

Key Recovery Attacks on 3-round Even-Mansour, 8-step LED-128, and Full AES²

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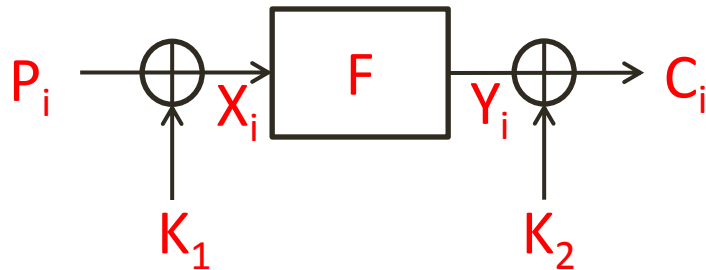
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Summary

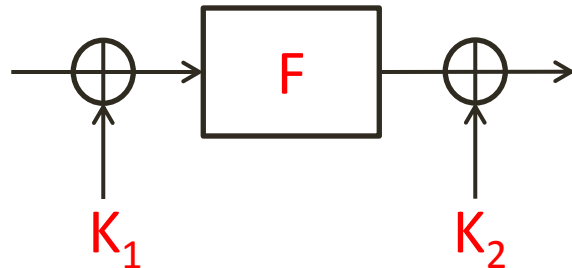
- The **Even-Mansour** scheme is simple construction of a block cipher proposed in **1991**
- The scheme has been generalized to **iterated Even-Mansour** schemes
 - Extensively studied in the last few years
- We study the security of **iterated Even-Mansour** schemes
 - Attack schemes that were previous assumed to be secure
 - Present applications to **concrete** designs

The Even-Mansour Scheme (1991)



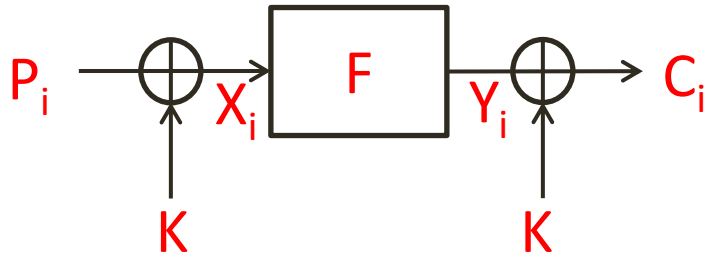
- A simple construction of a block cipher using **2** keys of **n** bits and a **public** permutation **F**
- **Information-theoretic** security lower bound:
 - Assume that **F** is **randomly chosen**
 - Assume that we obtain **D** plaintext-ciphertext pairs (P_i, C_i)
 - Then, any successful key-recovery attack that evaluates **F** on **T** inputs **X** must satisfy $TD \geq 2^n$

The SlideX Attack [DKS '12]



- Security: $TD=2^n$ using the **SlideX** attack (DKS, Eurocrypt '12)
- Given $D=2^{n/2}$ the scheme can be broken in $T=2^{n/2}$

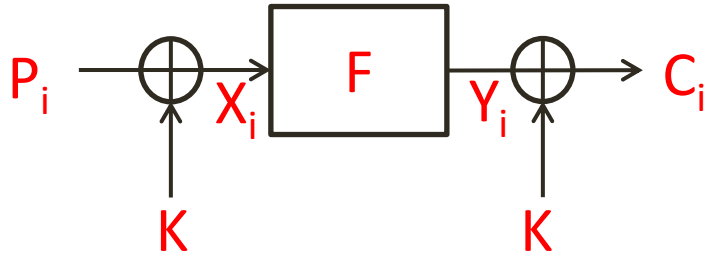
SlideX on EM with 1 Key [DKS '12]



- $P_i + K = X_i$ and $C_i + K = Y_i \rightarrow P_i + C_i = X_i + Y_i$
- For each (P_i, C_i) :
 - Calculate $P_i + C_i$ and store it in a sorted table next to P_i
- For arbitrary values X_j :
 - Calculate $Y_j = F(X_j)$ and search $X_j + Y_j$ in the table
 - For each match, test the suggestion for $K = P_i + X_j$

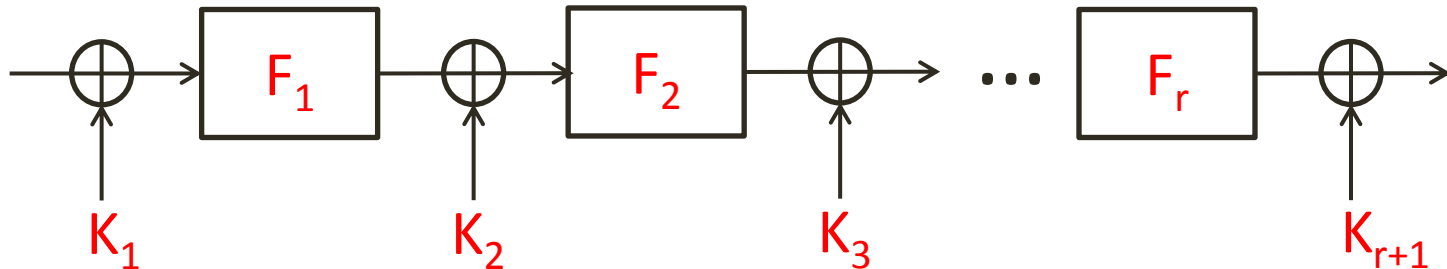
$P_i + C_i$	P_i
\vdots	\vdots

SlideX on EM with 1 Key: Analysis



- In order to obtain **w.h.p** a pair (P_i, X_j) such that $K = P_i + X_j$ we need about 2^n such pairs, i.e. $TD = 2^n$

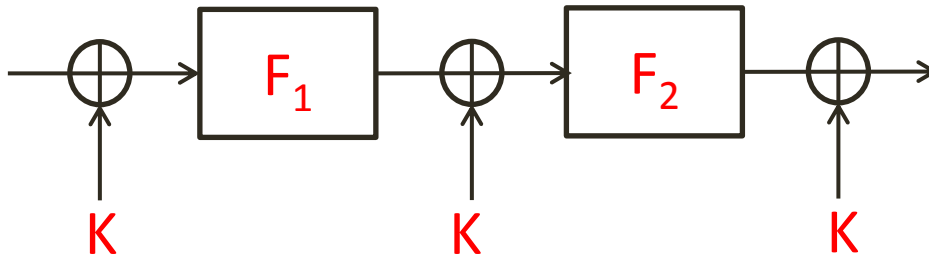
The Iterated EM Scheme



- EM-based schemes are a **very hot** research area
 - Over **10** papers in major crypto conferences since **2011**
- There are many possible **key schedules**

2-Round Iterated EM with 1 Key

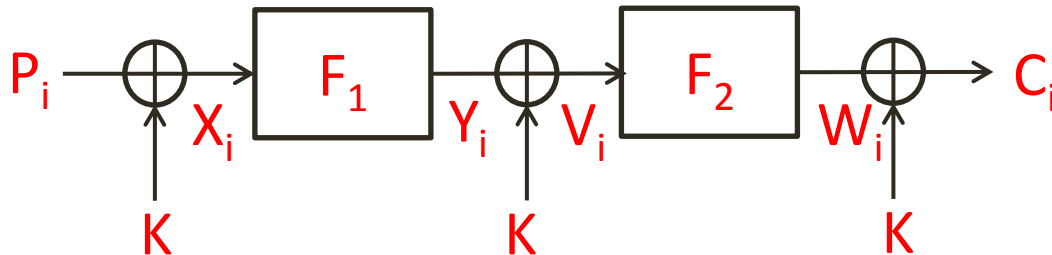
- Does not provide n -bit security as shown at FSE 2013 [NWW '13]



A Variant of the Previous Attack

[NWW '13] : Main Idea

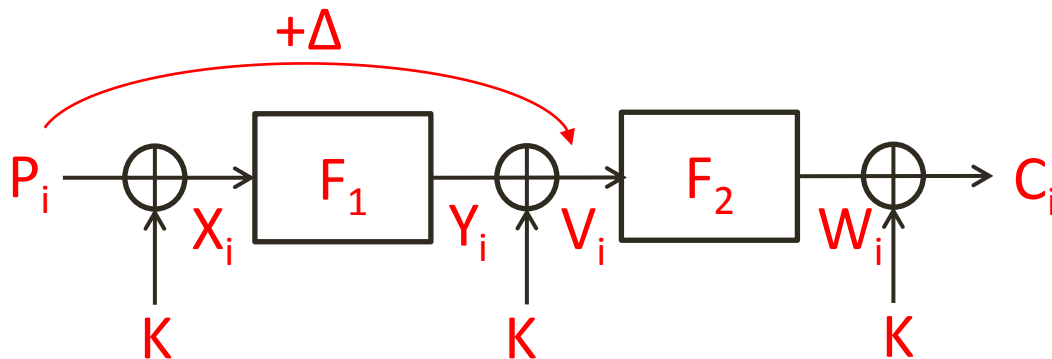
- $P_i + V_i = X_i + Y_i \rightarrow X_1 + Y_1 = X_2 + Y_2 = \dots = X_t + Y_t = \Delta$ then
 $P_1 + V_1 = P_2 + V_2 = \dots = P_t + V_t = \Delta$
- A t -way collision on the **public** $F'_1(X) = X + F_1(X)$ gives a t -way collision on $P_i + V_i$ with the **same** value Δ
- Given Δ and a random P_i , then $V_i = P_i + \Delta$ with probability $t/2^n > 1/2^n$



A Variant of the Previous Attack

[NWW '13]

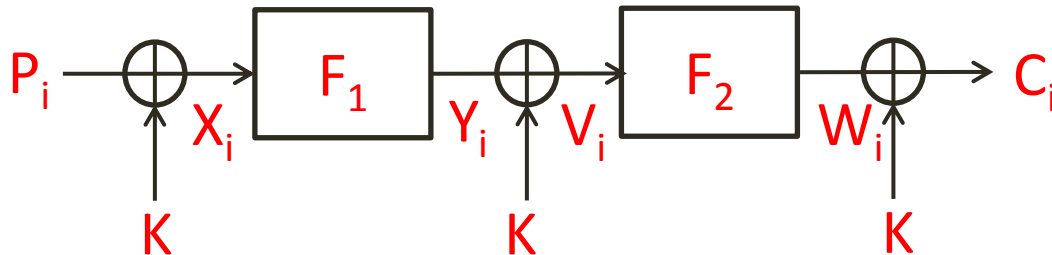
- **Preprocessing:** Evaluate F_1 on arbitrary inputs X , find a t -way collision on $F'_1(X)=X+F_1(X)$ and denote the colliding value by Δ
- **Online:** For each (P_i, C_i) :
 - Assume that $V_i=P_i+\Delta$ and compute $W_i=F_2(V_i)$
 - Compute a suggestion for $K=W_i+C_i$ and test it



A Variant of the Previous Attack

[NWW '13] : Analysis

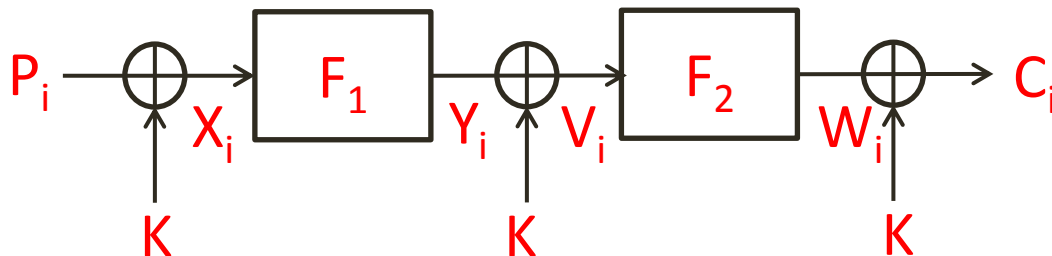
- The data complexity is $D=2^n/t$
 - in order to find a P_i such that $V_i=P_i+\Delta$ and recover K
- The **online** time complexity is also $2^n/t$
- What is the complexity of the preprocessing?



A Variant of the Previous Attack

[NWW '13] : Analysis

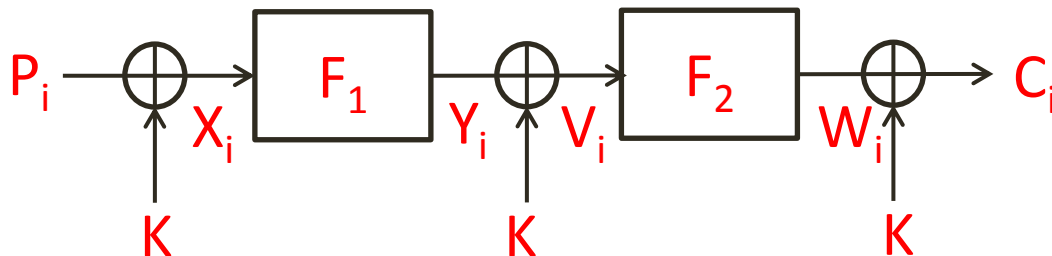
- If we evaluate F'_1 on **all** 2^n inputs, the attack will not be faster than **exhaustive search**
- We evaluate F'_1 on a $\lambda < 1$ fraction of the inputs
- The **preprocessing** time complexity is $\lambda 2^n$
 - in which we find a **t**-way collision



A Variant of the Previous Attack

[NWW '13] : Analysis

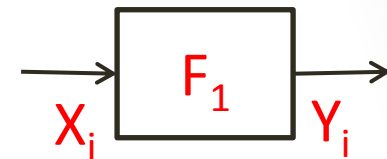
- The **total** time complexity is $\lambda 2^n + 2^n/t$
- To calculate the **optimal** time complexity, we need to understand the **tradeoff** between λ and t
- What is the largest t -way collision we expect when evaluating a λ fraction of inputs for F'_1 ?



A Variant of the Previous Attack

[NWW '13] : Analysis

- $F'_1(X) = X + F_1(X)$ is a function from n bits to n bits
- If we evaluate $F'_1(X)$ on a λ fraction of the inputs the expected number of t -way collisions is $(2^n \lambda^t e^{-\lambda}) / t!$
 - Assuming standard randomness assumptions on F_1



A Variant of the Previous Attack

[NWW '13] : Analysis

- The **tradeoff** between λ and t is enforced by $(2^n \lambda^t e^{-\lambda})/t! \geq 1$
- Taking $\lambda \approx 1/n$ gives $t \approx 1/\lambda \approx n$ and **minimizes** $T \approx 2^n/n$
 - This is faster than **exhaustive search** by a factor of about n , which grows to **infinity** with n
- For $n=64 \rightarrow T \approx 2^{64}/64 \approx 2^{60}$ and also $D \approx 2^{60}$, $M \approx 2^{60}$

Our First Optimization: Reducing the Data Complexity - Main Idea

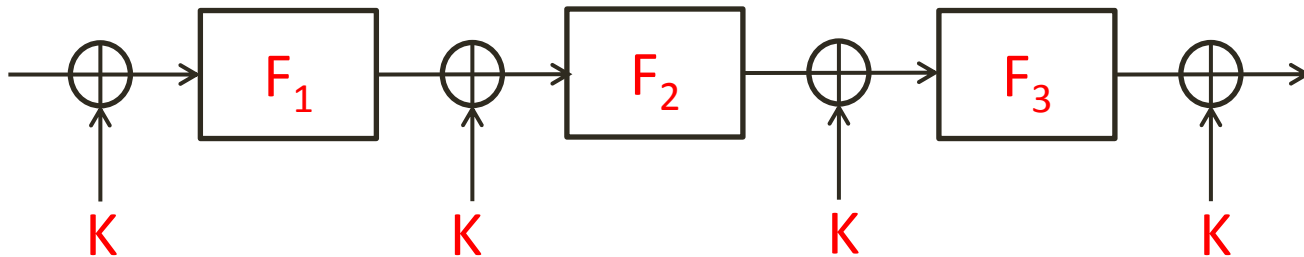
- Once we take λ and t for which $(2^n \lambda^t e^{-\lambda})/t! \geq 1$, and **slightly** reduce t , the number of t -way collisions grows **rapidly**

Our First Optimization: Reducing the Data Complexity - Analysis

- For $n=64$ and 2^{60} inputs we expect:
 - 4 10-way collisions
 - 95 9-way collisions
 - Over 100,000 8-way collisions
- We can exploit all these in the attack
- For $n=64$ we **greatly reduce** the data complexity from 2^{60} to 2^{45}
 - by taking all collisions with $t \geq 8$ rather than $t \geq 10$
 - The time and memory complexities slightly increase but remain about 2^{60}

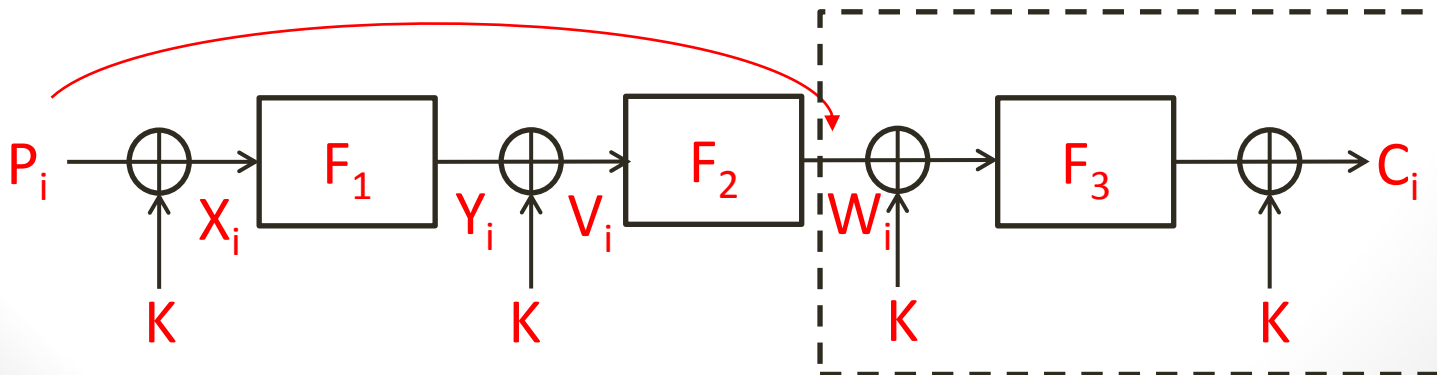
3-Round Iterated EM with 1 Key

- The attack on 2-round EM was already somewhat marginal
- We show that 3-round EM **does not** provide n -bit security as well!



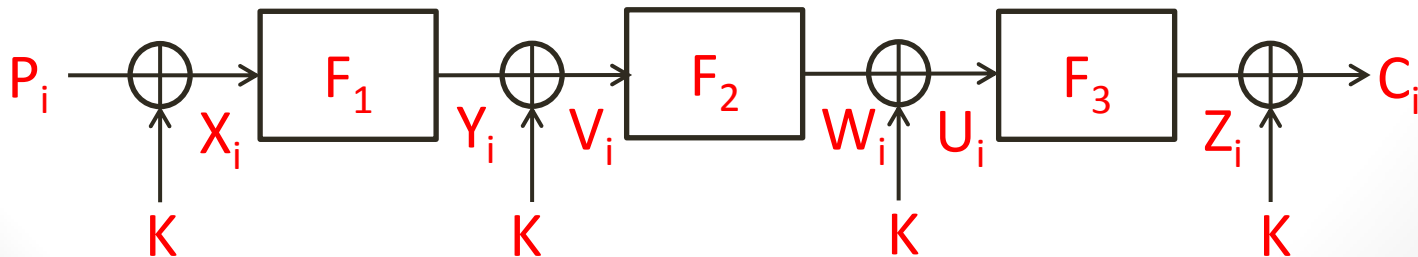
The Main Idea of our New Attack

- We know how to **predict** W_i with a higher probability than a random guess
- Given W_i and C_i we remain with a **1**-round EM with **1** key and can apply the **SlideX** attack
- The time complexity increases to $T \approx 2^n / \sqrt{n}$
 - Faster than **exhaustive search** only by a factor of \sqrt{n}



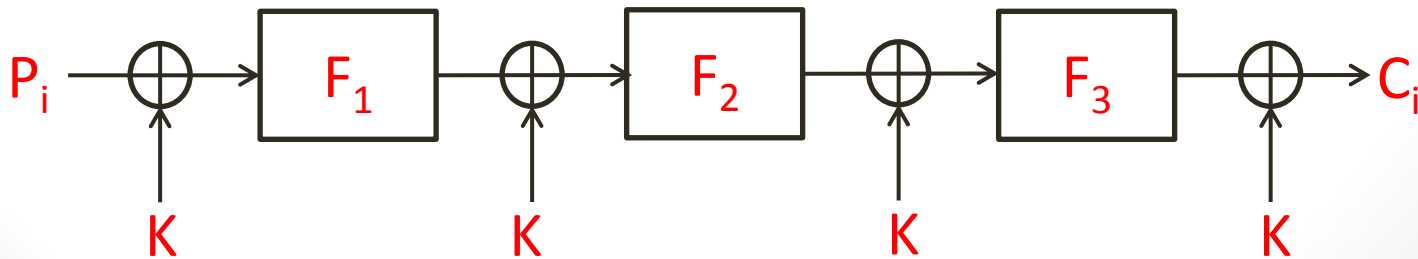
Optimizing our 3-Round Attack

- Apply the same optimization as in the 2-round attack to reduce the **data complexity**
- Use the **freedom** to choose the inputs on which we evaluate F_1 and F_3 in order to **immediately filter** most uninteresting (P_i, C_i)
- The optimization gives us $T \approx 2^n/n$
- This is about the **same** time complexity as the 2-round attack!



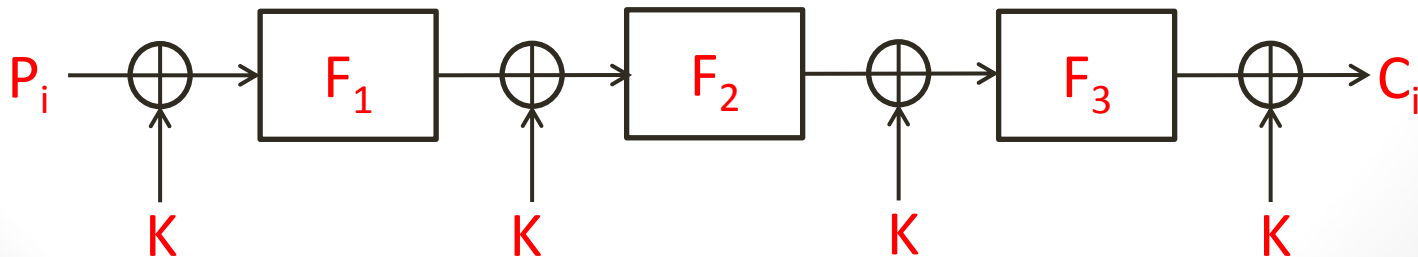
Application to (Original) Zorro

- **Zorro** is a **128**-bit lightweight block cipher presented at CHES 2013 by Gérard et al.
- The **original** cipher was a **3**-round EM scheme with **1** key
- The authors **changed** the design due to our results



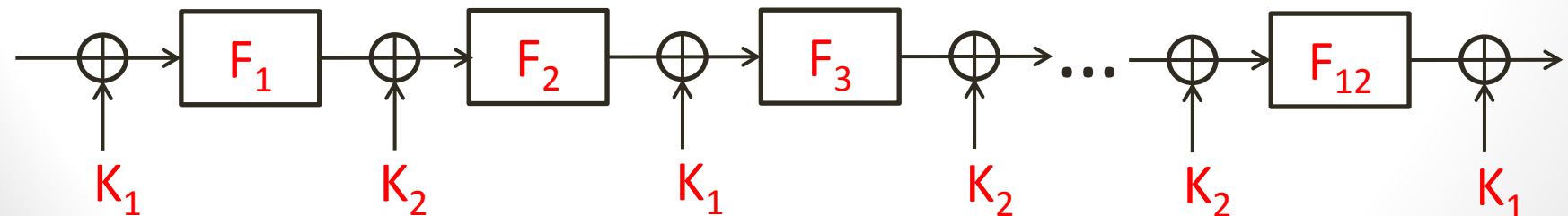
Application to LED-64

- LED is a 64-bit lightweight block cipher presented at CHES 2011 by Guo et al.
- Two main versions: LED-64 and LED-128
- LED-64 is an 8-round EM scheme with 1 key
- Previous attacks on LED-64 **could** only attack 2 rounds
- We can directly apply our attack to 3-round LED-64 with $T \approx 2^{60}$, $M \approx 2^{60}$ and $D = 2^{49}$



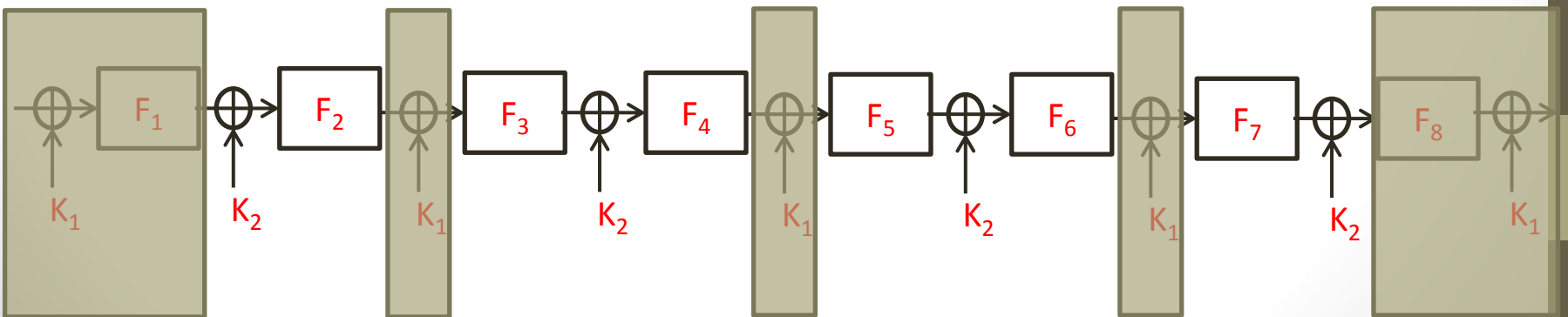
Application to LED-128

- LED-128 uses 2 alternating keys and has 12 rounds
- The best previous attack [NWW '13] could attack 6 rounds
- We use the new techniques to attack 8 rounds!



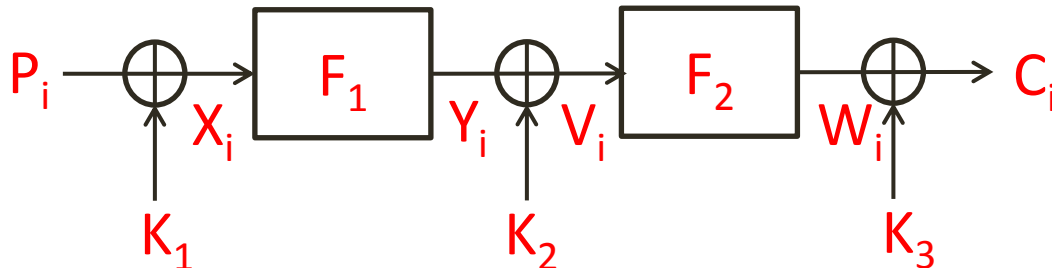
Application to LED-128

- As several previous attacks we guess K_1 in an outer loop
- We remain with a 3-round EM scheme with 1 key
- We obtain $T \approx 2^{124}$, $M \approx 2^{60}$ and $D = 2^{49}$
- About the **same** time and memory complexities as the previous 6-round attack, and the data is **reduced** by a factor of about 1000!



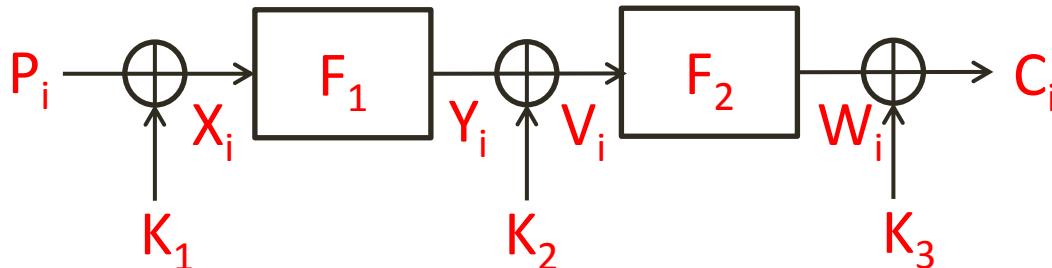
2-Round EM with Independent Keys

- A simple meet-in-the-middle attack has time and memory complexity of 2^n
- t -way collisions on $X_i + Y_i$ do not seem to help



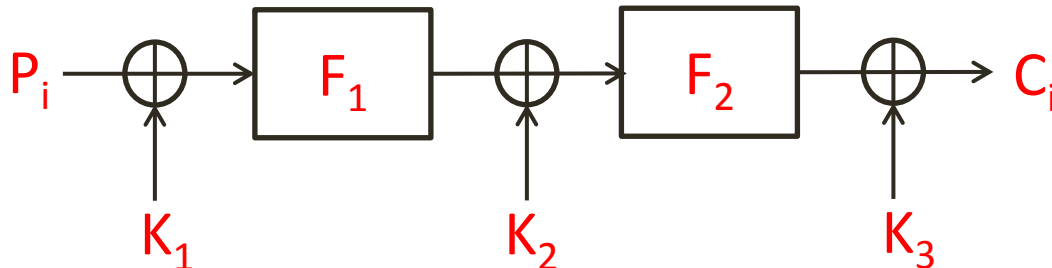
Our Attack on 2-Round EM with Independent Keys: The Main Idea

- Use the **differential** algorithm of Mendel et al. from ASIACRYPT 2012
- However, we apply attack even when F_1 and F_2 do not have any **statistical weakness**!
- The attack uses **additional** techniques...



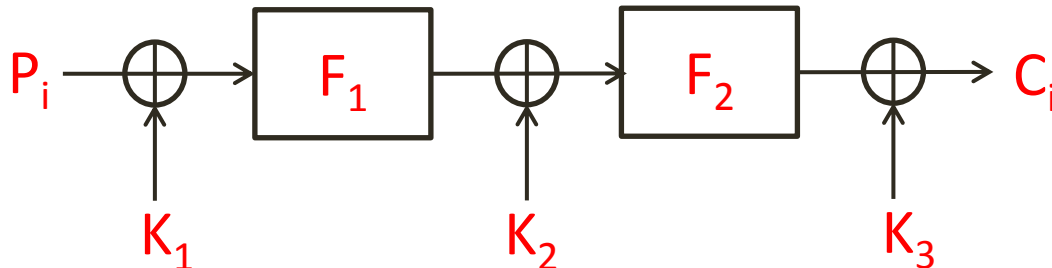
Application to AES²

- AES² is 128-bit block cipher presented at EUROCRYPT 2012 by Bogdanov et al.
- A 2-round EM with independent 128-bit keys



Application to AES²

- Each public permutations is a **complete AES-128** fixed-key encryption and is thus **very strong**
- The designers conjecture that the most efficient attack on **AES²** is a **basic meet-in-the-middle**
- Our attack is about **7 times faster**
 - uses **7** times less memory (but requires much more data)



Conclusions

- We presented **improved** attacks on several schemes based on iterated Even-Mansour
- We described the **first** attack on full **AES²**
- We **increased** the number of steps that can be attacked for **LED-128** from **6** to **8**
- The attacks are **unlikely** to be practically significant
- They show that a **1**-key EM scheme needs to have **at least 4** rounds to provide **n**-bit security

Thank you for your attention!