	1	1	0	1	0	1								

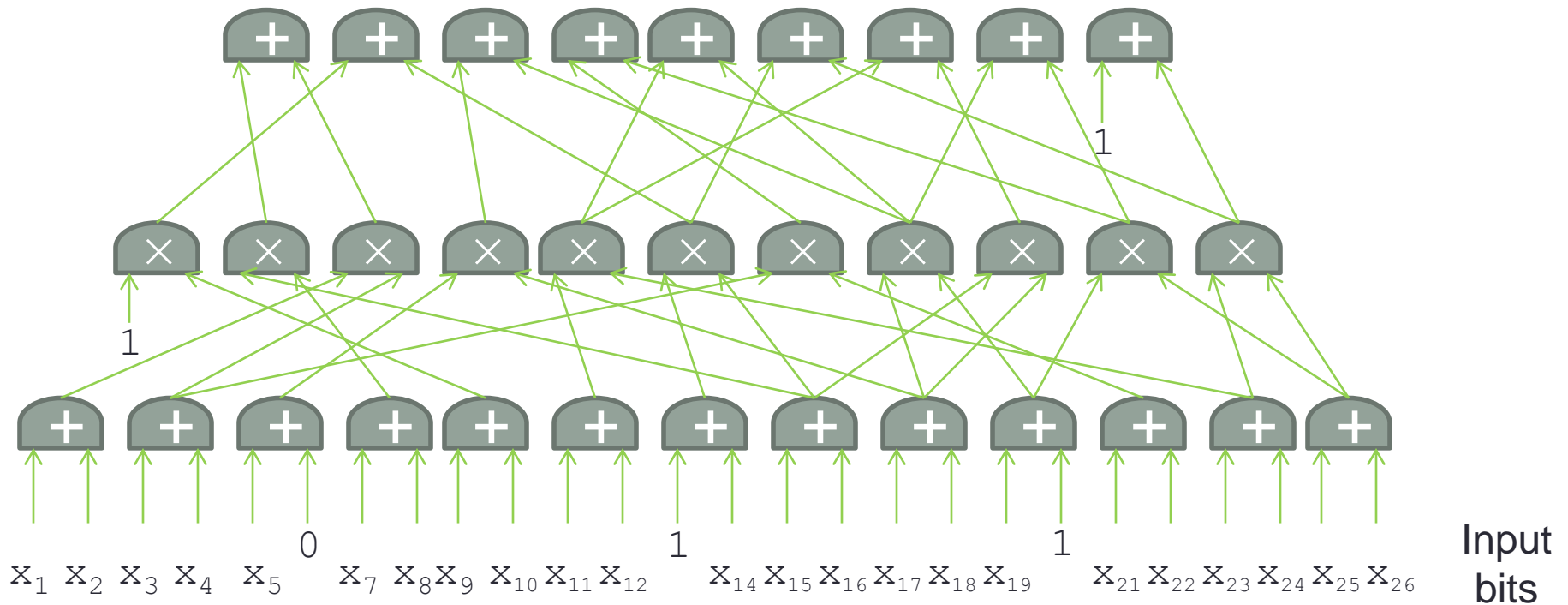
x_1	x_9	x_{10}	x_4	x_{12}	x_6	x_{14}
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- We will use this later

COMPUTING ON DATA ARRAYS

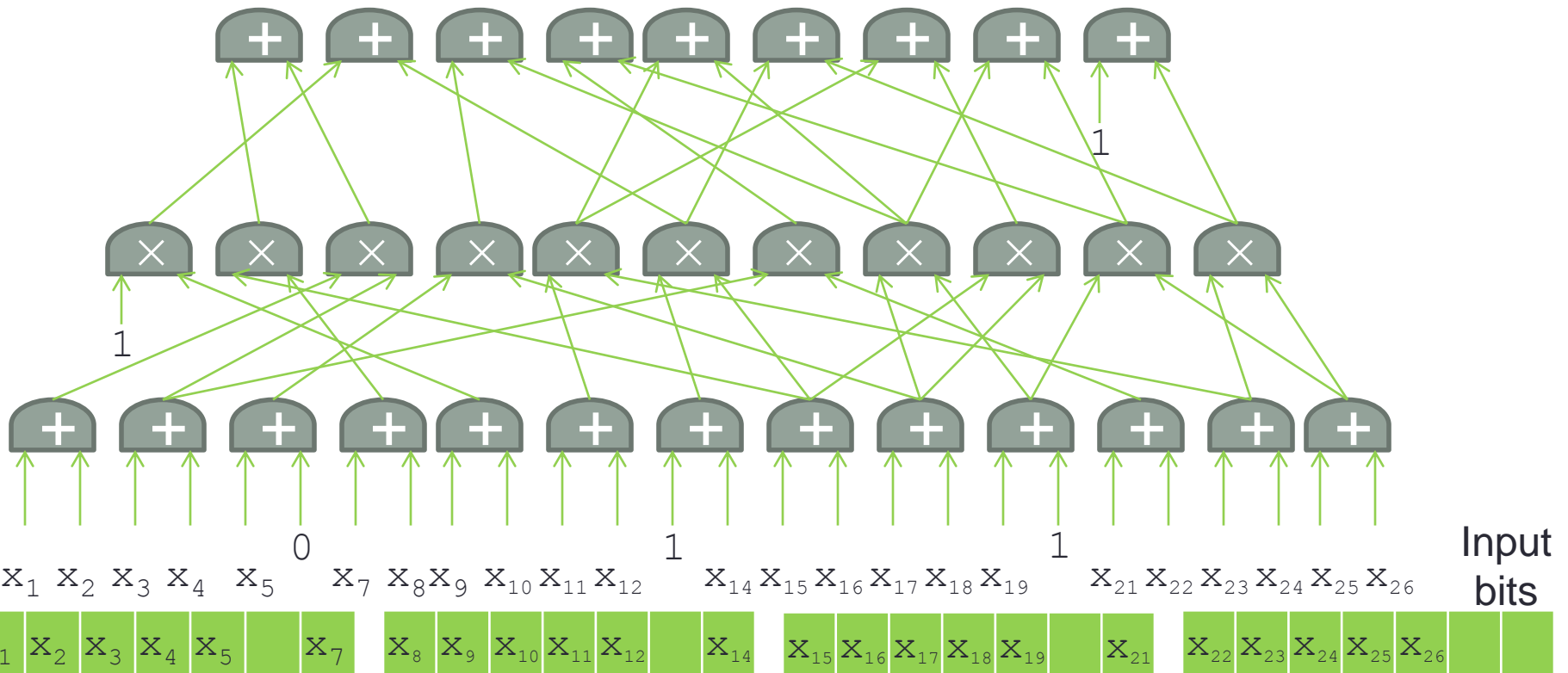
Forget about encryption for the moment...

So you want to compute some function...



ADD and MUL are a *complete* set of operations.

So you want to compute some function using SIMD...

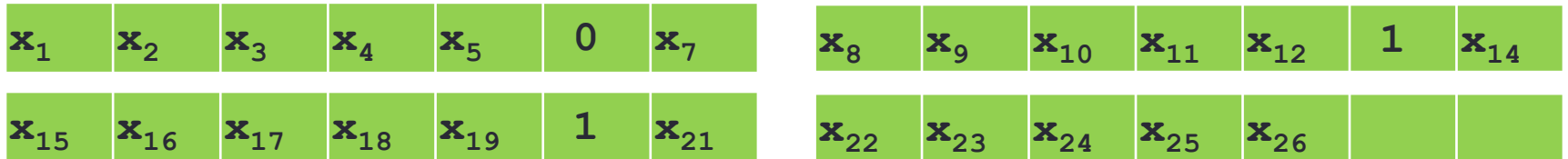


ℓ -ADD and ℓ -MUL are not a complete set of operations!!!

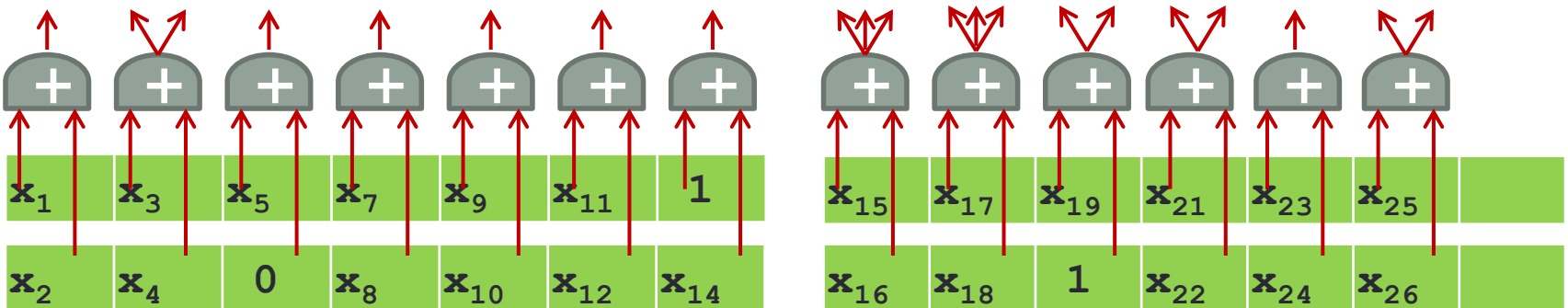
... unless, of course, we use $\ell=1$... ☹

Routing Values Between Levels

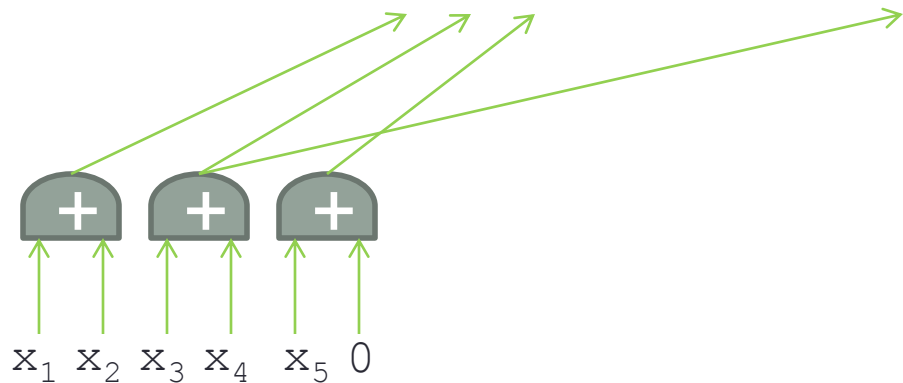
- We need to map this



- Into that ... so we can use ℓ -add



ℓ -ADD, ℓ -MUL, ℓ -PERMUTE: a complete set of SIMD ops



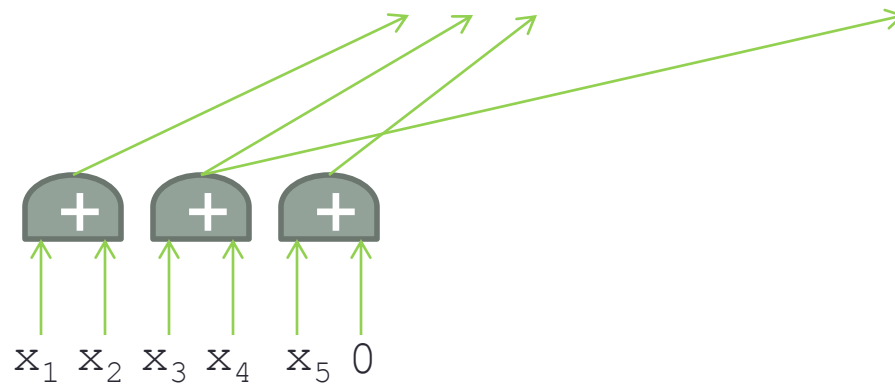
ℓ -PERMUTE(π)

ℓ -MULT

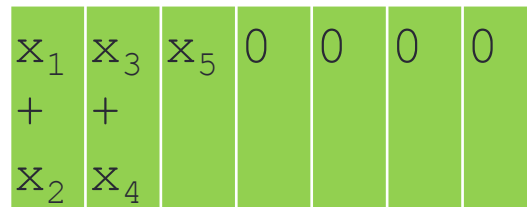
x_1	x_2	x_3	x_4	x_5		x_7
x_1	x_3	x_5	*	*	*	*
1	1	1	0	0	0	0
<hr/>						
x_1	x_3	x_5	0	0	0	0

x_1	x_2	x_3	x_4	x_5		x_7
x_2	x_4	*	*	*	*	*
1	1	0	0	0	0	0
<hr/>						
x_2	x_4	0	0	0	0	0

l -ADD, l -MUL, l -PERMUTE: a complete set of SIMD ops

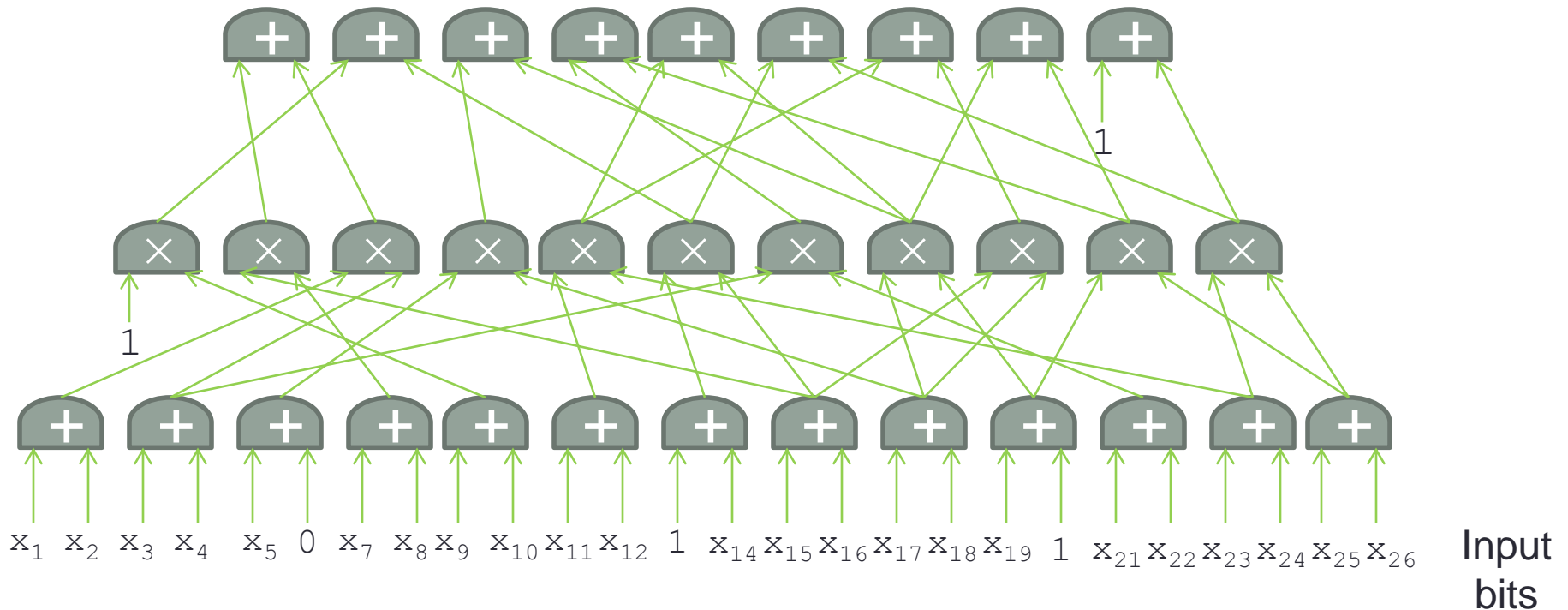


l -ADD



ℓ -ADD, ℓ -MUL, ℓ -PERMUTE:

a complete set of SIMD ops



Use ℓ -PERMUTE for routing between circuit levels

- Not quite obvious

Routing Values Between Levels: Three Problems to Solve

1. How to implement ℓ -permute?
 - $a \in R_2$ encodes ℓ -array using polynomial-CRT
 - We are given an encryption of a
2. Fan-out: need to **clone** values from high fan-out gates before routing to next level
3. **Big permutation**: For a width- W level, we need a permutation over $2W$ values
 - Implemented using ℓ -permute on ℓ -arrays
 - Even when $W \gg \ell$

Implementing ℓ -Permute

- Recall: native plaintext is binary polynomial modulo $\Phi_m(X)$, $a \in R_2 = \mathbb{Z}_2[X]/\Phi_m(X)$
 - $a \cong [\alpha_1, \dots, \alpha_\ell]$, $\alpha_j = (a \bmod F_j)$
 - $a + a' \cong [\alpha_1 + \alpha'_1, \dots, \alpha_\ell + \alpha'_\ell]$
 - $a \times a' \cong [\alpha_1 \times \alpha'_1, \dots, \alpha_\ell \times \alpha'_\ell]$
- Is there a natural operation on polynomials that moves values between slots?

Moving Values Between Slots

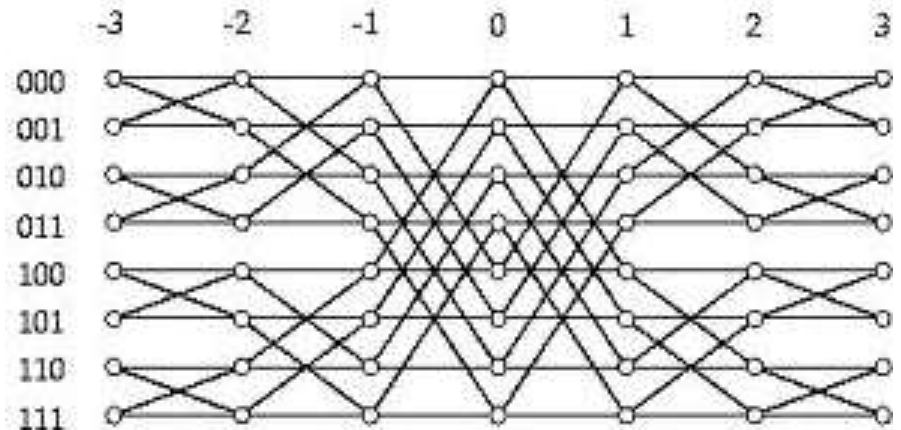
- [BGV12] use automorphisms $a(X) \rightarrow a(X^j)$
 - Similar technique in [LPR'10]
- Very roughly, yields cyclic shifts
 - E.g., if $a(X) \cong [\alpha_1, \alpha_2, \dots, \alpha_\ell]$
then $a(X^5) \cong [\alpha_\ell, \alpha_1, \dots, \alpha_{\ell-1}]$
 - Can be used to shift by any amount
- Can be implemented homomorphically
- This gives us shifts
 - But we want arbitrary permutations, efficiently

From Shifts to Arbitrary Permutations

Use Beneš/Waksman Permutation Networks:

- Two back-to-back butterflies

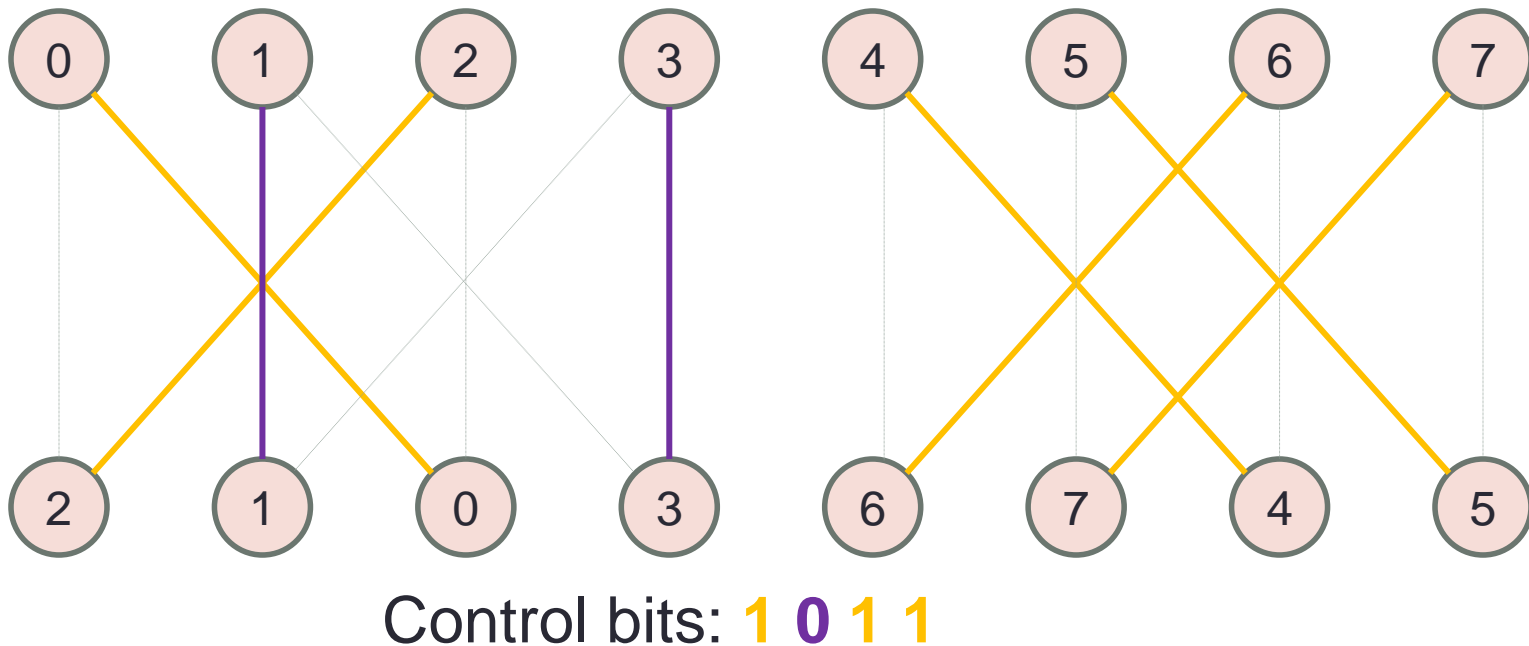
- Every exchange is controlled by a bit
- Values sent on either straight edges or cross edges



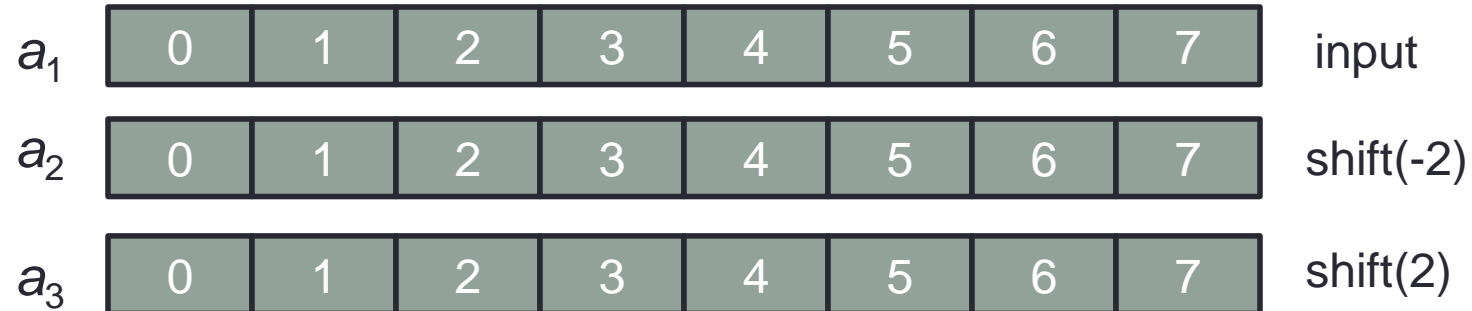
- Every permutation can be realized by appropriate setting of the control bits

Realizing Permutation Networks

- Claim: every butterfly level can be realized by two shifts and two SELECTs
- Example:



Realizing Permutation Networks



Realizing Permutation Networks



Realizing Permutation Networks

Claim: every level of the Benes network can be realized by two shifts and two SELECTs

Proof : In every level, all the exchanges are between nodes at the same distance

- Distance 2^i for some i

Can implement all these exchanges using $\text{shift}(2^i)$, $\text{shift}(-2^i)$, and two SELECTs



Realizing Permutation Networks

- Every level takes 2 shifts and 2 SELECTs
 - There are $2\log(\ell)$ levels
- ⇒ Any permutation on ℓ -arrays can be realized using $4\log(\ell)$ shifts and $4\log(\ell)$ SELECTs
- Some more complications when ℓ is not a power of two
 - But still only $O(\log \ell)$ operations

Routing Values Between Levels

✓ Implementing ℓ -permute

- Using $X \mapsto X^j$ to get simple shifts
- Benes network to get arbitrary permutation
- Takes $O(\log \ell)$ operations
- Cloning values from high fan-out gates
- Permutations over $W \gg \ell$ elements
- Both can be done in $O(\log W)$ operations

} not
today

➔ **Intra-level routing takes $O(\frac{W}{\ell} \log(W))$ ops**

- For a width- W level

Low Overhead Homomorphic Encryption

- Pack inputs into ℓ -arrays
 - ℓ can be made as large as $\tilde{\Omega}(\lambda)$
- SIMD operations to implement each level
- Route values to their place for next level
- Each level takes $\tilde{O}(\lceil W/\lambda \rceil \cdot \lambda)$ work
- Total work for size- T width- W circuit is $\tilde{O}(\lceil W/\lambda \rceil \cdot \lambda \cdot T/W)$

QUESTIONS?



Handling Large Permutations

- Can we arbitrarily permute $m \times \ell$ items, given in m arrays of size ℓ , using ℓ -ADD, ℓ -MUL, ℓ -PERMUTE?
- **Theorem** (Lev, Pippenger, Valiant '84): A permutation π over $m \times \ell$ addresses (viewed as a rectangle) can be decomposed as $\pi = \pi_3 \circ \pi_2 \circ \pi_1$, where:
 - π_1 only permutes within the columns
 - π_2 only permutes within the rows
 - π_3 only permutes within the columns
- Within rows: Use ℓ -PERMUTE on each row (array).
- Within columns: swap elements with same index using ℓ -SELECT.

Decomposing Permutations

13	18	14	16	12
15	3	4	5	6
7	8	9	20	19
2	17	1	11	10



1	2	3	4	5
6	7	8	9	10
11	12	13	14	15
16	17	18	19	20

Decomposing Permutations

13	18	14	16	12
15	3	4	5	6
7	8	9	20	19
2	17	1	11	10



1	2	3	4	5
6	7	8	9	10
11	12	13	14	15
16	17	18	19	20



13	17	14	5	6
15	3	4	16	12
7	8	9	11	10
2	18	1	20	19

Decomposing Permutations

13	18	14	16	12
15	3	4	5	6
7	8	9	20	19
2	17	1	11	10



1	2	3	4	5
6	7	8	9	10
11	12	13	14	15
16	17	18	19	20

13	17	14	5	6
15	3	4	16	12
7	8	9	11	10
2	18	1	20	19

6	17	13	14	5
16	12	3	4	15
11	7	8	9	10
1	2	18	19	20



Decomposing Permutations

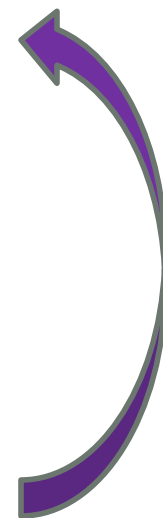
13	18	14	16	12
15	3	4	5	6
7	8	9	20	19
2	17	1	11	10



1	2	3	4	5
6	7	8	9	10
11	12	13	14	15
16	17	18	19	20

13	17	14	5	6
15	3	4	16	12
7	8	9	11	10
2	18	1	20	19

6	17	13	14	5
16	12	3	4	15
11	7	8	9	10
1	2	18	19	20



Decomposing Permutations

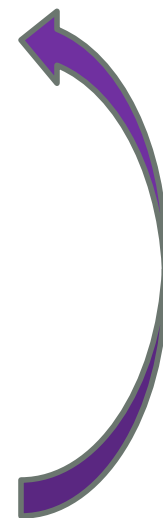
13	18	14	16	12
15	3	4	5	6
7	8	9	20	19
2	17	1	11	10



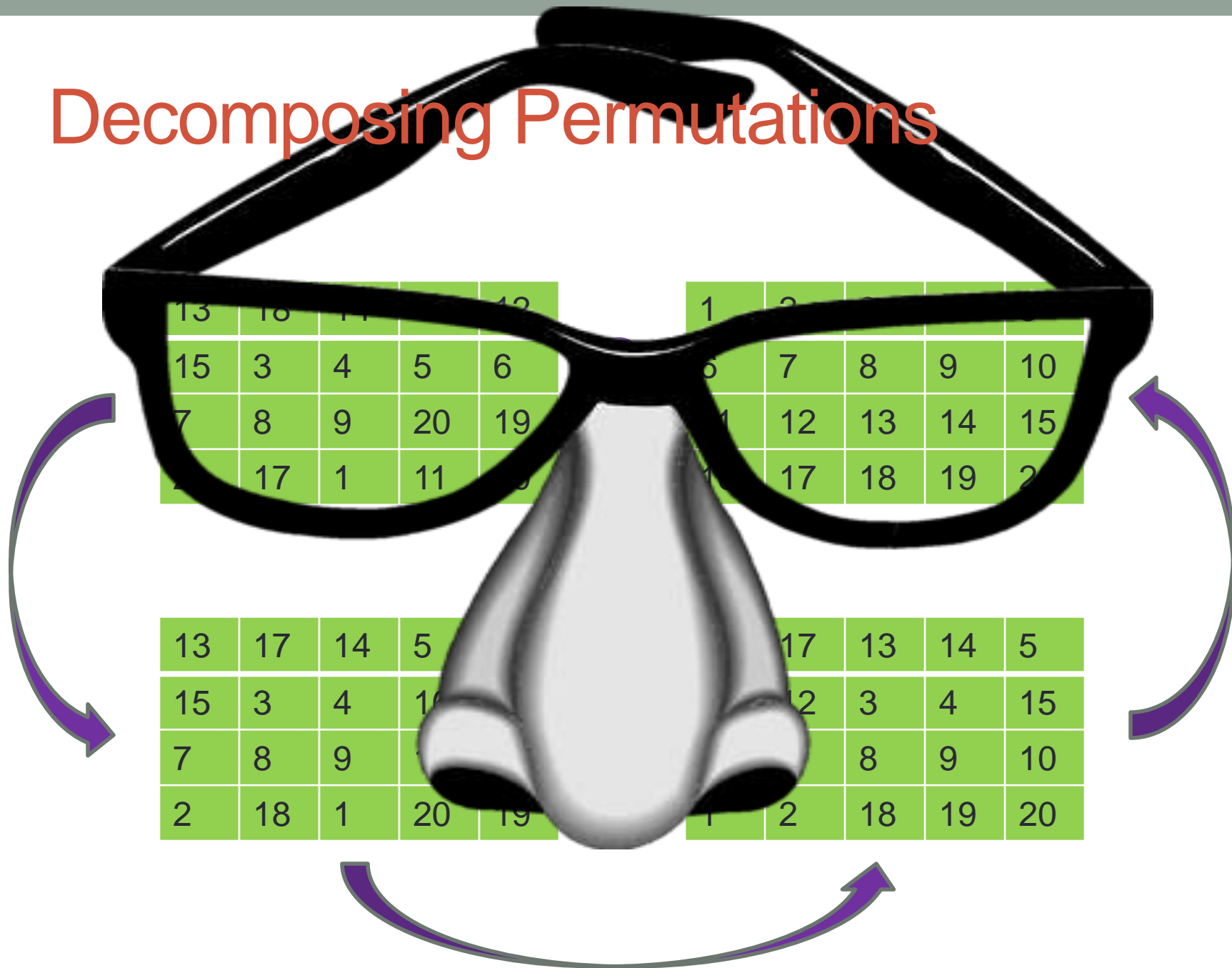
1	2	3	4	5
6	7	8	9	10
11	12	13	14	15
16	17	18	19	20

13	17	14	5	6
15	3	4	16	12
7	8	9	11	10
2	18	1	20	19

6	17	13	14	5
16	12	3	4	15
11	7	8	9	10
1	2	18	19	20



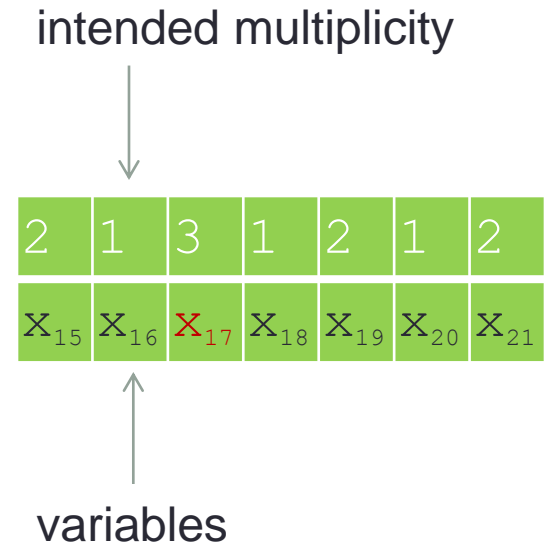
Decomposing Permutations



Fan-Out and Cloning

2	3	1	1	2	2	1
x_1	x_2	x_3	x_4	x_5	x_6	x_7

1	2	2	4	1	2	1
x_8	x_9	x_{10}	x_{11}	x_{12}	x_{13}	x_{14}



Fan-Out and Cloning

2	3	1	1	2	2	1
x_1	x_2	x_3	x_4	x_5	x_6	x_7

1	2	2	4	1	2	1
x_8	x_9	x_{10}	x_{11}	x_{12}	x_{13}	x_{14}

2	1	3	1	2	1	2
x_{15}	x_{16}	x_{17}	x_{18}	x_{19}	x_{20}	x_{21}

Sort by intended multiplicity:

4	3	3	2	2	2	2
x_{11}	x_2	x_{17}	x_1	x_5	x_6	x_9

2	2	2	2	2	1	1
x_{10}	x_{13}	x_{15}	x_{19}	x_{21}	x_3	x_4

1	1	1	1	1	1	1
x_7	x_8	x_{12}	x_{14}	x_{16}	x_{18}	x_{20}

Fan-Out and Cloning

4	3	3	2	2	2	2
x_{11}	x_2	x_{17}	x_1	x_5	x_6	x_9

2	2	2	2	2	1	1
x_{10}	x_{13}	x_{15}	x_{19}	x_{21}	x_3	x_4

1	1	1	1	1	1	1
x_7	x_8	x_{12}	x_{14}	x_{16}	x_{18}	x_{20}

Replicate

4	3	3				
x_{11}	x_2	x_{17}				

Replicate and shift

			4	3	3	
			x_{11}	x_2	x_{17}	

Fan-Out and Cloning

4	3	3	2	2	2	2
x_{11}	x_2	x_{17}	x_1	x_5	x_6	x_9

2	2	2	2	2	1	1
x_{10}	x_{13}	x_{15}	x_{19}	x_{21}	x_3	x_4

1	1	1	1	1	1	1
x_7	x_8	x_{12}	x_{14}	x_{16}	x_{18}	x_{20}

Merge

4	3	3	4	3	3	
x_{11}	x_2	x_{17}	x_{11}	x_2	x_{17}	

Fan-Out and Cloning

4	3	3	2	2	2	2
x_{11}	x_2	x_{17}	x_1	x_5	x_6	x_9

2	2	2	2	2	1	1
x_{10}	x_{13}	x_{15}	x_{19}	x_{21}	x_3	x_4

1	1	1	1	1	1	1
x_7	x_8	x_{12}	x_{14}	x_{16}	x_{18}	x_{20}

Replicate, shift, merge

4	3	3	4	3	3	2
x_{11}	x_2	x_{17}	x_{11}	x_2	x_{17}	x_1

2	2	2	2	2	2	2
x_5	x_6	x_9	x_{10}	x_{13}	x_{15}	x_{19}

2						
x_{21}						

Replicate, shift

4	3	3	4	3	3	2
x_{11}	x_2	x_{17}	x_{11}	x_2	x_{17}	x_1

2	2	2	2	2	2	2
x_5	x_6	x_9	x_{10}	x_{13}	x_{15}	x_{19}

	2					
	x_{21}					

Fan-Out and Cloning

4	3	3	2	2	2	2
x_{11}	x_2	x_{17}	x_1	x_5	x_6	x_9

2	2	2	2	2	1	1
x_{10}	x_{13}	x_{15}	x_{19}	x_{21}	x_3	x_4

1	1	1	1	1	1	1
x_7	x_8	x_{12}	x_{14}	x_{16}	x_{18}	x_{20}

4	3	3	4	3	3	2
x_{11}	x_2	x_{17}	x_{11}	x_2	x_{17}	x_1

2	2	2	2	2	2	2
x_5	x_6	x_9	x_{10}	x_{13}	x_{15}	x_{19}

2	2					
x_{21}	x_{21}					

4	3	3	4	3	3	2
x_{11}	x_2	x_{17}	x_{11}	x_2	x_{17}	x_1

2	2	2	2	2	2	2
x_5	x_6	x_9	x_{10}	x_{13}	x_{15}	x_{19}

Merge

Fan-Out and Cloning

4	3	3	2	2	2	2
x_{11}	x_2	x_{17}	x_1	x_5	x_6	x_9

2	2	2	2	2	1	1
x_{10}	x_{13}	x_{15}	x_{19}	x_{21}	x_3	x_4

1	1	1	1	1	1	1
x_7	x_8	x_{12}	x_{14}	x_{16}	x_{18}	x_{20}

Copy, merge

4	3	3	4	3	3	2
x_{11}	x_2	x_{17}	x_{11}	x_2	x_{17}	x_1

2	2	2	2	2	2	2
x_5	x_6	x_9	x_{10}	x_{13}	x_{15}	x_{19}

2	2	1	1			
x_{21}	x_{21}	x_3	x_4			

Copy

4	3	3	4	3	3	2
x_{11}	x_2	x_{17}	x_{11}	x_2	x_{17}	x_1

2	2	2	2	2	2	2
x_5	x_6	x_9	x_{10}	x_{13}	x_{15}	x_{19}

1	1	1	1	1	1	1
x_7	x_8	x_{12}	x_{14}	x_{16}	x_{18}	x_{20}

Each variable appears at least as much as needed