

A Practical Attack on KeeLoq

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Outline

- 1 Introduction
 - Description of the KeeLoq Block Cipher
 - Previous Attacks on KeeLoq
- 2 Our Attacks on KeeLoq
 - Preliminaries
 - Basic Attack Scenario
 - A Generalisation of the Attack
 - A Chosen Plaintext Attack
- 3 Practice
 - Experimental Results
 - Practical Applicability of the Attack
- 4 Conclusions

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Introduction

What?

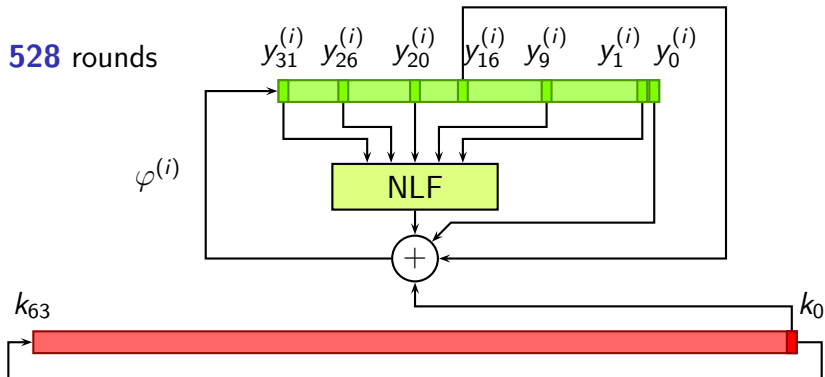
- ▶ Lightweight block cipher
- ▶ 32-bit block, 64-bit key
- ▶ Designed in 1980s
- ▶ Sold by Microchip Inc.



Where Is It Used?

- ▶ Remote keyless entry applications
- ▶ Car locks and alarms

Description of the KeeLoq Block Cipher



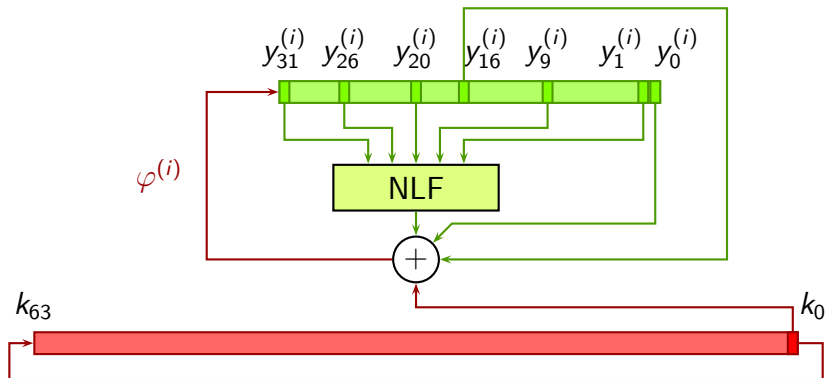
Previous Attacks on KeeLoq

Attack Type	Data	Time	Memory	Ref.
Slide/Guess-and-Det.	2^{32} KP	2^{52}	16 GB	[B07]
Slide/Guess-and-Det.	2^{32} KP	$2^{50.6}$	16 GB	[B07b]
Slide/Cycle Structure	2^{32} KP	$2^{39.4}$	16.5 GB	[CB07]
Slide/Cycle/G&D	2^{32} KP	(2^{37})	16.5 GB	[B07b]
Slide/Fixed Points	2^{32} KP	2^{27}	> 16 GB	[C+08]
Slide/Algebraic	2^{16} KP	$2^{65.4}$?	[CB07, C+08]
Slide/Algebraic	2^{16} KP	$2^{51.4}$?	[CB07, C+08]
DPA — DEMA	-	-	-	[E+08]

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Determining Keybits in KeeLoq

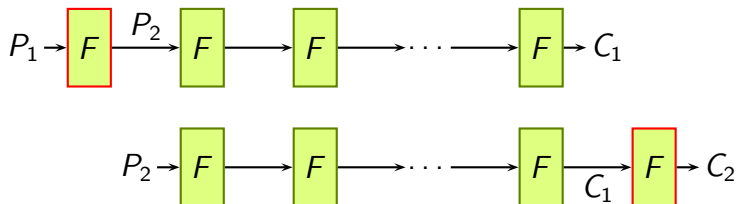


- ▶ Given two KeeLoq states, **32 rounds** or less apart, we can find the **key bits** used in these rounds.

Bogdanov [B07]

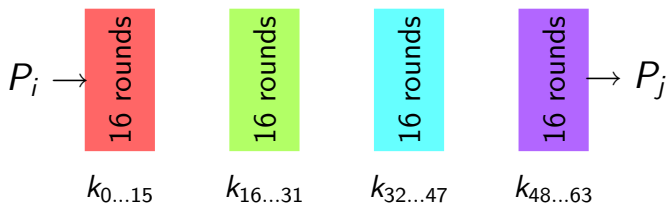
Slide Attack

- ▶ Cipher with many identical “rounds” $F(\cdot)$



- ▶ **Slid pair** $P_2 = F(P_1)$, then also $C_2 = F(C_1)$
- ▶ Encrypting C_1 and C_2 yields **another slid pair**, ...
- ▶ Use these pairs to attack $F(\cdot)$

Basic Attack Scenario



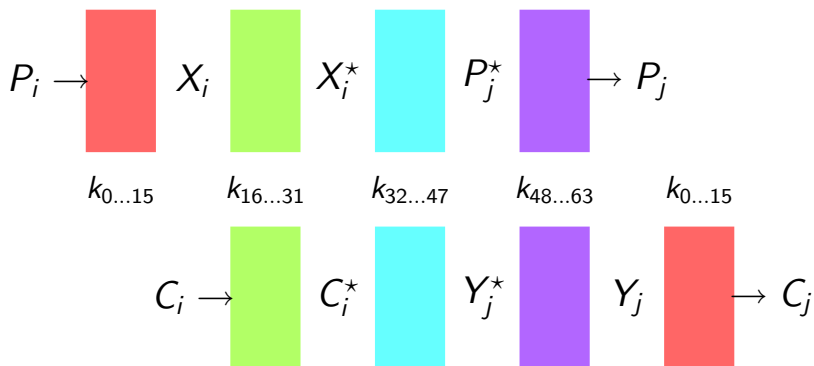
Expect a **slid pair** among 2^{16} plaintexts (birthday paradox)

Basic Attack Scenario

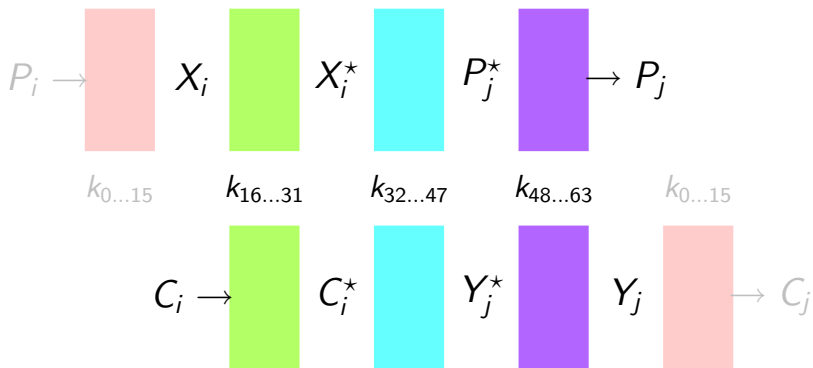


$$528 \text{ rounds} = 8 \times 64 + 16 \text{ rounds}$$

Basic Attack Scenario

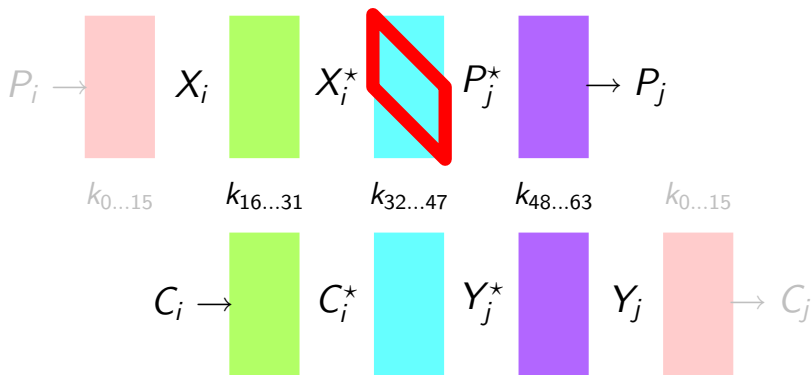


Basic Attack Scenario



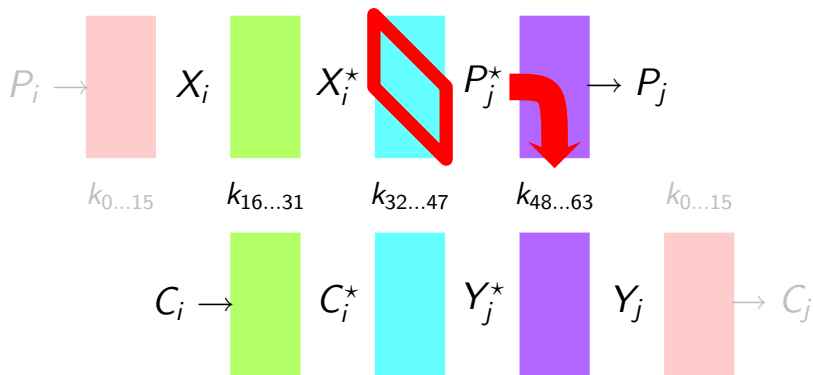
Guess 16 key bits: $k_{0...15}$

Basic Attack Scenario



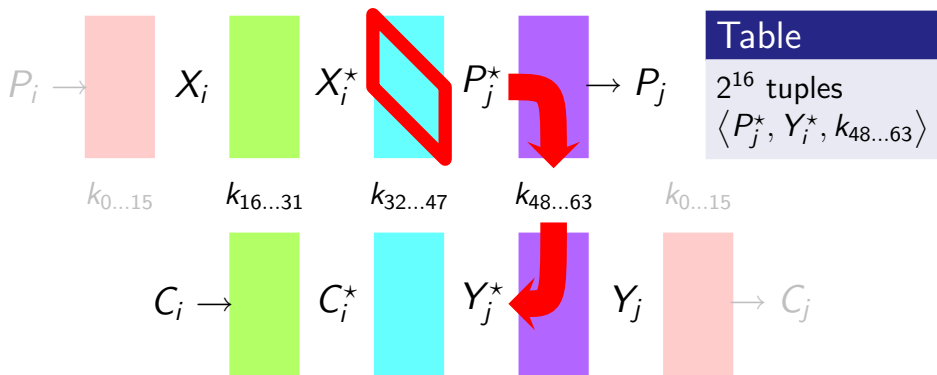
Guess 16 LSB's of P_j^* : $\underline{P_j^*} = \overline{X_i^*}$

Basic Attack Scenario



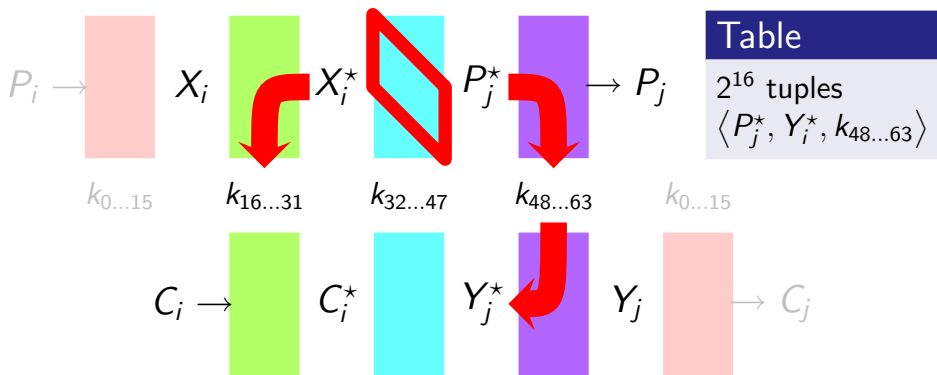
For each plaintext j , **determine** $k_{48...63}$

Basic Attack Scenario



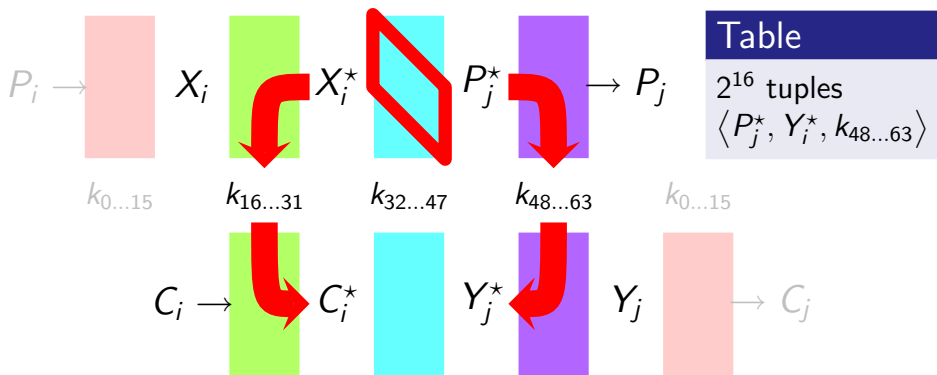
For each plaintext j , partially **decrypt** Y_j to Y_j^*

Basic Attack Scenario



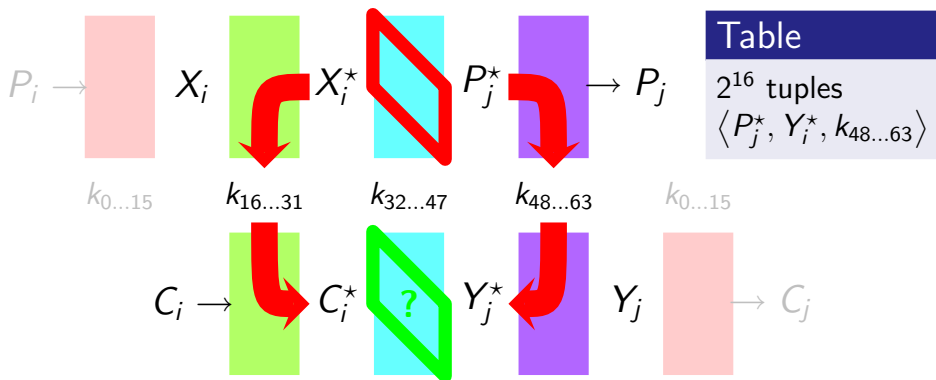
For each plaintext i , **determine** $k_{16...31}$

Basic Attack Scenario



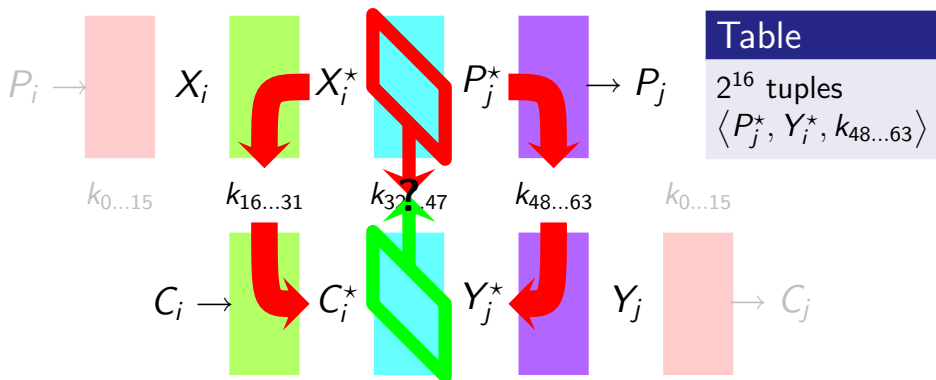
For each plaintext i , partially **encrypt** C_i to C_i^*

Basic Attack Scenario



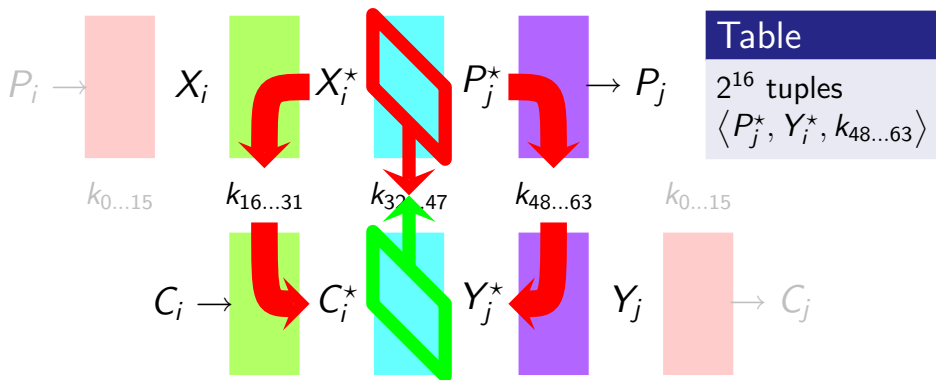
Find $\pm 2^{16}$ **collision(s)** between $\overline{C_i^*}$ and $\underline{Y_j^*}$

Basic Attack Scenario



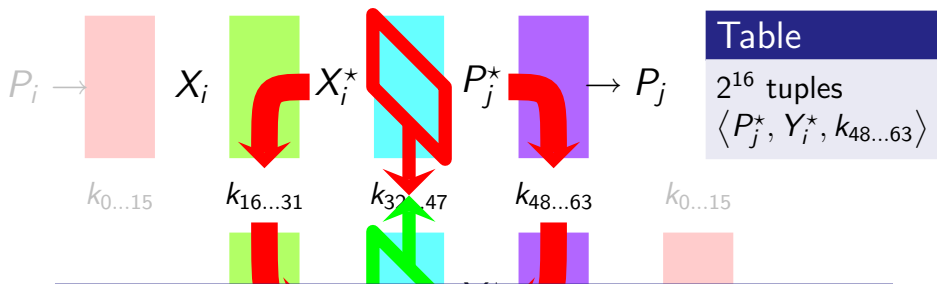
Determine (and **check**) $k_{32...47}$; ± 1 collision survives

Basic Attack Scenario



Verify key candidates using trial encryptions ($\pm 2^{16}$ in total)

Basic Attack Scenario



Complexity

Data 2^{16} known plaintexts

Memory ± 2 MB for the table

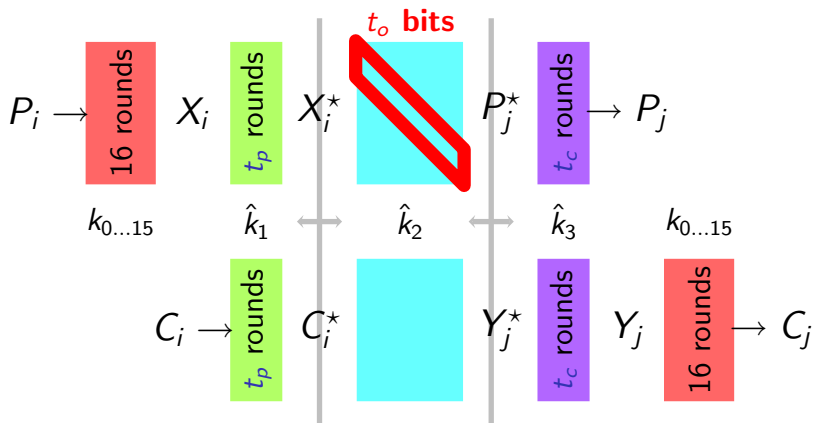
Time 2^{45} KeeLoq encryptions

A Generalisation of the Attack

Why **16 rounds** throughout the attack?

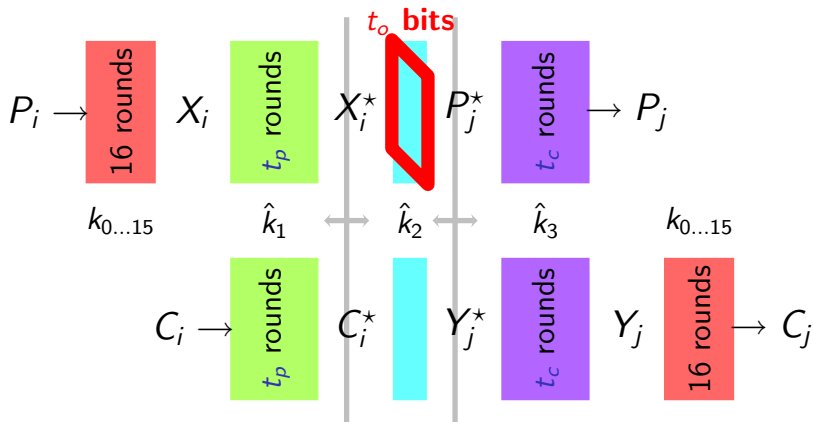
A Generalisation of the Attack

Why **16 rounds** throughout the attack? **No reason!**



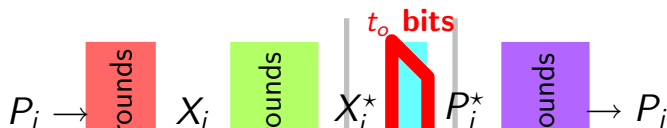
A Generalisation of the Attack

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A Generalisation of the Attack

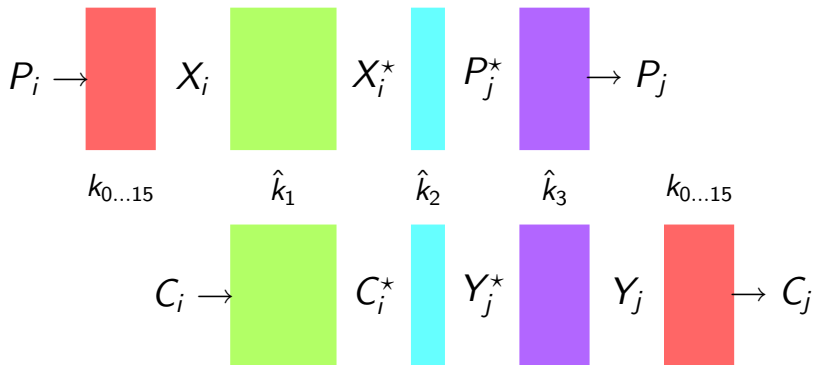
Why **16 rounds** throughout the attack? **No reason!**



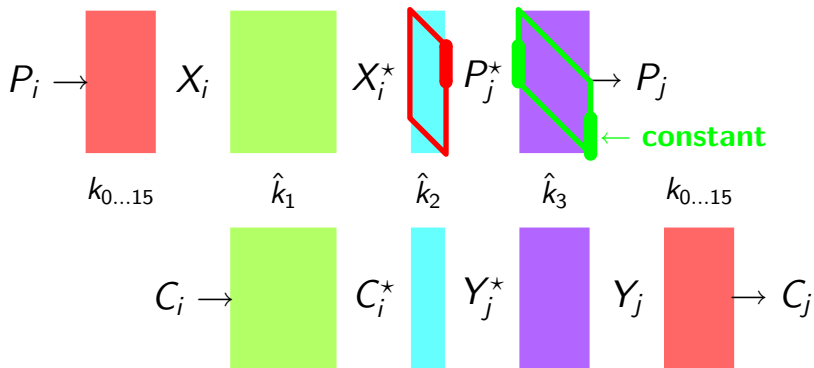
Generalisation

- ▶ Parameters t_p and t_c
- ▶ If $t_o \neq t_p, t_c$
 - ▶ Guess extra bits, or
 - ▶ Plaintext filtering
- ▶ Optimum?
 - ▶ $t_p = t_c = 15, t_o = 14$
 - ▶ $2^{44.5}$ KeeLoq encryptions

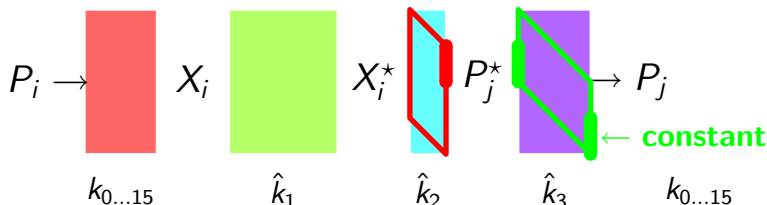
A Chosen Plaintext Attack



A Chosen Plaintext Attack



A Chosen Plaintext Attack



Chosen Plaintext Attack

- ▶ $t_o > t_c$
- ▶ Keep LSB's of plaintext **constant** → **less guesses**
- ▶ Optimum $t_p = 20$, $t_c = 13$, $t_o = 17$
- ▶ Still $2^{44.5}$ KeeLoq encryptions...

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Implementation

- ▶ Fully implemented (C and x86 asm) and tested
- ▶ 128-way **bitslicing**, where possible...
 - ▶ **Not** during collision verification

Impact?

- ▶ Collision verification is **more expensive**
- ▶ Optimal t_p , t_c change
- ▶ CP becomes **much faster** than KP in practice!

Experimental Results

Experiments on one core of an AMD Athlon 64 X2 4200+*



Known plaintext attack

- ▶ $2^{16} \times 10.97$ **minutes**, i.e., ± 500 CPU days
- ▶ 288 times faster than [CB07]

Chosen plaintext attack

- ▶ $2^{16} \times 4.79$ **minutes**, i.e., ± 218 CPU days
- ▶ 661 times faster than [CB07]

*Average from 500 experiments. Standard deviation < 2 s.

Practical Applicability of the Attack

Authentication protocols

Authentication protocols based on KeeLoq, used e.g. in cars.



“KeeLoq Rolling Codes”

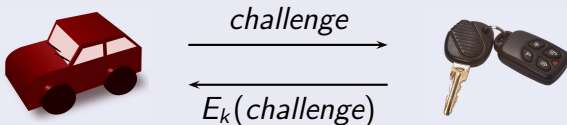
- ▶ One-pass authentication protocol using a synchronised 16-bit counter.
- ▶ Not interesting for our attack

Practical Applicability of the Attack

Authentication protocols (*continued*)

“KeeLoq Identify Friend or Foe” (IFF) protocol

- ▶ Simple challenge-response authentication protocol.



- ▶ Challenges are **not authenticated!**
- ▶ **Chosen plaintext** ability!
- ▶ Gathering 2^{16} CP takes ± 65 minutes

Practical Applicability of the Attack

Key derivation

In KeeLoq, all secret keys are **derived from a master key**, using one of **four** ways:

Derivation function

- ▶ **XOR**, or
- ▶ KeeLoq Decryption

Use of a seed-value

- ▶ “Normal Learning”, or
- ▶ “Secure Learning”

- ▶ XOR-based: $k = \text{pad}(ID, \text{seed}) \oplus k_{\text{master}}$
- ▶ Find **one** secret key, find the **master key**!

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Conclusions

- ▶ **KeeLoq is badly broken**
 - ▶ Practical Slide/MitM attack using 2^{16} KP or CP
 - ▶ IFF protocol gives chosen plaintext ability
 - ▶ XOR-based key derivation is obviously flawed
- ▶ Soon, cryptographers will all drive expensive cars[†]



Attack Type	Data	Time	Practice	Memory
Slide/MitM	2^{16} KP	$2^{44.5}$	500 CPU days	± 3 MB
Slide/MitM	2^{16} CP	$2^{44.5}$	218 CPU days	± 2 MB

[†]Not all conclusions are to be taken too seriously. . .

References

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- [B07b] Andrey Bogdanov
Attacks on the KeeLoq Block Cipher and Authentication Systems
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