

How to Encipher Messages on a Small Domain

Deterministic Encryption and the Thorp Shuffle

Ben Morris

University of California, Davis
Dept of Mathematics

Phil Rogaway

University of California, Davis
Dept of Computer Science

Till Stegers



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How to encipher a CCN?

More generally,

How to encipher $\{0, 1, \dots, N-1\}$?

A special case of *Format-Preserving Encryption* (FPE) [Brightwell, Smith 97;
Spies 08;
Bellare, Ristenpart, R, Steger 09]

PRF

$$F: \mathcal{K} \times \{0,1\}^{128} \rightarrow \{0,1\}^{128}$$



PRP

$$E: \mathcal{K} \times \{0,1,\dots, N-1\} \rightarrow \{0,1,\dots, N-1\}$$

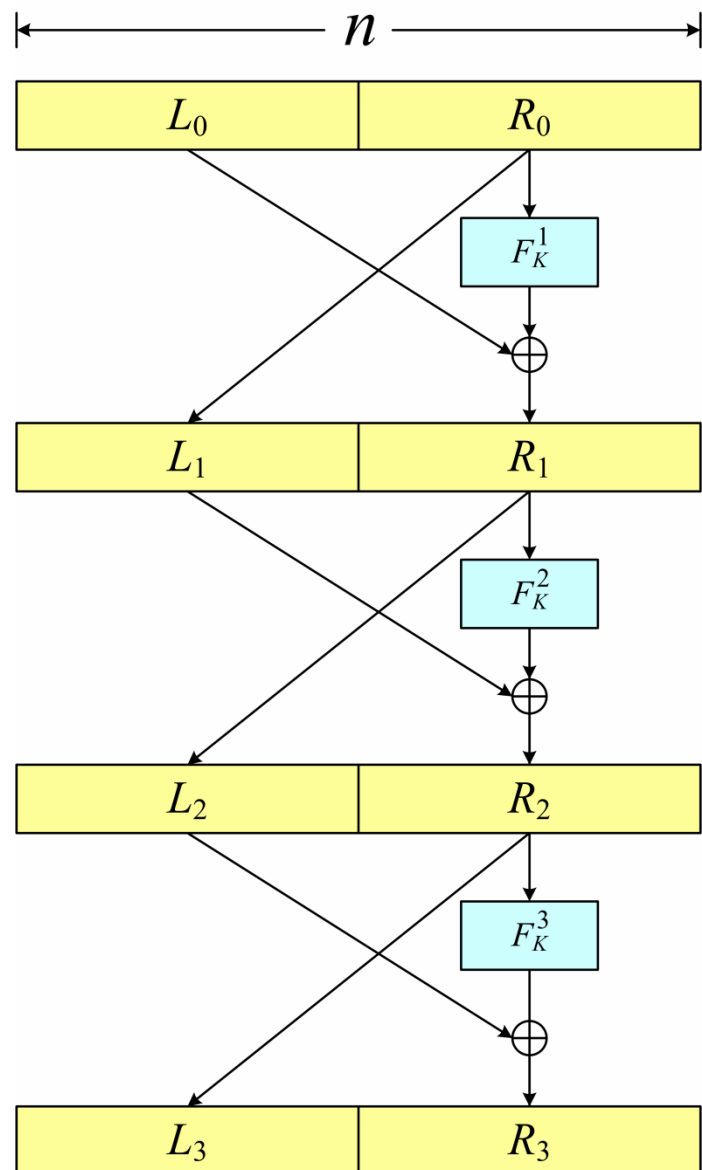
Known technique

Limitation

-
- Balanced Feistel [Luby, Rackoff 88; Maurer, Pietrzak 03; Patarin 04] Poor
 - Benes construction [Aiello, Venkatesan 96; Patarin 08] proven bounds
 - Feistel adapted to $Z_a \times Z_b$ [Black Rogaway 02] for small N
-
- Induced ordering on $\text{AES}_K(0), \dots, \text{AES}_K(N-1)$ Preprocessing
 - “Knuth shuffle” time $\Omega(N)$
-
- Cycle walking [Folklore; Black Rogaway02] For enciphering on $\mathcal{X} \subseteq \mathcal{M}$ when $|\mathcal{X}| / |\mathcal{M}|$ is reasonably large
-
- *De novo* constructions [Schroeppel 98] Provable security
 - *Ad hoc* modes [FIPS 74: 1981, Brightwell, Smith 97; Mattsson 09] not possible
-
- Wide-block modes [Naor, Reingold 99; Halevi 04] Starts beyond blockcipher’s blocksize
-
- Granboulan-Pornin construction [GP 07] Very inefficient
-

What's wrong with balanced Feistel?

$$N = 2^n$$



In practice, probably **nothing**.
But, information theoretically,
it only tolerates $2^{n/2}$ queries

Approximate security bounds

[Luby, Rackoff 88] $2^{n/4}$
(3 and 4 rounds)

[Maurer, Pietrzak 03] $2^{n/2} - 1/R$
(R rounds)

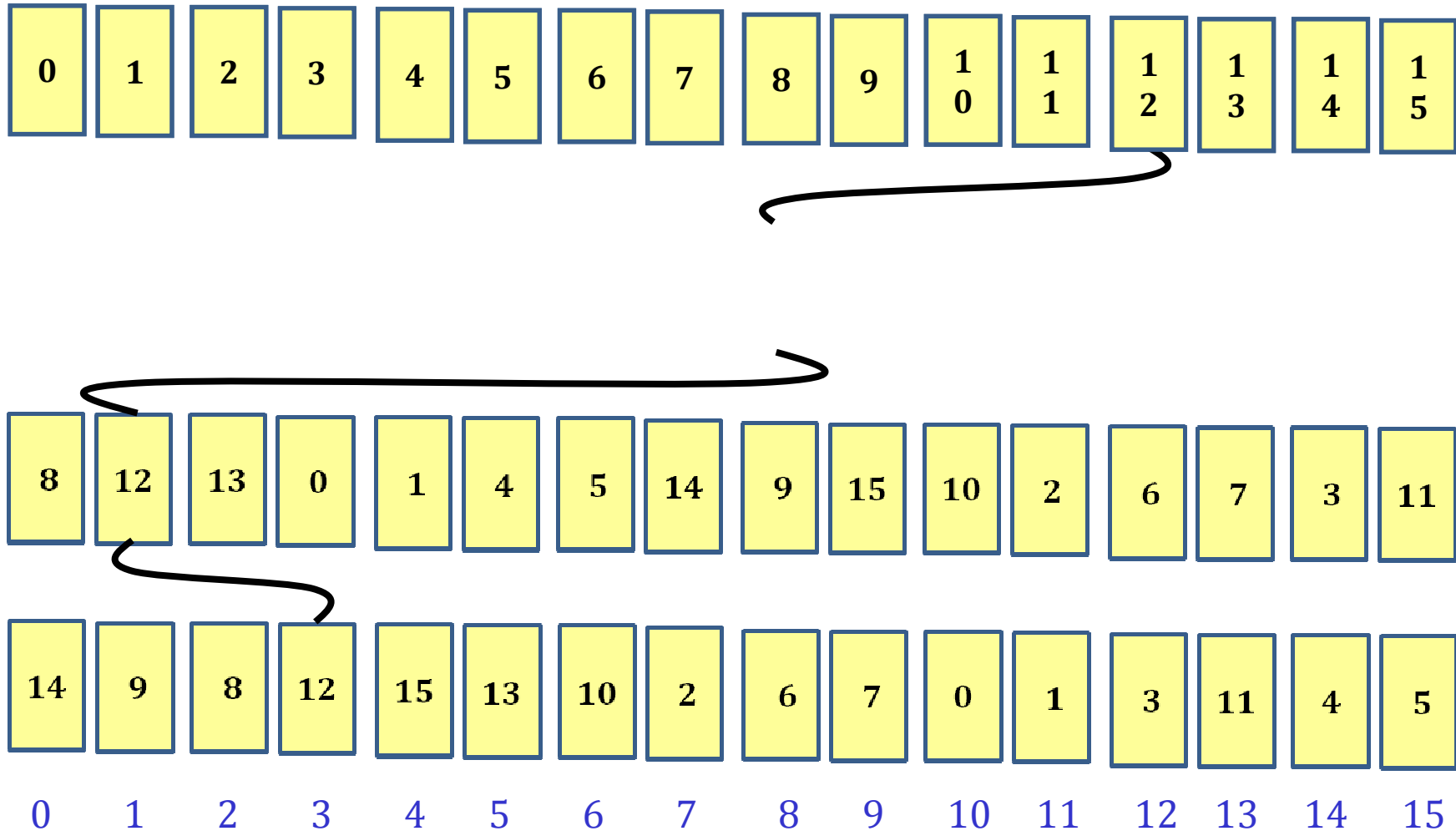
[Patarin 04] $2^{n/2} - \epsilon$
(asymptotic)

Attacks

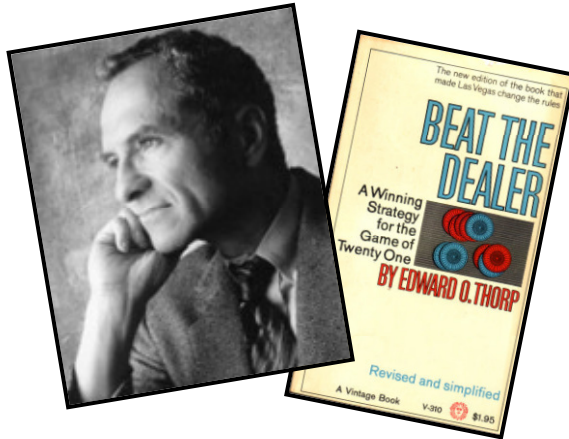
For constant rounds $2^{n/2}$

For R rounds $2^{n/2} + \lg R$

Encrypting by shuffling



[Naor ~1989] An **oblivious** shuffle: you can follow the path of a card without attending to the other cards. The riffle shuffle is **not** oblivious. The **Thorp shuffle** is.



Thorp Shuffle

Th[N, R]

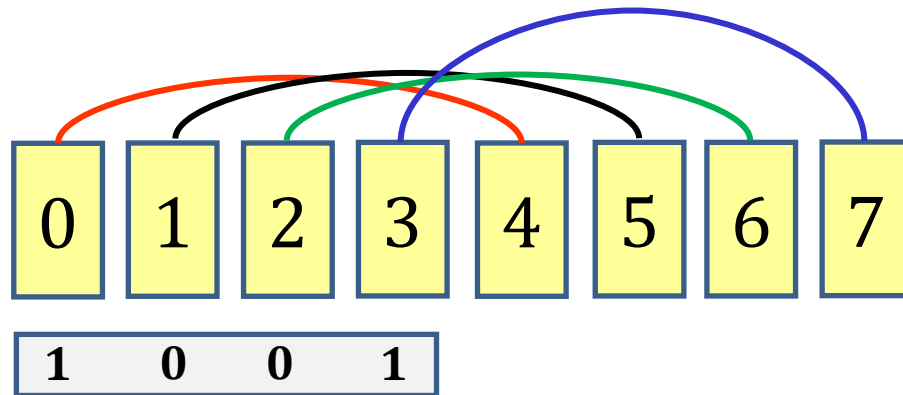
Edward
Thorp

To shuffle a deck of N cards (N even):

For round $r = 1, 2, \dots, R$ do

- Cut the deck exactly in half
- Using a fair coin toss c , drop
left-then-right ($c=0$) or right-then-left ($c=1$)

One round of the Thorp shuffle



1. Cards at positions x and $x + N/2$ are said to be **adjacent**

2. Flip a coin for each pair of adjacent cards

3. The coins indicate if adjacent cards get moved

↓ ↓
coin = 0

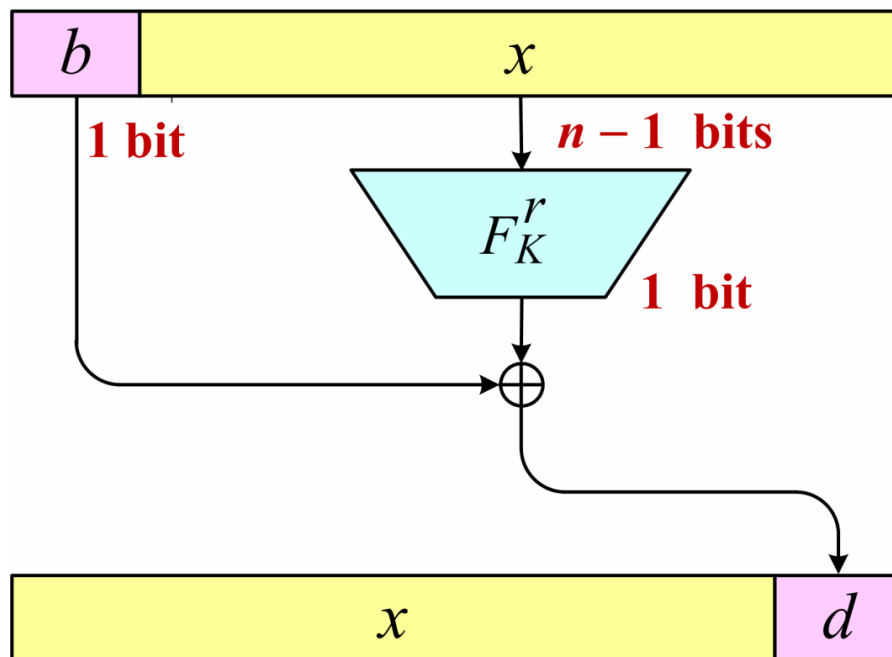
or

↘ ↙
coin = 1

Thorp shuffle = maximally unbalanced Feistel when $N = 2^n$

At round r , move the card at position $x \in \{0, \dots, N-1\}$ to position

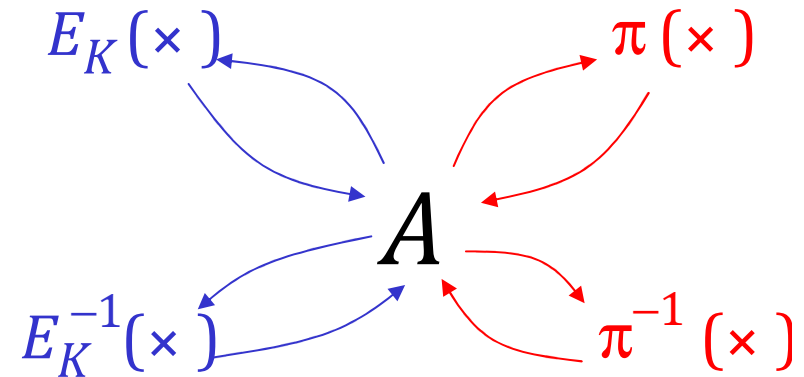
$$\begin{cases} 2x + F_K(r, x) & \text{if } x < N/2 \\ 2(x - N/2) + (1 - F_K(r, x - N/2)) & \text{otherwise} \end{cases}$$



equivalent

Measuring adversarial success

$$E = \text{Th}[N, R]$$



strong PRP

$$\text{Adv}_{N,R}^{\text{cca}}(q) = \max_{A \in \text{CCA}(q)} \Pr[A^{E_K E_K^{-1}} \rightarrow 1] - \Pr[A^{\pi \pi^{-1}} \rightarrow 1]$$

nonadaptive PRP

$$\text{Adv}_{N,R}^{\text{ncpa}}(q) = \max_{A \in \text{NCPA}(q)} \Pr[A^{E_K} \rightarrow 1] - \Pr[A^{\pi} \rightarrow 1]$$

What is Known?

$$N = 2^n$$

For $q = N$, $\text{Adv}_{N,R}^{\text{nca}}(q) \leq 2^{-r}$

if $R = O(r \log^{44} N)$ [Morris 05]

$R = O(r \log^{19} N)$ [Montenegro, Tetali 06]

$R = O(r \log^4 N)$ [Morris 08]

If $R = n$, $\text{Adv}_{N,R}^{\text{cca}}(q) \leq (n+1) \frac{q^2}{N}$

(security to about $N^{1/2}$ queries) [Naor, Reingold 99]

(throw in pairwise independent permutations, too)

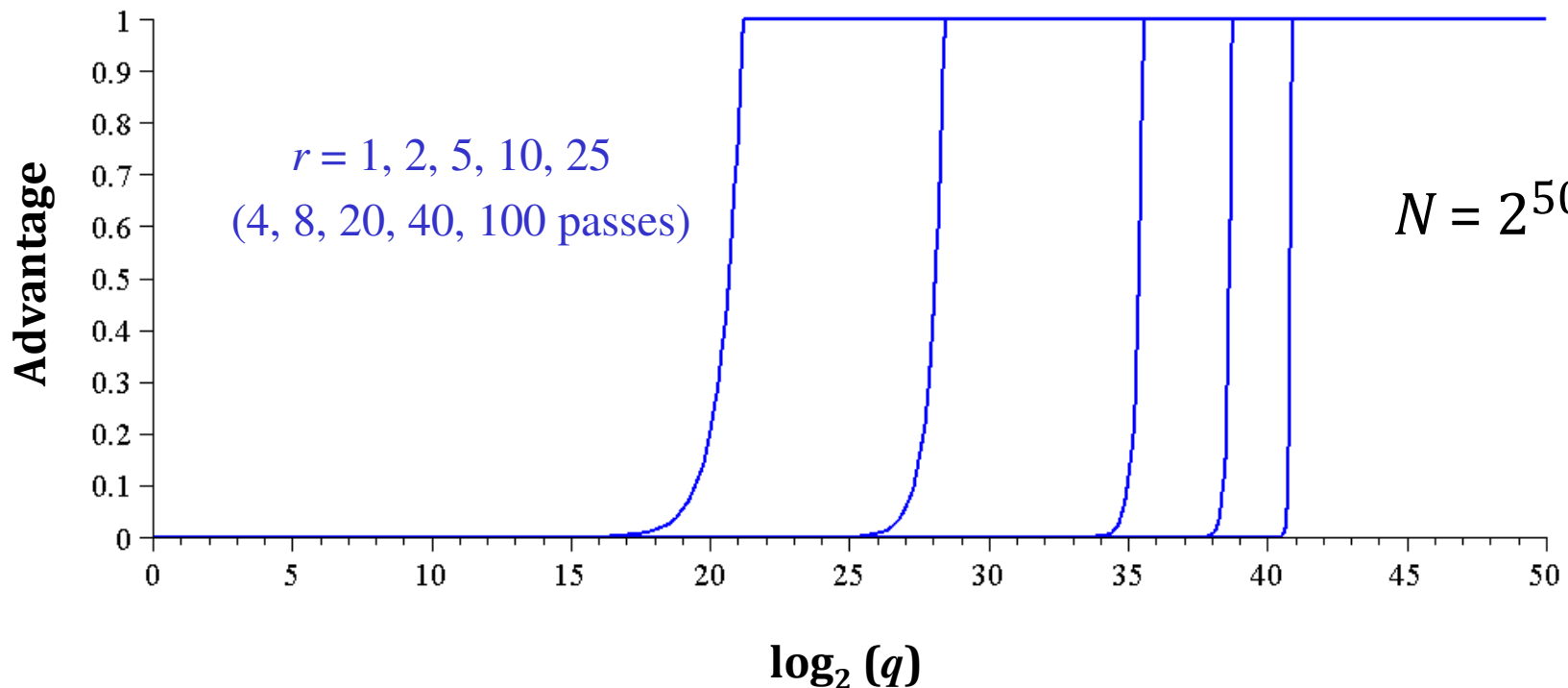
Main result — Thorp shuffle — CCA

Can tolerate
 $q = N^{1-1/r}$
queries with
 $4r$ passes.

Theorem Let $N = 2^n$ and $R=4nr$ (ie, $4r$ passes).

$$\text{Adv}_{N,R}^{\text{cca}}(q) \leq \frac{2q}{r+1} \left(\frac{4qn}{N} \right)^r$$

Unbalanced Feistel
provably stronger
than balanced Feistel



Proving CCA security

1. Prove **NCPA security** of the “projected Thorp shuffle” (and its inverse) using a **coupling argument**
2. Conclude **CCA security** using a wonderful theorem from [Maurer, Pietrzak, Renner 2007] :

$$\mathbf{Adv}_{F \circ G^{-1}}^{\text{cca}}(q) \leq \mathbf{Adv}_F^{\text{cpa}}(q) + \mathbf{Adv}_G^{\text{cpa}}(q)$$

Notation and basic setup

Fix distinct $z_1, \dots, z_q \in \mathcal{C} = \{0,1\}^n$ and define:

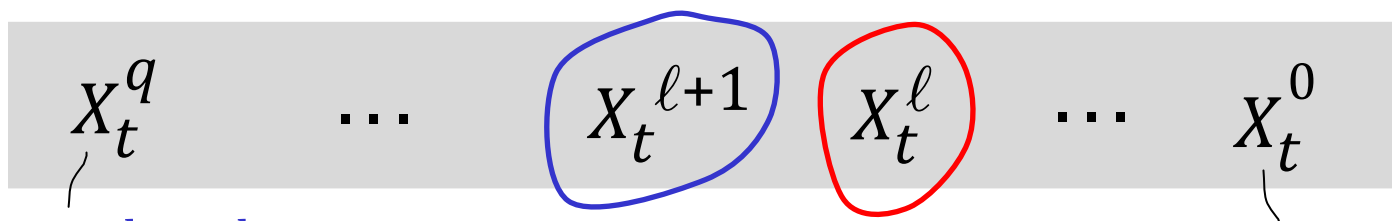
- X_t Positions of cards z_1, \dots, z_q at time t
- $\{X_t\}$ Markov chain — the **projected Thorp shuffle**
- $X_t(i)$ Location of card z_i at time t
- τ_t Distribution of $\{X_t\}$
- π Stationary distribution of $\{X_t\}$
= Uniform distribution on q -tuples of positions, $\{0,1\}^n$

Want to show : $\|\tau_t - \pi\|$ is small (for t not too big)

Hybrid argument

For $0 \leq \ell \leq q$, let

X_t^ℓ = Positions of cards z_1, \dots, z_q at time t assuming cards
 z_1, \dots, z_ℓ start in **designated** positions,
 $z_{\ell+1}, \dots, z_q$ start in **random** (uniform, distinct) positions



Designated cards
have specified posns.

τ_t - distributed

Fix ℓ

Designated cards have
random initial posns.

π -distributed

Then

$$\| \tau_t - \pi \| \leq \sum_{\ell=0}^{q-1} \| \tau_t^{\ell+1} - \tau_t^\ell \|$$

[Doebelin 1930s; Aldous 1980s]

Coupling arguments

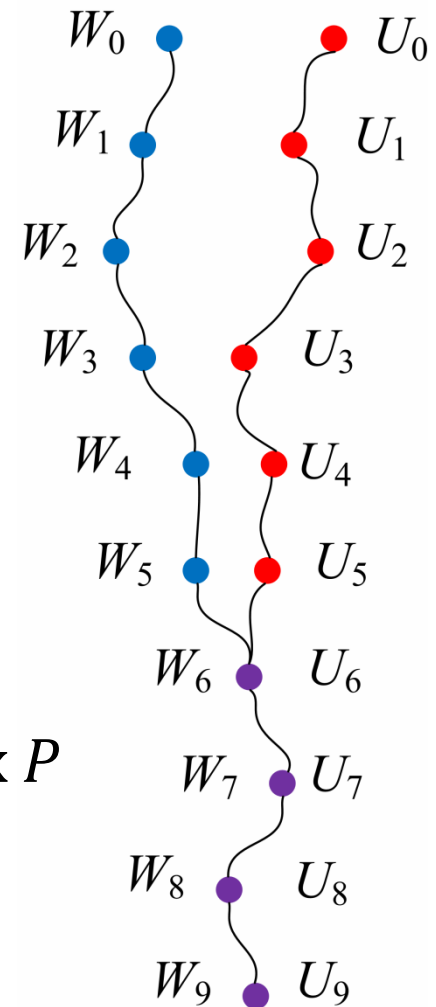
Markov chain $\{W_t\}$ with transition matrix P

Stationary distribution π

Want to show $\|P^t(x, \mathbf{x}) - \pi\|$ is small

Construct a **pair process**, $\{(W_t, U_t)\}$ (defined on a single prob space), the **coupling**, where

- $\{W_t\}$ and $\{U_t\}$ are MCs with transition matrix P
- If $W_t = U_t$ then $W_{t+1} = U_{t+1}$
- $W_0 = x$ and $U_0 \sim \pi$

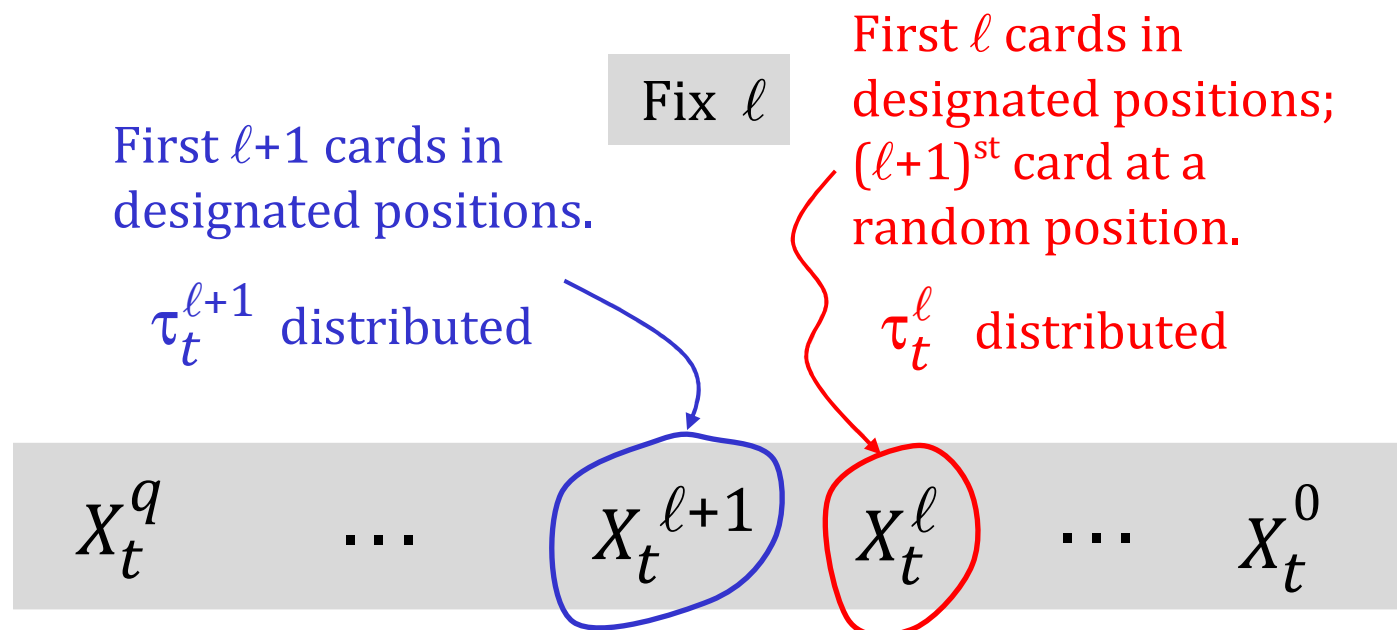


Let $T = \min \{t: W_t = U_t\}$

Coupling time

Then $\|P^t(x, \mathbf{x}) - \pi\| \leq \Pr(W_t \neq U_t)$
 $= \Pr(T > t)$

What gets coupled



Then

$$\|\tau_t - \pi\| \leq \sum_{\ell=0}^{q-1} \|\tau_t^{\ell+1} - \tau_t^\ell\|$$

Towards defining our coupling

Re-conceptualizing how our MC evolves

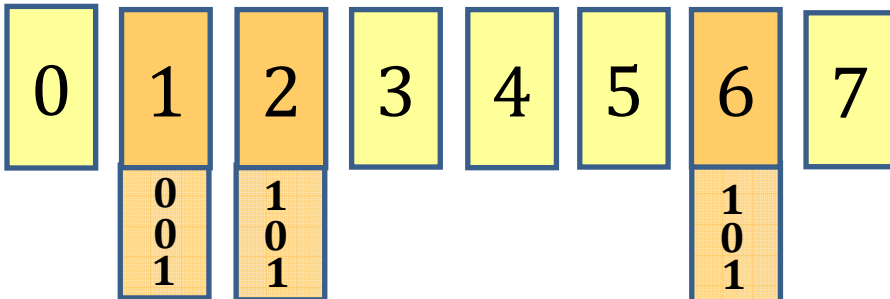


1	0	0	1
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1	0	0	0
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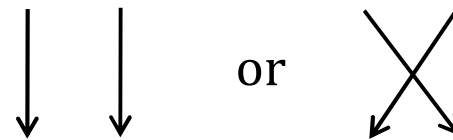
0	1	1	1
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coins are associated with **positions**



coins are associated with **designated cards**

Before: a coin $c(r, x)$ for each round r and **position** $(x, x + N/2)$. The coin determined if cards went

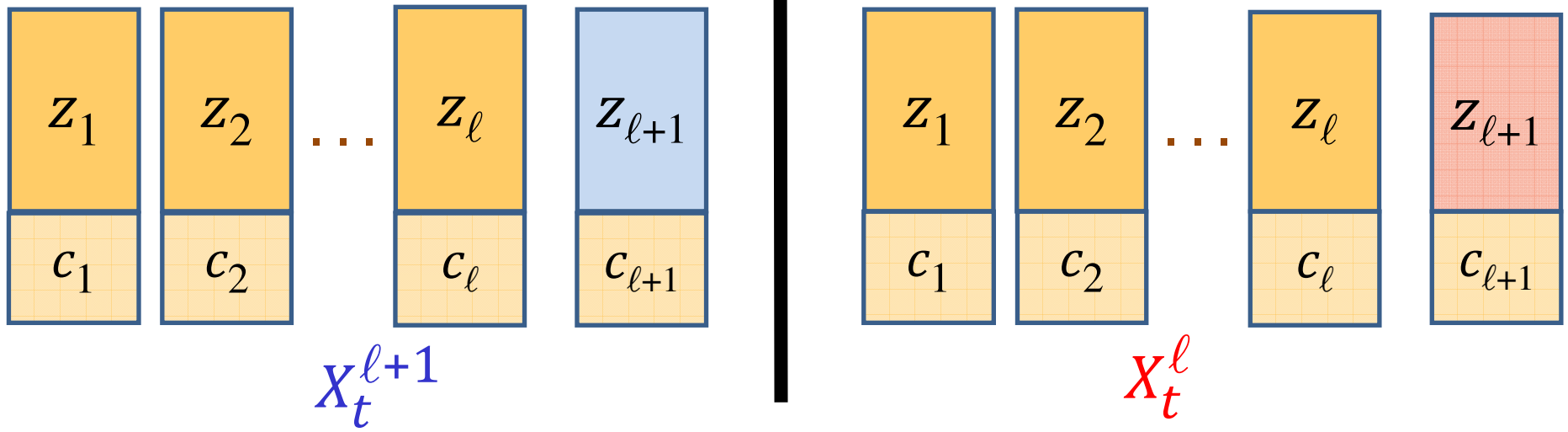


Now: a coin $c(r, x)$ for each round r and **designated card** x .

Update rule:

- Card z_i adjacent to a non-designated card: use its coin to decide if it goes left (0) or right (1)
- Card z_i adjacent to z_j where $i < j$: use the coin of z_i to decide where it goes ... and so where z_j goes, too.

Defining our coupling



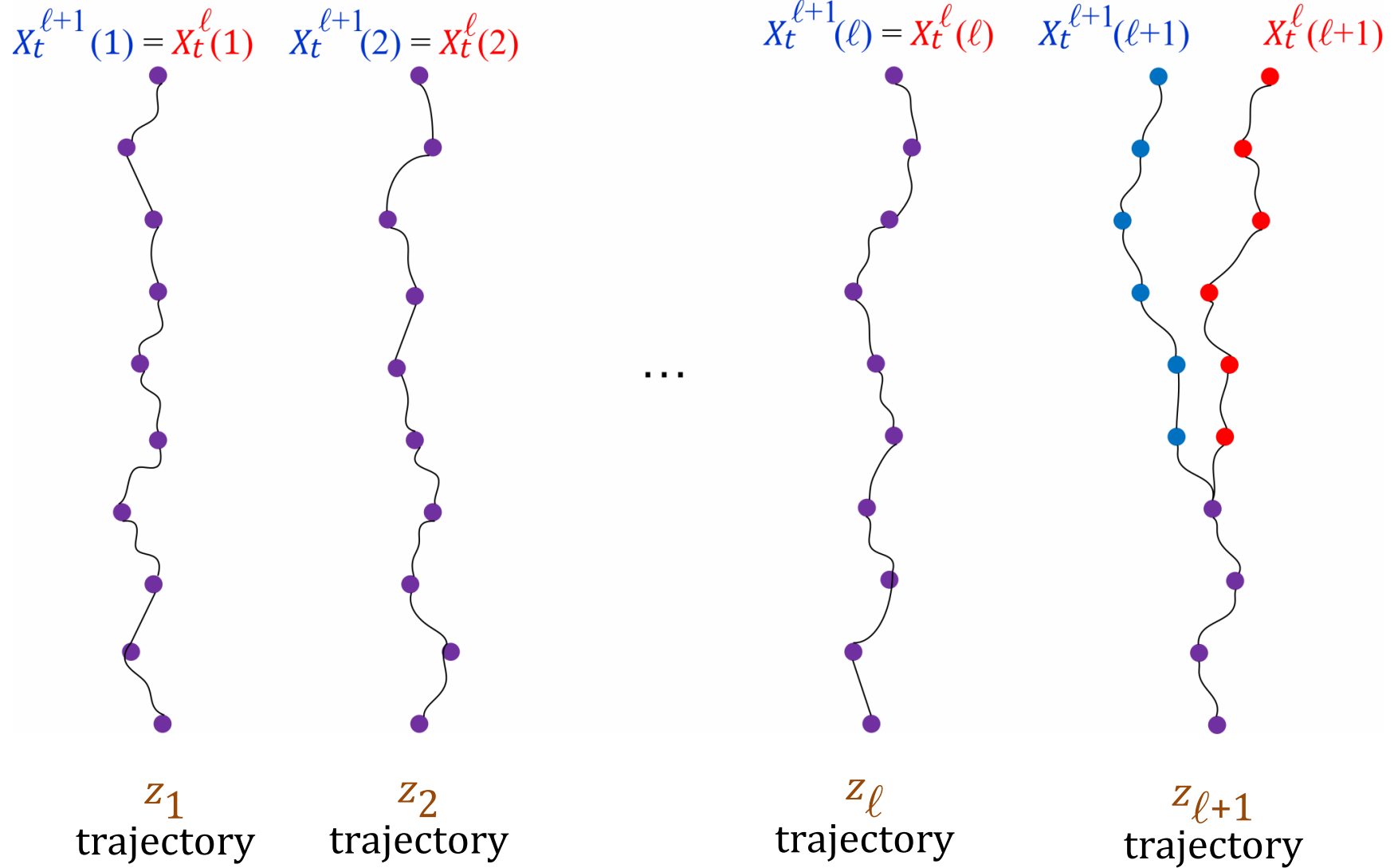
To define the pair process (X_t^{l+1}, X_t^l)

- Start cards z_1, \dots, z_ℓ in the **specified locations** for both X_t^{l+1} and X_t^l
- Start card $z_{\ell+1}$ at **specified location** in X_t^{l+1}
- Start card $z_{\ell+1}$ at **uniform location** in X_t^l
- Evolve the process with the **same coins** and the **update rule**

Then:

- Cards z_1, \dots, z_ℓ follow the **same trajectory**
- Once $z_{\ell+1}$ and $z_{\ell+1}$ match, they stay the same
- Card $z_{\ell+1}$ is uniform

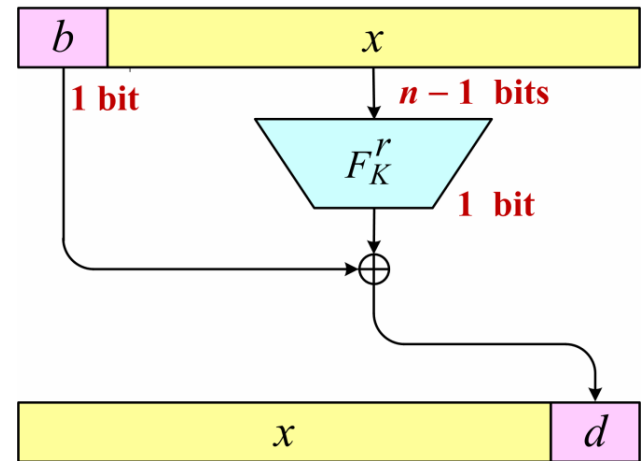
Waiting for the $(\ell+1)^{\text{st}}$ cards to couple



After a “burn-in” period, designated cards are rarely adjacent

Claim: For any pair of cards z_i and z_j and any time $t \geq n - 1$,
$$\mathbf{P}(z_i \text{ and } z_j \text{ are adjacent at time } t) \leq 1/2^{n-1}$$

Reason: The only way for z_i and z_j to end up adjacent at time t is if there were **consistent coin tosses** in each of the prior $n - 1$ steps.
The probability of this is $1/2^{n-1}$.



The coupling bound

Want to show this is small. By coupling, it's $\leq \mathbf{P}(T > t)$ where T is the coupling time for $X_t^{\ell+1}$ and X_t^ℓ :

$$\| \tau_t - \pi \| \leq \sum \overbrace{\| \tau_t^{\ell+1} - \tau_t^\ell \|}$$

$$T = \min \{t: \mathbf{P}(X_t^{\ell+1} = X_t^\ell)\}$$

Claim: $\mathbf{P}(T > 2n - 1) \leq 2 \times n \times \ell \times (1 / 2^{n-1})$

Cards $Z_{\ell+1}$ **fail** to converge only if

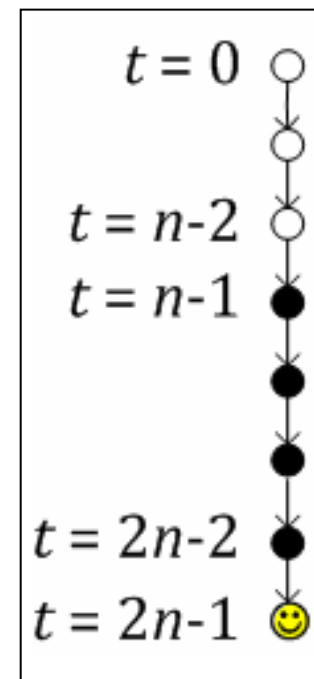
$Z_{\ell+1}$ is adjacent to some Z_i in $X_t^{\ell+1}$ **or**

$Z_{\ell+1}$ is adjacent to some Z_i in X_t^ℓ

for some $i \leq \ell$, in one of the last n time steps.

At most $2n\ell$ ways for this to happen. Just showed:

$$\mathbf{P}(Z_{\ell+1} \text{ and } Z_i \text{ are adjacent at time } t \leq n+1) \leq 1 / 2^{n-1}$$



Concluding the result



$$\mathbf{P}(T > 2n-1) \leq 2 \times n \times \ell \times 2^{1-n}$$

so $\mathbf{P}(T > r(2n-1)) \leq (2 \times n \times \ell \times 2^{1-n})^r$

$$\begin{aligned} \|\tau_t - \pi\| &\leq \sum_{\ell=0}^{q-1} (n\ell 2^{2-n})^r \leq (n2^{2-n})^r \int_0^q x^r dx \\ &\parallel \\ \mathbf{Adv}_{N,R}^{\text{ncpa}}(q) &\leq \frac{q}{r+1} \left(\frac{4qn}{N} \right)^r \end{aligned}$$

Extensions and directions

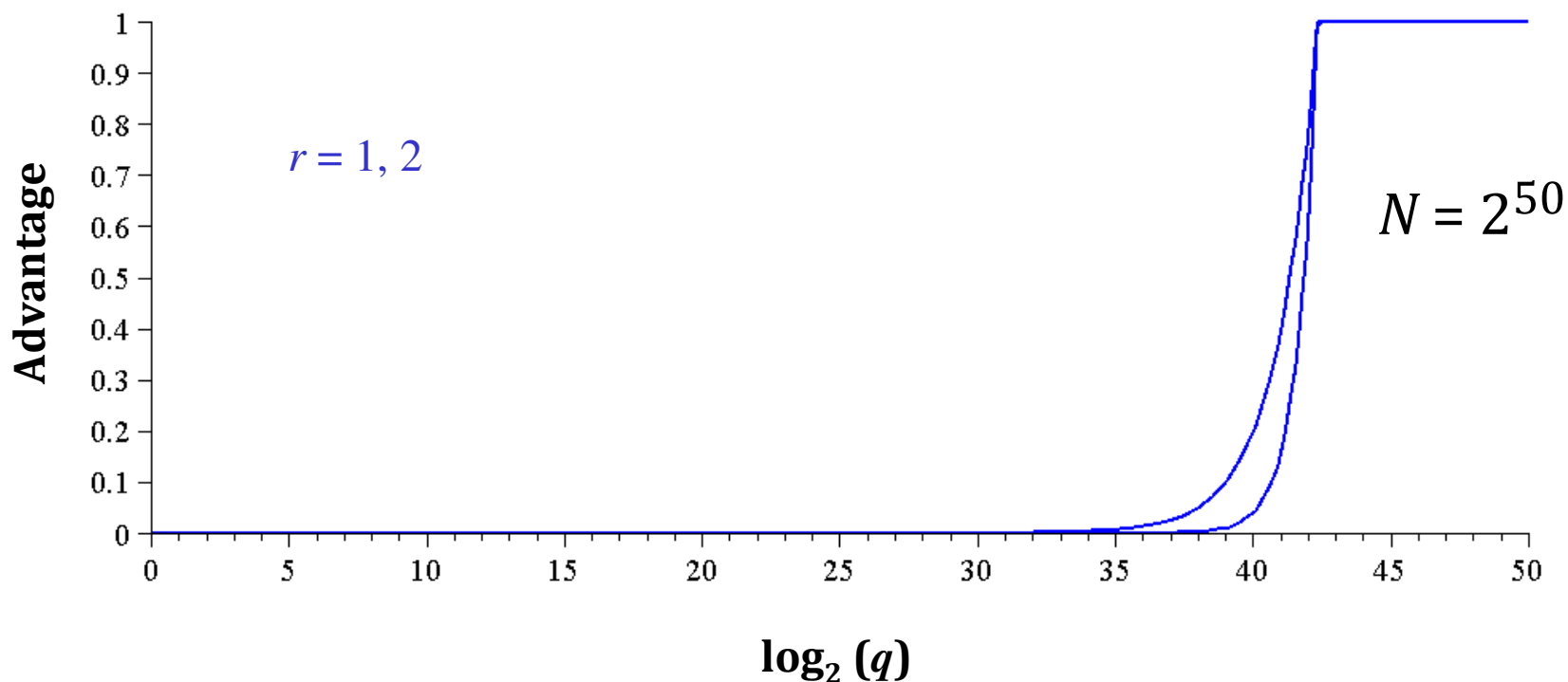
- For a weaker security notion, DPA, **two passes** is enough.
- A simple trick lets you do **5 rounds per AES**
- When N is **not a power of 2**, things get more complex (in progress; constants increase)
- **NIST submission** (“FFX mode”) (with T. Spies) coming soon
- **Coupling technique** generally useful in cryptography. Analyze other unbalanced Feistel schemes with V.T. Hoang.
- **Open:**
 - Tiny N ?
 - CCA security for 2 or 4 passes ?
 - Can perfect shuffling (à la [Granboulan, Pornin 07]) be practical?

Thorp shuffle — DPA security

Theorem Let $N = 2^n$ and $R = 2nr$ (ie, $2r$ passes).

$$\text{Adv}_{N, R}^{\text{dpa}}(q) \leq \left(\frac{4qn}{N} \right)^r$$

Asymptotically:
you can tolerate
 $q = N^{1-\epsilon}$ queries
with two rounds



The 5x speedup trick

