



Constant-Rate Oblivious Transfer from Noisy Channels

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Noisy Channel & Crypto



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From our point of view, an ideal communication line is a sterile, cryptographically uninteresting entity. Noise, on the other hand, breeds disorder, uncertainty, and confusion. Thus, it is the cryptographer's natural ally.

Claude Crépeau & Joe Kilian, 1988.



Noisy Channel & Crypto



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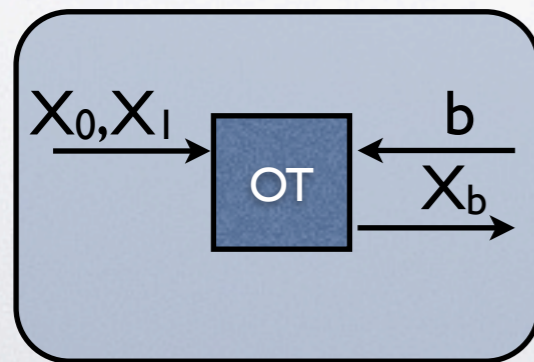
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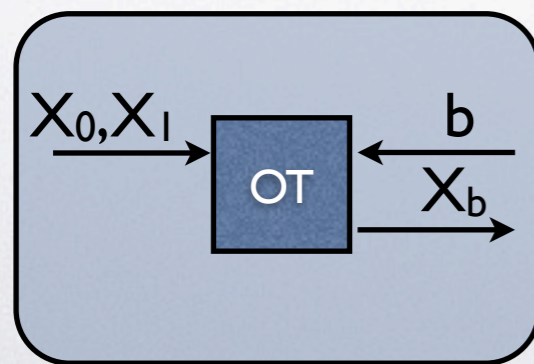


[R'81, W'83]

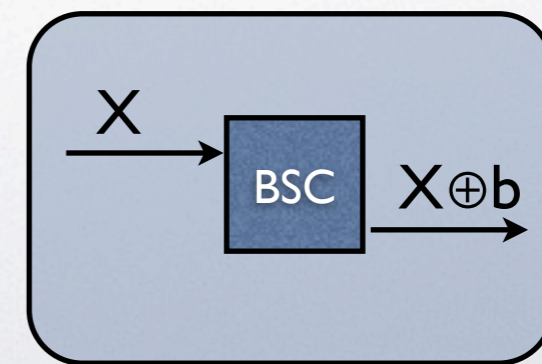


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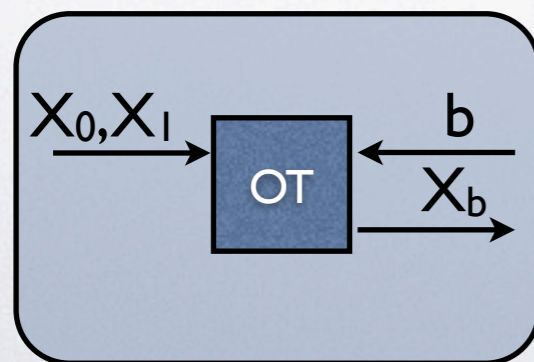
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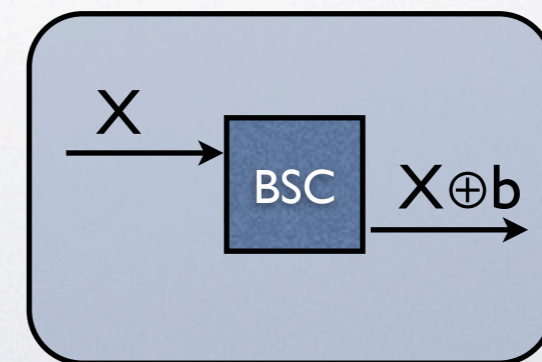


Noisy Channel & Crypto

- Wyner's wire-tap channel: information-theoretically secret communication, without shared keys [W'75]
- Oblivious Transfer from noisy channel [CK'88]
 - OT is complete for secure computation [K'88]



[R'81, W'83]





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or more general noisy channels



Overview



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- Plan: use IPS construction [IPS'08] to compile a semi-honest secure “inner protocol” and an honest-majority secure “outer protocol” using a few *string-OTs*



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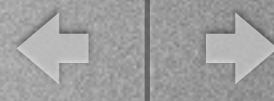
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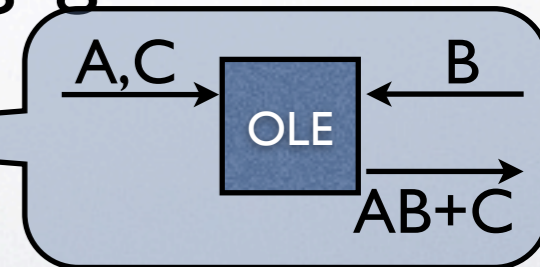
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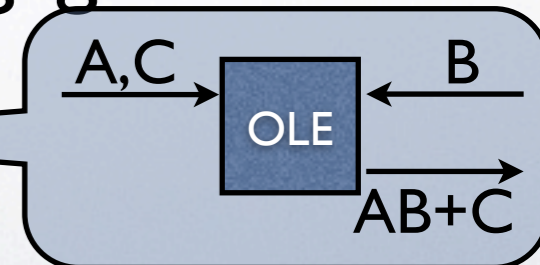
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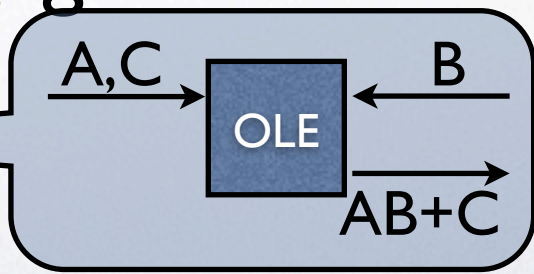
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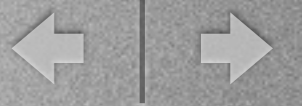
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Fuzzy and Shaky



Fuzzy and Shaky

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- As a composition theorem: Running n copies of an ε -fuzzy protocol gives about $(1-\sigma)n$ good copies of F (randomly chosen)



Fuzzy to Shaky



Fuzzy to Shaky

- “Statistical security to Perfect security”



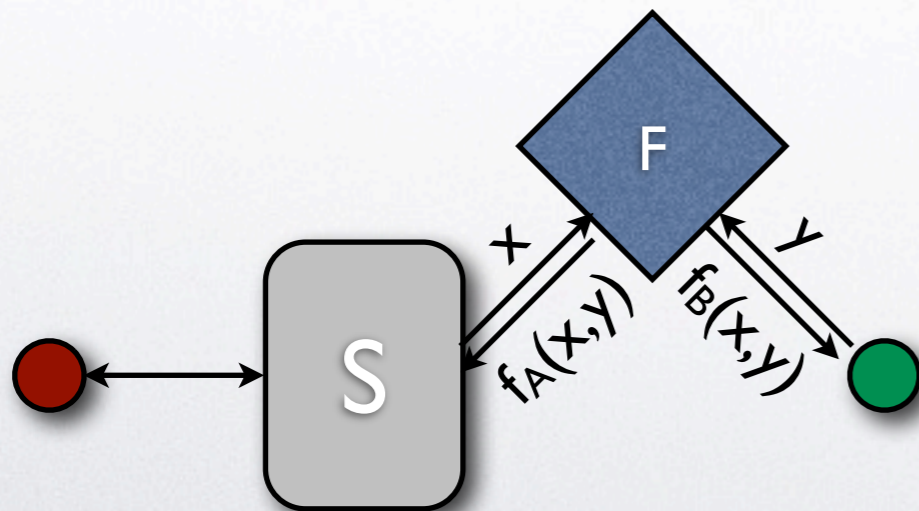
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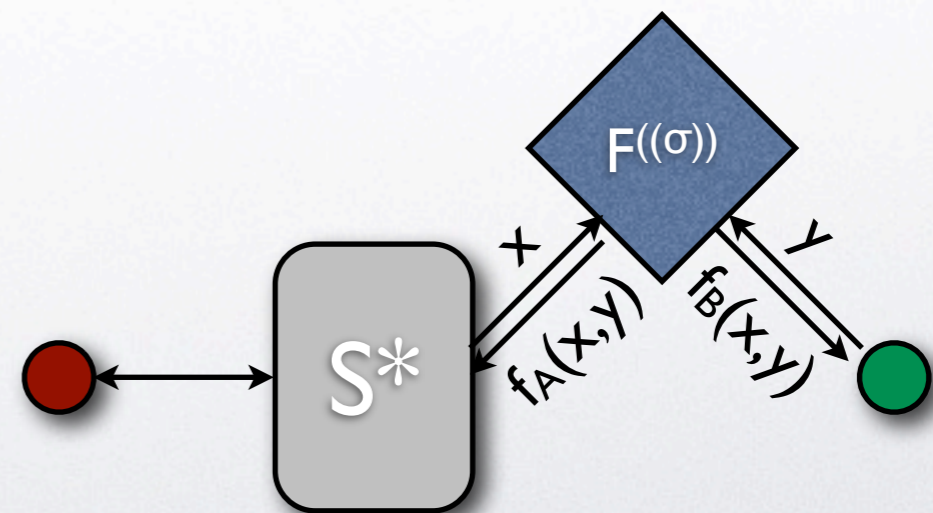
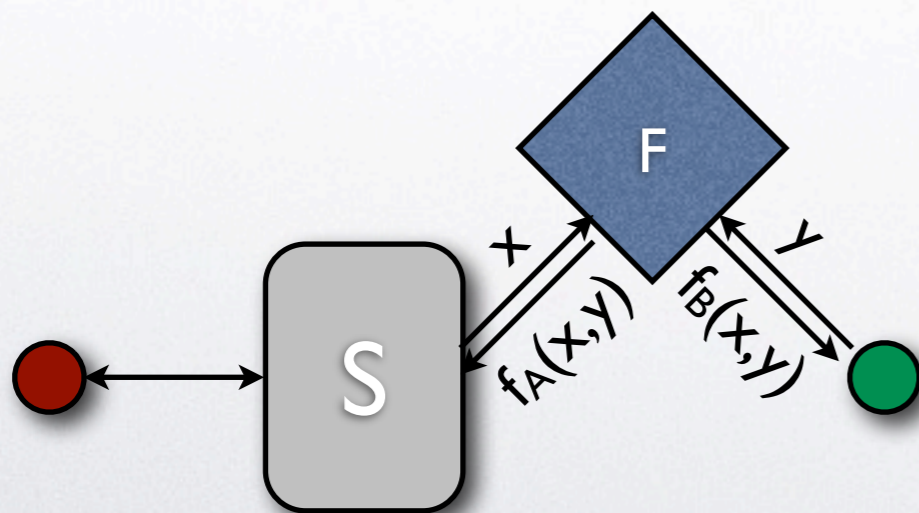
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Fuzzy \rightarrow Shaky: Example



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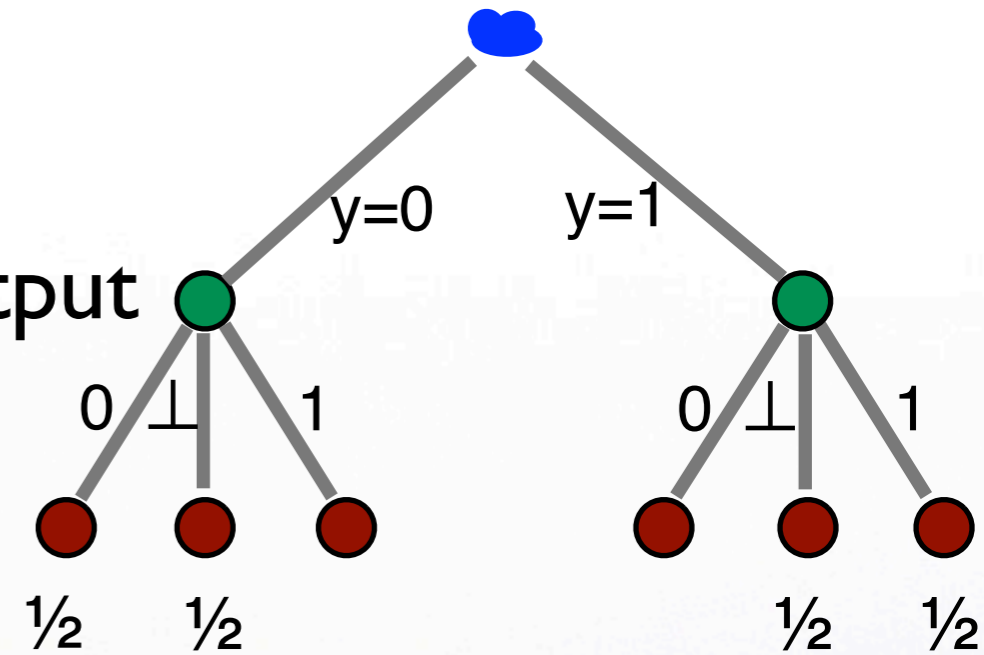
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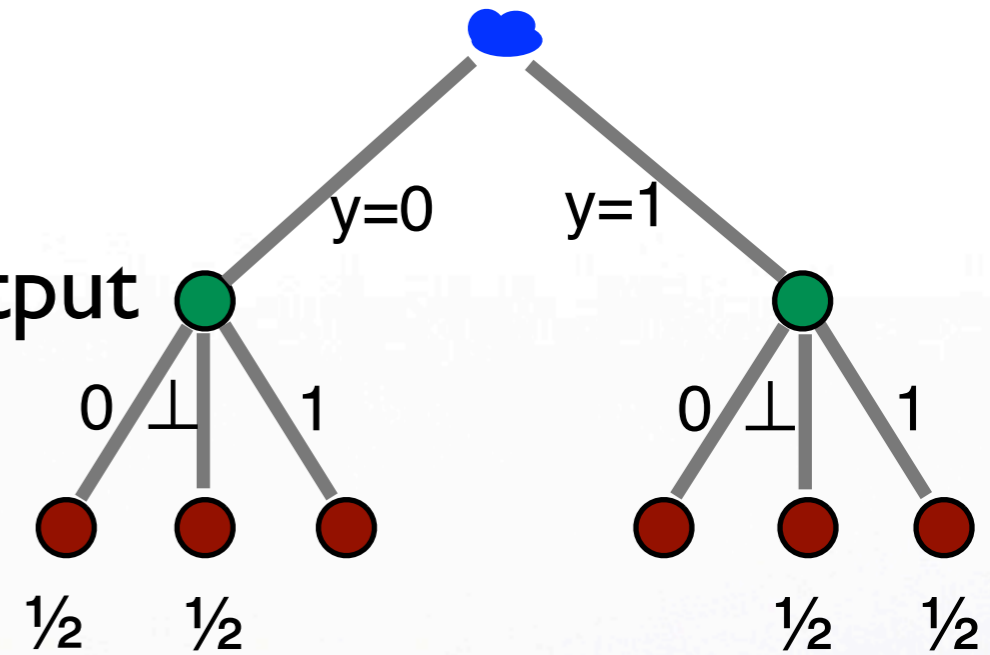
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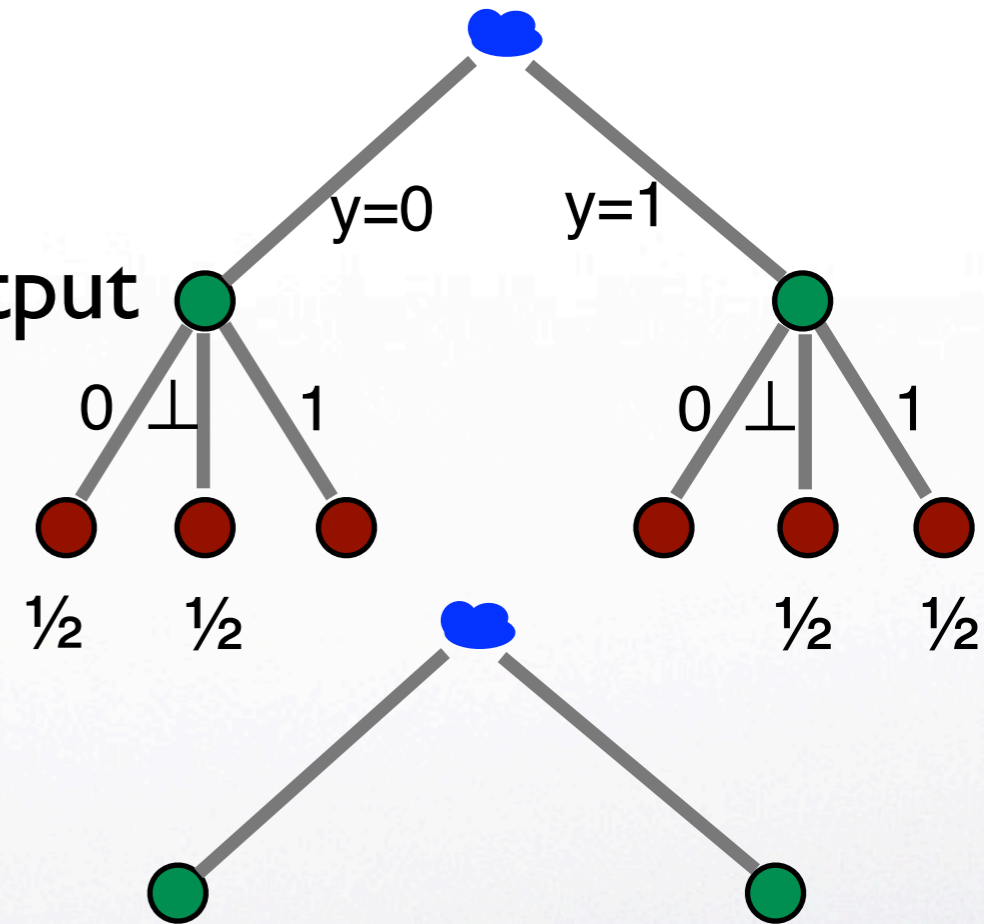
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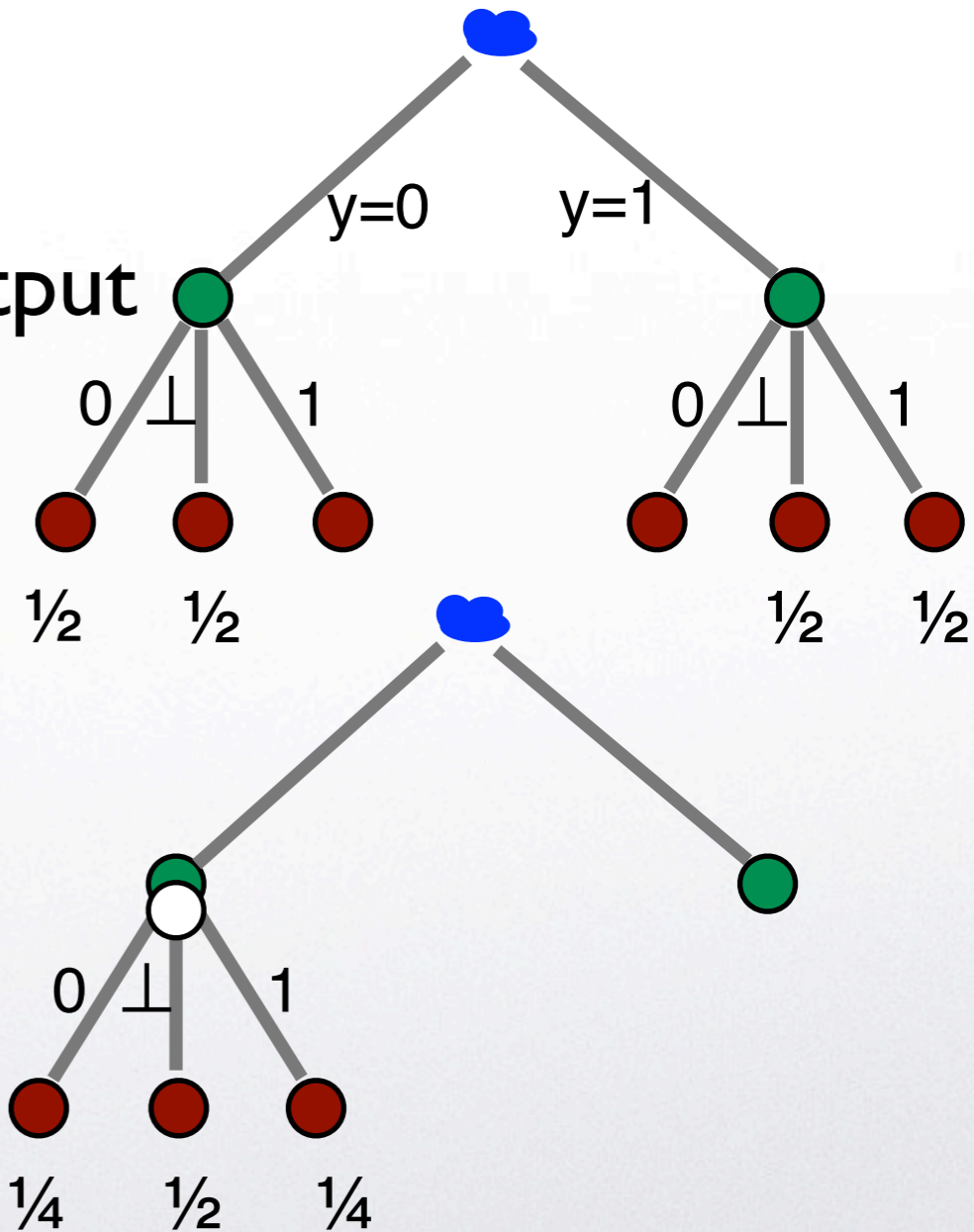
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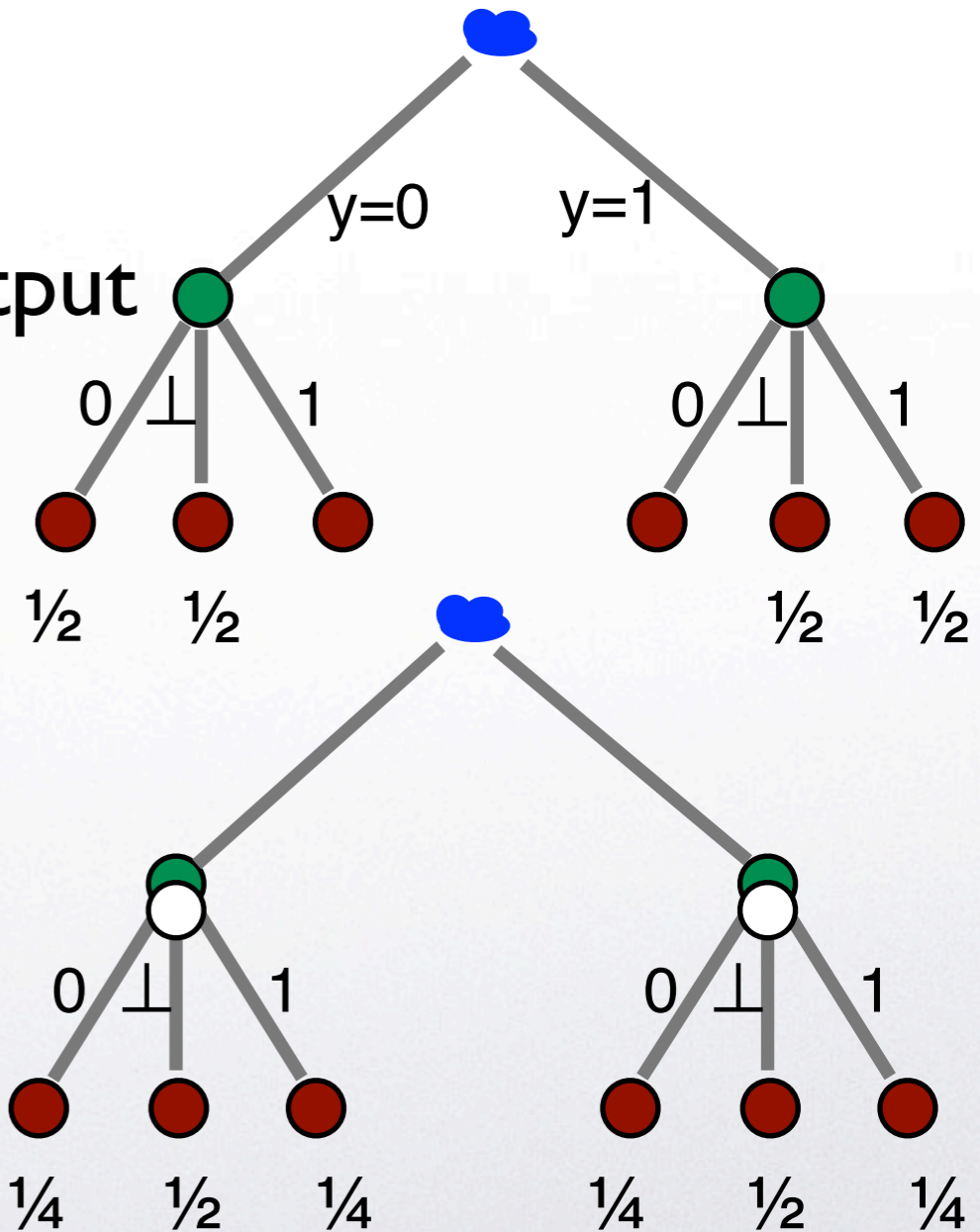
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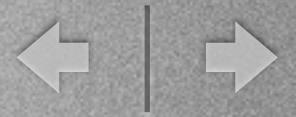




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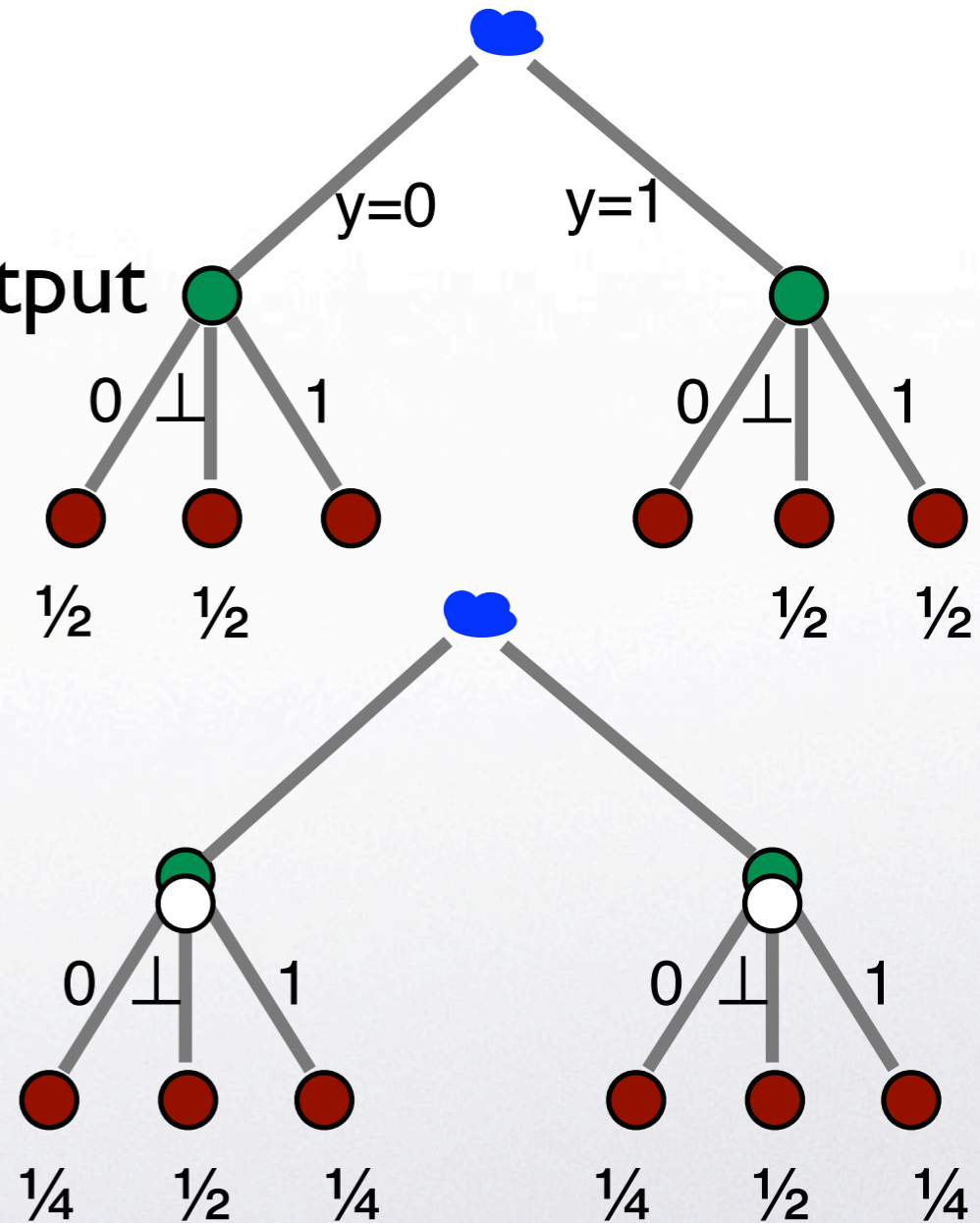
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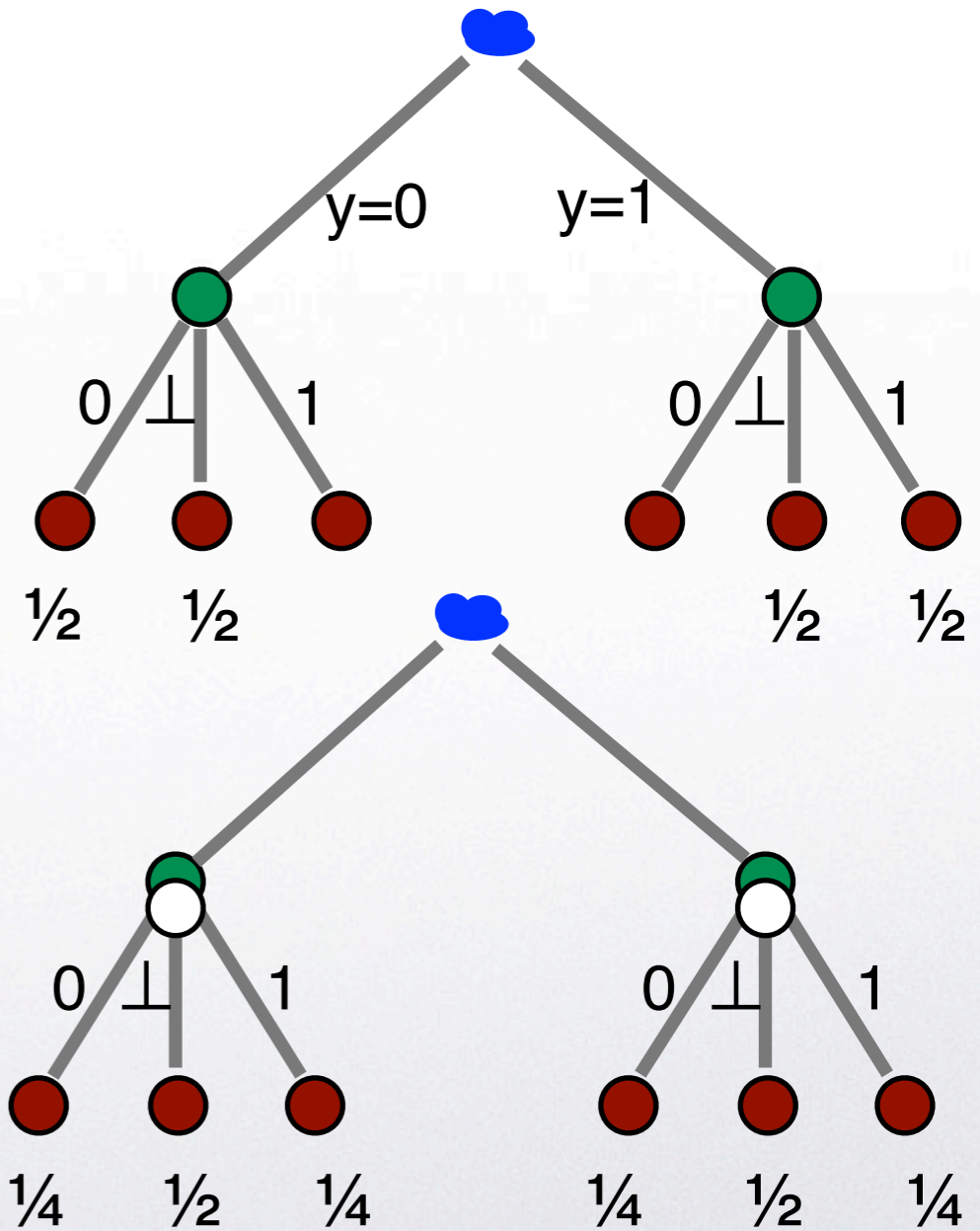
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- Simulation error = $\frac{1}{4}$





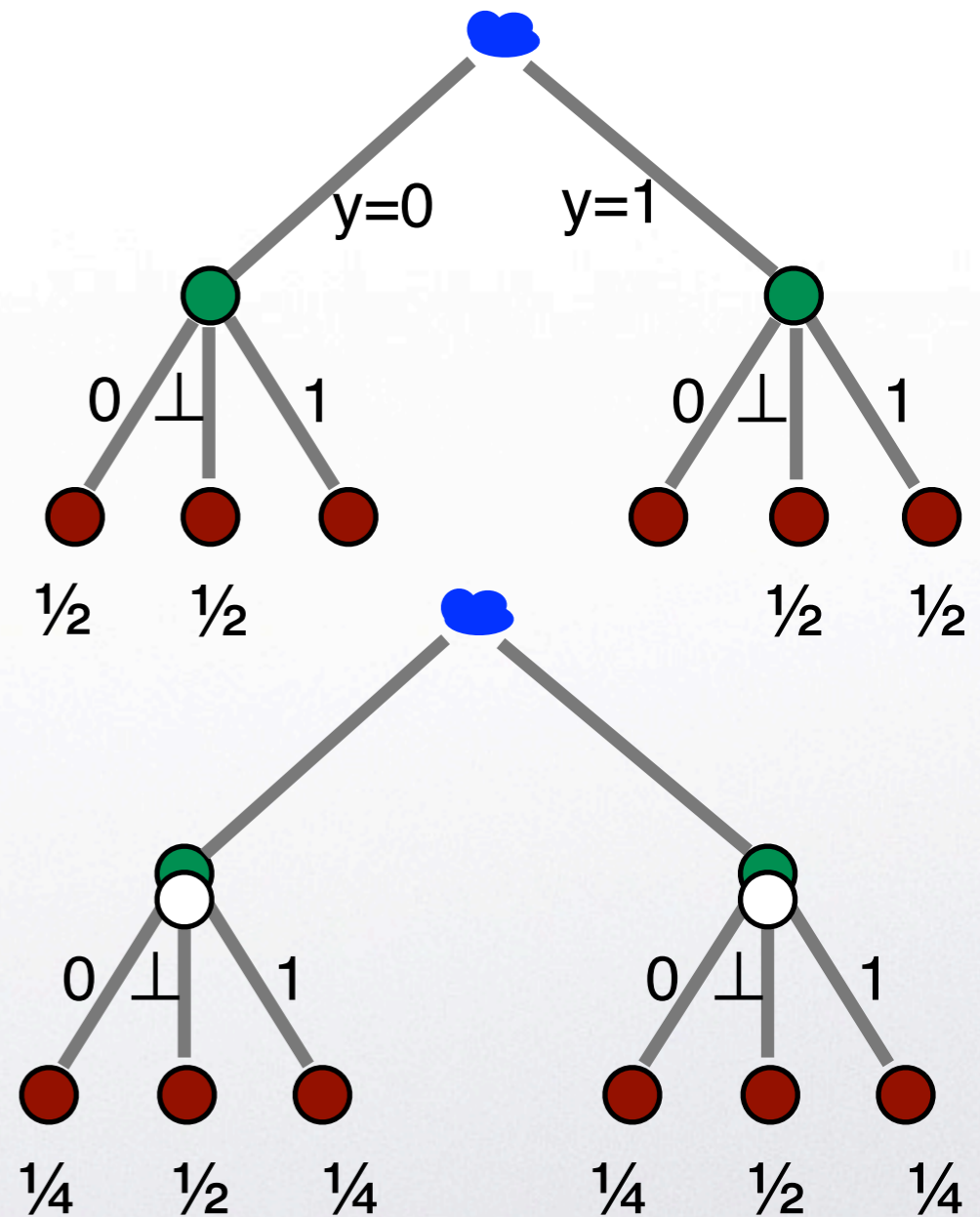
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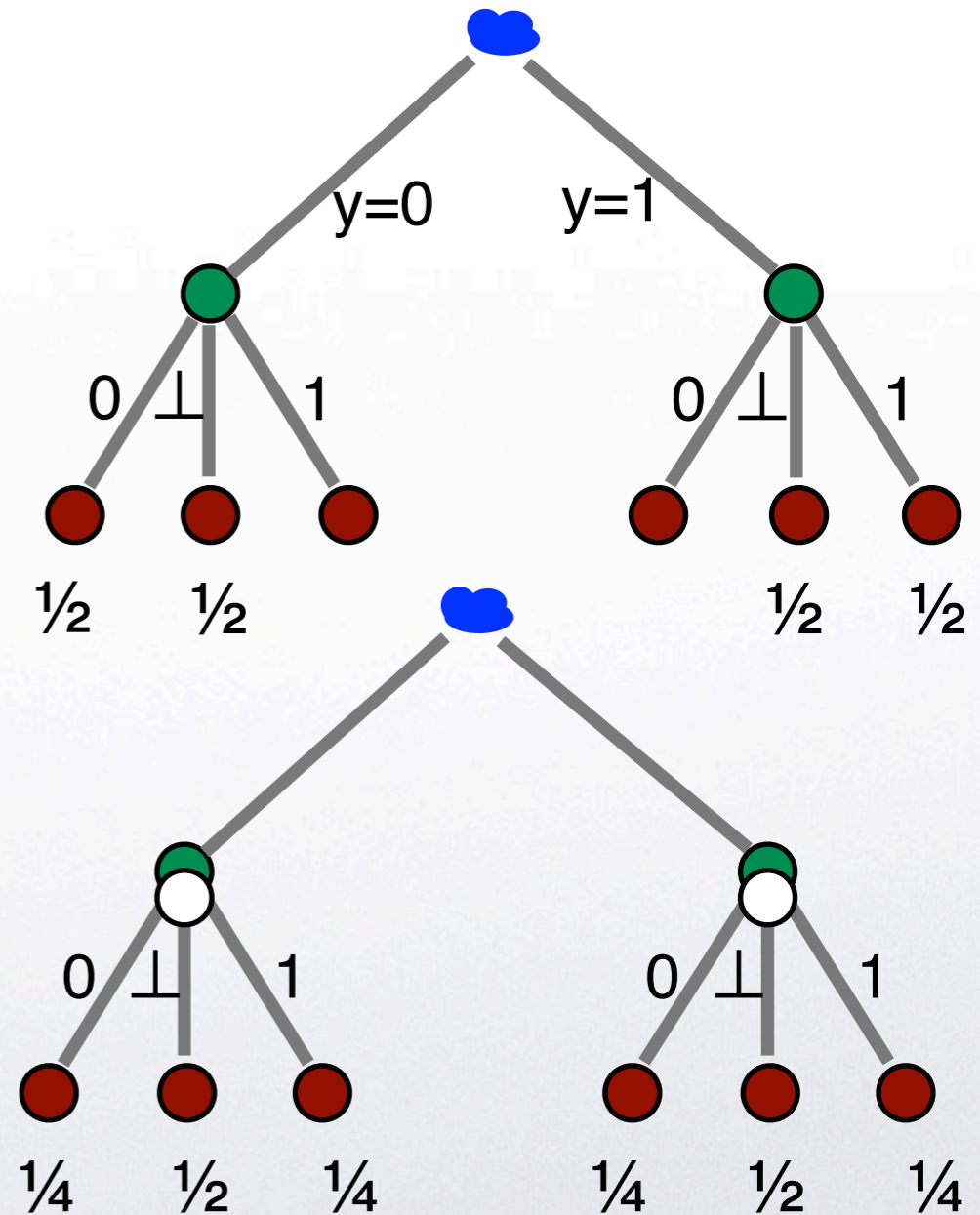
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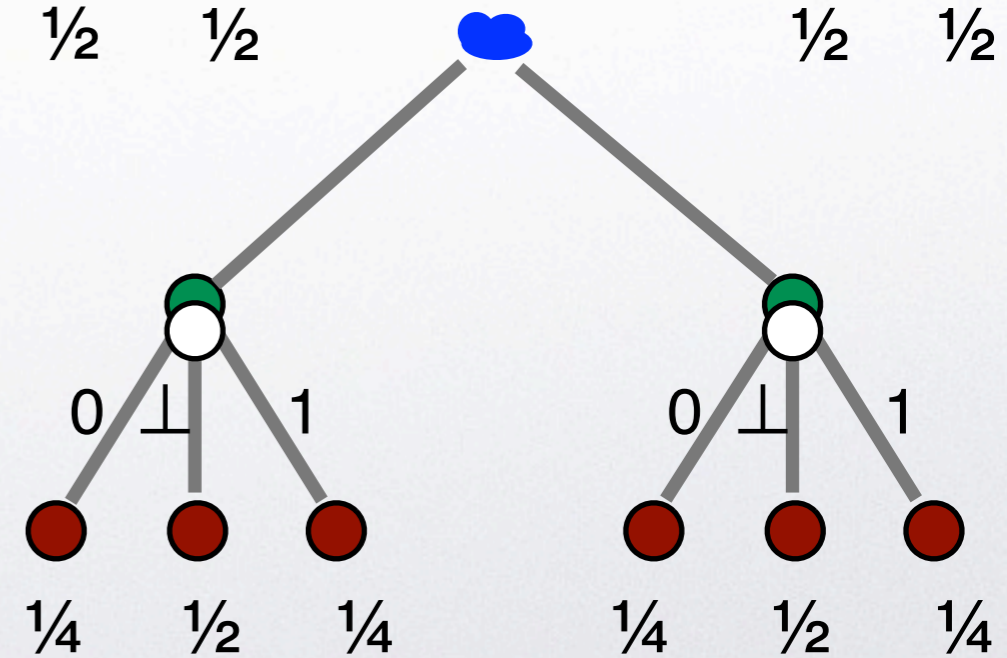
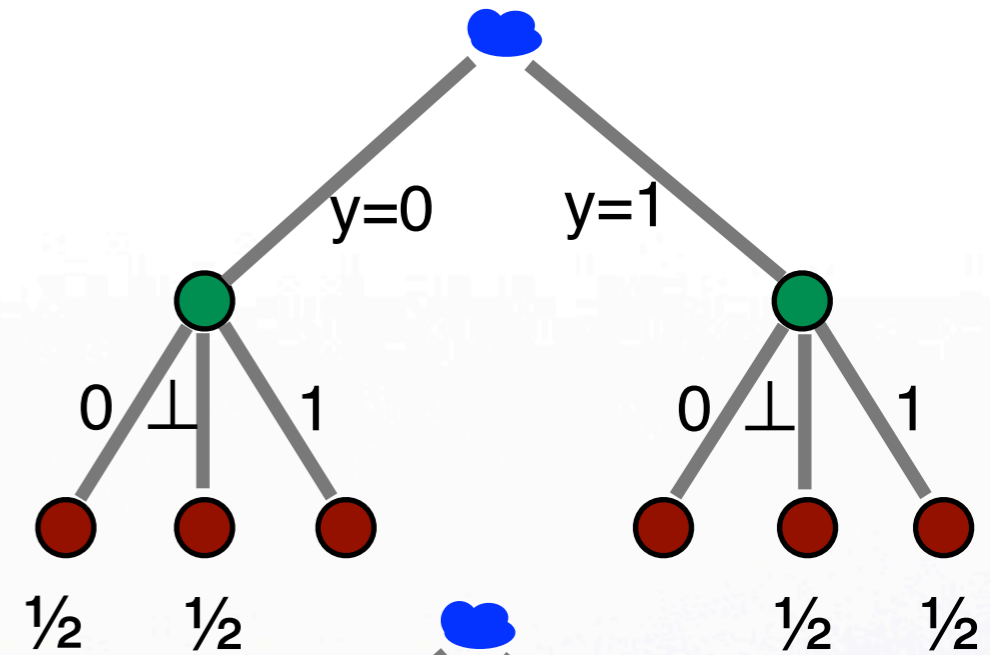
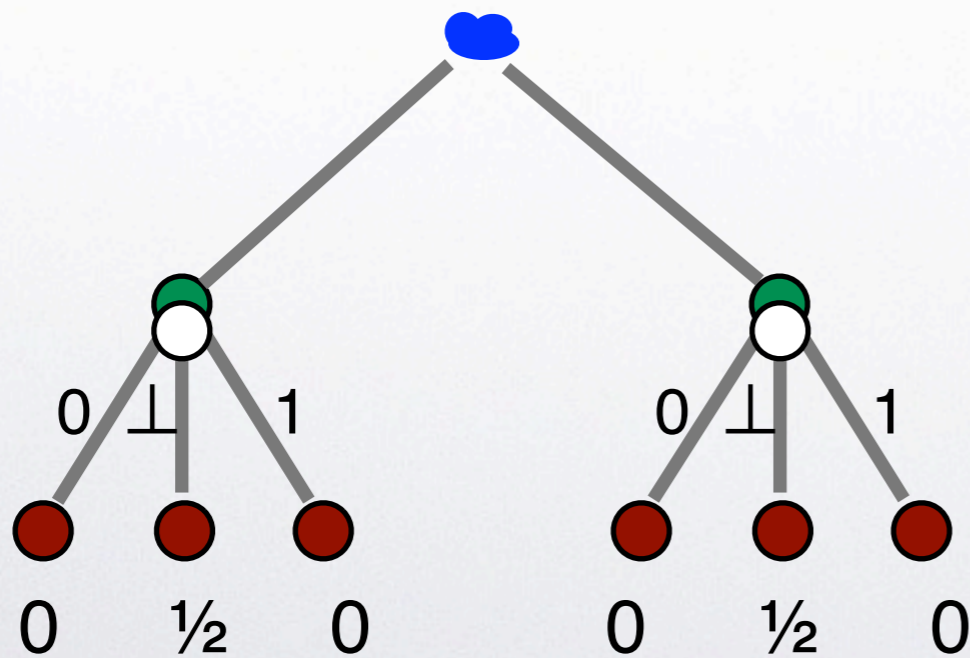
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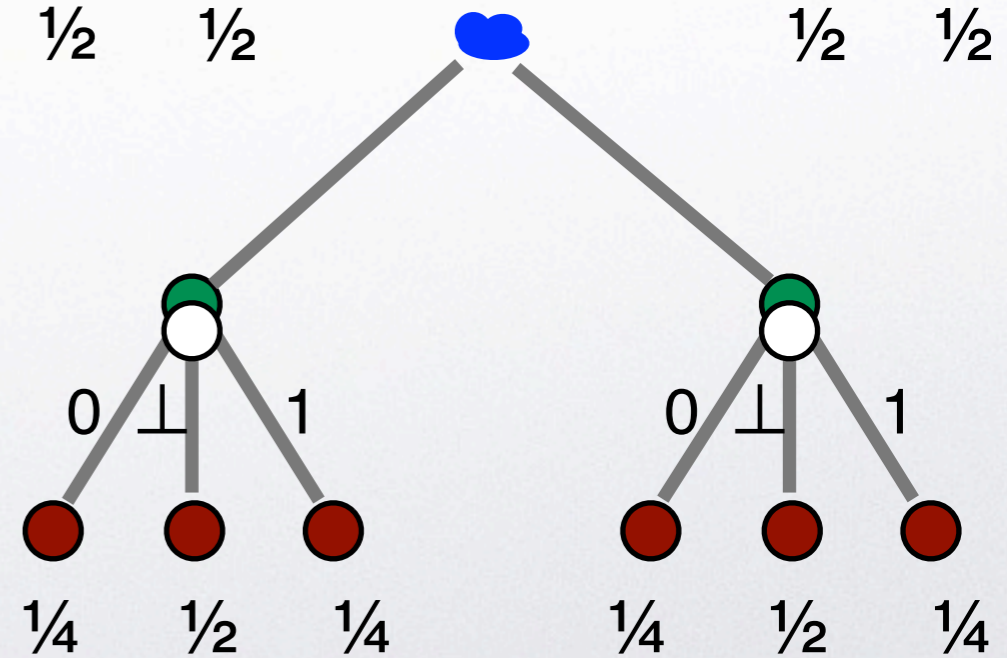
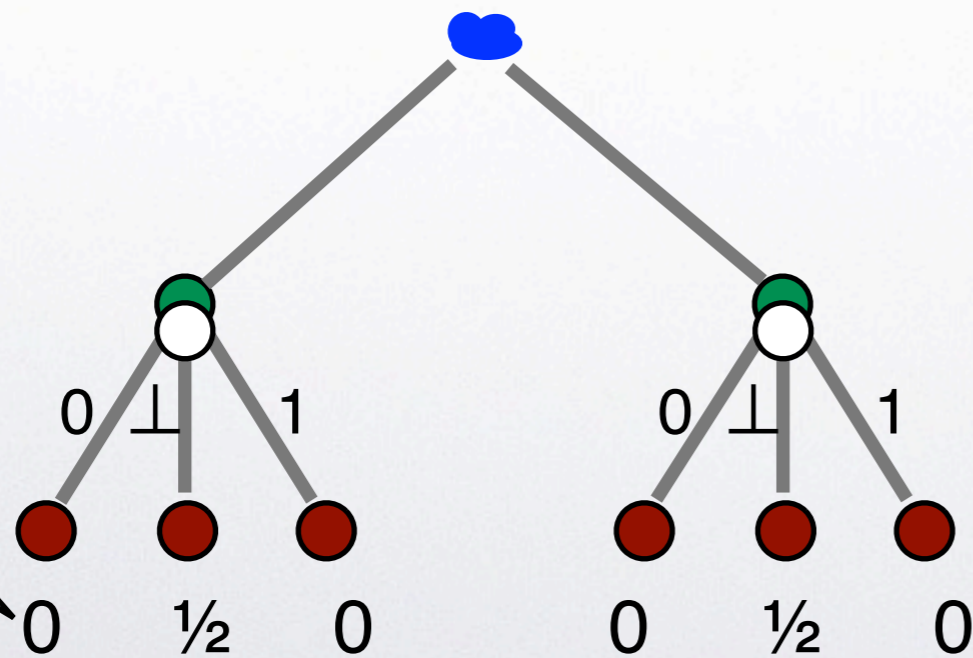
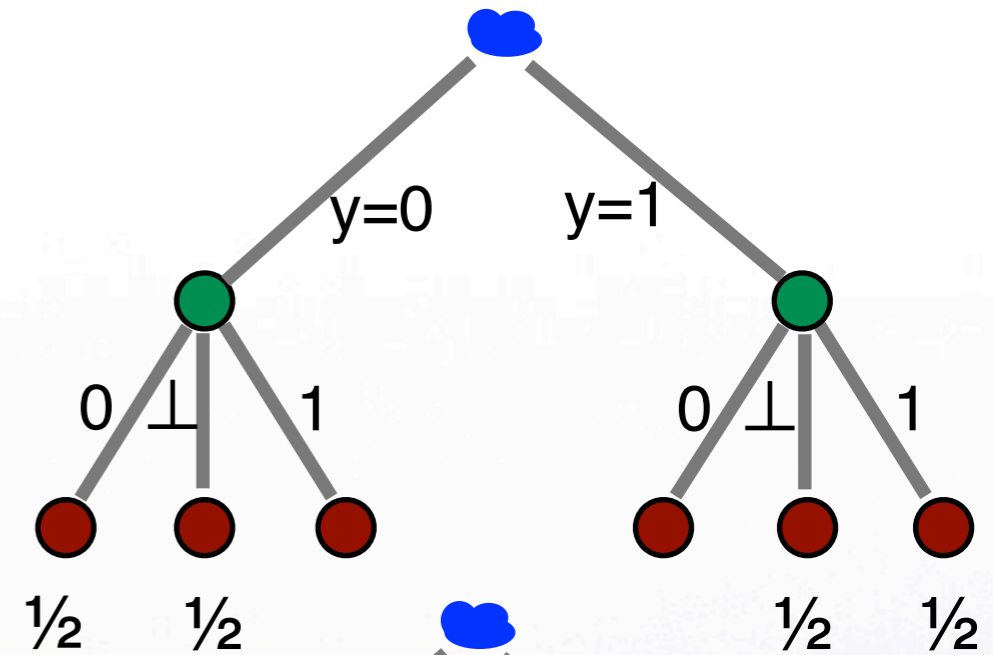
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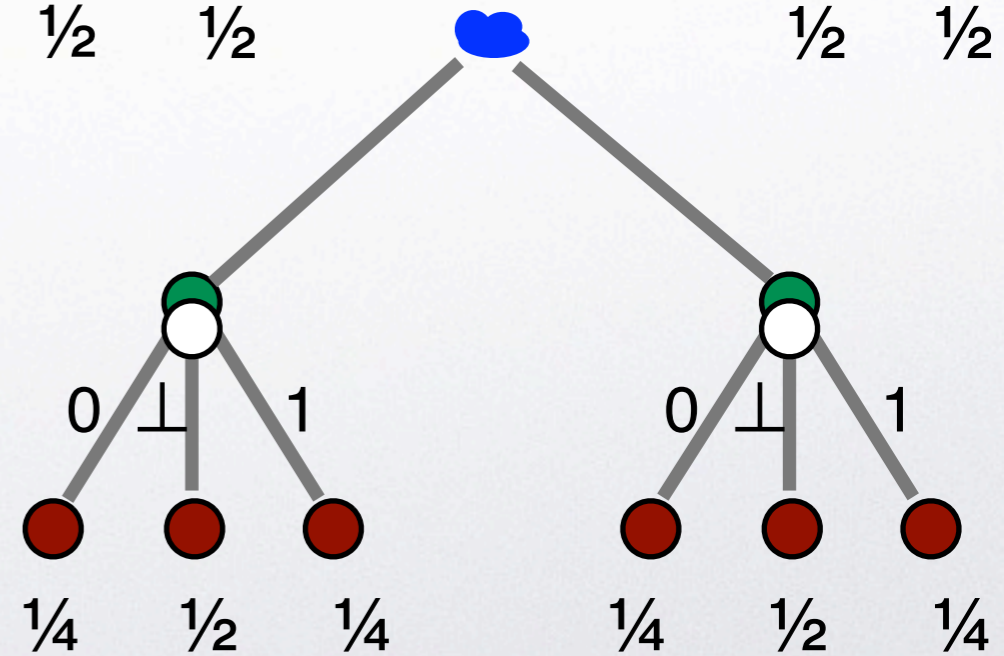
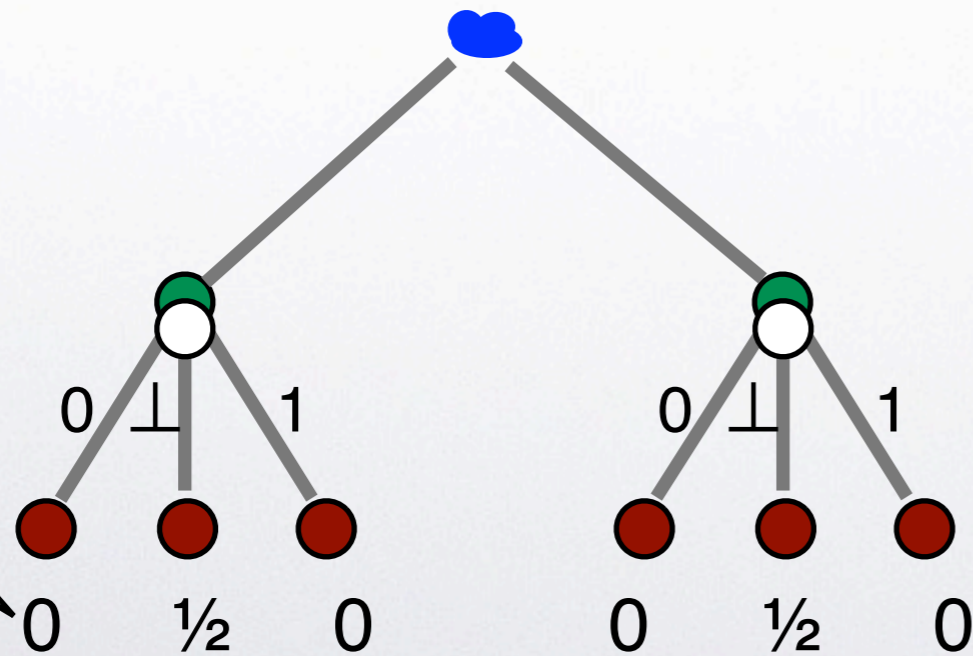
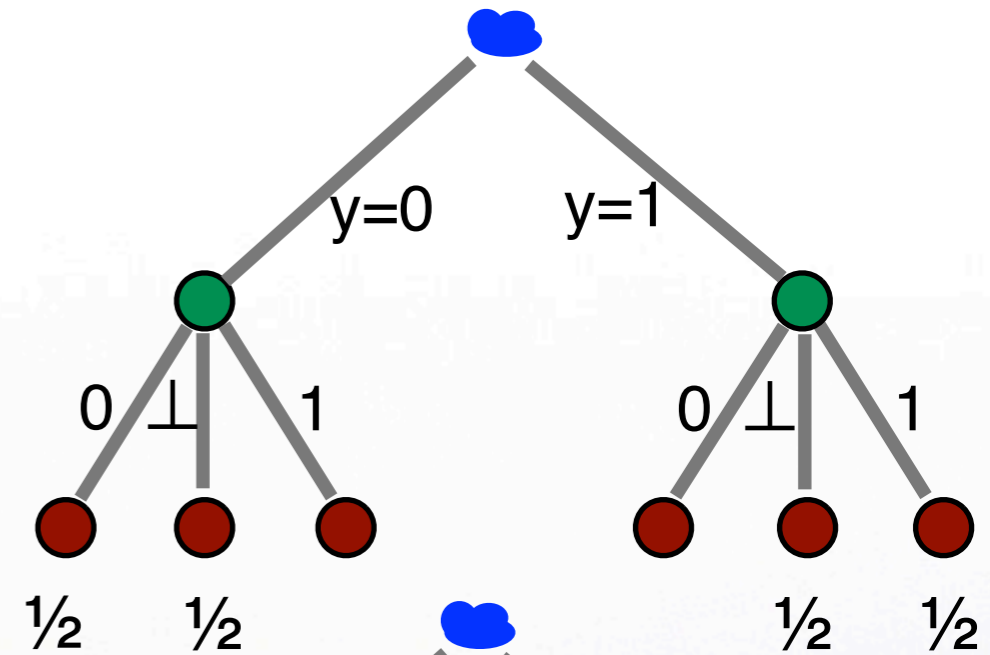


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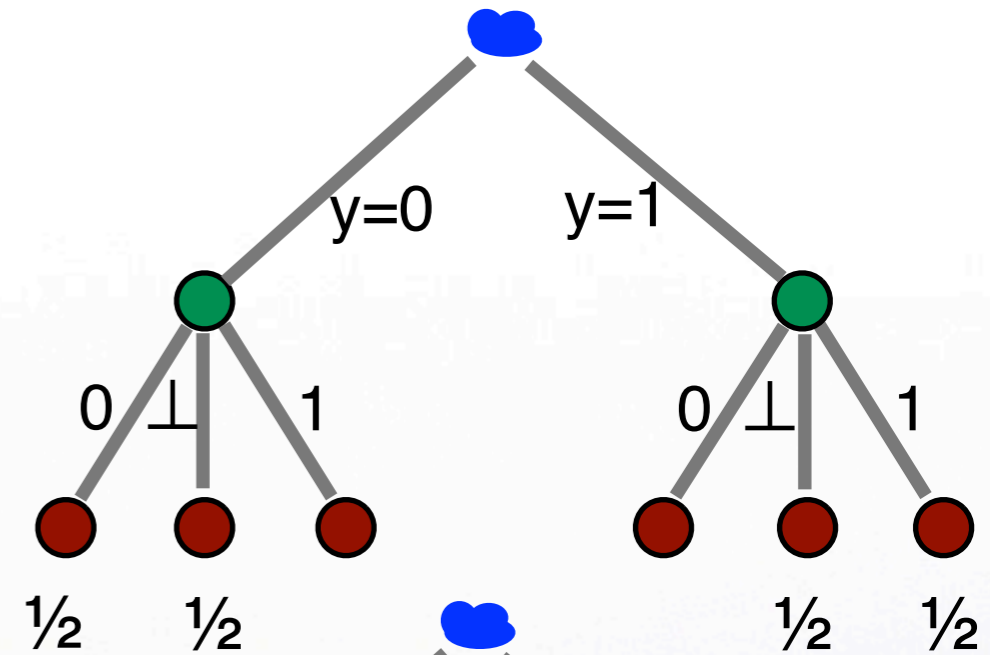


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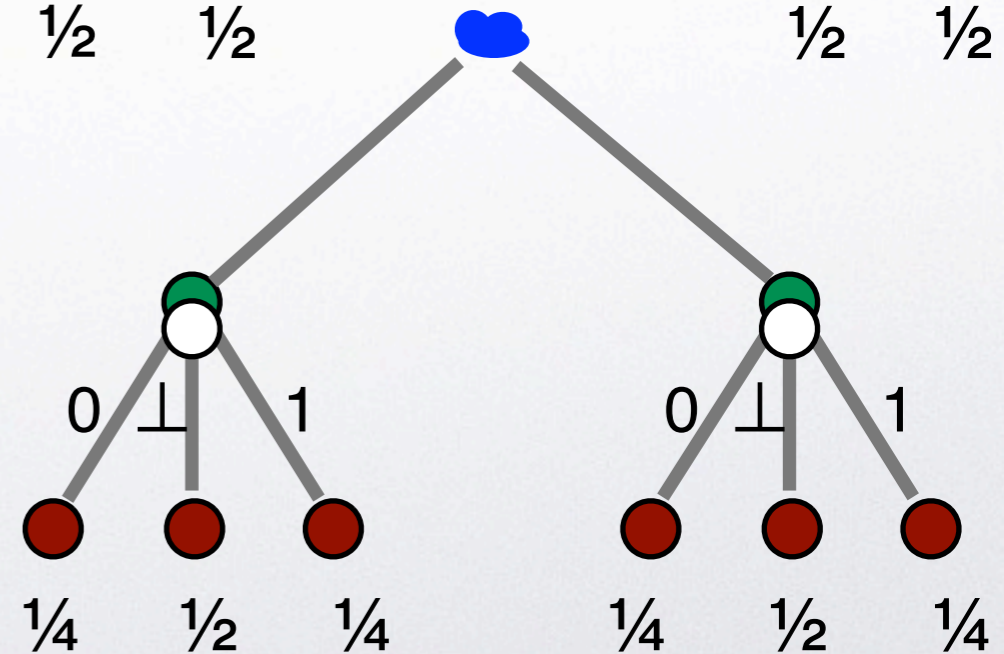
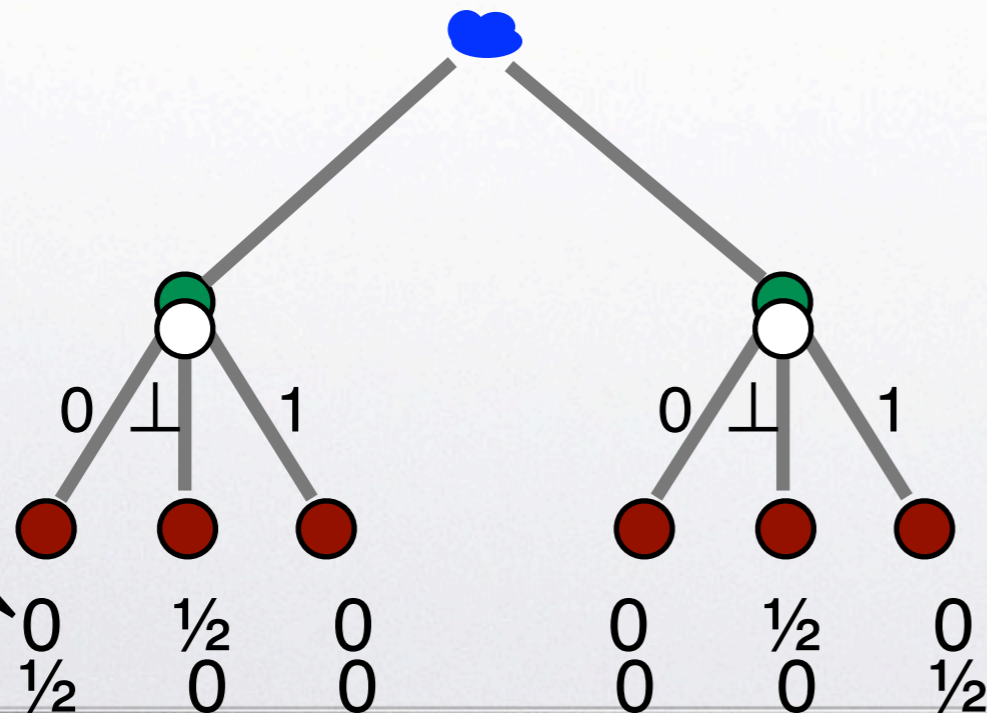


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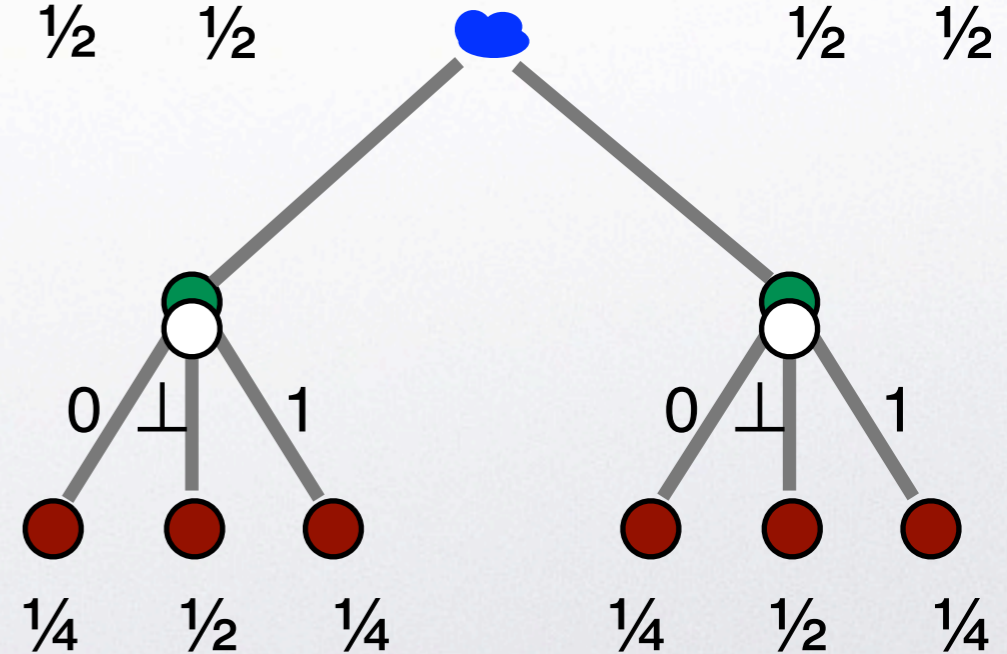
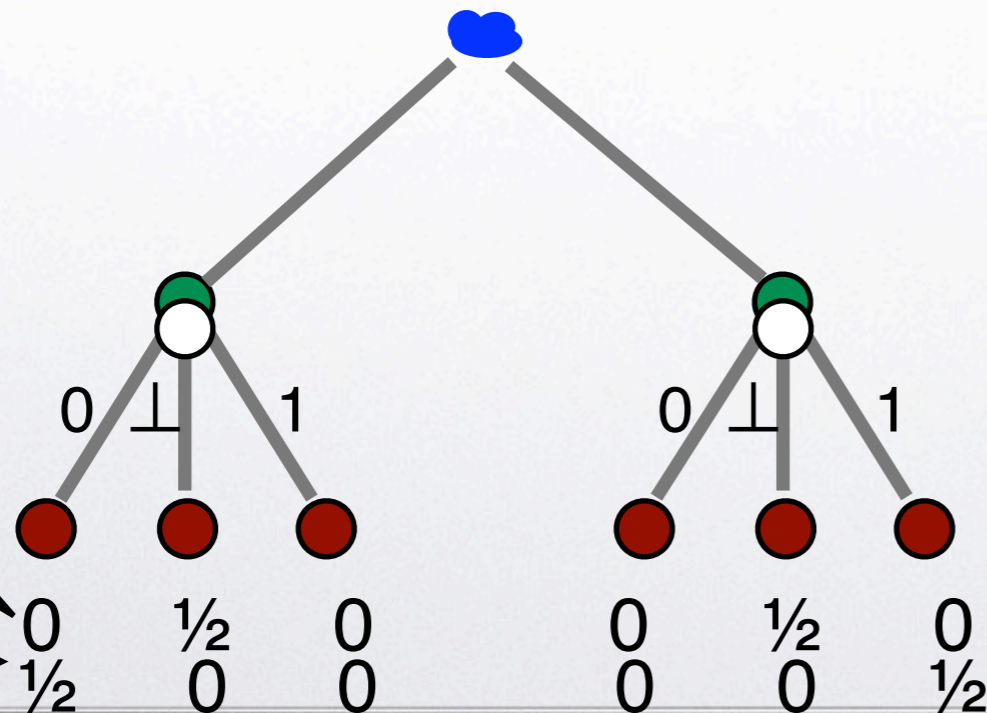
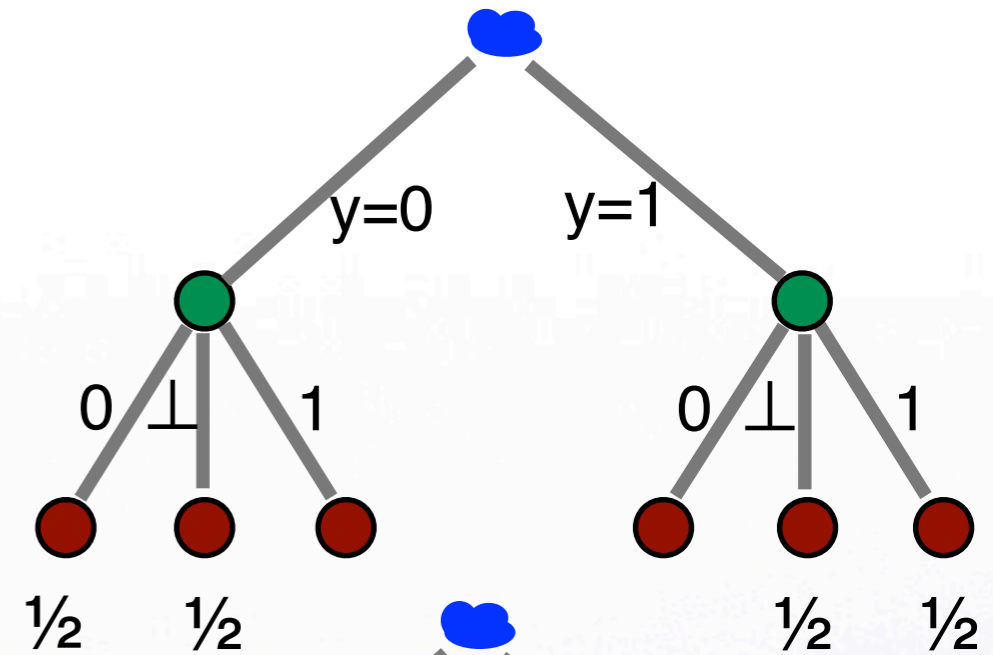
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- But for us, this is a constant: fuzzy OLE is a (non-constant rate) OLE protocol instantiated with a constant security parameter



Shaky OLE to String-OT



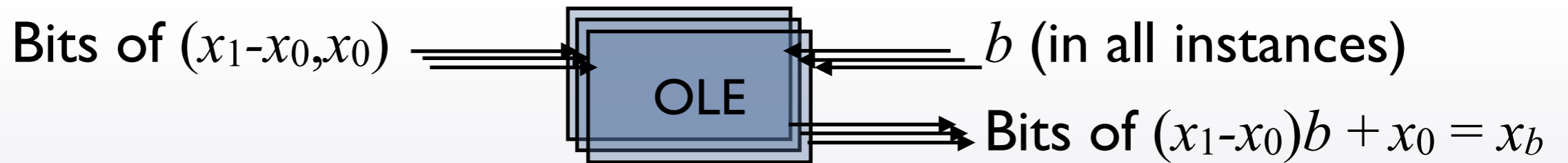
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- (Non-shaky) OLE to String-OT:



Shaky OLE to String-OT

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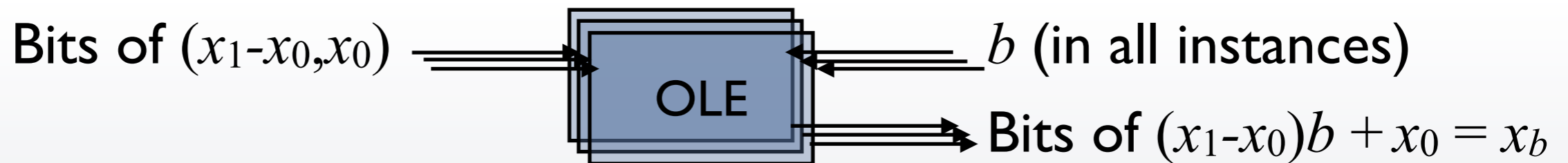


$\text{Ext}(x_0) \oplus s_0, \text{Ext}(x_1) \oplus s_1$ \longrightarrow Unmask s_b



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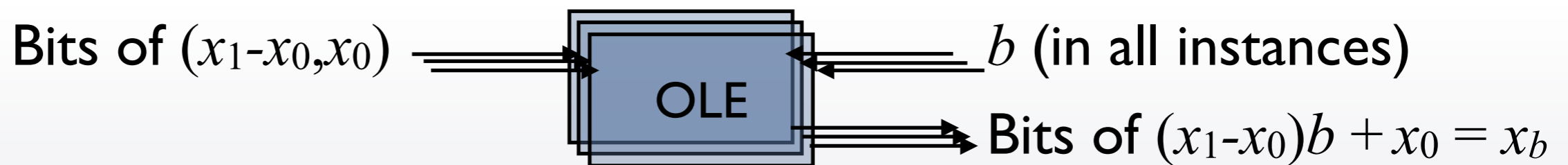
$\text{Ext}(x_0) \oplus s_0, \text{Ext}(x_1) \oplus s_1$ → Unmask s_b

- Alice “extracts” fewer than $n/2$ bits from each of x_0 and x_1 and sends $\text{Ext}(x_0) \oplus s_0$ and $\text{Ext}(x_1) \oplus s_1$ to Bob



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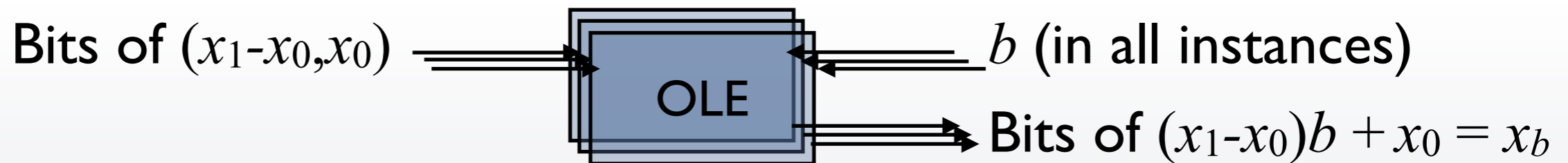
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- But with shaky OLE, Alice may learn Bob’s input b (and Bob may learn more than $n/2$ bits each of x_0 and x_1)



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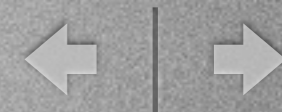


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- But with shaky OLE, Alice may learn Bob’s input b (and Bob may learn more than $n/2$ bits each of x_0 and x_1)
- Fix: using a constant-rate encoding of x_0, x_1 and b

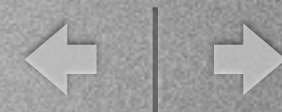


Shaky OLE to String-OT



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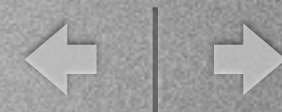
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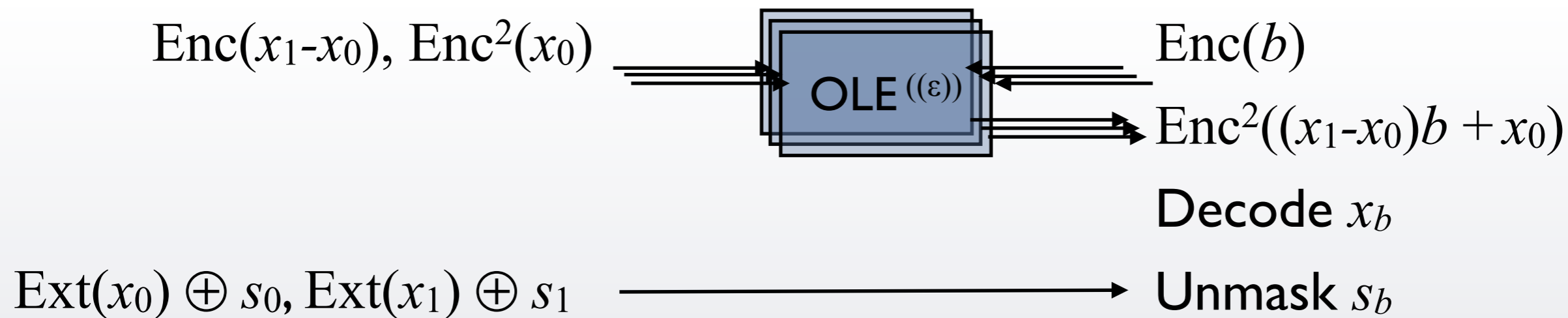
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- Instantiated from an “MPC-friendly code” (a.k.a codex) of appropriate parameters [CC’06, IKOS’09, next talk]



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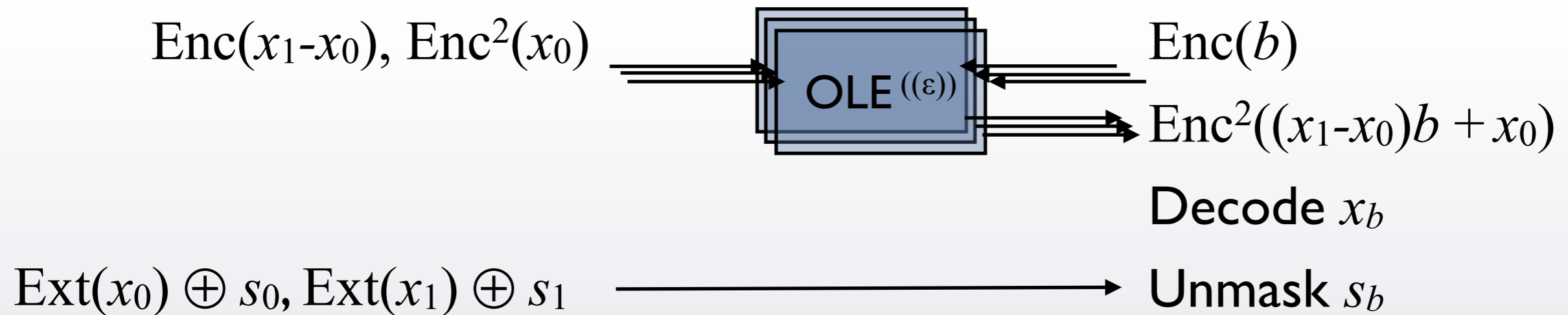


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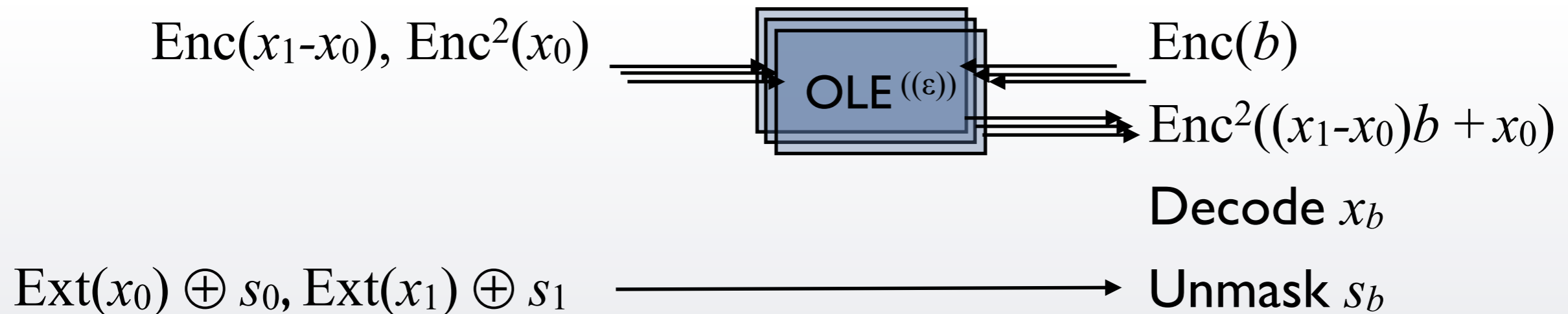
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- Secure against Bob, since he knows nothing of at least one of the extracted strings (even given the other one, and all that he gets in the protocol; relies on the randomization of $Enc^2(x_0)$)



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Thank You!

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