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# Projective Coordinates Leak

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# A new kind of side-channel

Side channel's often thought of as physical

- Power analysis
- Timing analysis
- EMF

We show a type of software/data side channel

- The side channel depends on the representation of data

Two representations

- **Equivalent** mathematically
- **But** one **leaks information**

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# Elliptic Curve Points

In this talk restrict to curves mod  $p$

- Easily generalise to other curves

Consider the curve

$$E : Y^2 = X^3 + aX + b$$

In **affine** coordinates a point is represented by a pair

- $(x, y)$

For each group element there is **exactly one** representative in affine coordinates.

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# Elliptic Curve Points

Affine coordinates have problems:

- Computation with affine coordinates is expensive
- Division is slow
- Often to aid computation one uses projective coordinates

Usually

- Perform computation using projective coordinates
- Convert back to affine at end of protocol
  - Still requires one final division operation

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# Projective Points

In talk we restrict to Jacobian projective coordinates

- Easily generalise to other coordinate systems

Represent  $P = (x, y)$  by  $P = (X, Y, Z)$  where

- $x = X/Z^2$
- $y = Y/Z^3$
- $Z$  is non-zero

Hence for each group element there are  $p - 1$  representatives in projective coordinates

- One for every non-zero value of  $Z$ .

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# A Lazy Card/Device

To avoid needing to implement a division operation one could imagine a variant of Diffie–Hellman.

- The card is used to compute Diffie–Hellman session keys for a user.

Suppose a card has a static DH key pair  $(a, [a]P)$

- It takes an input point  $Q$
- Computes  $(X, Y, Z) \leftarrow [a]Q$
- Outputs the **projective** representation  $(X, Y, Z)$

The owner then converts this back to affine coordinates to obtain the Diffie–Hellman secret.

- Conversion to affine occurs off the card.
- We shall see that this will leak some of the bits of  $k$ .

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# Possible Lazy Signature Protocol

Consider the following similar signature scheme

## Keys

- $x$  and  $Q \leftarrow [x]G$ .

## Sign

- Pick  $k \in_R \{1, \dots, r\}$
- Compute  $(X, Y, Z) \leftarrow [k]G$
- Compute  $s \leftarrow k - xH(m, X, Y, Z) \pmod{r}$
- Output  $(X, Y, Z, s)$

## Verify

- Compute  $P \leftarrow [d]G + [H(m, X, Y, Z)]Q$
- If  $P \neq \text{Affine}(X, Y, Z)$  reject

Using techniques of Howgrave-Graham, Smart, Nguyen, Shparlinski if some bits of  $k$  are leaked for enough signatures then can recover  $x$ .

- We shall see that some bits are leaked.

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# Problem

Consider the binary exponentiation algorithm for  $Q = [k]G$ .

- $Q \leftarrow O$
- For  $j = l - 1$  downto  $0$ 
  - $Q \leftarrow [2]Q$
  - If  $k_j = 1$  then  $Q \leftarrow Q + G$
- Return  $Q$

Suppose all calculations are performed using projective coordinates

- $G$  is held in affine form.

## Question

- Does the projective representation of the final  $Q$  reveal whether the final bit was zero or not ?
  - This is a possibility since the projective representation is redundant



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# Projective Sets

For an affine point on an elliptic curve  $P = (x, y)$  let

$$S_P = \{(\lambda^2 x, \lambda^3 y, \lambda) : \lambda \in \mathbb{F}_q^*\}.$$

Hence  $S_P$  denotes the **set** of all equivalent projective representations of  $P$ .

Given affine  $G$  we can define a map of sets

$$\Psi_{P, P+G} : S_P \longrightarrow S_{P+G}$$

corresponding to the exact addition formulae used.

Similarly one can define a map for doubling

$$\Psi_{P, [2]P} : S_P \longrightarrow S_{[2]P}.$$

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# Projective Sets

$$\psi_{P,P+G} : S_P \longrightarrow S_{P+G}$$

Our previous question now becomes

- Given an element of  $S_{P+G}$  and  $G$  can we tell whether it has resulted in an application of  $\psi_{P,P+G}$  ?

In other words

- Is  $\psi_{P,P+G}$  surjective ?

# Projective Sets

It is easy, by studying the standard addition formulae, to deduce that the following holds, for Jacobian projective coordinates in large prime characteristics:

If  $q \equiv 1 \pmod{3}$  then  $\psi_{P,P+G}$  is a  $3 \rightsquigarrow 1$  map.

If  $q \equiv 2 \pmod{3}$  then  $\psi_{P,P+G}$  is a  $1 \rightsquigarrow 1$  map.

If  $q \equiv 1 \pmod{4}$  then  $\psi_{P,[2]P}$  is a  $4 \rightsquigarrow 1$  map.

If  $q \equiv 3 \pmod{4}$  then  $\psi_{P,[2]P}$  is a  $2 \rightsquigarrow 1$  map.

Moreover, given an element in the codomain it is easy to determine all of its preimages if it has any.

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# Backtracking Algorithm

This gives us the following backtracking algorithm:

- Given  $Q = [k]G$  in projective coordinates
- See if  $Q \in \text{Im}(\psi_{P, P+G})$ 
  - If it is compute all preimages  $P$
  - If not set  $P = Q$
- See if  $P \in \text{Im}(\psi_{P, [2]P})$ 
  - If it is compute all preimages  $P$
  - If not backtrack
- Repeat for the next bit

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# Backtracking Algorithm

Problem is that the number of cases explodes

- Hence, always backtrack after 5 bits (say) (but keep guess).

In many cases after exploring all possibilities for the first 5 bits we will actually **know** the trailing bit.

In other cases have a pretty good idea but not definite information

In other cases really do not know

- Too many paths have been created in the execution tree.
- Not enough pruning been done

# Experiments:- Binary Exponentiation

We ran some experiments using the above backtracking method and obtained the following probabilities:

$q \bmod 12$	1	5	7	11
Pr[parity determined  $k$ even]	0.98	0.71	0.80	0.50
Pr[parity determined  $k$ odd]	0.95	0.74	0.50	0.47
Pr[parity determined]	0.96	0.72	0.65	0.48

# Experiments:- Signed Sliding Window

A similar algorithm can be run on any exponentiation algorithm

- e.g. signed sliding window method with window width 5...

$q \bmod 12$	1	5	7	11
Pr[parity determined  $k$ even]	0.86	0.00	0.05	0.00
Pr[parity determined  $k$ odd]	0.81	0.75	0.49	0.53
Pr[parity determined]	0.81	0.37	0.27	0.26
Pr[ $k \bmod 32$ determined]	0.42	0.01	0.01	0.00

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# Protections

As a protection one should

Either

- Only ever **transport** affine coordinates

Or

- Randomize projective coordinates before transmission

$$(X, Y, Z) \longrightarrow (\lambda^2 X, \lambda^3 Y, \lambda Z)$$



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# Conclusion

We have shown how use of **transmitted** projective coordinates can leak information

Hence, representation of elliptic curve points is important

- Issues related to **black-box-group** assumption in some security proofs.

Note: **Internal** use of projective coordinates is no security risk.